Pakshal Ranawat

Computer Engineer | Graduate Tester

Adaptive, visionary and a creative person, always looking forward to new endeavours.

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EDUCATION

Bachelor in Computer Engineering
Don Bosco Institute of Technology

08/2018 - 06/2022   *CGPA - 9.78*

HSC
Royal Junior College of Science & Commerce

06/2016 - 06/2018   *Percentage - 87.84*

SSC
Holy Angles' School

06/2016   *Percentage - 93.80*

WORK EXPERIENCE

Web Developer
Shantighar Social Service Society

10/2021 - 12/2021

Achievements/Tasks

- Developing and maintaining website
- Hosting Website
- Developed website for DBIT Placement cell and a NGO

Android Development
YWCA

01/2021 - Present

Achievements/Tasks

- Built android app for a NGO using flutter

Game Developer
Teknack Gaming Studio

11/2019 - 04/2021

Achievements/Tasks

- Built android casual games like Shooty Balls and Holesync, using Unity engine.
- Conceptualized UI/UX and designed assets for the game in Adobe Illustrator and PhotoShop
- Published on Google Playstore.

ORGANIZATIONS

Teknack Gaming Studio (11/2020 - 04/2021)

ACM DBIT
Technical Team Member of ACM DBIT (2019-20)

Volunteer for Teaching C++

ACM DBIT
Advisor (2021-22)

SKILLS

`C` `C++` `Java` `Leadership`
`Android Development`

PERSONAL PROJECTS

Job Portal
- Web Development
- HTML,CSS,Javascript,PHP

Xchange App
- Mobile App Development
- React Native, Firebase, MongoDB, NodeJS

Java Applet Project
- Java Applet on Life Policy

Holesync and Shooty Balls
- Game Development for Teknack

ACHIEVEMENTS

Best Concept Game
HoleSync

Second Place in Swat the bug
Hysteria 2020

First Place in Bug Knockout Quiz
Hysteria 2021

LANGUAGES

English
Full Professional Proficiency

Hindi
Full Professional Proficiency

INTERESTS

`Programming` `Designing` `Sports`