PRACTICAL 2

2. Practical Title: Playfair Cipher

Definition : Create a 5x5 matrix using a keyword and encrypt letter pairs (digraphs) using Playfair rules.

Objective

- To understand and implement the Playfair Cipher using digraph substitution.
- To learn how a 5x5 matrix is formed from a keyword.
- To encrypt/decrypt messages based on position rules (same row, same column, rectangle).

Expected Learning Outcome

- Construct a Playfair matrix from a keyword.
- Split plaintext into letter pairs.
- Apply Playfair encryption and decryption rules.
- Understand digraph-based encryption vs monoalphabetic.

X Tools/Software

- Python (for implementation)
- Online Python Compiler (Programiz, Replit)
- CrypTool or Online Simulation

🧭 Steps to Perform Playfair Cipher Practical

Step 1: Open Online Python Compiler

- Programiz Online Python Compiler
- Replit Python

★ Step 2: Copy & Paste the Code Below

```
def prepare text(text):
  text = text.upper().replace("J", "I").replace(" ", "")
  prepared = ""
  i = 0
  while i < len(text):
     prepared += text[i]
     if i + 1 < len(text):
        if text[i] == text[i + 1]:
          prepared += 'X'
          i += 1
        else:
          prepared += text[i + 1]
          i += 2
     else:
        prepared += 'X'
        i += 1
  return prepared
```

```
def create_matrix(keyword):
```

```
matrix = [] key = ""
```

```
for char in keyword.upper().replace("J", "I"):
    if char not in key and char.isalpha():
       kev += char
  for char in "ABCDEFGHIKLMNOPQRSTUVWXYZ":
    if char not in key:
       key += char
  for i in range(0, 25, 5):
    matrix.append(list(key[i:i+5]))
  return matrix
def find position(matrix, char):
  for row in range(5):
     for col in range(5):
       if matrix[row][col] == char:
         return row, col
  return None
def playfair encrypt(plain text, matrix):
  cipher text = ""
  text = prepare text(plain text)
  for i in range(0, len(text), 2):
    a, b = text[i], text[i+1]
    row1, col1 = find position(matrix, a)
    row2, col2 = find position(matrix, b)
    if row1 == row2:
       cipher text += matrix[row1][(col1 + 1) % 5]
       cipher text += matrix[row2][(col2 + 1) % 5]
    elif col1 == col2:
       cipher text += matrix[(row1 + 1) % 5][col1]
       cipher text += matrix[(row2 + 1) % 5][col2]
     else:
       cipher text += matrix[row1][col2]
       cipher text += matrix[row2][col1]
  return cipher text
# MAIN
keyword = input("Enter keyword: ")
plain text = input("Enter plain text: ")
matrix = create matrix(keyword)
encrypted = playfair encrypt(plain text, matrix)
print("Playfair Matrix:")
for row in matrix:
  print(row)
print("Encrypted Text:", encrypted)
```

```
main.py
                                                  -;o;-
                                                          ∝ Share
       1 - def prepare_text(text):
              text = text.upper().replace("J", "I").replace(" ", "")
              while i < len(text):</pre>
                  prepared += text[i]
E
                  if i + 1 < len(text):</pre>
                      if text[i] == text[i + 1]:
                          prepared += 'X'
       10
©
                          prepared += text[i + 1]
6
                      prepared += 'X'
©
      16
                      i += 1
              return prepared
JS
       19 def create_matrix(keyword):
TS
              key = ""
              for char in keyword.upper().replace("J", "I"):
```

Sample Input/Output

Input

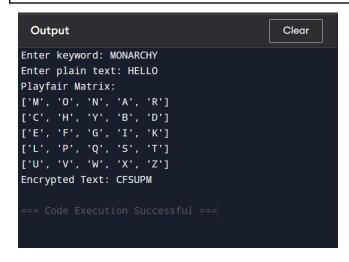
Keyword: MONARCHY

Plain Text: HELLO

Enter keyword: MONARCHY Enter plain text: HELLO

Output

Playfair Matrix: [['M', 'O', 'N', 'A', 'R'], ['C', 'H', 'Y', 'B', 'D'], ['E', 'F', 'G', 'I', 'K'], ['L', 'P', 'Q', 'S', 'T'], ['U', 'V', 'W', 'X', 'Z']]



() Visualize Playfair Cipher Online

- GeeksforGeeks Playfair Cipher Explanation
 CrypTool Playfair Simulation (CTO)

Note: CrypTool simulation works better on desktop.