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 - Nat64Interface.Type
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stonework-root.proto

Proto file with the configuration model of StoneWork.

Root

Configuration root wrapping all models supported by StoneWork.

Field	Type	Label	Description
linuxConfig netallocConfig vppConfig	Root.LinuxConfig Root.NetallocConfig Root.VppConfig		

Root.LinuxConfig

Field	Туре	Label	Description
RuleChain_list	ligato.linux.iptables.RuleChain	repeated	
arp_entries	ligato.linux.l3.ARPEntry	repeated	
interfaces	ligato.linux.interfaces.Interface	repeated	
routes	ligato.linux.l3.Route	repeated	

${\bf Root. Net alloc Config}$

Field	Type	Label	Description
ip_addresses	ligato.netalloc.IPAllocation	repeated	

Root.VppConfig

Field	Type	Label	Description
ABX_list	vpp.abx.ABX	repeated	
BFD_list	bfd.BFD	repeated	
DNSCache	ligato.vpp.dns.DNSCache		
$Nat64AddressPool_list$	nat64.Nat64AddressPool	repeated	
Nat64IPv6Prefix_list	nat64.Nat64IPv6Prefix	repeated	
Nat64Interface_list	nat64.Nat64Interface	repeated	
Nat64StaticBIB_list	nat64.Nat64StaticBIB	repeated	
Rule_list	ligato.vpp.stn.Rule	repeated	
VRRPEntry_list	ligato.vpp.l3.VRRPEntry	repeated	
abfs	ligato.vpp.abf.ABF	repeated	
acls	ligato.vpp.acl.ACL	repeated	
arps	ligato.vpp.l3.ARPEntry	repeated	
bridge_domains	ligato.vpp.l2.BridgeDomain	repeated	
dhcp_proxies	ligato.vpp.l3.DHCPProxy	repeated	
dnat44s	ligato.vpp.nat.DNat44	repeated	
fibs	ligato.vpp.l2.FIBEntry	repeated	
interfaces	ligato.vpp.interfaces.Interface	repeated	
ipfix_flowprobe_params	ligato.vpp.ipfix. Flow Probe Params		
ipfix_flowprobes	ligato.vpp.ipfix. Flow Probe Feature	repeated	
ipfix_global	ligato.vpp.ipfix.IPFIX		
ipscan_neighbor	ligato.vpp.l3.IPScanNeighbor		
ipsec_sas	ligato.vpp.ipsec.SecurityAssociation	repeated	
$ipsec_spds$	ligato.vpp.ipsec. Security Policy Database	repeated	
$ipsec_sps$	ligato.vpp.ipsec.SecurityPolicy	repeated	
$ipsec_tunnel_protections$	ligato.vpp.ipsec.TunnelProtection	repeated	
l3xconnects	ligato.vpp.l3.L3XConnect	repeated	
nat44_global	ligato.vpp.nat.Nat44Global		
nat44_interfaces	ligato.vpp.nat.Nat44Interface	repeated	
nat44_pools	ligato.vpp.nat. Nat 44 Address Pool	repeated	
proxy_arp	ligato.vpp.l3.ProxyARP		
$punt_exceptions$	ligato.vpp.punt.Exception	repeated	

Field	Type	Label	Description
punt_ipredirects	ligato.vpp.punt.IPRedirect	repeated	
punt_tohosts	ligato.vpp.punt.ToHost	repeated	
routes	ligato.vpp.l3.Route	repeated	
spans	ligato.vpp.interfaces.Span	repeated	
srv6_global	ligato.vpp.srv6.SRv6Global		
srv6_localsids	ligato.vpp.srv6.LocalSID	repeated	
srv6_policies	ligato.vpp.srv6.Policy	repeated	
srv6_steerings	ligato.vpp.srv6.Steering	repeated	
teib_entries	ligato.vpp.l3.TeibEntry	repeated	
vrfs	ligato.vpp.l3.VrfTable	repeated	
wg_peers	ligato.vpp.wireguard.Peer	repeated	
xconnect_pairs	ligato.vpp.l2.XConnectPair	repeated	

abx/abx.proto

ABX

ACL based xconnect

Field	Type	Label	Description
index	uint32		ABX index (unique identifier)
acl_name	string		Name of the associated access list
output_interface	string		Name of outgoing interface
dst_mac	string	, 1	Rewrite destination mac address
attached_interfaces	ABX.AttachedInterface	repeated	

${f ABX.}$ Attached Interface

List of interfaces attached to the ABX

Field	Type	Label	Description
input_interface priority	string uint32		

${\it ligato/generic/manager.proto}$

ConfigItem

Field	Type	Label	Description
item status	Item ItemStatus		
labels	ConfigItem.LabelsEntry	repeated	

${\bf ConfigItem. Labels Entry}$

Field	Type	Label	Description
·	string string		

Data

Data represents encoded data for an item.

Field	Type	Label	Description
any	google.protobuf.Any		

${\bf DumpStateRequest}$

Field	Type	Label	Description
ids	Item.ID	repeated	

${\bf DumpState Response}$

Field	Type	Label	Description
items	StateItem	repeated	

${\bf Get Config Request}$

Field	Type	Label	Description
ids	Item.ID	repeated	

${\bf Get Config Response}$

Field	Type	Label	Description
items	ConfigItem	repeated	_

Item

Item represents single instance described by the Model.

Field	Type	Label	Description
id	Item.ID		
data	Data		

Item.ID

ID represents identifier for distinguishing items.

Field	Type	Label	Description
	string		
name	string		

ItemStatus

Item status describes status of an item.

Field	Type	Label	Description
status	string		
message	string		

Notification

Field	Type	Label	Description
item status	Item ItemStatus		

${\bf Set Config Request}$

Field	Type	Label	Description
updates overwrite_all	UpdateItem bool	repeated	The overwrite_all can be set to true to overwrite all other configuration (this is also known as Full Resync)

${\bf Set Config Response}$

Field	Type	Label	Description
results	UpdateResult	repeated	

${\bf State Item}$

Field	Type	Label	Description
item	Item		
metadata	${\bf State Item. Metadata Entry}$	repeated	

${\bf State Item. Metadata Entry}$

Field	Type	Label	Description
key value	string string		

${\bf Subscribe Request}$

Field	Type	Label	Description
subscriptions	Subscription	repeated	

${\bf Subscribe Response}$

Field	Type	Label	Description
notifications	Notification	repeated	

Subscription

Field	Type	Label	Description
id	Item.ID		

${\bf Update Item}$

Field	Type	Label	Description
item	Item		The item describes item to be updated. For a delete operation set fields item.Data to nil.
labels	UpdateItem.LabelsEntr	ry repeated	The labels can be used to define user-defined labels for item.

${\bf Update Item. Labels Entry}$

Field	Type	Label	Description
key value	string string		

${\bf Update Result}$

Field	Type	Label	Description
id	Item.ID		
key	string		
op	UpdateResult.Operation		
status	ItemStatus		

${\bf Update Result. Operation}$

Name	Number	Description
UNSPECIFIED	0	
CREATE	1	
UPDATE	2	
DELETE	3	

ManagerService

ManagerService defines the RPC methods for managing config using generic model, allowing extending with custom models.

Method Name	Request Type	Response Type	Description
SetConfig GetConfig	$\begin{array}{c} \textbf{SetConfigRequest} \\ \textbf{GetConfigRequest} \end{array}$	SetConfigResponse GetConfigResponse	SetConfig is used to update desired configuration. GetConfig is used to read the desired configuration.

Method Name	Request Type	Response Type	Description
DumpState	${\bf DumpStateRequest}$	DumpStateResponse	DumpState is used to retrieve the actual running
Subscribe	SubscribeRequest	SubscribeResponse stream	state. Subscribe is used for subscribing to events. Notifications are returned by streaming updates.

${\bf ligato/generic/model.proto}$

ModelDetail

ModelDetail represents info about model details.

Field	Type	Label	Description
spec proto_name	ModelSpec string		Spec is a specification the model was registered with. ProtoName is a name of protobuf message representing the model.
options	${\bf Model Detail. Option}$	repeated	

${\bf Model Detail. Option}$

Field	Type	Label	Description
key	string		
values	string	repeated	

ModelSpec

ModelSpec defines a model specification to identify a model.

Field	Type	Label	Description
module	string		Module describes grouping for the model.
version	string		Version describes version of the model schema.
type	string		Type describes name of type described by this model.
class	string		Class describes purpose for the model.

${\bf ligato/generic/options.proto}$

File-level Extensions

Extension	Type	Base	Number	Description
model	ModelSpec	. google. protobuf. Message Options	50222	

ligato/generic/meta.proto

${\bf Known Models Request}$

Field	Type	Label	Description
class	string		

Known Models Response

Field	Type	Label	Description
known_models active_modules	ModelDetail string	repeated repeated	

${\bf ProtoFile Descriptor Request}$

Field	Type	Label	Description
full_proto_file_name	string		full_proto_file_name is full name of proto file that is needed to identify it. It has the form " <pre>proto package name (':' replaced with '/')>/" (i.e. for this proto model it is "ligato/generic/meta.proto"). If you are using rpc ProtoFileDescriptor for additional information retrieve for known models from rpc KnownModels call, you can use usually present ModelDetail's generic.ModelDetail_Option for key "protoFile" that is containing full proto file name in correct format.</pre>

${\bf ProtoFile Descriptor Response}$

Field	Type	Label	Description
file_descriptor	google.protobuf.FileDescr	riptorProto	file_descriptor is proto message representing proto file descriptor
$file_import_descriptors$	google.protobuf.FileDescr	iptorSet	file_import_descriptors is set of file descriptors that the file_descriptor is using as import. This is needed when converting file descriptor proto to protoreflect.FileDescriptor (using "google.golang.org/protobuf/reflect/protodesc".NewFile()

MetaService

MetaService defines the RPC methods for managing generic models.

Method Name	Request Type	Response Type	Description
KnownModels	KnownModelsRequest	KnownModelsResponse	KnownModels returns information about service capabilities including list of models supported by the server.
${\bf ProtoFile Descriptor}$	ProtoFileDescriptorRe	e Rust oFileDescriptorResp	for proto file descriptor returns proto file descriptor for proto file identified by full name. The proto file descriptor is in form of proto messages (file descriptor proto and proto of its imports) so there are needed additional steps to join them into protoreflect. File Descriptor ("google.golang.org/protobuf/reflect/protodesc". New File

This rpc can be used together with knownModels rpc to retrieve additional model information. Message descriptor can be retrieved from file descriptor corresponding to knownModel message and used with proto reflecting to get all kinds of information about the known model.

Due to nature of data retrieval, it is expected that at least one message from that proto file is registered as known model.

$ligato/kvscheduler/value_status.proto$

BaseValueStatus

Field	Type	Label	Description
value derived_values	ValueStatus ValueStatus	repeated	

ValueStatus

Field	Type	Label	Description
key	string		
state	ValueState		
error	string		error returned by the last operation (none if empty string)
last_operation	TxnOperation		
details	string	repeated	- for invalid value, details is a list of invalid fields - for pending value, details is a list of missing dependencies (labels)

TxnOperation

Name	Number	Description
UNDEFINED	0	
VALIDATE	1	
CREATE	2	
UPDATE	3	
DELETE	4	

${\bf Value State}$

Name	Number	Description
NONEXISTENT	0	ValueState_NONEXISTENT is assigned to value that was deleted or has never existed.
MISSING	1	ValueState_MISSING is assigned to NB value that was configured but refresh found it to be missing.
UNIMPLEMENTED	2	ValueState_UNIMPLEMENTED marks value received from NB that cannot be configured because there is no registered descriptor associated with it.
REMOVED	3	ValueState_REMOVED is assigned to NB value after it was removed or when it is being re-created. The state is only temporary: for re-create, the value transits to whatever state the following Create operation produces, and delete values are removed from the graph (go to the NONEXISTENT state) immediately after the notification about the state change is sent.
CONFIGURED	4	ValueState_CONFIGURED marks value defined by NB and successfully configured.
OBTAINED	5	ValueState_OBTAINED marks value not managed by NB, instead created automatically or externally in SB. The KVScheduler learns about the value either using Retrieve() or through a SB notification.

Name	Number	Description
DISCOVERED	6	ValueState_DISCOVERED marks NB value that was found (=retrieved) by refresh but not actually configured by the agent in this run.
PENDING	7	ValueState_PENDING represents (NB) value that cannot be configured yet due to missing dependencies.
INVALID	8	ValueState_INVALID represents (NB) value that will not be configured because it has a logically invalid content as declared by the Validate method of the associated descriptor. The corresponding error and the list of affected fields are stored in the structure available via
FAILED	9	ValueState_FAILED marks (NB) value for which the last executed operation returned an error. The error and the type of the operation which caused the error are stored in the structure available via
RETRYING	10	ValueState_RETRYING marks unsucessfully applied (NB) value, for which, however, one or more attempts to fix the error by repeating the last operation are planned, and only if all the retries fail, the value will then transit to the FAILED state.

ligato/govppmux/metrics.proto

Metrics

Field	Type	Label	Description
channels_created	uint64		
channels_open requests_sent	uint64 uint64		
requests_done	uint64		
requests_fail request_replies	uint64 uint64		

ligato/netalloc/netalloc.proto

ConfigData

ConfigData wraps all configuration items exported by netalloc. TBD: MACs, VXLAN VNIs, memif IDs, etc.

Field	Type	Label	Description
ip_addresses	IPAllocation	repeated	

IPAllocation

IPAllocation represents a single allocated IP address.

To reference allocated address, instead of entering specific IP address for interface/route/ARP/..., use one of the following string templates prefixed with netalloc keyword "alloc" followed by colon: a) reference IP address allocated for an interface: "alloc:/" b) when interface is given (e.g. when asked for IP from interface model), interface_name can be omitted: "alloc:" c) reference default gateway IP address assigned to an interface: "alloc://GW" d) when asking for GW IP for interface which is given, interface_name can be omitted: "alloc:/GW"

Field	Type	Label	Description
network_name	string		NetworkName is some label assigned to the network where the IP address was assigned to the given interface. In theory, interface can have multiple IP addresses or there can be multiple address allocators and the network name allows to separate them. The network name is not allowed to contain forward slashes.
$interface_name$	string		InterfaceName is the logical VPP or Linux interface name for which the address is allocated.
address	string		Address is an IP addres allocated to the interface inside the given network. If the address is specified without a mask, the all-ones mask (/32 for IPv4, /128 for IPv6) will be assumed.
gw	string		Gw is the address of the default gateway assigned to the interface in the given network. If the address is specified without a mask, then either: a) the mask of the

${\bf IPAddressForm}$

IPAddressForm can be used in descriptors whose models reference allocated IP addresses, to ask for a specific form in which the address should applied.

Name	Number	Description
UNDEFINED_FORM	0	
ADDR_ONLY	1	$ADDR_ONLY = apply address without mask, e.g. 192.168.2.5$
ADDR_WITH_MASK	2	$ADDR_WITH_MASK = apply address including the mask of the$
		network, e.g. 192.168.2.5/24
ADDR_NET	3	$ADDR_NET = apply network implied by the address, e.g. for$
		192.168.2.10/24 apply 192.168.2.0/24
$SINGLE_ADDR_NET$	4	$SINGLE_ADDR_NET = apply address with an all-ones mask (i.e. /32)$
		for IPv4, /128 for IPv6)

IPAddressSource

IPAddressSource can be used to remember the source of an IP address. (e.g. to distinguish allocated IP addresses from statically defined ones)

Name	Number	Description
UNDEFINED_SOURCE	0	
STATIC	1	STATIC is IP address statically assigned in the NB configuration.
FROM_DHCP	2	FROM_DHCP is set when IP address is obtained from DHCP.
ALLOC_REF	3	ALLOC_REF is a reference inside NB configuration to an allocated IP
		address.
EXISTING	4	EXISTING is set when IP address is assigned to (EXISTING) interface
		externally (i.e. by a different agent or manually by an administrator).

ligato/vpp/vpp.proto

ConfigData

ConfigData holds the entire VPP configuration.

Field	Туре	Label	Description
interfaces	interfaces.Interface	repeated	
spans	interfaces.Span	repeated	
acls	acl.ACL	repeated	
abfs	abf.ABF	repeated	
bridge_domains	l2.BridgeDomain	repeated	
fibs	12.FIBEntry	repeated	
xconnect_pairs	l2.XConnectPair	repeated	
routes	13.Route	repeated	
arps	13.ARPEntry	repeated	
proxy_arp	l3.ProxyARP		
ipscan_neighbor	l3.IPScanNeighbor		
vrfs	l3.VrfTable	repeated	
l3xconnects	l3.L3XConnect	repeated	
dhcp_proxies	l3.DHCPProxy	repeated	
teib_entries	l3.TeibEntry	repeated	
nat44_global	nat.Nat44Global		
dnat44s	nat.DNat44	repeated	
nat44_interfaces	nat.Nat44Interface	repeated	
nat44_pools	nat.Nat44AddressPool	repeated	
$ipsec_spds$	ipsec. Security Policy Database	repeated	
ipsec_sas	ipsec.SecurityAssociation	repeated	
$ipsec_tunnel_protections$	ipsec.TunnelProtection	repeated	
$ipsec_sps$	ipsec.SecurityPolicy	repeated	
punt_ipredirects	punt.IPRedirect	repeated	
punt_tohosts	punt.ToHost	repeated	
punt_exceptions	punt.Exception	repeated	
$srv6_global$	srv6.SRv6Global		
$srv6_localsids$	srv6.LocalSID	repeated	
$srv6_policies$	srv6.Policy	repeated	
srv6_steerings	srv6.Steering	repeated	
ipfix_global	ipfix.IPFIX		
ipfix_flowprobe_params	ipfix. Flow Probe Params		
ipfix_flowprobes	ip fix. Flow Probe Feature	repeated	
wg_peers	wireguard.Peer	repeated	
dns_cache	dns.DNSCache		

Notification

Field	Туре	Label	Description
interface	interfaces. Interface Notification		

Stats

Field	Type	Label	Description
interface	interfaces. Interface Stats		

ligato/vpp/srv6/srv6.proto

LocalSID

Field	Type	Label	Description
sid installation_vrf_id	string uint32		segment id (IPv6 Address) ID of IPv6 VRF table where to install LocalSID routing components (LocalSids with End.AD function ignore this setting due to missing setting in the API. The End.AD functionality is separated from the SRv6 functionality and have no binary API. It has only the CLI API and that doesn't have the installation vrf id (in VPP API called FIB table) setting configurable.) Non-zero VRF has to be explicitly created (see api/models/vpp/l3/vrf.proto)
base_end_function end_function_x end_function_t end_function_dx2 end_function_dx4 end_function_dx6 end_function_dt4 end_function_dt6 end_function_dt6 end_function_ad	LocalSID.End LocalSID.EndX LocalSID.EndT LocalSID.EndDX2 LocalSID.EndDX4 LocalSID.EndDX6 LocalSID.EndDT4 LocalSID.EndDT6 LocalSID.EndAD		

LocalSID.End

End function behavior of simple endpoint

Field	Type	Label	Description
psp	bool		use PSP (penultimate segment POP of the SRH) or by default use USP (Ultimate Segment Pop of the SRH)

LocalSID.EndAD

End function behavior of dynamic segment routing proxy endpoint

Field	Type	Label	Description
outgoing_interface	string		name of interface on segment routing proxy side sending data to segment routing unaware service
incoming_interface	string		name of interface on segment routing proxy side receiving data from segment routing unaware service
l3_service_address	string		IPv6/IPv4 address of L3 SR-unaware service (address type depends whether service is IPv4 or IPv6 service), in case of L2 service it must be empty

${\bf Local SID. End DT4}$

End function behavior of endpoint with decapsulation and specific IPv4 table lookup

Field	Type	Label	Description
vrf_id	uint32		vrf index of IPv4 table that should be used for lookup. vrf_index and fib_table_id should refer to the same routing table. VRF index refer to it from client side and FIB table id from VPP-internal side (index of memory allocated structure from pool)(source: https://wiki.fd.io/view/VPP/Per-feature_Notes). Non-zero VRF has to be explicitly created (see api/models/vpp/l3/vrf.proto)

LocalSID.EndDT6

End function behavior of endpoint with decapsulation and specific IPv6 table lookup

Field	Type	Label	Description
vrf_id	uint32		vrf index of IPv6 table that should be used for lookup. vrf_index and fib_table_id should refer to the same routing table. VRF index refer to it from client side and FIB table id from VPP-internal side (index of memory allocated structure from pool)(source: https://wiki.fd.io/view/VPP/Per-feature_Notes). Non-zero VRF has to be explicitly created (see api/models/vpp/l3/vrf.proto)

LocalSID.EndDX2

End function behavior of endpoint with decap sulation and Layer-2 cross-connect (or DX2 with egress VLAN rewrite when VLAN notzero - not supported this variant yet)

Field	Type	Label	Description
vlan_tag	uint32		Outgoing VLAN tag
$outgoing_interface$	string		name of cross-connected outgoing interface

LocalSID.EndDX4

End function behavior of endpoint with decapsulation and IPv4 cross-connect

Field	Type	Label	Description
outgoing_interface next_hop	string string		name of cross-connected outgoing interface next hop address for cross-connected link

LocalSID.EndDX6

End function behavior of endpoint with decapsulation and IPv6 cross-connect

Field	Type	Label	Description
outgoing_interface next_hop	string string		name of cross-connected outgoing interface next hop address for cross-connected link

LocalSID.EndT

End function behavior of endpoint with specific IPv6 table lookup

Field	Type	Label	Description
psp	bool		use PSP (penultimate segment POP of the SRH) or by default use USP (Ultimate Segment Pop of the SRH)
vrf_id	uint32		vrf index of IPv6 table that should be used for lookup. vrf_index and fib_table_id should refer to the same routing table. VRF index refer to it from client side and FIB table id from VPP-internal side (index of memory allocated structure from pool)(source: https://wiki.fd.io/view/VPP/Per-feature_Notes). Non-zero VRF has to be explicitly created (see api/models/vpp/l3/vrf.proto)

${\bf Local SID. End X}$

End function behavior of endpoint with Layer-3 cross-connect (IPv6)

Field	Type	Label	Description
psp	bool		use PSP (penultimate segment POP of the SRH) or by default use USP (Ultimate Segment Pop of the SRH)
outgoing_interface next_hop	$\begin{array}{c} \text{string} \\ \text{string} \end{array}$		name of cross-connected outgoing interface IPv6 next hop address for cross-connected link

Policy

Model for SRv6 policy (policy without at least one policy segment is only cached in ligato and not written to VPP)

Field	Type	Label	Description
bsid	string		binding SID (IPv6 Address)
$installation_vrf_id$	uint32		ID of IPv6 VRF table where to install Policy routing components (for loadbalancing/spray are used VPP
			features that are using VRF table) Non-zero VRF has
			to be explicitly created (see
			api/models/vpp/l3/vrf.proto)
$srh_encapsulation$	bool		are SR headers handled by encapsulation? (no means
			insertion of SR headers)
spray_behaviour	bool		spray(multicast) to all policy segments? (no means to
- •			use PolicySegment.weight to loadbalance traffic)
$segment_lists$	Policy.SegmentList	repeated	,

${\bf Policy. Segment List}$

 ${\bf Model\ for\ SRv6\ Segment\ List}$

Field	Type	Label	Description
weight	uint32		used for loadbalancing in case of multiple policy segments in routing process (ignored in case of spray policies)
segments	string	repeated	list of sids creating one segmented road

$\mathbf{SRv6Global}$

Global SRv6 config

Field	Type	Label	Description
encap_source_address	string		IPv6 source address for sr encapsulated packets

Steering

Model for steering traffic to SRv6 policy

Field	Type	Label	Description
name	string		globally unique steering identification (used in keys when is steering stored in key-value stores(i.e. ETCD))
policy_bsid	string		BSID identifier for policy to which we want to steer routing into (policyBSID and policyIndex are mutual exclusive)
policy_index	uint32		(vpp-internal)Index identifier for policy to which we want to steer routing into (policyBSID and policyIndex are mutual exclusive)
l2_traffic l3_traffic	Steering.L2Traffic Steering.L3Traffic		•

${\bf Steering. L2 Traffic}$

L2 traffic that should be steered into SR policy

Field	Type	Label	Description
interface_name	string		name of interface with incoming traffic that should be steered to SR policy

${\bf Steering. L3Traffic}$

L3 traffic that should be steered into SR policy

Field	Type	Label	Description
installation_vrf_id	uint32		ID of IPv4/IPv6 VRF table where to install L3 Steering routing components (VRF table type (IPv4/IPv6) is decided by prefix_address value) Non-zero VRF has to be explicitly created (see api/models/vpp/l3/vrf.proto)
prefix_address	string		IPv4/IPv6 prefix address(CIRD format) of traffic destination. All traffic with given destination will be steered to given SR policy

ligato/vpp/abf/abf.proto

ABF

ABF defines ACL based forwarding.

Field	Type	Label	Description
index	uint32		ABF index (unique identifier)
acl_name	string		Name of the associated access list
$attached_interfaces$	${\bf ABF. Attached Interface}$	repeated	
$forwarding_paths$	ABF.ForwardingPath	repeated	

ABF.AttachedInterface

List of interfaces attached to the ABF

Field	Type	Label	Description
input_interface priority is_ipv6	string uint32 bool		

ABF.ForwardingPath

List of forwarding paths added to the ABF policy (via)

Field	Type	Label	Description
next_hop_ip interface_name weight preference dvr	string string uint32 uint32 bool		

ligato/vpp/dns/dns.proto

DNSCache

DNSCache configuration models VPP's DNS cache server functionality. The main goal of this functionality is to cache DNS records and minimize external DNS traffic. The presence of this configuration enables the VPP DNS functionality and VPP start to acts as DNS cache Server. It responds on standard DNS port(53) to DNS requests. Removing of this configuration disables the VPP DNS functionality.

Field	Type	Label	Description
upstream_dns_servers	string	repeated	List of upstream DNS servers that are contacted by VPP when unknown domain name needs to be resolved. The results are cached and there should be no further upstream DNS server request for the same domain name until cached DNS record expiration.

ligato/vpp/punt/punt.proto

Exception

Exception allows specifying punt exceptions used for punting packets. The type of exception is defined by reason name.

Field	Type	Label	Description
reason	string		Name should contain reason name, e.g. ipsec4-spi-0.

Field	Type	Label	Description
socket_path	string		SocketPath defines path to unix domain socket used for punt packets to the host. In dumps, it will actually contain the socket defined in VPP config under punt section.

IPRedirect

IPRedirect allows otherwise dropped packet which destination IP address matching some of the VPP addresses to redirect to the defined next hop address via the TX interface.

Field	Type	Label	Description
l3_protocol	L3Protocol		L3 protocol to be redirected
$rx_interface$	string		Receive interface name. Optional, only redirect traffic
			incoming from this interface
$tx_interface$	string		Transmit interface name
next_hop	string		Next hop IP where the traffic is redirected

Reason

Reason represents punt reason used in exceptions. List of known exceptions can be retrieved in VPP CLI with following command:

vpp# show punt reasons [0] ipsec4-spi-0 from:[ipsec] [1] ipsec6-spi-0 from:[ipsec] [2] ipsec4-spi-o-udp-0 from:[ipsec] [3] ipsec4-no-such-tunnel from:[ipsec] [4] ipsec6-no-such-tunnel from:[ipsec] [5] VXLAN-GBP-no-such-v4-tunnel from:[vxlan-gbp] [6] VXLAN-GBP-no-such-v6-tunnel from:[vxlan-gbp]

Field	Type	Label	Description
name	string		Name contains reason name.

ToHost

To Host allows otherwise dropped packet which destination IP address matching some of the VPP interface IP addresses to be punted to the host. L3 and L4 protocols can be used for filtering */

Field	Type	Label	Description
l3_protocol	L3Protocol		L3 destination protocol a packet has to match in order to be punted.
l4_protocol	L4Protocol		L4 destination protocol a packet has to match. Currently VPP only supports UDP.
port	uint32		Destination port
socket_path	string		SocketPath defines path to unix domain socket used for punt packets to the host. In dumps, it will actually contain the socket defined in VPP config under punt section.

L3Protocol

L3Protocol defines Layer 3 protocols.

Name	Number	Description
UNDEFINED_L3	0	
IPV4	4	
IPV6	6	
ALL	10	

L4Protocol

L4Protocol defines Layer 4 protocols.

Name	Number	Description
UNDEFINED_L4	0	
TCP	6	
UDP	17	

ligato/vpp/l3/l3.proto

DHCPProxy

DHCP Proxy

Field	Type	Label	Description
source_ip_address rx_vrf_id servers	string uint32 DHCPProxy.DHCPServer	repeated	

${\bf DHCPProxy.DHCPServer}$

Field	Type	Label	Description
vrf_id	uint32		
$ip_address$	string		

${\bf IPS can Neighbor}$

IP Neighbour Config

Field	Type	Label	Description
mode	IPScanNeighbor.Mode		
$scan_interval$	uint32		
\max_proc_time	uint32		
\max_update	uint32		
$scan_int_delay$	uint32		
$stale_threshold$	uint32		

ProxyARP

ARP Proxy

Field	Type	Label	Description
interfaces	ProxyARP.Interface	repeated	List of interfaces proxy ARP is enabled for.
ranges	ProxyARP.Range	repeated	

ProxyARP.Interface

Field	Type	Label	Description
name	string		

ProxyARP.Range

Field	Type	Label	Description
first_ip_addr last_ip_addr vrf_id	0		

${\bf IPS can Neighbor. Mode}$

Name	Number	Description
DISABLED	0	
IPV4	1	
IPV6	2	
BOTH	3	

ligato/vpp/l3/arp.proto

ARPEntry

Field	Type	Label	Description
interface	string		
$ip_address$	string		
phys_address	string		
static	bool		

ligato/vpp/l3/vrrp.proto

VRRPEntry

VRRPEntry represents Virtual Router desired state.

Field	Type	Label	Description
interface vr_id priority	string uint32 uint32		This field refers to logical interface name Should be > 0 and $<= 255$ Priority defines which router becomes master. Should
interval	uint32		be > 0 and <= 255. VR advertisement interval in milliseconds, should be => 10 and <= 655350. (Later, in implementation it is converted into centiseconds, so precision may be lost).

Field	Type	Label	Description
preempt	bool		Controls whether a (starting or restarting) higher-priority Backup router preempts a lower-priority Master router.
accept	bool		Controls whether a virtual router in Master state will accept packets addressed to the address owner's IPvX address as its own if it is not the IPvX address owner.
unicast	bool		Unicast mode may be used to take advantage of newer token ring adapter implementations that support non-promiscuous reception for multiple unicast MAC addresses and to avoid both the multicast traffic and usage conflicts associated with the use of token ring functional addresses.
ip_addresses enabled	string bool	repeated	Ip address quantity should be > 0 and $<= 255$.

ligato/vpp/l3/l3xc.proto

L3XConnect

Field	Type	Label	Description
interface protocol	string L3XConnect.Protocol		
paths	L3XConnect.Path	repeated	

L3XConnect.Path

Field	Type	Label	Description
outgoing_interface next_hop_addr weight preference	string string uint32 uint32		

${\bf L3XConnect. Protocol}$

Name	Number	Description
IPV4	0	
IPV6	1	

${\rm ligato/vpp/l3/route.proto}$

Route

Field	Type	Label	Description
type	Route.RouteType		
vrf_id	$\operatorname{uint} 32$		VRF identifier, field required for remote client. This value should be consistent with VRF ID in static route key. If it is not, value from key will be preffered and this field will be overriden. Non-zero VRF has to be explicitly created (see api/models/vpp/l3/vrf.proto)

Field	Type	Label	Description
dst_network	string		Destination network defined by IP address and prefix (format:
next_hop_addr	string		Next hop address.
outgoing_interface	string		Interface name of the outgoing interface.
weight	uint32		Weight is used for unequal cost load balancing.
preference	uint32		Preference defines path preference. Lower preference is preferred. Only paths with the best preference contribute to forwarding (a poor man's primary and backup).
via_vrf_id	uint32		Specifies VRF ID for the next hop lookup / recursive lookup

${\bf Route. Route Type}$

Name	Number	Description
INTRA_VRF	0	Forwarding is being done in the specified vrf_id only, or according to the specified outgoing interface.
INTER_VRF	1	Forwarding is being done by lookup into a different VRF, specified as via_vrf_id field. In case of these routes, the outgoing interface should not be specified. The next hop IP address does not have to be specified either, in that case VPP does full recursive lookup in the via vrf id VRF.
DROP	2	Drops the network communication designated for specific IP address.

ligato/vpp/l3/vrf.proto

VrfTable

Field	Type	Label	Description
id	uint32		ID is mandatory identification for VRF table. NOTE: do not confuse with fib index (shown by some VPP CLIs), which is VPP's internal offset in the vector of allocated tables.
protocol	VrfTable.Protocol		
label	string		Label is an optional description for the table maximum allowed length is 63 characters - included in the output from the VPP CLI command "show ip fib" - if undefined, then VPP will generate label using the template "-VRF:"
$flow_hash_settings$	${\bf VrfTable. Flow Hash Settin}$	ıgs	•

${\bf VrfTable. Flow Hash Settings}$

FlowHashSettings allows tuning of hash calculation of IP flows in the VRF table. This affects hash table size as well as the stickiness of flows by load-balancing. If not defined, default settings that are implicitly enabled are: - use_src_ip, use_dst_ip, use_src_port, use_dst_port, use_protocol

Field	Type	Label	Description
use_src_ip	bool		
use_dst_ip	bool		
use_src_port	bool		
use_dst_port	bool		
$use_protocol$	bool		

Field	Type	Label	Description
reverse	bool		
symmetric	bool		

VrfTable.Protocol

Protocol define IP protocol of VRF table.

Name	Number	Description
IPV4	0	
IPV6	1	

ligato/vpp/l3/teib.proto

${\bf TeibEntry}$

TeibEntry represents an tunnel endpoint information base entry.

Field	Type	Label	Description
interface	string		Interface references a tunnel interface this TEIB entry is linked to.
peer_addr next_hop_addr vrf_id	$\begin{array}{c} \text{string} \\ \text{string} \\ \text{uint} 32 \end{array}$		IP address of the peer. Next hop IP address. VRF ID used to reach the next hop.

$ligato/vpp/l2/bridge_domain.proto$

${\bf Bridge Domain}$

Field	Type Lak	bel	Description
name	string		bridge domain name (can be any string)
flood	bool		enable/disable broadcast/multicast flooding in the BD
unknown_unicast_flood	bool		enable/disable unknown unicast flood in the BD
forward	bool		enable/disable forwarding on all interfaces in the BD
learn	bool		enable/disable learning on all interfaces in the BD
arp_termination	bool		enable/disable ARP termination in the BD
mac_age	uint32		MAC aging time in min, 0 for disabled aging
interfaces	BridgeDomain.Interface rep	peated	list of interfaces
$arp_termination_table$	BridgeDomain.ArpTermi mep i	pientEditry	list of ARP termination entries

${\bf Bridge Domain. Arp Termination Entry}$

Field	Type	Label	Description
ip_address	string		IP address
phys_address	string		MAC address matching to the IP

${\bf Bridge Domain. Interface}$

Field	Type	Label	Description
name	string		interface name belonging to this bridge domain
bridged_virt	ual_interfacebool		true if this is a BVI interface
split_horizon	$n_group = uint32$		VXLANs in the same BD need the same non-zero SHG

ligato/vpp/l2/xconnect.proto

${\bf XConnectPair}$

Field	Type	Label	Description
receive_interface transmit_interface	0		

ligato/vpp/l2/fib.proto

FIBEntry

Field	Type	Label	Description
phys_address bridge_domain action outgoing_interface static_config bridged_virtual_interfa	string string FIBEntry.Action string bool cebool		unique destination MAC address name of bridge domain this FIB table entry belongs to action to tke on matching frames outgoing interface for matching frames true if this is a statically configured FIB entry the MAC address is a bridge virtual interface MAC

FIBEntry.Action

Name	Number	Description
FORWARD DROP	0 1	forward the matching frame drop the matching frame

ligato/vpp/ipfix/ipfix.proto

IPFIX

IPFIX defines the IP Flow Information eXport (IPFIX) configuration.

Field	Type	Label	Description
collector	IPFIX.Collector		
$source_address$	string		
vrf_id	uint32		
path_mtu	uint32		
$template_interval$	uint32		

IPFIX.Collector

Field	Type	Label	Description
address port	string uint32		

${\it ligato/vpp/ipfix/flowprobe.} proto$

${\bf Flow Probe Feature}$

Field	Type	Label	Description
interface 12	string bool		
ip4 ip6	bool bool		

${\bf Flow Probe Params}$

Field	Type	Label	Description
active_timer	uint32		
passive_timer	uint32		
$record_l2$	bool		
$record_l3$	bool		
${\rm record_l4}$	bool		

${\it ligato/vpp/ipsec/ipsec.proto}$

${\bf Security Association}$

Security Association (SA)

Field	Type	Label	Description
index	uint32		Numerical security association index, serves as a unique identifier
spi	uint32		Security parameter index
protocol	SecurityAssociation.IP	SecProtocol	
$\operatorname{crypto_alg}$	CryptoAlg		Cryptographic algorithm for encryption
$\operatorname{crypto}_{\operatorname{\underline{\hspace{1cm}key}}}$	string		
crypto _salt	uint32		
$integ_alg$	IntegAlg		Cryptographic algorithm for authentication
integ_key	string		
use_esn	bool		Use extended sequence number
use_anti_replay	bool		Use anti replay
$tunnel_src_addr$	string		
$tunnel_dst_addr$	string		
$enable_udp_encap$	bool		Enable UDP encapsulation for NAT traversal
$tunnel_src_port$	uint32		
$tunnel_dst_port$	uint32		

SecurityPolicy

Field	Type	Label	Description
spd_index	uint32		Security policy database index
sa_index	uint32		Security association index
priority	int32		
is_outbound	bool		
$remote_addr_start$	string		
$remote_addr_stop$	string		
local_addr_start	string		
$local_addr_stop$	string		
protocol	uint32		
$remote_port_start$	uint32		
$remote_port_stop$	uint32		
local_port_start	uint32		
local_port_stop	uint32		
action	SecurityPolicy.Action		

${\bf Security Policy Database}$

Security Policy Database (SPD)

Field	Type	Label	Description
index	uint32		Numerical security policy database index, serves as a unique identifier
interfaces policy_entries	SecurityPolicyDatabase SecurityPolicyDatabase	-	List of interfaces belonging to this SPD

${\bf Security Policy Database. Interface}$

Field	Type	Label	Description
name	string		Name of the related interface

${\bf Security Policy Database. Policy Entry}$

Field	Туре	Label	Description
sa_index	uint32		Security association index
priority	int32		
is_outbound	bool		
$remote_addr_start$	string		
remote_addr_stop	string		
$local_addr_start$	string		
$local_addr_stop$	string		
protocol	uint32		
remote_port_start	uint32		
remote_port_stop	uint32		
local_port_start	uint32		
local_port_stop	uint32		
action	${\bf Security Policy Database. Policy Entry. Action}$		

TunnelProtection

TunnelProtection allows enabling IPSec tunnel protection on an existing interface (only IPIP tunnel interfaces are currently supported)

Field	Type	Label	Description
interface sa_out sa_in next_hop_addr	string uint32 uint32 string	repeated repeated	Name of the interface to be protected with IPSec. Outbound security associations identified by SA index. Inbound security associations identified by SA index. (Optional) Next hop IP address, used for multipoint tunnels.

${\bf CryptoAlg}$

Cryptographic algorithm for encryption

 $vpp/src/vnet/ipsec/ipsec_sa.h:22$

Name	Number	Description
NONE_CRYPTO	0	
AES_CBC_128	1	
AES_CBC_192	2	
AES_CBC_256	3	
AES_CTR_128	4	
AES_CTR_192	5	
AES_CTR_256	6	
AES_GCM_128	7	
AES_GCM_192	8	
AES_GCM_256	9	
DES_CBC	10	
DES3_CBC	11	3DES_CBC

${\bf IntegAlg}$

Cryptographic algorithm for authentication

 $vpp/src/vnet/ipsec/ipsec_sa.h:44$

Name	Number	Description
NONE_INTEG	0	
MD5_96	1	RFC2403
SHA1_96	2	RFC2404
SHA_256_96	3	draft-ietf-ipsec-ciph-sha-256-00
SHA_256_128	4	RFC4868
SHA_384_192	5	RFC4868
SHA_512_256	6	RFC4868

${\bf Security Association. IP Sec Protocol}$

Name	Number	Description
AH ESP	0 1	Authentication Header, provides a mechanism for authentication only Encapsulating Security Payload is for data confidentiality and authentication

SecurityPolicy.Action

Name	Number	Description
BYPASS	0	
DISCARD	1	
RESOLVE	2	Note: this particular action is unused in VPP
PROTECT	3	

${\bf Security Policy Database. Policy Entry. Action}$

Name	Number	Description
BYPASS	0	
DISCARD	1	
RESOLVE	2	Note: this particular action is unused in VPP
PROTECT	3	

ligato/vpp/acl/acl.proto

\mathbf{ACL}

ACL defines Access Control List.

Field	Type	Label	Description
name	string		The name of an access list. A device MAY restrict the length and value of this name, possibly spaces and special characters are not allowed.
rules interfaces	ACL.Rule ACL.Interfaces	repeated	

ACL.Interfaces

The set of interfaces that has assigned this ACL on ingres or egress.

Field	Type	Label	Description
egress ingress		repeated repeated	

ACL.Rule

List of access list entries (Rules). Each Access Control Rule has a list of match criteria and a list of actions. Access List entry that can define: - IPv4/IPv6 src ip prefix - src MAC address mask - src MAC address value - can be used only for static ACLs.

Field	Type	Label	Description
action ip_rule macip_rule	ACL.Rule.Action ACL.Rule.IpRule ACL.Rule.MacIpRule		

ACL.Rule.IpRule

Field	Type	Label	Description
ip icmp	ACL.Rule.IpRule.Ip ACL.Rule.IpRule.Icmp		
$_{ m udp}$	ACL.Rule.IpRule.Tcp ACL.Rule.IpRule.Udp		

${\bf ACL. Rule. IpRule. Icmp}$

Field	Туре	Label	Description
icmpv6 icmp_code_range icmp_type_range	bool ACL.Rule.IpRule.Icmp. ACL.Rule.IpRule.Icmp.	0	ICMPv6 flag, if false ICMPv4 will be used Inclusive range representing icmp codes to be used.

${\bf ACL. Rule. IpRule. Icmp. Range}$

Field	Type	Label	Description
first last	uint32 uint32		

${f ACL. Rule. IpRule. Ip}$

IP used in this Access List Entry.

Field	Type	Label	Description
destination_network source_network protocol	string string uint32		Destination IPv4/IPv6 network address (/) Destination IPv4/IPv6 network address (/) IP protocol number (http://www.iana.org/assignments/protocol- numbers/protocol-numbers.xhtml) Zero value (i.e. undefined protocol) means that the protocol to match will be automatically selected from one of the ICMP/ICMP6/TCP/UDP based on the rule definition. For example, if "icmp" is defined and src/dst addresses are IPv6 then packets of the ICMP6 protocol will be matched, etc.

${\bf ACL. Rule. IpRule. PortRange}$

Inclusive range representing destination ports to be used. When only lower-port is present, it represents a single port.

Field	Type	Label	Description
lower_port upper_port	$\begin{array}{c} \text{uint} 32 \\ \text{uint} 32 \end{array}$		If upper port is set, it must be greater or equal to lower port

ACL.Rule.IpRule.Tcp

Field	Type	Label	Description
destination_port_range source_port_range	ACL.Rule.IpRule.PortR ACL.Rule.IpRule.PortR	0	
tcp_flags_mask	uint32		Binary mask for tcp flags to match. MSB order (FIN at position 0). Applied as logical AND to tcp flags field of the packet being matched, before it is compared with tcp-flags-value.
tcp_flags_value	uint32		Binary value for tcp flags to match. MSB order (FIN at position 0). Before tcp-flags-value is compared with tcp flags field of the packet being matched, tcp-flags-mask is applied to packet field value.

ACL.Rule.IpRule.Udp

Field	Type	Label	Description
destination_port_range source_port_range	ACL.Rule.IpRule.PortRange ACL.Rule.IpRule.PortRange		

${\bf ACL. Rule. MacIpRule}$

Field	Type	Label	Description
source_address source_address_prefix source_mac_address	string uint32 string		Before source-mac-address is compared with source mac
			address field of the packet being matched, source-mac-address-mask is applied to packet field value.
source_mac_address_m	askring		Source MAC address mask. Applied as logical AND with source mac address field of the packet being matched, before it is compared with source-mac-address.

ACL.Rule.Action

Name	Number	Description
DENY	0	
PERMIT	1	
REFLECT	2	

ligato/vpp/stn/stn.proto

\mathbf{Rule}

Field	Type	Label	Description
ip_address interface	string string		

ligato/vpp/interfaces/interface.proto

${\bf Afpacket Link}$

Afpacket Link defines configuration for interface type: AF_PACKET

Field	Type	Label	Description
host_if_name	string		Name of the host (Linux) interface to bind to. This type of reference is suitable for scenarios when the target interface is not managed (and should not be touched) by the agent. In such cases the interface does not have logical name in the agent's namespace and can only be referenced by the host interface name (i.e. the name used in the Linux network stack). Please note that agent learns about externally created interfaces through netlink notifications. If, however, the target interface is managed by the agent, then it is recommended to use the alternative reference (see below), pointing to the interface by its logical name. One advantage of such approach is, that if AF-PACKET and the target Linux interface are requested to be created at the same time, then it can be done inside the same transaction because
linux_interface	string		the agent does not rely on any notification from the Linux. It is mandatory to define either or . Logical name of the Linux interface to bind to. This is an alternative interface reference to and preferred if the target interface is managed by the agent and not created externally (see comments for for explanation). It is mandatory to define either or .

${\bf BondLink}$

BondLink defines configuration for interface type: BOND_INTERFACE

Field	Type	Label	Description
id mode	uint32 BondLink.Mode		
lb	BondLink.LoadBalance		Load balance is optional and valid only for XOR and LACP modes
$bonded_interfaces$	BondLink. BondedInterface	mepeated	

${\bf BondLink. Bonded Interface}$

Field	Type	Label	Description
name is_passive is_long_timeout	string bool bool		

$\mathbf{GreLink}$

Field	Type	Label	Description
tunnel_type	GreLink.Type		
src_addr	string		
dst_addr	string		
$outer_fib_id$	uint32		

Field	Type	Label	Description
session_id	uint32		

$\mathbf{GtpuLink}$

Field	Type	Label	Description
src_addr	string		Source VTEP address
dst_addr	string		Destination VTEP address
multicast	string		Name of multicast interface
teid	uint32		Tunnel endpoint identifier - local
$remote_teid$	uint32		Tunnel endpoint identifier - remote
$encap_vrf_id$	uint32		VRF id for the encapsulated packets
$decap_next$	GtpuLink.NextNode		Deprecated. DEPRECATED - use decap_next_node
decap_next_node	uint32		Next VPP node after decapsulation

${\bf IPIPLink}$

Field	Type	Label	Description
tunnel_mode	IPIPLink.Mode		Mode of the IPIP tunnel
src_addr	string		Source VTEP IP address
dst_addr	string		Destination VTEP IP address

${\bf IPSecLink}$

 $IPSecLink\ defines\ configuration\ for\ interface\ type:\ IPSEC_TUNNEL$

Field	Type	Label	Description
esn	bool		Extended sequence number
anti_replay	bool		Anti replay option
local_ip	string		Local IP address
remote_ip	string		Remote IP address
local_spi	uint32		Local security parameter index
remote_spi	uint32		Remote security parameter index
crypto_alg	ligato.vpp.ipsec.CryptoA	lg	Cryptographic algorithm for encryption
local_crypto_key	string		
remote_crypto_key	string		
integ alg	ligato.vpp.ipsec.IntegAlg		Cryptographic algorithm for authentication
local integ key	string		VI 0 I
remote_integ_key	string		
enable_udp_encap	bool		

Interface

Interface defines a VPP interface.

Field	Type	Label	Description
name	string		Name is mandatory field representing logical name for the interface. It must be unique across all configured VPP interfaces.
type	Interface.Type		Type represents the type of VPP interface and it must match the actual Link.

Field	Type	Label	Description
enabled	bool		Enabled controls if the interface should be UP.
phys_address	string		PhysAddress represents physical address (MAC) of the interface. Random address will be assigned if left empty.
ip_addresses	string	repeated	IPAddresses define list of IP addresses for the interface and must be defined in the following format: /. Interface IP address can be also allocated via netalloc plugin and referenced here, see: api/models/netalloc/netalloc.proto
vrf	$\mathrm{uint}32$		Vrf defines the ID of VRF table that the interface is assigned to. The VRF table must be explicitely configured (see api/models/vpp/l3/vrf.proto). When using unnumbered interface the actual vrf is inherited from the interface referenced by the numbered interface and this field is ignored.
set_dhcp_client	bool		SetDhcpClient enables DHCP client on interface.
ip6_nd	Interface.IP6ND		
mtu	uint32		Mtu sets MTU (Maximum Transmission Unit) for this interface. If set to zero, default MTU (usually 9216) will be used.
unnumbered	Interface.Unnumbered		
rx_modes	Interface.RxMode	repeated	
rx_placements	Interface.RxPlacement	repeated	
sub	SubInterface	•	
memif	MemifLink		
afpacket	AfpacketLink		
tap	TapLink		
vxlan	VxlanLink		
ipsec	IPSecLink		Deprecated. Deprecated in VPP 20.01+. Use IPIP_TUNNEL + ipsec.TunnelProtection instead.
vmx net3	VmxNet3Link		
bond	BondLink		
gre	GreLink		
gtpu	GtpuLink		
ipip	IPIPLink		
wireguard	WireguardLink		
rdma	$\operatorname{RDMALink}$		

Interface.IP6ND

Ip6Nd is used to enable/disable IPv6 ND address autoconfiguration and setting up default routes

Field	Type	Label	Description
address_autoconfig install_default_routes	bool bool		Enable IPv6 ND address autoconfiguration. Enable installing default routes.

${\bf Interface. Rx Mode}$

Field	Type	Label	Description
queue mode default_mode	uint32 Interface.RxMode.Type bool		DefaultMode, if set to true, the field will be ignored and the will be used as a default for all the queues.

Interface.RxPlacement

Field	Type	Label	Description
queue worker main_thread	uint32 uint32 bool		Select from interval <0, number-of-queues) Select from interval <0, number-of-workers) Let the main thread to process the given queue - if enabled, value of is ignored

${\bf Interface. Unnumbered}$

Unnumbered is used for inheriting IP address from another interface.

Field	Type	Label	Description
interface_with_ip	string		InterfaceWithIp is the name of interface to inherit IP address from.

MemifLink

MemifLink defines configuration for interface type: MEMIF

Field	Type	Label	Description
mode	MemifLink.MemifMode		
master	bool		
id	uint32		Id is a 32bit integer used to authenticate and match opposite sides of the connection
socket_filename	string		Filename of the socket used for connection establishment
secret	string		
ring_size	uint32		The number of entries of RX/TX rings
buffer_size	uint32		Size of the buffer allocated for each ring entry
rx_queues	uint32		Number of rx queues (only valid for slave)
tx_queues	uint32		Number of tx queues (only valid for slave)

$\mathbf{RDMALink}$

 $https://github.com/FDio/vpp/blob/master/src/plugins/rdma/rdma_doc.rst$

Field	Type	Label	Description
host_if_name	string		Linux interface name representing the RDMA-enabled network device to attach into.
mode	RDMALink.Mode		Mode at which the RDMA driver operates.
rxq_num	uint32		Number of receive queues. By default only one RX queue is used.
rxq_size	uint32		The size of each RX queue. Default is 1024 bytes.
txq_size	uint32		The size of each TX queue. Default is 1024 bytes.

SubInterface

SubInterface defines configuration for interface type: SUB_INTERFACE

Field	Type La	bel Description
parent_name	string	Name of the parent (super) interface
sub_id	uint32	SubInterface ID, used as VLAN
tag_rw_option	SubInterface.TagRewriteOp	VLAN tag rewrite rule applied for given tag for sub-interface
push_dot1q	bool	Set ether-type of the first tag to dot1q if true, dot1ad otherwise
tag1	uint32	First tag (required for PUSH1 and any TRANSLATE)
tag2	uint32	Second tag (required for PUSH2 and any TRANSLATE)

TapLink

TapLink defines configuration for interface type: TAP

Field	Type	Label	Description
version	uint32		1 / unset = use the original TAP interface; 2 = use a fast virtio-based TAP
host_if_name	string		Name of the TAP interface in the host OS; if empty, it will be auto-generated (suitable for combination with TAP_TO_VPP interface from Linux ifplugin, because then this name is only temporary anyway)
to_microservice	string		If TAP connects VPP with microservice, fill this parameter with the target microservice name - should match with the namespace reference of the associated TAP_TO_VPP interface (it is still moved to the namespace by Linux-ifplugin but VPP-ifplugin needs to be aware of this dependency)
rx_ring_size	uint32		Rx ring buffer size; must be power of 2; default is 256; only for TAP v.2
tx_ring_size	uint32		Tx ring buffer size; must be power of 2; default is 256; only for TAP v.2
enable_gso enable_tunnel	bool bool		EnableGso enables GSO mode for TAP interface. EnableTunnel enables tunnel mode for TAP interface.

$VmxNet \\ 3Link$

VmxNet3Link defines configuration for interface type: VMXNET3_INTERFACE PCI address (unsigned 32bit int) is derived from vmxnet3 interface name. It is expected that the interface name is in format "vmxnet3-///", where 'd' stands for domain (max ffff), 'b' is bus (max ff), 's' is slot (max 1f) and 'f is function' (max 7). All values are base 16

Field	Type	Label	Description
enable_elog	bool		Turn on elog
rxq_size	uint32		Receive queue size (default is 1024)
txq_size	uint32		Transmit queue size (default is 1024)

VxlanLink

VxlanLink defines configuration for interface type: $VXLAN_TUNNEL$

Field	Type	Label	Description
src_address	string		SrcAddress is source VTEP address
$dst_address$	string		DstAddress is destination VTEP address

Field	Type	Label	Description
vni multicast	uint32 string		Vni stands for VXLAN Network Identifier Multicast defines name of multicast interface
gpe	VxlanLink.Gpe		

${\bf VxlanLink.Gpe}$

Gpe (Generic Protocol Extension) allows encapsulating not only Ethernet frame payload.

Field	Type	Label	Description
decap_vrf_id	uint32		
protocol	VxlanLink.Gpe.Protocol		Protocol defines encapsulated protocol

${\bf Wireguard Link}$

Field	Type	Label	Description
private_key port src_addr	string uint32 string		Private-key base64 Listen UDP port Source IP address

${\bf Bond Link. Load Balance}$

Name	Number	Description
$\overline{L2}$	0	
L34	1	
L23	2	
RR	3	Round robin
BC	4	Broadcast
AB	5	Active backup

BondLink.Mode

Name	Number	Description
UNKNOWN	0	
ROUND_ROBIN	1	
ACTIVE_BACKUP	2	
XOR	3	
BROADCAST	4	
LACP	5	

${\bf Gre Link. Type}$

Name	Number	Description
UNKNOWN	0	
L3	1	L3 GRE (i.e. this tunnel is in L3 mode)
TEB	2	TEB - Transparent Ethernet Bridging - the tunnel is in L2 mode
ERSPAN	3	ERSPAN - the tunnel is for port mirror SPAN output

${\bf GtpuLink. NextNode}$

Name	Number	Description
DEFAULT	0	The default next node is l2-input
L2	1	l2-input
IP4	2	ip4-input
IP6	3	ip6-input

IPIPLink.Mode

Name	Number	Description
POINT_TO_POINT POINT_TO_MULTIPOINT	0 1	point-to-point tunnel point-to multipoint tunnel (supported starting from VPP 20.05)

${\bf Interface. Rx Mode. Type}$

Type definition is from: vpp/include/vnet/interface.h

Name	Number	Description
UNKNOWN	0	
POLLING	1	
INTERRUPT	2	
ADAPTIVE	3	
DEFAULT	4	

Interface.Type

Type defines VPP interface types.

Name	Number	Description
UNDEFINED_TYPE	0	
SUB_INTERFACE	1	
SOFTWARE_LOOPBACK	2	
DPDK	3	
MEMIF	4	
TAP	5	
AF_PACKET	6	
VXLAN_TUNNEL	7	
IPSEC_TUNNEL	8	Deprecated in VPP 20.01+. Use IPIP_TUNNEL +
		ipsec.TunnelProtection instead.
VMXNET3_INTERFACE	9	
BOND_INTERFACE	10	
GRE_TUNNEL	11	
GTPU_TUNNEL	12	
IPIP_TUNNEL	13	
WIREGUARD_TUNNEL	14	
RDMA	15	

${\bf MemifLink. MemifMode}$

Name	Number	Description
ETHERNET	0	
IP	1	
PUNT_INJECT	2	

${\bf RDMALink. Mode}$

Name	Number	Description
AUTO	0	
IBV	1	InfiniBand Verb (using libibverb).
DV	2	Direct Verb allows the driver to access the NIC HW RX/TX rings directly instead of having to go through libibverb and suffering associated overhead. It will be automatically selected if the adapter supports it.

${\bf SubInterface. Tag Rewrite Options}$

Name	Number	Description
DISABLED	0	
PUSH1	1	
PUSH2	2	
POP1	3	
POP2	4	
TRANSLATE11	5	
TRANSLATE12	6	
TRANSLATE21	7	
TRANSLATE22	8	

${\bf Vxlan Link. Gpe. Protocol}$

Name	Number	Description
UNKNOWN	0	
IP4	1	
IP6	2	
ETHERNET	3	
NSH	4	

ligato/vpp/interfaces/dhcp.proto

DHCPLease

DHCPLease is a notification, i.e. flows from SB upwards

Field	Type	Label	Description
interface_name	string		
host_name	string		
is_ipv6	bool		
$host_phys_address$	string		
$host_ip_address$	string		IP addresses in the format /
router_ip_address	string		IP addresses in the format /

ligato/vpp/interfaces/state.proto

${\bf Interface Notification}$

Field	Type	Label	Description
	InterfaceNotification.NotifType InterfaceState		

${\bf Interface State}$

Field	Type	Label	Description
name	string		
$internal_name$	string		
type	Interface. Type		
if_index	uint32		
admin_status	InterfaceState.Status		
oper_status	InterfaceState.Status		
last_change	int64		
phys_address	string		
speed	uint64		
mtu	uint32		
duplex	InterfaceState.Duplex		
statistics	InterfaceState.Statistics		

${\bf Interface State. Statistics}$

Field	Type	Label	Description
in_packets	uint64		
in_bytes	uint64		
out_packets	uint64		
out_bytes	uint64		
drop_packets	uint64		
punt_packets	uint64		
ipv4_packets	uint64		
ipv6_packets	uint64		
in_nobuf_packets	uint64		
in_miss_packets	uint64		
$in_error_packets$	uint64		
$out_error_packets$	uint64		

${\bf Interface Stats}$

Field	Туре	Label	Description
name	string		
rx	Interface Stats. Combined Counter		
tx	Interface Stats. Combined Counter		
$rx_unicast$	Interface Stats. Combined Counter		
$rx_multicast$	Interface Stats. Combined Counter		
$rx_broadcast$	Interface Stats. Combined Counter		
$tx_unicast$	Interface Stats. Combined Counter		
$tx_multicast$	Interface Stats. Combined Counter		
$tx_broadcast$	Interface Stats. Combined Counter		

Field	Type	Label	Description
rx_error	uint64		
tx_error	uint64		
rx_no_buf	uint64		
rx_miss	uint64		
drops	uint64		
punts	uint64		
ip4	uint64		
ip6	uint64		
mpls	uint64		

InterfaceStats.CombinedCounter

Field	Type	Label	Description
packets bytes	uint64 uint64		

${\bf Interface Notification. Notif Type}$

Name	Number	Description
UNKNOWN	0	
UPDOWN	1	
COUNTERS	2	

${\bf Interface State. Duplex}$

Name	Number	Description
UNKNOWN_DUPLEX	0	
HALF	1	
FULL	2	

InterfaceState.Status

Name	Number	Description
UNKNOWN_STATUS	0	
UP	1	
DOWN	2	
DELETED	3	

ligato/vpp/interfaces/span.proto

Span

Field	Type	Label	Description
interface_from interface_to direction is_l2	string string Span.Direction bool		

Span.Direction

Name	Number	Description
UNKNOWN	0	
RX	1	
TX	2	
BOTH	3	

ligato/vpp/wireguard/wireguard.proto

\mathbf{Peer}

Field	Type	Label	Description
public_key	string		Public-key base64
port	uint32		Peer UDP port
persistent_keepalive	uint32		Keepalive interval (sec)
endpoint	string		Endpoint IP
wg_if_name	string		The name of the wireguard interface to which this peer
			belongs
flags	uint32		Flags WIREGUARD_PEER_STATUS_DEAD = $0x1$
allowed_ips	string	repeated	Allowed IPs

ligato/vpp/nat/nat.proto

DNat44

 ${\rm DNat44}$ defines destination NAT44 configuration.

Field	Type	Label	Description
label st_mappings id_mappings	string DNat44.StaticMapping DNat44.IdentityMappin	-	Unique identifier for the DNAT configuration. A list of static mappings in DNAT. A list of identity mappings in DNAT.

${\bf DNat 44. Identity Mapping}$

IdentityMapping defines an identity mapping in DNAT.

Field	Type	Label	Description
vrf_id	uint32		VRF (table) ID. Non-zero VRF has to be explicitly created (see api/models/vpp/l3/vrf.proto).
interface	string		Name of the interface to use address from; preferred over ip_address.
$ip_address$	string		IP address.
port	uint32		Port (do not set for address mapping).
protocol	DNat44.Protocol		Protocol used for identity mapping.

${\bf DNat 44. Static Mapping}$

StaticMapping defines a list of static mappings in DNAT.

Field	Type	Label	Description
external_interface	string		Interface to use external IP from; preferred over
			$external_ip.$
$external_ip$	string		External address.
external_port	uint32		Port (do not set for address mapping).
local_ips	DNat44.StaticMappin	g.L ocalH ed	List of local IP addresses. If there is more than one
			entry, load-balancing is enabled.
protocol	DNat44.Protocol		Protocol used for static mapping.
twice_nat	DNat44.StaticMappin	g.TwiceNatMo	odEnable/disable (self-)twice NAT.
$twice_nat_pool_ip$	string		IP address from Twice-NAT address pool that should
			be used as source IP in twice-NAT processing. This is
			override for default behaviour of choosing the first IP
			address from twice-NAT pool that has available at least
			one free port (NAT is tracking translation sessions and
			exhausts free ports for given IP address). This is needed
			for example in use cases when multiple twice-NAT
			translations need to use different IP Addresses as source
			IP addresses. This functionality works with VPP 20.09
			and newer. It also needs to have twice nat set to
			ENABLED. It doesn't work for load-balanced static
			mappings (=local_ips has multiple values).
session_affinity	uint32		Session affinity. 0 means disabled, otherwise client IP
			affinity sticky time in seconds.

DNat 44. Static Mapping. Local IP

LocalIP defines a local IP addresses.

Field	Type	Label	Description
vrf_id	uint32		VRF (table) ID. Non-zero VRF has to be explicitly created (see api/models/vpp/l3/vrf.proto).
local_ip	string		Local IP address).
local_port	uint32		Port (do not set for address mapping).
probability	uint32		Probability level for load-balancing mode.

Nat44AddressPool

 ${\it Nat44AddressPool}$ defines an address pool used for NAT44.

Field	Type	Label	Description
name	string		Unique name for address pool
$\mathrm{vrf}_{-\mathrm{id}}$	uint32		VRF id of tenant, 0xFFFFFFFF means independent of
			VRF. Non-zero (and not all-ones) VRF has to be
			explicitly created (see api/models/vpp/l3/vrf.proto).
first_ip	string		First IP address of the pool.
last_ip	string		Last IP address of the pool. Should be higher than
_			first ip or empty.
$twice_nat$	bool		Enable/disable twice NAT.

Nat44Global

Nat44Global defines global NAT44 configuration. In VPP version 21.01 and newer the NAT44 plugin has to be explicitly enabled (by default it is disabled so that it doesn't consume any computational resources). With ligato control-plane the NAT44 plugin is enabled by submitting the NAT44Global configuration (even default values will make the plugin

enabled). Without Nat44Global, all other NAT44 configuration items (DNat44, Nat44Interface and Nat44AddressPool) will be in the PENDING state.

Field	Type	Label	Description
forwarding	bool		Enable/disable forwarding. By default it is disabled.
$endpoint_independent$	bool		Enable/disable endpoint-independent mode. In
			endpoint-independent (also known as "simple") mode
			the VPP NAT plugin holds less information for each
			session, but only works with outbound NAT and static
			mappings. In endpoint-dependent mode, which ligato
			selects as the default, the VPP NAT plugin uses more
			information to track each session, which in turn enables additional features such as out-to-in-only and twice-nat.
			In older versions of VPP (≤ 20.09) this field is ignored
			because mode at which the NAT44 plugin operates is
			given by the VPP startup configuration file (i.e. config
			created before VPP even starts, therefore not managed
			by ligato). The endpoint-independent mode is the
			default and the dependent mode is turned on with this
			config stanza (included in vpp.conf used by ligato for
			older VPPs): nat { endpoint-dependent }
$nat_interfaces$	Nat44Global.Interface	repeated	Deprecated. List of NAT-enabled interfaces.
			Deprecated - use separate Nat44Interface entries
			instead.
address_pool	Nat44Global.Address	repeated	Deprecated. Address pool used for source IP NAT.
			Deprecated - use separate Nat44AddressPool entries
	TT - 1D - 11		instead.
virtual_reassembly	VirtualReassembly		Virtual reassembly for IPv4.

${\bf Nat 44 Global. Address}$

Address defines an address to be used for source IP NAT.

Field	Type	Label	Description
address vrf_id	string uint32		IPv4 address. VRF id of tenant, 0xFFFFFFFF means independent of VRF. Non-zero (and not all-ones) VRF has to be explicitly created (see api/models/vpp/l3/vrf.proto).
twice_nat	bool		Enable/disable twice NAT.

${\bf Nat 44 Global. Interface}$

Interface defines a network interface enabled for NAT.

Field	Type	Label	Description
name is_inside output_feature	string bool bool		Interface name (logical). Distinguish between inside/outside interface. Enable/disable output feature.

Nat44Interface

Nat44Interface defines a local network interfaces enabled for NAT44.

Field	Type	Label	Description	
name nat_inside nat_outside	string bool bool		Interface name (logical). Enable/disable NAT on inside. Enable/disable NAT on outside.	
output_feature	bool		Enable/disable output feature.	

${\bf Virtual Reassembly}$

VirtualReassembly defines NAT virtual reassembly settings.

Field	Type	Label	Description
timeout max_reassemblies max_fragments drop_fragments	uint32 uint32 uint32 bool		Reassembly timeout. Maximum number of concurrent reassemblies. Maximum number of fragments per reassembly. If set to true fragments are dropped, translated otherwise.

DNat44.Protocol

Available protocols.

Name	Number	Description
TCP	0	
UDP	1	
ICMP	2	ICMP is not permitted for load balanced entries.

${\bf DNat 44. Static Mapping. Twice Nat Mode}$

Available twice-NAT modes.

Name	Number	Description
DISABLED	0	
ENABLED	1	
SELF	2	

ligato/linux/punt/punt.proto

PortBased

Define network socket type

Field	Type	Label	Description
	PortBased.L4Protocol PortBased.L3Protocol uint32		

Proxy

Proxy allows to listen on network socket or unix domain socket, and resend to another network/unix domain socket

Field	Type	Label	Description
rx_port rx_socket tx_port tx_socket	PortBased SocketBased PortBased SocketBased		

${\bf SocketBased}$

Define unix domain socket type for IPC

Field	Type	Label	Description
path	string		

${\bf PortBased. L3 Protocol}$

L3 protocol

Name	Number	Description
UNDEFINED_L3	0	
IPV4	1	
IPV6	2	
ALL	3	

${\bf PortBased. L4 Protocol}$

L4 protocol

Name	Number	Description
UNDEFINED_L4	0	
TCP	6	
UDP	17	

ligato/linux/linux.proto

${\bf ConfigData}$

Field	Type	Label	Description
interfaces	interfaces.Interface	repeated	
arp_entries	l3.ARPEntry	repeated	
routes	l3.Route	repeated	

Notification

Field	Type	Label	Description
interface	interfaces. Interface Notification		

ligato/linux/l3/arp.proto

ARPEntry

Field	Type	Label	Description
interface ip_address hw_address	string string string		

ligato/linux/l3/route.proto

Route

Field	Type	Label	Description
outgoing_interface scope dst_network gw_addr	string Route.Scope string string		Outgoing interface logical name (mandatory). The scope of the area where the link is valid. Destination network address in the format Gateway IP address (without mask, optional). Address can be also allocated via netalloc plugin and referenced here, see: api/models/netalloc/netalloc.proto
metric	uint32		routing metric (weight)

Route.Scope

Name	Number	Description
UNDEFINED	0	
GLOBAL	1	
SITE	2	
LINK	3	
HOST	4	

ligato/linux/iptables/iptables.proto

RuleChain

Field	Type	Label	Description
name	string		logical name of the rule chain across all configured rule chains (mandatory)
namespace	ligato.linux.namespace.	NetNamespa	cenetwork namespace in which this rule chain is applied
interfaces	string	repeated	list of interfaces referred by the rules (optional)
protocol	RuleChain.Protocol		protocol (address family) of the rule chain
table	RuleChain.Table		table the rule chain belongs to
chain_type	RuleChain.ChainType		type of the chain
chain_name	string		name of the chain, used only for chains with CUSTOM chain type
$default_policy$	RuleChain.Policy		default policy of the chain. Used for FILTER tables only.
rules	string	repeated	ordered list of strings containing the match and action part of the rules, e.g. "-i eth0 -s 192.168.0.1 -j ACCEPT"

${\bf Rule Chain. Chain Type}$

Name	Number	Description
CUSTOM	0	
INPUT	1	
OUTPUT	2	
FORWARD	3	
PREROUTING	4	
POSTROUTING	5	

RuleChain.Policy

Name	Number	Description
NONE	0	
ACCEPT	1	
DROP	2	
QUEUE	3	
RETURN	4	

RuleChain.Protocol

Name	Number	Description
IPV4	0	
IPV6	1	

RuleChain.Table

Name	Number	Description
FILTER	0	
NAT	1	
MANGLE	2	
RAW	3	
SECURITY	4	

ligato/linux/interfaces/interface.proto

Interface

Field	Type	Label	Description
name	string		Name is mandatory field representing logical name for the interface. It must be unique across all configured interfaces.
type	Interface. Type		Type represents the type of interface and It must match with actual Link.
namespace	ligato.linux.namesp	oace.NetNamesp	ace Namespace is a reference to a Linux network namespace
host_if_name	string		where the interface should be put into. Name of the interface in the host OS. If not set, the host name will be the same as the interface logical name.
enabled	bool		Enabled controls if the interface should be UP.

Field	Type	Label	Description
ip_addresses	string	repeated	IPAddresses define list of IP addresses for the interface and must be defined in the following format: /. Interface IP address can be also allocated via netalloc plugin and referenced here, see: api/models/netalloc/netalloc.proto
phys_address	string		PhysAddress represents physical address (MAC) of the interface. Random address will be assigned if left empty. Not used (and not supported) by VRF devices.
mtu	uint32		MTU is the maximum transmission unit value.
veth	VethLink		VETH-specific configuration
tap	TapLink		TAP_TO_VPP-specific configuration
$\mathrm{vrf}_\mathrm{dev}$	VrfDevLink		VRF_DEVICE-specific configuration
link_only	bool		Configure/Resync link only. IP/MAC addresses are expected to be configured externally - i.e. by a different agent or manually via CLI.
vrf_master_interface	string		Reference to the logical name of a VRF_DEVICE interface. If defined, this interface will be enslaved to the VRF device and will thus become part of the VRF (L3-level separation) that the device represents. Interfaces enslaved to the same VRF_DEVICE master interface therefore comprise single VRF with a separate routing table.

TapLink

Field	Type	Label	Description
vpp_tap_if_name	string		Logical name of the VPP TAP interface (mandatory for TAP_TO_VPP)

VethLink

Field	Type	Label	Description
peer_if_name	string		Name of the VETH peer, i.e. other end of the linux
			veth (mandatory for VETH)
$rx_checksum_offloading$	VethLink.ChecksumOffle	oading	Checksum offloading - Rx side (enabled by default)
$tx_checksum_offloading$	VethLink.ChecksumOffle	oading	Checksum offloading - Tx side (enabled by default)

${\bf VrfDevLink}$

Field	Type	Label	Description
routing_table	uint32		Routing table associated with the VRF. Table ID is an 8-bit unsigned integer value. Please note that 253, 254 and 255 are reserved values for special routing tables (main, default, local). Multiple VRFs inside the same network namespace should each use a different routing table. For more information, visit: http://linux-ip.net/html/routing-tables.html

${\bf Interface. Type}$

Name	Number	Description
UNDEFINED	0	
VETH	1	
TAP TO VPP	2	TAP created by VPP to have the Linux-side further configured
LOOPBACK	3	LOOPBACK is used to attach configuration to an existing "lo" interface, but unlike EXISTING type it is not limited to the default network namespace (i.e. loopbacks in other containers can be referenced also). To create an additional interface which effectively acts as a loopback, use DUMMY interface (see below).
EXISTING	4	Wait for and potentially attach additional network configuration to an interface created externally (i.e. not by this agent) in the default network namespace (i.e. same as used by the agent). Behaviour of the EXISTING interface depends on the values of ip_addresses and link_only attributes as follows: 1. link_only=false and ip_addresses are empty: agent waits for interface to be created externally and then configures it in the L2-only mode (resync will remove any IP addresses configured from outside of the agent) 2. link_only=false and ip_addresses are non-empty: agent waits for interface to be created externally and then attaches the selected IP addresses to it (resync removes any other IPs added externally) 3. link_only=true and ip_addresses are empty: agent only waits for the interface to exists (it doesn't wait for or change any IP addresses attached to it) 4. link_only=true and ip_addresses are non empty: agent waits for the interface to exists and the selected IP addresses to be assigned (i.e. there will be derived value for each expected IP address in the PENDING state until the address is assigned to the interface externally)
VRF_DEVICE	5	In Linux, VRF is implemented as yet another type of netdevice (i.e. listed with ip link show). Network interfaces are then assigned to VRF simply by enslaving them to the VRF device. For more information, visit: https://www.kernel.org/doc/Documentation/networking/vrf.txt
DUMMY	6	Create a dummy Linux interface which effectively behaves just like the loopback.

${\bf Veth Link. Check sum Offloading}$

Name	Number	Description
CHKSM_OFFLOAD_DEFAULT	0	
CHKSM_OFFLOAD_ENABLED	1	
${\tt CHKSM_OFFLOAD_DISABLED}$	2	

ligato/linux/interfaces/state.proto

${\bf Interface Notification}$

Field	Туре	Label	Description
0 1	InterfaceNotification.NotifType InterfaceState		

InterfaceState

Field	Type	Label	Description
name internal_name	string string		

Field	Type	Label	Description
type	Interface.Type		
if_index	int32		
admin_status	InterfaceState.Status		
oper_status	InterfaceState.Status		
last_change	int64		
phys_address	string		
speed	uint64		
mtu	uint32		
statistics	Interface State. Statistics		

InterfaceState.Statistics

Field	Type	Label	Description
in_packets	uint64		
in_bytes	uint64		
$out_packets$	uint64		
out_bytes	uint64		
$drop_packets$	uint64		
$in_error_packets$	uint64		
$out_error_packets$	uint64		

Interface Notification. Notif Type

Name	Number	Description
UNKNOWN	0	
UPDOWN	1	

${\bf Interface State. Status}$

Name	Number	Description
UNKNOWN_STATUS	0	
UP	1	
DOWN	2	
DELETED	3	

ligato/linux/namespace/namespace.proto

NetNamespace

Field	Type	Label	Description
type reference	NetNamespace.Referer string	nceType	Reference defines reference specific to the namespace type: * namespace ID (NSID) * PID number (PID) * file path (FD) * microservice label (MICROSERVICE)

${\bf Net Name space. Reference Type}$

Name	Number	Description
UNDEFINED	0	
NSID	1	named namespace
PID	2	namespace of a given process
FD	3	namespace referenced by a file handle
MICROSERVICE	4	namespace of a docker container running given microservice

ligato/configurator/statspoller.proto

${\bf PollStatsRequest}$

Field	Type	Label	Description
period_sec	uint32		PeriodSec defines polling period (in seconds). Set to zero to return just single polling.
num_polls	$\mathrm{uint}32$		NumPolls defines number of pollings. Set to non-zero number to stop the polling after specified number of pollings is reached.

${\bf PollStatsResponse}$

Field	Type	Label	Description
poll_seq	uint32		PollSeq defines the sequence number of this polling
			response.
stats	Stats		Stats contains polled stats data.

Stats

Stats defines stats data returned by StatsPollerService.

Field	Type	Label	Description
vpp_stats	ligato.vpp.Stats		

StatsPollerService

StatsPollerService provides operations for collecting statistics.

Method Name	Request Type	Response Type	Description
PollStats	PollStatsRequest	PollStatsResponse stream	PollStats is used for polling stats with specific period and number of pollings.

ligato/configurator/configurator.proto

Config

Config describes all supported configs into a single config message.

Field	Type	Label	Description
vpp_config	ligato.vpp.ConfigData		
linux_config	ligato.linux.ConfigData		

Field	Type	Label	Description
netalloc_config	ligato.net alloc. Config Data		

${\bf Delete Request}$

Field	Type	Label	Description
delete wait_done	Config bool		Delete is a config data to be deleted. WaitDone option can be used to block until either config delete is done (non-pending) or request times out.

NOTE: WaitDone is intended to be used for config updates that depend on some event from dataplane to fully configure. Using this with incomplete config updates will require another update request to unblock. |

DeleteResponse

${\bf DumpRequest}$

DumpResponse

Field	Type	Label	Description
dump	Config		Dump is a running config.

$\mathbf{GetRequest}$

$\mathbf{GetResponse}$

Field	Type	Label	Description
config	Config		Config describes desired config retrieved from agent.

Notification

Notification describes all known notifications into a single message.

Field	Type	Label	Description
	ligato.vpp.Notification ligato.linux.Notification		

${\bf Notify Request}$

Field	Type	Label	Description
idx	uint32 Notification	ropostad	
mters	Notification	repeated	

NotifyResponse

Field	Type	Label	Description
next_idx notification	uint32 Notification		Index of next notification Notification contains notification data.

UpdateRequest

Field	Type	Label	Description
update full_resync	Config bool		Update is a config data to be updated. FullResync option can be used to overwrite all existing config with config update.

NOTE: Using FullResync with empty config update will remove all existing config. | | wait_done | bool | | WaitDone option can be used to block until either config update is done (non-pending) or request times out.

NOTE: WaitDone is intended to be used for config updates that depend on some event from dataplane to fully configure. Using this with incomplete config updates will require another update request to unblock. \mid

UpdateResponse

ConfiguratorService

ConfiguratorService provides basic operations for managing configuration and monitoring actual state.

Method Name	Request Type	Response Type	Description
Get Update Delete Dump Notify	GetRequest UpdateRequest DeleteRequest DumpRequest NotifyRequest	GetResponse UpdateResponse DeleteResponse DumpResponse NotifyResponse stream	Get is used for listing desired config. Update is used for updating desired config. Delete is used for deleting desired config. Dump is used for dumping running config. Notify is used for subscribing to notifications.

bfd/bfd.proto

BFD

Single-hop UDP-based bidirectional forwarding detection session

Field	Type	Label	Description
interface	string		Name of the interface the BFD session is attached to.
local_ip	string		Local IP address. The interface must have the same
			address configured.
peer_ip	string		IP address of the peer, must be the same IP version as
			the local address.
$\min_{tx}_{interval}$	uint32		Desired minimum TX interval in milliseconds.
$\min_{rx_interval}$	uint32		Required minimum RX interval in milliseconds.
$detect_multiplier$	uint32		Detect multiplier, must be non-zero value.

BFDEvent

BFDEvent is generated whenever a BFD state changes.

Field	Type	Label	Description
interface	string		
local_ip	string		
$peer_ip$	string		
$session_state$	BFDEvent.SessionState		

${\bf Watch BFD Events Request}$

Request message for the WatchBFDE vents method.

Field	Type	Label	Description
subscription_label	string		

BFDEvent.SessionState

Number	Description
0	
1	
2	
3	
	0 1 2

BFDWatcher

BFDWatcher provides API to watch for BFD events.

Method Name	Request Type	Response Type	Description
WatchBFDEvents	WatchBFDEventsl	Requ Ba fDEvent stream	WatchBFDEvents allows to subscribe for BFD events.

nat64/nat64.proto

Nat64AddressPool

Nat44AddressPool defines an address pool used for NAT64.

Field	Type	Label	Description
vrf_id	uint32		VRF id of tenant, 0xFFFFFFFF means independent of VRF. Non-zero (and not all-ones) VRF has to be explicitly created (see proto/ligato/vpp/l3/vrf.proto).
first_ip last_ip	$rac{ ext{string}}{ ext{string}}$		First IP address of the pool. Last IP address of the pool. Should be higher than first_ip or empty.

Nat 64 IPv 6 Prefix

IPv4-Embedded IPv6 Address Prefix used for NAT64. If no prefix is configured (at all or for a given VRF), then the well-known prefix (64:ff9b::/96) is used.

Field	Type	Label	Description
vrf_id	uint32		VRF id of tenant. At most one IPv6 prefix can be configured for a given VRF (that's why VRF is part of the key but prefix is not). Non-zero (and not all-ones) VRF has to be explicitly created (see proto/ligato/vpp/l3/vrf.proto).
prefix	string		NAT64 prefix in the / format.

Nat64Interface

Nat64Interface defines a local network interfaces enabled for NAT64.

Field	Type	Label	Description
	string Nat64Interface.Type		Interface name (logical).

Nat64StaticBIB

Static NAT64 binding allowing IPv4 host from the outside to access IPv6 host from the inside.

Field	Type	Label	Description
vrf_id	uint32		VRF (table) ID. Non-zero VRF has to be explicitly created (see proto/ligato/vpp/l3/vrf.proto).
$inside_ipv6_address$	string		IPv6 host from the inside/local network.
inside_port	uint32		Inside port number (of the IPv6 host).
outside_ipv4_address	string		IPv4 host from the outside/external network.
outside_port protocol	uint32 Nat64StaticBIB.Protoco	l	Outside port number (of the IPv4 host).

${\bf Nat 64 Interface. Type}$

Name	Number	Description
IPV6_INSIDE IPV4_OUTSIDE	0 1	Interface connecting inside/local network with IPv6 endpoints. Interface connecting outside/external network with IPv4 endpoints.

${\bf Nat 64 Static BIB. Protocol}$

Protocol to which the binding applies.

TCP 0 UDP 1 ICMP 2	Name	Number	Description
VD1 1	TCP	0	
ICMP 2	UDP	1	
	ICMP	2	

Scalar Value Types

.proto Type	Notes	C++	Java	Python	Go
double		double	double	float	float64
float		float	float	float	float32
int32	Uses variable-length encoding.	int32	int	int	int32
	Inefficient for encoding negative				
	numbers – if your field is likely to have				
	negative values, use sint32 instead.				
int64	Uses variable-length encoding.	int64	long	int/long	int64
	Inefficient for encoding negative				
	numbers – if your field is likely to have				
	negative values, use sint64 instead.				
uint32	Uses variable-length encoding.	uint32	int	int/long	uint32
uint64	Uses variable-length encoding.	uint64	long	int/long	uint64
sint32	Uses variable-length encoding. Signed	int32	int	int	int32
	int value. These more efficiently				
	encode negative numbers than regular				
	int32s.		1	/1	
sint64	Uses variable-length encoding. Signed	int64	long	int/long	int64
	int value. These more efficiently				
	encode negative numbers than regular int64s.				
fixed32	Always four bytes. More efficient than	uint32	int	int	uint32
пхед32	uint32 if values are often greater than	umt32	1116	1110	umtoz
	2 ² 8.				
fixed64	Always eight bytes. More efficient	uint64	long	int/long	uint64
IIXCUOT	than uint64 if values are often greater	dillo	10115	1110/10118	umos
	than 2 ⁵ 6.				
sfixed32	Always four bytes.	int32	int	int	int32
sfixed64	Always eight bytes.	int64	long	int/long	int64
bool	, O ,	bool	boolean	boolean	bool
string	A string must always contain UTF-8	string	String	str/unicode	string
3	encoded or 7-bit ASCII text.	Ü	S	,	O
bytes	May contain any arbitrary sequence of	string	ByteString	str	[]byte
	bytes.				