22CSA585: MOBILE APPLICATION DEVELOPMENT LAB

Quiz App

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INTRODUCTION

I have created an interactive quiz application designed to make learning fun, engaging, and easy to manage. It is perfect for both students and teachers, offering a simple way to create, take, and track quizzes.

The app comes with four main features:

- Login: Get secure access to your personalized dashboard.
- Registration: New here? Sign up effortlessly to get started.
- Create Quiz: Teachers can easily craft quizzes tailored to their needs.
- Start Quiz: Jump right in and put your knowledge to the test!

In addition to that, it lets users view detailed results, whether you're a student checking your score or a teacher analysing performance. Plus, it keeps track of everyone who attended, along with their usernames. Whether you're learning or teaching, this app makes the whole process smooth, insightful, and a bit more fun!

LOGIN

When someone opens this app, he/she will be directly going to the Login page. Here you can enter your username and password.

Initially, the button, EditText components were declared and taken its reference. Then gives an onclick action to the login button. That action checks whether the username or password field is empty or not, based on that toast message is shown. Else, it will go for authentication. After authentication, it will intent you to the home page with username using putExtra(). If you are new to this application, you have the option to register. It is done by the register button. It will navigate to the registration activity.

Activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:background="@drawable/l"
    tools:context=".MainActivity">

<TextView</pre>
```

```
android:layout_height="28dp"
android:text="Login"
android:textAppearance="@style/TextAppearance.AppCompat.Large"
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintHorizontal_bias="0.439"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toTopOf="parent"
app:layout_constraintVertical_bias="0.248" />

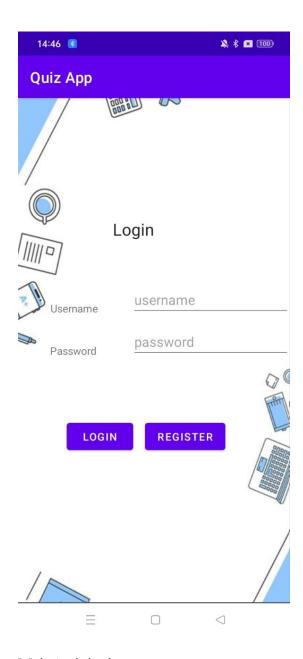
</mdre>

</mdre>
</mdre>

</mdre>
</mdre>

android:id="@+id/password"
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:ems="10"
android:inputType="textPassword"
android:inputType="textPassword"
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintHorizontal_bias="1.0"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toTopOf="parent"
app:layout_constraintTop_toTopOf="parent"
app:layout_constraintNortical_bias="0.481" />

</pr
```



MainActivity.java

```
package com.example.quizapp;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.database.Cursor;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;

public class MainActivity extends AppCompatActivity {
    Button reg,login;
    UserDbHandler db;
```

Here the user can input a username and password which will be directly inserted into the user table. After clicking the register button, it will take you to the login page.

Registration Activity.java

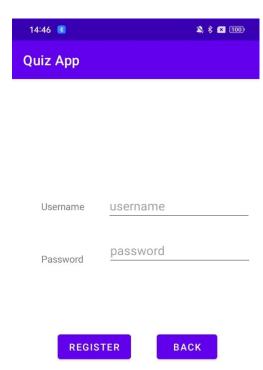
```
oackage com.example.quizapp;
       protected void onCreate(Bundle savedInstanceState) {
```

activity_registration.xml

```
android:layout_height="wrap_content" android:ems="10"
```

```
<Button
    android:id="@+id/back"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Back"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.59" />

<EditText
    android:id="@+id/regpass"
    android:id="@+id/regpass"
    android:layout_width="wrap_content"
    android:ems="10"
    android:inputType="textPassword"
    android:inputType="textPassword"
    android:hint="password"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    android:layout_constrai
```



If you notice, you can see a database handler called UserDbhandler is used. It is a class file where it creates all the required tables in quiz.db database but mainly focuses on the

manipulation of the user table. The user table stores the registered user's username and password. The username acts as a primary key.

UserDbhandler.java

```
public UserDbHandler(Context context) {
db.execSQL("create table questionpaper (code TEXT PRIMARY KEY, Title PEXT, number_of_questions INTEGER, resultcode integer) ");

db.execSQL("create table mark (id Integer PRIMARY KEY AUTOINCREMENT, username
     public void onUpgrade(SQLiteDatabase db, int oldVersion, int newVersion) {
```

```
public boolean updateData(String name, String password) {
    SQLiteDatabase db = this.getWritableDatabase();
    ContentValues contentValues = new ContentValues();
    contentValues.put(COL_2, name);
    contentValues.put(COL_2, password);
    db.update(TABLE_NAME, contentValues, "USERNAME = ?", new String[] { name });
    return true;
}

public Integer deleteData (String username) {
    SQLiteDatabase db = this.getWritableDatabase();
    return db.delete(TABLE_NAME, "ID = ?", new String[] {username});
}
```

HOME PAGE

From this page, you can navigate to start the quiz, create a quiz and see the results of the quiz that you conducted. Only while starting the quiz putExtra() is used(username) which will help to record the username in the mark table.

HomePage.java

activity home page.xml

ResultDbHandler.java

```
import android.database.sqlite.SQLiteOpenHelper;
public class ResultDbHandler extends SQLiteOpenHelper {
   public void onCreate(SQLiteDatabase db) {
   public void onUpgrade(SQLiteDatabase db, int oldVersion, int newVersion)
       db.execSQL("DROP TABLE IF EXISTS "+TABLE NAME);
       onCreate(db);
       SQLiteDatabase db = this.getWritableDatabase();
```

```
long result = db.insert(TABLE_NAME, null ,contentValues);
    if(result == -1)
        return false;
    else
        return true;
}

public Cursor getAllData() {
    SQLiteDatabase db = this.getWritableDatabase();
    Cursor res = db.rawQuery("select * from "+TABLE_NAME, null);
    return res;
}

public Integer deleteData (String code) {
    SQLiteDatabase db = this.getWritableDatabase();
    return db.delete(TABLE_NAME, "code = ?", new String[] {code});
}
```

CREATE QUIZ

Creating a quiz is like first we create a question paper then the questions will be added to it. So here we use 2 tables to record question paper details (Quiz title, total number of questions, a code to identify the paper which is set by you) we use question paper table and for recoding the questions of all question papers we use another table called questions table.

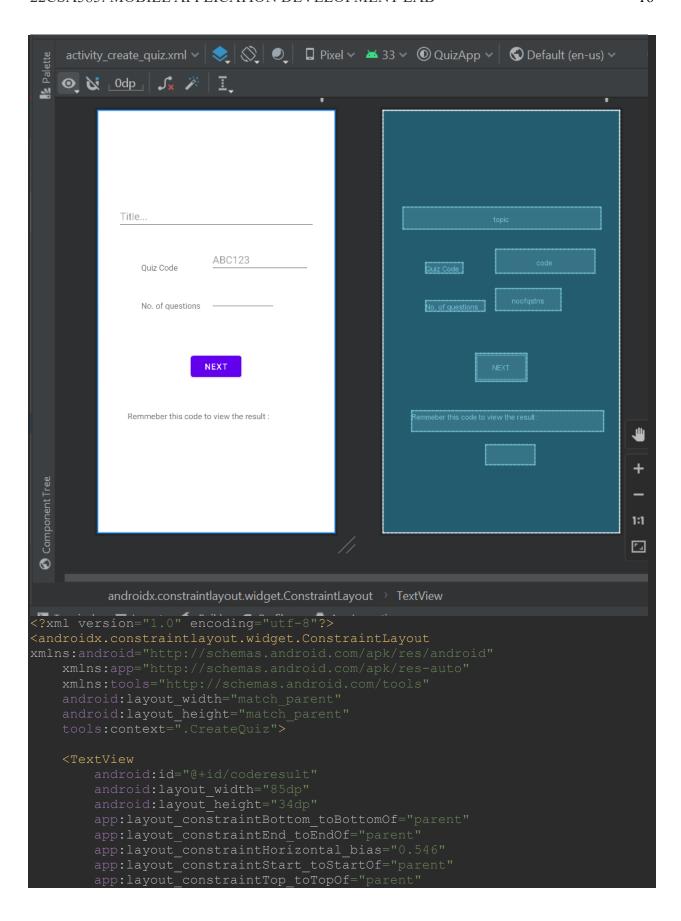
CreateQuiz.java

```
package com.example.quizapp;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.*;
import java.util.Random;

public class CreateQuiz extends AppCompatActivity {
    Button n;
    EditText title,code,noofqtns;
    TextView tv;
```

```
protected void onCreate(Bundle savedInstanceState) {
            super.onCreate(savedInstanceState);
            title = findViewById(R.id.topic);
            code=findViewById(R.id.code);
db.insertData(code.getText().toString(),title.getText().toString(),Integer.pa
rseInt(noofqtns.getText().toString()),random);
                        i.putExtra("code", code.getText().toString());
                        i.putExtra("noofqtn", noofqtns.getText().toString());
                        Toast.makeText(CreateQuiz.this, "Enter Valid Code",
```

activity_create_quiz.xml



```
<EditText
    android:inputType="textPersonName"
<TextView
   android:text="No. of questions"
    app:layout constraintTop toTopOf="parent"
   app:layout constraintBottom toBottomOf="parent"
<EditText
   android:ems="10"
   android:inputType="textPersonName"
<EditText
   android:layout width="172dp"
```

```
android:ems="10"
        android:inputType="textPersonName"
   <TextView
</androidx.constraintlayout.widget.ConstraintLayout>
```

AddQuestions.java

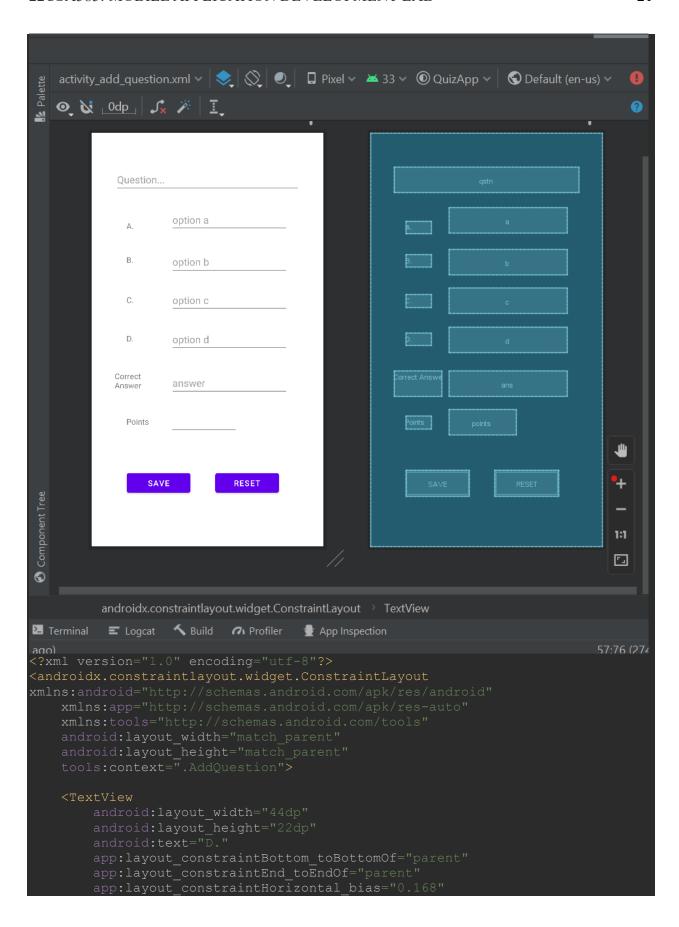
```
package com.example.quizapp;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.content.Intent;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;

public class AddQuestion extends AppCompatActivity {
    EditText qtn,a,b,c,d,ans,points;
    Button save,reset;
    int noofqtns;
    QuestionDbHandler db;
    @Override
    protected void onCreate(Bundle savedInstanceState) {
```

});
}

Activity_add_questions.xml

Fill up the edit text with the question, its 4 options, and its point. Its design has only 6 text fields to enter questions, options, and points. Based on the number of questions, this page will be loaded after clicking the next button. At the same time, these data are inserted into the table and then erased from the UI component. After adding the question you will be redirected to the home page.



```
app:layout constraintVertical bias="0.499" />
<TextView
   android:text="A."
    app:layout constraintTop toTopOf="parent"
<TextView
   android:layout width="44dp"
    app:layout constraintTop toTopOf="parent"
<TextView
    app:layout constraintHorizontal bias="0.734"
```

```
app:layout constraintVertical bias="0.87" />
    android:text="Save"
   android:ems="10"
    android:inputType="textPersonName"
   app:layout constraintStart toStartOf="parent"
   android:ems="10"
    app:layout constraintTop toTopOf="parent"
<EditText
   android:ems="10"
    android:inputType="textPersonName"
   app:layout constraintTop toTopOf="parent"
```

```
android:inputType="textPersonName"
    app:layout constraintVertical bias="0.3" />
    app:layout constraintTop toTopOf="parent"
    android:inputType="textPersonName"
    app:layout constraintTop toTopOf="parent"
    app:layout constraintVertical bias="0.612" />
<EditText
    android:ems="10"
```

```
android:layout_width="44dp"
android:layout_height="22dp"
android:text="Points"
app:layout_constraintBottom_toBottomOf="parent"
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintHorizontal_bias="0.168"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toTopOf="parent"
app:layout_constraintTop_toTopOf="parent"
app:layout_constraintVertical_bias="0.706" />
</androidx.constraintlayout.widget.ConstraintLayout>
```

START QUIZ

When you click the start quiz button from the home page you will get an activity with a single UI component where you will enter the code to start the quiz. It would show toast if you left the field empty and if you enter the wrong code. Else, you will move to the next activity.

StartQuiz.java

```
package com.example.quizapp;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.database.Cursor;
import android.view.View;
import android.view.View;
import android.widget.*;

public class StartQuiz extends AppCompatActivity {
    Button enter,back;
    EditText qc;
    QuestionPaperDbHandler mdb;
    String un;
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_start_quiz);

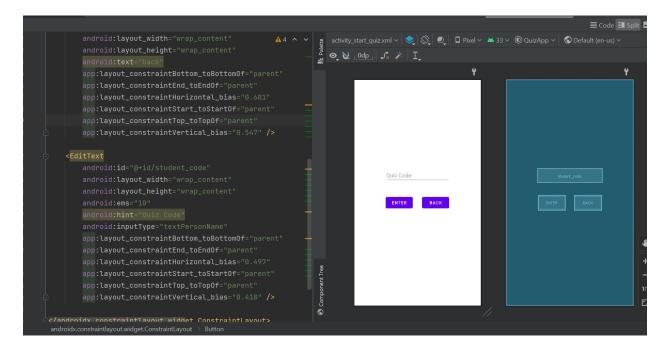
        enter =findViewById(R.id.enter);
        back = findViewById(R.id.student_code);
        mdb = new QuestionPaperDbHandler(this);

        Intent obj = getIntent();
        un = obj.getSerializableExtra("username").toString();

        //enter
        enter.setOnClickListener(new View.OnClickListener() {
          @Override
```

```
f(qc.getText().toString().equals(null)||qc.getText().toString().equals(""))
(res.getString(0).equals(qc.getText().toString())) {
DisplayQuiz.class);
i.putExtra("code",qc.getText().toString());
{Toast.makeText(StartQuiz.this,e.toString(),Toast.LENGTH LONG).show();}
        back.setOnClickListener(new View.OnClickListener() {
```

Activity_start_quiz.xml



SCORE

After completing the quiz you are redirected to this page which will show the result to student.

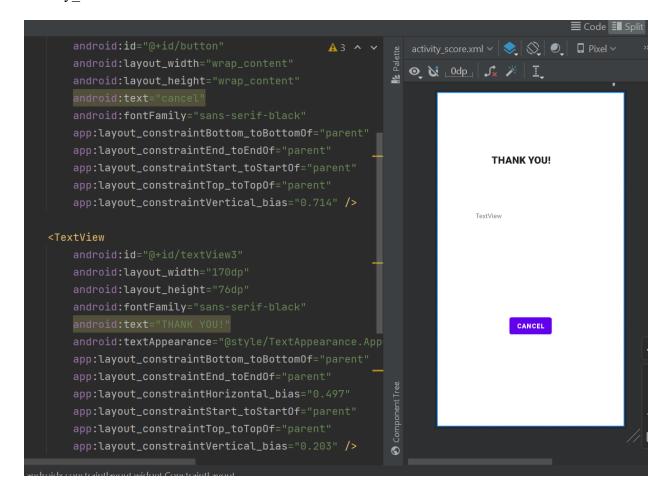
Score.java

```
package com.example.quizapp;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.database.Cursor;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;

public class score extends AppCompatActivity {
    ResultDbHandler db ;
    String code;
    String username;
    Button btn;
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_score);
        Intent i = getIntent();
        code = i.getSerializableExtra("code").toString();
        username = i.getSerializableExtra("username").toString();
        btn.findViewById(R.id.score) ;
        Cursor c = db.getAllData();
        while(c moveToNext())
```

```
{
    if(c.getString(1).equals(username)&&c.getString(2).equals(code))
    {
        score.setText(c.getInt(3));
    }
}
btn.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View view) {
        Intent i = new Intent(score.this, HomePage.class);
        startActivity(i);
    }
});
```

activity score.xml



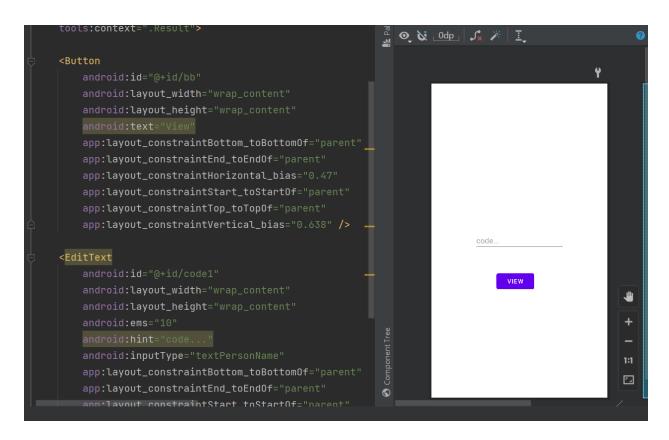
RESULT

The one who put the question will get a code to view the marks so when that code enter here, he can see the people who attended the exam and there marks.

Result.java

```
Button btn ; QuestionPaperDbHandler db;
    btn.setOnClickListener(new View.OnClickListener() {
            db = new QuestionPaperDbHandler(Result.this);
```

activity result.xml



QuestionDbHnadler.java

```
package com.example.quizapp;
import android.content.ContentValues;
import android.database.Cursor;
import android.database.Sqlite.SQLiteDatabase;
import android.database.sqlite.SQLiteOpenHelper;

public class QuestionDbHandler extends SQLiteOpenHelper {
    public static final String DATABASE NAME = "quiz.db";
    public static final String COL_1 = "questions";
    public static final String COL_2 = "a";
    public static final String COL_3 = "b";
    public static final String COL_5 = "d";
    public static final String COL_5 = "d";
    public static final String COL_6 = "answer";
    public static final String COL_6 = "answer";
    public static final String COL_6 = "code";

    public QuestionDbHandler(Context context) {
        super(context, DATABASE_NAME, null, 1);
    }

    @Override
    public void onCreate(SQLiteDatabase db) {
        db.execSQL("create table " + TABLE_NAME + " (id_INTEGER_PRIMARY_KEY_DATABASE_PRIMARY_KEY_DATABASE_NAME + " (id_INTEGER_PRIMARY_KEY_DATABASE_PRIMARY_KEY_DATABASE_PRIMARY_KEY_DATABASE_PRIMARY_KEY_DATABASE_PRIMARY_FINANCE_PRIMARY_KEY_DATABASE_PRIMARY_FINANCE_PRIMARY_KEY_DATABASE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FINANCE_PRIMARY_FIN
```

```
public void onUpgrade(SQLiteDatabase db, int oldVersion, int newVersion)
        onCreate(db);
d,String answer,int p,String co) {
        SQLiteDatabase db = this.getWritableDatabase();
    public Cursor getAllData() {
        SQLiteDatabase db = this.getWritableDatabase();
        Cursor res = db.rawQuery("select * from "+TABLE NAME, null);
    public Cursor returngtnpaper(String code) {
        SQLiteDatabase db = this.getWritableDatabase();
String[]{String.valueOf(code)});
    public boolean updateData(String q, String a, String b, String c, String
        SQLiteDatabase db = this.getWritableDatabase();
        db.update(TABLE NAME, contentValues, "id = ?", new String[] { });
```

```
public Integer deleteData (String code) {
    SQLiteDatabase db = this.getWritableDatabase();
    return db.delete(TABLE_NAME, "code = ?",new String[] {code});
}
```

QuestionPaperDbHandler.java

```
public class QuestionPaperDbHandler extends SQLiteOpenHelper {
   public QuestionPaperDbHandler(Context context) {
   public void onCreate(SQLiteDatabase db) {
   public void onUpgrade(SQLiteDatabase db, int oldVersion, int newVersion)
       db.execSQL("DROP TABLE IF EXISTS "+TABLE NAME);
       onCreate(db);
       contentValues.put(COL 3, numberOfQuestions);
       Cursor res = db.rawQuery("select * from "+TABLE NAME, null);
```

```
public boolean updateData(String code,String title,int noofqtns) {
    SQLiteDatabase db = this.getWritableDatabase();
    ContentValues contentValues = new ContentValues();
    contentValues.put(COL_1,code);
    contentValues.put(COL_2,title);
    contentValues.put(COL_3,noofqtns);
    db.update(TABLE_NAME, contentValues, "code = ?",new String[] { code
});
    return true;
}

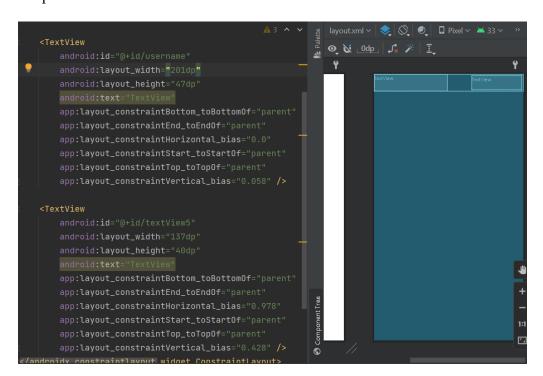
public Integer deleteData (String code) {
    SQLiteDatabase db = this.getWritableDatabase();
    return db.delete(TABLE_NAME, "code = ?",new String[] {code});
}
```

view result.java

```
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
   Cursor res = myDb.getAllData();
           user.setName(res.getString(1));
   RecyclerView rv = findViewById(R.id.rv);
    btn.setOnClickListener(new View.OnClickListener() {
```

activity view results.xml

template.xml



CustomListAdapter.java

```
import android.view.LayoutInflater;
   public CustomListAdapter(List<resultclass> contacts) {
viewType) {
   public void onBindViewHolder(@NonNull ViewHolder holder, int position) {
   public int getItemCount() {
```

Resultclass.java

```
package com.example.quizapp;

public class resultclass {
    private String name, mark;

    public String getName() {return name;}
    public void setName(String name) {this.name = name;}
    public String getMark() {return mark;}
    public void setMark(String mark) {this.mark = mark;}
}
```