About Video data

Images, text, video and generative models

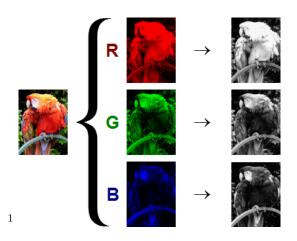
Spyros Samothrakis Research Fellow, IADS University of Essex

February 7, 2017

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Авоит	Video data	TEXT	Generating data	Conclusion			
Аво	OUT						
	***			,			
•	<ul> <li>We will now turn o structure</li> </ul>	ur attention	on data that has les	s clear			
•	► Sometimes called unstructured data						
	► VS structured da	ata, i.e. databa	ase like tables				
•	Is there anything sp	pecial about	this data?				
	► It's the default of	data humans p	perceive and generate!				
•	<ul> <li>Most machine learn datasets</li> </ul>	ning benchma	arks are on text or in	mage			
•	Neural networks ex	cel, but there	e are other approach	ies			

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IMAGE D  ► Each ► Pixe ► Also ► So in ► Wid	ATA  i image is comels have differently, three channe	posed of a nu nt intensities ls (RGB) ve a three din Channels x Ir	mber of pixels nensional structure	4 / 38

# RGB EXAMPLE



 $^{1} \rm http://triplelift.com/2013/07/02/the-complexity-of-image-analysis-part-2-colors/$ 

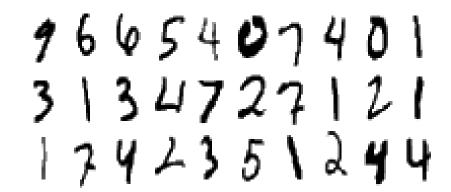
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## MNIST

Very popular benchmark

60,000 training examples, 10,000 test examples, 256 different pixel values, 10 digits,



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#### COMMON IMAGE PREPROCESSING STEPS

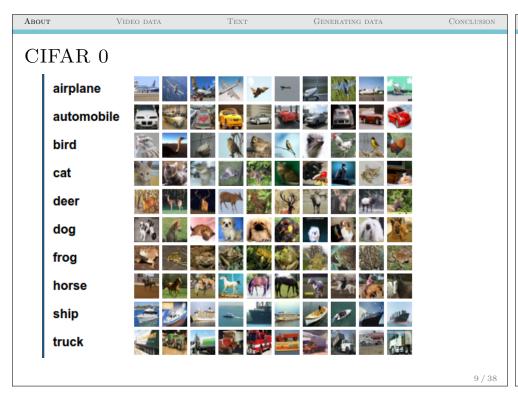
- ► 28\*28 = 784 features
- ► Naive solution
  - ► Throw the features to a classifier/regressor
  - $\blacktriangleright$  Subtract the mean, divide by the standard deviation
  - ► fit/predict
- ► This might not work that well

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#### Data trumps algorithms

- ► It is often tempteing to try to find a better algorithm to solve a certain problem
- ▶ But it has been shown time and time again that one much better off by adding more data
- $\blacktriangleright$  Problems with neat solutions are very rare, more data
- ► Physics envy <sup>2</sup>
  - $\blacktriangleright$  "An informal, incomplete grammar of the English language runs over 1,700 pages"
- ► We are modelling human perception as much as we are modelling cars or numbers!

<sup>&</sup>lt;sup>2</sup>Halevy, Alon, Peter Norvig, and Fernando Pereira. "The unreasonable effectiveness of data." IEEE Intelligent Systems 24.2 (2009): 8-12.



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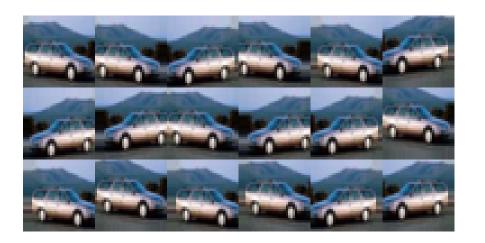
#### DATA AUGMENTATION

```
keras.preprocessing.image.ImageDataGenerator(featurewise_center=False,
   samplewise_center=False,
   featurewise_std_normalization=False,
   samplewise_std_normalization=False,
   zca_whitening=False,
   rotation_range=0.,
   width_shift_range=0.,
   height_shift_range=0.,
   shear_range=0.,
   zoom_range=0.,
   channel_shift_range=0.,
   fill_mode='nearest',
   cval=0.,
   horizontal_flip=False,
   vertical_flip=False,
   rescale=None,
   dim_ordering=K.image_dim_ordering())
```

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# CIFAR-10 DATA AUGMENTATION



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## Keras Code

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# OUTSIDE KERAS

for i, (X\_batch, Y\_batch) in enumerate(datagen.flow(X\_train, Y\_train, batch\_size=32)):
 ## break once you are happy or use an incremental regressor classifier
 ##.partial\_fit

Can you do the same data augmentation operations on MNIST images?

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#### CONVOLUTIONAL LAYERS

- ► Another common approach is to constraint the number of parameters
- ► In a layer type in neural networks become very popular due to huge successes in computer vision
- ► It tries to learn different filters
  - ► Have you ever played with photohop filters?

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VIDEO DATA Conclusion About Text 2D CONVOLUTIONS  $(4 \times 0)$  $(0 \times 0)$ Center element of the kernel is placed over the  $(0 \times 0)$ source pixel. The source pixel is then replaced  $(0 \times 0)$ with a weighted sum of itself and nearby pixels. (0 x 1)  $(0 \times 1)$  $(0 \times 0)$ Source pixel  $(0 \times 1)$  $(-4 \times 2)$ Convolution kernel (emboss) New pixel value (destination pixel) https://developer.apple.com/library/content/documentation/Performance/Conceptual/vImage/ ConvolutionOperations/ConvolutionOperations.html 15 / 38

Text

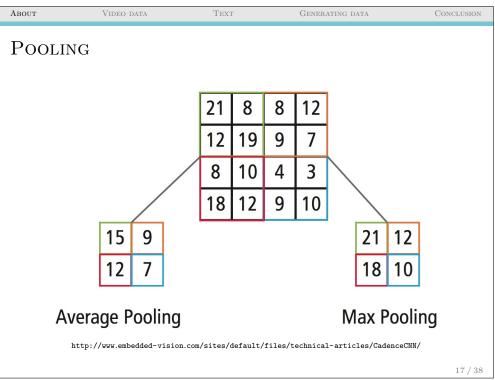
#### Learnning 2D convolutions

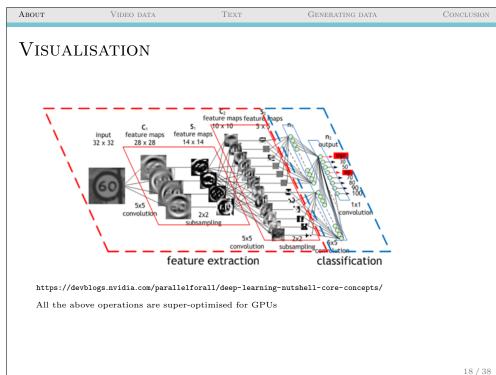
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ABOUT

- ► You pass the filter over the whole imeage
  - ► Some way of treating borders
    - $\,\blacktriangleright\,$  Padding with zeros
    - ► Do not calculate values if the kernel cannot fit http://deeplearning.stanford.edu/wiki/index.php/ Feature\_extraction\_using\_convolution
- ▶ Notice that now the size of the image doesn't matter as much
- ► 3x3 kernels very common





VIDEO DATA About  ${\rm Text}$ GENERATING DATA Code model = Sequential() model.add(Convolution2D(32, 3, 3, border\_mode='same', input\_shape=X\_train.shape[1:])) model.add(Activation('relu')) model.add(Convolution2D(32, 3, 3)) model.add(Activation('relu')) model.add(MaxPooling2D(pool\_size=(2, 2))) model.add(Dropout(0.25)) model.add(Convolution2D(64, 3, 3, border\_mode='same')) model.add(Activation('relu')) model.add(Convolution2D(64, 3, 3)) model.add(Activation('relu')) model.add(MaxPooling2D(pool\_size=(2, 2))) model.add(Dropout(0.25)) model.add(Flatten()) model.add(Dense(512)) model.add(Activation('relu')) model.add(Dropout(0.5)) model.add(Dense(nb\_classes)) model.add(Activation('softmax')) 19 / 38

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# VIDEO DATA

- ► Video is effectively a stream of images
- ► It has a time component
- ▶ Multiple ways of attaking this
- ▶ You can unfold and create a really large image!
- ► Or, 3D convolutions!
- ► Not too many benchmarks
  - ► It's hard to annotate video https://www.kaggle.com/c/youtube8m/

About	Video data	Техт	Generating data	Conclusion	About	VIDEO DATA	Техт	Generating data	Conclusion
Техт					<b>▶</b> " <u>'</u>	DDING LAYER  The quick brown onvert each to we	fox jumps ov	er the brown lazy dog" eger	
<ul> <li>► There are multiple ways to treat text</li> <li>► We will only see the ones here that require minimal pre-processing</li> </ul>					The quick brown	1 2 3			
	<ul><li>You can create</li><li>These things ar</li></ul>	-	-process ly under an NLP module				$\begin{array}{c} \text{fox} \\ \text{jumps} \end{array}$	4 5	
▶ `	We treat text as da	ata					over	6	

							lazy dog	7 8	
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# Training (1)

ABOUT

- ► A weight matrix W is created as usual with size (n\_words, n\_neurons)
- ► Each row represents a word

- ► Each column is a specific feature/neuron
- ▶ These weights are what is passed to the follow-up layers
- ► What is the supervised signal?

Training (2	4

- ► Continuous bag of words
  - $\blacktriangleright$  You are given as input n previous words and n follow up words and you try to predict the one in the middle
- $lacktriangledown W["Paris"] W["France"] + W["Italy"] \simeq W["Rome"]$

the

brown 3

- $\blacktriangleright$   $W["king"] W["man"] \simeq W["queen"] W["woman"]$
- ► You don't need to use pre-trained vectors

ABOUT Conclusion VIDEO DATA

#### Code - Preprocessing

```
print('Loading data...')
(X_train, y_train), (X_test, y_test) = imdb.load_data(nb_words=max_features)
print(len(X_train), 'train sequences')
print(len(X_test), 'test sequences')
print('Pad sequences (samples x time)')
X_train = sequence.pad_sequences(X_train, maxlen=maxlen)
X_test = sequence.pad_sequences(X_test, maxlen=maxlen)
print('X_train shape:', X_train.shape)
print('X_test shape:', X_test.shape)
```

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ABOUT VIDEO DATA Text Code model = Sequential() model.add(Embedding(max\_features, embedding\_dims, input\_length=maxlen, dropout=0.2)) model.add(Convolution1D(nb\_filter=nb\_filter, filter\_length=filter\_length, border\_mode='valid', activation='relu', subsample\_length=1)) model.add(GlobalMaxPooling1D()) # We add a vanilla hidden laver: model.add(Dense(hidden\_dims)) model.add(Dropout(0.2)) model.add(Activation('relu'))

About VIDEO DATA Text

#### CAN WE DO IT WITHOUT NEURAL NETWORKS?

- ► Easy solution create feature vector
- ▶ Very recent solution which somewhat works
  - ► Break the sentence/images into windowed sequences
  - ▶ i.e. generate more examples from each data point
  - ► Classify each of these examples
  - ► Combine the results into of the classifiers using a third classifier

VIDEO DATA ABOUT Text

#### EXAMPLE

X[0] = "This film is the worst film I have ever watched. I hate the director and all the actors should be fired"

$$y = 1$$

▶ Window length of 4 (and obviously you need to turn words into numbers)

```
"This film is the", 1
"film is the worst", 1
\ldots, 1
```

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## RECURRENT NETWORKS

- ▶ You can use convolutions to processes sequences
- ► You can just flatten the sequence
- ▶ But often sequences have different length
  - ► You can pad
- ► How about arbitrary long sequences
  - ► E.g. a book?
  - ► Very long videos?
- ► Use a recurrent layer
  - ► Takes input of type (n\_timesteps,n\_features)

EQUATION

About

$$\mathbf{h}_t = (\mathbf{W} * \mathbf{h}_{t-1} + \mathbf{U} * x_t)$$

▶  $h_{t-1}$  is the previous state

VIDEO DATA

- ightharpoonup is your internal weight matrix
- ightharpoonup U your external weight matrix
- $ightharpoonup x_t$  is the input
- ► Come in multiple variants GRUs, LSTMS etc

Text

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Conclusion

Conclusion

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Code				
model.add( model.add( model.add(	<pre>quential() Embedding(max_features, 12 LSTM(128, dropout_W=0.2, d Dense(1)) Activation('sigmoid'))</pre>			

# AUTOENCODERS

About

- ► Your goal is to learn the data
- ► There is no other supervisory signal, but the data

Text

Generating data

ightharpoonup I'll give you an image as X

VIDEO DATA

- ► You will produce the same image as output
- ► Applications?
  - $\blacktriangleright$  Image de-noising
  - ► Compression!

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## Example code

```
# this is the size of our encoded representations
encoding_dim = 32

# this is our input placeholder
input_img = Input(shape=(784,))
encoded = Dense(encoding_dim, activation='relu')(input_img)
decoded = Dense(784, activation='sigmoid')(encoded)
autoencoder = Model(input=input_img, output=decoded)
```

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#### GENERATING TEXT

http://karpathy.github.io/2015/05/21/rnn-effectiveness/

▶ Pushed the popularity of generative methods sky-high

Text

Generating data

► Learn to generate text, given some examples

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Conclusion

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#### EXAMPLE

- ► Try to predict characters one by one
- ► You input a character
  - ► You call .fit
  - ► Network is stateful
    - ▶ i.e. it remembers where you left off!
- ▶ This way you can process super-long sequences iteratively

Code

About

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keras.layers.recurrent.Recurrent(weights=None, return\_sequences=False, go\_backwards=False, stateful=False, unroll=False, consume\_less='cpu', input\_dim=None, input\_length=None)

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# GANs

- ▶ Claims of being the most important advance of in AI for years
- ► Define a game of sorts
  - ightharpoonup One network G generates an image/text/video
  - ightharpoonup Another network D tries to discriminate between real and artificial examples!
  - ► G is trained as to produce images that D cannot differentiate! https://www.youtube.com/watch?v=PmC6ZOaCAOs&feature=youtu.be

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## CONCLUSION

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- ▶ There is more to data than just tables
- ► Arguably, the most interesting data is in a table format
- ► Again, we have just touched upon the subject
- ► What about sound?
  - ► Wavenet