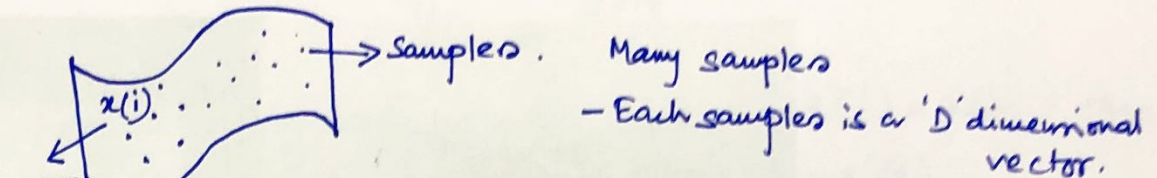


⇒ Locally linear Embedding: An unsupervised approach designed to transform data from its original high dimensional space to a lower-dimensional representation while considering non-linear structure.

- Saul, L.K., 'An Introduction to Locally Linear Embedding', (2000).
- Roweis, S.T., Saul, L.K., 'Non-linear dimensionality reduction by locally linear Embedding', (2000), science, 290 (5500).



Lets say we have 'N' samples in the manifold.
so, $x_i: D \times 1$ vectors
 $i = 1, 2, 3 \dots N$

& Each samples is a 'D' dimensional vector.

Define a parameter 'K'.

K defines the nearest neighborhood points of sample x_i so in the example according to fig. drawn $K=5$.

On that case the ops of LLE will be $y(i): M \times 1$ vectors.

so for 'N' no. of data points input dimensions 'D' is converted to output dimension 'M' where $M < D$.

step ①. Local Linearization

Define K-nearest neighborhood N_i separately around each point x_i .

- Express $x(i)$ as the weighted sum of neighbors $x(j)$
- Minimize with respect to ω_{ij} : $\left\| x(i) - \sum_{j \in N_i} \omega_{ij} x(j) \right\|^2$

$$\text{Hence } x(i) \approx \sum_{j \in N_i} \omega_{ij} x(j) \quad \begin{matrix} x(i) \cdot \xrightarrow{\omega_{ij}} x(j) \end{matrix}$$

step ② - Low Dimension Embedding:

- Find y_i for all points
- Minimize with respect to $y(i)$:

$$\sum_i \left\| y(i) - \sum_{j \in N_i} \omega_{ij} y(j) \right\|^2$$

$$\text{Hence } y(i) \approx \sum_{j \in N_i} \omega_{ij} y(j) \quad \begin{matrix} x(i) \cdot \xrightarrow{\omega_{ij}} x(j) \end{matrix} \Rightarrow \begin{matrix} y(i) \cdot \xrightarrow{\omega_{ij}} y(j) \end{matrix}$$

⇒ Local linearization:

- Given fix high-dim coordinates $x(i)$
- Find weights w_{ij}
- Express x_i as the weighted sum of neighbors $x(j)$

$$x(i) \approx \sum_{j \in N_i} w_{ij} x(j)$$
- weights w_{ij} must satisfy: $\sum_{j \in N_i} w_{ij} = 1$.
- because:

Translation Invariance: Replace $x(i)$ with $x'(i) = x(i) - s$ then

$$x'(i) \approx \sum_{j \in N_i} w_{ij} x'(j)$$

Rotation Invariance: Replace $x(i)$ with $x'(i) = Ux(i)$ then

$$x'(i) \approx \sum_{j \in N_i} w_{ij} x'(j)$$

U = unitary U
 is determined by
 the amount of
 rotation.

$x'(i) = x(i) - s$ then

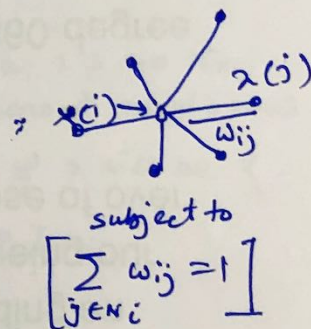
$$\sum_{j \in N_i} w_{ij} x'(j) = \sum_{j \in N_i} w_{ij} [x(j) - s]$$

$$= \sum_{j \in N_i} w_{ij} x(j) - \sum_{j \in N_i} w_{ij} s$$

$$\approx x_i - s = x'(i)$$

Now, Minimize: $\left\| x(i) - \sum_{j \in N_i} w_{ij} x(j) \right\|^2$

$$= \left\| \sum_{j \in N_i} w_{ij} (x(i) - x(j)) \right\|^2$$



if there are k nearest neighbor for x_i then

$$w_i = \begin{bmatrix} w_{i1} \\ w_{i2} \\ \vdots \\ w_{ik} \end{bmatrix} (k \times 1) \text{ and } w_i^T \mathbf{1} = 1.$$

Now consider the distance of these ' k ' nearest neighbors with respect to x_i

$$\text{So, } Z_i = \begin{bmatrix} x(i) - x(i) & \dots & x(j) - x(i) & \dots & x(k) - x(i) \end{bmatrix} (D \times K)$$

all these are nothing but
column of Matrix.

As you are dealing with ' D '
dimension with ' k ' nearest neighbours
so $D \times K$ Matrix.

So from $\left\| \sum_{j \in N_i} w_{ij} (x(j) - x(i)) \right\|^2$

$$\text{will give none other than } \|Z_i w_i\|^2 = (Z_i w_i)^T (Z_i w_i) = w_i^T Z_i^T Z_i w_i = w_i^T G_i w_i$$

$$\text{where } G_i = Z_i^T Z_i$$

Now previously z_i was $D \times K$ dimension.

so z_i^T will be $K \times D$

so $z_i^T z_i$ will be a $K \times K$ Matrix.

so now, Minimize: $w_i^T G_i w_i$ so optimum $w_i = \frac{G_i^{-1} 1}{1^T G_i^{-1} 1}$
Subject to $w_i^T 1 = 1$.

— LLE Algorithm step 1: Input: $x(1) \dots x(N)$

For each $x(i)$ do:

Find K -nearest neighborhood N_i of $x(i)$

$z_i \leftarrow [\dots (x_j - x_i) \dots]$ [z_i is all the nearest neighbors]

$G_i \leftarrow z_i^T z_i$

$w_i \leftarrow \frac{G_i^{-1} 1}{1^T G_i^{-1} 1}$

End

Now for Embedding i.e. Low Dimensional Embedding w_{ij} will be required.

find low-dimensional coordinates: $y(i)$

Express y_i as weighted sum of neighbors $y(j)$: $y(i) \approx \sum_{j \in N_i} w_{ij} y(j)$

Define weight Matrix $W (N \times N)$ [N = no. of samples]

$w_{ij} = \begin{cases} 0 & j \neq i \\ w_{ij} & j \in N_i \\ 0 & j \notin N_i \end{cases}$ [N_i stands for neighborhood of i].

row i $\begin{bmatrix} \vdots & & & & & & & \\ 0 & 0 & 0 & \alpha & 0 & \alpha & \alpha & 0 \\ \vdots & & & & & & & \end{bmatrix}$

these α 's are the K -nearest neighbours.

so no. of α will be K .

all diagonal elements will be always '0' since $i \neq j$

— Define coordinate matrix $Y (N \times M)$

$$Y = \begin{bmatrix} y^T(1) \\ \vdots \\ y^T(N) \end{bmatrix}$$