

A decorative graphic featuring several blue circles of varying sizes and shades, some with concentric circles inside. Thin blue lines intersect diagonally across the background. A faint, stylized watermark of a person's head and shoulders is visible behind the title.

# LIBRARY MANAGEMENT SYSTEM

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This project outlines the step-by-step process of setting up and developing a web application using Django, a high-level Python web framework, in conjunction with PyCharm, a powerful integrated development environment (IDE). The primary goal is to provide a comprehensive guide for creating a new Django project, configuring the development environment, and implementing essential functionality.

# LIBRARY MANAGEMENT SYSTEM

## Step 1: Install PyCharm

### 1. Download and Install PyCharm:

- Go to the [PyCharm download page](#).
- Download the Community Edition (free) or Professional Edition (paid) as per your preference.
- Run the installer and follow the installation steps.

## Step 2: Create a New Project

### 1. Open PyCharm:

- Open PyCharm after installation.
- Click on "Create New Project".

### 2. Configure New Project:

- Choose the location for your project.
- Select "Django" from the list of available project types.
- Click "Create" to create your project.

## Step 3: Install Django

### 1. Open Terminal in PyCharm:

- Go to View > Tool Windows > Terminal or press Alt + F12.

### 2. Install Django:

- In the terminal, type the following command:

```
sh
```

```
Copy code
```

```
pip install django
```

## Step 4: Create Django Project

### 1. Run Django Command:

- In the terminal, navigate to your project directory if not already there.
- Type the following command to create a new Django project:

```
sh
Copy code
django-admin startproject myproject
```

- Replace myproject with the desired project name.

## Step 5: Create a Django App

### 1. Navigate to Project Folder:

- In the terminal, navigate to the project folder created in the previous step:

```
sh
Copy code
cd myproject
```

### 2. Create Django App:

- Type the following command to create a new app:

```
sh
Copy code
python manage.py startapp myapp
```

- Replace myapp with the desired app name.

## Step 6: Modify Code to Meet Requirements

### 1. Add App to Settings:

- Open myproject/settings.py.
- Add your app name to the INSTALLED\_APPS list:

```
python
Copy code
INSTALLED_APPS = [
```

```
...  
'myapp',  
]
```

## 2. Define Models, Views, and URLs:

- Create models in `myapp/models.py`.
- Define views in `myapp/views.py`.
- Create URL patterns in `myapp/urls.py` and include them in the project's `urls.py`.

## Step 7: Run the Django Server

### 1. Run Server Command:

- In the terminal, run the following command to start the server:

```
sh  
Copy code  
python manage.py runserver
```

## Step 8: Open the Project in Browser

### 1. Open Browser:

- Open your web browser.
- Go to `http://127.0.0.1:8000` or the link displayed in the PyCharm terminal.

## Step 9: Launch Your Project

### 1. View Your Project:

- Your project should now be running and accessible via the link provided.
- You can view and interact with your Django application in the browser.

THANKS