

# Sliding Window Pattern

**Sliding Window** is an algorithmic technique to process a subset (window) of data in a list (array/string) that slides from start to end. Instead of checking every possible subset (which is slow), we efficiently move a “window” forward to cover all possible cases in linear time.

- **Use Cases:** When you need to calculate something (sum, max, count, etc.) over all continuous subarrays/substrings of a fixed size.

# SLIDING WINDOW PATTERN: MAXIMUM SUM SUBARRAY OF SIZE K

Array: [2, 1, 5, 1, 3, 2]

Window size (K): 3

Task: Find the maximum sum of any subarray of size 3.

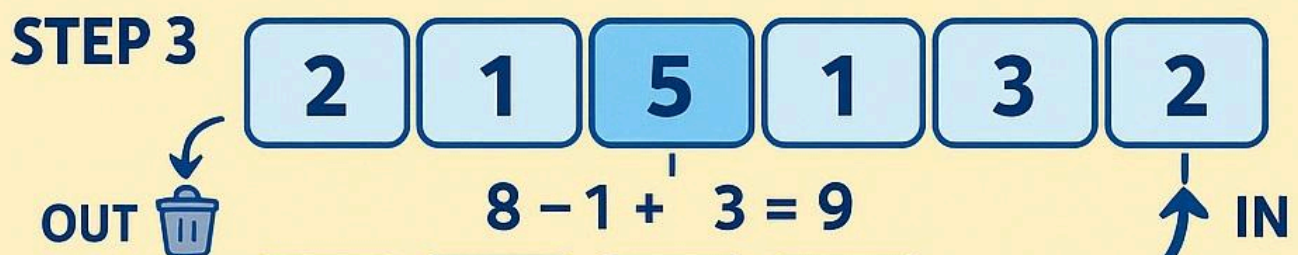


STEP 2



$$2 + 1 + 5 = 8$$

Slide window: Subtract left, add right  
→ New sum = 7



Max  
sum =  
9

STEP 5



Maximum sum = 9 (5, 1, 3)

Sliding Window lets you process fixed-size groups in

## Analogy

Imagine a window of fixed size on a train. As the train moves, the scenery changes within the window. Similarly, in an array, the window covers a few elements, and as we “slide” the window, we move to the next group of elements.

## Common Problems

- Maximum/Minimum sum of a subarray of size  $K$
- Longest substring with no more than  $K$  distinct characters
- Smallest subarray with sum  $\geq S$

Let’s do the **most basic one**:

## Example: Maximum Sum Subarray of Size $K$

### Problem:

Given an array of integers and a number  $K$ , find the maximum sum of any contiguous subarray of size  $K$ .

### Step-by-step Solution:

#### Naive Way:

Loop through every possible subarray of size  $K$ , calculate the sum. This is  $O(N*K)$ .

#### Sliding Window Way:

- Calculate the sum of the first window (first  $K$  elements).
- For every next window, subtract the element going out of the window (on the left), and add the new element coming in (on the right).
- Update the maximum sum found.

## C Code Example

```
#include <stdio.h>

int maxSumSubarray(int arr[], int n, int k) {
    if (n < k) {
        printf("Window size is larger than array.\n");
        return -1;
    }

    int max_sum = 0;
    // 1. Calculate sum of first window
    for (int i = 0; i < k; i++) {
        max_sum += arr[i];
    }

    int window_sum = max_sum;

    // 2. Slide the window from k to n-1
    for (int i = k; i < n; i++) {
        // Remove the leftmost element, add the new rightmost element
```

```

        window_sum += arr[i] - arr[i - k];
        if (window_sum > max_sum)
            max_sum = window_sum;
    }

    return max_sum;
}

int main() {
    int arr[] = {2, 1, 5, 1, 3, 2};
    int k = 3;
    int n = sizeof(arr) / sizeof(arr[0]);

    int result = maxSumSubarray(arr, n, k);
    printf("Maximum sum of a subarray of size %d = %d\n", k, result);

    return 0;
}

```

## How This Works:

### 1. Initial Window:

First, we sum the first 'k' elements ( $2 + 1 + 5 = 8$ ).

This is our starting window.

### 2. Sliding the Window:

Next, instead of recalculating sum for [1,5,1] and [5,1,3]... we do this:

- For window [1,5,1], remove 2 (leftmost), add 1 (rightmost):

$$8 - 2 + 1 = 7$$

- For [5,1,3], remove 1 (now at the left), add 3:

$$7 - 1 + 3 = 9$$

- For [1,3,2], remove 5, add 2:

$$9 - 5 + 2 = 6$$

### 3. Keep Track of Maximum:

Every time we get a new window sum, we check if it's the largest so far.

### 4. Output:

In this example, the answer is **9** (from the window [5,1,3]).

## Key Points

- **Why is this better?**

Instead of recalculating the sum each time (slow), we do just **two operations** for each slide (subtract one, add one), so it's very fast— $O(N)$  time.

- **Where is this useful?**

Any time you need to look at every subarray or substring of a fixed size and do some operation (sum, max, min, etc.).

## Visual Representation

For  $K=3$  and  $arr = [2, 1, 5, 1, 3, 2]$ :

- Window 1: [2, 1, 5] → Sum = 8
- Window 2: [1, 5, 1] → Sum = 7
- Window 3: [5, 1, 3] → Sum = 9 (max)
- Window 4: [1, 3, 2] → Sum = 6

Max = 9

## Practice Problem for You

Try to change the code to **find the minimum sum subarray of size K**.

**Tip:** Just initialize `min_sum` to a large value, and update it in the loop.