Pigar Biteng

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Education

University of Texas Rio Grande Valley

B.S. Computer Science / Cumulative GPA: 3.96

Intro to Deep Learning (Current)

May 2026

Edinburg, TX

Relevant Coursework:

• Data Structures and Algorithms

Software Engineering

Programming in Unix/Linux Environment

Experience

Undergraduate Research Assistant

Sep. 2024 – Present

Edinburg, TX

University of Texas Rio Grande Valley

Project: Optimizing NeuroEvolution of Augmented Topologies (NEAT) based algorithm in Swarm Robotic Foraging

- Currently researching on **Optimizing NeuroEvolution of Augmented Topologies (NEAT)** based algorithm in **Swarm Robotic Foraging** through Penalty-**Reward Systems**
- Coding in C++ to simulate the robots in Argos3 simulation and in Java and Python to train the model and evaluate the accuracy

Reinforcement Learning Research Intern

June 2024 - Aug. 2024

University of Texas Rio Grande Valley

Edinburg, TX

Project: Impact of Reward Structure Variations on Agent Behavior in Multi-Agent Reinforcement Learning

- Utilized the Unity Machine Learning Agents toolkit in C# to make varying reward structures for training agents to play 2v2 soccer to view the effects of more individualistic rewards
- Analyzed and compared strategies displayed by the trained agents to understand the change in behaviors that were made from varying reward structures
- Found the more individualistic reward models generated riskier behaviors leading to higher scoring games

Mathematics Research Assistant

June 2023 - May 2024

University of Texas Rio Grande Valley

Edinburg, TX

Projects: Constrained quantization for a uniform distribution; Conditional quantization for uniform distributions on line segments and regular polygons

- $\bullet \ \ \text{Incorporated findings from M athmatica into $two \ research \ papers$ on $Constrained \ Quantization$}$
- Worked with finding the most optimal set of points given a distribution of one to six points
- Accepted for **publication** in the **Houston Journal of Mathematics**

Involvement

Society of Aerospace and Robotics (SARE) - Organization

Aug. 2024 - Present

University of Texas Rio Grande Valley

Edinburg, TX

Project: High Aspect Ratio Vessel, HARV

- Developing the **telemetry** and **UI** for the HARV with a collaborative team utilizing **Jira** for project management
- Utilizing React and Vite to develop the UI and node.js for the backend

Hack Research - Research Themed Hackathon

Nov. 2024 - Nov. 2024

Project: Evaluating the Accuracy of Large Language Models in Extracting Election Data

- Worked in a team of three to produce a two-page paper in 24 hours
- Wrote a paper testing the performance of **LLMs** to make **structured** data, a table, from **unstructured** data, news articles

Skills

Languages: C++, C#, Python, Java, HTML/CSS, Mathmatica **Software**: VS Code, Arduino IDE, GitHub, Pytorch, Unity Editor **Soft Skills:** Time management, Adaptable, Agile methodolgy