Gamification

Gamification refers to applying elements of a game in non-game environments. By applying gamification to our project, users can obtain achievements upon completing a certain task. Some obtainable achievements in the website are given below:-

| Achievement | Description |
|---------------------|---|
| 1. Welcome! | Awarded when a user creates an account. |
| 2. First Job Search | Awarded when a user searches for their first job |
| 3. Beginner | Awarded when a user searches for ten jobs. |
| 4. Intermediate | Awarded when a user searches for fifty jobs. |
| 5. Expert | Awarded when a user searches for hundred jobs. |
| 6. Job hopper | Awarded when a user changes their job based on the system recommendations |
| 7. Competer | Awarded when a user chooses a job of high demand |
| 8. Explorer | Awarded when a user views information regarding occupation like occupation information, certifications and learning material. |
| 9. Trend Tracker | Awarded when a user views a trend like occupation trend, job postings, occupation demands and news. |