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TI2B / 08
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Tugas 2

Mata Kuliah : Pemrograman Berbasis Objek

1.

```
1.
/*
public class televisi {

    public String merk, warna;
    public int berat;
    public double harga, layar;

    public void tampil() {
        System.out.println("Merk "+merk);
        System.out.println("Warna "+warna);
        System.out.println("Berat "+berat);
        System.out.println("Harga Rp. "+harga);
        System.out.println("Ukuran layar "+layar+" inch");
    }
}
```

2.

```
2.
/*
public class senjata {
    public String merk, warna;
    public int jumlahPeluru, tembak, isiSenjata;
    public double berat;

    public void tembak(int decrement){
        tembak = jumlahPeluru - decrement;
    }
    public void isiSenjata( int increment){
        isiSenjata = jumlahPeluru + increment;
    }

    public void tampil(){
        System.out.println("Senjata "+merk);
        System.out.println("Warna "+warna);
        System.out.println("Berat "+berat+"kg");
        System.out.println("Jumlah peluru maksimal"+jumlahPeluru);
        System.out.println("Berat senjata "+berat);
    }
}
```

3.

```
- */
public class pegawai {
    public String nama, alamat;
    public int NIP, noTelp;
    public double gaji;

    public void tampil(){
        System.out.println("Nama: "+nama);
        System.out.println("NIP: "+NIP);
        System.out.println("Alamat: "+alamat);
        System.out.println("No telp: "+noTelp);
        System.out.println("Gaji: Rp. "+gaji+ "/bulan");
    }
}
```

4.

```
*/
public class mobil {
    public String merk, warna;
    public double harga;
    public int kecepatan, gigiRoda;

    public void tambahKecepatan(int increment){
        kecepatan = kecepatan + increment;
    }

    public void rem(int decrement){
        kecepatan = kecepatan - decrement;
    }

    public void cetakStatus(){
        System.out.println("Merek: "+merk);
        System.out.println("Warna "+warna);
        System.out.println("Harga: Rp. "+harga+" juta");
        System.out.println("Kecepatan: "+kecepatan);
        System.out.println("Gigi: "+gigiRoda);
    }
}
```

5.

```
public class kulkas {

    public String merk;
    public String warna;
    public double harga;
    public int suhu, tambah, kurang;

    public void tambahSuhu (int decrement) {
        tambah = suhu + decrement;
    }

    public void kurangSuhu (int increment) {
        kurang = suhu - increment;
    }

    public void tampil() {
        System.out.println("Merk: "+merk);
        System.out.println("Warna: "+warna);
        System.out.println("Harga: Rp."+harga);
        System.out.println("Suhu: "+suhu+"C");
        System.out.println("Tambah suhu: "+tambah+"C");
        System.out.println("Kurangi suhu: "+kurang+"C");
    }
}
```