# PRABHAV CHAWLA

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#### **EDUCATION**

#### Georgia Institute of Technology, Atlanta, GA

August 2016 - Present

- Bachelor of Science in Computer Science; GPA: 3.93/4.0
- Expected Graduation: December 2019
- Relevant coursework: iOS Developer Nanodegree by Udacity, Machine Learning, Advanced Algos, Intro to AI, Design and Analysis of Algos, Data Structures and Algos, Object Oriented Programming
- Concentrations: Intelligence & Theory

# **WORK EXPERIENCE**

#### Pindrop, Atlanta, GA

May 2018 - August 2018

Software Engineering Intern

- Worked in a SCRUM environment to develop a new release of Pindrop's voice fraud detection application. Used ReactJS on the front-end, a Ruby on Rails API and a MySQL database on the backend.
- Added new functionality to the API, wrote rake tasks to set up and populate the database, wrote RSpec unit tests to improve test coverage, started using Cypress for end-to-end tests, created new React components, worked with UX team to implement UI enhancements, fixed bugs reported by QA and customers.

## Center for Academic Success, Georgia Tech, Atlanta, GA

August 2017 - Present

Peer-Led Study Tutor

- Plans and holds tutoring sessions twice a week for a Linear Algebra class of 200 students
- Obtained a level 2 tutoring certification from CRLA (College Reading & Learning Association)

# Mylan, Canonsburg, PA

May 2017 - August 2017

Application Developer Intern

- Designed an iOS app for Mylan's office of the CIO to track performance metrics of over 250 IT projects:
  - Application notified users of high-risk projects, thus enabling prompt action from Project Managers
  - Integrated the authentication process with ADFS, allowing users to log-in via company credentials
  - Utilized the Charts library to create interactive dashboards from project data fetched via SOAP calls

## School of Interactive Computing, Georgia Tech, Atlanta, GA

December 2016 - April 2017

Student Research Assistant at Contextualized Support for Learning Lab

- Improved user accessibility and UX for the open-source Runestone Interactive eBooks project:
  - Refactored code for the platform's audio tour feature written in JavaScript
  - Created custom key bindings using the CodeMirror API to aid keyboard-dependent users
- Developed practice exams for the AP Computer Science eBook, used by over 10,000 students

#### **PROJECTS**

HomeRun January 2018 – April 2018

- Designed an Android application to help Atlanta's homeless people find and reserve spots at local shelters
- Used Firebase authentication and real-time database to support multi-user networking, created custom UI elements and features to improve user experience

### **T-Square Gradebook**

August 2017 - October 2017

- Worked on an iOS app that allows students to view class grades in a user friendly, lightweight mobile UI
- Enabled support for Georgia Tech's CAS and two-factor authentication process, used the SwiftSoup library to parse HTML data fetched from T-Square (the official gradebook portal) without API access

#### **Halite Game Bot**

February 2017 - April 2017

- Wrote a heuristics-based bot in Python to compete in the Halite game challenge; topped local leaderboards
- Implemented a tournament structure for other bots to compete in through a Django application hosted on AWS Elastic Beanstalk

### **Analogy Question Solver AI**

November 2016

- Trained a word2vec model on the Wikipedia corpus using the Gensim library and Python's NLTK library
- Tested the model on analogy question extracted from documents using regex; reached 75% accuracy

SafeWalk September 2016

- Used Python to handle network requests for an app which suggests the safest way to walk between places
- Led a team of four to implement the application for Georgia Tech's campus map at HackGT

#### **SKILLS**

- · Languages: Python, Swift, Ruby, Java, JavaScript, SQL
- Frameworks: iOS development, Ruby on Rails, Webapp2, ReactJS, Android development