**Game used: DOTA 2 (Steam version)  
Competition method: 5 versus 5 (Team play, 5 players per  
team)**

**Game mode: Captain Mode (CM)**

**Sides: (Radiant / Dire; Ban first) will be announced before  
the match or decided by a coin toss .**

**Victory condition: The first team to destroy the other team’s  
ancient (main building).**

**General Rules-**

**• All competitors must be present at the tournament area 15  
minutes prior to their scheduled match.  
• Tournament PCs are only to be used for match play only.  
Any other activities on the PCs are not allowed (ie checking  
emails, surfing the net, etc).  
• Each team will be given around 10 to 15 minutes to set up  
their equipment after which, the match will immediately  
start.  
• If a competitor has to leave the tournament area during  
their scheduled match, a referee/ official must be informed.  
• The tournament area is restricted only to tournament  
competitors. Competitors are not allowed to enter the  
tournament area with companions that are not participating  
in the tournament. In addition, tournament officials reserve  
the right to deny anyone, even a competitor from entering  
the tournament area within reason.  
• At the conclusion of match play, teams are expected to  
break down their equipment in an orderly manner. Teams  
need to straighten their tournament area up once they break  
down. Please take into consideration that other matches  
may be taking place and it would be unsportsmanlike to  
disturb other competitors while competing.**

**SUBSTITUTIONS  
• The tournament official or referees must be informed if  
any substitutions are to be done.  
• Teams are allowed to substitute twice only in the  
tournament.  
• Substitutions can only be done before or after a match is  
done and not during.  
• The substitute player must be registered with the team  
prior to the tournament starting.  
• The substitute player for the team must not be playing for  
any other team in the tournament.**

**EXPLOITS  
The following game/map exploits are specifically  
prohibited:  
Exploiting game or map bugs/glitches/flaws ("exploits") for  
the purposes of gaining an unfair advantage is prohibited.  
Exploits that are not specifically named here are still  
prohibited but will be dealt with on a case-by-case basis.  
There are currently no exceptions.  
THIRD PARTY SOFTWARE  
The use of any third-party addons, hooks, programs or  
wrappers that interact with or alter the Dota 2 client, its  
appearance or behaviour for the purposes of gaining an  
unfair advantage is prohibited. Players and teams caught  
using such addons will, at the discretion of the tournament  
administrators, be removed from the tournament and forfeit  
any prizes awarded by their position.**