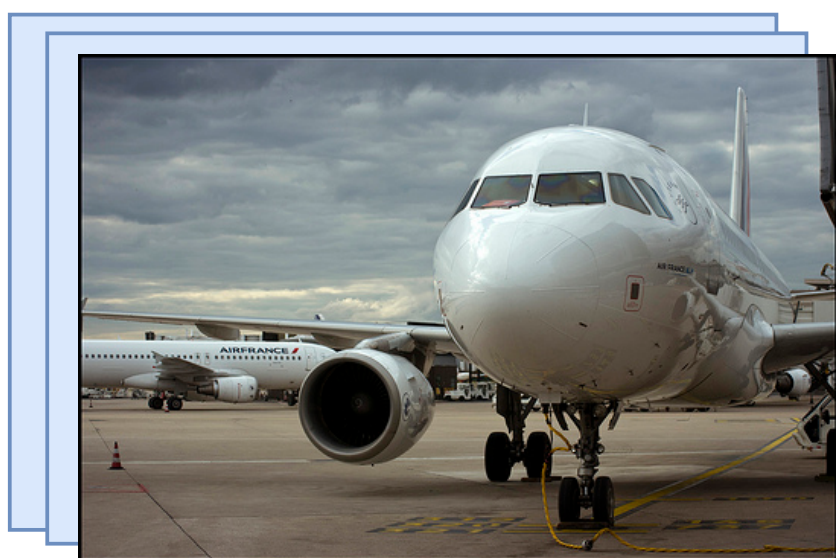
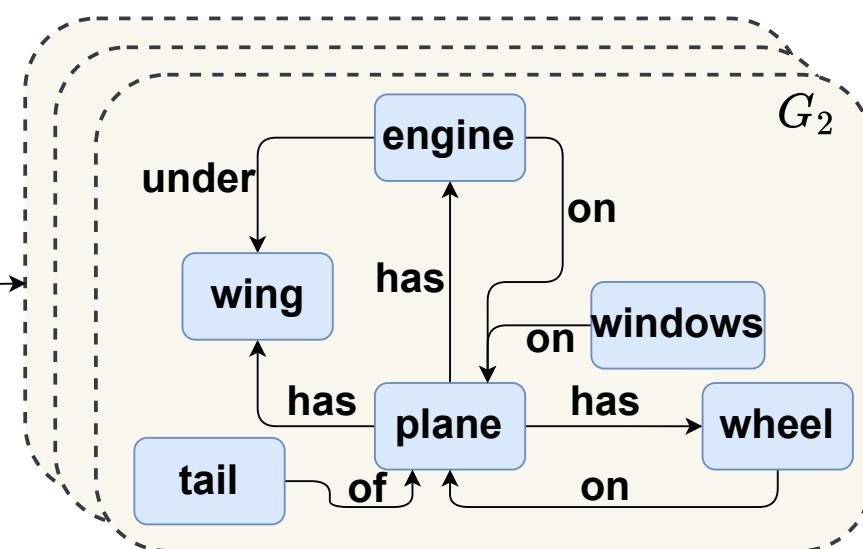


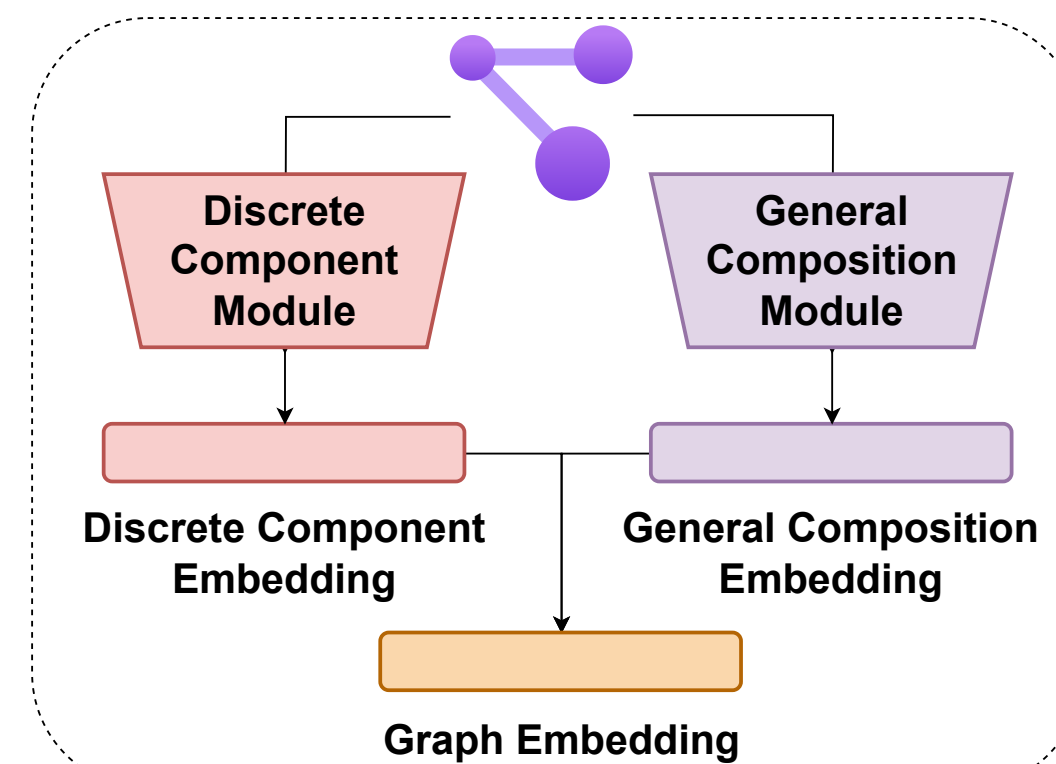
(a) Scene Graph Generation



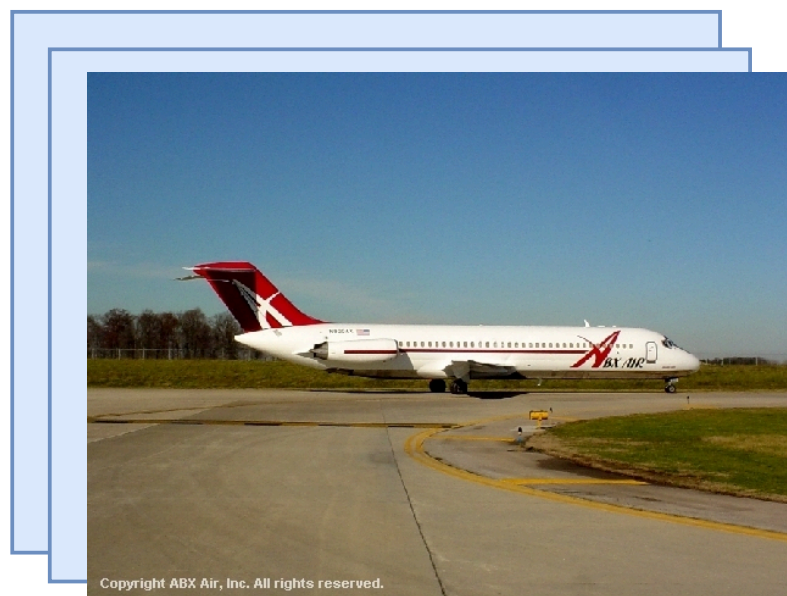
SGG



(b) Graph Embedding



(c) Relational Matrix Construction



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