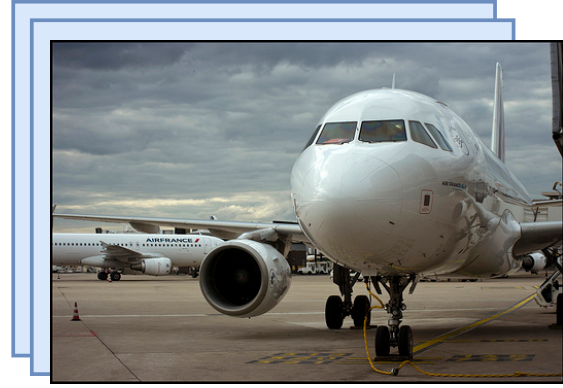
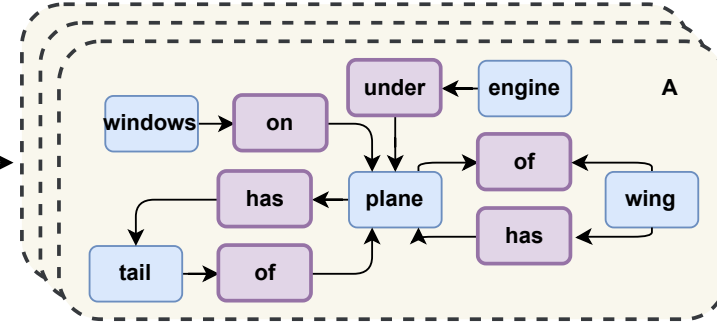
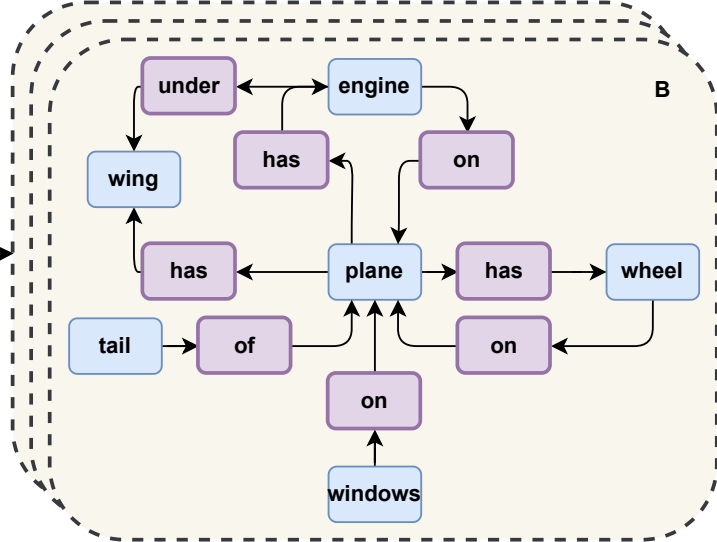


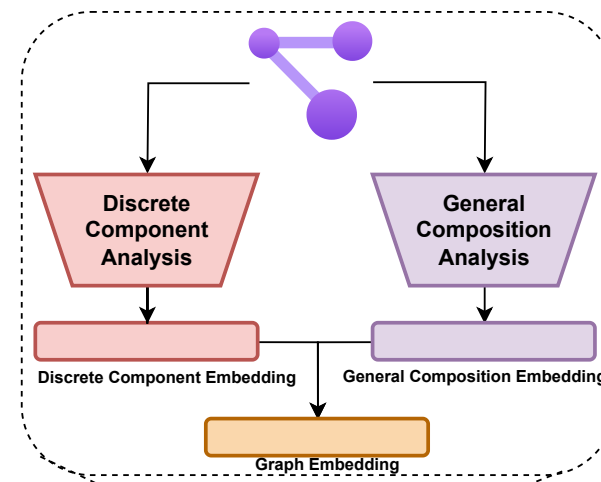
(a) Scene Graph Generation



SGG



(b) Graph Embedding



(c) Relational Matrix Construction

