

# KATHMANDU UNIVERSITY

Dhulikhel, Kavre



## DOCUMENTATION FOR ASSIGNMENT-2

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This is the documentation for the website with features like BaseMap, Marker, geojson loaded in the map.

The GitHub repository link for this project is [here](#)

## Section1: Preparing the Map

1. First of all HTML file is created. In this HTML file. The necessary scripts are added inside the head section of the html files. The appropriate title should be given to the website.

```
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Assignment-2</title>

  <link rel="stylesheet" href="https://unpkg.com/leaflet@1.9.4/dist/leaflet.css"
    integrity="sha256-p4NxAoJBhIIN+hmnHrzRCf9tD/miZyoHS5obTRR9BMY="
    crossorigin="" />

  <script src="https://unpkg.com/leaflet@1.9.4/dist/leaflet.js"
    integrity="sha256-20nQCchB9co0qIjJZRGuk2/Z9VM+kNiyxNV11vTlZBo="
    crossorigin=""></script>
  <script src="https://unpkg.com/axios/dist/axios.min.js"></script>
```

**(IMPORTANT)** The leaflet Javascript and leaflet stylesheet are added in the head section. Both can be found in the leaflet's official documentation. Here is the [link](#).

2. Now we'll initialize the map and set its view to our chosen geographical coordinates and a zoom level:

```
var map = L.map('map').setView([27.611565, 85.231399], 7);
```

Zoom Level

These are the latitude and Longitude  
On which the map will be focused.

For this to work we have to make a division for the map in the body section of the HTML file. And the height and width of this division are made 100vh and 100% respectively in the style section.

**(IMPORTANT)**

```
<style>#map {
  height: 100vh;
  width: 100%;
}
```

3. Now the tileLayer is added to the map. Which will be the baseLayer for this assignment. The others tilelayers can also be added. [Here](#)

```
var osm = L.tileLayer('https://tile.openstreetmap.org/{z}/{x}/{y}.png', {
  maxZoom: 19,
  attribution: '&copy; <a href="http://www.openstreetmap.org/copyright">OpenStreetMap</a>'
}).addTo(map);
```

This will add the tilelayer to map

## Section2: Adding map controls

4. Zoom: The Zoom buttons are added by default, except when you set its zoom Control option to false. You can also change the texts for Zoom In and Zoom Out text.

Factory	Description
<code>L.control.zoom(&lt;<a href="#">Control.Zoom options</a>&gt; options)</code>	Creates a zoom control

### Options

Option	Type	Default	Description
<code>zoomInText</code>	String	<code>'&lt;span aria-hidden="true"&gt;+&lt;/span&gt;'</code>	The text set on the 'zoom in' button.
<code>zoomInTitle</code>	String	<code>'Zoom in'</code>	The title set on the 'zoom in' button.
<code>zoomOutText</code>	String	<code>'&lt;span aria-hidden="true"&gt;&amp;#x2212;&lt;/span&gt;'</code>	The text set on the 'zoom out' button.
<code>zoomOutTitle</code>	String	<code>'Zoom out'</code>	The title set on the 'zoom out' button.

5. Now Scale is added to maps as:

```
L.control.scale({position: "topleft"}).addTo(map);
```

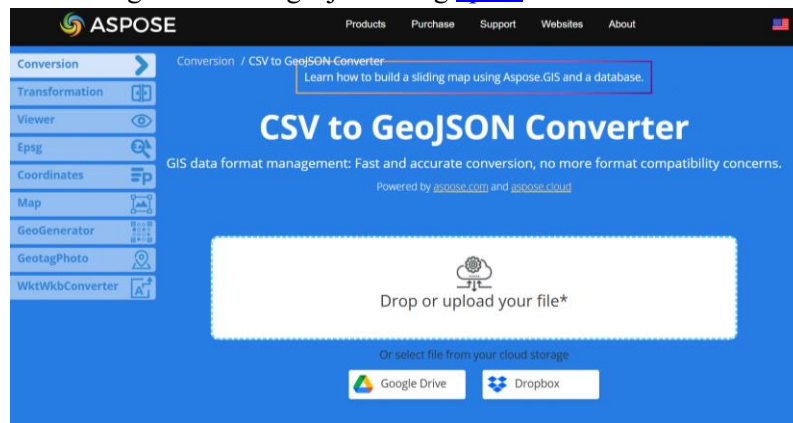
This is then added to map

Position is set to Top Left

## Section3: Adding student GeoJSON

6. Now we were provided with the student CSV file. The csv file contains name, their address, Municipality, District. Now our objective is to display the location of individual students in the map by using marker. And display the infos of the students as popup , when clicked on that marker.

- i. Converting the CSV to geojson using [apose](#)



- ii. The obtained geojson is the added to the project directory and then fetched as

```
fetch("data/students.geojson").then(response=>{
  return response.json();
}).then(data=>{
  data.features.forEach(feature => {
```

2.The geojson is then converted to JSON

1. This will fetch the geojson file

3. forEach loop is used to access the details of each person

- iii. The location information of the student are the used to add marker in their location as:

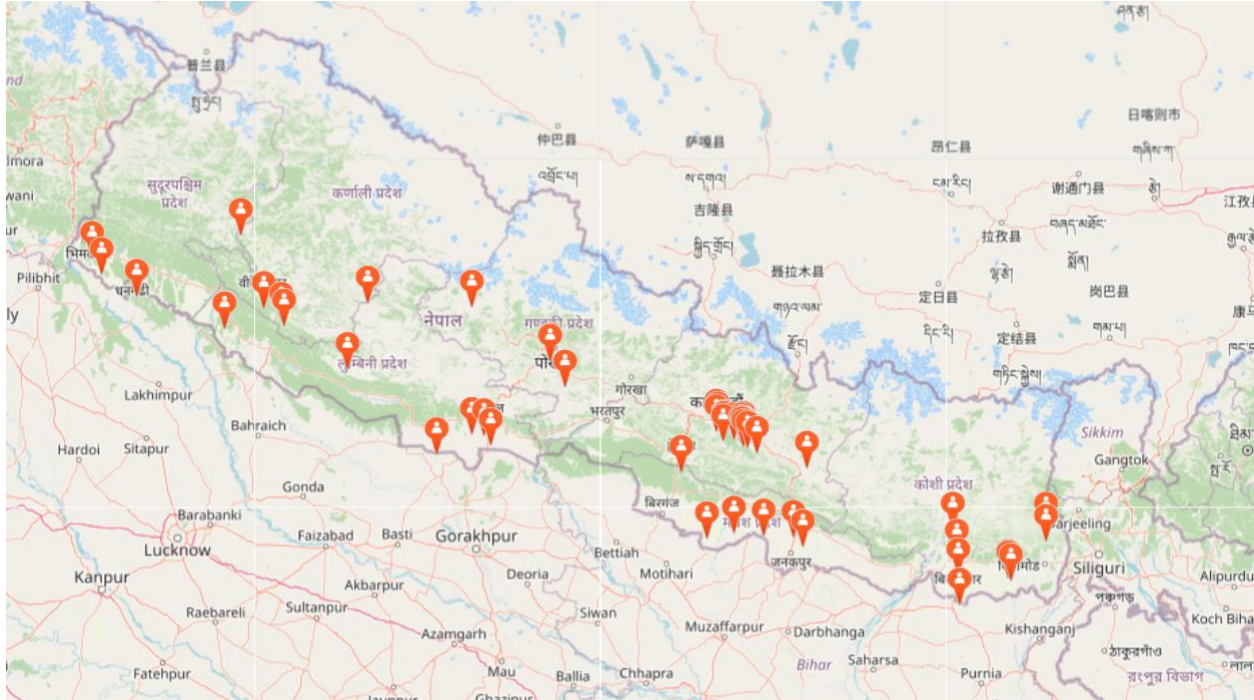
```
).then(data=>{  
  data.features.forEach(feature => {  
  
    let studentCoordinates= feature.geometry.coordinates;  
    let lat = studentCoordinates[ 1];  
    let long= studentCoordinates[0];  
    var studentHouse = L.marker([lat,long],{icon: myIcon})
```

This is the function that is used  
To add marker in location , (lat , long)

marker can be  
customized as

```
var myIcon = L.icon({  
  iconUrl: 'data/person.png'  
  iconSize: [50, 50]})
```

The result is:



The marker is then added to myMarkerGroup as:

```
var myMarkerGroup= L.layerGroup();
```

This will create a layer group name myMarkerGroup.

```
var studentHouse = L.marker([lat, long], {
myMarkerGroup.addLayer(studentHouse);
```

This will add the markers to myMarkerGroup. **Note:** This should be inside for each loop.

iv. Now the for popup. The popup content is: They are made using div.

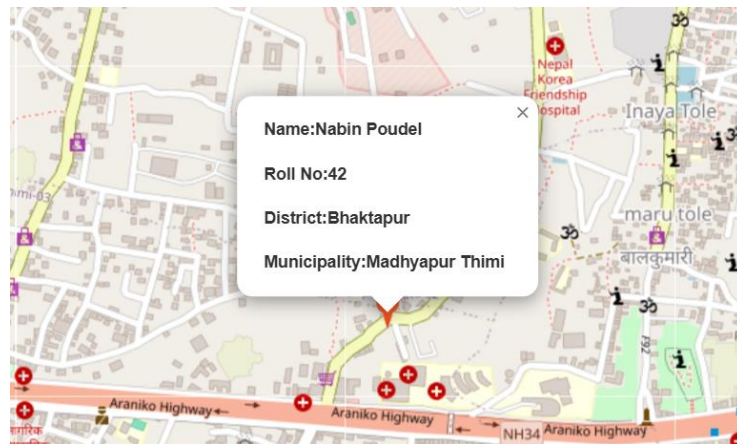
```
var studentPoup= `<div>
<h4>Name:${studentName}</h4>
<h4> Roll No:${rollNo}</h4>
<h4>District:${districtStudent} </h4>
<h4> Municipality:${municipality}</h4>

</div>`
```

```
let studentPopup = studentHouse.bindPopup(studentPoup)

studentHouse.on("click", function(ev){
  studentPopup.openPopup();
});
```

This is the event function. This syntax means. When marker studentHouse is clicked. It will display popup content as set previously.



## For Districts, Municipalities and Provinces

It follows similar process as students. But option method **onEachFeature** is used. A Function that will be called once for each created Feature. This function loops over each feature.

```
fetch("data/districts.geojson")
  .then(response =>{return response.json()})
  .then(data=> { let district= L.geoJSON(data,{onEachFeature:function(feature, layer){
    layer.bindPopup(`${feature.properties.shapeName}`);
  }});
  districts.addLayer(district);
```

This will bind popup to each district, and show district name.

The structure of district geojson is as:

```

"features": [
{ "type": "Feature", "properties": { "shapeName": "Saptari", "shapeISO": "", "shapeID": "7968833484946100078623",
{ "type": "Feature", "properties": { "shapeName": "Sindhupalchok", "shapeISO": "", "shapeID": "796883348450868440",
{ "type": "Feature", "properties": { "shapeName": "Bara", "shapeISO": "", "shapeID": "79688334875970147852459",
{ "type": "Feature", "properties": { "shapeName": "Nuwakot", "shapeISO": "", "shapeID": "79688334817077666187877",
{ "type": "Feature", "properties": { "shapeName": "Gorkha", "shapeISO": "", "shapeID": "79688334893802880856426",
{ "type": "Feature", "properties": { "shapeName": "Nawalparasi", "shapeISO": "", "shapeID": "79688334871878033214

```

Municipalities and provinces have the same steps to load geojson and display popups.

## Section4: API integration

```

135
136
137
138 // api for weather
139 var weatherLayer= L.layerGroup();
140 map.on('click', function(ev) {
141     if(map.hasLayer(weatherLayer)){
142         axios.get('https://api.openweathermap.org/data/2.5/weather?lat=${ev.latlng.lat}&lon=${ev.latlng.lng}&appid=16a250
143         .then(function(response) {
144

```

Event function

This is the axios method  
To send get request

Api for weather

```

<script src="https://unpkg.com/leaflet@1.9.4/dist/leaflet.js"
integrity="sha256-20nQCchB9co0qIjJZRGuk2/Z9VM+kNiyxNV1lvTlZBo="
crossorigin=""></script>
<script src="https://unpkg.com/axios/dist/axios.min.js"></script>

```

For the axios get to work we must include this script in head section of html.



```
const weatherPopup = `
<div style="background: linear-gradient(135deg,#00feba,#5b548a);
width :200px;

color: white;
padding: 10px;
border-radius: 8px;
text-align: center;">

<h1 style="font-size: 30px; padding-bottom:5px; margin-bottom: 20px;">${(response.data.main.t
<h3 style= "padding:5px"> ${response.data.weather[0].main}</h4>

<h2>${response.data.name}</h2>

<div style="display: flex; justify-content: space-between; margin-top: 10px;">
```

This will set the styled popup using css.

This will display the popup in the location  
Where it is clicked.

```
;
var myWeather=L.popup()
.setLatLng(ev.latlng)
.setContent(weatherPopup)
.openOn(weatherLayer);

weatherLayer.addLayer(myWeather);

})
.catch(function(error) {

// Handle errors
console.log("Error Fetching Weather Data: ", error);
})
.finally(function() {
console.log("Weather Displayed Successfully")
});
```

The result:



For Global Biodiversity Data:

This will make layer Group  
For species marker

This is the axios get request.

This will return the json file, which contains data for animals  
spotting location, and their infos.

```
var speciesLayer = L.layerGroup();
axios.get("https://api.gbif.org/v1/occurrence/search?country=NP&format=geojson")
  .then(response => {
    const data = response.data.results;

    data.forEach(item => {
      const lat = item.decimalLatitude;
      const lon = item.decimalLongitude;
      const species = item.scientificName;
      const image = item.media[0].identifier;
    });
  });
```

For each loop to extract data for each spotting

data is extracted for json for each spotting

```

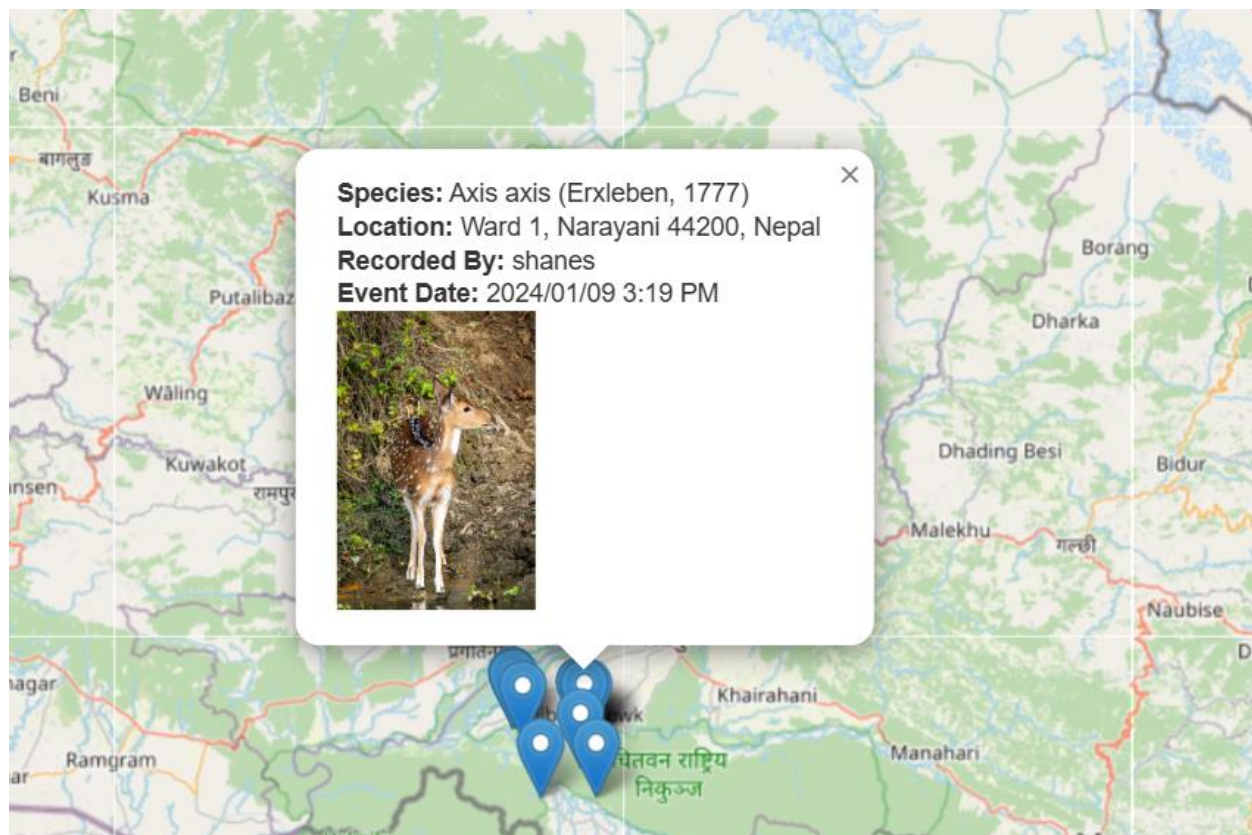
var speciesMarker = L.marker([lat, lon])

.bindPopup(`
  <strong>Species:</strong> ${species}<br>
  <strong>Location:</strong> ${item.verbatimLocality}<br>
  <strong>Recorded By:</strong> ${item.recordedBy}<br>
  <strong>Event Date: </strong> ${item.verbatimEventDate}<br>
  <img src = ${image} style = "width:100px;height:auto;">
`);
speciesLayer.addLayer(speciesMarker);
});

```

Popup for each spotting.

Result



## Section5: Adding base map and all other overlays as custom overlays

```
var baseLayers= {"OSM":osm }  
var overLays = {"Students":myMarkerGroup, "Country":nepalLayer,"Provinces":provincesLayer,"Municipalities":munilay  
  
L.control.layers(baseLayers, overLays,{collapsed:false}).addTo(map);
```

The base layers and overlays are made

This will make the controls not collapsible and always Expanded