After completing chapters 1-3 in our first section for PHY1044, you should be able to:

- 1. Convert between units.
- 2. Understand and use significant figures correctly.
- 3. Estimate orders of magnitude.
- 4. Differentiate between theories, hypotheses, laws, and models.
- 5. Distinguish between speed, velocity, and acceleration.
- 6. Understand the difference between instantaneous and average quantities.
- 7. Use \pm signs to indicate direction in 1-dimensional motion.
- 8. Apply kinematic equations to 1-dimensional problems.
- 9. Solve free fall problems (where $a_y = -g = -9.8 \,\mathrm{m/s^2}$).
- 10. Create and interpret graphs of x, v, and a versus t.
- 11. Solve projectile motion problems using kinematic equations in the x and y directions.
- 12. Add vectors graphically and using the component method.
- 13. Break a vector into x and y components and convert components back into magnitude and direction.
- 14. Subtract vectors.