Peter Sekan
UX & frontend engineer

>> *My name is Pete, and I am a UX & frontend engineer with a strong focus on implementing and maintaining design systems and frontend component libraries. With over a decade of experience in software design covering different roles, I am able to design and build great user interfaces, create and develop awesome teams, implement and improve processes that speed up the production cycle, and still make it feel fun!*

Education

Certified Full Stack Developer Ironhack Web Dev Bootcamp
February 2023 – May 2023

During this nine-week long course, we have built three web projects, from a static HTML page to a fully functional web application with ReactJS, ExpressJS, and MongoDB.

See two of my projects:

The Cyrano Service
NoGame

Bachelor of Arts in Interface Design University of Applied Science Potsdam
August 2007 – May 2014

During my studies I have focused on the following topics: human-computer interaction, usability, design by numbers, physical computing, typography, typeface design, art and design theory. In most cases, I have chosen coding as my tool for creation.

See some of my projects:

Redesign Design Radar
Processing 2.0
Font Fun Friday

Contact
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sekan.pete@gmail.com
petersekan.de

GitHub
LinkedIn

Soft Skills
Learner, harmonist, inputer, active listener, maximizer, individualizationist, mediator [INFP], team player, creative.

UX Skills
Design thinking, UI design, atomic design, whiteboard, documentation, workshops, typography, icon design, brand design.

Engineering Skills
HTML, CSS, Javascript, Git, ReactJS, MongoDB, ExpressJS, Vite, Svelte, AnimeJS, Markdown, NPM, TailwindCSS, Sass.

Software Skills
VS Code, Sketch, Figma, Jira, Trello, Miro, Notion, AdobeCC, Glyphs, MS Office, Google Docs.

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Work Experience

Associate Director Product Design at Marketlogic Software
January 2019 – June 2022

I was responsible for hiring, developing, and mentoring a team of UX professionals. Together with this team, we have brought the Marketlogic Software platform from the browser to mobile devices, with a unified design system.

Responsibilities:
Team developement, design system, ux design, documentation, task management.

Design Engineer at Marketlogic Software
June 2016 – December 2018

I have improved the communication between designers and engineers by building a living style guide and prototypes with ReactJS and a Sketch component library. Which has lead to the implementation of the company's first design system.

Responsibilities:
Design system, prototyping, component library, UX & UI design, documentation.

Freelance Interface Designer
July 2011 – June 2016

As a freelancer, I have provided visual designs for websites and layouts, but also provided full-stack solutions for websites.

Still living project:
Praxis Lars Werner

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Languages
Professional English & native German.

Professional Skills
Team building & developing, mentoring, Agile, Scrum, task management, presentation.

Personal Skills
Caring dad, good friend, great cook.