# Lab Assignment 7

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# 1 Assignment 7

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1.1 Banker's Algorithm for Deadlock Avoidance

#### Concept Overview:

#### • Resources and Processes:

The system is assumed to have a fixed number of resources and several processes. Each process has a maximum resource requirement (maximum matrix) and a current allocation (allocation matrix).

#### • Need Calculation:

For each process, the remaining resource requirement (need) is computed as: need = maximum - allocation

#### • Safety Check:

The algorithm checks if the system is in a safe state by trying to find an ordering of processes (a safe sequence) where each process's remaining need can be satisfied by the available resources. When a process completes, it releases its resources, which are added back to the pool of available resources.

#### Python Implementation:

# [8]: def bankers\_algorithm(available, max\_matrix, allocation): """ Implements the Banker's algorithm to check if the system is in a safe state. Parameters: available: A list of available resources. max\_matrix: A 2D list where each row represents the maximum resources ⇒ each process might request. allocation: A 2D list where each row represents the resources currently ⇒ allocated to each process.

```
Returns:
      (is_safe, safe_sequence) where:
        is_safe is a Boolean indicating if the system is safe,
        safe_sequence is the order in which processes can finish (if safe).
    n_processes = len(max_matrix)
    n_resources = len(available)
    # Calculate the Need matrix
    need = [[max_matrix[i][j] - allocation[i][j] for j in range(n_resources)]
            for i in range(n_processes)]
    safe_seq = []
    finish = [False] * n_processes
    work = available.copy() # Copy of available resources to simulate resource_
 \rightarrowallocation
    while len(safe_seq) < n_processes:</pre>
        allocated = False
        for i in range(n processes):
            if not finish[i]:
                # Check if the process's need can be satisfied by the current_
 →work (available resources)
                if all(need[i][j] <= work[j] for j in range(n_resources)):</pre>
                     # Simulate allocation: process i finishes and releases itsu
 \rightarrowresources
                    for j in range(n_resources):
                        work[j] += allocation[i][j]
                    safe_seq.append(i)
                    finish[i] = True
                    allocated = True
        if not allocated:
            # No process could be allocated resources, so the system is unsafe.
            break
    is_safe = (len(safe_seq) == n_processes)
    return is_safe, safe_seq
# Example usage:
if __name__ == "__main__":
    # Example resource state for three processes and three resource types:
    available = [0, 1, 1]
    max matrix = [
        [7, 5, 3],
        [3, 2, 2],
        [9, 0, 2]
```

```
allocation = [
         [3, 0, 2],
         [1, 1, 1],
         [2, 0, 1]
    ]
    print("Example 1:")
    safe, sequence = bankers_algorithm(available, max_matrix, allocation)
        print("System is in a safe state.")
        print("Safe sequence:", sequence)
    else:
        print("System is NOT in a safe state. No safe sequence exists.")
    # Example with a different state:
    available = [2, 3, 2]
    max_matrix = [
         [6, 4, 3],
         [3, 2, 2],
         [4, 2, 2]
    1
    allocation = [
         [2, 1, 1],
         [1, 1, 1],
         [1, 0, 1]
    1
    print("\nExample 2:")
    safe, sequence = bankers_algorithm(available, max_matrix, allocation)
    if safe:
        print("System is in a safe state.")
        print("Safe sequence:", sequence)
        print("System is NOT in a safe state. No safe sequence exists.")
Example 1:
System is NOT in a safe state. No safe sequence exists.
Example 2:
System is in a safe state.
Safe sequence: [1, 2, 0]
```

# 1.2 Deadlock Detection Algorithm

Concept Overview:

# • Purpose:

Unlike the Banker's algorithm (which avoids deadlock), the deadlock detection algorithm checks whether a deadlock has occurred given the current state of resource allocation.

#### • Steps:

#### 1. Compute the Need:

Similar to Banker's, calculate need = maximum - allocation.

# 2. Mark Processes with Zero Allocation:

Processes that are not holding any resources are marked as finished.

#### 3. Simulate Process Completion:

Iteratively, for each uncompleted process, if its need can be met by the current available resources, mark it as finished and add its allocated resources back to the pool.

#### 4. Identify Deadlocked Processes:

Any process that cannot complete by the end of the simulation is considered deadlocked.

# Python Implementation:

```
[10]: def deadlock_detection(available, allocation, max_matrix):
          Implements a deadlock detection algorithm.
          Parameters:
            available: A list of available resources.
            allocation: A 2D list where each row represents the resources currently \Box
       ⇔allocated to each process.
            	extit{max\_matrix: A 2D list where each row represents the maximum resources} {}_{\sqcup}
       ⇔each process may request.
          Returns:
            A list of process indices that are deadlocked.
          n_processes = len(max_matrix)
          n_resources = len(available)
          # Calculate the Need matrix
          need = [[max_matrix[i][j] - allocation[i][j] for j in range(n_resources)]
                  for i in range(n_processes)]
          finish = [False] * n_processes
          work = available.copy()
          # Mark processes that have no allocated resources as finished (they cannot,
       →be deadlocked)
          for i in range(n_processes):
              if all(allocation[i][j] == 0 for j in range(n_resources)):
                  finish[i] = True
```

```
while True:
        found = False
        for i in range(n_processes):
            if not finish[i]:
                # Check if the process's need can be met by the current
 ⇔available resources
                if all(need[i][j] <= work[j] for j in range(n_resources)):</pre>
                    for j in range(n_resources):
                        work[j] += allocation[i][j]
                    finish[i] = True
                    found = True
        if not found:
            break
    # Processes that are not finished are deadlocked
    deadlocked = [i for i, done in enumerate(finish) if not done]
    return deadlocked
# Example usage:
if __name__ == "__main__":
    # Example resource state for three processes and three resource types:
    available = [1, 5, 2]
    max_matrix = [
        [3, 3, 2],
        [1, 2, 2],
        [1, 3, 3]
    1
    allocation = [
        [2, 0, 1],
        [0, 1, 0],
        [1, 1, 1]
    1
    print("Example 1:")
    deadlocked_processes = deadlock_detection(available, allocation, max_matrix)
    if deadlocked_processes:
        print("Deadlock detected in processes:", deadlocked_processes)
    else:
        print("No deadlock detected.")
    # Example with a different state:
    available = [0, 1, 1]
    max_matrix = [
        [7, 5, 3],
        [3, 2, 2],
        [9, 0, 2]
```

```
allocation = [
    [3, 0, 2],
    [1, 1, 1],
    [2, 0, 1]
]

print("\nExample 2:")
deadlocked_processes = deadlock_detection(available, allocation, max_matrix)
if deadlocked_processes:
    print("Deadlock detected in processes:", deadlocked_processes)
else:
    print("No deadlock detected.")
```

# Example 1:

No deadlock detected.

# Example 2:

Deadlock detected in processes: [0, 1, 2]