Virtual Memory: Systems

Adapted form Randal E. Bryant and David R. O'Hallaron, Computer Systems: A Programmer's Perspective, 3/E (CS:APP3e),即"深入理解计算机系统(中文版)" Chapter 9.

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Spring 2018

Today

- Simple memory system example
- Case study: Core i7/Linux memory system

Review of Symbols

Basic Parameters

- N = 2ⁿ: Number of addresses in virtual address space
- M = 2^m: Number of addresses in physical address space
- **P = 2**^p : Page size (bytes)

Components of the virtual address (VA)

- TLBI: TLB index
- TLBT: TLB tag
- VPO: Virtual page offset
- VPN: Virtual page number

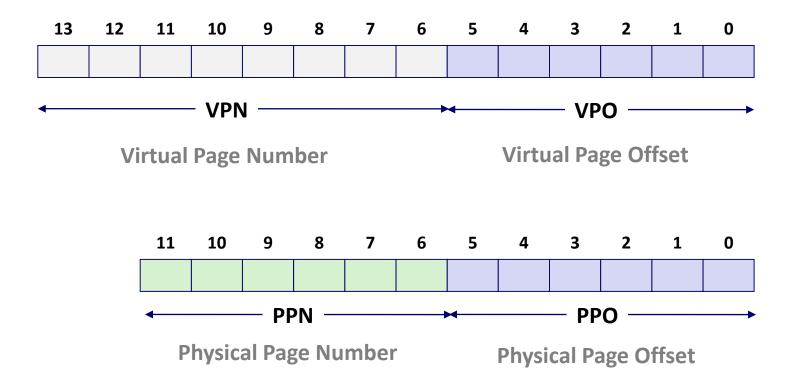
Components of the physical address (PA)

- PPO: Physical page offset (same as VPO)
- PPN: Physical page number
- CO: Byte offset within cache line
- CI: Cache index
- CT: Cache tag

Simple Memory System Example

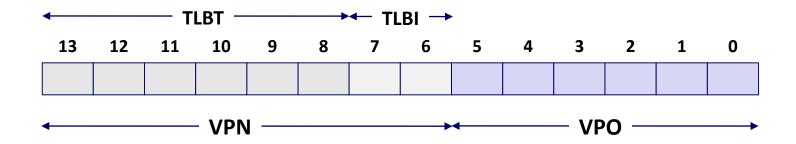
Addressing

- 14-bit virtual addresses
- 12-bit physical address
- Page size = 64 bytes



1. Simple Memory System TLB

- 16 entries
- 4-way associative



Set	Tag	PPN	Valid									
0	03	_	0	09	0D	1	00	_	0	07	02	1
1	03	2D	1	02	_	0	04	_	0	0A	_	0
2	02	_	0	08	_	0	06	_	0	03	_	0
3	07	_	0	03	0D	1	0A	34	1	02	_	0

2. Simple Memory System Page Table

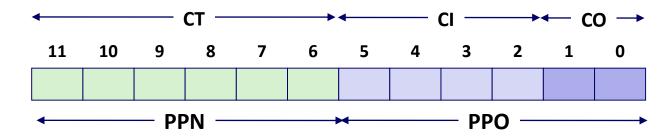
Only show first 16 entries (out of 256)

VPN	PPN	Valid
00	28	1
01	1	0
02	33	1
03	02	1
04	_	0
05	16	1
06	_	0
07	_	0

VPN	PPN	Valid
08	13	1
09	17	1
0A	09	1
ОВ	-	0
OC	1	0
0D	2D	1
0E	11	1
OF	0D	1

3. Simple Memory System Cache

- 16 lines, 4-byte block size
- Physically addressed
- Direct mapped

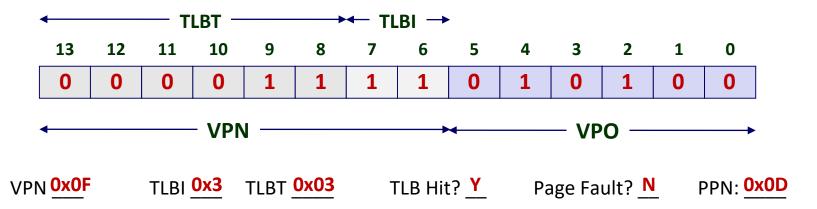


ldx	Tag	Valid	<i>B0</i>	B1	B2	<i>B3</i>
0	19	1	99	11	23	11
1	15	0	_	_	_	_
2	1B	1	00	02	04	08
3	36	0	_	-	_	_
4	32	1	43	6D	8F	09
5	0D	1	36	72	F0	1D
6	31	0	_	_	_	_
7	16	1	11	C2	DF	03

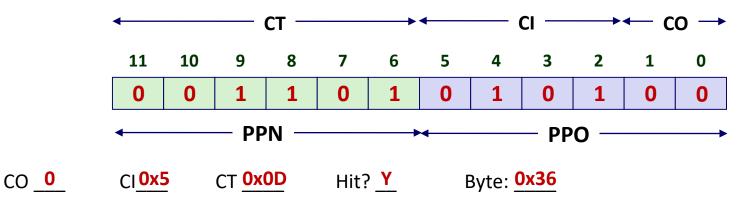
ldx	Tag	Valid	В0	B1	B2	В3
8	24	1	3A	00	51	89
9	2D	0	_	_	_	_
Α	2D	1	93	15	DA	3B
В	0B	0	-	_	-	_
С	12	0	-	_	-	_
D	16	1	04	96	34	15
Е	13	1	83	77	1B	D3
F	14	0	_	_	_	_

Address Translation Example #1

Virtual Address: 0x03D4

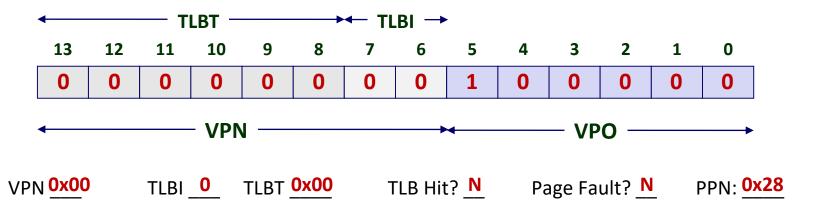


Physical Address



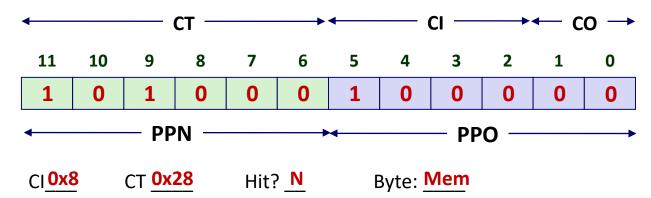
Address Translation Example #2

Virtual Address: 0x0020



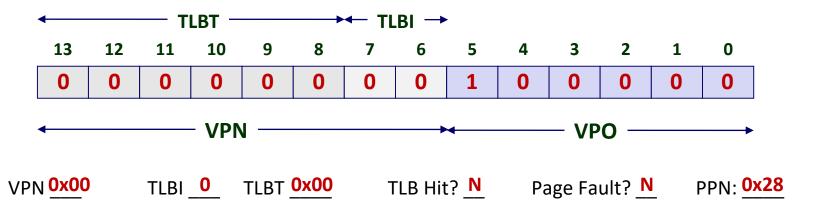
Physical Address

CO 0



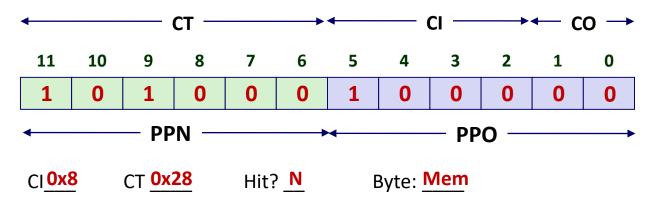
Address Translation Example #3

Virtual Address: 0x0020



Physical Address

CO 0

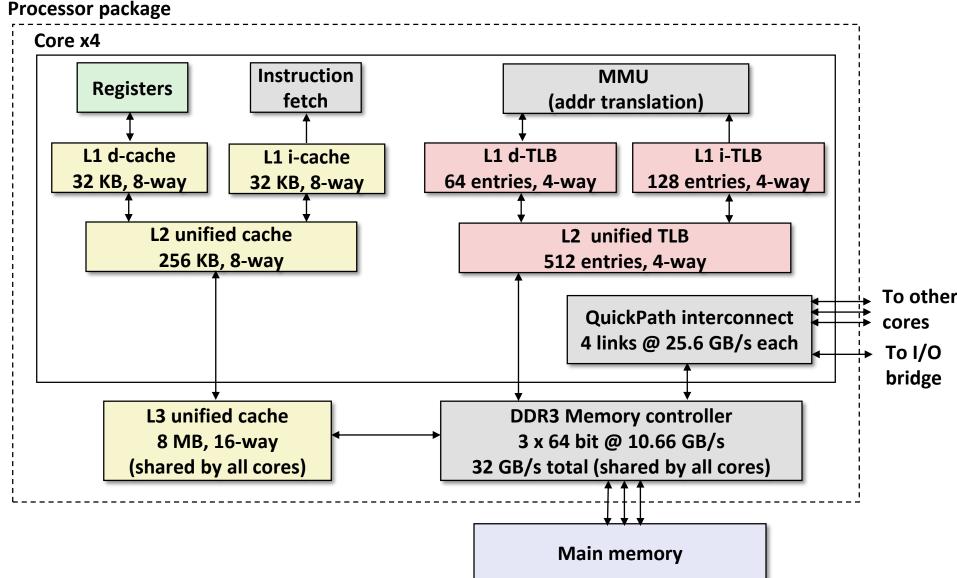


Today

- Simple memory system example
- Case study: Core i7/Linux memory system
- Memory mapping

Intel Core i7 Memory System





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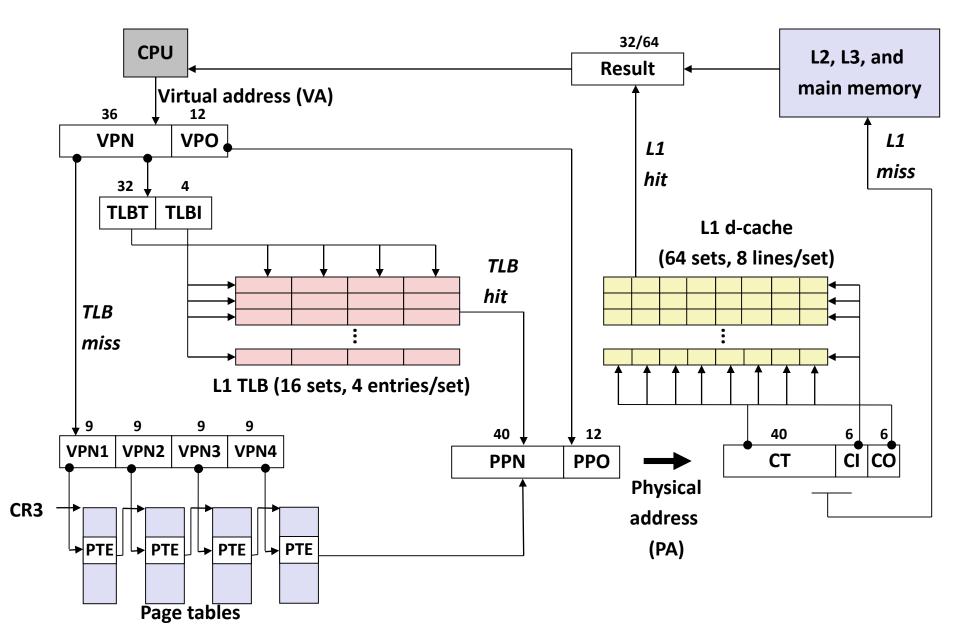
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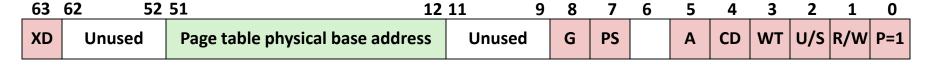
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End-to-end Core i7 Address Translation



Core i7 Level 1-3 Page Table Entries



Available for OS (page table location on disk)

P=0

Each entry references a 4K child page table. Significant fields:

P: Child page table present in physical memory (1) or not (0).

R/W: Read-only or read-write access access permission for all reachable pages.

U/S: user or supervisor (kernel) mode access permission for all reachable pages.

WT: Write-through or write-back cache policy for the child page table.

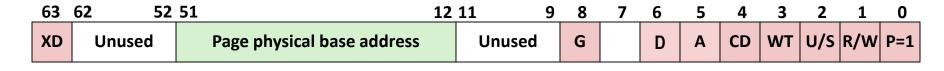
A: Reference bit (set by MMU on reads and writes, cleared by software).

PS: Page size either 4 KB or 4 MB (defined for Level 1 PTEs only).

Page table physical base address: 40 most significant bits of physical page table address (forces page tables to be 4KB aligned)

XD: Disable or enable instruction fetches from all pages reachable from this PTE.

Core i7 Level 4 Page Table Entries



Available for OS (page location on disk)

P=0

Each entry references a 4K child page. Significant fields:

P: Child page is present in memory (1) or not (0)

R/W: Read-only or read-write access permission for child page

U/S: User or supervisor mode access

WT: Write-through or write-back cache policy for this page

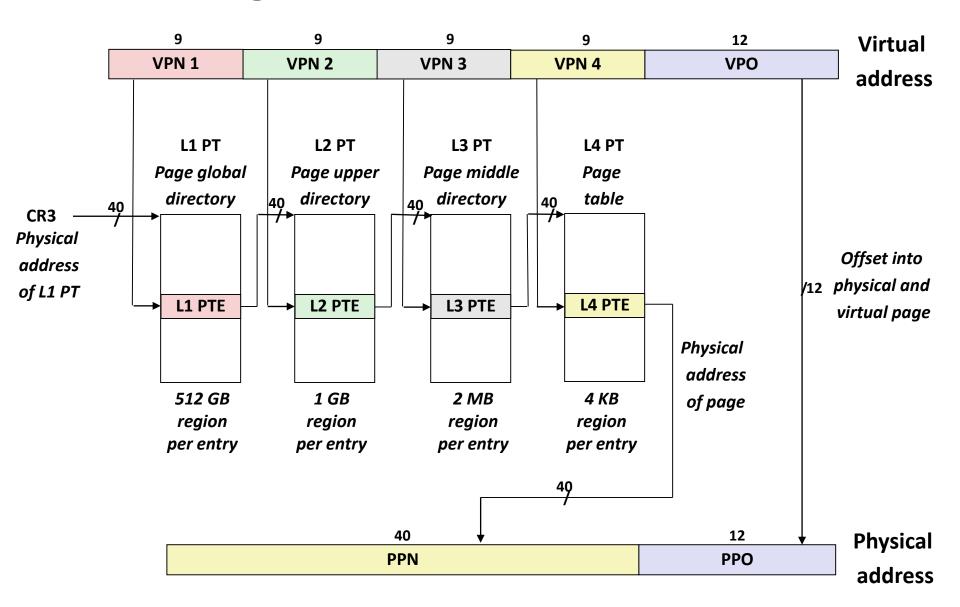
A: Reference bit (set by MMU on reads and writes, cleared by software)

D: Dirty bit (set by MMU on writes, cleared by software)

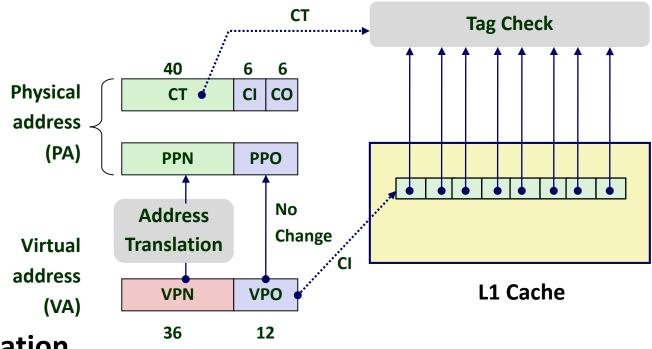
Page physical base address: 40 most significant bits of physical page address (forces pages to be 4KB aligned)

XD: Disable or enable instruction fetches from this page.

Core i7 Page Table Translation



Cute Trick for Speeding Up L1 Access



Observation

- Bits that determine CI identical in virtual and physical address
- Can index into cache while address translation taking place
- Generally we hit in TLB, so PPN bits (CT bits) available next
- "Virtually indexed, physically tagged"
- Cache carefully sized to make this possible