

BER of BPSK in AWGN Channels

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Outline

- Simulation Scenarios
- Error Rate Curves: Theoretical vs. Simulated vs. Approximation
 - How do I know if my theoretical curve is correct?
 - Equal probability of the transmitted bits
 - Non-equal probability of the transmitted bits
- Scatter Plot and Histogram @ SNR = 3dB & SNR = 10dB
- My MATLAB Codes

Simulation Scenarios

- data bit $d = +1$ or -1 is transmitted.

$$P(d = +1) = P_1 \text{ and } P(d = -1) = 1 - P_1$$

- transmitted symbol

$$s = d \cdot \sqrt{2E_b T} = \begin{cases} \sqrt{2E_b T} & , \text{if } d = +1 \text{ is transmitted} \\ -\sqrt{2E_b T} & , \text{if } d = -1 \text{ is transmitted} \end{cases}$$

where T : bit interval (Assume $T = 1$ sec in my MATLAB code to simulate the BPSK system)

E_b : bit energy (Assume $E_b = 1$ J in my MATLAB code to simulate the BPSK system)

- additive Gaussian noise: $w \sim N(0, \sigma^2) \Rightarrow f_w(w) = \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{w^2}{2\sigma^2}}$

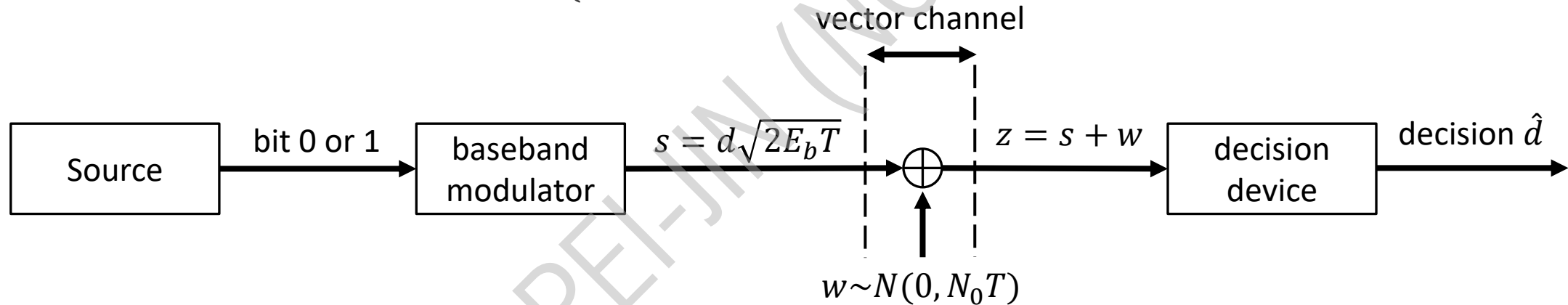
where $E[w] = 0$

$$\text{Var}(w) = E[w^2] = \sigma^2 = N_0 T$$

Simulation Scenarios

- discrete-time system model (Equivalent Baseband Model)

$$z = s + w = \begin{cases} N(\sqrt{2E_bT}, N_0T) & , \text{if } d = +1 \text{ is transmitted} \\ N(-\sqrt{2E_bT}, N_0T) & , \text{if } d = -1 \text{ is transmitted} \end{cases}$$



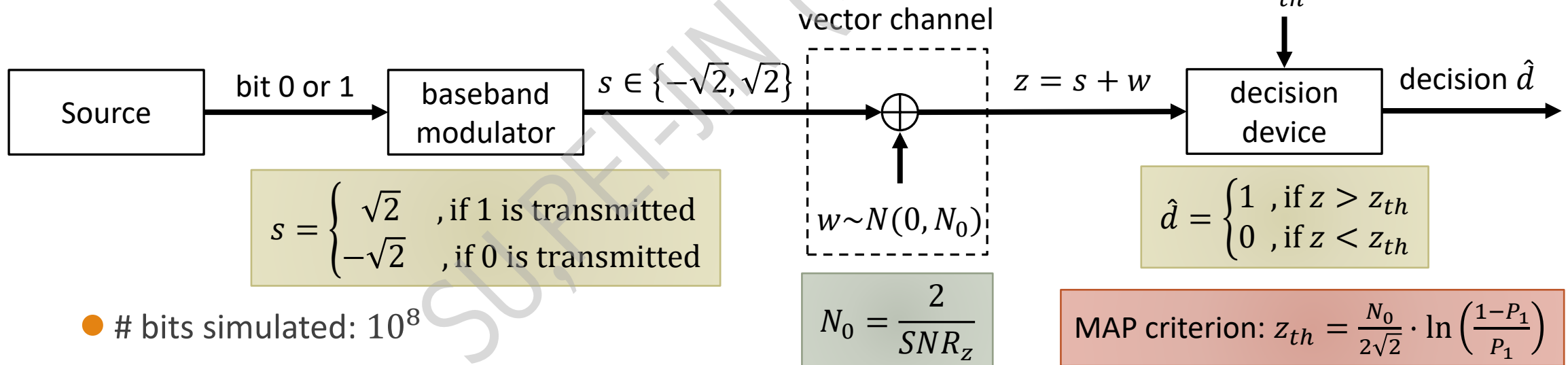
- definition of SNR

$$SNR_z \equiv \frac{E[|s|^2]}{E[|w|^2]} = \frac{2E_bT}{N_0T} = \frac{2E_b}{N_0}$$

Simulation Scenarios

- system block diagram
 - Assume $T = 1$ sec and $E_b = 1$ J

$$z = s + w = \begin{cases} N(\sqrt{2}, N_0) & , \text{if 1 is transmitted} \\ N(-\sqrt{2}, N_0) & , \text{if 0 is transmitted} \end{cases}$$



Error Rate Curves: Theoretical vs. Simulated vs. Approximation

- The theoretical bit error rate (BER) of the **ML detector**:

$$BER_{ML} = Q(\sqrt{SNR_z}) = Q\left(\sqrt{\frac{2E_b}{N_0}}\right) = Q\left(\sqrt{\frac{2}{N_0}}\right)$$

where **$T = 1$ sec** and **$E_b = 1$ J**

- Approximation of $Q(x)$:

$$Q(x) \cong \frac{1}{2} e^{-\frac{x^2}{2}} \quad (\text{Approximation 1})$$

$$Q(x) \cong \frac{1}{\sqrt{2\pi}x} e^{-\frac{x^2}{2}} \quad (\text{Approximation 2})$$

Error Rate Curves: Theoretical vs. Simulated vs. Approximation

- The theoretical bit error rate (BER) of the **MAP detector**:

$$\begin{aligned}BER_{MAP} &= P_1 \cdot Q\left(\sqrt{SNR_z} - \frac{z_{th}}{\sqrt{N_0 T}}\right) + (1 - P_1) \cdot Q\left(\sqrt{SNR_z} + \frac{z_{th}}{\sqrt{N_0 T}}\right) \\&= P_1 \cdot Q\left(\frac{\sqrt{2E_b T} - z_{th}}{\sqrt{N_0 T}}\right) + (1 - P_1) \cdot Q\left(\frac{\sqrt{2E_b T} + z_{th}}{\sqrt{N_0 T}}\right) \\&= P_1 \cdot Q\left(\frac{\sqrt{2} - z_{th}}{\sqrt{N_0}}\right) + (1 - P_1) \cdot Q\left(\frac{\sqrt{2} + z_{th}}{\sqrt{N_0}}\right)\end{aligned}$$

where $T = 1$ sec and $E_b = 1$ J

- Why plotting theoretical curves?

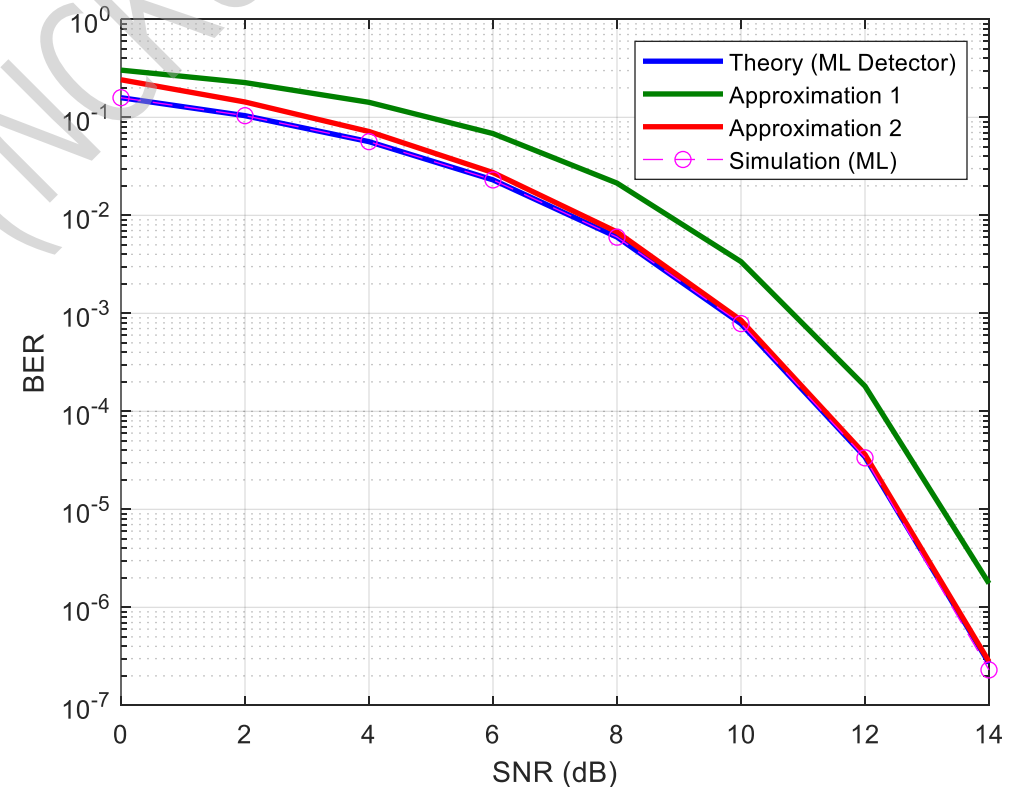
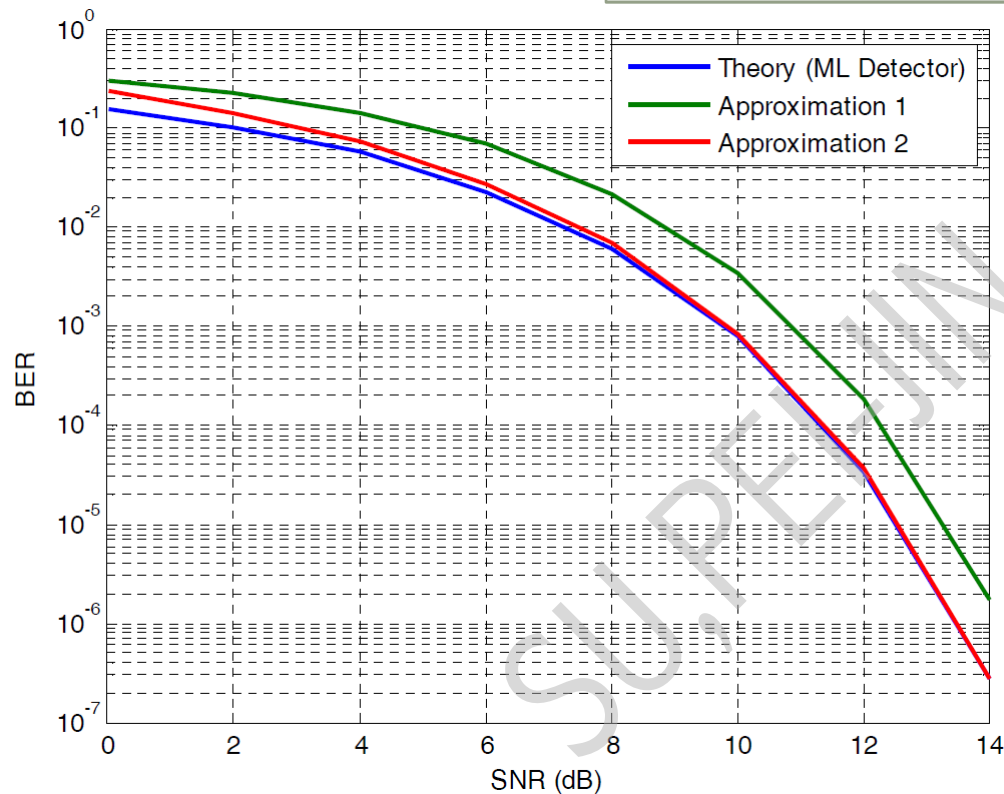
Ans: Compare my simulation result with theoretical BER curves.

How do I know if my theoretical curve is correct?

● Appendix 1

Approximation 1: $Q(x) \cong \frac{1}{2} e^{-\frac{x^2}{2}}$

Approximation 2: $Q(x) \cong \frac{1}{\sqrt{2\pi}x} e^{-\frac{x^2}{2}}$

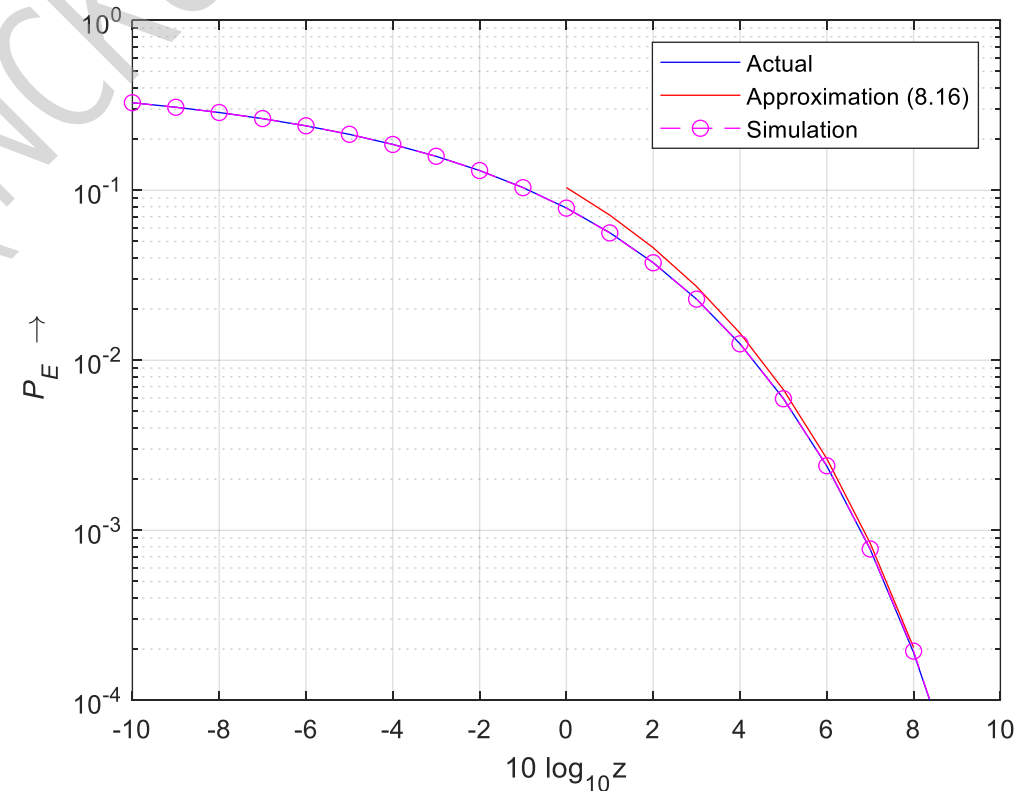
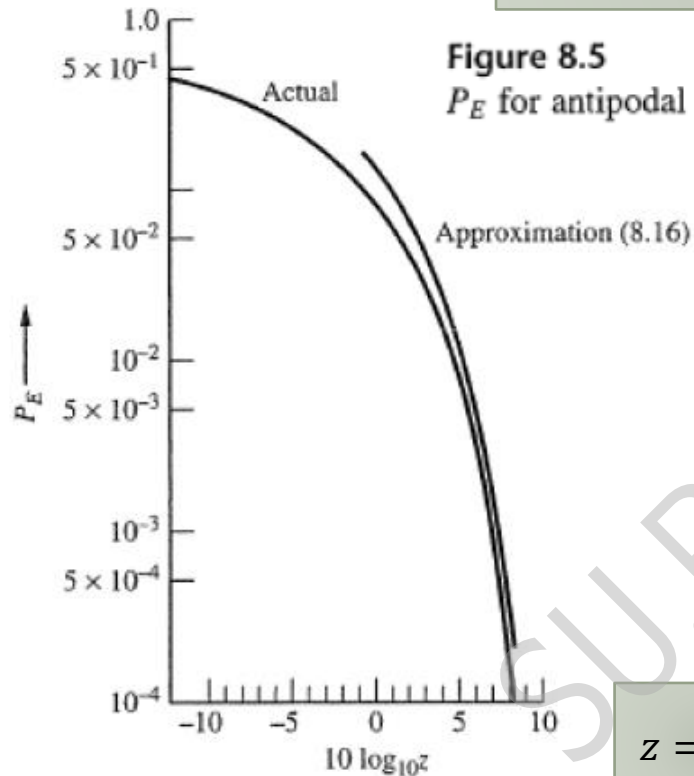


How do I know if my theoretical curve is correct?

- Appendix 2

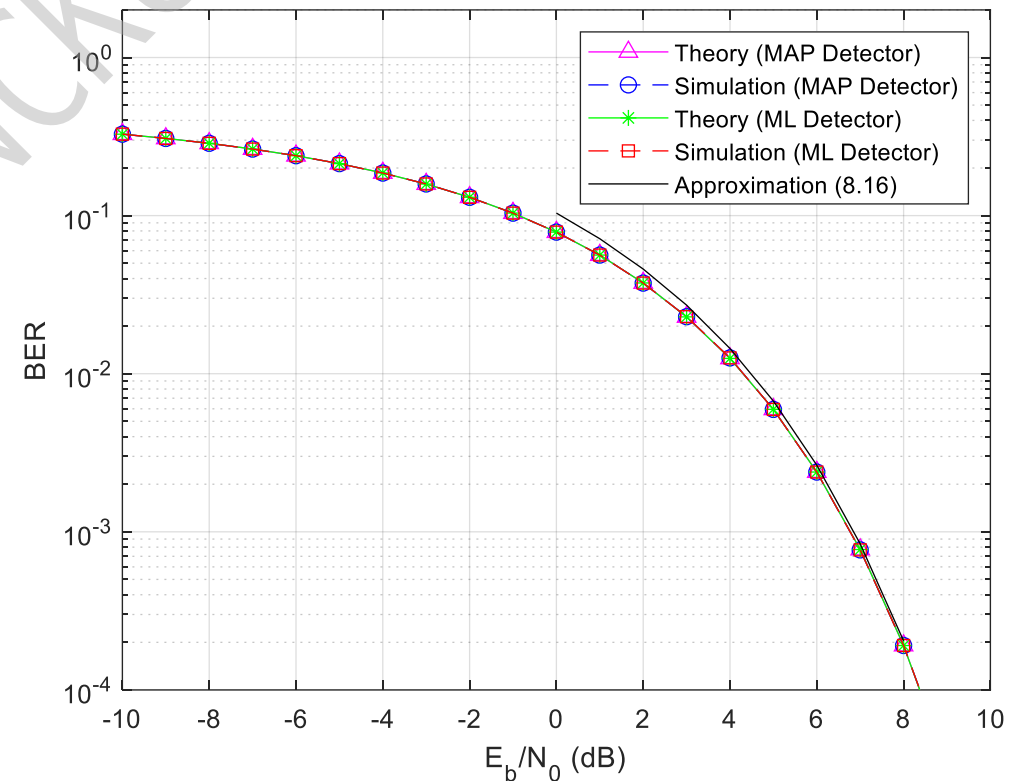
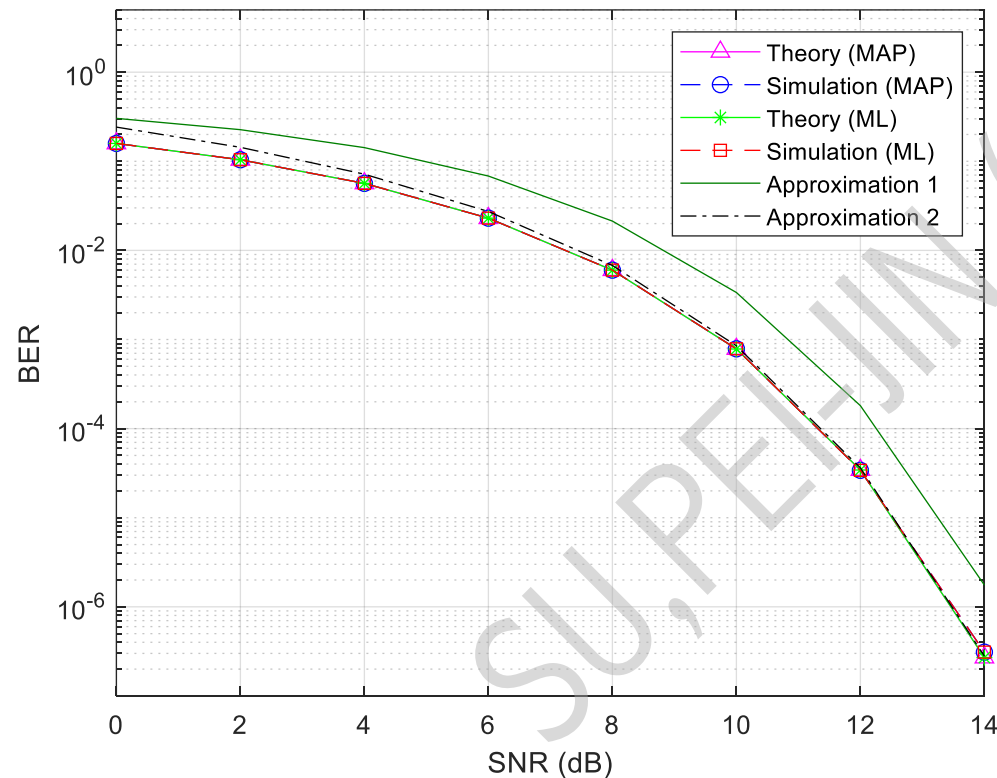
$$\text{Actual: } P_E = Q\left(\sqrt{\frac{2E_b}{N_0}}\right) = Q(\sqrt{2z})$$

$$\text{Approximation (8.16): } P_E \cong \frac{1}{2\sqrt{\pi z}} e^{-z}, z \gg 1$$



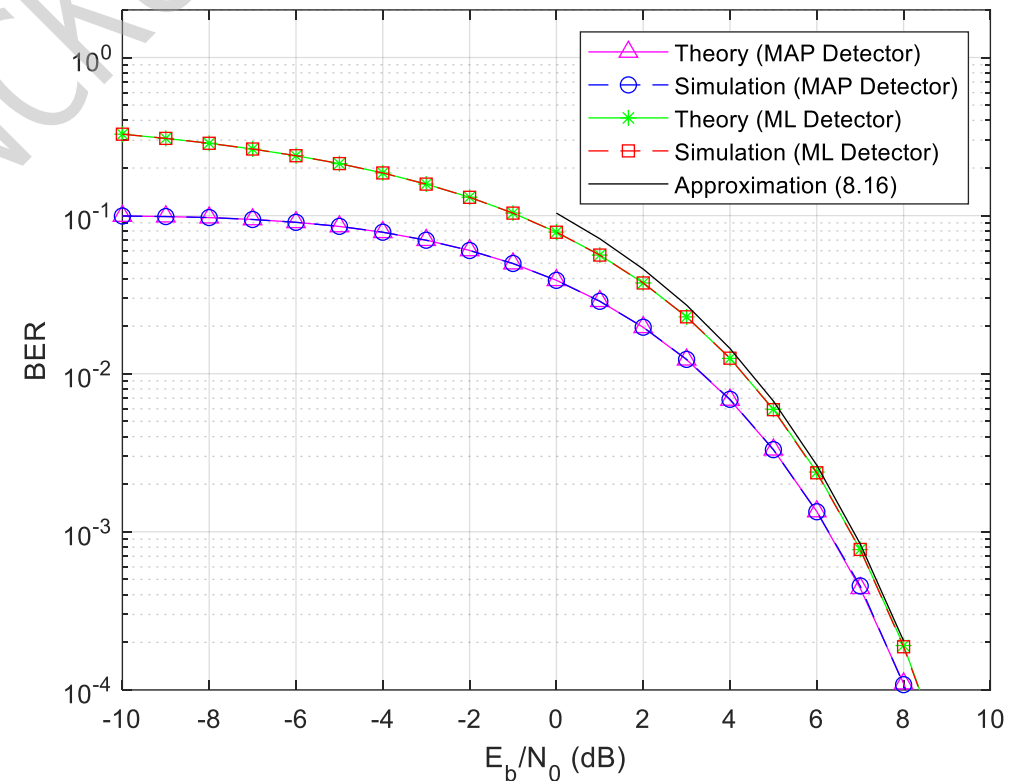
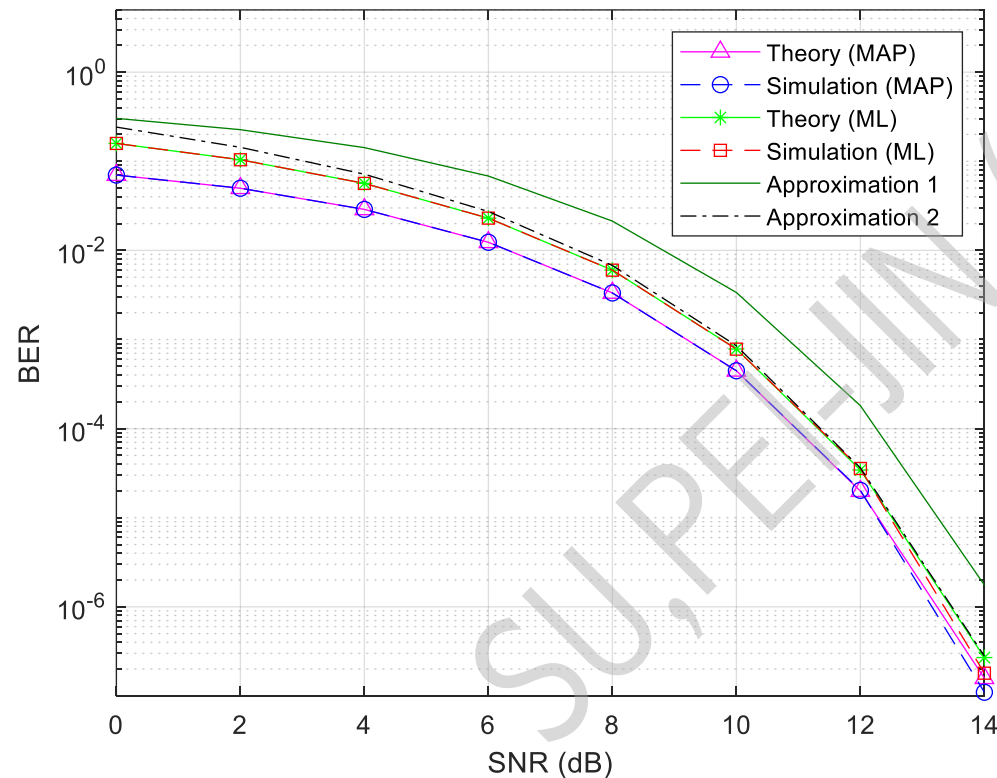
Equal probability of the transmitted bits

- $P(1) = P(s = \sqrt{2}) = P_1 = 0.5$ and $P(0) = P(s = -\sqrt{2}) = 1 - P_1 = 0.5$



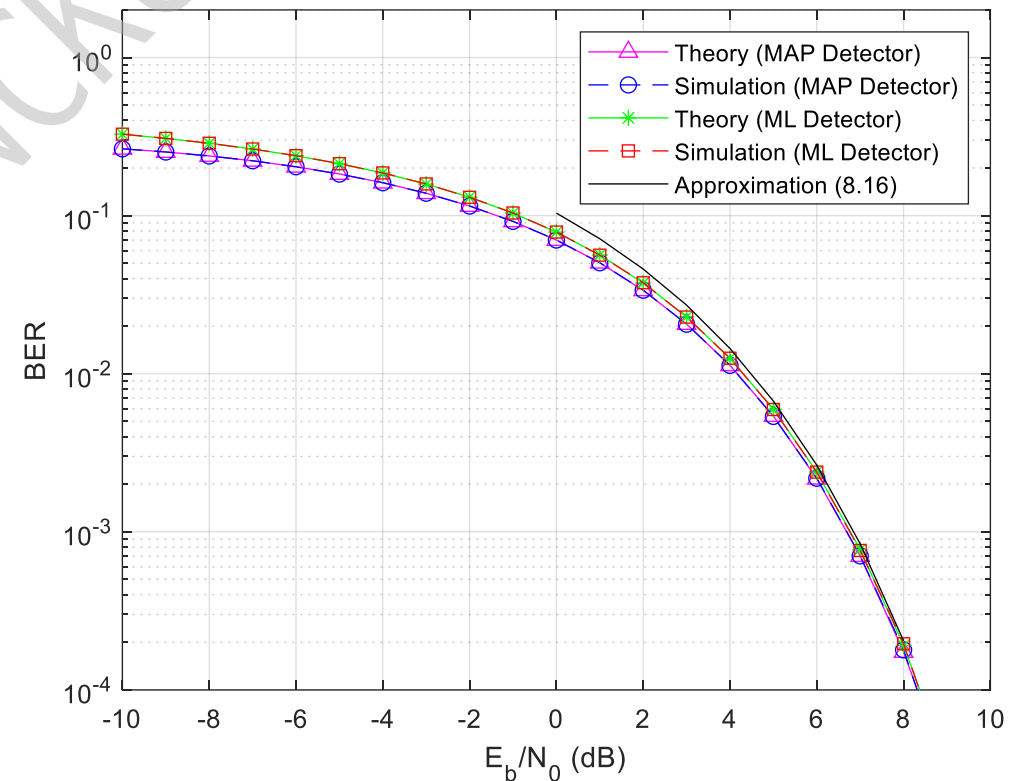
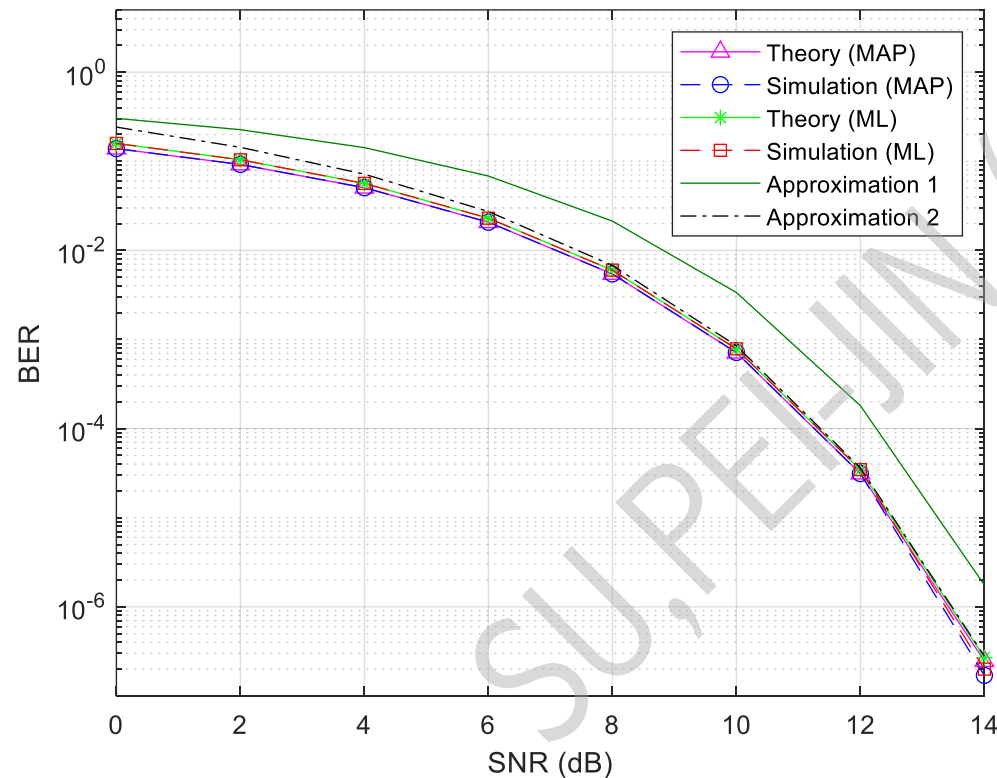
Non-equal probability of the transmitted bits

- $P(1) = P(s = \sqrt{2}) = P_1 = 0.1$ and $P(0) = P(s = -\sqrt{2}) = 1 - P_1 = 0.9$



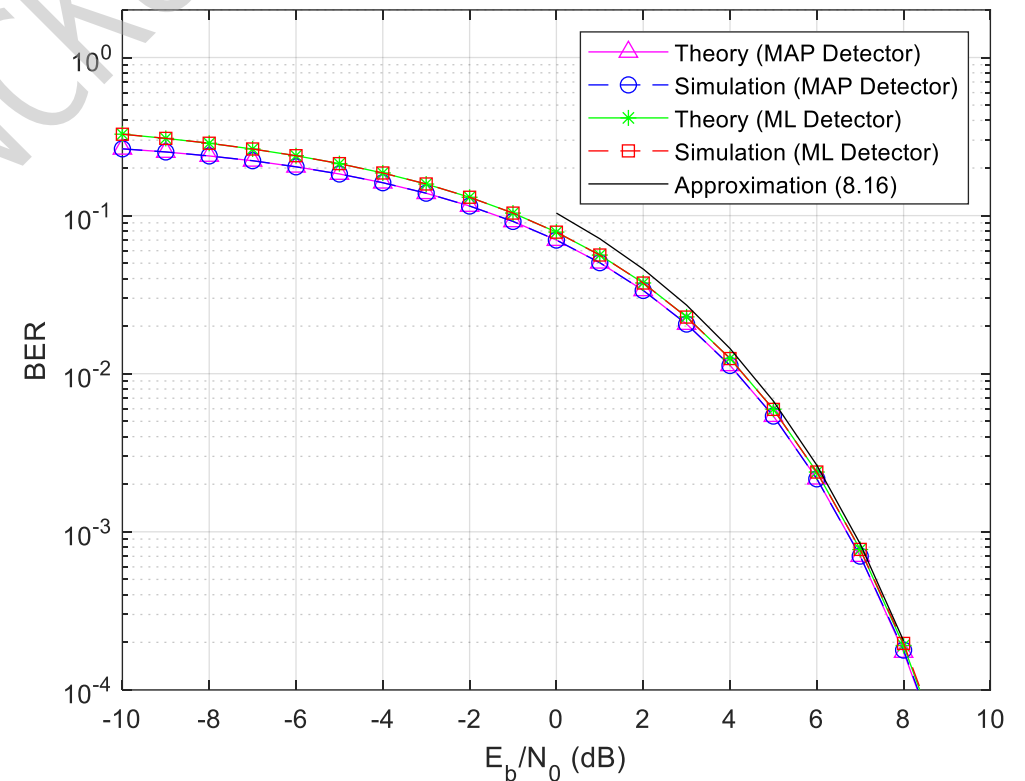
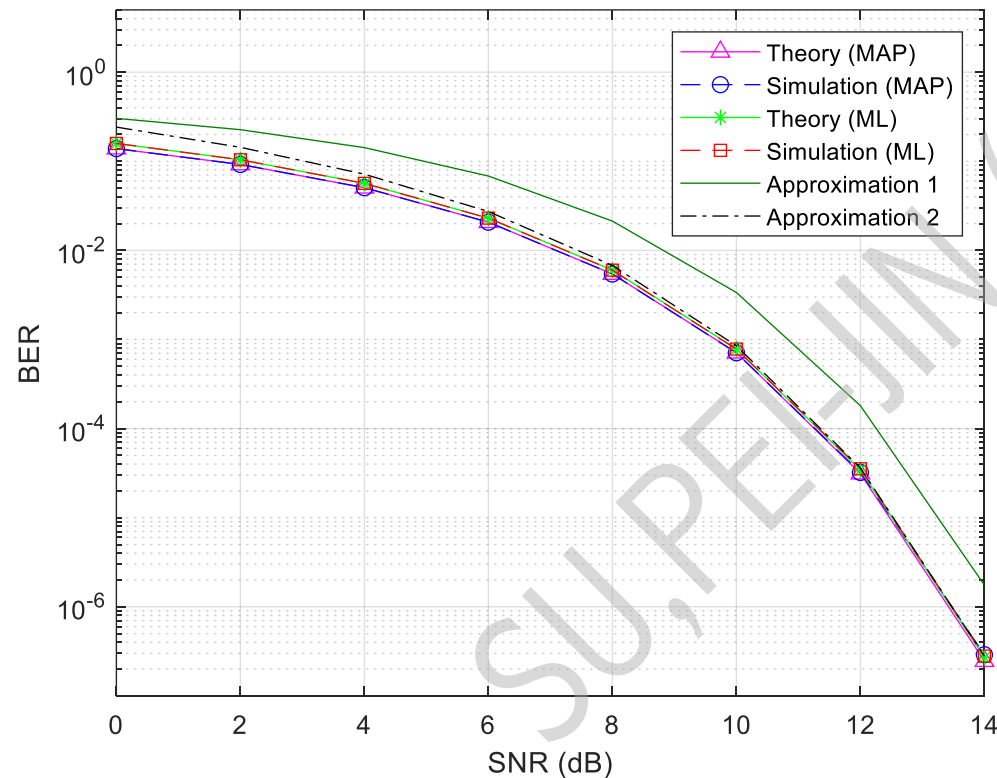
Non-equal probability of the transmitted bits

- $P(1) = P(s = \sqrt{2}) = P_1 = 0.3$ and $P(0) = P(s = -\sqrt{2}) = 1 - P_1 = 0.7$



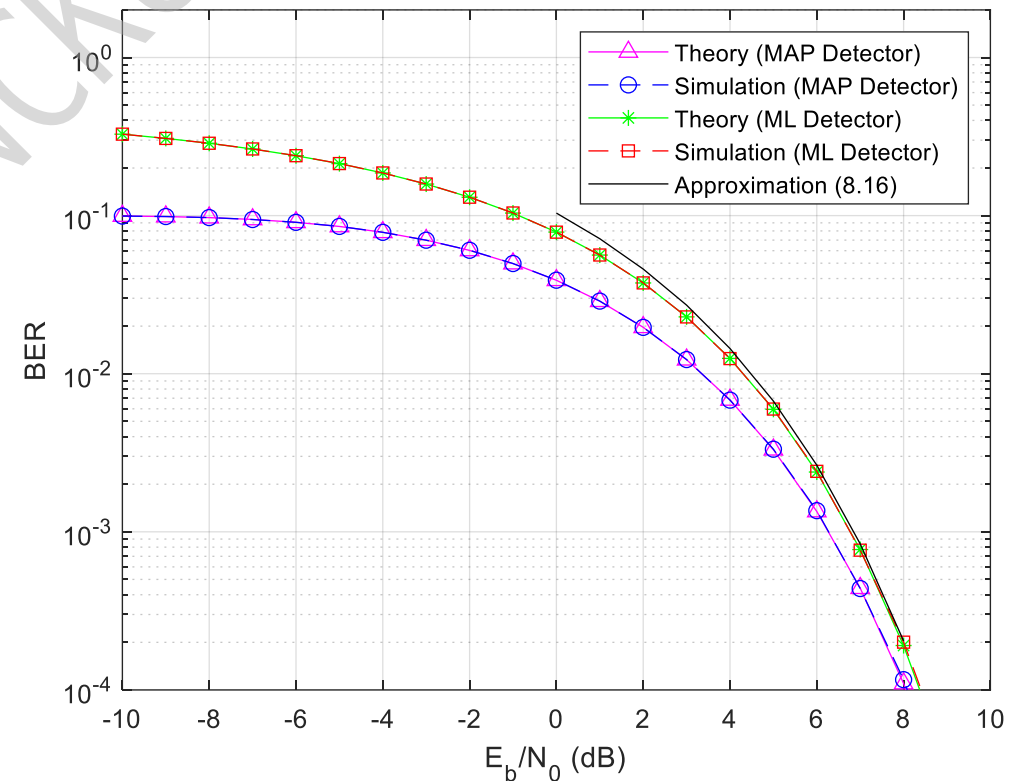
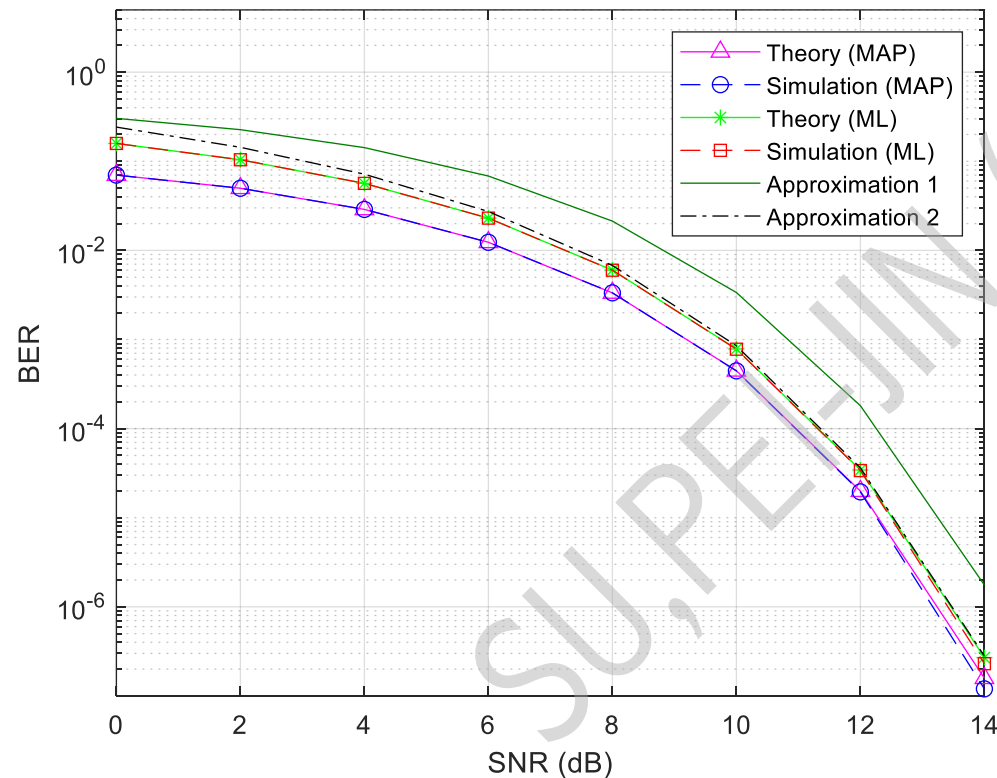
Non-equal probability of the transmitted bits

- $P(1) = P(s = \sqrt{2}) = P_1 = 0.7$ and $P(0) = P(s = -\sqrt{2}) = 1 - P_1 = 0.3$

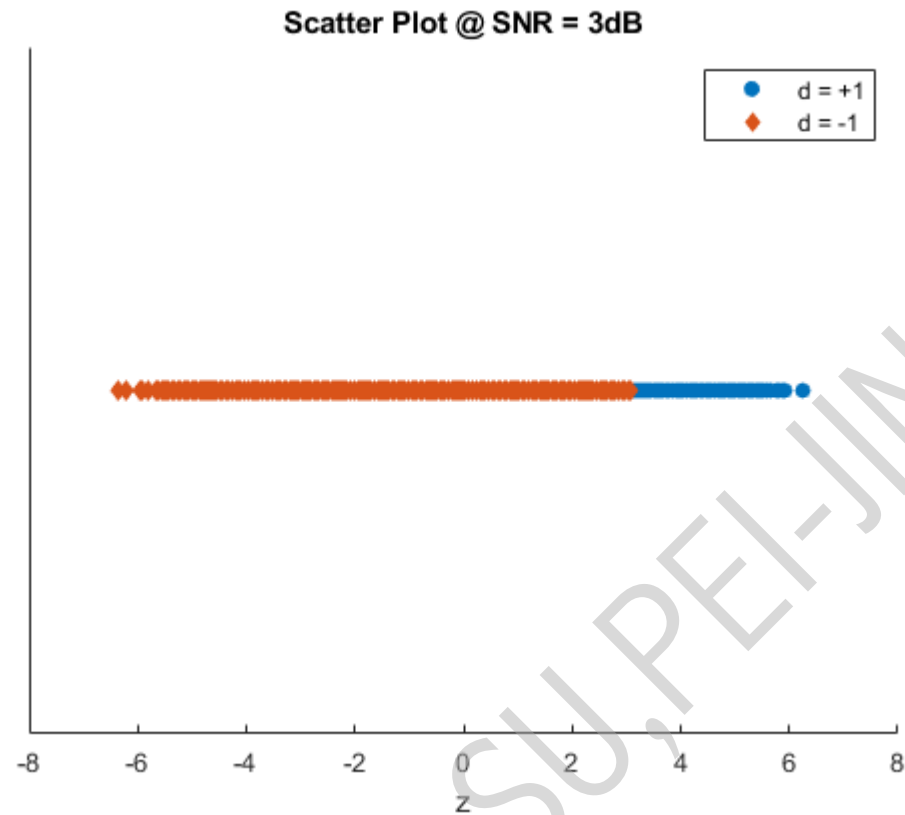


Non-equal probability of the transmitted bits

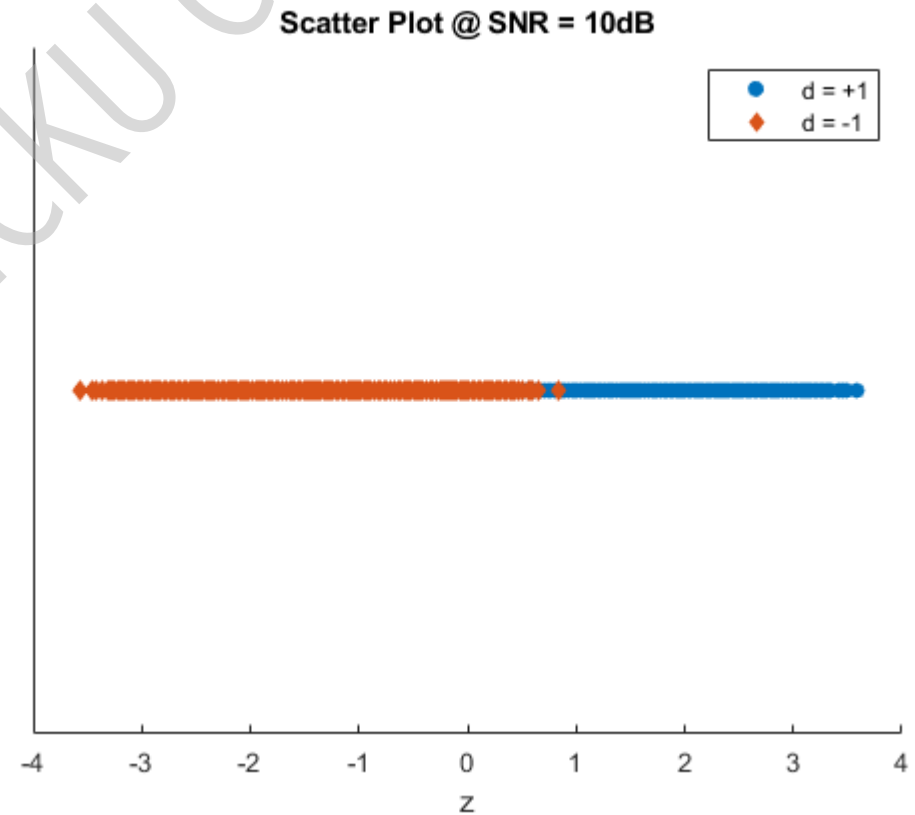
- $P(1) = P(s = \sqrt{2}) = P_1 = 0.9$ and $P(0) = P(s = -\sqrt{2}) = 1 - P_1 = 0.1$



Scatter Plot @ SNR = 3dB & SNR = 10dB

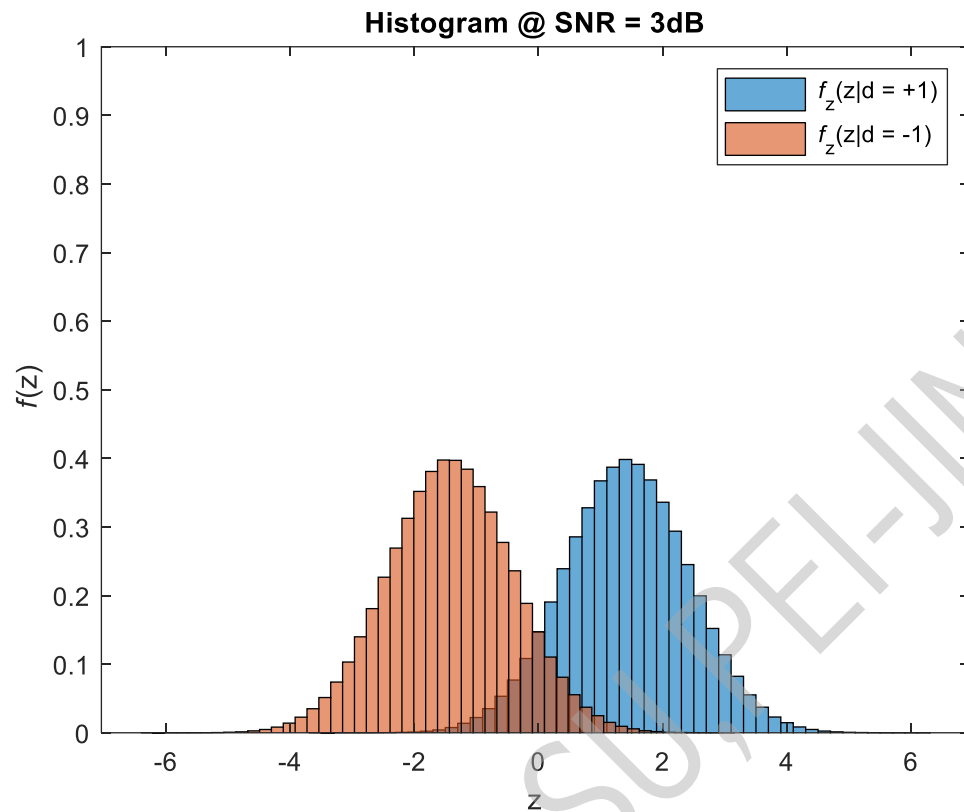


$$z = s + w = N(d \cdot \sqrt{2}, N_0) , N_0 \approx 1.0024$$

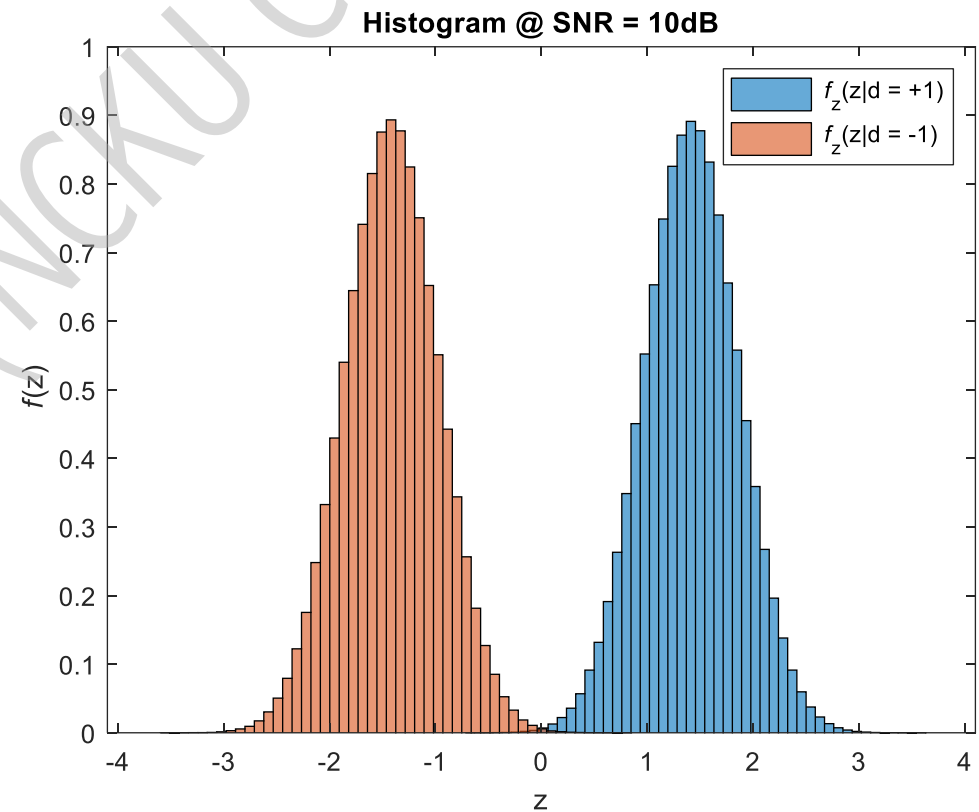


$$z = s + w = N(d \cdot \sqrt{2}, N_0) , N_0 \approx 0.2$$

Histogram @ SNR = 3dB & SNR = 10dB



$$z = s + w = N(d \cdot \sqrt{2}, N_0), \quad N_0 \approx 1.0024$$



$$z = s + w = N(d \cdot \sqrt{2}, N_0), \quad N_0 \approx 0.2$$

My MATLAB Codes

%%% BPSK Simulation Using MATLAB

```
clc;      %% Clear command window
clear;    %% Remove items from workspace

SNR_dB = 0:2:14;    %% SNR (= 2Eb/N0) in dB
EbOverN0_dB = SNR_dB - 10*log10(2);    %% Eb/N0 in dB
EbOverN0 = 10.^(EbOverN0_dB/10);    %% Eb/N0

Eb = 1;  %% Bit energy (J)
T = 1;   %% Bit interval (s)
num_bits = 10^8;    %% Number of data bit
N0 = Eb./EbOverN0;
sigma = sqrt(T*N0);
BPSK = [-sqrt(2*Eb*T),sqrt(2*Eb*T)];    %% Baseband modulator
P1 = 0.5;    %% The a priori probability: P(1) = 0.5
r_th = 0.5*log((1 - P1)/P1)*(T*N0)/sqrt(2*Eb*T);    %% The threshold value
num_error_MAP = zeros(size(EbOverN0_dB));    %% Number of error bits (MAP)
num_error_ML = zeros(size(EbOverN0_dB));    %% Number of error bits (ML)
```

My MATLAB Codes

% The theoretical BER of the MAP detector

```
MAP_constant_1 = sqrt(2*Eb*T) - r_th;
```

```
MAP_constant_2 = r_th + sqrt(2*Eb*T);
```

```
BER_theory_MAP = P1*qfunc(MAP_constant_1./sigma) + ...  
                (1-P1)*qfunc(MAP_constant_2./sigma);
```

% The theoretical BER of the ML detector

```
BER_theory_ML = qfunc(sqrt(2*EbOverN0));
```

% Approximation 1 of Q(x)

```
BER_approx_1 = 0.5*exp(-EbOverN0);
```

% Approximation 2 of Q(x)

```
BER_approx_2 = 0.5*exp(-EbOverN0)./sqrt(pi*EbOverN0);
```

My MATLAB Codes

```
for snrIdx = 1: length(EbOverN0_dB)
    tx_bit = rand(1, num_bits) > (1-P1); %% Transmitted data bit
    tx_sym = BPSK(tx_bit(1:num_bits) + 1); %% Transmitted symbol

    %% AWGN channel
    rx_sym = tx_sym + randn(1, length(tx_sym))*sigma(snrIdx);

    %%% MAP Detector %%%
    rx_bit_MAP = zeros(size(tx_bit)); %% Reset rx MAP decisions
    rx_bit_MAP(rx_sym > r_th(snrIdx)) = 1; %% MAP Decision of bit '1'
    err_pat_MAP = xor(tx_bit, rx_bit_MAP); %% Compare tx and rx bits (MAP)
    % Error counting (MAP criterion)
    num_error_MAP(snrIdx) = num_error_MAP(snrIdx) + sum(err_pat_MAP);

    %%% ML Detector %%%
    rx_bit_ML = zeros(size(tx_bit)); %% Reset rx ML decisions
    rx_bit_ML(rx_sym > 0) = 1; %% ML Decision of bit '1'
    err_pat_ML = xor(tx_bit, rx_bit_ML); %% Compare tx and rx bits (ML)
    % Error counting (ML criterion)
    num_error_ML(snrIdx) = num_error_ML(snrIdx) + sum(err_pat_ML);
end
```

My MATLAB Codes

% The simulated BER of the optimal detector (i.e., MAP)

```
BER_sim_MAP = num_error_MAP/num_bits;
```

% The simulated BER of the ML detector

```
BER_sim_ML = num_error_ML/num_bits;
```

% Plot the error rate curves

```
clf;
```

```
semilogy(SNR_dB, BER_theory_MAP, '-^m');
```

```
hold on;
```

```
semilogy(SNR_dB, BER_sim_MAP, '--ob');
```

```
hold on;
```

```
semilogy(SNR_dB, BER_theory_ML, '-*g');
```

```
hold on;
```

```
semilogy(SNR_dB, BER_sim_ML, '--sr');
```

```
hold on;
```

My MATLAB Codes

```
semilogy(SNR_dB, BER_approx_1, 'Color', '#008000');  
hold on;  
semilogy(SNR_dB, BER_approx_2, '-.k');  
axis([0,14,1e-7,5]);
```

```
legend('Theory (MAP)', 'Simulation (MAP)', ...  
      'Theory (ML)', 'Simulation (ML)', ...  
      'Approximation 1', 'Approximation 2');  
xlabel('SNR (dB)');  
ylabel('BER');  
grid;
```

My MATLAB Codes

%%% Scatter Plot and Histogram @ SNR = 3dB and SNR = 10dB

clc; %% Clear command window

clear; %% Remove items from workspace

Eb = 1; %% Bit energy (J)

T = 1; %% Bit interval (s)

num_bits = 10^6; %% Number of data bit

%%% AWGN channel (SNR = 3dB) %%%

SNR_3dB = 10.^(3/10);

NO_3dB = 2*Eb/SNR_3dB; %% SNR = 2*Eb/NO

sigma_3dB = sqrt(NO_3dB*T);

% When data bit d = +1 is transmitted (Source bit: 1)

z_1_3dB = sqrt(2*Eb*T) + randn(1, num_bits)*sigma_3dB;

% When data bit d = -1 is transmitted (Source bit: 0)

z_0_3dB = -sqrt(2*Eb*T) + randn(1, num_bits)*sigma_3dB;

My MATLAB Codes

```
%%% AWGN channel (SNR = 10dB) %%%
```

```
SNR_10dB = 10.^(10/10);
```

```
NO_10dB = 2*Eb/SNR_10dB; %% SNR = 2*Eb/NO
```

```
sigma_10dB = sqrt(NO_10dB*T);
```

```
% When data bit d = +1 is transmitted (Source bit: 1)
```

```
z_1_10dB = sqrt(2*Eb*T) + randn(1, num_bits)*sigma_10dB;
```

```
% When data bit d = -1 is transmitted (Source bit: 0)
```

```
z_0_10dB = -sqrt(2*Eb*T) + randn(1, num_bits)*sigma_10dB;
```

```
%%% Plot the scatter plot and histogram @ SNR = 3dB %%%
```

```
clf;
```

```
y_idx = zeros(1, num_bits);
```

```
scatter(z_1_3dB, y_idx, 'filled');
```

```
hold on;
```

```
scatter(z_0_3dB, y_idx, 'filled', 'd');
```

```
title('Scatter Plot @ SNR = 3dB');
```

```
yticks([]);
```

```
legend('d = +1', 'd = -1');
```

```
xlabel('z');
```

My MATLAB Codes

```
figure;  
nbins = 50;  
h1 = histogram(z_1_3dB,nbins,'Normalization','pdf');  
hold on;  
h2 = histogram(z_0_3dB,nbins,'Normalization','pdf');  
ylim([0 1]);  
title('Histogram @ SNR = 3dB');  
legend('\it f\rm_z(z|d = +1)', '\it f\rm_z(z|d = -1)');  
xlabel('z');  
ylabel('\it f\rm(z)');
```

```
%%% Plot the scatter plot and histogram @ SNR = 10dB %%%
```

```
figure;  
scatter(z_1_10dB,y_idx,'filled');  
hold on;  
scatter(z_0_10dB,y_idx,'filled','d');  
title('Scatter Plot @ SNR = 10dB');  
yticks([]);  
legend('d = +1', 'd = -1');  
xlabel('z');
```


My MATLAB Codes

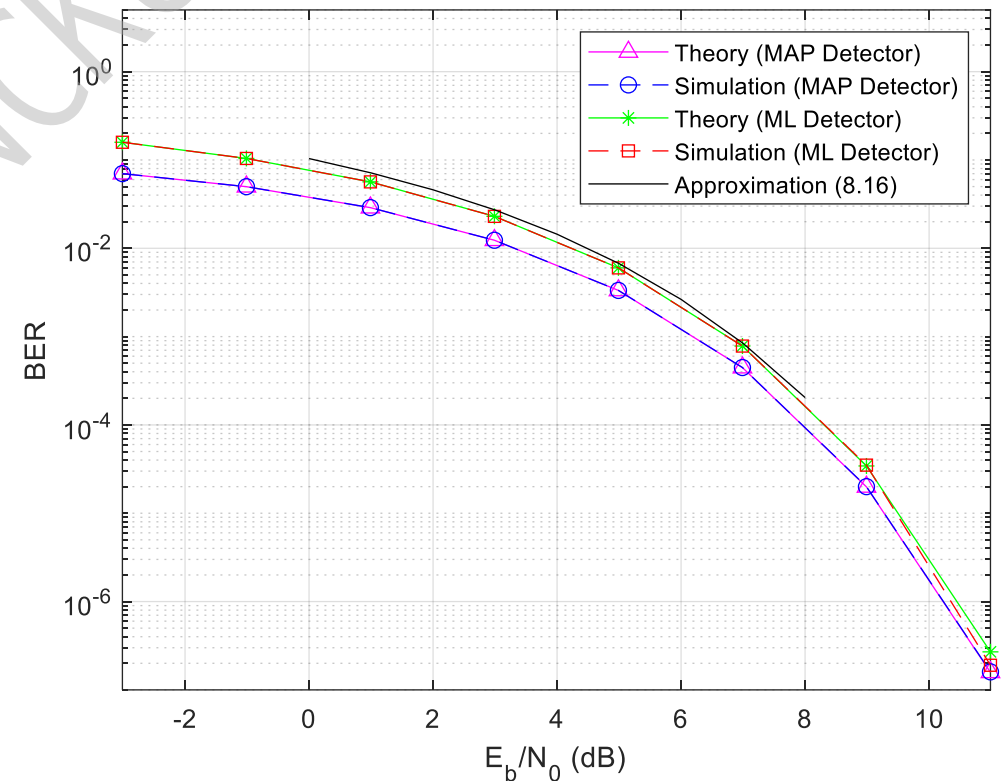
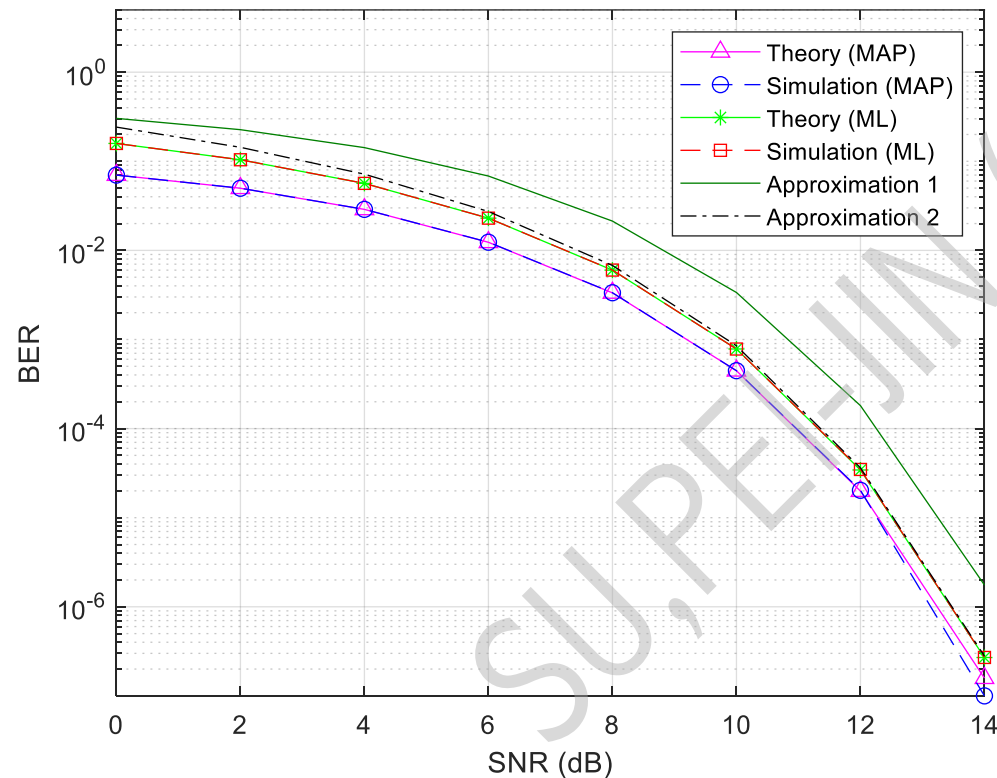
```
figure;  
h3 = histogram(z_1_10dB,nbins,'Normalization','pdf');  
hold on;  
h4 = histogram(z_0_10dB,nbins,'Normalization','pdf');  
x_axis_max = sqrt(2*Eb*T) + 6*sigma_10dB;  
x_axis_min = -sqrt(2*Eb*T) - 6*sigma_10dB;  
axis([x_axis_min x_axis_max 0 1]);  
title('Histogram @ SNR = 10dB');  
legend('\it f\rm_z(z|d = +1)', '\it f\rm_z(z|d = -1)');  
xlabel('z');  
ylabel('\it f\rm(z)');
```

2022/09/15 (Thur.) Meeting

- Error Rate Curves: Theoretical vs. Simulated vs. Approximation
 - Non-equal probability of the transmitted bits
- Derive the probability density function (pdf) based on the probability of the decision variable z
- Scatter Plot and Histogram @ SNR = 3dB and SNR = 10dB
 - Equal probability of the transmitted bits
 - Non-equal probability of the transmitted bits
- My MATLAB Codes

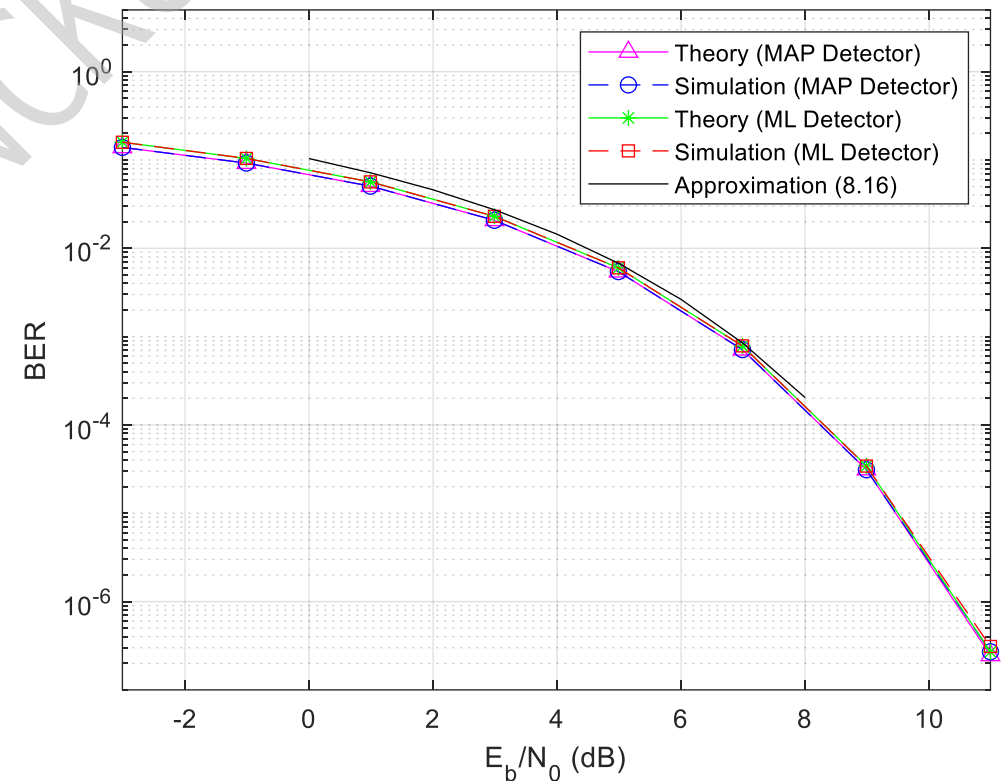
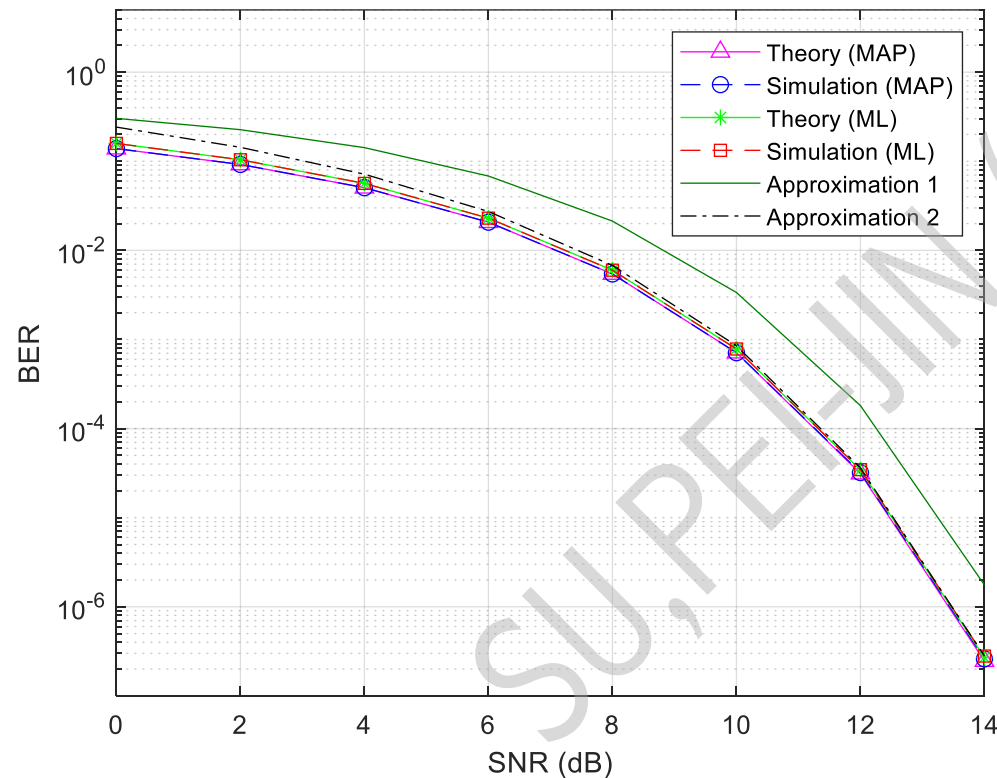
Non-equal probability of the transmitted bits

- $P(1) = P(s = \sqrt{2}) = P_1 = 0.1$ and $P(0) = P(s = -\sqrt{2}) = 1 - P_1 = 0.9$



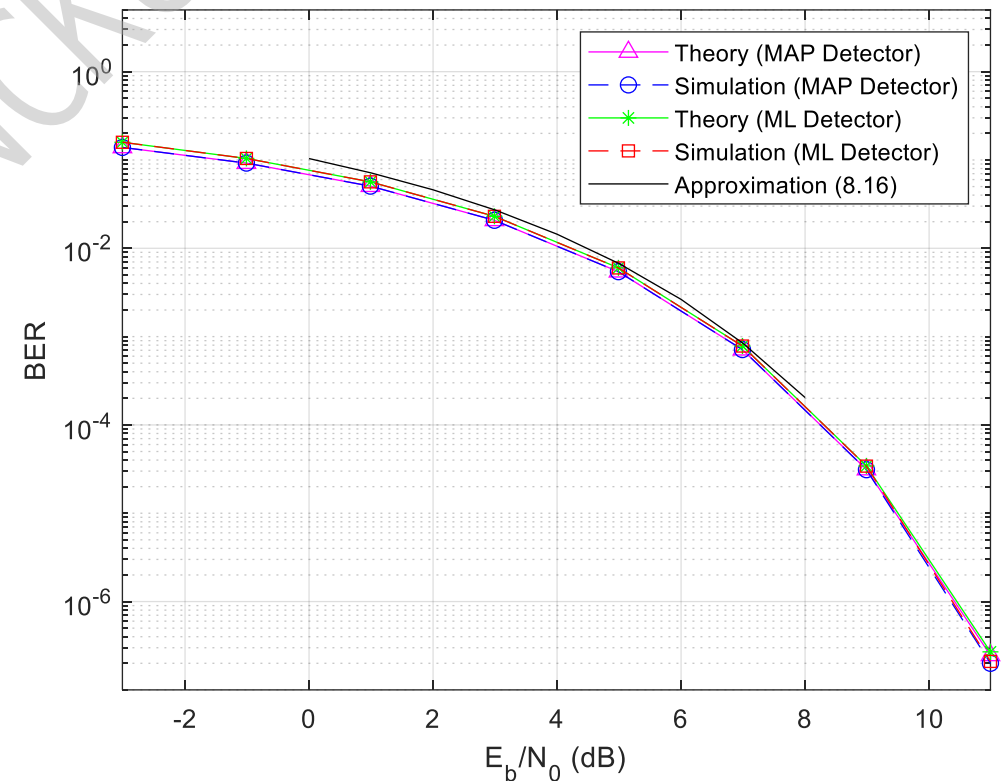
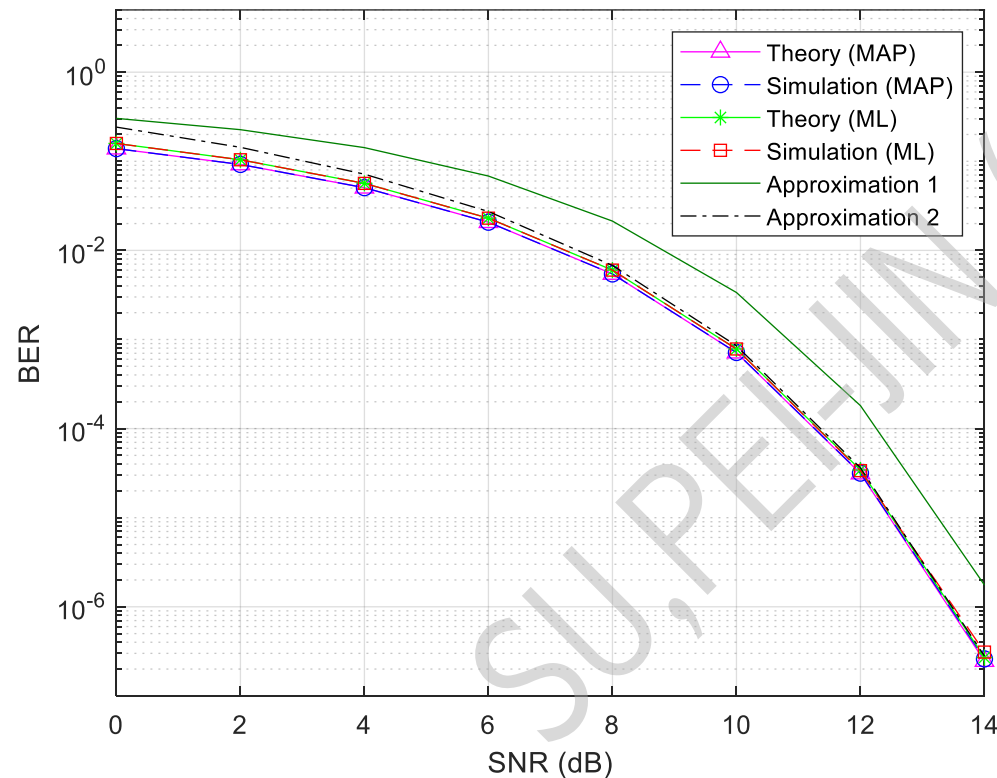
Non-equal probability of the transmitted bits

- $P(1) = P(s = \sqrt{2}) = P_1 = 0.3$ and $P(0) = P(s = -\sqrt{2}) = 1 - P_1 = 0.7$



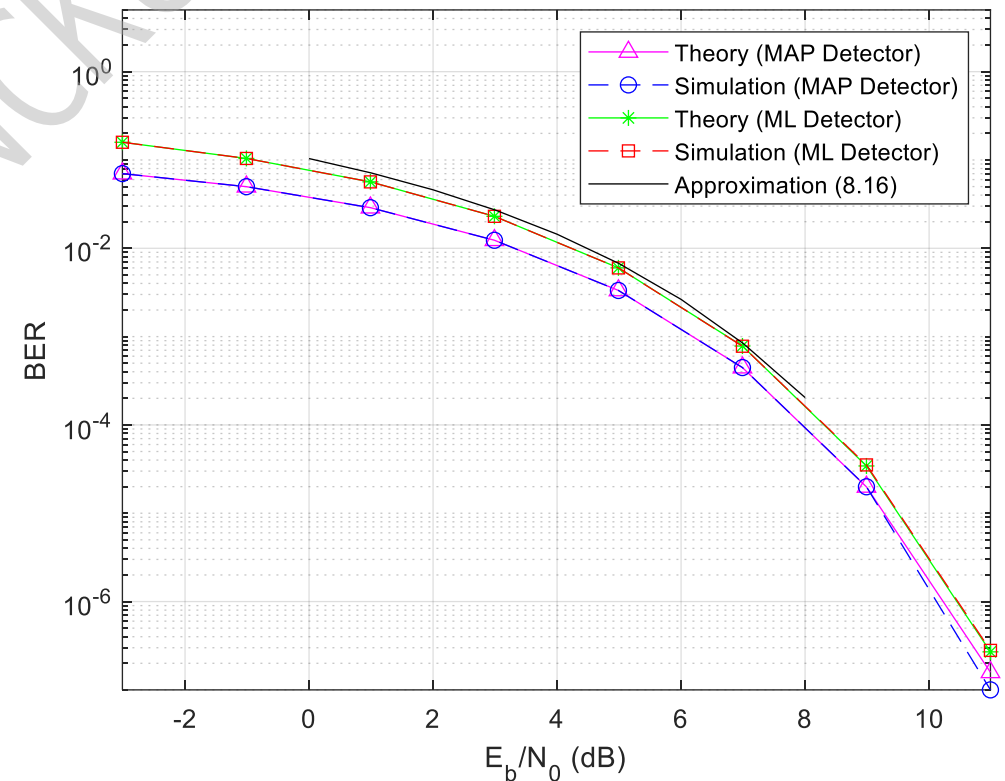
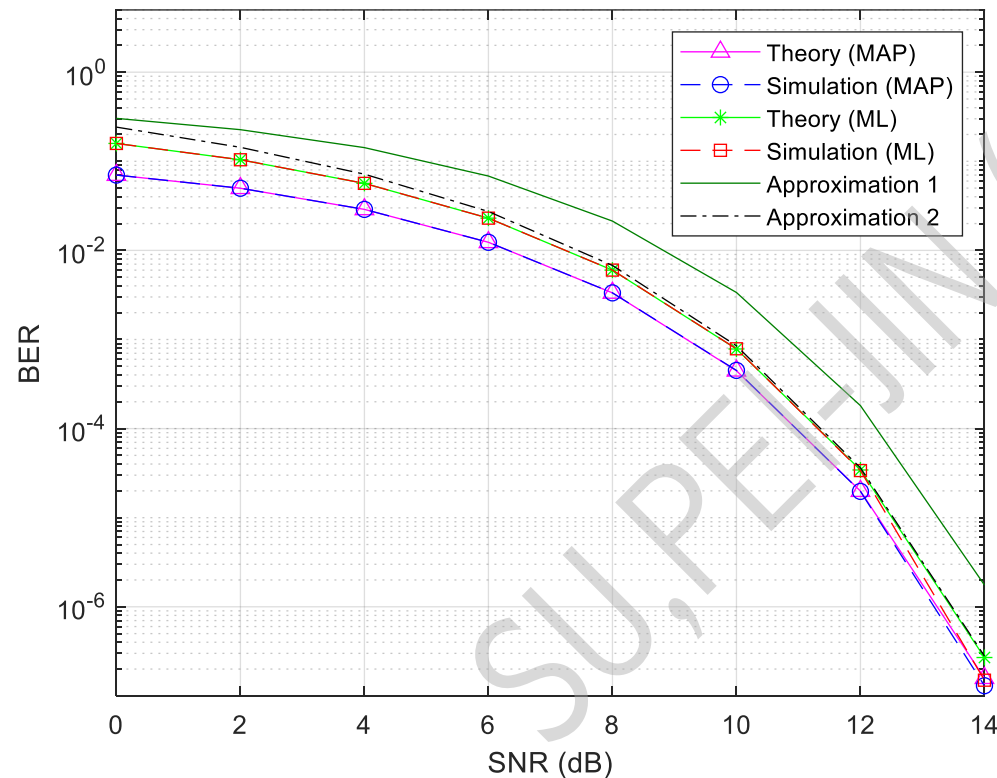
Non-equal probability of the transmitted bits

- $P(1) = P(s = \sqrt{2}) = P_1 = 0.7$ and $P(0) = P(s = -\sqrt{2}) = 1 - P_1 = 0.3$



Non-equal probability of the transmitted bits

- $P(1) = P(s = \sqrt{2}) = P_1 = 0.9$ and $P(0) = P(s = -\sqrt{2}) = 1 - P_1 = 0.1$

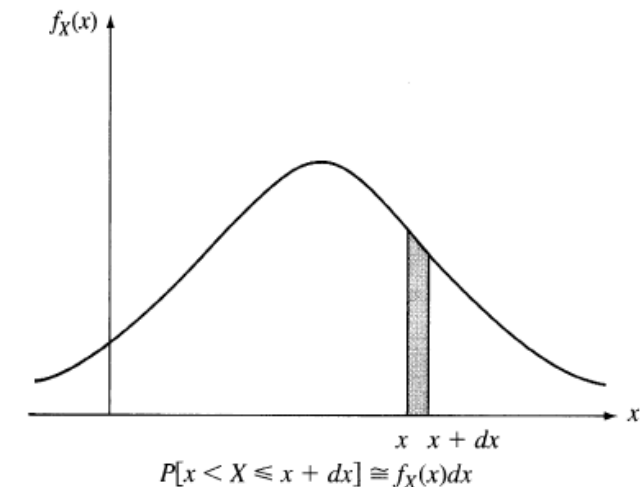


Derive the probability density function (pdf) based on the probability of the decision variable z

- Probability density is the probability per unit length.
- For example, a random variable (r.v.) X has the probability density function (pdf) $f_X(x)$.
- The pdf represents the “density” of probability at the point x in the following sense:
 - The probability that X is in small interval in the vicinity of x , i.e., $\{x < X \leq x + dx\}$

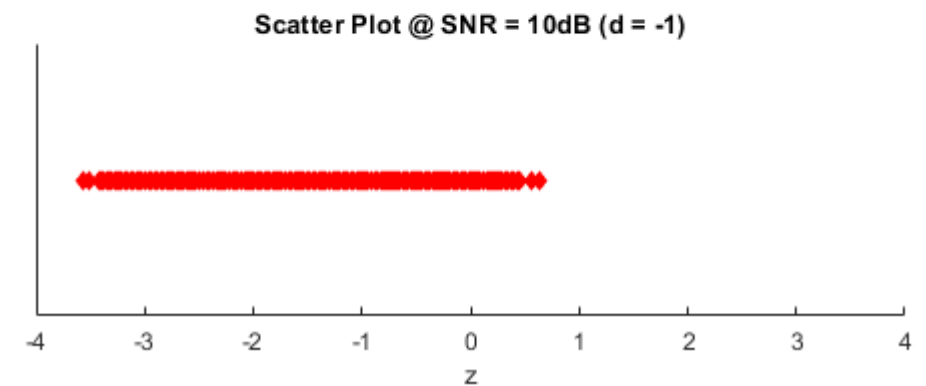
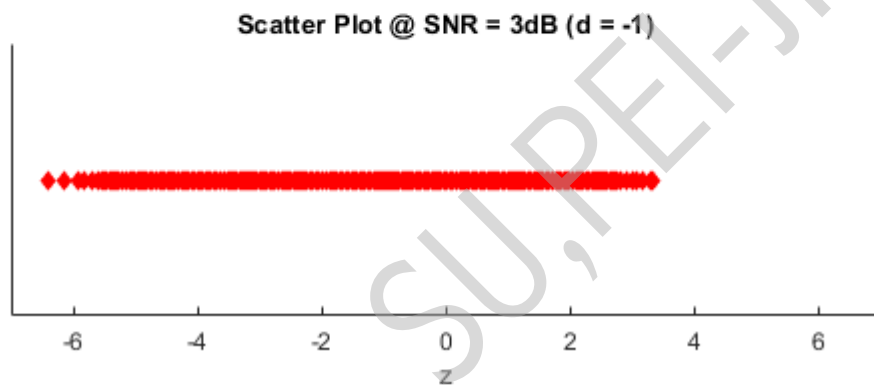
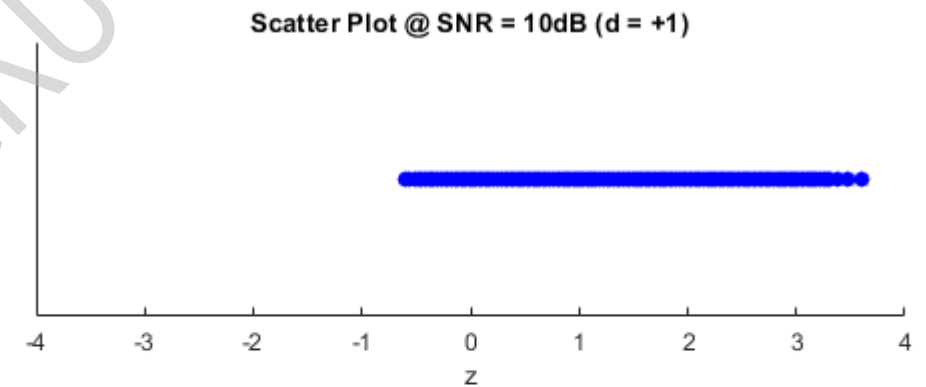
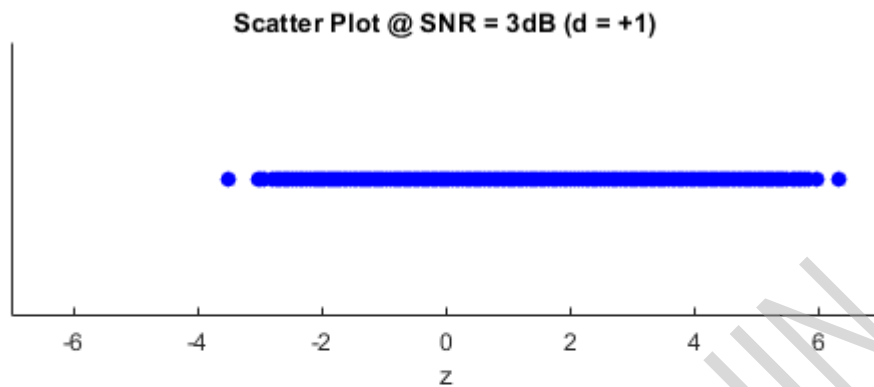
$$P[x < X \leq x + dx] = f_X(x)dx$$

- How to produce an estimation of the probability density function?
 - Probability of the bin = $\frac{\text{Count of observations}}{\text{Total \# of bits}}$
 - pdf of the bin = $\frac{\text{Probability of the bin}}{\text{Width of the bin}}$



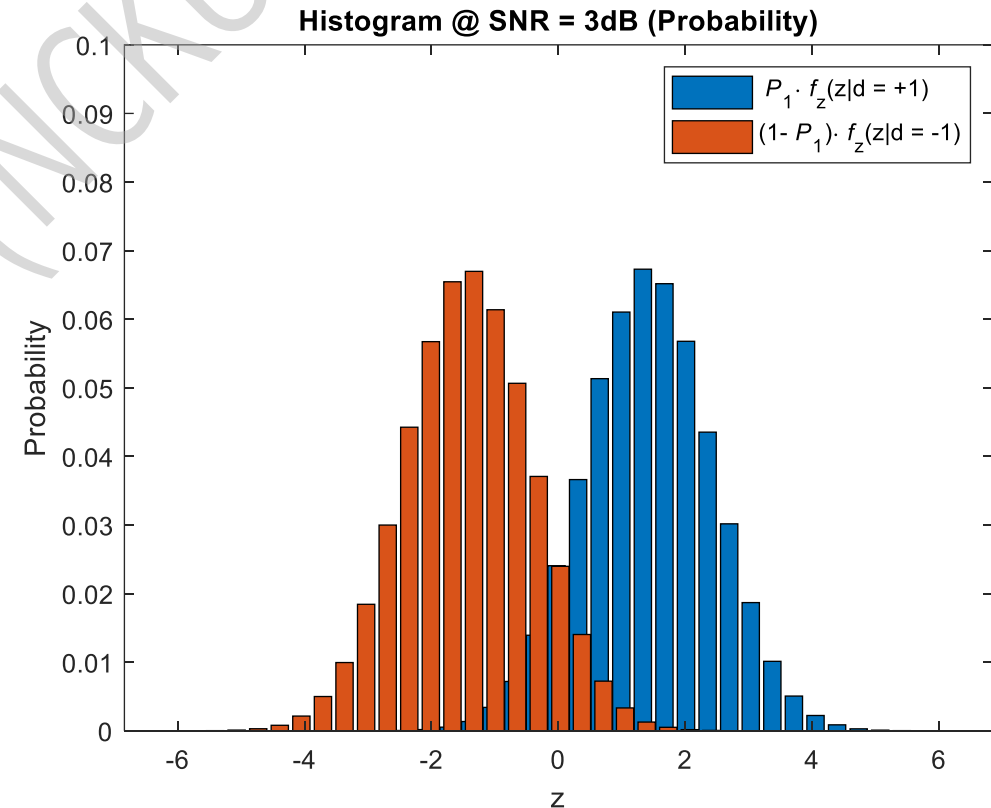
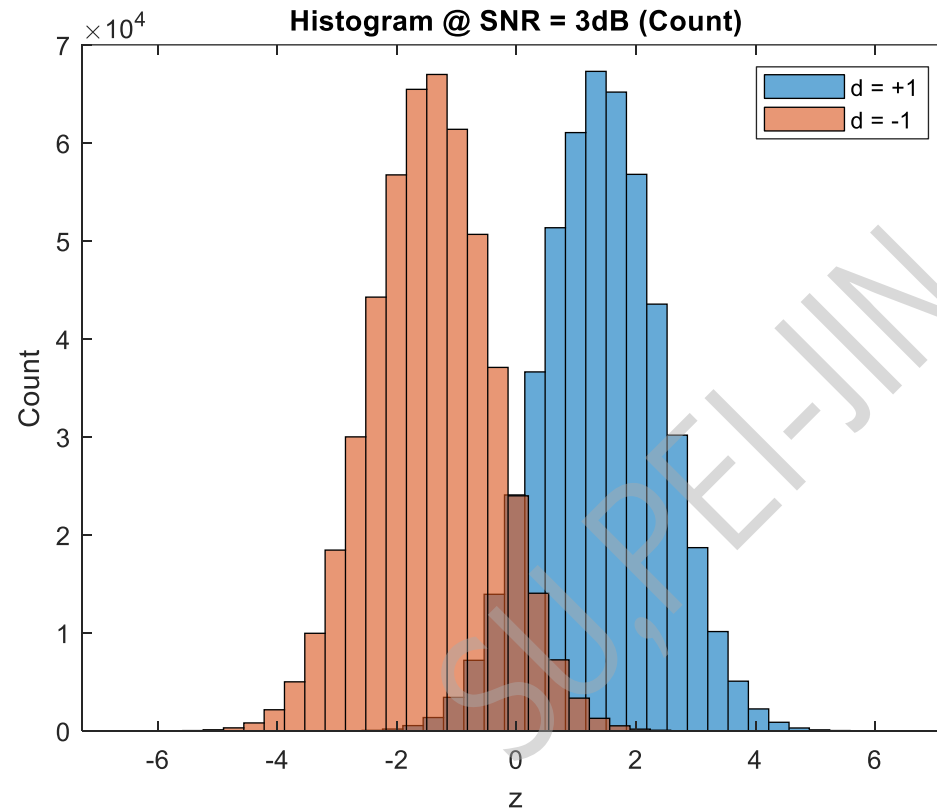
Scatter Plot @ SNR = 3dB & SNR = 10dB

- Equal probability of the transmitted bits: $P(1) = P_1 = 0.5$ and $P(0) = 1 - P_1 = 0.5$



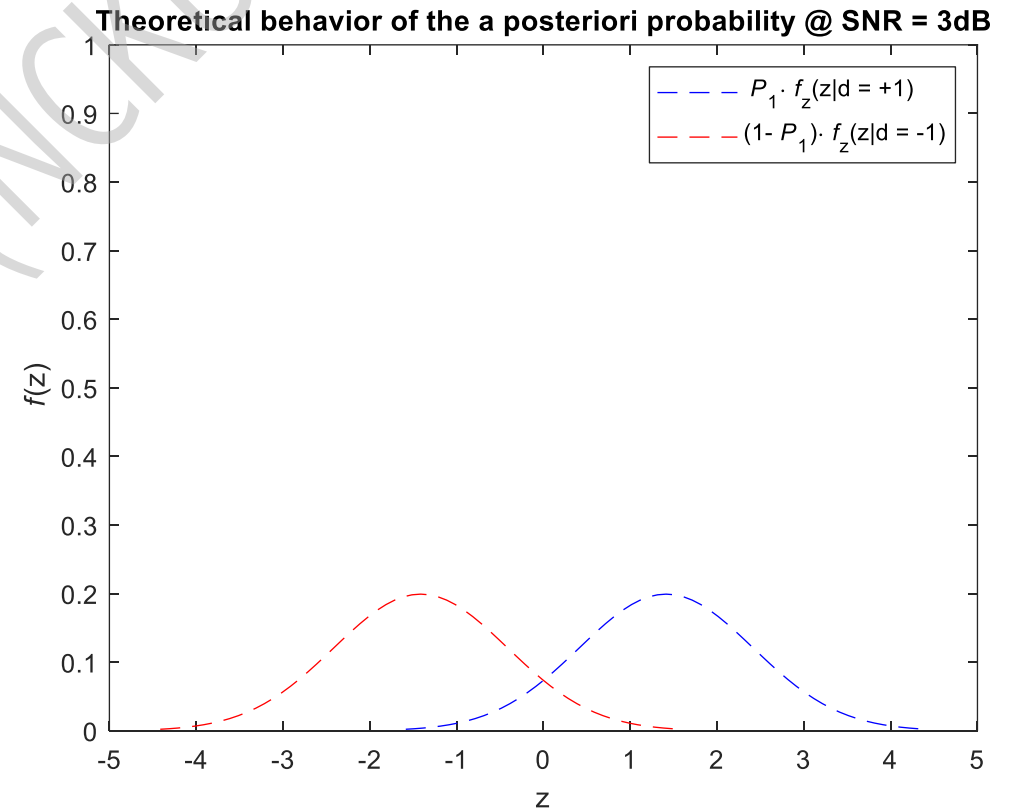
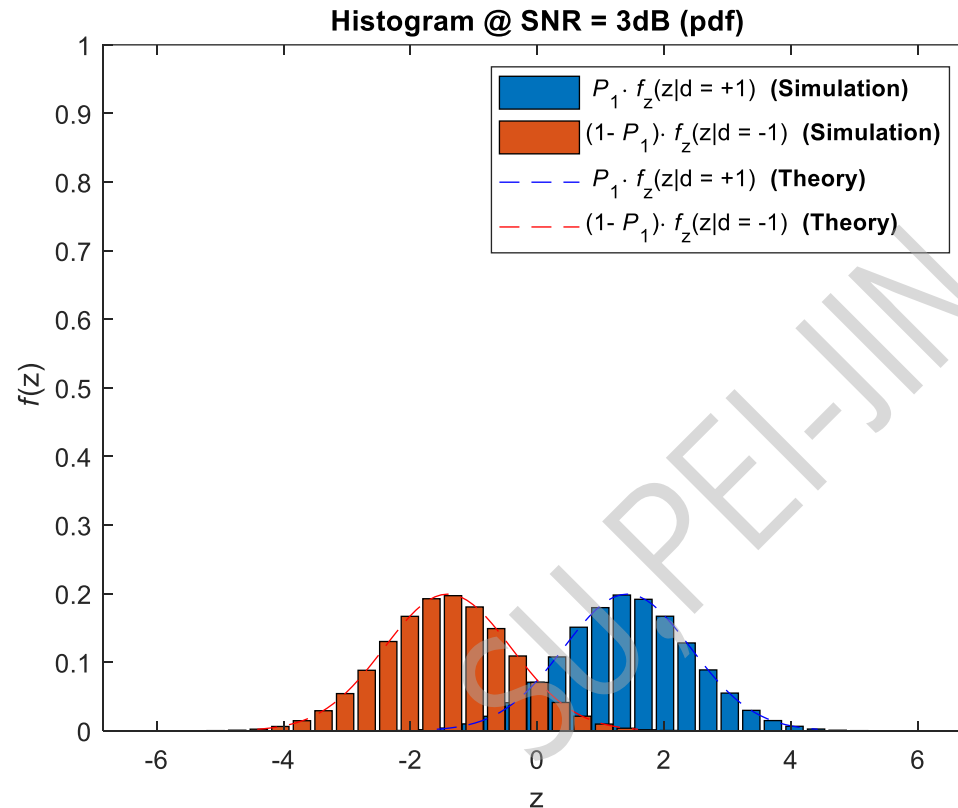
Histogram @ SNR = 3dB

- Equal probability of the transmitted bits: $P(1) = P_1 = 0.5$ and $P(0) = 1 - P_1 = 0.5$



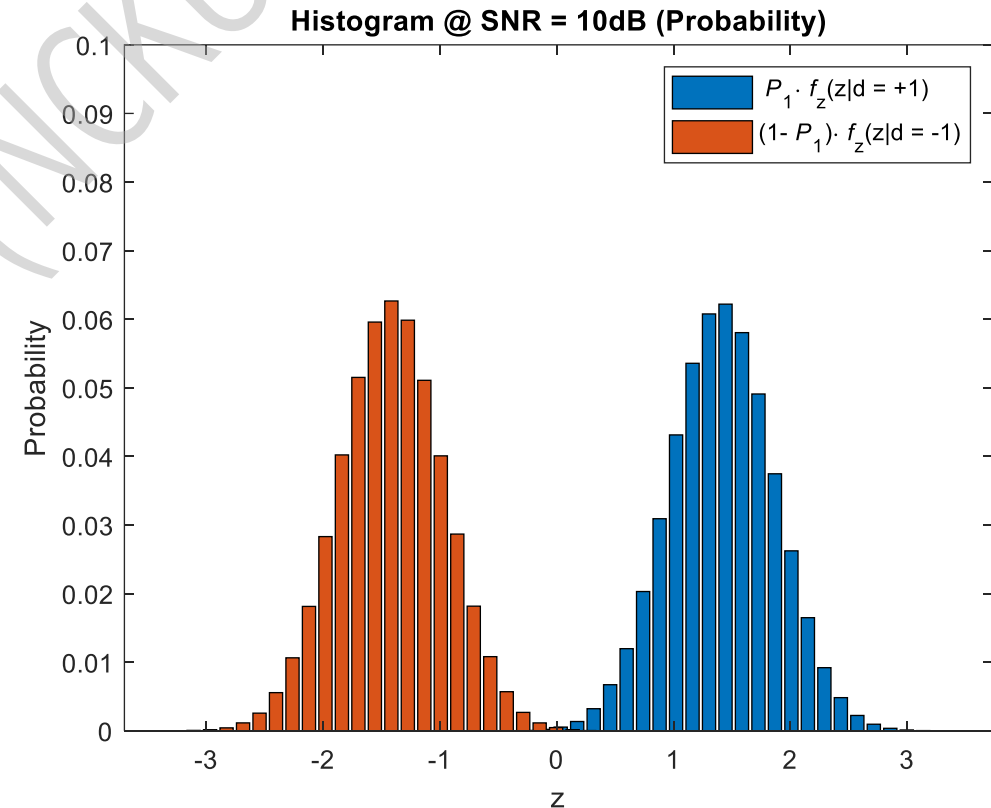
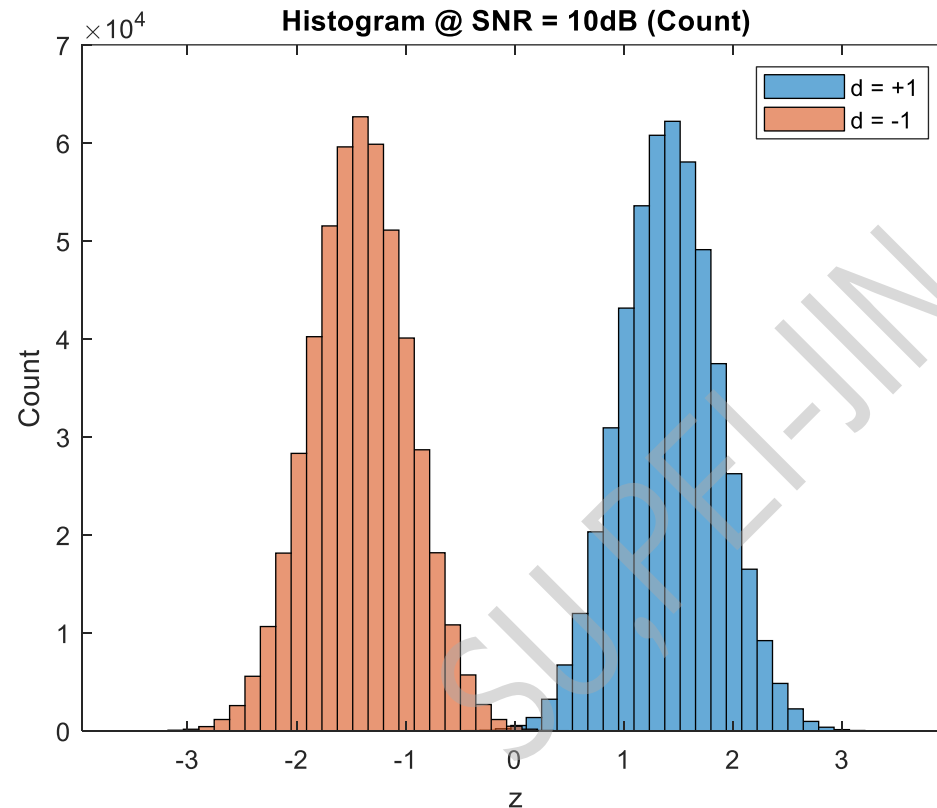
Histogram @ SNR = 3dB

- Equal probability of the transmitted bits: $P(1) = P_1 = 0.5$ and $P(0) = 1 - P_1 = 0.5$



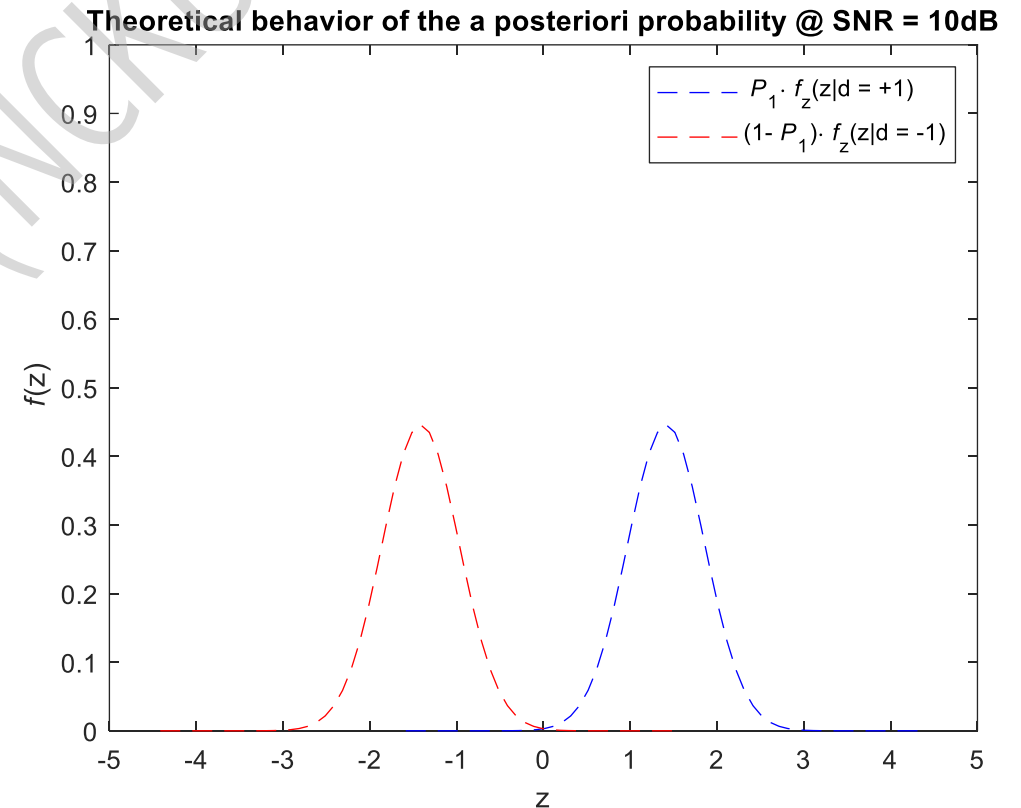
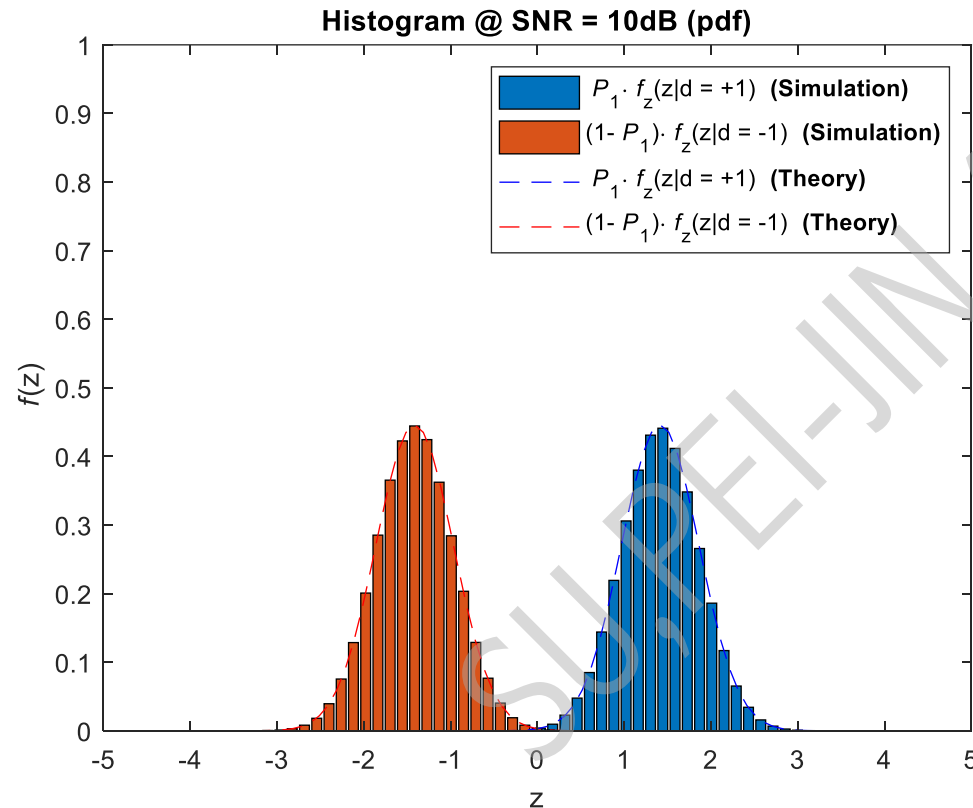
Histogram @ SNR = 10dB

- Equal probability of the transmitted bits: $P(1) = P_1 = 0.5$ and $P(0) = 1 - P_1 = 0.5$



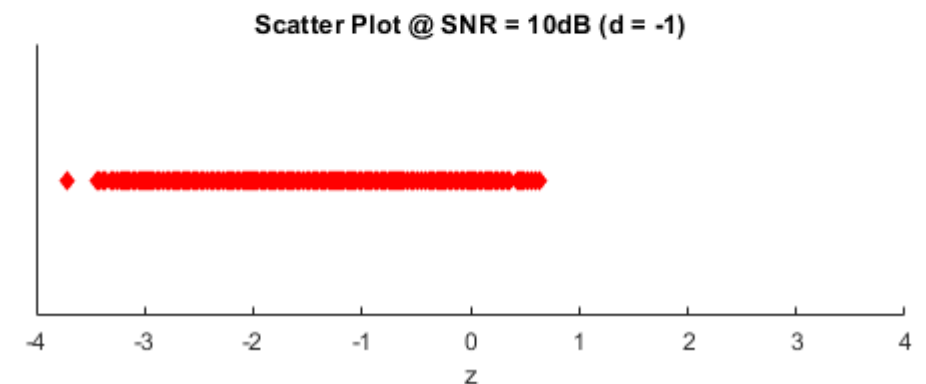
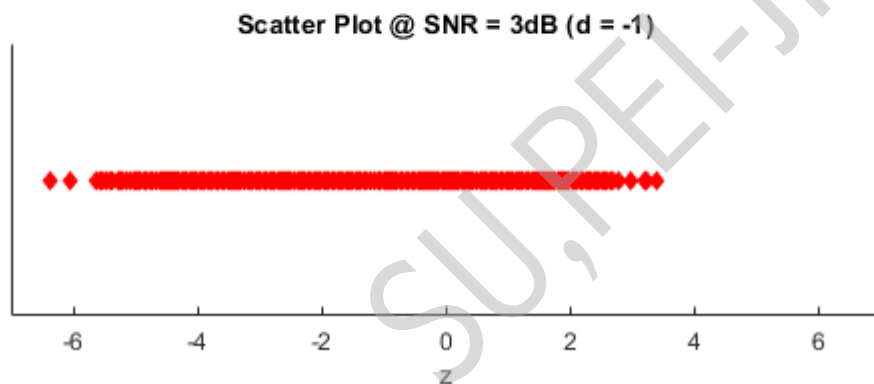
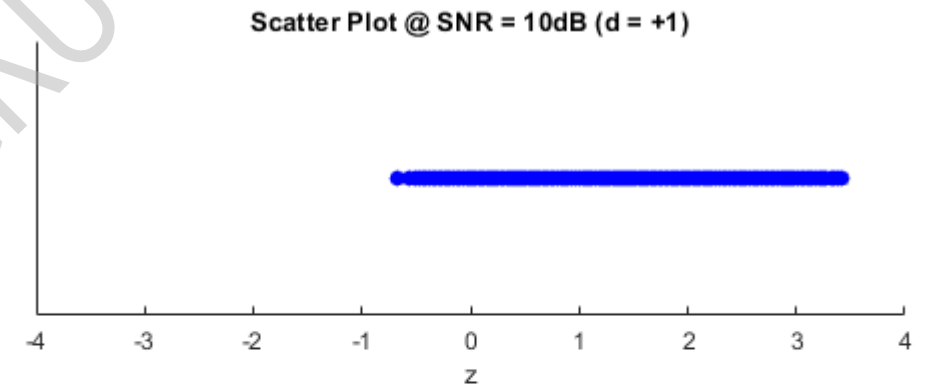
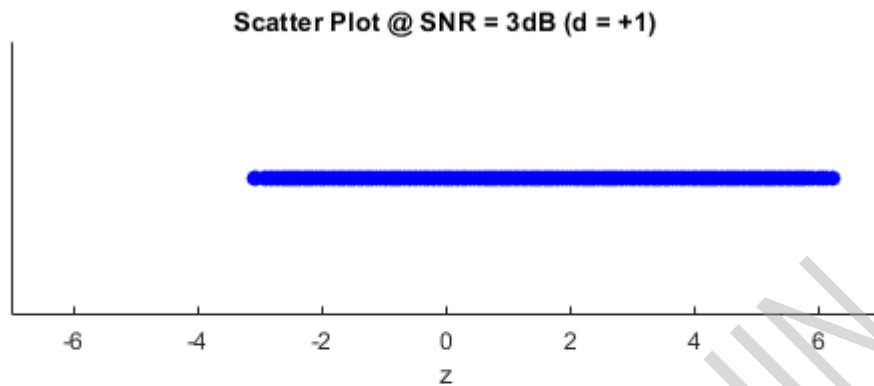
Histogram @ SNR = 10dB

- Equal probability of the transmitted bits: $P(1) = P_1 = 0.5$ and $P(0) = 1 - P_1 = 0.5$



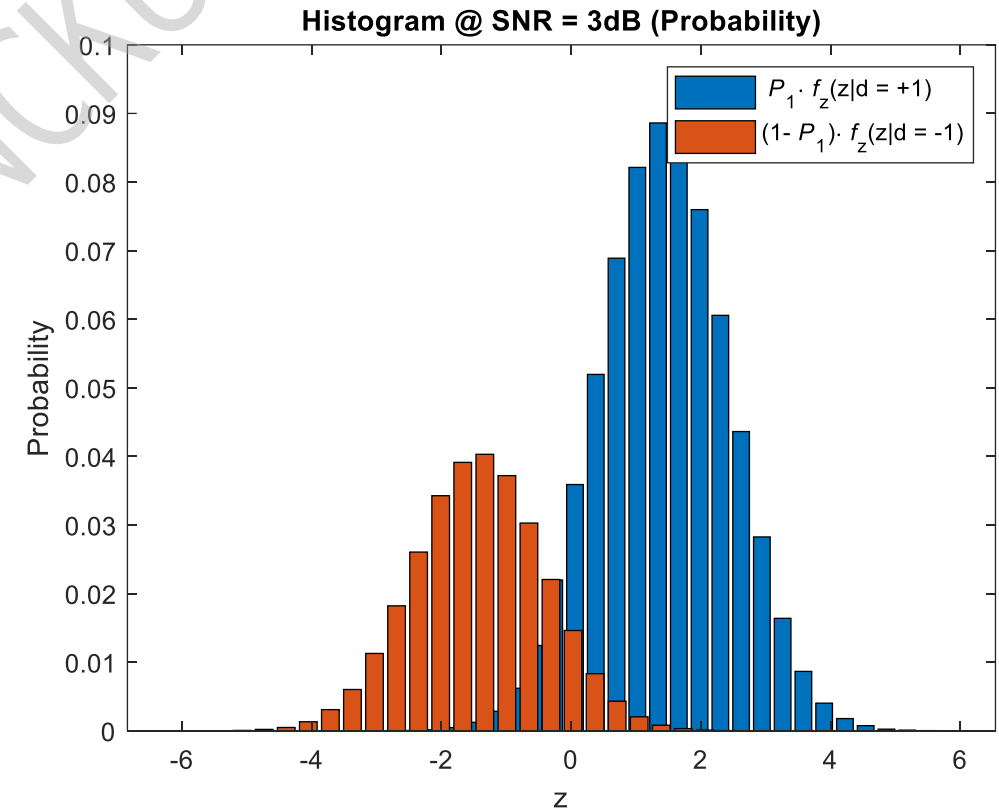
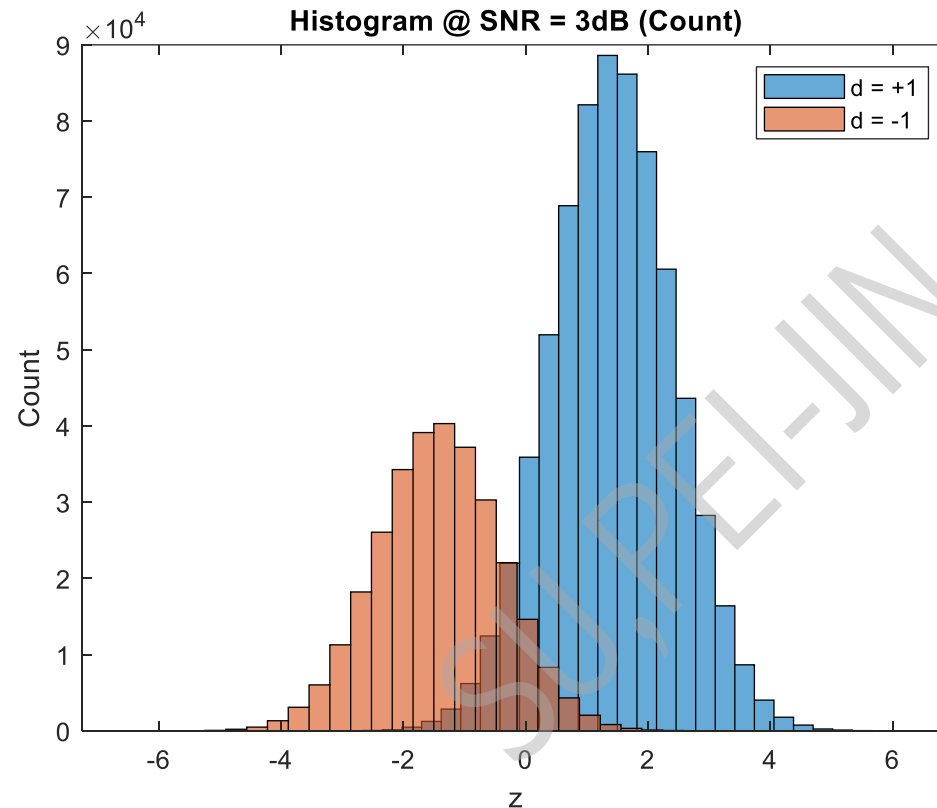
Scatter Plot @ SNR = 3dB & SNR = 10dB

- **Non-equal** probability of the transmitted bits: $P(1) = P_1 = 0.7$ and $P(0) = 1 - P_1 = 0.3$



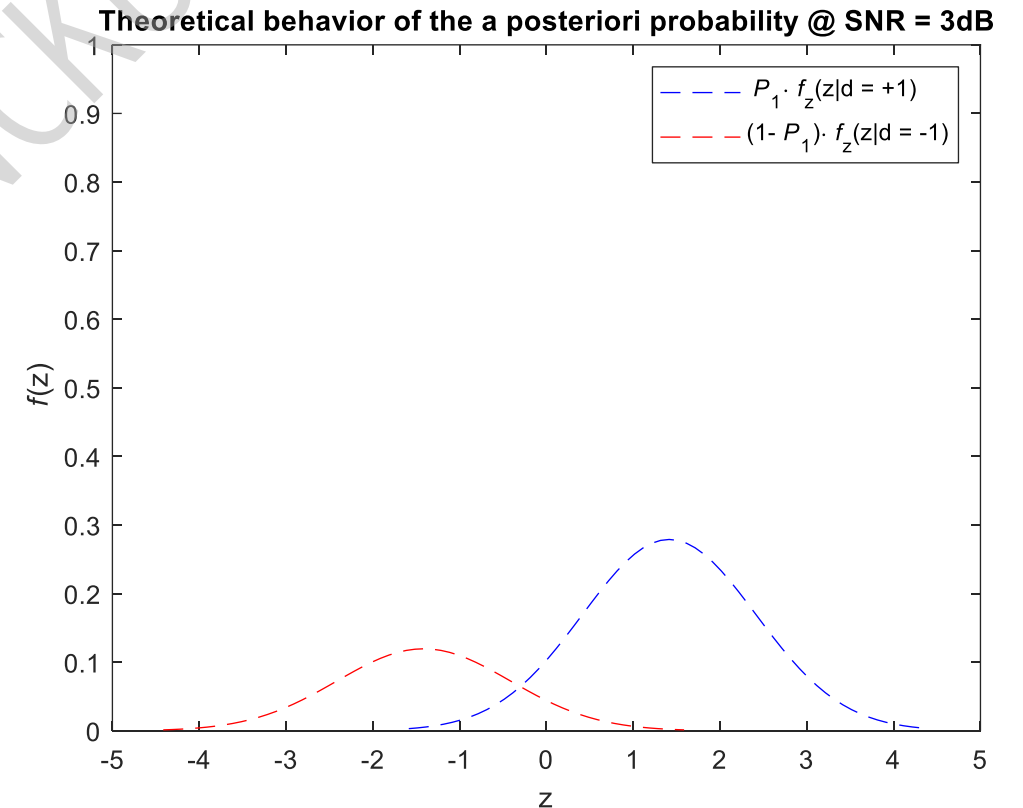
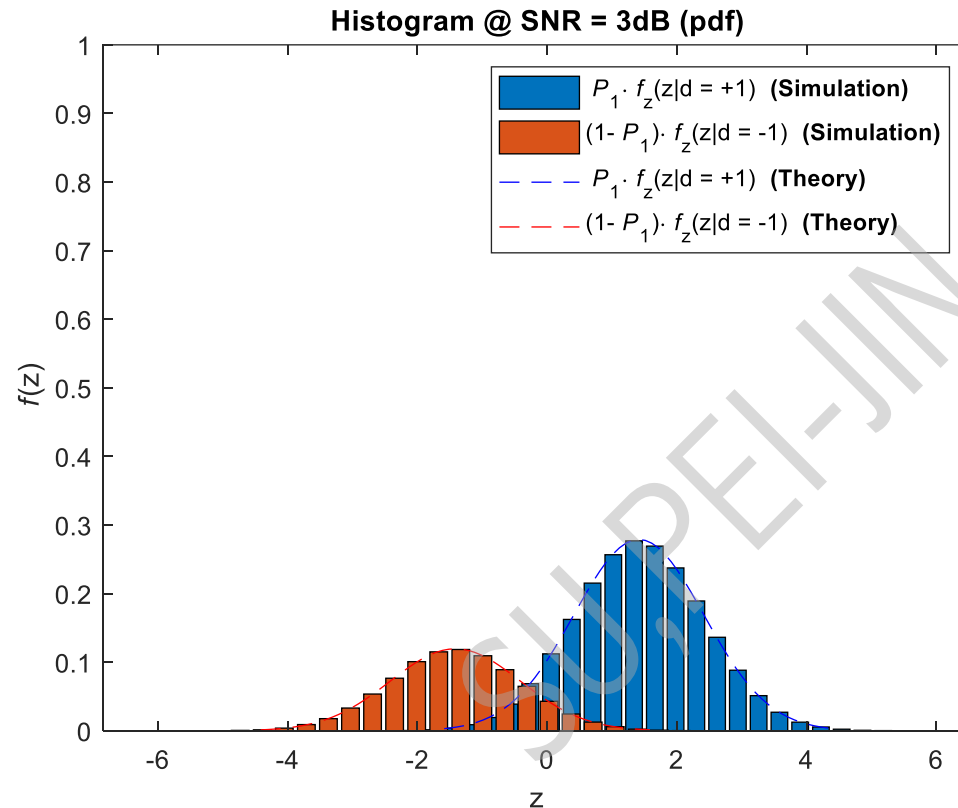
Histogram @ SNR = 3dB

- **Non-equal** probability of the transmitted bits: $P(1) = P_1 = 0.7$ and $P(0) = 1 - P_1 = 0.3$



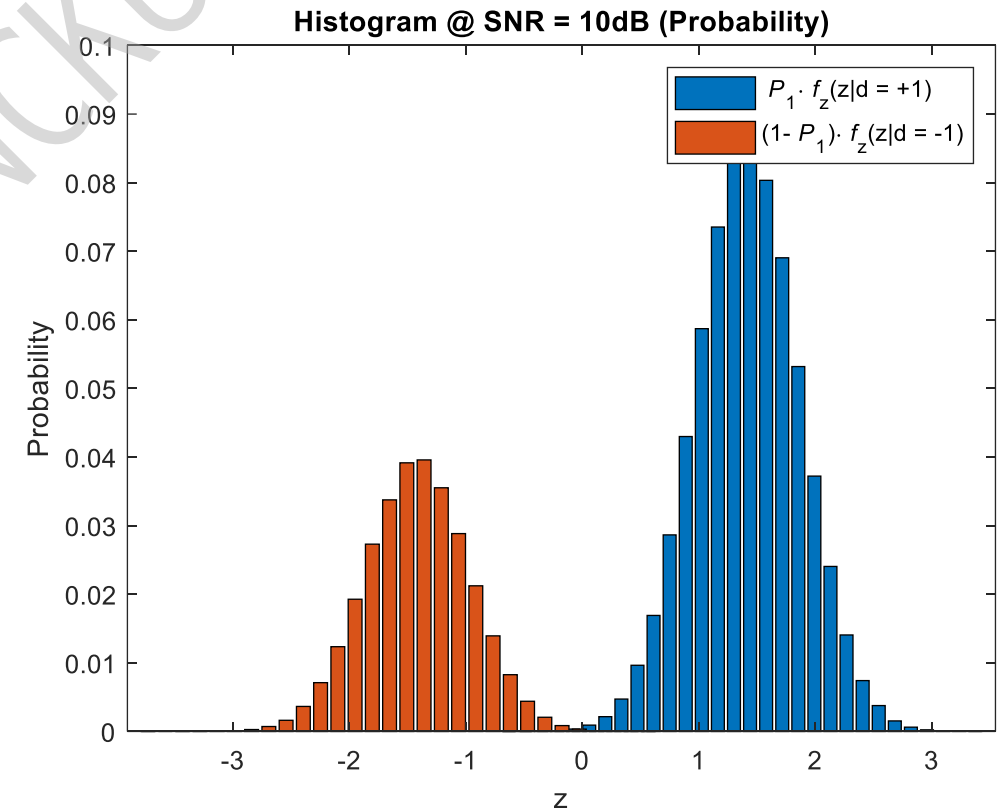
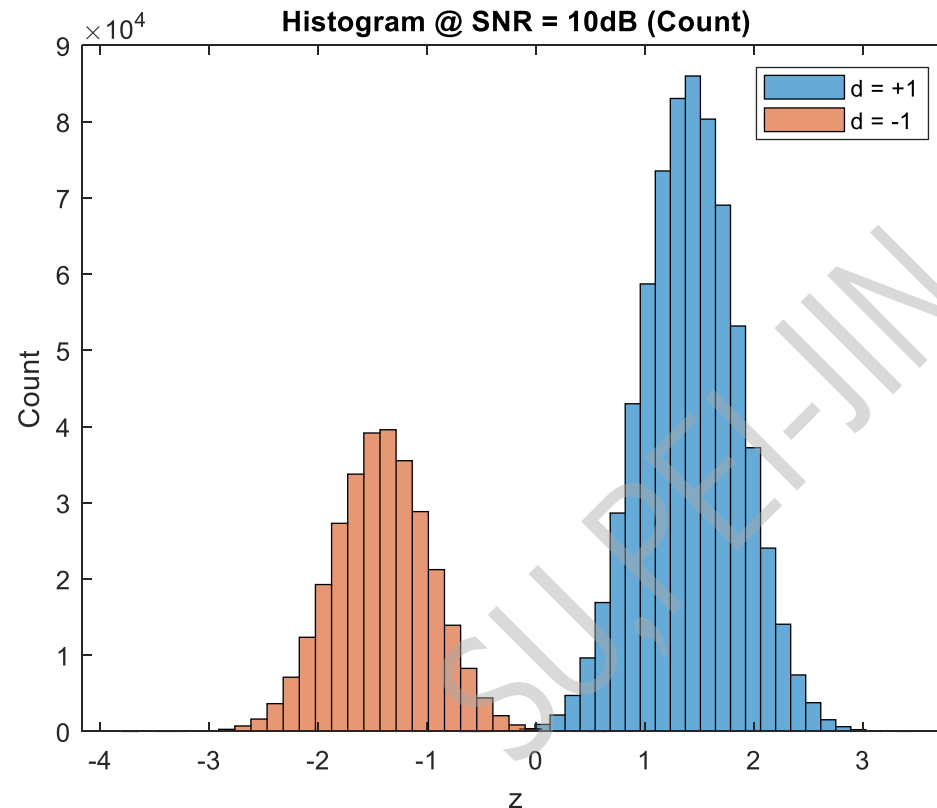
Histogram @ SNR = 3dB

- **Non-equal** probability of the transmitted bits: $P(1) = P_1 = 0.7$ and $P(0) = 1 - P_1 = 0.3$



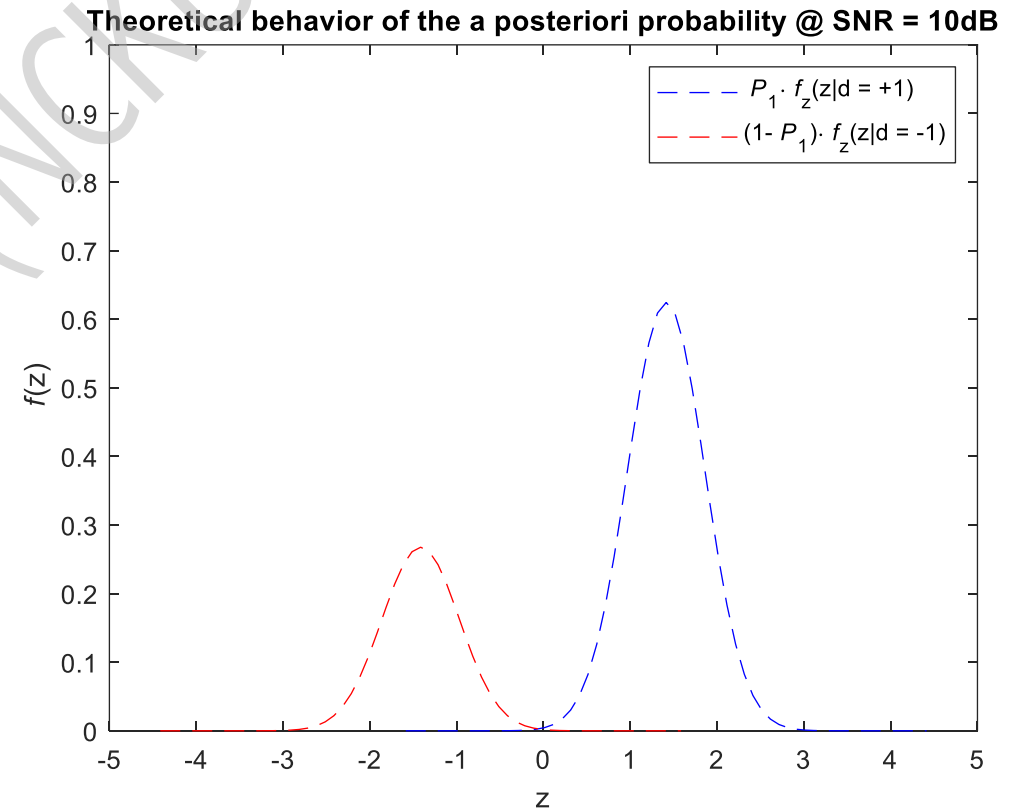
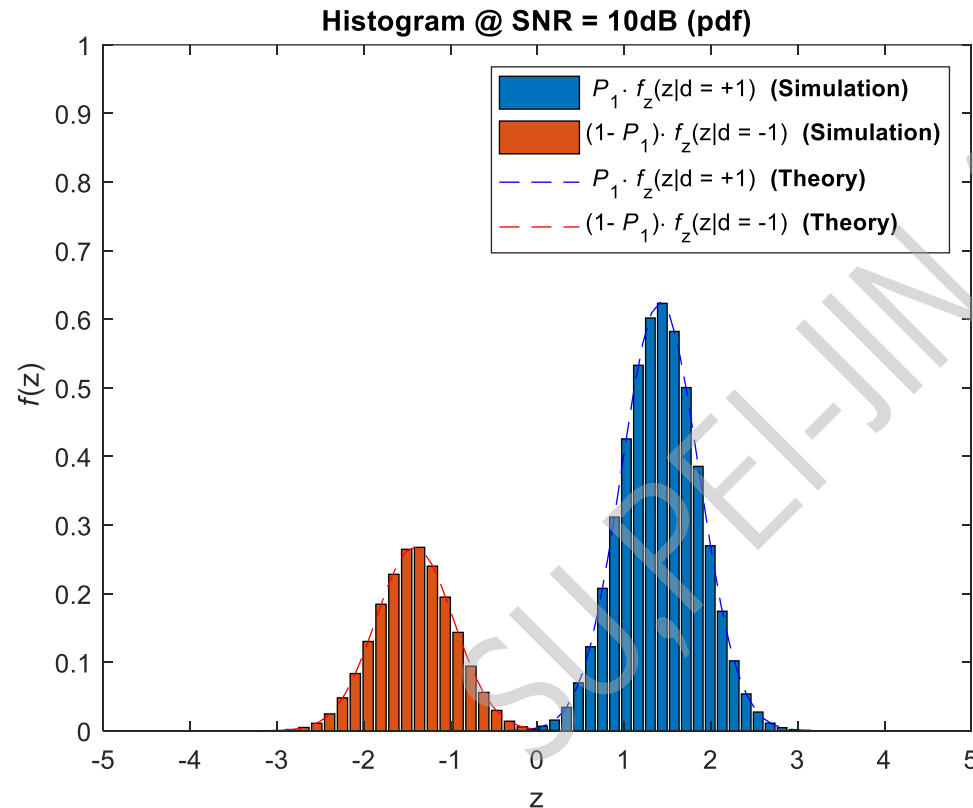
Histogram @ SNR = 10dB

- **Non-equal** probability of the transmitted bits: $P(1) = P_1 = 0.7$ and $P(0) = 1 - P_1 = 0.3$



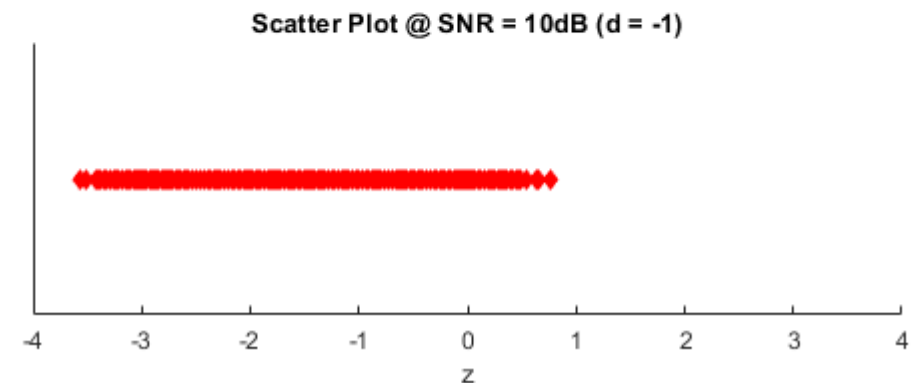
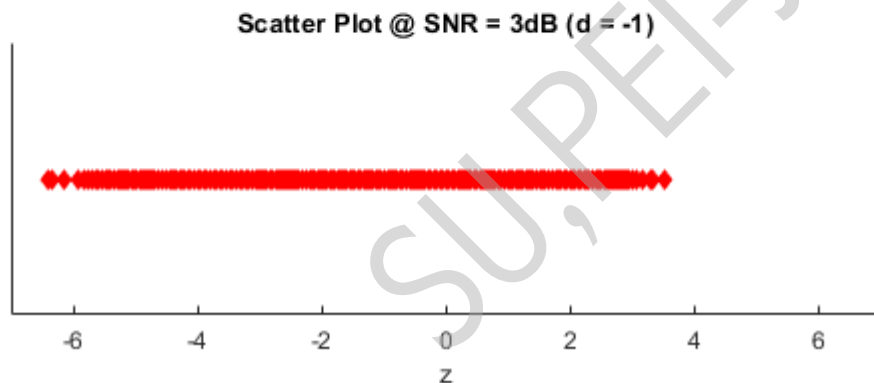
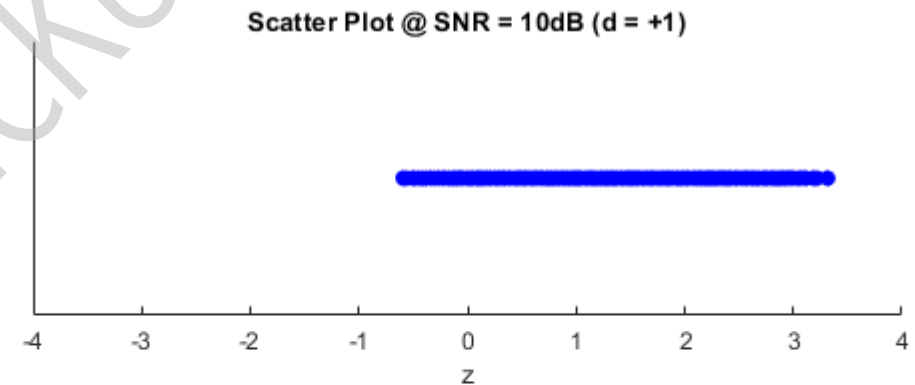
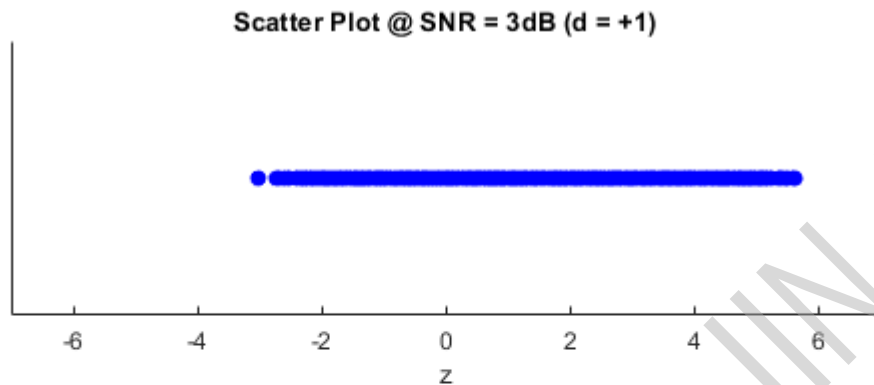
Histogram @ SNR = 10dB

- **Non-equal** probability of the transmitted bits: $P(1) = P_1 = 0.7$ and $P(0) = 1 - P_1 = 0.3$



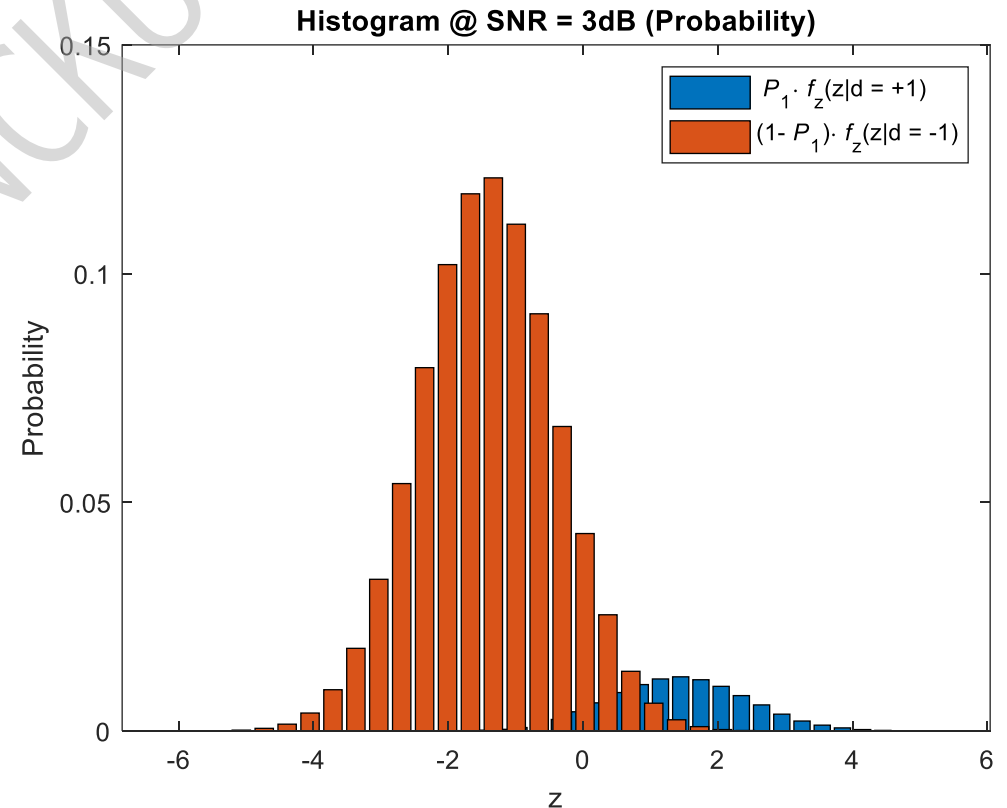
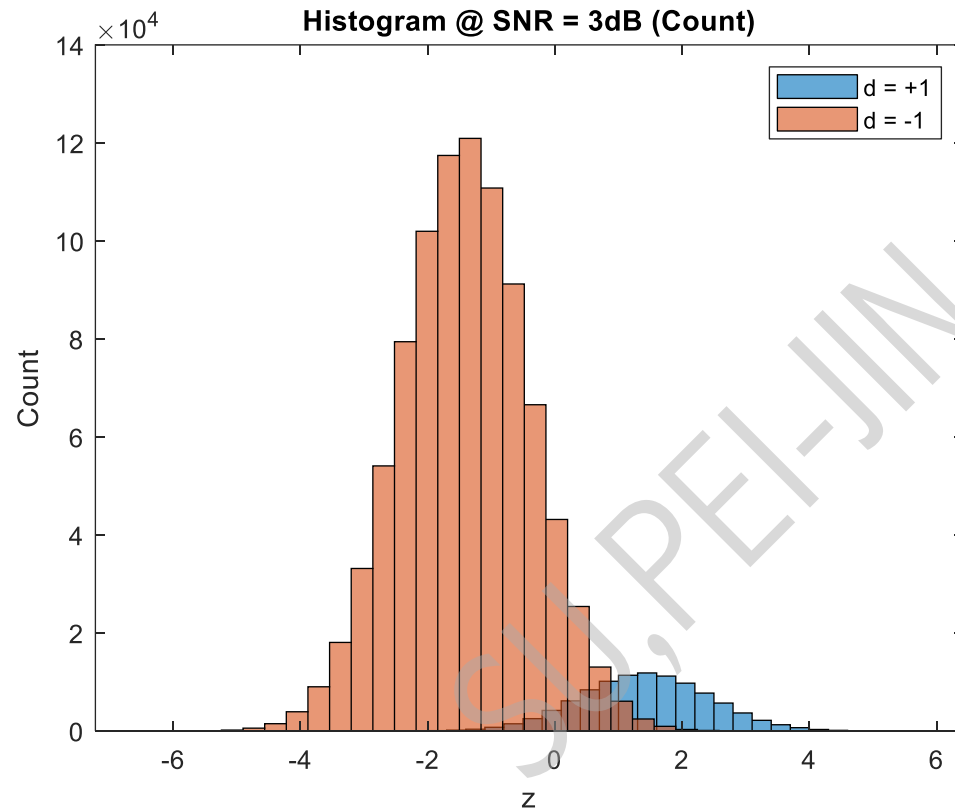
Scatter Plot @ SNR = 3dB & SNR = 10dB

- **Non-equal** probability of the transmitted bits: $P(1) = P_1 = 0.1$ and $P(0) = 1 - P_1 = 0.9$



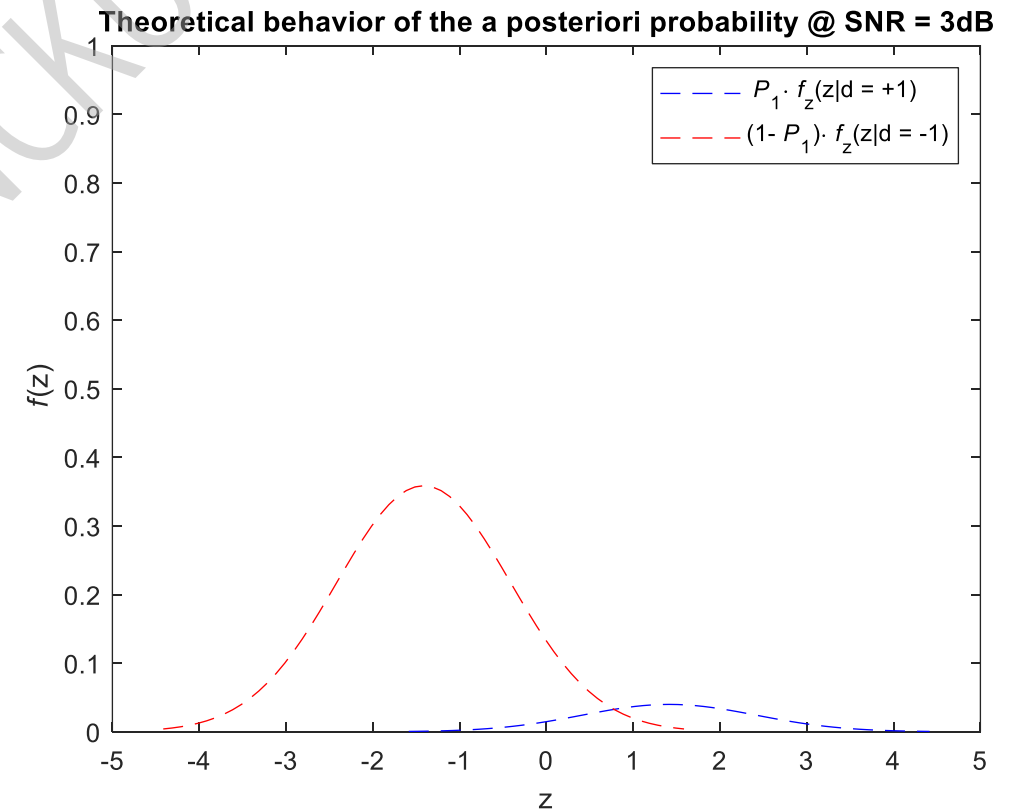
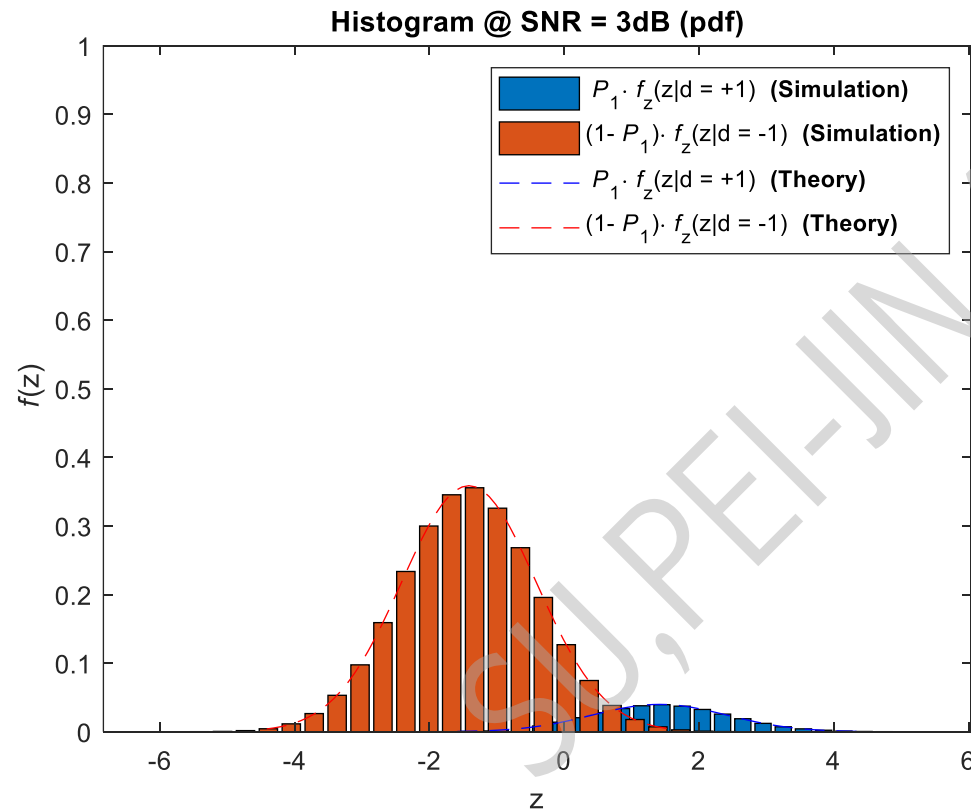
Histogram @ SNR = 3dB

- **Non-equal** probability of the transmitted bits: $P(1) = P_1 = 0.1$ and $P(0) = 1 - P_1 = 0.9$



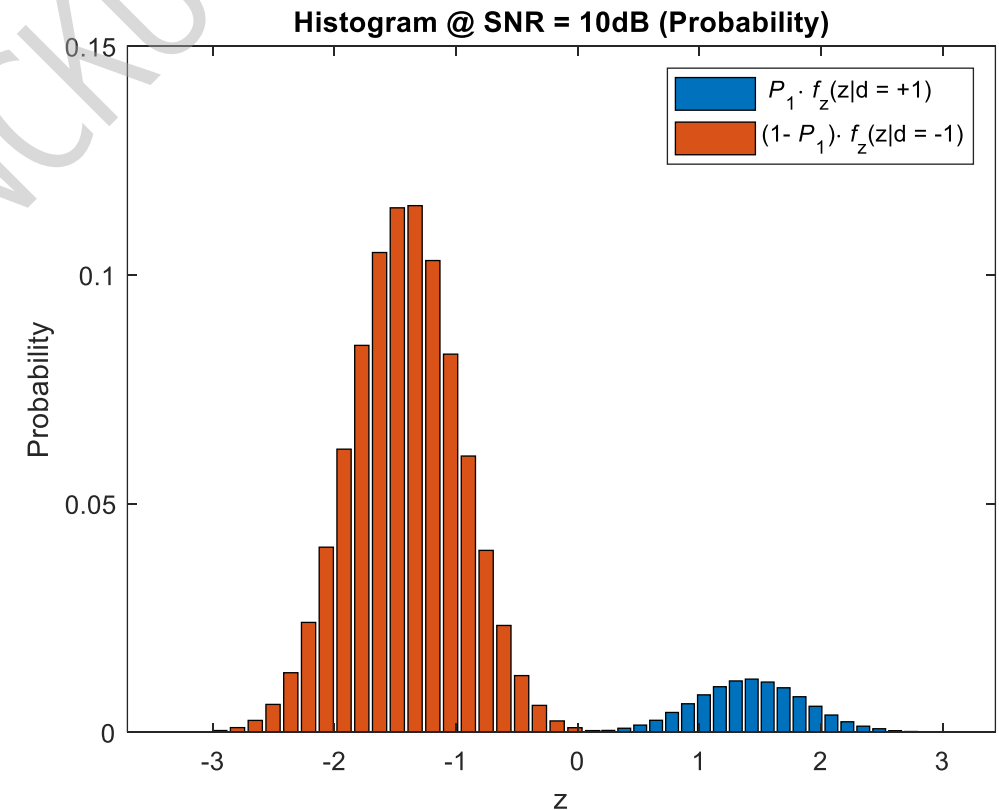
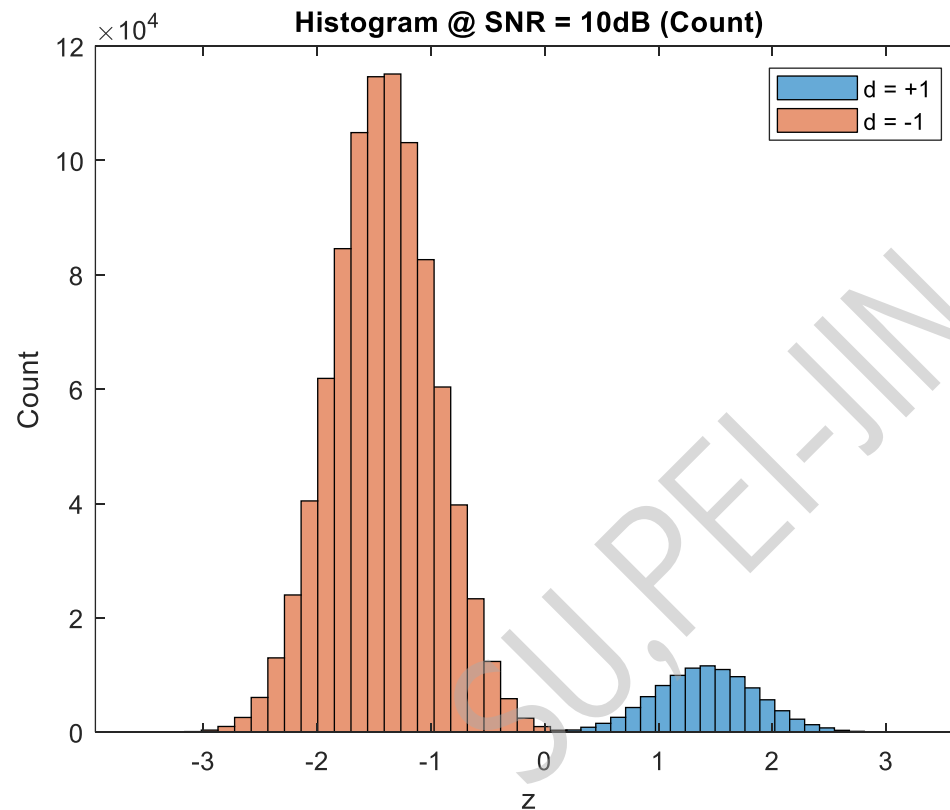
Histogram @ SNR = 3dB

- **Non-equal** probability of the transmitted bits: $P(1) = P_1 = 0.1$ and $P(0) = 1 - P_1 = 0.9$



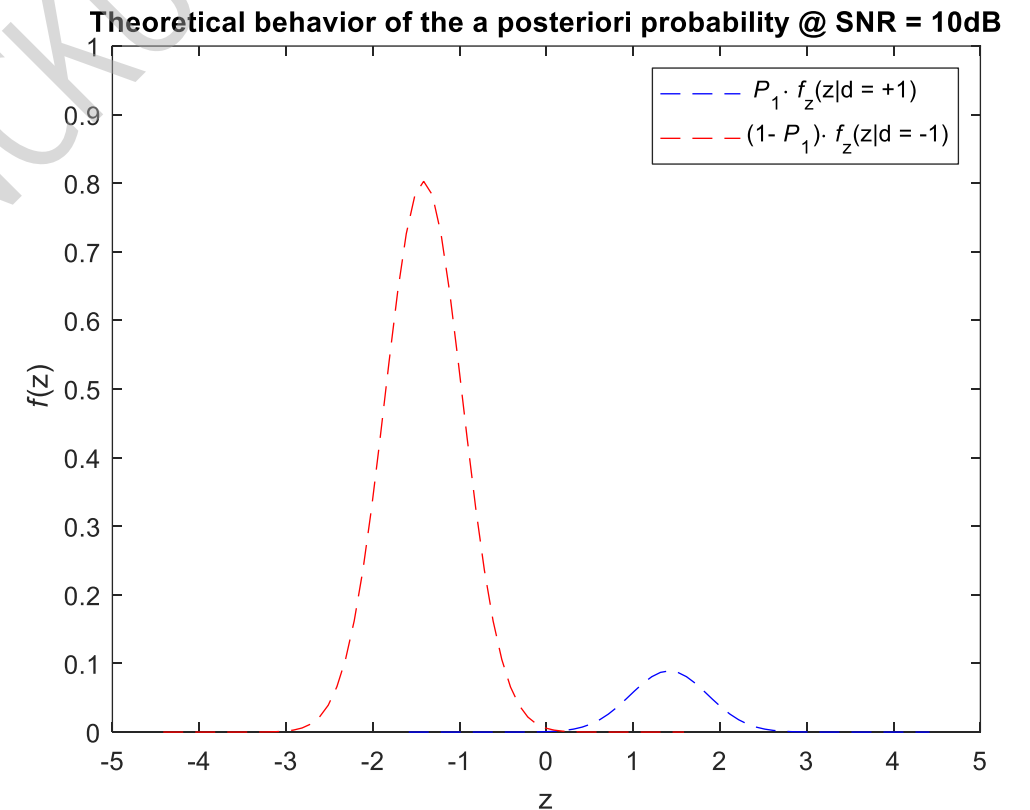
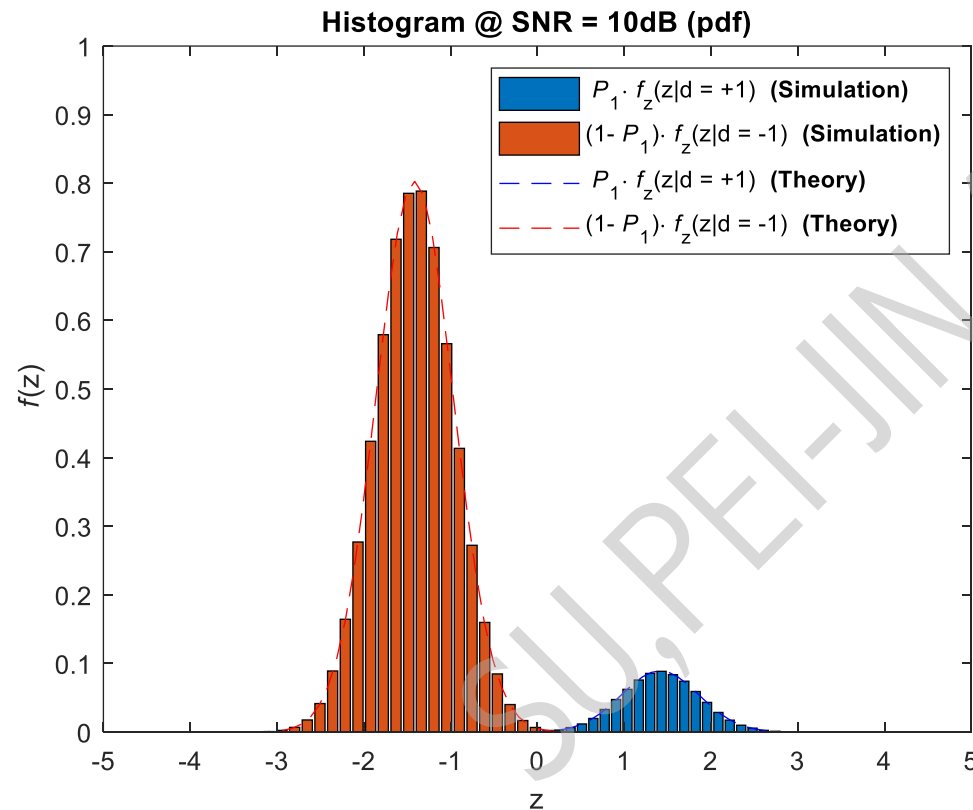
Histogram @ SNR = 10dB

- **Non-equal** probability of the transmitted bits: $P(1) = P_1 = 0.1$ and $P(0) = 1 - P_1 = 0.9$



Histogram @ SNR = 10dB

- **Non-equal** probability of the transmitted bits: $P(1) = P_1 = 0.1$ and $P(0) = 1 - P_1 = 0.9$



My MATLAB Codes

%%% Scatter Plot and Histogram @ SNR = 3dB and SNR = 10dB

clc; %% Clear command window

clear; %% Remove items from workspace

Eb = 1; %% Bit energy (J)

T = 1; %% Bit interval (s)

num_bits = 10^6; %% Number of data bit

P1 = 0.5; %% The a priori probability: $P(1) = 0.5$

%%% Transmitted data bit %%%

tx_bit = rand(1, num_bits) > (1-P1);

%%% Transmitted symbol %%%

bit_1_idx = 1;

bit_0_idx = 1;

tx_1_sym = zeros(1, sum(tx_bit) + 1);

tx_0_sym = zeros(1, num_bits - sum(tx_bit) + 1);

My MATLAB Codes

```
for bitIdx = 1:num_bits
    if tx_bit(1, bitIdx)
        tx_1_sym(bit_1_idx) = sqrt(2*Eb*T);
        bit_1_idx = bit_1_idx+1;
    else
        tx_0_sym(bit_0_idx) = -sqrt(2*Eb*T);
        bit_0_idx = bit_0_idx+1;
    end
end

%%% AWGN channel (SNR = 3dB) %%%
SNR_3dB = 10.^(3/10);
NO_3dB = 2*Eb/SNR_3dB;    %% SNR = 2*Eb/NO
sigma_3dB = sqrt(NO_3dB*T);

% When data bit d = +1 is transmitted (Source bit: 1)
z_1_3dB = tx_1_sym + randn(size(tx_1_sym))*sigma_3dB;
% When data bit d = -1 is transmitted (Source bit: 0)
z_0_3dB = tx_0_sym + randn(size(tx_0_sym))*sigma_3dB;

%%% AWGN channel (SNR = 10dB) %%%
SNR_10dB = 10.^(10/10);
NO_10dB = 2*Eb/SNR_10dB;    %% SNR = 2*Eb/NO
sigma_10dB = sqrt(NO_10dB*T);
```


My MATLAB Codes

```
% When data bit d = +1 is transmitted (Source bit: 1)
z_1_10dB = tx_1_sym + randn(size(tx_1_sym))*sigma_10dB;
% When data bit d = -1 is transmitted (Source bit: 0)
z_0_10dB = tx_0_sym + randn(size(tx_0_sym))*sigma_10dB;

%%% Plot the scatter plot and histogram @ SNR = 3dB %%%
clf;
tiledlayout(2,1);
% Top plot
ax1 = nexttile;
scatter(ax1,z_1_3dB,zeros(size(tx_1_sym)),'blue','filled','o');
xlim([-7 7]);
title('Scatter Plot @ SNR = 3dB (d = +1)');
yticks([]);
xlabel('z');
% Bottom plot
ax2 = nexttile;
scatter(ax2,z_0_3dB,zeros(size(tx_0_sym)),'red','filled','d');
xlim([-7 7]);
title('Scatter Plot @ SNR = 3dB (d = -1)');
yticks([]);
xlabel('z');
```

My MATLAB Codes

```
figure;  
nbins = 30;  
h1 = histogram(z_1_3dB,nbins);  
hold on;  
h2 = histogram(z_0_3dB,nbins);  
title('Histogram @ SNR = 3dB (Count)');  
legend('d = +1', 'd = -1');  
xlabel('z');  
ylabel('Count');
```

```
d_1_data_3dB = ([h1.BinEdges 0]+[0 h1.BinEdges])/2;  
d_1_x_3dB = d_1_data_3dB(2:nbins+1);  
d_1_count_3dB = h1.Values;  
d_1_dx_3dB = h1.BinWidth;  
d_1_prob_3dB = d_1_count_3dB/num_bits;  
d_1_pdf_3dB = d_1_prob_3dB/d_1_dx_3dB;
```

```
d_0_data_3dB = ([h2.BinEdges 0]+[0 h2.BinEdges])/2;  
d_0_x_3dB = d_0_data_3dB(2:nbins+1);  
d_0_count_3dB = h2.Values;  
d_0_dx_3dB = h2.BinWidth;  
d_0_prob_3dB = d_0_count_3dB/num_bits;  
d_0_pdf_3dB = d_0_prob_3dB/d_0_dx_3dB;
```

My MATLAB Codes

```
%%% Theory %%%
```

```
x_1 = (sqrt(2*Eb*T)-3):.1:(sqrt(2*Eb*T)+3);
```

```
x_0 = (-sqrt(2*Eb*T)-3):.1:(-sqrt(2*Eb*T)+3);
```

```
d_1_theo_3dB = P1*(1/(sqrt(2*pi)*sigma_3dB))* ...
```

```
exp((-0.5/N0_3dB)*(x_1-sqrt(2*Eb*T)).*(x_1-sqrt(2*Eb*T)));
```

```
d_0_theo_3dB = (1-P1)*(1/(sqrt(2*pi)*sigma_3dB))* ...
```

```
exp((-0.5/N0_3dB)*(x_0+sqrt(2*Eb*T)).*(x_0+sqrt(2*Eb*T)));
```

```
figure;
```

```
bar(d_1_x_3dB,d_1_prob_3dB);
```

```
hold on;
```

```
bar(d_0_x_3dB,d_0_prob_3dB);
```

```
ylim([0 0.1]);
```

```
title('Histogram @ SNR = 3dB (Probability)');
```

```
legend('\it P\rm_1\cdot\it f\rm_z(z|d = +1)', ...
```

```
'(1-\it P\rm_1)\cdot\it f\rm_z(z|d = -1)');
```

```
xlabel('z');
```

```
ylabel('Probability');
```

My MATLAB Codes

```
figure;
bar(d_1_x_3dB,d_1_pdf_3dB);
hold on;
bar(d_0_x_3dB,d_0_pdf_3dB);
hold on;
plot(x_1, d_1_theo_3dB,'--b');
hold on;
plot(x_0, d_0_theo_3dB,'--r');
ylim([0 1]);
title('Histogram @ SNR = 3dB (pdf)');
legend('\it P\rm_1\cdot\it f\rm_z(z|d = +1) \bf (Simulation)', ...
       '(1-\it P\rm_1)\cdot\it f\rm_z(z|d = -1) \bf (Simulation)', ...
       '\it P\rm_1\cdot\it f\rm_z(z|d = +1) \bf (Theory)', ...
       '(1-\it P\rm_1)\cdot\it f\rm_z(z|d = -1) \bf (Theory)');
xlabel('z');
ylabel('\it f\rm(z)');
```

My MATLAB Codes

```
figure;  
plot(x_1, d_1_theo_3dB, '--b');  
hold on;  
plot(x_0, d_0_theo_3dB, '--r');  
ylim([0 1]);  
title('Theoretical behavior of the a posteriori probability @ SNR = 3dB');  
legend('\it P\rm_1\cdot\it f\rm_z(z|d = +1)', ...  
      '(1-\it P\rm_1)\cdot\it f\rm_z(z|d = -1)');  
xlabel('z');  
ylabel('\it f\rm(z)');
```

My MATLAB Codes

```
%%% Plot the scatter plot and histogram @ SNR = 10dB %%%  
figure;  
tiledlayout(2,1);  
% Top plot  
ax1 = nexttile;  
scatter(ax1,z_1_10dB,zeros(size(tx_1_sym)),'blue','filled','o');  
xlim([-4 4]);  
title('Scatter Plot @ SNR = 10dB (d = +1)');  
yticks([]);  
xlabel('z');  
% Bottom plot  
ax2 = nexttile;  
scatter(ax2,z_0_10dB,zeros(size(tx_0_sym)),'red','filled','d');  
xlim([-4 4]);  
title('Scatter Plot @ SNR = 10dB (d = -1)');  
yticks([]);  
xlabel('z');
```

My MATLAB Codes

```
figure;  
h3 = histogram(z_1_10dB,nbins);  
hold on;  
h4 = histogram(z_0_10dB,nbins);  
title('Histogram @ SNR = 10dB (Count)');  
legend('d = +1','d = -1');  
xlabel('z');  
ylabel('Count');
```

```
d_1_data_10dB = ([h3.BinEdges 0]+[0 h3.BinEdges])/2;  
d_1_x_10dB = d_1_data_10dB(2:nbins+1);  
d_1_count_10dB = h3.Values;  
d_1_dx_10dB = h3.BinWidth;  
d_1_prob_10dB = d_1_count_10dB/num_bits;  
d_1_pdf_10dB = d_1_prob_10dB/d_1_dx_10dB;
```

```
d_0_data_10dB = ([h4.BinEdges 0]+[0 h4.BinEdges])/2;  
d_0_x_10dB = d_0_data_10dB(2:nbins+1);  
d_0_count_10dB = h4.Values;  
d_0_dx_10dB = h4.BinWidth;  
d_0_prob_10dB = d_0_count_10dB/num_bits;  
d_0_pdf_10dB = d_0_prob_10dB/d_0_dx_10dB;
```

My MATLAB Codes

%%% Theory %%%

```
d_1_theo_10dB = P1*(1/(sqrt(2*pi)*sigma_10dB))* ...  
exp((-0.5/NO_10dB)*(x_1-sqrt(2*Eb*T)).*(x_1-sqrt(2*Eb*T)));  
d_0_theo_10dB = (1-P1)*(1/(sqrt(2*pi)*sigma_10dB))* ...  
exp((-0.5/NO_10dB)*(x_0+sqrt(2*Eb*T)).*(x_0+sqrt(2*Eb*T)));
```

```
figure;  
bar(d_1_x_10dB,d_1_prob_10dB);  
hold on;  
bar(d_0_x_10dB,d_0_prob_10dB);  
ylim([0 0.1]);  
title('Histogram @ SNR = 10dB (Probability)');  
legend('\it P\rm_1\cdot\it f\rm_z(z|d = +1)', ...  
       '(1-\it P\rm_1)\cdot\it f\rm_z(z|d = -1)');  
xlabel('z');  
ylabel('Probability');
```


My MATLAB Codes

```
figure;
bar(d_1_x_10dB,d_1_pdf_10dB);
hold on;
bar(d_0_x_10dB,d_0_pdf_10dB);
hold on;
plot(x_1, d_1_theo_10dB,'--b');
hold on;
plot(x_0, d_0_theo_10dB,'--r');
ylim([0 1]);
title('Histogram @ SNR = 10dB (pdf)');
legend('\it P\rm_1\cdot\it f\rm_z(z|d = +1) \bf (Simulation)', ...
       '(1-\it P\rm_1)\cdot\it f\rm_z(z|d = -1) \bf (Simulation)', ...
       '\it P\rm_1\cdot\it f\rm_z(z|d = +1) \bf (Theory)', ...
       '(1-\it P\rm_1)\cdot\it f\rm_z(z|d = -1) \bf (Theory)');
xlabel('z');
ylabel('\it f\rm(z)');
```

My MATLAB Codes

```
figure;
plot(x_1, d_1_theo_10dB, '--b');
hold on;
plot(x_0, d_0_theo_10dB, '--r');
ylim([0 1]);
title('Theoretical behavior of the a posteriori probability @ SNR = 10dB');
legend('\it P\rm_1\cdot\it f\rm_z(z|d = +1)', ...
       '(1-\it P\rm_1)\cdot\it f\rm_z(z|d = -1)');
xlabel('z');
ylabel('\it f\rm(z)');
```