Ada-KV: Optimizing KV Cache Eviction by Adaptive Budget Allocation for Efficient LLM Inference

Yuan Feng ^{13†} Junlin Lv ^{13†} Yukun Cao ¹³ Xike Xie ^{23*} S. Kevin Zhou ²³

¹School of Computer Science, University of Science and Technology of China (USTC), China

²School of Biomedical Engineering, USTC, China

³Data Darkness Lab, MIRACLE Center, Suzhou Institute for Advanced Research, USTC, China {yfung,junlinlv,ykcho}@mail.ustc.edu.cn, xkxie@ustc.edu.cn, s.kevin.zhou@gmail.com

Abstract

Large Language Models have excelled in various domains but face efficiency challenges due to the growing Key-Value (KV) cache required for longsequence inference. Recent efforts aim to reduce KV cache size by evicting vast non-critical cache elements during runtime while preserving generation quality. However, these methods typically allocate compression budgets uniformly across all attention heads, ignoring the unique attention patterns of each head. In this paper, we establish a theoretical loss upper bound between pre- and post-eviction attention output, explaining the optimization target of prior cache eviction methods, while guiding the optimization of adaptive budget allocation. Base on this, we propose Ada-KV, the first head-wise adaptive budget allocation strategy. It offers plug-and-play benefits, enabling seamless integration with prior cache eviction methods. Extensive evaluations on 13 datasets from Ruler and 16 datasets from LongBench, all conducted under both question-aware and question-agnostic scenarios, demonstrate substantial quality improvements over existing methods. Our code is available at https://github.com/FFY0/AdaKV.

1. Introduction

Autoregressive Large Language Models (LLMs) have achieved significant success and are widely utilized across diverse natural language processing applications, including dialogue systems (Yi et al., 2024), document summarization (Laban et al., 2023), and code generation (Gu, 2023). The widespread deployments of LLMs have propelled the development of their capacities to process extended sequences. For instance, GPT supports sequences up to 128K (Achiam et al., 2023), Claude3 up to 200K (Anthropic, 2024), and Gemini-Pro-1.5 (Reid et al., 2024) up to 2M tokens. However, this growth in token length introduces

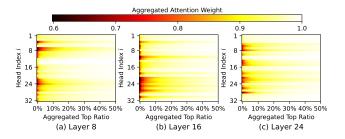


Figure 1: Varied Attention Concentration Across Heads. (Using Llama-3.1-8B-Instruct, we analyze attention concentration patterns by aggregating top weights. Most heads requires only few critical cache elements, (e.g., 5%), to retain nearly all weights. In contrast, dispersed heads (e.g., Layer 20, Head 24) need significant larger cache proportions to be preserved during cache eviction.)

significant challenges, particularly the rapid expansion of cache size during inference. For an 8B LLM, handling a single sequence of 2M tokens can require up to 256GB of cache, severely impacting both GPU memory efficiency and computational runtime efficiency.

In particular, the inference process, for each multi-head self-attention layer, consists of two phases: *prefilling* and *decoding*. In the prefilling phase, LLMs compute and store all Key-Value (KV) cache elements for the tokens in the input prompt. In the decoding phase, the model autoregressively uses the most recently generated token to retrieve information from the stored cache, producing the next output iteratively. The large KV cache size introduces two important efficiency challenges: First, it severely affects GPU memory efficiency, making it increasingly difficult to scale with longer inputs. Second, during decoding, increased I/O latency duo to cache access results in substantial delays, degrading runtime efficiency.

To address the challenges posed by large KV cache sizes, various cache eviction methods have been developed (Ge et al., 2023; Zhang et al., 2024b; Yang et al., 2024; Zhang et al., 2024a; Li et al., 2024). These methods constrain the cache size to a predefined budget by retaining only a subset of elements in each attention head and evicting the

[†]Equal Contribution ^{*}Corresponding Author

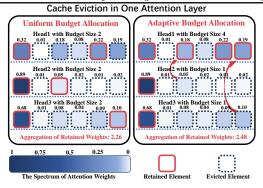


Figure 2: From Uniform to Adaptive Budget Allocation (This example includes 5 KV cache elements with corresponding attention weights. Adaptive budget allocation, reallocating budgets from the Head2/3 with sparse concentrations to the dispersed Head1, increases the aggregated weights of retained cache elements from 2.26 to 2.48 compared to uniform allocation. This closely correlates with a reduced eviction loss in Section 3.3.)

rest. They reduces memory usage and accelerate decoding, facilitating efficient long-sequence inference. Most of these methods rely on a Top-k selection based on attention weights, to identify and prioritize critical cache elements, deciding which to retain and which to evict.

However, existing methods uniformly allocate cache budgets across attention failing to account for the unique characteristics of each head. As shown in Figure 1, attention heads exhibit diverse concentration patterns: some focus narrowly (or sparsely) on a small portion of the cache, while others distribute their attention more broadly ¹. This uniform allocation results in inefficiencies—either wasting cache budgets on heads with sparse concentration or incurring significant eviction losses in heads with dispersed distribution. Such imbalances degrade the trade-off between overall budget utilization and the quality of post-eviction generation. To address this issue, we analyze the impact of existing Top-k eviction methods on attention outputs and propose the first adaptive budget allocation strategy, called Ada-KV, as illustrated in Figure 2. This strategy dynamically reallocates budgets from heads with sparse concentration to those with more dispersed attention, improving the quality of post-eviction generation.

Our study begins by revisiting Top-k eviction methods, demonstrating that, under specific budget allocation, these methods are equivalent to minimizing an upper bound of eviction loss between pre- and post-eviction attention outputs². Based on this, we propose Ada-KV, a simple yet effective adaptive allocation strategy designed to integrate and enhance existing Top-k eviction methods in a plugand-play manner. Guided by minimizing the theoretical

upper bound of eviction loss, Ada-KV adapts to the varying concentration patterns across attention heads, significantly reducing practical eviction loss.

By integrating the Ada-KV into two state-of-the-art (SOTA) methods, SnapKV (Li et al., 2024) and Pyramid (Yang et al., 2024; Zhang et al., 2024a), we have developed two integration cases: Ada-SnapKV and Ada-Pyramid³. These methods are evaluated using two comprehensive benchmarks, Ruler and LongBench, which include 13 and 16 datasets, respectively. Experimental results demonstrate that Ada-KV could effectively improves performance across various budget settings under the widely studied question-aware compression scenario (Li et al., 2024; Zhang et al., 2024a;b). Furthermore, in the more challenging question-agnostic (NVIDIA, 2024) scenario—where compression is applied without leveraging question-specific information, an important scenario that has been largely overlooked—Ada-KV demonstrates even greater advantages. The main contributions are summarized as follows.

- Adaptive Budget Allocation. We identify a critical limitation in current KV cache eviction methods: their uniform budget allocation overlooks the unique attention patterns of individual heads. To address this, we propose Ada-KV, the first adaptive budget allocation strategy, which enhances budget utilization across individual heads, leading to more efficient cache eviction methods.
- Theoretical Insights. We establish a theoretical framework for cache eviction by defining eviction loss and deriving its upper bound. This framework not only explains the optimization target of prior methods but also guides the design of Ada-KV, enabling principled and adaptive budget allocation.
- Empirical Advances. With efficient CUDA kernel implementations, Ada-KV offers plug-and-play compatibility, enabling seamless adoption and performance enhancements in existing methods. We evaluate Ada-KV by integrating it into SOTA cache eviction methods, and demonstrate significant improvements across 29 datasets from Ruler and LongBench, all under both question-aware and question-agnostic scenarios.

2. Related Works

In the long-sequence inference, the vast scale of the KV cache elements leads to a memory-bound situation, causing

¹More visualizations can be found in Appendix A.9

²For simplicity, we use L_1 distance to quantify eviction loss; extensions to L_p norms are possible but orthogonal to this work.

³Ada-KV's plug-and-play design has enabled more integration cases, including applications in NVIDIA (https://github.com/NVIDIA/kvpress, https://huggingface.co/blog/nvidia/kvpress) and Cloudflare projects (https://github.com/IsaacRe/vllm-kvcompress, https://blog.cloudflare.com/workers-ai/making-workers-ai-faster/.

significant memory burden and I/O latency (Wang & Chen, 2023). Numerous studies have sought to mitigate this issue by reducing the cache size, notably through the eviction of non-critical cache elements⁴. These cache eviction methods are primarily divided into two categories: sliding window eviction and Top-k eviction methods. The sliding window eviction methods (Beltagy et al., 2020; Han et al., 2024; Xiao et al., 2023), exemplified by StreamingLLM (Xiao et al., 2023), simply retain several initial cache elements and those within a sliding window, while evicting others. However, the undiscriminating sliding eviction of cache elements results in a significant reduction in generation quality. In contrast, Top-k eviction methods (Ge et al., 2023; Liu et al., 2024a; Ren & Zhu, 2024; Zhang et al., 2024b; Yang et al., 2024; Zhang et al., 2024a; Li et al., 2024) identify and retain a selected set of k critical cache elements based on attention weights, for enhancing the post-eviction generation quality. The adaptive budget allocation presented in this paper, tailored for Top-k Eviction Methods, enhances post-eviction generation quality within the same overall budget.

In the study of Top-k eviction methods, early work like FastGen (Ge et al., 2023) searches and combines multiple strategies, such as maintaining caches of special elements, punctuation elements, recent elements, and Top-k selected elements, based on the characteristics of attention heads. H2O, as the representation (Zhang et al., 2024b; Liu et al., 2024a; Ren & Zhu, 2024), develops a Top-k based eviction scheme that leverages the query states of all tokens to identify critical cache elements. However, under unidirectional mask in LLM computations, aggregating attention weights across all query states often causes recent KV cache elements to be mistakenly evicted, degrading the quality of subsequent generations. Recent works, such as SnapKV (Li et al., 2024) and Pyramid (Yang et al., 2024; Zhang et al., 2024a), address this issue by using query states within an observation window to identify critical elements, thereby achieving SOTA performance. However, existing Top-k eviction methods typically assign the overall budget uniformly across different heads, resulting in misallocation. In contrast, Ada-KV, which has demonstrated superior theoretical and empirical results through adaptive budget allocation, provides a novel strategy to optimizing these methods.

3. Methodology

In this section, we begin by providing a formal description of a multi-head self-attention layer (Section 3.1). Building on this, we theoretically revisit the foundational principles of existing Top-k eviction methods by introducing an L_1 eviction loss metric (Section 3.2). Inspired by theoretical findings, we propose a simple yet effective strategy for adaptive budget allocation, which is proven to outperform tradi-

tional uniform budget allocation (Section 3.3). We further demonstrate its compatibility with existing Top-k eviction methods (Section 3.4) and present an efficient implementation (Section 3.5).

3.1. Preliminaries

LLMs operate through an autoregressive generation process, where each step relies on the last token to predict the next one. Let $X \in \mathbb{R}^{n \times d}$ represent the embedding matrix containing all tokens in the sequence, and let $x \in \mathbb{R}^{1 \times d}$ be the embedding of the last token used as input at the current time step. Using the notation system from (Liu et al., 2023d) with h attention heads, we provide a formal description one multi-head self-attention layer. For each head $i \in [1,h]$, the transformation matrices W_i^Q , W_i^K , $W_i^V \in \mathbb{R}^{d \times d_h}$ map token embeddings to their respective Query, Key, and Value states, while the final output matrix $W_i^O \in \mathbb{R}^{d_h \times d}$ transforms the intermediate result to the output hidden states. At each time step, the previous KV cache elements of head i are initialized as:

$$K_i = XW_i^K, V_i = XW_i^V \tag{1}$$

Then, the embedding of input token x is mapped to its respective Query, Key, and Value states for each head, and the previous KV cache is updated accordingly:

$$q_i = xW_i^Q, k_i = xW_i^K, v_i = xW_i^V$$
 (2)

$$K_i = Cat[K_i : k_i], V_i = Cat[V_i : v_i]$$
(3)

Finally, the output $y \in \mathbb{R}^{1 \times d}$ is computed using the attention weights $A_i \in \mathbb{R}^{1 \times n}$ as follows⁵:

$$y = \sum_{i \in [1,h]} A_i V_i W_i^O \text{ where } A_i = \text{softmax}(q_i K_i^T)$$
 (4)

3.2. Theoretical Foundation: Revisiting Top-k Methods with Bounded Eviction Loss

Top-k eviction methods typically presuppose the stability of critical cache elements during future generation process, to facilitate cache eviction (Zhang et al., 2024b; Li et al., 2024; Yang et al., 2024; Zhang et al., 2024a). SOTA methods (Li et al., 2024; Yang et al., 2024; Zhang et al., 2024a) commonly leverage query states of a series of tokens within an observation window to calculate observed attention weights with past KV cache elements. These weights, combined with Top-k selections, approximate the identification of cache elements critical in subsequent generations.

For ease of presentation, we assume a window size of 1, implying the eviction procedure relies solely on the attention weights A between the past cache elements and the query state of the last token for the detection of critical cache elements. A set of indicator variables $\{\mathcal{I}_i \in \mathbb{R}^{1 \times n}\}^6$ represent

⁴For additional related works, see Appendix A.1

⁵The scaling factor $\sqrt{d_h}$ is omitted for simplification.

⁶Given that the first dimension of \mathcal{I}_i is 1, \mathcal{I}_i^j is used to simplify the notation for $\mathcal{I}_i(1,j)$. Similarly, A_i^j follows the same notation.

the eviction decision, with allocated budgets $\{B_i\}$ for all heads $\{i \in [1,h]\}$, where $B = \sum_{i \in [1,h]} B_i$ is the overall budget for one attention layer:

Eviction Decision:
$$\mathcal{I}_{i}^{j} = \begin{cases} 1 & \text{Retain } K_{i}^{j} \text{ and } V_{i}^{j}, \\ 0 & \text{Evict } K_{i}^{j} \text{ and } V_{i}^{j}, \end{cases}$$
 (5)

where \mathcal{I}_i^j indicates whether the jth $\in [1,n]$ KV cache element in $K_i, V_i \in \mathbb{R}^{n \times d_h}$ is evicted for head i. Thus, only a budget size B_i of cache elements is retained for head i: $\sum_{j \in [1,n]} \mathcal{I}_i^j = B_i$. Then, the post-eviction output \hat{y} of multi-head self-attention mechanism is:

$$\hat{y} = \sum_{i \in [1,h]} \hat{A}_i V_i W_i^O,$$
 (6)

where
$$\hat{A}_i = \operatorname{softmax}(-\infty \odot (\mathbf{1} - \mathcal{I}_i) + q_i K_i^T),$$
 (7)

and \odot denotes element-wise multiplication.

The degradation in generation quality after cache eviction stems from changes in the attention output. We quantify the eviction loss as the L_1 distance between the pre- and post-eviction outputs of the self-attention mechanisms:

$$L_1$$
 Eviction Loss = $||y - \hat{y}||_1$ (8)

Utilizing the row norm of the matrix, we derive an upper bound ϵ for the L_1 Eviction Loss in Theorem 3.1. For a detailed proof, please refer to Appendix A.6.

Theorem 3.1. The L_1 eviction loss can be bounded by ϵ :

$$L_1 \text{ Eviction Loss} \le \epsilon = 2hC - 2C \sum_{i \in [1,h]} \sum_{j \in [1,n]} \mathcal{I}_i^j A_i^j \qquad (9)$$

where $C = Max\{\|V_iW_i^O\|_{\infty}\}$ is a constant number, representing the max row norm among all matrices.

Essentially, existing cache eviction methods are equivalent to minimizing the upper bound ϵ , as defined in Theorem 3.1. One such method, Top-k cache eviction method (Zhang et al., 2024b; Li et al., 2024; Yang et al., 2024; Zhang et al., 2024a) stands out as a prominent approach, designed to selectively retain the most critical cache elements by ranking and prioritizing those with the highest attention weights. Specifically, the Top-k eviction decision is formulated as follows:

$$\text{Top-}k \text{ Eviction Decision } \mathcal{I}_i^{*j} = \begin{cases} 1 \text{ if } A_i^j \in \text{Top-}k(A_i, k = B_i), \\ 0 \text{ Evict } K_i^j \text{ and } V_i^j. \end{cases}$$

This approach ensures that each head i retains only the top B_i critical cache elements based on attention weights A_i^j , evicting the rest. In Theorem 3.2, we prove that the Top-k eviction decision $\{\mathcal{I}_i^*\}$ achieves the tightest upper bound ϵ^* , establishing its effectiveness, under given budget allocation $\{B_i\}$. For a detailed proof, please refer to Appendix A.7.

Theorem 3.2. The Top-k cache eviction $\{\mathcal{I}_i^*\}$ minimizes the upper bound ϵ of L_1 eviction loss, resulting in ϵ^* :

Top-k eviction decision
$$\{\mathcal{I}_i^*\} = \arg\min_{\{\mathcal{I}_i\}} \epsilon$$
, (10)

$$\epsilon^* = \min_{\{\mathcal{I}_i\}} \epsilon = 2hC - 2C \sum_{i \in [1,h]}^{A_i^j \in Top \cdot k(A_i, k = B_i)} \sum_{j \in [1,n]}^{\{\mathcal{I}_i\}} A_i^j \quad (11)$$

Theorems 3.1 and 3.2 establish the theoretical basis for Top-k eviction methods under any given budget allocation $\{B_i\}$. In the sequel, we show how an adaptive strategy can further minimize ϵ^* , outperforming uniform budget allocation (i.e., $\{B_i = B/h\}$).

3.3. Optimizing Top-k Methods with Adaptive Budget Allocation

Here, we propose the first adaptive budget allocation strategy for Top-k eviction methods in Algorithm 1, designed to further minimize the upper bound ϵ^* in Theorem 3.2. The process begins by identifying the B largest attention weights across all heads within a single layer. Based on the frequency of weights selection in each head, the strategy dynamically determines the adaptive budget allocation $\{B_i^*\}$. Under this strategy, attention-sparse heads, where most attention weights are concentrated on only a few cache elements, are assigned a smaller budget. The saved budget is then reallocated to attention-dispersed heads with more widespread concentration patterns. Thus it effectively adapts to the distinct attention patterns inherent to each head. Below, we further demonstrate the superiority of this strategy theoretically and empirically in subsequent sections.

Theoretical Advantages of Adaptive Allocation. Given the adaptive budget allocation $\{B_i^*\}$, the upper bound associated with the Top-k eviction decision $\{\mathcal{I}_i^*\}$ is expressed as ϵ^{**} :

$$\epsilon^{**} = 2hC - 2C\sum_{i \in [1,h]}^{A_i^j \in \text{Top-}k(A_i, B_i^*)} A_i^j \qquad (12)$$

Theorem 3.3 demonstrates that the adaptive budget allocation achieves the minimum upper bound ϵ^{**} compared to any other allocation strategy, including the commonly used uniform allocation. A detailed proof is provided in Appendix A.8.

Theorem 3.3. The adaptive budget allocation $\{B_i^*\}$, derived from Algorithm 1 achieves the minimal upper bound ϵ^{**} for loss associated with Top-k eviction strategies:

$$\epsilon^{**} = \min_{\{B_i\}} \epsilon^* \tag{13}$$

Although a lower upper bound does not strictly guarantee reduced eviction loss, it is generally a key objective in algorithm design, as optimizing a tighter bound typically leads to better results.

Algorithm 1 Ada-KV: Adaptive Budget Allocation

Input: total budget B, attention weights for each head $i \{A_i\}$; **Output**: allocated budgets $\{B_i^*\}$

- 1: Concatenate all attention weights across heads $A = Cat(\{A_i\})$
- 2: Select top B weights from A: Top-k(A, k = B)
- 3: Count the number of selected weights for each head i: $\{f_i\}$
- 4: Set the allocated budgets as $\{B_i^* = f_i\}$ **Return** allocated budgets $\{B_i^*\}$

Algorithm 2 Ada-SnapKV/Ada-Pyramid in One Layer

Input: total budget B, tokens in observation window $X^{win} \in$ \mathbb{R}^{win*d} , cache in observation window $\{K_i^{win}, V_i^{win}\}$, cache outside observation window $\{K_i, V_i\}$

Output: retained cache $\{\hat{K}_i, \hat{V}_i\}$

- 1: for $i \leftarrow 1$ to h do $Q_i^{win} = X^{win} W_i^Q$ 2:
- $\bar{A}_i = softmax(Q_i^{win} K_i^T)$ 3:
- 4: $\bar{A}_i = \bar{A}_i.max pooling(dim = 1).mean(dim = 0)$
- 5: end for
- 6: $B = B winsize \times h$
- 7: Derive budget allocation $\{B_i^*\}$ using Algorithm $\mathbb{1}(B, \{\bar{A}_i\})$
- 8: Safeguard $\{B_i^*\} = \alpha \times \{B_i^*\} + (1 \alpha) \times (B/h)$
- 9: Determine the Top-k eviction decision $\{\mathcal{I}_i^*\}$ based on $\{B_i^*\}$

10: Select
$$\left\{\hat{K}_{i}, \hat{V}_{i}\right\}$$
 from $\left\{K_{i}, V_{i}\right\}$ according to $\left\{\mathcal{I}_{i}^{*}\right\}$
11: $\left\{\hat{K}_{i}, \hat{V}_{i}\right\} = \operatorname{Cat}(\left\{\hat{K}_{i}, \hat{V}_{i}\right\}, \left\{K_{i}^{win}, V_{i}^{win}\right\})$

Return retained cache $\left\{\hat{K}_{i}, \hat{V}_{i}\right\}$

Empirical Evidence for Adaptive Allocation. Empirically, the adaptive budget allocation described in Algorithm 1 assigns larger budgets to dispersed heads and conservatively adjust budgets for sparse heads. This approach aligns well with the significant variation in attention concentration across heads, as shown in Figure 1. By adjusting the head-wise budget, this strategy effectively reduces practical eviction loss. Figure 3 provides a detailed visualization, showing that adaptive budget allocation consistently reduces practical eviction loss across most samples under the same cache budget. These results demonstrate the effectiveness of the proposed method in real-world scenarios.

3.4. Integration into Existing Cache Eviction Methods

We demonstrate the Plug-and-Play compatibility of Ada-KV strategy with two SOTA methods, SnapKV and Pyramid, by integrating it into their existing Top-k eviction frameworks to create enhanced versions: Ada-SnapKV and Ada-Pyramid. Both SnapKV and Pyramid utilize tokens $X^{win} \in \mathbb{R}^{winsize*d}$ from a recent observation window (typically size 32) to identify and evict the less crucial elements in past KV cache. SnapKV excels under larger budget scenarios, while Pyramid is optimized for constrained budget conditions. This is because Pyramid uses a pyramidal budget distribution across attention layers via pre-set hyper-

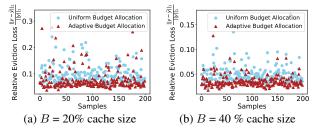


Figure 3: Comparison of Practical Cache Eviction Losses (Llama-3.1-8B-Instruct on Qasper Dataset). The adaptive allocation yields a lower eviction loss across most samples.

parameters, prioritizing shallower layers. Thus, for a given layer with a total budget of B, their eviction algorithms are identical. However, both methods traditionally allocate budgets evenly across all heads within one layer.

Incorporating our adaptive allocation, as outlined in Algorithm 2, we modify these methods to better manage budget allocation at the head level. This integration occurs prior to the eviction process in each layer, where our strategy adaptively adjusts budget allocations based on the observed attention weights among heads, as shown in Line 7. Overall, they first calculate the observed attention weights \bar{A}_i of past cache elements using the query states within the observation window. A max pooling layer processes these weights to preserve essential information (Li et al., 2024), followed by a Top-k selection of past cache elements outside the observation window. These selected elements, along with others within the observation window, are retained, while the rest are evicted to reduce cache size. Moreover, we introduce a safeguard hyper-parameter, α (defaulted to 0.2), to prevent the allocation of excessively small budgets to highly sparse heads, thereby enhancing fault tolerance for presupposed critical stability (Li et al., 2024; Zhang et al., 2024b).

3.5. Implementation of Computation under Adaptive **Budget Allocation**

Variable-length Attention with Variable-sized Cache Elements. Adaptive allocation improves cache eviction quality but introduces challenges for efficient computation due to variable-sized cache elements across attention heads. We found that the variable-length FlashAttention technique (Dao et al., 2022; Dao, 2023), widely adopted in many LLM inference frameworks for continuous batching (Kwon et al., 2023), could effectively support efficient computation under adaptive allocation. To further enable this technique to support computation under adaptive allocation, we implement a flattened cache storage layout that concatenates the caches of all attention heads within a layer into a single tensor structure. This layout, combined with a custom CUDA kernel, enables efficient cache update operations. As demonstrated in Section 4.4, these components work in synergy to maintain computational efficiency under adaptive allocation, comparable to that of conventional FlashAttention.

Compatibility with Group Query Attention. Existing SOTA LLMs like Llama (Grattafiori et al., 2024) and Mistral (Jiang et al., 2023), have widely employed Group Query Attention (GQA) (Ainslie et al., 2023) technique to reduce KV cache sizes. However, existing KV cache eviction methods, such as SnapKV (Li et al., 2024) and Pyramid (Zhang et al., 2024a), lack GQA compatibility. They redundantly replicate grouped KV caches across heads, failing to leverage GQA's inherent efficiency. We implement a simple GQA-compatible eviction implementation that uses the mean attention weight within each group as the selection criterion, eliminating redundancy. This enables SnapKV, Pyramid, and their adaptive variants—Ada-SnapKV and Ada-Pyramid—to achieve significant cache size reductions in GQA models, such as a 4x reduction in Llama-3.1-8B.

4. Experiments

4.1. Settings

Base Models. We employ two open-source base models: Llama-3.1-8B-Instruct (Grattafiori et al., 2024) and Mistral-7B-instruct-v0.2 (Jiang et al., 2023). These models, widely adopted due to moderate parameter sizes and impressive performance on long-sequence tasks, both leverage the GQA (Ainslie et al., 2023) technique, which reduces the KV cache size to one-quarter of its original.

Datasets. We conduct evaluations using two popular benchmarks: Ruler (Hsieh et al., 2024) and LongBench (Bai et al., 2023). Ruler includes 13 synthetic long-sequence tasks, primarily variations of the Needle-in-a-Haystack test, offering a range of difficulty levels for comprehensive model assessment. According to the official evaluation (Hsieh et al., 2024), the maximum effective length for Mistral-7B-instruct-v0.2 and Llama-3.1-8B-Instruct with the full KV Cache is 16K. Therefore, we select the 16K Ruler Benchmark as the primary benchmark for evaluation. Additionally, we also conduct evaluations using LongBench, including 16 datasets covering multiple task domains with an average length of 6,711. Detailed dataset information is provided in Appendix A.4 and A.5. All datasets are assessed using official-recommended metrics, with score up to 100.

Baselines. We select the *SnapKV*(Li et al., 2024) and *Pyramid*(Yang et al., 2024; Zhang et al., 2024a) as the primary baselines, given that they are SOTA methods and foundational bases for our *Ada-SnapKV* and *Ada-Pyramid* methods. All these methods implement GQA compatibility as stated in Section 3.5, reducing cache size to a quarter of previous naive implementations. Additionally, *StreamingLLM* (Xiao et al., 2023) is also included as a representative of Sliding Window Eviction Methods for reference.

Parameters. Cache eviction methods can be applied whenever KV cache compression is required. Following standard practices in prior studies (Li et al., 2024; Yang et al., 2024; Zhang et al., 2024a), we perform cache eviction after the pre-filling phase of each layer for consistent comparison. In all experiments, the hyperparameter α for adaptive budget allocation is fixed at 0.2. Both Ada-SnapKV and Ada-Pyramid, as well as SnapKV and Pyramid, follow the configuration settings outlined in (Li et al., 2024), including an observation window size of 32 and a max pooling kernel size of 7. For StreamingLLM (Xiao et al., 2023), we follow standard settings, using 4 sink tokens and retaining the most recent window's cache.

4.2. Ruler Benchmark

We evaluate the quality scores of each method by setting the budget to 20%, 40%, 60%, and 80% of the original cache size. In addition to the **question-aware** compression scenario evaluated in previous works (Li et al., 2024; Zhang et al., 2024a; Hsieh et al., 2024)—where the question instruction is already known during compression—we consider a more challenging scenario (NVIDIA, 2024): **question-agnostic** compression. In this case, questions are omitted during compression and provided only after the process is complete. This setup mimics more challenging compression scenarios, such as prompt caching (Gim et al., 2024; Zheng et al., 2024), where numerous question-independent prefix prompts need to be compressed, or multi-turn dialogue (Yi et al., 2024), where compression must occur without knowledge of future questions.

Overall Results. Figure 4 presents the average scores across 13 datasets in the Ruler Benchmark. Overall, existing Topk eviction methods exhibit significant performance drops in the question-agnostic scenario. In contrast, our Ada-SnapKV and Ada-Pyramid consistently outperform the original SnapKV and Pyramid across both question-aware and question-agnostic scenarios on the two LLMs. Using the Llama-3.1-8B-Instruct model as an example: in the simpler question-aware scenario (Figure 4a), both Ada-SnapKV and Ada-Pyramid significantly reduce quality loss under small compression budgets, such as 40% and 20% cache sizes, compared to the original SnapKV and Pyramid. In the more challenging question-agnostic scenario (Figure 4c), Ada-SnapKV and Ada-Pyramid substantially reduce quality loss across all cache budget settings. For instance, leveraging the adaptive allocation strategy, Ada-SnapKV improves SnapKV's scores at 80% and 20% cache sizes from 87.59 and 44.02 to 92.67 and 53.29, respectively.

Subtask Analysis. Figure 5 presents the results for 12 datasets using Llama-3.1-8B-Instruct in the challenging question-agnostic scenario, highlighting the improvements brought by the adaptive budget allocation strategy over ex-

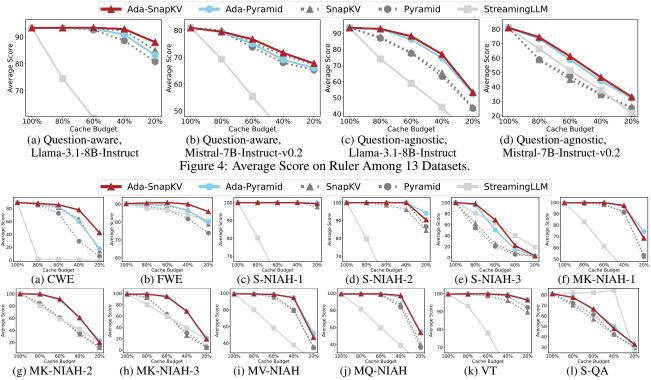


Figure 5: Subtask Analysis on Ruler (Question-agnostic, Llama-3.1-8B-Instruct).

isting methods. More results are provided in Appendix A.2, where our method also shows significant improvements. Overall, our adaptive budget allocation strategy significantly enhances the performance of existing methods. For example, at 80% cache budget, the original SnapKV demonstrates noticeable degradation on many tasks, whereas Ada-SnapKV maintains near-lossless performance across most tasks. Particularly in difficult Needle-in-a-Haystack tasks like S-NIAH-3 and MK-NIAN-2 with 80% cache budget, Ada-SnapKV increases SnapKV's scores from 62.4 and 85.2 to 97.6 and 99.6, as shown in Figures 5e and 5g. Similar benefits are observed when comparing Ada-Pyramid to Pyramid. These results emphasize the effectiveness of incorporating adaptive budget allocation for enhancement, especially in difficult tasks.

4.3. LongBench Benchmark

We further evaluate the improvements achieved through adaptive allocation on LongBench. To align with previous evaluations (Li et al., 2024; Zhang et al., 2024a), we assess the quality of compression by setting the average budget for each head to fixed values of $\{128, 256, 512, 1024, 2048\}$. We not only evaluate the question-aware compression emphasized in previous studies but also extend our assessment to question-agnostic scenarios by separating the questions in Longbench according to (NVIDIA, 2024). For more details, please refer to Appendix A.5.

Overall Results. Figure 6 summarizes the average scores of

all methods based on the Llama-3.1-8B and Mistral-7B models across 16 datasets. SnapKV and Pyramid, employing Top-k selection with an observation window, exhibit closely matched performance, surpassing the previous sliding window eviction based method, StreamingLLM. Additionally, our Ada-SnapKV and Ada-Pyramid methods enhance generated quality across various budgets, alternately leading and surpassing their base versions in both question-aware and question-agnostic scenarios. Such consistent improvement underscores the necessity and effectiveness of adaptive budget allocation.

Subtask Analysis. As shown in Table 1, we use a fixed budget of 1024 as an example to show improvements across various tasks. By incorporating adaptive budget allocation, Ada-SnapKV and Ada-Pyramid achieve the highest scores in 13 out of 16 datasets in the question-aware scenario and 11 out of 16 in the question-agnostic scenario, demonstrating clear improvements over the original SnapKV and Pyramid methods. In terms of average scores, Ada-SnapKV improves from 47.84 to 48.16 in the question-aware scenario and from 37.56 to 37.99 in the question-agnostic scenario compared to SnapKV. Similarly, Ada-Pyramid achieves comparable gains, improving from 47.70 to 48.00 and from 36.49 to 37.98, respectively. Additional results on the Mistral model and other budgets, provided in Appendix A.3, further validate the effectiveness of our strategy. These results demonstrate that the adaptive budget allocation consistently enhances performance across different budgets and tasks.

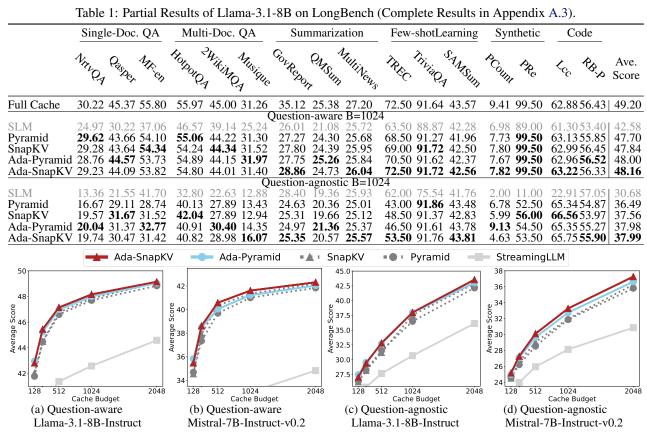


Figure 6: Average Score on LongBench Among 16 Datasets

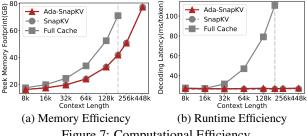


Figure 7: Computational Efficiency

4.4. Computation Efficiency Under Adaptive Allocation

Cache eviction methods aim to enhance the computational (memory and runtime) efficiency by selectively evicting KV cache elements. We demonstrate that, supported by our flattened cache layout and custom CUDA kernels, the computational efficiency of cache eviction under adaptive allocation, based on the variable-length FlashAttention technique, matches that of traditional uniform eviction methods within the same cache budget constraints. As illustrated in Figure 7, with a fixed budget size of 1024, Ada-SnapKV achieves similar peak memory usage to the original SnapKV across varying context lengths, both significantly outperforming the full cache in memory efficiency. For runtime efficiency, Ada-SnapKV and SnapKV maintain comparable decoding latency, showing a significant speedup compared to the full cache. These results demonstrate that Ada-KV

strategy effectively enhance post-eviction generation quality while maintaining strong computational efficiency.

5. Conclusion

In this study, we revisit cache eviction strategies for efficient LLM inference and uncover a key overlooked factor: adaptive budget allocation across attention heads. We propose Ada-KV, the first adaptive budget allocation strategy for optimizing KV cache eviction methods. Guided by a theoretical analysis of the loss upper bound, Ada-KV achieves substantial reductions in practical eviction loss when compared to traditional uniform allocation. To demonstrate its plug-and-play benefits, we seamlessly integrate Ada-KV into two existing SOTA methods, introducing Ada-SnapKV and Ada-Pyramid, two adaptive eviction methods. Beyond the commonly studied question-aware compression, we also evaluate these methods in the more challenging and less explored question-agnostic compression scenario. Using the Ruler and LongBench benchmarks, we demonstrate the effectiveness of adaptive budget allocation in both settings. Our results not only expose the limitations of current cache eviction strategies but also highlight the potential of adaptive allocation to enhance cache eviction across diverse scenarios.

A. Appendix

A.1. Additional Related Works

Additional works also mitigate the challenges posed by massive KV Caches during long-sequence inference while not reducing the number of cache elements. These works are fundamentally orthogonal to our work. For instance, in our implementation, we have integrated the Flash Attention (Dao et al., 2022) technique to enhance efficient computation. Similar efforts, such as Paged Attention (Kwon et al., 2023), employ efficient memory management strategies to reduce I/O latency without altering the size of the KV Cache. Other works (Yao et al., 2022; Liu et al., 2024b), called KV cache quantization, reduce the size of cache by lowering the precision of individual elements. The cache eviction techniques focused in this paper also be further combined and complemented with quantization in the future. Some recent works (Tang et al., 2024; Jiang et al., 2024), called dynamic cache sparsity, attempt to reduce I/O latency by reducing the number of KV cache elements involved in attention computation. However, they are constrained by substantial memory burden, making deployment on GPUs with limited storage capacities challenging. Future work could combine cache eviction with dynamic sparsity to further reduce memory usage and I/O latency. Additionally, our adaptive budget allocation strategy could also enhance dynamic cache sparsity by adapting to the characteristics of individual attention heads, potentially improving generation quality within the same computational budget.

A.2. Detail results of Ruler Evaluation

Figure 8 complements the missing result for the multi-hop QA subtask in Figure 5 due to the space limitation. Figures 10 9 11 further provide a comprehensive overview of the performance of Ada-SnapKV and Ada-Pyramid across all 16K Ruler subtasks on two LLMs in both question-agnostic and question-aware scenarios. The results demonstrate that regardless of the scenario (question-agnostic or question-aware), model (LLama or Mistral), or cache size budgets, Ada-SnapKV and Ada-Pyramid outperform the original SnapKV and Pyramid approaches in most tasks. This highlights the broad applicability and effectiveness of the adaptive allocation strategy.

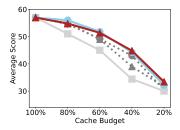


Figure 8: M-QA Subtask Analysis on Ruler for Question-agnostic Scenario (Llama3.1-8B-Instruct)

A.3. Detail results of LongBench Evaluation

Tables 2, 3, 5 and 4 present the detailed evaluation results of different methods across 16 datasets on LongBench for two models. As shown, the Ada-SnapKV and Ada-Pyramid methods, with our adaptive allocation enhancement, achieve consistent improvements in overall generation quality across different budgets and models.

A.4. Detailed Information of Ruler Benchmark

Below is a brief overview of the different tasks in Ruler. For detailed examples, please refer to Tables 6 7 and 8. We adhere to the input prompt format from KVPress (NVIDIA, 2024), dividing the input into context and question segments. The question segment is highlighted in green, while other colors represent the context segment. In question-aware compression, both the context and question segments are input into the model and compressed. For question-agnostic compression, where future questions are unpredictable, only the context segment is input for compression. After compression, the question segment is input for answer generation.

• **Single NIAH** (S-NIAH): A basic information retrieval task. In this scenario, a keyword sentence, referred to as the "needle," is embedded within a lengthy text, called the "haystack." The goal is to retrieve the "needle" from the context. The "haystack" may consist of repetitive, noisy sentences or essays by Paul Graham (Kamradt, 2023).

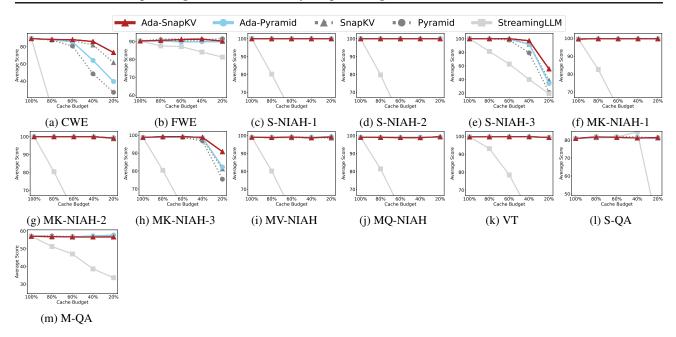


Figure 9: Subtask Analysis on Ruler (Question-aware, Llama3.1-8B-Instruct).

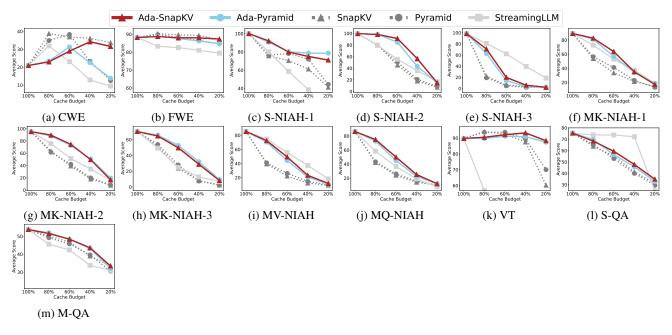


Figure 10: Subtask Analysis on Ruler (Question-agnostic, Mistral-7B-Instruct-v0.2).

- Multi-keys NIAH (MK-NIAH): Multiple "needles" are inserted into the "haystack," but the task requires retrieving only one of them.
- Multi-values NIAH (MV-NIAH): Multiple "needles" in the form of key-value pairs are placed within the "haystack." The task is to retrieve all values associated with a given key.
- Multi-queries NIAH (MQ-NIAH): Multiple "needle" in the form of key-value pairs are inserted into the "haystack". All "needles" corresponding to the keys specified in the queries need to be retrieved. Arora et al. (2024)
- Variable Tracking (VT): A series of variable binding statements (e.g., X2 = X1, X3 = X2, ...) are inserted at various positions within a long text to simulate the recognition of entities and relationships. The task objective is to

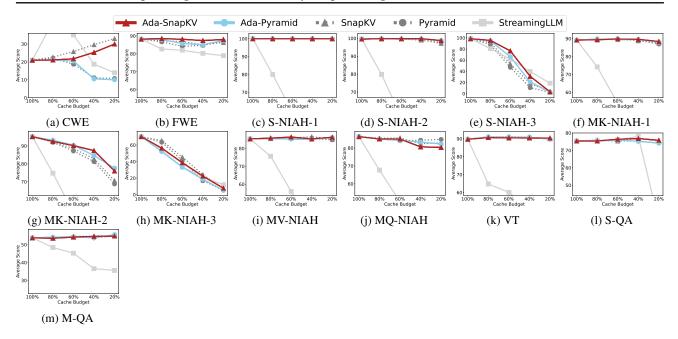


Figure 11: Subtask Analysis on Ruler (Question-aware, Mistral-7B-Instruct-v0.2).

return all variable names that point to the same value V.

- Common words extraction task (CWE): The input sequence is constructed by sampling words from a discrete uniform distribution within a pre-defined (synthetic) word list. Words that appear most frequently are termed "common words". The model is required to identify all common words. The number of common words remains constant while the number of uncommon words increases with the length of the sequence.
- Frequent words extraction task (FWE): The input sequence is constructed by sampling words from a Zeta distribution within a pre-defined (synthetic) word list. The model need to return the top-K frequent words in the context.
- **Single-Hop QA** (**S-QA**) Answer questions based on passages. The context is extended to simulate long-context input by adding distracting information(golden paragraphs). And answers come from a single piece of evidence.
- Multi-Hop QA (M-QA) Answer questions based on passages. For Multi-hop QA, which requires integrating information from multiple sources.

A.5. Detailed Information of LongBench Benchmark

LongBench (Bai et al., 2023) spans multiple task domains with an average length of 6711, including single-document QA (Kočiskỳ et al., 2018; Dasigi et al., 2021), multi-document QA (Yang et al., 2018; Ho et al., 2020a; Trivedi et al., 2022), summarization (Huang et al., 2021; Zhong et al., 2021; Fabbri et al., 2019), few-shot learning (Joshi et al., 2017b; Gliwa et al., 2019; Li & Roth, 2002), synthetic tasks (Bai et al., 2023), and code generation (Guo et al., 2023b; Liu et al., 2023c).

- Single-Doc QA: Single-document QA requires models to obtain the answer from a single piece of source. The test samples are derived from diverse datasets including NarrativeQA (Kočiskỳ et al., 2018), qasper (Dasigi et al., 2021), and MultiFieldQA (Liu et al., 2023a), encompassing a range of documents such as legal files, governmental reports, encyclopedia, and academic papers.
- Multi-Doc QA: Multi-document QA requires models to extract and combine information from several documents to obtain the answer. The test samples are built from three Wikipedia-based multi-hop QA datasets: HotpotQA (Yang et al., 2018), 2WikiMultihopQA (Ho et al., 2020b) and MuSiQue (Trivedi et al., 2022).
- Summarization: Summarization task requires a comprehensive understanding of the context. The test samples are drawn from the GovReport dataset (Huang et al., 2021), and QMSum (Zhong et al., 2021). Additionally, the MultiNews dataset originates from a multi-document summarization corpus detailed in (Fabbri et al., 2019)

Table 2: Detailed results of Llama-3.1-8B-Instruct on LongBench.(Question-aware)

	Sing	le-Doc	. QA		i-Doc		Sui	mmariz	ation	Few	-shotLe	earning	Syr	nthetic		Code	
	Vino	, Qasper	Mr.ch	Hotooto.	WikiNg	Musique	Coxpepo	CAISURI T	MultiNews	PREC	Privia Ox	SAMSUM	PCOUNT	<i>₹</i> ₹€	ζ _{ο,}	PB,	Ave. Score
Full Cache	30.22	45.37	55.80			31.26		25.38	27.20	72.50	91.64	43.57	9.41	99.50	62.88	356.43	49.20
SLM Pyramid SnapKV Ada-Pyrami Ada-SnapK	25.70 25.54 d 27.07	24.69 24.45 25.61		52.87 53.31	40.57 40.75 41.29	5 24.54 7 27.23 5 28.19 9 27.83 8 28.55	20.02 20.13 20.70	22.38	18.48 19.74 19.55 20.38	44.50 45.50 51.50	84.41 88.81 89.20 90.76 89.49	40.30 40.62 40.62	7.22 6.97 6.92	99.50 99.50 99.50 99.00 99.00	57.25 58.45 59.3 0	247.29 349.90 349.90 550.88 5 2.40	38.43 41.78 42.03 42.96 42.81
SLM Pyramid SnapKV Ada-Pyrami Ada-SnapK	25.53 26.02 d 25.12	33.15 32.49 35.06		55.03 54.40 54.66	42.42 42.7 7 41.89	5 25.55 2 28.62 7 28.94 9 28.76 5 29.54	22.57 22.83 23.14	23.37 23.54 23.36 23.85	20.67 22.33 22.55 22.67 22.88	56.50 53.50 63.00	87.11 91.19 91.10 90.72 91.57	41.28 40.95 41.21	6.97 7.48 7.75	99.50 99.50 99.50 99.50 99.50	60.36 60.67 61.47	049.19 051.18 053.39 053.09 054.33	39.76 44.47 44.48 45.23 45.44
SLM Pyramid SnapKV Ada-Pyrami Ada-SnapK	28.71 29.22 d 28.04	39.89 40.01 40.63		54.00 54.47 54.71	44.2 0 43.63 43.39	24.93 31.22 3 31.32 9 30.26 5 31.10	25.04 25.35	23.73 23.77 24.12 24.39	23.57 24.28 24.19 24.61 24.85	66.00 64.00 69.00	87.86 91.07 92.05 91.79 92.34	41.42 41.57 42.55	8.39 8.01 7.95	96.50 99.50 99.50 99.50 99.50	61.99 63.21 62.28	551.02 553.44 55.05 354.49 355.32	41.37 46.59 46.76 46.98 47.15
SLM Pyramid SnapKV Ada-Pyrami Ada-SnapK	29.62 29.28 d 28.76	43.66 43.64 44.57		55.06 54.24 54.89	44.22 44.3 44.15	25.24 2 31.30 31.52 5 31.97 1 31.40	27.80 27.75	B=102 21.08 24.30 24.39 25.26 24.73 B=204	25.72 25.68 25.95 25.84 26.04	68.50 69.00 70.50	88.87 91.27 91.72 91.62 91.72	41.96 42.50 42.37	7.73 7.80 7.67	89.00 99.50 99.50 99.50 99.50	63.13 62.99 62.96	53.40 555.85 56.45 56.52 256.33	42.58 47.70 47.84 48.00 48.16
SLM Pyramid SnapKV Ada-Pyrami Ada-SnapK	29.81 29.75 d 30.88	45.13 45.18 44.64		56.09 55.59	44.82 44.82 45.00	3 25.01 5 31.71 2 31.42 0 31.04 5 31.14	30.28 31.13 30.30	22.13 24.83	26.55 26.64 26.93 26.93	71.00 72.00 72.00	90.86 91.35 91.65 91.64 91.64	42.42 42.81 43.25	10.43 9.99 10.09	87.50 8 99.50 99.50 99.50 99.50	64.66 64.82 64.60	57.56 558.64 2 59.30 059.20 359.25	44.58 48.84 49.09 49.05 49.15

- Few-shot Learning: Few-shot Learning task have integrated classification, summarization, and reading comprehension tasks to maintain task diversity. For classification, the TREC dataset (Li & Roth, 2002) is included. The SAMSum dataset (Gliwa et al., 2019), which comprises messenger-style conversations with human-annotated summaries, has been incorporated for summarization tasks. Additionally, TriviaQA (Joshi et al., 2017a), a dataset of question-answer pairs, is utilized for reading comprehension tasks.
- Synthetic Task: Synthetic Tasks are designed to assess the model's ability in handling specific scenarios and patterns. Two synthetic tasks, PassageRetrieval-en and PassageCount, are included in LongBench. PassageRetrieval-en is derived from English Wikipedia. 30 passages is randomly selected and use GPT-3.5-Turbo to summarize one of them. The task challenges the model to identify the original paragraph that matches the generated summary. PassageCount is designed to be more challenging, this task requires the model to leverage the entire context to solve it. Several passages are randomly pickedfrom English Wikipedia, randomly duplicate each paragraph multiple times, and then shuffle the paragraphs. The task is to determine the number of unique passages within the provided set.
- Code Completion: Code Completion task is to assist users by completing code based on previous code input and context. The LCC dataset, derived from the original Long Code Completion dataset (Guo et al., 2023a). The RepoBench-P dataset (Liu et al., 2023b) is designed to aggregating information from code across files. Model is required to predict the next line of code.

Table 9 provides a comprehensive description of information pertaining to 16 datasets in LongBench. In the question-agnostic scenarios, we separate the questions from the context, with the question portions highlighted in Tables 10, 11, 12, 13, 14, and 15.

Table 3: Detailed results of Mistral-7B-Instruct-v0.2 on LongBench. (Question-aware)

	Sing	le-Doc	. QA		i-Doc.		Sui	nmariz	ation	Few	-shotLe	arning	Syn	thetic	C	Code	
	Vino4	Oasper	Mr.cn	Hotooto.	Wiking (Ansique	Coxpepo	CASUM T	MultiVews	PREC	Trivia OA	SAMSUM	A COUNT	. Pro	ζ _ο ,	P	Ave. Score
Full Cache	26.74	32.84				18.49	32.91		26.99	71.00	86.23	43.32	2.94	86.31	57.39	54.32	42.83
SLM Pyramid SnapKV Ada-Pyramic Ada-SnapKV	20.78 20.98 21.18		42.92 44.63 44.54	36.31 35.31 37.97	22.37 22.91 22.85	11.85 13.91 13.95 14.54 15.29	18.84 18.76 19.10	B=128 19.42 21.84 21.36 21.91 22.27	17.84 20.42 20.31 20.84 20.71	46.50 45.00 52.00	80.74 84.55 83.83 84.15 84.20	40.23 39.52 39.49	2.79 3.23 2.87	22.93 65.46 64.53 71.81 67.11	51.49 52.19 52.3 4	7 43.74 9 46.83 9 47.30 1 47.50 6 48.25	28.57 34.69 34.55 35.83 35.48
SLM Pyramid SnapKV Ada-Pyramic Ada-SnapKV	20.39 20.90 2 22.21		46.67 47.49 46.92	38.64 39.62 39.04	23.73 24.89 25.01	11.37 15.82 15.04 16.99 15.76	21.46 21.43	22.30 22.80 23.07 22.94	19.99 22.01 22.62 22.28 22.70	57.50 57.50 62.50	80.92 83.63 84.86 85.70 86.25	40.49 40.51 41.11	2.99 3.76 2.71	15.90 75.84 77.95 78.86 80.24	53.56 54.08 54.26	445.22 550.03 850.98 550.49 251.46	29.60 37.35 37.90 38.49 38.61
SLM Pyramid SnapKV Ada-Pyramic Ada-SnapKV	21.81 24.29 22.92		48.67 49.00 47.66	39.31 39.63 39.49	25.14 25.26 25.52	10.92 17.51 17.63 2 18.50 2 17.36	23.43		22.88 23.87 24.44 23.87	66.00 65.00 66.50	82.11 85.20 86.18 85.42 86.46	41.96 42.01 41.98	3.08 3.27 2.59	17.32 85.71 85.29 85.49 86.64	55.10 56.10 55.14	3 47.05 0 50.98 0 52.73 1 52.29 1 53.05	31.40 39.69 40.35 40.04 40.58
SLM Pyramid SnapKV Ada-Pyramic Ada-SnapKV	24.12 24.10 24.82		48.83 48.97 48.47	40.30 40.97 41.44	25.94 26.89 26.58	11.93 19.42 18.12 19.75 18.54	25.29 25.93 25.08	B=102 20.60 23.52 23.75 23.84 23.46 B=204	25.48 25.77 26.02 25.54 26.08	68.00 67.50 68.00	84.71 86.30 86.25 85.80 86.30	41.62 42.33 42.94	2.84 2.94 3.51	22.15 86.07 87.23 85.68 88.27	56.06 57.0 7 56.45	2 49.19 6 52.57 7 53.43 6 52.72 8 54.16	33.00 41.01 41.35 41.22 41.61
SLM Pyramid SnapKV Ada-Pyramic Ada-SnapKV	25.68 25.79 26.41		49.25 49.18 49.08	41.01 42.09 40.95	27.06 27.31 27.7 9	13.76 19.35 18.91 18.89 18.97		20.80 23.46	26.71 26.52 26.83 26.78	70.00 70.00 70.50	85.94 86.30 86.46 86.30 86.30	42.65 42.86 43.44	2.72 2.95 2.61	25.33 85.93 86.56 85.93 86.81	56.96 57.24 57.22	0 52.82 6 53.63 4 53.89 2 53.56 3 54.11	34.83 41.84 42.20 42.04 42.31

A.6. Proof of Theorem 3.1

Theorem A.1. The L_1 eviction loss can be bounded by ϵ :

$$L_1 \text{ Eviction Loss} \le \epsilon = 2hC - 2C \sum_{i \in [1,h]} \sum_{j \in [1,n]} \mathcal{I}_i^j A_i^j$$
(14)

where $C = Max\{\|V_iW_i^O\|_{\infty}\}$ is a constant number, representing the max row norm among all matrices.

Proof. Consider the softmax function as:

$$softmax(x)^{j} = \frac{exp(x^{j})}{\sum_{j} exp(x^{j})}$$
(15)

Thus, the attention weight after eviction procedure is:

$$\hat{A}_i = \operatorname{softmax}(-\infty \odot (\mathbf{1} - \mathcal{I}_i) + s_i) \text{ where } s_i = q_i K_i^T$$
(16)

$$\hat{A}_i^j = \frac{exp(s_i^j - \infty \odot (1 - \mathcal{I}_i^j))}{\sum_j exp(s_i^j - \infty \odot (1 - \mathcal{I}_i^j))}$$

$$(17)$$

$$= \frac{\mathcal{I}_i^j exp(s_i^j)}{\sum_j \mathcal{I}_i^j exp(s_i^j)} = \frac{\mathcal{I}_i^j exp(s_i^j)}{\sum_j exp(s_i^j)} \frac{\sum_j exp(s_i^j)}{\sum_j \mathcal{I}_i^j exp(s_i^j)}$$
(18)

Table 4: Detailed results of Llama-3.1-8B-Instruct on LongBench. (Question-agnostic)

	Sing	le-Doc	. QA		i-Doc.		Sur	nmariz			-shotLe	arning	Syn	thetic		Code	
	Vino	Qasper	Mr.cn	Hotooto.	Hiking	Musique	Coxpepo,	CASUM T	MultiVews	PREC	Privia O	SAMSUM	P _{COUNT}	1 1800	<	P	Ave. Score
Full Cache	30.22	45.37	55.80			31.26		25.38	27.20	72.50	91.64	43.57	9.41	99.50	62.88	3 56.43	49.20
SLM Pyramid SnapKV Ada-Pyramid Ada-SnapKV	13.91 12.23 1 13.30	13.05 11.88 13.78		27.43 25.32	14.36 12.41 15.9 0	7.65	17.93 17.88 19.20	B=128 17.39 17.25 16.84 17.48 17.26	17.80 19.52 19.44 19.83 19.94	21.00 22.00 24.00	50.14 89.09 90.97 90.67 91.44	38.03 37.83 38.23	1.11 2.50	5.50 5.00 5.50 6.00 4.00	61.93 61.62 63.40	060.25 857.00 2 57.54 056.38 456.39	23.49 26.35 26.26 27.45 27.06
SLM Pyramid SnapKV Ada-Pyramid Ada-SnapKV	13.57 14.82 1 14.39	17.36 16.32 18.66		30.95 29.53 32.07	18.10 14.25 20.08	9 11.39 9 8.21 5 9.26 8 6.52 1 8.32	20.30 20.32 20.84	18.20 17.99	22.73 20.90 21.70 21.51 22.11	26.00 28.50 31.00	52.80 90.94 91.49 91.39 91.68	40.02 40.15 41.26	4.73 4.12 7.10	9.00 4.50 5.00 7.00 5.50	64.71 64.60 65.87	1 59.79 1 55.06 0 54.78 7 56.06 1 54.76	25.35 28.27 28.18 29.55 29.41
SLM Pyramid SnapKV Ada-Pyramid Ada-SnapKV	15.67 15.22 1 16.05	21.59 22.90 25.46		35.63 33.00 37.04	24.36 22.54 26.7 2	5 11.80 5 9.77 4 8.91 2 10.65 7 9.25	22.63 22.80 23.55	19.05 18.31 19.75 18.91	25.10 23.25 23.50 23.28 23.82	34.00 35.00 39.50	60.04 91.11 91.39 91.65 92.14	42.44 41.85 42.64	4.61 4.50 5.75	9.50 17.50 15.50 15.00 15.00	65.87 66.7 9 65.55	457.87 754.41 953.75 5 55.73 255.32	27.66 31.56 31.20 32.71 32.82
SLM Pyramid SnapKV Ada-Pyramid Ada-SnapKV	16.67 19.57 1 20.04	29.11 31.67 31.37		40.13 42.04 40.91	27.89 27.89 30.40	3 12.88 9 13.43 9 12.94 0 14.35 3 16.07	28.40 24.63 25.31 24.97	B=102 19.36 20.36 19.66 21.36 20.57 B=204	25.93 25.01 25.12 25.37 25.57	43.00 48.50 46.50	75.54 91.86 91.37 91.61 91.76	43.48 42.83 43.78	6.78 5.99 9.13	11.00 52.50 56.00 54.50 53.50	65.34 66.5 6 65.35	1 57.05 4 54.87 6 53.97 5 55.27 5 55.90	30.68 36.49 37.56 37.98 37.99
SLM Pyramid SnapKV Ada-Pyramid Ada-SnapKV	21.16 21.24 1 20.75	36.66 39.86 39.12		43.28 45.96 44.49	36.25 35.36 41.1 7	5 15.74 5 19.72 5 21.20 7 18.94 8 19.70	28.68 27.90		26.68 26.35 26.50 26.71	53.00 58.00 57.50	92.49 92.36 92.36 91.86 92.35	44.61 44.06 44.35	6.94 6.31 10.30	21.00 89.50 88.50 84.50 85.00	64.23 64.2 6 63.72	556.66 353.11 553.73 2 54.81 154.09	36.13 42.15 42.86 43.02 43.55

Given $A_i = \operatorname{softmax}(s_i)$ where $s_i = q_i K_i^T$, we can get $A_i^j = \frac{\exp(s_i^j)}{\sum_j \exp(s_i^j)}$.

$$\hat{A}_i^j = \mathcal{I}_i^j A_i^j \frac{\sum_j exp(s_i^j)}{\sum_j \mathcal{I}_i^j exp(s_i^j)} = \frac{\mathcal{I}_i^j A_i^j}{||A_i \odot \mathcal{I}_i||_1}$$

$$(19)$$

Then we can obtain:

$$\hat{A}_i = \frac{A_i \odot \mathcal{I}_i}{||A_i \odot \mathcal{I}_i||_1} \tag{20}$$

Thus:

$$\hat{y} = \sum_{i \in [1,h]} \frac{A_i \odot \mathcal{I}_i}{||A_i \odot \mathcal{I}_i||_1} V_i W_i^O$$
(21)

Table 5: Detailed results of Mistral-7B-Instruct-v0.2 on LongBench. (Question-agnostic)

	Sing	le-Doc	. QA	Multi-Doc. QA		Sui	nmariz			Few-shotLearning			Synthetic		Code		
	Virto OA	Oasper	Mr.cn	Hoporo,	Wiking.	Musique	Gorkepo,	OASUN T	MultiVews	PREC	Trivia OA	SAMSUM	A COUNT	. Pe	۲ _۰ ۰	R	Ave. Score
Full Cache	26.74	32.84	50.00			18.49	32.91	24.64	26.99	71.00	86.23	43.32	2.94	86.31	57.39	54.32	42.83
SLM Pyramid SnapKV Ada-Pyramid Ada-SnapKV		8.37 9.52 9.61	26.12 20.65 21.28 20.94 21.78	18.76	13.78 13.85 14.38	5.99 5.57 4.90	17.32 17.68 17.54	B=128 17.29 17.71 18.05 18.15 17.39	19.46 19.20 18.18 19.02 19.15	22.50 21.50 22.00	73.27 82.69 82.52 84.44 83.71	37.48 36.61 37.72	3.25 3.74	4.50 3.00 2.50 1.33 1.50	53.63 52.84 55.4 9	3 59.10 3 58.13 4 59.04 0 59.28 1 59.92	22.14 24.55 24.51 24.97 25.16
SLM Pyramid SnapKV Ada-Pyramid Ada-SnapKV	9.86 10.99 1 11.01	11.24 10.94 9.98		20.71 21.67 22.26	15.30 13.40 13.87 15.42 13.48	6.58 6.42 7.17	20.07 20.16 19.78	B=256 18.23 18.21 18.26 18.74 18.21	22.92 21.04 21.54 21.27 21.60	26.00 28.50 31.00	74.46 85.73 85.72 87.30 87.05	39.34 39.21 39.32	3.11 2.56 3.42	3.75 8.68 6.50 8.43 8.13	57.18 57.74 58.18	458.95 356.31 458.10 358.08 958.44	23.97 26.21 26.59 27.09 27.26
SLM Pyramid SnapKV Ada-Pyramid Ada-SnapKV	11.72 11.01 111.51	12.59	23.61 24.86 24.90	23.77 25.33 23.29	15.17 14.36 13.39 15.62 14.12	6.61 6.37 7.10	21.92 22.98 21.78	B=512 18.33 19.09 19.00 19.41 19.13	25.39 23.25 23.48 23.13	37.50 41.50 45.00	75.51 87.18 86.94 87.42 87.81	40.61 40.05 40.96	3.40 3.83 3.37	5.75 14.29 14.97 19.10 17.83	59.68 60.18 60.65	3 57.64 3 57.17 3 57.33 5 58.46 5 57.20	25.95 28.54 29.04 29.64 30.10
SLM Pyramid SnapKV Ada-Pyramid Ada-SnapKV	12.22 13.43 1 12.34	16.32 16.30 17.09		26.55 27.04 27.13	18.25 15.58 14.88 14.01 14.92	7.59 8.48 8.26	24.97 23.60	20.04 19.71 20.03 19.86	26.20 25.38 25.64 25.01 25.59	46.00 50.50 52.50	76.96 87.41 87.32 87.26 87.81	41.37 41.19 42.75	3.74 2.87 3.96	8.50 34.29 28.21 39.33 35.96	63.44 63.55 62.92	456.58 4 58.19 557.38 257.67 2 57.95	28.13 31.88 32.00 32.76 33.27
SLM Pyramid SnapKV Ada-Pyramid Ada-SnapKV	14.04 15.91 1 15.44	21.19 21.64 21.48		29.94 29.43	18.21 15.74 16.34 16.88 16.54	10.21 11.49	25.62 27.29 25.52	20.67	26.73 26.25 26.78 26.60	52.50 56.00 54.50	83.06 87.31 87.46 87.17 87.49	43.53 42.19 43.05	4.05 4.93 2.89	15.75 65.42 61.83 70.96 68.67	64.97 65.3 4 65.15	56.05 758.04 156.88 5 58.66 158.25	30.86 35.81 36.26 36.63 37.27

By calculating the L1 distance between their outputs, we can obtain

$$||y - \hat{y}||_1 = ||\sum_{i \in [1,h]} (\mathbf{1} - \frac{\mathcal{I}_i}{||A_i \odot \mathcal{I}_i||_1}) \odot A_i V_i W_i^O||_1$$
(22)

$$\leq \sum_{i \in [1,h]} || (\mathbf{1} - \frac{\mathcal{I}_i}{||A_i \odot \mathcal{I}_i||_1}) \odot A_i V_i W_i^O ||_1$$
(23)

$$\leq \sum_{i \in [1,h]} \| (\mathbf{1} - \frac{\mathcal{I}_i}{\|A_i \odot \mathcal{I}_i\|_1}) \odot A_i \|_1 \| V_i W_i^O \|_{\infty}$$
(24)

$$\leq C \sum_{i \in [1,h]} \| (\mathbf{1} - \frac{\mathcal{I}_i}{\|A_i \odot \mathcal{I}_i\|_1}) \odot A_i \|_1$$
 (25)

where
$$C = Max\{\|V_iW_i^O\|_{\infty}\}$$

By expanding A_i , we can further simplify the expression.

Let
$$||A_i \odot \mathcal{I}_i||_1$$
 as $F_i \in (0,1)$ (26)

$$||y - \hat{y}||_1 \le C \sum_{i \in [1,h]} ||(\mathbf{1} - \frac{\mathcal{I}_i}{\|A_i \odot \mathcal{I}_i\|_1}) \odot A_i\|_1$$
 (27)

$$= C \sum_{i \in [1,h]} \sum_{j \in [1,n]} \frac{|F_i - \mathcal{I}_i^j| A_i^j}{F_i}$$
 (28)

Considering

$$\mathcal{I}_{i}^{j} = \begin{cases} 1 & \text{if } K_{i}^{j} \text{ and } V_{i}^{j} \text{ are retained} \\ 0 & \text{otherwise, evict } K_{i}^{j} \text{ and } V_{i}^{j} \end{cases} \text{ and } \sum_{j \in [1, n]} A_{i}^{j} = 1 \tag{29}$$

$$||y - \hat{y}||_1 \le C \sum_{i \in [1,h]} \sum_{j \in [1,n]}^{i f \mathcal{I}_i^j = 0} A_i^j + C \sum_{i \in [1,h]} \frac{(1 - F_i)}{F_i} \sum_{j \in [1,n]}^{i f \mathcal{I}_i^j = 1} A_i^j$$
(30)

Due to
$$F_i = \|A_i \odot \mathcal{I}_i\|_1 = \sum_{j \in [1,n]} \mathcal{I}_i^j A_i^j = \sum_{j \in [1,n]}^{if \mathcal{I}_i^j = 1} A_i^j$$

$$||y - \hat{y}||_1 \le C \sum_{i \in [1,h]} \sum_{j \in [1,n]}^{if \mathcal{I}_i^j = 0} A_i^j + C \sum_{i \in [1,h]} (1 - \sum_{j \in [1,n]}^{if \mathcal{I}_i^j = 1} A_i^j)$$
(31)

$$=2C\sum_{i\in[1,h]}\sum_{j\in[1,n]}^{if\mathcal{I}_{i}^{j}=0}A_{i}^{j}$$
(32)

$$=2C\sum_{i\in[1,h]}\sum_{j\in[1,n]}(1-\mathcal{I}_{i}^{j})A_{i}^{j} \tag{33}$$

$$=2hC - 2C\sum_{i \in [1,h]} \sum_{j \in [1,n]} \mathcal{I}_i^j A_i^j$$
(34)

Finally,

$$L_1 \text{ Eviction Loss} \le \epsilon = 2hC - 2C \sum_{i \in [1,h]} \sum_{j \in [1,n]} \mathcal{I}_i^j A_i^j$$
(35)

A.7. Proof of Theorem 3.2

Theorem A.2. The Top-k cache eviction $\{\mathcal{I}_i^*\}$ minimizes the upper bound ϵ of L_1 eviction loss:

Top-k eviction decision
$$\{\mathcal{I}_i^*\} = \arg\min_{\{\mathcal{I}_i\}} \epsilon$$
, (36)

$$\epsilon^* = \min_{\{\mathcal{I}_i\}} \epsilon = 2hC - 2C \sum_{i \in [1,h]} \sum_{j \in [1,n]}^{A_i^j \in Top \cdot k(A_i, B_i)} A_i^j$$
(37)

Proof. Given the budget allocation results $\{B_i\}$, the objective of minimizing ϵ can be decomposed into $i \in [1, h]$ independent subproblems, each expressed as follows:

$$\arg\max_{\mathcal{I}_i} \sum_{j \in [1,n]} \mathcal{I}_i^j A_i^j, \quad \text{s.t.} \quad \sum_{j \in [1,n]} \mathcal{I}_i^j = B_i$$
(38)

The Top-k cache eviction maximizes the h independent subproblems, thereby minimizing the upper bound ϵ . Formally:

$$\mathcal{I}_i^* = \underset{\mathcal{I}_i}{\arg\max} \sum_{j \in [1, n]} \mathcal{I}_i^j A_i^j \tag{39}$$

The optimal solution satisfies:

$$\min_{\mathcal{I}_{i}} \sum_{j \in [1, n]} \mathcal{I}_{i}^{j} A_{i}^{j} = \sum_{j \in [1, n]} \mathcal{I}_{i}^{*j} A_{i}^{j} = \sum_{j \in [1, n]} A_{i}^{j} A_{i}^{j}$$

$$(40)$$

A.8. Proof of Theorem 3.3

Theorem A.3. The adaptive budget allocation $\{B_i^*\}$ derived from Algorithm 1 achieves the minimal upper bound ϵ^{**} for loss associated with Top-k eviction methods:

$$\epsilon^{**} = \min_{\{B_i\}} \epsilon^* \tag{41}$$

Proof. From line 3 of Algorithm 1, which adaptively allocates budgets $\{B_i^*\}$ based on the Top-k indices T = Top-k(A, B).indices, it follows that the resulting Top-k eviction leads to an upper bound ϵ^{**} :

$$\epsilon^{**} = 2hC - 2C \sum_{i \in [1,h]}^{A_i^j \in \text{Top-k}(A_i, B_i^*)} \sum_{j \in [1,n]}^{A_i^j} A_i^j$$
(42)

$$=2hC - 2C\sum_{i \in [1,h]} \sum_{j \in [1,n]}^{A_i^j \in \text{Top-k}(A,B)} A_i^j$$
(43)

Given a fixed overall budget, i.e., $\sum_{i \in [1,h]} B_i = \sum_{i \in [1,h]} B_i^*$, we can derive that $\epsilon^{**} \leq \epsilon^*$ for any budget allocation results $\{B_i\}$. This is because, in the upper bound, the term $\sum_{i \in [1,h]} \sum_{j \in [1,n]}^{A_i^j \in \text{Top-k}(A,B)} A_i^j \geq \sum_{i \in [1,h]} \sum_{j \in [1,n]}^{A_i^j \in \text{Top-k}(A_i,B_i)} A_i^j$. This result can also be understood as a global optimal solution always outperforming a local optimal solution. \square

A.9. Detailed Visualization of Head Concentration

Figure 12 supplements Figure 1 in the main paper by presenting the visualization results across all layers. It can be observed that in all layers, different heads exhibit significant variations in attention concentration. This indicates that the adaptive allocation strategy has great potential to reduce the eviction loss in practice.

References

Achiam, J., Adler, S., Agarwal, S., Ahmad, L., Akkaya, I., Aleman, F. L., Almeida, D., Altenschmidt, J., Altman, S., Anadkat, S., et al. Gpt-4 technical report. *arXiv preprint arXiv:2303.08774*, 2023.

Ainslie, J., Lee-Thorp, J., de Jong, M., Zemlyanskiy, Y., Lebrón, F., and Sanghai, S. Gqa: Training generalized multi-query transformer models from multi-head checkpoints, 2023. URL https://arxiv.org/abs/2305.13245.

Anthropic. The claude 3 model family: Opus, sonnet, haiku, March 2024. URL https://www-cdn.anthropic.com/de8ba9b01c9ab7cbabf5c33b80b7bbc618857627/Model_Card_Claude_3.pdf. Accessed: 2024-07-09.

Arora, S., Eyuboglu, S., Timalsina, A., Johnson, I., Poli, M., Zou, J., Rudra, A., and Ré, C. Zoology: Measuring and improving recall in efficient language models. In *ICLR*, 2024.

Bai, Y., Lv, X., Zhang, J., Lyu, H., Tang, J., Huang, Z., Du, Z., Liu, X., Zeng, A., Hou, L., et al. Longbench: A bilingual, multitask benchmark for long context understanding. *arXiv preprint arXiv:2308.14508*, 2023.

Beltagy, I., Peters, M. E., and Cohan, A. Longformer: The long-document transformer. *arXiv preprint arXiv:2004.05150*, 2020.

Dao, T. Flashattention-2: Faster attention with better parallelism and work partitioning. *arXiv preprint arXiv:2307.08691*, 2023.

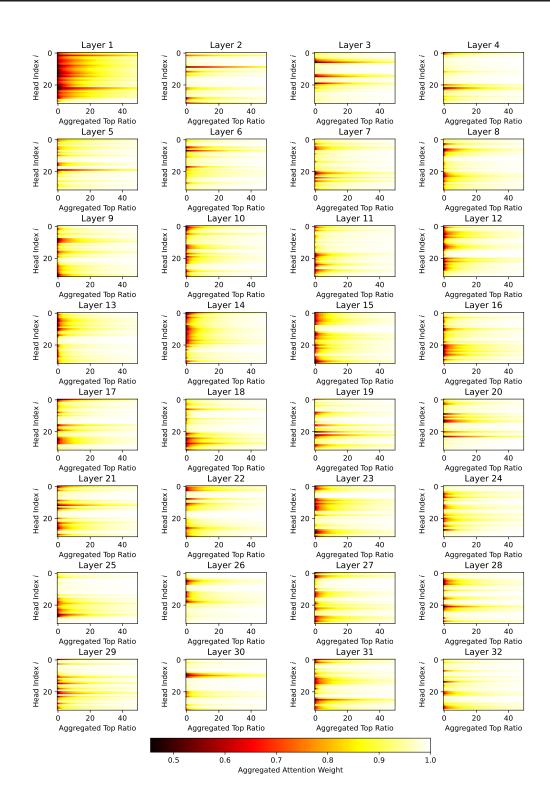


Figure 12: Visualization of Heads' Concentrations

Dao, T., Fu, D., Ermon, S., Rudra, A., and Ré, C. Flashattention: Fast and memory-efficient exact attention with io-awareness. *Advances in Neural Information Processing Systems*, 35:16344–16359, 2022.

- Dasigi, P., Lo, K., Beltagy, I., Cohan, A., Smith, N. A., and Gardner, M. A dataset of information-seeking questions and answers anchored in research papers. *arXiv preprint arXiv:2105.03011*, 2021.
- Fabbri, A. R., Li, I., She, T., Li, S., and Radev, D. R. Multi-news: A large-scale multi-document summarization dataset and abstractive hierarchical model. *arXiv* preprint arXiv:1906.01749, 2019.
- Ge, S., Zhang, Y., Liu, L., Zhang, M., Han, J., and Gao, J. Model tells you what to discard: Adaptive kv cache compression for llms. *arXiv preprint arXiv:2310.01801*, 2023.
- Gim, I., Chen, G., Lee, S.-s., Sarda, N., Khandelwal, A., and Zhong, L. Prompt cache: Modular attention reuse for low-latency inference. *Proceedings of Machine Learning and Systems*, 6:325–338, 2024.
- Gliwa, B., Mochol, I., Biesek, M., and Wawer, A. Samsum corpus: A human-annotated dialogue dataset for abstractive summarization. *arXiv* preprint arXiv:1911.12237, 2019.
- Grattafiori, A., Dubey, A., and .et al, A. J. The llama 3 herd of models, 2024. URL https://arxiv.org/abs/2407.21783.
- Gu, Q. Llm-based code generation method for golang compiler testing. In *Proceedings of the 31st ACM Joint European Software Engineering Conference and Symposium on the Foundations of Software Engineering*, pp. 2201–2203, 2023.
- Guo, D., Xu, C., Duan, N., Yin, J., and McAuley, J. Longcoder: A long-range pre-trained language model for code completion. *arXiv preprint arXiv:2306.14893*, 2023a.
- Guo, D., Xu, C., Duan, N., Yin, J., and McAuley, J. Longcoder: A long-range pre-trained language model for code completion, 2023b. URL https://arxiv.org/abs/2306.14893.
- Han, C., Wang, Q., Peng, H., Xiong, W., Chen, Y., Ji, H., and Wang, S. Lm-infinite: Zero-shot extreme length generalization for large language models, 2024. URL https://arxiv.org/abs/2308.16137.
- Ho, X., Duong Nguyen, A.-K., Sugawara, S., and Aizawa, A. Constructing a multi-hop QA dataset for comprehensive evaluation of reasoning steps. In Scott, D., Bel, N., and Zong, C. (eds.), *Proceedings of the 28th International Conference on Computational Linguistics*, pp. 6609–6625, Barcelona, Spain (Online), December 2020a. International Committee on Computational Linguistics. doi: 10.18653/v1/2020.coling-main.580. URL https://aclanthology.org/2020.coling-main.580.
- Ho, X., Nguyen, A.-K. D., Sugawara, S., and Aizawa, A. Constructing a multi-hop qa dataset for comprehensive evaluation of reasoning steps. In *Proceedings of the 28th International Conference on Computational Linguistics*, pp. 6609–6625, 2020b.
- Hsieh, C.-P., Sun, S., Kriman, S., Acharya, S., Rekesh, D., Jia, F., Zhang, Y., and Ginsburg, B. Ruler: What's the real context size of your long-context language models? *arXiv* preprint arXiv:2404.06654, 2024.
- Huang, L., Cao, S., Parulian, N., Ji, H., and Wang, L. Efficient attentions for long document summarization. *arXiv* preprint *arXiv*:2104.02112, 2021.
- Jiang, A. Q., Sablayrolles, A., Mensch, A., Bamford, C., Chaplot, D. S., Casas, D. d. l., Bressand, F., Lengyel, G., Lample, G., Saulnier, L., et al. Mistral 7b. *arXiv preprint arXiv:2310.06825*, 2023.
- Jiang, H., Li, Y., Zhang, C., Wu, Q., Luo, X., Ahn, S., Han, Z., Abdi, A. H., Li, D., Lin, C.-Y., et al. Minference 1.0: Accelerating pre-filling for long-context llms via dynamic sparse attention. *arXiv preprint arXiv:2407.02490*, 2024.
- Joshi, M., Choi, E., Weld, D. S., and Zettlemoyer, L. Triviaqa: A large scale distantly supervised challenge dataset for reading comprehension. In *Proceedings of the 55th Annual Meeting of the Association for Computational Linguistics* (*Volume 1: Long Papers*), pp. 1601–1611, 2017a.
- Joshi, M., Choi, E., Weld, D. S., and Zettlemoyer, L. Triviaqa: A large scale distantly supervised challenge dataset for reading comprehension, 2017b. URL https://arxiv.org/abs/1705.03551.
- Kamradt, G. Needle In A Haystack pressure testing LLMs. *Github*, 2023. URL https://github.com/gkamradt/ LLMTest_NeedleInAHaystack/tree/main.

- Kočiskỳ, T., Schwarz, J., Blunsom, P., Dyer, C., Hermann, K. M., Melis, G., and Grefenstette, E. The narrativeqa reading comprehension challenge. *Transactions of the Association for Computational Linguistics*, 6:317–328, 2018.
- Kwon, W., Li, Z., Zhuang, S., Sheng, Y., Zheng, L., Yu, C. H., Gonzalez, J., Zhang, H., and Stoica, I. Efficient memory management for large language model serving with pagedattention. In *Proceedings of the 29th Symposium on Operating Systems Principles*, pp. 611–626, 2023.
- Laban, P., Kryściński, W., Agarwal, D., Fabbri, A. R., Xiong, C., Joty, S., and Wu, C.-S. Summedits: measuring llm ability at factual reasoning through the lens of summarization. In *Proceedings of the 2023 Conference on Empirical Methods in Natural Language Processing*, pp. 9662–9676, 2023.
- Li, X. and Roth, D. Learning question classifiers. In *COLING 2002: The 19th International Conference on Computational Linguistics*, 2002.
- Li, Y., Huang, Y., Yang, B., Venkitesh, B., Locatelli, A., Ye, H., Cai, T., Lewis, P., and Chen, D. Snapkv: Llm knows what you are looking for before generation. *arXiv preprint arXiv:2404.14469*, 2024.
- Liu, N. F., Lin, K., Hewitt, J., Paranjape, A., Bevilacqua, M., Petroni, F., and Liang, P. Lost in the middle: How language models use long contexts. *arXiv* preprint arXiv:2307.03172, 2023a.
- Liu, T., Xu, C., and McAuley, J. Repobench: Benchmarking repository-level code auto-completion systems. *arXiv preprint arXiv:2306.03091*, 2023b.
- Liu, T., Xu, C., and McAuley, J. Repobench: Benchmarking repository-level code auto-completion systems, 2023c. URL https://arxiv.org/abs/2306.03091.
- Liu, Z., Wang, J., Dao, T., Zhou, T., Yuan, B., Song, Z., Shrivastava, A., Zhang, C., Tian, Y., Re, C., and Chen, B. Deja vu: Contextual sparsity for efficient llms at inference time, 2023d. URL https://arxiv.org/abs/2310.17157.
- Liu, Z., Desai, A., Liao, F., Wang, W., Xie, V., Xu, Z., Kyrillidis, A., and Shrivastava, A. Scissorhands: Exploiting the persistence of importance hypothesis for llm kv cache compression at test time. *Advances in Neural Information Processing Systems*, 36, 2024a.
- Liu, Z., Yuan, J., Jin, H., Zhong, S., Xu, Z., Braverman, V., Chen, B., and Hu, X. Kivi: A tuning-free asymmetric 2bit quantization for ky cache. *arXiv preprint arXiv:2402.02750*, 2024b.
- NVIDIA. Llm kv cache compression made easy, 2024. URL https://github.com/NVIDIA/kvpress.
- Reid, M., Savinov, N., Teplyashin, D., Lepikhin, D., Lillicrap, T., Alayrac, J.-b., Soricut, R., Lazaridou, A., Firat, O., Schrittwieser, J., et al. Gemini 1.5: Unlocking multimodal understanding across millions of tokens of context. *arXiv* preprint arXiv:2403.05530, 2024.
- Ren, S. and Zhu, K. Q. On the efficacy of eviction policy for key-value constrained generative language model inference. *arXiv preprint arXiv:2402.06262*, 2024.
- Tang, J., Zhao, Y., Zhu, K., Xiao, G., Kasikci, B., and Han, S. Quest: Query-aware sparsity for efficient long-context llm inference. *arXiv preprint arXiv:2406.10774*, 2024.
- Trivedi, H., Balasubramanian, N., Khot, T., and Sabharwal, A. Musique: Multihop questions via single-hop question composition. *Transactions of the Association for Computational Linguistics*, 10:539–554, 2022.
- Wang, K. and Chen, F. Catalyst: Optimizing cache management for large in-memory key-value systems. *Proceedings of the VLDB Endowment*, 16(13):4339–4352, 2023.
- Xiao, G., Tian, Y., Chen, B., Han, S., and Lewis, M. Efficient streaming language models with attention sinks. *arXiv* preprint arXiv:2309.17453, 2023.
- Yang, D., Han, X., Gao, Y., Hu, Y., Zhang, S., and Zhao, H. PyramidInfer: Pyramid KV cache compression for high-throughput LLM inference. In Ku, L.-W., Martins, A., and Srikumar, V. (eds.), *Findings of the Association for Computational Linguistics ACL* 2024, pp. 3258–3270, Bangkok, Thailand and virtual meeting, August 2024. Association for Computational Linguistics. URL https://aclanthology.org/2024.findings-acl.195.

- Yang, Z., Qi, P., Zhang, S., Bengio, Y., Cohen, W. W., Salakhutdinov, R., and Manning, C. D. Hotpotqa: A dataset for diverse, explainable multi-hop question answering. *arXiv* preprint arXiv:1809.09600, 2018.
- Yao, Z., Yazdani Aminabadi, R., Zhang, M., Wu, X., Li, C., and He, Y. Zeroquant: Efficient and affordable post-training quantization for large-scale transformers. *Advances in Neural Information Processing Systems*, 35:27168–27183, 2022.
- Yi, Z., Ouyang, J., Liu, Y., Liao, T., Xu, Z., and Shen, Y. A survey on recent advances in llm-based multi-turn dialogue systems. *arXiv preprint arXiv:2402.18013*, 2024.
- Zhang, Y., Gao, B., Liu, T., Lu, K., Xiong, W., Dong, Y., Chang, B., Hu, J., Xiao, W., et al. Pyramidkv: Dynamic kv cache compression based on pyramidal information funneling. *arXiv preprint arXiv:2406.02069*, 2024a.
- Zhang, Z., Sheng, Y., Zhou, T., Chen, T., Zheng, L., Cai, R., Song, Z., Tian, Y., Ré, C., Barrett, C., et al. H2o: Heavy-hitter oracle for efficient generative inference of large language models. *Advances in Neural Information Processing Systems*, 36, 2024b.
- Zheng, L., Yin, L., Xie, Z., Sun, C., Huang, J., Yu, C. H., Cao, S., Kozyrakis, C., Stoica, I., Gonzalez, J. E., et al. Sglang: Efficient execution of structured language model programs. *arXiv* preprint arXiv:2312.07104, 2024.
- Zhong, M., Yin, D., Yu, T., Zaidi, A., Mutuma, M., Jha, R., Awadallah, A. H., Celikyilmaz, A., Liu, Y., Qiu, X., et al. Qmsum: A new benchmark for query-based multi-domain meeting summarization. *arXiv preprint arXiv:2104.05938*, 2021.

Table 6: S-NIAH and MK-NIAH templates in Ruler Benchmark. (Hsieh et al., 2024)

	((
Single NIAH Subtask-1 (S-NIAH-1)	Task Template: Some special magic numbers are hidden within the following text. Make sure to memorize it. I will quiz you about the numbers afterwards. The grass is green. The sky is blue. The sun is yellow. Here we go. There and back again. One of the special magic numbers for {word} is: {number} What is the special magic number for {word} mentioned in the provided text? The special magic number for {word} mentioned in the provided text is
Single NIAH Subtask-2 (S-NIAH-2)	Task Template: Some special magic numbers are hidden within the following text. Make sure to memorize it. I will quiz you about the numbers afterwards. Paul Graham Essays. One of the special magic numbers for {word} is: {number}. What is the special magic number for {word} mentioned in the provided text? The special magic number for {word} mentioned in the provided text is
Single NIAH Subtask-3 (S-NIAH-3)	Task Template: Some special magic words are hidden within the following text. Make sure to memorize it. I will quiz you about the words afterwards. Paul Graham Essays. One of the special magic words for {word} is: {word}. What is the special magic word for {word} mentioned in the provided text? The special magic word for {word} mentioned in the provided text is
Multi-keys NIAH Subtask-1 (MK-NIAH-1)	Task Template: Some special magic numbers are hidden within the following text. Make sure to memorize it. I will quiz you about the numbers afterwards. Paul Graham Essays One of the special magic numbers for {word-1} is: {number-1} One of the special magic numbers for {word-2} is: {number-2} One of the special magic numbers for {word-3} is: {number-3} One of the special magic numbers for {word-4} is: {number-4} What is the special magic number for {word-4} mentioned in the provided text? The special magic number for {word-4} mentioned in the provided text is
Multi-keys NIAH Subtask-2 (MK-NIAH-2)	Task Template: Some special magic numbers are hidden within the following text. Make sure to memorize it. I will quiz you about the numbers afterwards. One of the special magic numbers for {word-1} is: {number-1}. One of the special magic numbers for {word-2} is: {number-2}. One of the special magic numbers for {word-x} is: {number-x}. One of the special magic numbers for {word-n-1} is: {number-n-1}. One of the special magic numbers for {word-n-1} is: {number-n-1}. The special magic number for {word-x} mentioned in the provided text is
Multi-keys NIAH Subtask-3 (MK-NIAH-3)	Task Template: Some special magic uuids are hidden within the following text. Make sure to memorize it. I will quiz you about the uuids afterwards. One of the special magic uuids for {uuid-1} is: {uuid-1}. One of the special magic uuids for {uuid-2} is: {uuid-2}. One of the special magic uuids for {uuid-x} is: {uuid-x}. One of the special magic uuids for {uuid-n-1} is: {uuid-n-1}. One of the special magic uuids for {uuid-n} is: {uuid-n-1}. What is the special magic number for {uuid-x} mentioned in the provided text? The special magic number for {uuid-x} mentioned in the provided text is
Subtask-3	One of the special magic uuids for {uuid-1} is: {uuid-1}. One of the special magic uuids for {uuid-2} is: {uuid-2}. One of the special magic uuids for {uuid-x} is: {uuid-x}. One of the special magic uuids for {uuid-n-1} is: {uuid-n-1}. One of the special magic uuids for {uuid-n} is: {uuid-n}. What is the special magic number for {uuid-x} mentioned in the provided text?

Table 7: MV-NIAH, MQ-NIAH, VT, CWE, and FWE templates in Ruler Benchmark. (Hsieh et al., 2024)

Multi-values NIAH (MV-NIAH)	Task Template: Some special magic numbers are hidden within the following text. Make sure to memorize it. I will quiz you about the numbers afterwards. Paul Graham Essays. One of the special magic numbers for {word} is: {number-1} One of the special magic numbers for {word} is: {number-2} One of the special magic numbers for {word} is: {number-3} One of the special magic numbers for {word} is: {number-4} What are all the special magic numbers for {word} mentioned in the provided text? The special magic numbers for {word} mentioned in the provided text are
Multi-queries NIAH (MQ-NIAH)	Task Template: Some special magic numbers are hidden within the following text. Make sure to memorize it. I will quiz you about the numbers afterwards. Paul Graham Essays. One of the special magic numbers for {word-1} is: {number-1} One of the special magic numbers for {word-2} is: {number-2} One of the special magic numbers for {word-3} is: {number-2} One of the special magic numbers for {word-4} is: {number-3} What are all the special magic numbers for {word-1}, {word-2}, {word-3}, and {word-4} mentioned in the provided text? The special magic numbers for {word-1}, {word-2}, {word-3}, and {word-4} mentioned in the provided text are
Variable Tracking (VT)	Task Template: {one task example} Memorize and track the chain(s) of variable assignment hidden in the following text. The grass is green. The sky is blue. The sun is yellow. Here we go. There and back again VAR {X1} = {number} VAR {X2} = {X1} VAR {X3} = {X2} VAR {X4} = {X3} VAR {X4} = {X3} VAR {X5} = {X4} Question: Find all variables that are assigned the value {number} in the text above. Answer: According to the chain(s) of variable assignment in the text above, 5 variables are assigned the value {number}, they are:
Common Words Extraction (CWE)	Task Template: {one task example} Below is a numbered list of words. In these words, some appear more often than others. Memorize the ones that appear most often. 1. word-a 2. word-b 3. word-c 4. word-a 5. word-d 6. word-a 7. word-e 8. word-f Question: What are the 10 most common words in the above list? Answer: The top 10 words that appear most often in the list are:
Frequent Words Extraction (FWE)	Task Template: Read the following coded text and track the frequency of each coded word. Find the three most frequently appeared coded words word-a word-b word-a word-a word-a word-a word-f word-g word-h word-a word-i Question: Do not provide any explanation. Please ignore the dots ''. What are the three most frequently appeared words in the above coded text? Answer: According to the coded text above, the three most frequently appeared words are:

Table 8: QA templates in Ruler Benchmark. (Hsieh et al., 2024)

Task Template:

Answer the question based on the given documents. Only give me the answer and do not output any other words.

The following are given documents.

```
Document 1: {document-1} ......

Document x: {document-x} .....

Document n: {document-n}
```

Single

Hop QA

(S-QA)

Answer the question based on the given documents. Only give me the answer and do not output any other words.

Question: {question}

Answer:

Task Template:

Answer the question based on the given documents. Only give me the answer and do not output any other words.

The following are given documents.

```
Multi
Hop QA
(M-QA)

Multi
Hop CA
(M-QA)

Document x:
{document-x}

Document y:
{document-y}

.....

Document n:
{document-n}
```

Answer the question based on the given documents. Only give me the answer and do not output any other words.

Question: {question}

Answer:

Table 9: Details of 16 Datasets in LongBench

Label	Task	Task Type	Eval metric	Avg len	Language	Sample Num
NrtvQA	NarrativeQA	Single-Doc. QA	F1	18,409	EN	200
Qasper	Qasper	Single-Doc. QA	F1	3,619	EN	200
MF-en	MultiFieldQA-en	Single-Doc. QA	F1	4,559	EN	150
HotpotQA	HotpotQA	Multi-Doc. QA	F1	9,151	EN	200
2WikiMQA	2WikiMultihopQA	Multi-Doc. QA	F1	4,887	EN	200
Musique	MuSiQue	Multi-Doc. QA	F1	11,214	EN	200
GovReport	GovReport	Summarization	Rouge-L	8,734	EN	200
QMSum	QMSum	Summarization	Rouge-L	10,614	EN	200
MultiNews	MultiNews	Summarization	Rouge-L	2,113	EN	200
TREC	TREC	Few-shotLearning	Accuracy	5,177	EN	200
TriviaQA	TriviaQA	Few-shotLearning	F1	8,209	EN	200
SAMSum	SAMSum	Few-shotLearning	Rouge-L	6,258	EN	200
PCount	PassageCount	Synthetic	Accuracy	11,141	EN	200
PRe	PassageRetrieval-en	Synthetic	Accuracy	9,289	EN	200
Lcc	LCC	Code	Edit Sim	1,235	Python/C#/Java	500
RB-P	RepoBench-P	Code	Edit Sim	4,206	Python/Java	500

Table 10: LongBench templates. Single-Doc. QA Tasks.

	Task Template: You are given a story, which can be either a novel or a movie script, and a question. Answer the question asconcisely as you can, using a single phrase if possible. Do not provide any explanation.
NarrativeQA	Story: {context}
	Now, answer the question based on the story asconcisely as you can, using a single phrase if possible. Do not provide any explanation.
	Question: {question}
	Task Template: You are given a scientific article and a question. Answer the question as concisely as you can, using a single phrase or sentence if possible. If the question cannot be answered based on the information in the article, write "unanswerable". If the question is a yes/no question, answer "yes", "no", or "unanswerable". Do not provide any explanation.
Qasper	Article: {context}
	Answer the question based on the above article as concisely as you can, using a single phrase or sentence if possible. If the question cannot be answered based on the information in the article, write "unanswerable". If the question is a yes/no question, answer "yes", "no", or "unanswerable". Do not provide any explanation.
	Question: {question}
	Task Template: Read the following text and answer briefly.
MultifieldQA EN	{context}
	Now, answer the following question based on the above text, only give me the answer and do not output any other words.
	Question: {question}

Table 11: LongBench templates. Multi-Doc. QA Tasks.

Task Template:

Answer the question based on the given passages. Only give me the answer and do not output any other words.

The following are given passages.

HotpotQA

{context}

Answer the question based on the given passages. Only give me the answer and do not output any other words.

Question: {question}

Task Template:

Answer the question based on the given passages. Only give me the answer and do not output any other words.

The following are given passages.

2WikimQA

{context}

Answer the question based on the given passages. Only give me the answer and do not output any other words.

Question: {question}

Task Template:

Answer the question based on the given passages. Only give me the answer and do not output any other words.

The following are given passages.

Musique

{context}

Answer the question based on the given passages. Only give me the answer and do not output any other words.

Question: {question}

Table 12: LongBench templates. Summarization Tasks.

Task Template:

You are given a report by a government agency. Write a one-page summary of the report.

Gov Report

Report:

{context}

Now, write a one-page summary of the report.

Task Template:

You are given a meeting transcript and a query containing a question or instruction. Answer the query in one or more sentences.

QMSum

Transcript:

{context}

Now, answer the query based on the above meeting transcript in one or more sentences.

Query: {question}

Task Template:

You are given several news passages. Write a one-page summary of all news.

Multi News

News:

{context}

Now, write a one-page summary of all the news.

Table 13: LongBench templates. Few-shot Learning Tasks.

TREC Task Template: Please determine the type of the question below. Here are some examples of questions. {context} {question} Task Template: Answer the question based on the given passage. Only give me the answer and do not output any other words. The following are some examples. {context} {question} {question} Task Template: Summarize the dialogue into a few short sentences. The following are some examples. SAMSum {context} {context} {question}

Table 14: LongBench templates. Synthetic Tasks.

{question}

Paccaga Count	Task Template: There are some paragraphs below sourced from Wikipedia. Some of them may be duplicates. Please carefully read these paragraphs and determine how many unique paragraphs there are after removing duplicates. In other words, how many non-repeating paragraphs are there in total?
Passage Count	{context}
	Please enter the final count of unique paragraphs after removing duplicates. The output format should only contain the number, such as 1, 2, 3, and so on.
	Task Template: Here are 30 paragraphs from Wikipedia, along with an abstract. Please determine which paragraph the abstract is from.
	{context}
Passage Retrieval EN	The following is an abstract.
	{question}
	Please enter the number of the paragraph that the abstract is from. The answer format must be like "Paragraph 1", "Paragraph 2", etc.

Table 15: LongBench templates. Code Tasks.

Lee	Task Template: Please complete the code given below. {context} Next line of code:
Repobench-P	Task Template: Please complete the code given below. {context} {question} Next line of code: