

2028 Karunya University

Bahelor of Computer Science
and Engineering

**2024 AIR FORCE SCHOOL**Higher Secondary Education

## **CERTIFICATES**

- Google Cloud Ready Facilitator
   Program 13+ badges ✓
- Firebase Basics (Planned) X
- Build Apps with Flutter
   (Coursera/Udemy) (Planned)

#### **ACHIEVEMENTS**

- Built a functional Tkinter GUI game with real-time logic and data persistence
- Participated in Bharatiya
   Antariksh Hackathon by ISRO
- Completed 13+ Google Cloud skill badges



+91 7908107900



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skllyasmin@gmail.com

linkedin.com/in/shaik-yasmin/

# SHAIK YASMIN

# **APP DEV**

Enthusiastic and curious Computer Science student with a growing skill set in mobile application development using Flutter and Firebase. Dedicated to building scalable apps with engaging UI and seamless backend connectivity. Seeking opportunities to apply and expand knowledge in real-world app development projects.

## **WORK EXPERIENCE**

- Languages: Dart X, JavaScript X, Python ✓
- Frameworks: Flutter X, React Native X
- Backend/Databases: Firebase Auth ✓, Realtime DB ✓,
   Firestore X
- APIs: REST API X, JSON Parsing X
- UI/UX: Material Design X, Figma (Basic) X
- Tools: Android Studio X, VS Code √, Git √, GitHub √

### **PROJECTS**

GitHub link

- Rock Paper Scissors Game (Tkinter GUI)
- Built using Python's Tkinter. Features login system, avatar selection, score tracking, sound effects, and Excel-based data storage.
- Quiz App (MIT App Inventor) ✓
- Multi-screen quiz app built with simple logic flow and scoring.
   User-friendly layout and navigation using blocks.
- Login App (Flutter + Firebase Auth) X (Planned)
- Firebase email/password auth with form validation and dashboard navigation.
- ToDo List App (Flutter + Firestore) X (Planned)
- Task management app using Firestore to add, update, and delete tasks in real time.
- Chat App (React Native + Firebase) X (Planned)
- A real-time chat app using Firebase Realtime DB with basic text messaging UI.