

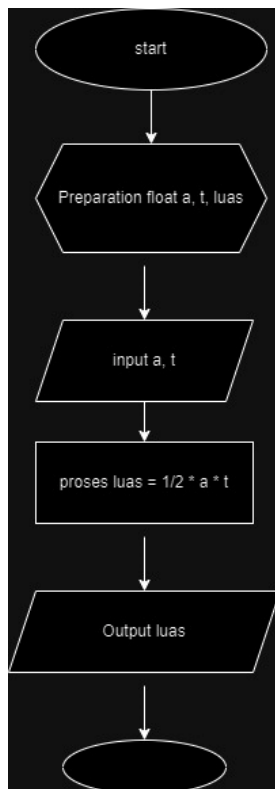
Favian Hakim Perwira

10 TKJ

Program menghitung luas segitiga

1. Start
2. Preparation float a,t, luas
3. Input alas a dan t
4. Proses
5. Output Luas segitiga adalah luas
6. End

Flowchart



Coding

```
1 // Online C++ compiler to run C++ program online
2 #include <iostream>
3 using namespace std;
4
5 int main() {
6     float a,t,luas;
7     cout<<"nilai alas = ";
8     cin>>a;
9
10    cout<<"nilai tinggi = ";
11    cin>>t;
12    luas = a*t*1/2;
13    cout<<"jadi nilai alas segitiga = "
14    <<luas<<endl;
15 }
```

Output

Output

```
/tmp/vGX2v6cEh3.o
nilai alas = 7
nilai tinggi = 6
jadi nilai alas segitiga = 21
```