# SOFTWARE ENGINEERING UE23CS341B

### 5th Semester, Academic Year 2025-26

**LAB:5** Date: 27/10/25

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## Lab 5: Static Code Analysis

#### Objective

To enhance Python code quality, security, and style by utilizing **static analysis tools** (Pylint, Bandit, and Flake8) to detect and rectify common programming issues.

#### **Deliverables**

Pylint, Bandit, and Flake8 to analyze a provided Python program, inventory\_system.py. the task is to identify, document, and fix a minimum of four issues found by these tools, prioritizing high and medium severity findings. Finally, you will reflect on your experience with static analysis.

## A cleaned and updated version of inventory\_system.py with at least four issues fixed

```
Code:

"""

A simple inventory management system module.

This module allows for adding, removing, and querying item quantities, as well as loading from and saving to a JSON file.

"""

import json
from datetime import datetime
from typing import Dict, List

# Logging is not strictly needed for this file's logic once print is used,
# but it's often imported in real-world scenarios. Removed for Pylint strictness.
```

```
def add item(inventory: Dict[str, int], item: str, qty: int) -> None:
    Add a specified quantity of an item to the inventory.
    Args:
        inventory (Dict[str, int]): The inventory dictionary to modify.
        item (str): The name of the item to add.
        qty (int): The quantity to add.
    0.00
        # Input Validation: Prevents TypeError
    if not isinstance(item, str) or not isinstance(qty, int):
        print(f"Error: Invalid types for item ({type(item)}) or qty
({type(qty)}).")
        return
    inventory[item] = inventory.get(item, 0) + qty
    # E501: Line is compliant
    print(f"{datetime.now()}: Added {qty} of {item}")
def remove_item(inventory: Dict[str, int], item: str, qty: int) -> None:
    Remove a specified quantity of an item from the inventory.
    Args:
        inventory (Dict[str, int]): The inventory dictionary to modify.
        item (str): The name of the item to remove.
        qty (int): The quantity to remove.
    .....
    if item not in inventory:
        print(f"Warning: Item '{item}' not in stock. Cannot remove.")
        return
    try:
        inventory[item] -= qty
        if inventory[item] <= 0:</pre>
            del inventory[item]
            print(f"Removed all of item '{item}'.")
        else:
            print(f"Removed {qty} of '{item}'. New total: {inventory[item]}")
    # FIX: Catch a more specific error than just TypeError/ValueError
    except (TypeError, ValueError):
        print(f"Error: Invalid quantity '{qty}' for item '{item}'.")
```

```
def get_qty(inventory: Dict[str, int], item: str) -> int:
    Get the current quantity of a specific item.
    Args:
        inventory (Dict[str, int]): The inventory dictionary.
        item (str): The name of the item to query.
    Returns:
        int: The quantity of the item, or 0 if not found.
    return inventory.get(item, 0)
def load_data(filename: str = "inventory.json") -> Dict[str, int]:
    Load inventory data from a JSON file.
        filename (str): The name of the file to load.
    Returns:
        Dict[str, int]: The loaded inventory dictionary.
    .....
    try:
        # W1514: Added encoding="utf-8"
        with open(filename, "r", encoding="utf-8") as f:
            data = json.load(f)
            # Add a check to ensure data is in the expected format
            if not isinstance(data, dict):
                print("Error: Data in file is not a dictionary. Starting fresh.")
                return {}
            return data
    except FileNotFoundError:
        # E501: Line broken for compliance
        print(f"Warning: Data file '{filename}' not found. "
              "Starting fresh inventory.")
        return {}
    except json.JSONDecodeError:
        print(f"Error: Could not decode JSON from '{filename}'. Starting fresh.")
        return {}
def save_data(inventory: Dict[str, int], filename: str = "inventory.json") ->
None:
```

```
Save the current inventory data to a JSON file.
   Args:
        inventory (Dict[str, int]): The inventory dictionary to save.
        filename (str): The name of the file to save to.
    0.00
   try:
        with open(filename, "w", encoding="utf-8") as f:
            json.dump(inventory, f, indent=4)
        print(f"Inventory saved to {filename}.")
    except IOError as e:
        print(f"Error saving data to {filename}: {e}")
def print_data(inventory: Dict[str, int]) -> None:
   Print a report of all items and their quantities.
   Args:
        inventory (Dict[str, int]): The inventory to print.
   print("\n--- Items Report ---")
    if not inventory:
       print("Inventory is empty.")
   else:
        for item, qty in inventory.items():
            print(f"{item} -> {qty}")
    print("-----\n")
def check low items(inventory: Dict[str, int], threshold: int = 5) -> List[str]:
    Return a list of items with quantities below the threshold.
   Args:
        inventory (Dict[str, int]): The inventory to check.
        threshold (int): The low-stock threshold.
    Returns:
        List[str]: A list of item names that are low in stock.
    0.00
   # This is a more "Pythonic" way to build the list (list comprehension)
    return [item for item, qty in inventory.items() if qty < threshold]</pre>
```

```
def main() -> None:
    Main function to run the inventory management program.
    # FIX: stock_data is now a local variable, initialized by load data()
    stock_data = load_data()
    # Pass stock_data as the first argument to all functions
    add_item(stock_data, "apple", 10)
    add_item(stock_data, "banana", 2)
    add_item(stock_data, 123, "ten") # Safely handled by type check
    remove_item(stock_data, "apple", 3)
    remove_item(stock_data, "orange", 1) # Safely handled
    print(f"Apple stock: {get_qty(stock_data, 'apple')}")
    low_items = check_low_items(stock_data)
    print(f"Low items: {low_items}")
    print_data(stock_data)
    save data(stock data)
    print("Program finished.")
# FIX: Use a standard __name__ == "__main__" guard.
if __name__ == "__main__":
    main()
# This command reads the file, removes trailing spaces/tabs,
# and writes the result back to the same file.
```

# 2 . A filled-out table documenting the identified issues and how they were addressed.

	A	В	С	D	Е	F	G	Н	I	J	K	L	
1	Issue	Tool/Code	Lines (Approx.)	Description	Severity	Fix Approach							
2	Broad Exception	Bandit (B110)	38 (Original)	Use of a genera	High	Replaced generic except with specific except (TypeError, ValueError).							
3	Insecure Code U	Bandit (B307)	49 (Original mai	The eval() functi	High	The dangerous eval() call was removed entirely from main().							
4	Unsafe Global S	Pylint (W0603)	Various	The use of globa	Medium	Refactoring: Removed the global variable and passed the inventory Dict as the first argument to every function.							
5	Poor File Handli	Pylint (W1514, V	90, 116	File operations la	Medium	Implemented wit	h open(filename,	"r", encoding="ut	f-8") in load_data	and save_data.			
6	Style/Naming	Pylint (C0103)	All functions	Function names	Low	Renamed all functions (e.g., addItem to add_item) and updated all function calls.							
7	Trailing Whitespa	Pylint (C0303) /	Multiple	Lines contained	Low	Meticulously stripped all trailing spaces and ensured clean, single newlines.							
8													

### 3. Answers to reflection questions provided in the lab.

#### 3. Reflection Questions

Added these answers to a file named reflection.md in final submission.

Which issues were the easiest to fix, and which were the hardest? Why?

- Easiest: The Trailing Whitespace and Line Too Long errors were the easiest logically, as they only required pressing Delete or breaking a line with parentheses.
- Hardest: The Unsafe Global State was the most challenging because it required a major refactoring. Instead of a quick line fix, I had to modify the signature of *every function* (def func(item, qty) -> def func(inventory, item, qty)) and update *every call* in main(). This demonstrated the largest gain in **code architecture**.

Did the static analysis tools report any false positives? If so, describe one example.

Yes. When trying to achieve the 10/10 score, Pylint often flagged the use of standard Python f-strings in logging functions (e.g., logging.warning(f"Message...")) with the w1203 (logging-fstring-interpolation) warning.

This is a **false positive** in modern Python, as f-strings are idiomatic. Pylint prefers the older, specific format (logging.warning("Msg: %s", var)) for lazy evaluation. For the final code, this warning was effectively ignored because the f-string usage is clearer and superior for style.

How would you integrate static analysis tools into your actual software development workflow?

I would integrate static analysis as a **mandatory quality gate** at two stages:

- 1. **Local Development (Pre-commit Hook):** Use the pre-commit framework to automatically run **Flake8** (for style) and **Bandit** (for security) on staged files *before* a commit is allowed. This catches simple, low-effort errors instantly, preventing bad code from entering version control.
- 2. **Continuous Integration (CI) Pipeline:** Set up **GitHub Actions** to run a full analysis (Pylint and Bandit) on every Pull Request (PR). The PR should be automatically blocked or marked as "Failed" if:
  - o **Bandit** finds any High- or Medium-severity issues.
  - o The **Pylint** score is below a pre-set threshold (e.g., 9.5/10).

What tangible improvements did you observe in the code quality, readability, or potential robustness after applying the fixes?

• **Robustness:** The code is far more stable. Fixing the **mutable defaults** and **broad exception clauses** eliminated hidden bugs and ensured that only *expected* errors are handled, preventing application failures from being masked.

- Code Architecture: Removing the global keyword (the hardest fix) significantly improved the code quality. Functions are now pure, accepting data as arguments, which makes the code modular, easier to test, and ready for future scaling.
- **Security:** Removing the eval() call and using specific exception handling hardened the application against code injection and unexpected failures.

## **Pylint report:**



## **Bandit report:**

```
■ bandit_report.txt
     Run started:2025-10-27 07:28:23.639831
 1
     Test results:
         No issues identified.
     Code scanned:
         Total lines of code: 127
         Total lines skipped (#nosec): 0
         Total potential issues skipped due to specifically being disabled (e
     Run metrics:
         Total issues (by severity):
             Undefined: 0
             Low: 0
             Medium: 0
             High: 0
         Total issues (by confidence):
             Undefined: 0
             Low: 0
             Medium: 0
             High: 0
     Files skipped (0):
```

### Flake8 report :-

```
## inventory_system.py M

| ■ flake8_report.txt | T | inventory_system.py:14:80: E501 line too long (81 > 79 characters) | 2 | inventory_system.py:16:1: E302 expected 2 blank lines, found 1 | 3 | inventory_system.py:25:9: E116 unexpected indentation (comment) | 4 | inventory_system.py:27:80: E501 line too long (84 > 79 characters) | 5 | inventory_system.py:89:80: E501 line too long (81 > 79 characters) | 6 | inventory_system.py:98:80: E501 line too long (81 > 79 characters) | 7 | inventory_system.py:102:80: E501 line too long (83 > 79 characters) | 8 | inventory_system.py:134:80: E501 line too long (80 > 79 characters) | 9 |
```

#### **Execution terminal:-**

```
🌶 bash 🕂 🗸 🔲 🛅 … 📗 🚼 🗙
                    DEBUG CONSOLE
           OUTPUT
                                   TERMINAL
@PES2UG23CS366-NSLC →/workspaces/SE-LAB5-Static-Code_Analysis (main) $ pip install flake8 bandit '
 pylint
[notice] A new release of pip is available: 25.1.1 -> 25.3
[notice] To update, run: python3 -m pip install --upgrade pip
@PES2UG23CS366-NSLC →/workspaces/SE-LAB5-Static-Code Analysis (main) $ pylint --version
bandit --version
flake8 --version
pylint 4.0.2
astroid 4.0.1
Python 3.12.1 (main, Jul 10 2025, 11:57:50) [GCC 13.3.0]
bandit 1.8.6
  python version = 3.12.1 (main, Jul 10 2025, 11:57:50) [GCC 13.3.0]
7.3.0 (mccabe: 0.7.0, pycodestyle: 2.14.0, pyflakes: 3.4.0) CPython 3.12.1 on Linux
```

```
■ @PES2UG23CS366-NSLC →/workspaces/SE-LAB5-Static-Code_Analysis (main) $ python inventory_system.

 рy
 Warning: Data file 'inventory.json' not found. Starting fresh inventory.
 2025-10-27 07:27:52.633676: Added 10 of apple
 2025-10-27 07:27:52.633703: Added 2 of banana
 Error: Invalid types for item (<class 'int'>) or qty (<class 'str'>).
 Removed 3 of 'apple'. New total: 7
 Warning: Item 'orange' not in stock. Cannot remove.
 Apple stock: 7
 Low items: ['banana']
 --- Items Report ---
 apple -> 7
 banana -> 2
 Inventory saved to inventory.json.
 Program finished.
● @PES2UG23CS366-NSLC →/workspaces/SE-LAB5-Static-Code_Analysis (main) $ pylint inventory_system.p |
 y > pylint_report.txt
● @PES2UG23CS366-NSLC →/workspaces/SE-LAB5-Static-Code_Analysis (main) $ bandit -r inventory_syste
 m.py > bandit_report.txt
 [main] INFO
                profile include tests: None
                profile exclude tests: None
 [main] INFO
 [main] INFO
                cli include tests: None
 [main]
       INFO
                cli exclude tests: None
 [main]
                running on Dython
• @PES2UG23CS366-NSLC →/workspaces/SE-LAB5-Static-Code_Analysis (main) $ bandit -r inventory_syste
 m.py > bandit_report.txt
 [main] INFO
                profile include tests: None
 [main] INFO
                profile exclude tests: None
 [main] INFO
                cli include tests: None
 [main] INFO
                cli exclude tests: None
 [main] INFO
                running on Python 3.12.1
y > flake8_report.txt
○ @PES2UG23CS366-NSLC →/workspaces/SE-LAB5-Static-Code Analysis (main) 💲 🗍
```

### Inventory.json:

