

# CC LAB-2

NAME:N.VAISHNAVI

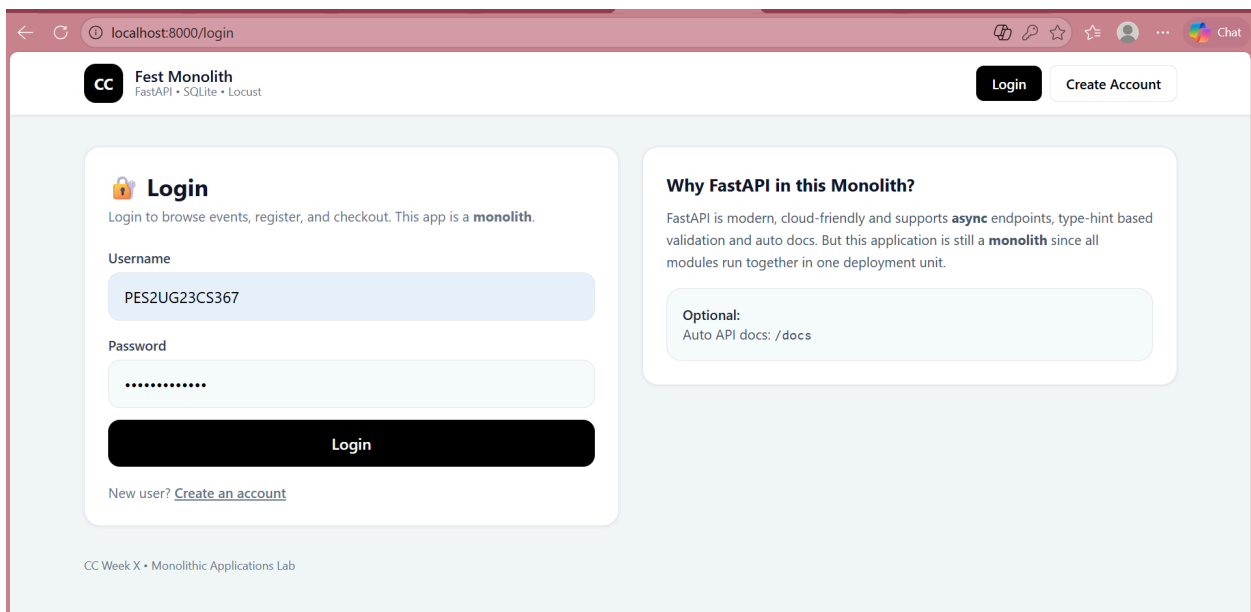
SECTION:6F

SRN:PES2UG23CS367

DATE:20-01-20226

GITHUB REPO LINK:

[PES2UG23CS367/CC\\_LAB-2](https://github.com/PES2UG23CS367/CC_LAB-2)



The screenshot shows a web browser window with the address bar displaying 'localhost:8000/login'. The page features a header with a 'CC' logo, the text 'Fast Monolith' and 'FastAPI • SQLite • Locust', and two buttons: 'Login' and 'Create Account'. The main content area is divided into two sections. The left section, titled 'Login' with a lock icon, contains a description: 'Login to browse events, register, and checkout. This app is a **monolith**.' Below this are input fields for 'Username' (containing 'PES2UG23CS367') and 'Password' (masked with dots). A large black 'Login' button is positioned below the password field. At the bottom of this section, it says 'New user? [Create an account](#)'. The right section, titled 'Why FastAPI in this Monolith?', explains that FastAPI is modern and cloud-friendly, supporting **async** endpoints and type-hint based validation. It notes that the application is still a **monolith** because all modules run together in one deployment unit. Below this text is an 'Optional' section with the text 'Auto API docs: /docs'. The footer of the page reads 'CC Week X • Monolithic Applications Lab'.

localhost:8000/login

CC Fast Monolith  
FastAPI • SQLite • Locust

Login Create Account

**Login**  
Login to browse events, register, and checkout. This app is a **monolith**.

Username  
PES2UG23CS367

Password  
.....

Login

New user? [Create an account](#)

**Why FastAPI in this Monolith?**  
FastAPI is modern, cloud-friendly and supports **async** endpoints, type-hint based validation and auto docs. But this application is still a **monolith** since all modules run together in one deployment unit.

**Optional:**  
Auto API docs: /docs

CC Week X • Monolithic Applications Lab

localhost:8000/events?user=PES2UG23CS367

Summarize🔗🔍🌟🔖👤⋮🗯️ Chat

CC

Fest Monolith

FastAPI • SQLite • Locust


Logged in as PES2UG23CS367

Events

My Events

Checkout

Logout

Events

Welcome PES2UG23CS367. Register for events below.

View My Events →

Event ID: 1

₹ 500

**Hackathon**

Includes certificate • instant registration • limited seats

Register

Event ID: 2

₹ 300

**Dance**

Includes certificate • instant registration • limited seats

Register

Event ID: 3

₹ 500

**Hackathon**

Includes certificate • instant registration • limited seats

Register

Event ID: 4

₹ 300

**Dance Battle**

Includes certificate • instant registration • limited seats

Event ID: 5

₹ 400

**AI Workshop**

Includes certificate • instant registration • limited seats

Event ID: 6

₹ 200

**Photography Walk**

Includes certificate • instant registration • limited seats

localhost:8000/checkout

Summarize🔗🔍🌟🔖👤⋮🗯️ Chat


CC

Fest Monolith

FastAPI • SQLite • Locust

Login

Create Account

Checkout

This route is used to demonstrate a monolith crash + optimization.

Total Payable

₹ 6600

✓ After fixing + optimizing checkout logic, re-run Locust and compare results.

**What you should observe**

- One buggy feature can crash the entire monolith.
- Inefficient loops cause high response times under load.
- Optimization improves performance but architecture still scales as one unit.

Next Lab: Split this monolith into Microservices (Events / Registration / Checkout).

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&gt;&gt;

&gt;&gt;

&gt;&gt;

## Explore and understand your code

Auto   

68 kB 3.3 MB/s

134 kB 6.4 MB/s

1.5 MB 6.4 MB/s

74 kB 5.5 MB/s

## Explore and understand your code

Auto   

&gt;&gt;

```
-m uvicorn main:app --reload
```

&gt;&gt;

```
INFO:      Waiting for application startup.
```

localhost:8000/checkout

Summarize📄🔖🔖👤⋮🗨️ Chat

CC

Fest Monolith  
FastAPI • SQLite • Locust

Login

Create Account

🔴

Monolith Failure

HTTP 500

One bug in one module impacted the **entire application**.

Error Message

division by zero

Why did this happen?

Because this is a **monolithic application**: all modules share the same runtime and deployment. When one feature crashes, it affects the whole system.

What should you do in the lab?

- Take a screenshot (crash demonstration)
- Fix the bug in the indicated module
- Restart the server and verify recovery

Back to Events

Login

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localhost:8000/checkout

Summarize📄🔖🔖👤⋮🗨️ Chat

CC

Fest Monolith  
FastAPI • SQLite • Locust

Login

Create Account

💳

Checkout

This route is used to demonstrate a monolith crash + optimization.

Total Payable

₹ 6600

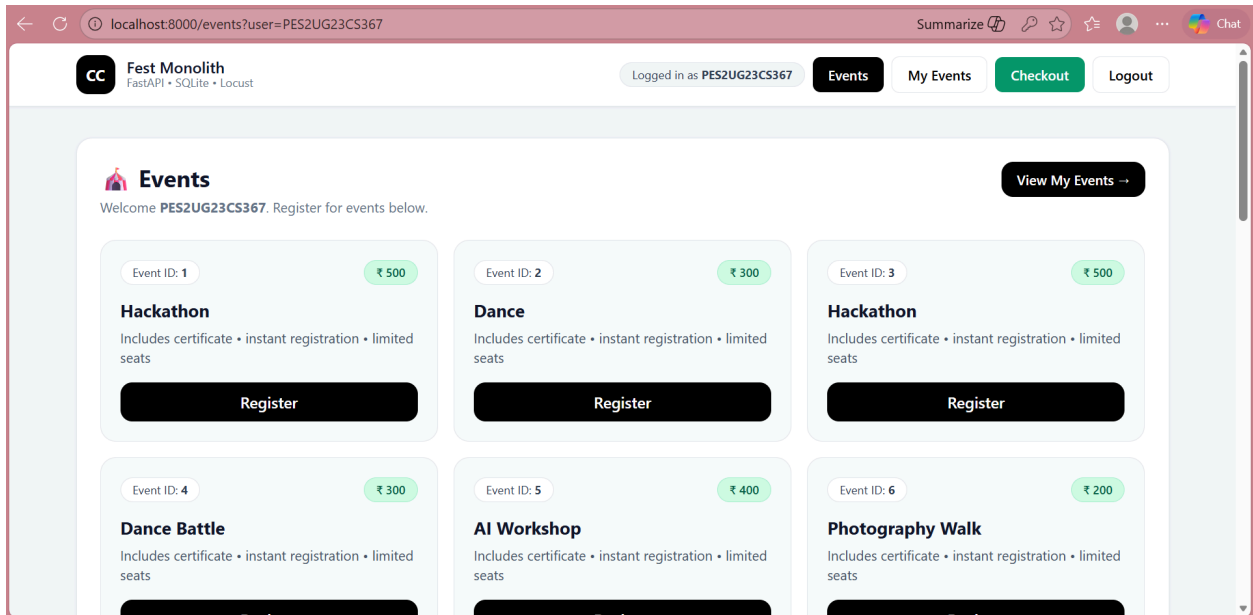
✅ After fixing + optimizing checkout logic, re-run Locust and compare results.

What you should observe

- One buggy feature can crash the entire monolith.
- Inefficient loops cause high response times under load.
- Optimization improves performance but architecture still scales as one unit.

Next Lab: Split this monolith into Microservices (Events / Registration / Checkout).

CC Week X • Monolithic Applications Lab



```
PROBLEMS OUTPUT TERMINAL ... python + v ... | [ ] X
(.venv) PS C:\Users\HP\Downloads\Monolith_CC_Lab-2\CC Lab-2\PES2UG23CS367> python
-m uvicorn main:app --reload
>>
INFO:      Finished server process [26084]
INFO:      Stopping reloader process [25240]
(.venv) PS C:\Users\HP\Downloads\Monolith_CC_Lab-2\CC Lab-2\PES2UG23CS367> python
-m uvicorn main:app --reload
>>
INFO:      Will watch for changes in these directories: ['C:\\Users\\HP\\Downloads
\\Monolith_CC_Lab-2\\CC Lab-2\\PES2UG23CS367']
INFO:      Uvicorn running on http://127.0.0.1:8000 (Press CTRL+C to quit)
INFO:      Started reloader process [30944] using StatReload

Explore and understand your code Auto v [ ] [ ]

INFO:      Application startup complete.
INFO:      127.0.0.1:58098 - "GET /checkout HTTP/1.1" 200 OK
INFO:      127.0.0.1:56625 - "GET /login HTTP/1.1" 200 OK
INFO:      127.0.0.1:55133 - "POST /login HTTP/1.1" 302 Found
INFO:      127.0.0.1:55133 - "GET /events?user=PES2UG23CS367 HTTP/1.1" 200 OK
[ ]
```

localhost:8089

Chat

### Start new load test

Number of users (peak concurrency) \*

1

Ramp up (users started/second) \*

1

Host

http://localhost:8000

Advanced options

Run time (e.g. 20, 20s, 3m, 2h, 1h20m, 3h30m10s, etc.)


30s

Profile

START

localhost:8089

Chat

 **LOCUST**

Host

http://localhost:8000

Status

RUNNING

Users

1

RPS

0


Failures

0%

EDIT

STOP

RESET



STATISTICS

CHARTS


FAILURES

EXCEPTIONS

CURRENT RATIO

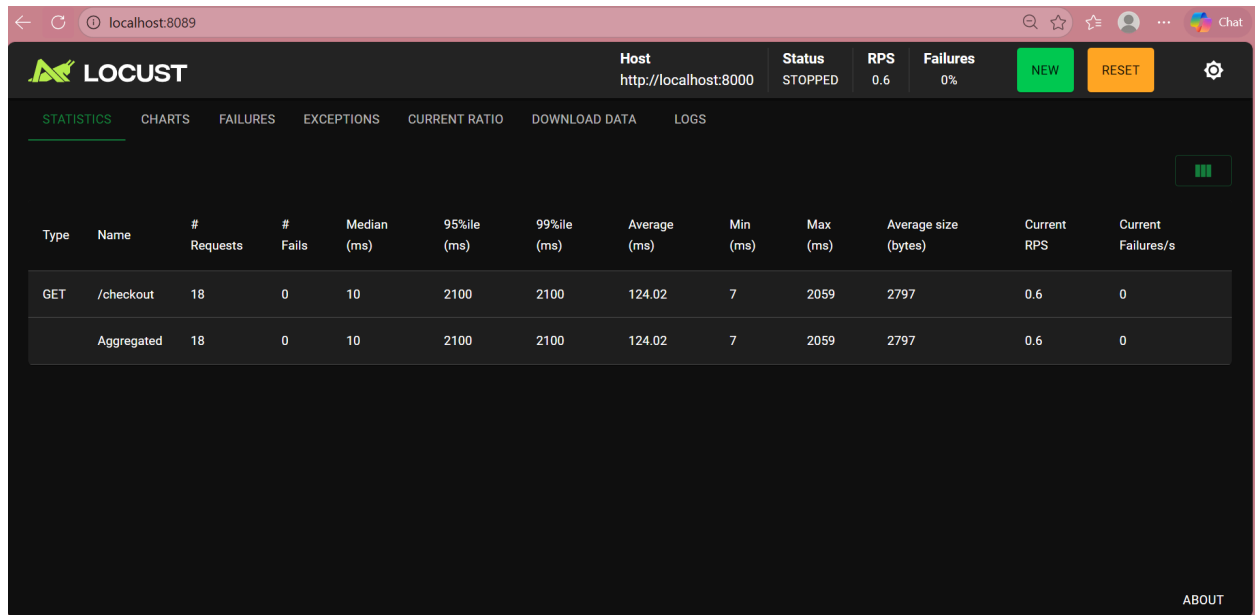
DOWNLOAD DATA

LOGS



Type	Name	# Requests	# Fails	Median (ms)	95%ile (ms)	99%ile (ms)	Average (ms)	Min (ms)	Max (ms)	Average size (bytes)	Current RPS	Current Failures/s
Aggregated		0	0	0	0	0	0	0	0	0	0	0

ABOUT



```
PS C:\Users\HP\Downloads\Monolith_CC_Lab-2\CC Lab-2\PES2UG23CS367
> .\.venv\Scripts\activate
>>
(.venv) PS C:\Users\HP\Downloads\Monolith_CC_Lab-2\CC Lab-2\PES2UG23CS367> locust -f locust/events_locustfile.py
>>
[2026-01-20 14:55:16,086] DESKTOP-I5CDJ6L/INFO/locust.main: Starting Locust 2.43.1
[2026-01-20 14:55:16,086] DESKTOP-I5CDJ6L/INFO/locust.main: Starting web interface at http://localhost:8089, press enter to open your default browser.
Traceback (most recent call last):
  File "src/gevent/greenlet.py", line 900, in gevent._gevent_cgreenlet.Greenlet.run
  File "C:\Users\HP\Downloads\Monolith_CC_Lab-2\CC Lab-2\PES2UG23CS367\.venv\lib\site-packages\locust\web.py", line 632, in start_server
    self.server.serve_forever()
  File "C:\Users\HP\Downloads\Monolith_CC_Lab-2\CC Lab-2\PES2UG23CS367\.venv\lib\site-packages\gevent\baseserver.py", line 401, in serve_forever
```

PROBLEMS

OUTPUT

DEBUG CONSOLE

TERMINAL

PORTS

+ v ...

[ ] x

python

locust

powershell

(.venv) PS C:\Users\HP\Downloads\Monolith\_CC\_Lab-2\CC Lab-2\PES2U

G23CS367> locust -f locust/events\_locustfile.py

>>

in bind

return self.\_sock.bind(address)

OSError: [WinError 10048] Only one usage of each socket address (

protocol/network address/port) is normally permitted: ('', 8089)

[2026-01-20 14:55:16,180] DESKTOP-I5CDJ6L/INFO/locust.main: Shutt

ing down (exit code 2)

Type Name # reqs # fails | Avg Min Max Me

d | req/s failures/s

-----|-----|-----|-----|-----|-----|-----|

-----|-----|-----|-----|-----|-----|-----|

-----|-----|-----|-----|-----|-----|-----|

-----|-----|-----|-----|-----|-----|-----|

-----|-----|-----|-----|-----|-----|-----|

Aggregated 0 0(0.00%) | 0 0 0

0 | 0.00 0.00

Response time percentiles (approximated)

Type Name 50% 66% 75% 80% 90% 95% 98%

99% 99.9% 99.99% 100% # reqs

-----|-----|-----|-----|-----|-----|-----|-----|

--|-----|-----|-----|-----|-----|-----|-----|

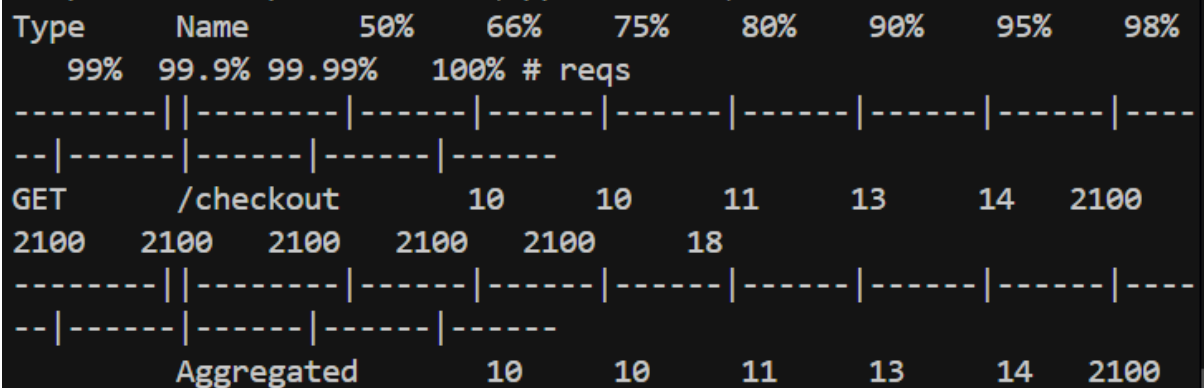
-----|-----|-----|-----|-----|-----|-----|-----|

--|-----|-----|-----|-----|-----|-----|-----|

(.venv) PS C:\Users\HP\Downloads\Monolith\_CC\_Lab-2\CC Lab-2\PES2U

G23CS367>





```
(.venv) PS C:\Users\HP\Downloads\Monolith_CC_Lab-2\CC Lab-2\PES2U
    Aggregated      10      10      11      13      14      2100      2100      21
00      2100      2100      2100      18
```

```
(.venv) PS C:\Users\HP\Downloads\Monolith_CC_Lab-2\CC Lab-2\PES2U
```

```
(.venv) PS C:\Users\HP\Downloads\Monolith_CC_Lab-2\CC Lab-2\PES2UG23CS
367> locust -f locust/events_locustfile.py
```

```
>>
```

```
[2026-01-20 15:01:24,065] DESKTOP-I5CDJ6L/INFO/locust.main: Starting L
ocust 2.43.1
```

```
[2026-01-20 15:01:24,065] DESKTOP-I5CDJ6L/INFO/locust.main: Starting w
eb interface at http://localhost:8089, press enter to open your defaul
t browser.
```

```
[2026-01-20 15:01:46,990] DESKTOP-I5CDJ6L/INFO/locust.runners: Ramping
to 1 users at a rate of 1.00 per second
```

```
[2026-01-20 15:01:46,990] DESKTOP-I5CDJ6L/INFO/locust.runners: All use
rs spawned: {"EventsUser": 1} (1 total users)
```



```
(.venv) PS C:\Users\HP\Downloads\Monolith_CC_Lab-2\CC Lab-2\PES2UG23CS
367> python -m uvicorn main:app --reload
INFO:      Will watch for changes in these directories: ['C:\\Users\\HP
\\Downloads\\Monolith_CC_Lab-2\\CC Lab-2\\PES2UG23CS367']
INFO:      Uvicorn running on http://127.0.0.1:8000 (Press CTRL+C to qu
it)
INFO:      Started reloader process [10008] using StatReload
INFO:      Started server process [21524]
INFO:      Waiting for application startup.
INFO:      Application startup complete.
INFO:      Shutting down
INFO:      Waiting for application shutdown.
INFO:      Application shutdown complete.
INFO:      Finished server process [21524]
INFO:      Stopping reloader process [10008]
(.venv) PS C:\Users\HP\Downloads\Monolith_CC_Lab-2\CC Lab-2\PES2UG23CS
367> locust -f locust/events_locustfile.py
>>
[2026-01-20 15:21:35,974] DESKTOP-I5CDJ6L/INFO/locust.main: Starting L
ocust 2.43.1
[2026-01-20 15:21:35,974] DESKTOP-I5CDJ6L/INFO/locust.main: Starting w
eb interface at http://localhost:8089, press enter to open your default
```

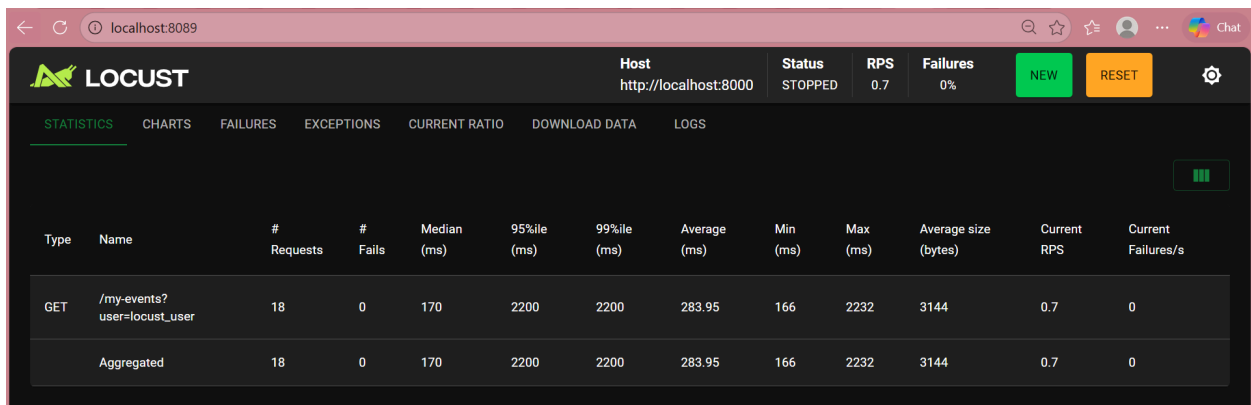
```
(.venv) PS C:\Users\HP\Downloads\Monolith_CC_Lab-2\CC Lab-2\PES2UG23CS
367> locust -f locust/events_locustfile.py
>>
```

```
[2026-01-20 15:26:24,282] DESKTOP-I5CDJ6L/INFO/locust.main: Shutting d
own (exit code 0)
```

Type	Name	# reqs	# fails	Avg	Min	Max	Med
	req/s	failures/s					
GET	/events?user=locust_user	18	0(0.00%)	125			
8	2095	9	0.62	0.00			
----- ----- ----- ----- ----- ----- ----- -----							
-- -----							
Aggregated							
9		18	0(0.00%)	125	8	2095	
		9	0.62	0.00			

Response time percentiles (approximated)

Type	Name	50%	66%	75%	80%	90%	95%	98%	99%
%	99.9%	99.99%	100%	# reqs					
GET	/events?user=locust_user	9	9	10	10	12			
2100	2100	2100	2100	2100	2100	18			
----- ----- ----- ----- ----- ----- ----- -----									
---- ----- ----- -----									
Aggregated									
2100	2100	2100	2100	2100	18				
		9	9	10	10	12	2100	2100	




```
(.venv) PS C:\Users\HP\Downloads\Monolith_CC_Lab-2\CC Lab-2\PES2UG23CS
● 367> locust -f locust/myevents_locustfile.py
>>
[2026-01-20 15:26:36,604] DESKTOP-I5CDJ6L/INFO/locust.main: Starting L
ocust 2.43.1
[2026-01-20 15:26:36,604] DESKTOP-I5CDJ6L/INFO/locust.main: Starting w
eb interface at http://localhost:8089, press enter to open your defaul
t browser.
[2026-01-20 15:26:55,941] DESKTOP-I5CDJ6L/INFO/locust.runners: Ramping
to 1 users at a rate of 1.00 per second
[2026-01-20 15:26:55,942] DESKTOP-I5CDJ6L/INFO/locust.runners: All use
rs spawned: {"MyEventsUser": 1} (1 total users)
Traceback (most recent call last):
  File "C:\Users\HP\Downloads\Monolith_CC_Lab-2\CC Lab-2\PES2UG23CS367
\.venv\lib\site-packages\gevent\_ffi\loop.py", line 279, in python_che
ck_callback
    def python_check_callback(self, watcher_ptr): # pylint:disable=unu
sed-argument
KeyboardInterrupt
2026-01-20T10:01:54Z
[2026-01-20 15:31:54,077] DESKTOP-I5CDJ6L/INFO/locust.main: Shutting d
own (exit code 0)
```

```
367> locust -f locust/myevents_locustfile.py
>>
[2026-01-20 15:31:54,077] DESKTOP-I5CDJ6L/INFO/locust.main: Shutting d
own (exit code 0)
Type      Name      # reqs      # fails |      Avg      Min      Max      Med |
req/s    failures/s
-----|-----|-----|-----|-----|-----|-----|-----
GET      /my-events?user=locust_user      18      0(0.00%) |      283
165    2231    170 |      0.61      0.00
-----|-----|-----|-----|-----|-----|-----|-----
--|-----
Aggregated      18      0(0.00%) |      283      165      2231      1
70 |      0.61      0.00

Response time percentiles (approximated)
Type      Name      50%      66%      75%      80%      90%      95%      98%      99
% 99.9% 99.99% 100% # reqs
-----|-----|-----|-----|-----|-----|-----|-----|-----|
GET      /my-events?user=locust_user      170      170      170      170
180    2200    2200    2200    2200    2200    2200      18
-----|-----|-----|-----|-----|-----|-----|-----|
--|-----
Aggregated      170      170      170      170      180      2200      2200
2200    2200    2200    2200      18
```

← ↻ 📍 localhost:8089 🔍 ⭐ ⚙️ 👤 ⋮ 🗨 Chat

 **LOCUST**

Host  
http://localhost:8000

Status  
STOPPED

RPS  
0.6

Failures  
0%

NEW

RESET

⚙️

STATISTICS

CHARTSFAILURESEXCEPTIONSCURRENT RATIODOWNLOAD DATALOGS

📊

Type	Name	# Requests	# Fails	Median (ms)	95%ile (ms)	99%ile (ms)	Average (ms)	Min (ms)	Max (ms)	Average size (bytes)	Current RPS	Current Failures/s
GET	/my-events?user=locust_user	19	0	8	2100	2100	118.4	8	2099	3144	0.6	0
	Aggregated	19	0	8	2100	2100	118.4	8	2099	3144	0.6	0

```

Welcome  X  __init__.py  <> events.html  main.py 3 X
main.py > my_events
82      return RedirectResponse(f"/my-events?user={user}", status_
33
PROBLEMS 3  OUTPUT  DEBUG CONSOLE  TERMINAL  PORTS  + v ..
(.venv) PS C:\Users\HP\Downloads\Monolith_CC_Lab-2\CC Lab-2\PES2UG23CS
367> locust -f locust/myevents_locustfile.py
>>
(.venv) PS C:\Users\HP\Downloads\Monolith_CC_Lab-2\CC Lab-2\PES2UG23CS
● 367> python -m uvicorn main:app --reload
INFO:      Will watch for changes in these directories: ['C:\\Users\\HP
\\Downloads\\Monolith_CC_Lab-2\\CC Lab-2\\PES2UG23CS367']
INFO:      Uvicorn running on http://127.0.0.1:8000 (Press CTRL+C to qu
it)
INFO:      Started reloader process [34268] using StatReload
INFO:      Started server process [23084]
INFO:      Waiting for application startup.
INFO:      Application startup complete.
INFO:      Shutting down
INFO:      Waiting for application shutdown.
INFO:      Application shutdown complete.
INFO:      Finished server process [23084]
INFO:      Stopping reloader process [34268]
(.venv) PS C:\Users\HP\Downloads\Monolith_CC_Lab-2\CC Lab-2\PES2UG23CS
● G23CS367> locust -f locust/myevents_locustfile.py
[2026-01-20 15:32:14,037] DESKTOP-I5CDJ6L/INFO/locust.main: Starting L
ocust 2.43.1
[2026-01-20 15:32:14,037] DESKTOP-I5CDJ6L/INFO/locust.main: Starting w
eb interface at http://localhost:8089, press enter to open your defaul
t browser.
[2026-01-20 15:32:34,610] DESKTOP-I5CDJ6L/INFO/locust.runners: Ramping
to 1 users at a rate of 1.00 per second
[2026-01-20 15:32:34,615] DESKTOP-I5CDJ6L/INFO/locust.runners: All use

```



```
PROBLEMS 3 OUTPUT DEBUG CONSOLE TERMINAL PORTS
(.venv) PS C:\Users\HP\Downloads\Monolith_CC_Lab-2\CC Lab-2\PES2UG23CS
G23CS367> locust -f locust/myevents_locustfile.py
2026-01-20T10:34:02Z
[2026-01-20 16:04:02,428] DESKTOP-I5CDJ6L/INFO/locust.main: Shutting d
own (exit code 0)
Type      Name      # reqs      # fails |      Avg      Min      Max      Med |
req/s    failures/s
-----|-----|-----|-----|-----|-----|-----|-----
GET      /my-events?user=locust_user      19      0(0.00%) |      118
7      2099      8 |      0.64      0.00
-----|-----|-----|-----|-----|-----|-----|-----
--|-----
Aggregated      19      0(0.00%) |      118      7      2099
8 |      0.64      0.00

Response time percentiles (approximated)
Type      Name      50%      66%      75%      80%      90%      95%      98%      99
% 99.9% 99.99% 100% # reqs
-----|-----|-----|-----|-----|-----|-----|-----|-----|
GET      /my-events?user=locust_user      8      9      9      9
10 2100 2100 2100 2100 2100 2100 19
-----|-----|-----|-----|-----|-----|-----|-----|
--|-----|-----|-----
Aggregated      8      9      9      9      10 2100 2100
2100 2100 2100 2100 19
```

## Aim

To study the limitations of a monolithic application and analyze its performance under load using Locust.

## Description

A FastAPI-based monolithic application was developed with SQLite as backend. Artificial bottlenecks were introduced to demonstrate how a failure or inefficiency in one module impacts the entire system.

## Observations

Checkout, events, and my-events modules initially had inefficient logic  
Monolithic crash affected the whole application  
Load testing showed high response times before optimization

## Optimizations Performed

Removed unnecessary computational loops  
Reduced redundant processing  
Improved response times under load

## System Architecture (Monolithic)

In a **monolithic architecture**, all application modules such as:

- Authentication
- Events
- Checkout
- My-Events

are part of a **single codebase** and run in **one process**.

### Key Characteristics:

- Single deployment unit
- Shared database
- Shared runtime environment
- Tight coupling between modules

## Application Description

The application allows users to:

- Register and login

- View all events
- View personal registered events
- Perform checkout operations

All functionalities are implemented inside a **single FastAPI application**, making it monolithic.

The database is accessed using SQL queries inside FastAPI routes.

## What is Locust?

Locust is an **open-source load testing tool** that simulates multiple users accessing a system to measure:

- Response time
- Throughput (RPS)
- Failure rate

## Checkout Module Performance

### Before Optimization

- Inefficient looping logic
- High response time

(Screenshot: **SS4**)

### Optimization Performed

- Replaced loop-based computation with direct summation

### After Optimization

- Reduced response time

- Improved throughput

(Screenshot: **SS5**)

### **Optimization Performed**

- Removed unnecessary computation loop
  - Retained only database fetch and response rendering
- 

### **After Optimization**

- Significant reduction in average response time
- Improved performance under load

(Screenshot: **SS7**)

### **Result**

Performance improved significantly after optimization, proving that inefficiencies in monolithic systems directly impact scalability and reliability.