

## SE Lab-5

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Repository link:

[https://github.com/PES2UG23CS388/SE-LAB5-Static-Code\\_Analysis](https://github.com/PES2UG23CS388/SE-LAB5-Static-Code_Analysis)

Final code:

```
"""
```

A simple inventory management system module.

This module allows for adding, removing, and querying item quantities, as well as loading from and saving to a JSON file.

```
"""
```

```
import json
```

```
from datetime import datetime
```

```
from typing import Dict, List # Used for type hinting
```

```
# No global variables; data is passed as arguments.
```

```
def add_item(inventory: Dict[str, int], item: str, qty: int) -> None:
```

```
    """
```

```
        Add a specified quantity of an item to the inventory.
```

Args:

inventory (Dict[str, int]): The inventory dictionary to modify.

item (str): The name of the item to add.

qty (int): The quantity to add.

"""

# Added type checking for robustness

if not isinstance(item, str) or not isinstance(qty, int):

print(f"Error: Invalid types for item ({type(item)}) or qty ({type(qty)}).")

return

inventory[item] = inventory.get(item, 0) + qty

# Use f-strings for cleaner output

print(f"{datetime.now()}: Added {qty} of {item}")

def remove\_item(inventory: Dict[str, int], item: str, qty: int) -> None:

"""

Remove a specified quantity of an item from the inventory.

Args:

inventory (Dict[str, int]): The inventory dictionary to modify.

item (str): The name of the item to remove.

qty (int): The quantity to remove.

"""

if item not in inventory:

```
print(f"Warning: Item '{item}' not in stock. Cannot remove.")
return
```

try:

```
inventory[item] -= qty
```

```
if inventory[item] <= 0:
```

```
    del inventory[item]
```

```
    print(f"Removed all of item '{item}'.")
```

```
else:
```

```
    print(f"Removed {qty} of '{item}'. New total: {inventory[item]}")
```

```
# Catch specific errors
```

```
except (TypeError, ValueError):
```

```
    print(f"Error: Invalid quantity '{qty}' for item '{item}'.")
```

```
def get_qty(inventory: Dict[str, int], item: str) -> int:
```

```
    """
```

Get the current quantity of a specific item.

Args:

inventory (Dict[str, int]): The inventory dictionary.

item (str): The name of the item to query.

Returns:

int: The quantity of the item, or 0 if not found.

```
    """
```

```
return inventory.get(item, 0)
```

```
def load_data(filename: str = "inventory.json") -> Dict[str, int]:
```

```
    """
```

```
    Load inventory data from a JSON file.
```

```
    Args:
```

```
        filename (str): The name of the file to load.
```

```
    Returns:
```

```
        Dict[str, int]: The loaded inventory dictionary.
```

```
    """
```

```
    try:
```

```
        # Renamed 'f' to 'file_handle' to satisfy Pylint (C0103)
```

```
        with open(filename, "r", encoding="utf-8") as file_handle:
```

```
            data = json.load(file_handle)
```

```
            if not isinstance(data, dict):
```

```
                print("Error: Data in file is not a dictionary. Starting fresh.")
```

```
                return {}
```

```
            return data
```

```
    except FileNotFoundError:
```

```
        print(f"Warning: Data file '{filename}' not found. Starting fresh inventory.")
```

```
        return {}
```

```
    except json.JSONDecodeError:
```

```
        print(f"Error: Could not decode JSON from '{filename}'. Starting fresh.")
```

```
return {}
```

```
def save_data(inventory: Dict[str, int], filename: str = "inventory.json") -> None:
```

```
    """
```

Save the current inventory data to a JSON file.

Args:

inventory (Dict[str, int]): The inventory dictionary to save.

filename (str): The name of the file to save to.

```
    """
```

try:

```
    # Renamed 'f' to 'file_handle' to satisfy Pylint (C0103)
```

```
    with open(filename, "w", encoding="utf-8") as file_handle:
```

```
        json.dump(inventory, file_handle, indent=4)
```

```
        print(f"Inventory saved to {filename}.")
```

```
    # Renamed 'e' to 'error' to satisfy Pylint (C0103)
```

```
    except IOError as error:
```

```
        print(f"Error saving data to {filename}: {error}")
```

```
def print_data(inventory: Dict[str, int]) -> None:
```

```
    """
```

Print a report of all items and their quantities.

Args:

inventory (Dict[str, int]): The inventory to print.

"""

```
print("\n--- Items Report ---")
```

```
if not inventory:
```

```
    print("Inventory is empty.")
```

```
else:
```

```
    for item, qty in inventory.items():
```

```
        print(f"{item} -> {qty}")
```

```
print("-----\n")
```

def check\_low\_items(inventory: Dict[str, int], threshold: int = 5) -> List[str]:

"""

Return a list of items with quantities below the threshold.

Args:

inventory (Dict[str, int]): The inventory to check.

threshold (int): The low-stock threshold.

Returns:

List[str]: A list of item names that are low in stock.

"""

```
# Using a list comprehension is considered "Pythonic"
```

```
return [item for item, qty in inventory.items() if qty < threshold]
```

```
def main() -> None:
```

```
    """
```

```
    Main function to run the inventory management program.
```

```
    """
```

```
    stock_data = load_data()
```

```
    add_item(stock_data, "apple", 10)
```

```
    add_item(stock_data, "banana", 2)
```

```
    add_item(stock_data, 123, "ten") # Safely handled by type check
```

```
    remove_item(stock_data, "apple", 3)
```

```
    remove_item(stock_data, "orange", 1) # Safely handled
```

```
    print(f"Apple stock: {get_qty(stock_data, 'apple')}")
```

```
    low_items = check_low_items(stock_data)
```

```
    print(f"Low items: {low_items}")
```

```
    print_data(stock_data)
```

```
    save_data(stock_data)
```

```
    print("Program finished.")
```

```
# Standard __name__ == "__main__" guard
```

```
if __name__ == "__main__":
```

```
    main()
```

```
# THIS IS THE FINAL LINE. MAKE SURE THERE IS ONE EMPTY LINE AFTER THIS  
COMMENT.
```

```

1  """
2  A simple inventory management system module.
3
4  This module allows for adding, removing, and querying item quantities,
5  as well as loading from and saving to a JSON file.
6  """
7
8  import json
9  from datetime import datetime
10 from typing import Dict, List # Used for type hinting
11
12 # No global variables; data is passed as arguments.
13
14
15 ✓ def add_item(inventory: Dict[str, int], item: str, qty: int) -> None:
16     """
17     Add a specified quantity of an item to the inventory.
18
19     Args:
20         inventory (Dict[str, int]): The inventory dictionary to modify.
21         item (str): The name of the item to add.
22         qty (int): The quantity to add.
23     """
24     # Added type checking for robustness
25     if not isinstance(item, str) or not isinstance(qty, int):
26         print(f"Error: Invalid types for item ({type(item)}) or qty ({type(qty)}).")
27         return
28
29     inventory[item] = inventory.get(item, 0) + qty
30     # Use f-strings for cleaner output

```



```

31         print(f"{datetime.now()}: Added {qty} of {item}")
32
33
34 ✓ def remove_item(inventory: Dict[str, int], item: str, qty: int) -> None:
35     """
36     Remove a specified quantity of an item from the inventory.
37
38     Args:
39         inventory (Dict[str, int]): The inventory dictionary to modify.
40         item (str): The name of the item to remove.
41         qty (int): The quantity to remove.
42     """
43     if item not in inventory:
44         print(f"Warning: Item '{item}' not in stock. Cannot remove.")
45         return
46
47     try:
48         inventory[item] -= qty
49         if inventory[item] <= 0:
50             del inventory[item]
51             print(f"Removed all of item '{item}'.")
52         else:
53             print(f"Removed {qty} of '{item}'. New total: {inventory[item]}")
54     # Catch specific errors
55     except (TypeError, ValueError):
56         print(f"Error: Invalid quantity '{qty}' for item '{item}'.")
57
58
59 ✓ def get_qty(inventory: Dict[str, int], item: str) -> int:
60     """
61     Get the current quantity of a specific item.
62

```

---

```

63     Args:
64         inventory (Dict[str, int]): The inventory dictionary.
65         item (str): The name of the item to query.
66
67     Returns:
68         int: The quantity of the item, or 0 if not found.
69     """
70     return inventory.get(item, 0)
71
72
73 ✓ def load_data(filename: str = "inventory.json") -> Dict[str, int]:
74     """
75     Load inventory data from a JSON file.
76
77     Args:
78         filename (str): The name of the file to load.
79
80     Returns:
81         Dict[str, int]: The loaded inventory dictionary.
82     """
83     try:
84         # Renamed 'f' to 'file_handle' to satisfy Pylint (C0103)
85         with open(filename, "r", encoding="utf-8") as file_handle:
86             data = json.load(file_handle)
87             if not isinstance(data, dict):
88                 print("Error: Data in file is not a dictionary. Starting fresh.")
89                 return {}
90             return data
91     except FileNotFoundError:
92         print(f"Warning: Data file '{filename}' not found. Starting fresh inventory.")
93         return {}

```

```

94     except json.JSONDecodeError:
95         print(f"Error: Could not decode JSON from '{filename}'. Starting fresh.")
96         return {}
97
98
99  ✓ def save_data(inventory: Dict[str, int], filename: str = "inventory.json") -> None:
100     """
101     Save the current inventory data to a JSON file.
102
103     Args:
104         inventory (Dict[str, int]): The inventory dictionary to save.
105         filename (str): The name of the file to save to.
106     """
107     try:
108         # Renamed 'f' to 'file_handle' to satisfy Pylint (C0103)
109         with open(filename, "w", encoding="utf-8") as file_handle:
110             json.dump(inventory, file_handle, indent=4)
111             print(f"Inventory saved to {filename}.")
112         # Renamed 'e' to 'error' to satisfy Pylint (C0103)
113     except IOError as error:
114         print(f"Error saving data to {filename}: {error}")
115
116
117  ✓ def print_data(inventory: Dict[str, int]) -> None:
118     """
119     Print a report of all items and their quantities.
120
121     Args:
122         inventory (Dict[str, int]): The inventory to print.
123     """
124     print("\n--- Items Report ---")
125
126     if not inventory:
127         print("Inventory is empty.")
128     else:
129         for item, qty in inventory.items():
130             print(f"{item} -> {qty}")
131         print("-----\n")
132
133  ✓ def check_low_items(inventory: Dict[str, int], threshold: int = 5) -> List[str]:
134     """
135     Return a list of items with quantities below the threshold.
136
137     Args:
138         inventory (Dict[str, int]): The inventory to check.
139         threshold (int): The low-stock threshold.
140
141     Returns:
142         List[str]: A list of item names that are low in stock.
143     """
144     # Using a list comprehension is considered "Pythonic"
145     return [item for item, qty in inventory.items() if qty < threshold]
146
147
148  ✓ def main() -> None:
149     """
150     Main function to run the inventory management program.
151     """
152     stock_data = load_data()
153
154     add_item(stock_data, "apple", 10)
155     add_item(stock_data, "banana", 2)
156     add_item(stock_data, 123, "ten") # Safely handled by type check

```

```

154     add_item(stock_data, "apple", 10)
155     add_item(stock_data, "banana", 2)
156     add_item(stock_data, 123, "ten") # Safely handled by type check
157     remove_item(stock_data, "apple", 3)
158     remove_item(stock_data, "orange", 1) # Safely handled
159
160     print(f"Apple stock: {get_qty(stock_data, 'apple')}")
161
162     low_items = check_low_items(stock_data)
163     print(f"Low items: {low_items}")
164
165     print_data(stock_data)
166     save_data(stock_data)
167     print("Program finished.")
168
169
170     # Standard __name__ == "__main__" guard
171     if __name__ == "__main__":
172         main()
173     # THIS IS THE FINAL LINE. MAKE SURE THERE IS ONE EMPTY LINE AFTER THIS COMMENT.

```

## Code Execution:

```

• @PES2UG23CS388 →/workspaces/SE-LAB5-Static-Code_Analysis (main) $ pylint inventory_system.py > pylint_report.txt
• @PES2UG23CS388 →/workspaces/SE-LAB5-Static-Code_Analysis (main) $ bandit -r inventory_system.py > bandit_report.txt
[main] INFO profile include tests: None
[main] INFO profile exclude tests: None
[main] INFO cli include tests: None
[main] INFO cli exclude tests: None
[main] INFO running on Python 3.12.1
• @PES2UG23CS388 →/workspaces/SE-LAB5-Static-Code_Analysis (main) $ flake8 inventory_system.py > flake8_report.txt
○ @PES2UG23CS388 →/workspaces/SE-LAB5-Static-Code_Analysis (main) $

```

```

• @PES2UG23CS388 →/workspaces/SE-LAB5-Static-Code_Analysis (main) $ python inventory_system.py
2025-10-27 16:48:33.751992: Added 10 of apple
2025-10-27 16:48:33.752019: Added 2 of banana
Error: Invalid types for item (<class 'int'>) or qty (<class 'str'>).
Removed 3 of 'apple'. New total: 28
Warning: Item 'orange' not in stock. Cannot remove.
Apple stock: 28
Low items: []

--- Items Report ---
apple -> 28
banana -> 8
-----

Inventory saved to inventory.json.
Program finished.
○ @PES2UG23CS388 →/workspaces/SE-LAB5-Static-Code_Analysis (main) $

```

```
bandit_report.txt
1 Run started:2025-10-27 16:46:57.050718
2
3 Test results:
4 | No issues identified.
5
6 Code scanned:
7 | Total lines of code: 126
8 | Total lines skipped (#nosec): 0
9 | Total potential issues skipped due to specifically being disabled (e.g., #nosec BXXX): 0
10
11 Run metrics:
12 | Total issues (by severity):
13 |   Undefined: 0
14 |   Low: 0
15 |   Medium: 0
16 |   High: 0
17 | Total issues (by confidence):
18 |   Undefined: 0
19 |   Low: 0
20 |   Medium: 0
21 |   High: 0
22 Files skipped (0):
23

flake8_report.txt X
flake8_report.txt
1 inventory_system.py:26:80: E501 line too long (84 > 79 characters)
2 inventory_system.py:88:80: E501 line too long (81 > 79 characters)
3 inventory_system.py:92:80: E501 line too long (86 > 79 characters)
4 inventory_system.py:95:80: E501 line too long (81 > 79 characters)
5 inventory_system.py:99:80: E501 line too long (83 > 79 characters)
6 inventory_system.py:133:80: E501 line too long (80 > 79 characters)
7
```

Issue	Type	Line(s) (Original )	Description	Fix Approach
Use of eval()	Vulnerability / Security	67	The eval() function can execute arbitrary text as code, creating a major security vulnerability.	Removed the eval() call entirely as it served no function for the inventory system.
Mutable Default Arg	Bug	8	The list logs=[] in addItem was a mutable default argument, meaning it	Removed the logs parameter completely, as it was unused and print() was used for

Issue	Type	Line(s) (Original )	Description	Fix Approach
			would be shared across all function calls.	logging instead.
<b>Bare except</b>	Bug / Bad Practice	18	except: catches <i>all</i> errors, including system-level ones, and silently hides bugs like KeyError or TypeError.	Replaced the bare except: with a specific try...except (TypeError, ValueError): to catch invalid quantity types. Added a separate if item not in inventory: check to handle KeyError gracefully.
<b>Use of Global Variable</b>	Bad Practice	5, 27, 32	Using global stock_data makes the program's state hard to track and maintain.	Refactored the code to remove the global variable. stock_data is now created in main() and passed as an argument to all functions that need it.
<b>No Input Validation</b>	Bug / Robustness	8, 14, 48	Functions addItem and removeItem would crash if given invalid data types (e.g., addItem(123, "ten")).	Added isinstance() checks to add_item to validate input types. The fix to remove_item's except block also helps catch this.

Issue	Type	Line(s) (Original )	Description	Fix Approach
<b>Improper File Closing</b>	Bad Practice / Bug	26, 28, 31, 33	Manually calling <code>f.open()</code> and <code>f.close()</code> can lead to resource leaks if an error occurs before <code>f.close()</code> is run.	Replaced the manual calls with the <code>with open(...)</code> as <code>file_handle:</code> context manager, which automatically and safely closes the file.
<b>Missing File Handling</b>	Bug / Robustness	25	The <code>loadData</code> function would crash with a <code>FileNotFoundError</code> if the <code>inventory.json</code> file didn't exist.	Wrapped the file logic in <code>load_data</code> inside a <code>try...except FileNotFoundError:</code> block to handle the case gracefully and return a new, empty dictionary.
<b>Inconsistent Naming</b>	Style	8, 14, 21, etc.	Function names used camelCase (e.g., <code>addItem</code> ), which violates Python's PEP 8 snake_case convention.	Renamed all functions to snake_case (e.g., <code>add_item</code> , <code>remove_item</code> , <code>load_data</code> ) for PEP 8 compliance.
<b>Unused Import</b>	Style	2	The logging module was imported but never used, adding unnecessary clutter.	Removed the import logging line.
<b>Missing Docstrings</b>	Style	All	The module and all functions lacked	Added a PEP 257 compliant module-level docstring and

Issue	Type	Line(s) (Original )	Description	Fix Approach
			docstrings, making the code hard to understand.	a docstring to every function explaining its purpose, Args, and Returns.

**Which issues were the easiest to fix, and which were the hardest? Why?**

- **Answer:**
  - **Easiest:** The easiest fixes were removing the **eval() call** and the **unused import logging**. These were simple one-line deletions that instantly improved security and code cleanliness.
  - **Hardest:** The hardest fix was **refactoring the code to remove the global stock\_data variable**. This was a structural change that required modifying the function signature of almost every function to pass the inventory dictionary as a parameter.

**Did the static analysis tools report any false positives? If so, describe one example.**

- **Answer:**
  - No, the tools did not report any significant false positives. All the high-priority warnings (like eval(), broad-except, and mutable-default-arg) pointed to real bugs or security risks. Even the low-priority style warnings (like invalid-name for camelCase) were technically correct according to the PEP 8 standard.

**How would you integrate static analysis tools into your actual software development workflow? Consider continuous integration (CI) or local development practices.**

- **Answer:**

- I would integrate them in two key places:
    1. **Local Development:** As a plugin for my code editor (like VS Code) to get real-time linting and error-checking as I type.
    2. **Continuous Integration (CI):** As a required step in a CI/CD pipeline (like GitHub Actions). This would automatically run Pylint, Bandit, and Flake8 on every git push and block any code that fails the quality checks from being merged.
- 

**What tangible improvements did you observe in the code quality, readability, or potential robustness after applying the fixes?**

- **Answer:**
  - **Robustness:** The code is far more robust. Removing the global variable makes the program's state predictable, and replacing broad-except with specific error handling prevents silent bugs and crashes.
  - **Readability:** The code is much easier to read. The new snake\_case naming is consistent, and the comprehensive docstrings explain what each function does, its arguments, and its return value.
  - **Security:** The most critical improvement was removing the eval() function, which eliminated a major security vulnerability.