## Buyer

- name: String

- bankAccountNo: String

- bankAuth: String

- address: String

- interestNoted: Set<Integer>

+ makeBid(int lotNumber, Money price): Status

+ noteInterest(int lotNumber): Status

+ viewCatalogue(): List<CatalogueEntry>

## **AuctionHouseImp**

- bidIncrement: float

- parameters: Parameters

- catalogue: Catalogue

+ registerBuyer(): Status

+ registerSeller(): Status

+ makeBid(String buyerName, int lotNumber, Money bid): Status

+ noteInterest(String catalogueEntryId): Status

+ addLot(String sellerName, int number, String description, Money reservePrice): Status

+ openAuction(String auctioneerName, String auctioneerAddress, int lotNumber): Status

+ closeAuction(String aucitoneerName, int lotNumber): Status

+ changeLotStatus(String catalogueEntryId, String status): void

+ sendMessages(List<String> userIds): void

+ viewCatalogue() : List<CatalogueEntry>

- findInterestedBuyersAddresses(int lotNumber) : List<String>

 $\hbox{- findSellersAddress(int lotNumber)}: String$ 

- findInvolvedUsersAddresses(int lotNumber) : List<String>

- findAuction(int lotNumber) : Auction

 sendMessagesOpenAuction (List<String> addresses, int lotNumber): void

 sendMessagesBidAccepted (List<String> addresses, int lotNumber): void

- sendMessagesLotSold (List<String> addresses, int lotNumber) : void

 sendMessagesLotUnsold (List<String> addresses, int lotNumber): void

#### Seller

- name: String

- bankAccountNo: String

address: String

- lotsForSale: List<Integer>

+ viewCatalogue(): List<CatalogueEntry>

#### Bid

- price: Money

- buyerName: String

- lotNumber: int

## CatalogueEntry

- lotNumber: int

description: String

- status: LotStatus

# AuctionHouse <<interface>>

+ registerBuyer(): Status

+ registerSeller(): Status

+ makeBid(String buyerName, int lotNumber, Money bid): Status

+ noteInterest(String catalogueEntryId): Status

+ addLot(String sellerName, int number, String description, Money reservePrice): Status

+ openAuction(String auctioneerName, String auctioneerAddress, int lotNumber): Status

+ closeAuction(String aucitoneerName, int lotNumber): Status

#### Auction

- highestBid: Bid

- auctioneerName: String

- auctioneerAddress: String

- catalogue: Catalogue

+ returnLotNumber(): int

+ updateHighestBid(Bid): boolean

+ isHammerBiggerThanReserve(): boolean

+ subtractCommision(): Money

+ addBuyerPremium(): Money

#### Auctioneer

- name: String

- address: String

+ openAuction(String catalogueEntryId):

Status

+ closeAuction(String catalogueEntryId):

Status

#### Catalogue

reservePrices: Map<catalogueEntryId, Money>

+ findLot(int lotNumber): Status

+ addLot(String sellerName, int lotNumber, String lotDescription, Money reservePrice): Status

+ changeLotStatus(String catalogueEntryId, LotStatus status): Status

#### **PublicMember**

+ registerAsBuyer(String name, String address, String bankAccountNo, String bankAuthCode): Status

+ registerAsSeller(String name, String address, String bankAccountNo): Status

+ viewCatalogue() : List<CatalogueEntry>

#### StaffMember

- name: String

+ addLot(String sellerName, int lotNumber, String lotDescription, Money reservePrice): void

+ viewCatalogue(): List<CatalogueEntry>

# MessagingService <<interface>>

+ auctionOpened(String address, int lotNumber): void

+ bidAccepted(String address, int lotNumber, Money amount): void

+ lotSold(String address, int lotNumber): void

+ lotUnsold(String address, int lotNumber): void

# BankingService <<interface>>

+ transfer(String, String, String, Money): Status