Phill-DS-0117

Leetcode 104

計算一棵二元樹的最深深度

- linked list
- 以下面的程式為基礎

```
#include <iostream>
using namespace std;
struct TreeNode{
  int data;
 TreeNode* llink; //左子樹 link
 TreeNode* rlink;
 TreeNode(int value): data(value), llink(NULL), rlink(NULL){}
};
class BinaryTree{
  private:
   TreeNode* root;
  public:
    BinaryTree() : root(NULL){}
    void insert(int data){
      if(root ==NULL){ //樹是空的
        root = new TreeNode(data);
        return;
      }
     TreeNode* temp = root;
     while(true){
```

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```
if(data < temp->data){ //插入的值比魁儡變數值小 -> 向左走
          if(temp->llink==NULL){ //左是空
            temp->llink = new TreeNode(data); //直接assign成左noc
            return;
          }
          temp = temp->llink; //推移魁儡變數
        }
        else{
          if(temp->rlink == NULL){
            temp->rlink = new TreeNode(data);
            return;
          }
          temp = temp->rlink;
       }
     }
    }
    TreeNode *getRoot(){ //get root 實體 -> getter
      return root;
    }
    ~BinaryTree(){
      destroyTree(root);
    }
  private:
    void destroyTree(TreeNode *node){
      if(node != NULL){ //不要 free 掉空tree
        destroyTree(node->llink);
        destroyTree(node->rlink);
        delete node;
      }
    }
};
int main()
```

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```
BinaryTree tree;

tree.insert(5);
tree.insert(3);
tree.insert(7);
tree.insert(2);
tree.insert(4);
tree.insert(6);
tree.insert(8);
return 0;
}
```

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```
int countNodes(TreeNode *node){
    if(node !=NULL){
    int leftNum= 1+countNodes(node->rlink);
    int rightNum= 1+countNodes(node->rlink);
    int treeNum= max(leftNum,rightNum);
    return treeNum;
    }
    public:
    int MaxDepth(TreeNode *node){
        return countNodes(node);
    }
};
```

Traverse Tree

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- in-order traverse → left subtree, self(root), right subtree
- preorder → self, left, right
- postorder → left, right, self

DFS → search based on Depth-First traverse

- 印出 DFS traverse 結果
- DFS_inorder(), DFS_preorder(), DFS_postorder()

```
public:
           traversal_inorder(TreeNode *node){
        if(node !=NULL){
        traversal_inorder(node->llink);
        cout << node->data;
        traversal_inorder(node->rlink);
        }
           traversal_preorder(TreeNode *node){
       int
        if(node !=NULL){
        cout << node->data;
        traversal_inorder(node->llink);
        traversal_inorder(node->rlink);
        }
      }
      int traversal_postorder(TreeNode *node){
        if(node !=NULL){
        traversal_inorder(node->llink);
        traversal_inorder(node->rlink);
```

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```
cout << node->data;
        }
      }
=====
int main()
{
    BinaryTree tree;
    tree.insert(5);
    tree.insert(3);
    tree.insert(7);
    tree.insert(2);
    tree.insert(4);
    tree.insert(6);
    tree.insert(8);
    cout << "\n Inorder traversal of binary tree is \n";</pre>
    tree.traversal_inorder(tree.getRoot());
    cout << "\n preorder traversal of binary tree is \n";</pre>
    tree.traversal_preorder(tree.getRoot());
    cout << "\n postorder traversal of binary tree is \n";</pre>
    tree.traversal_postorder(tree.getRoot());
    return 0;
}
```

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