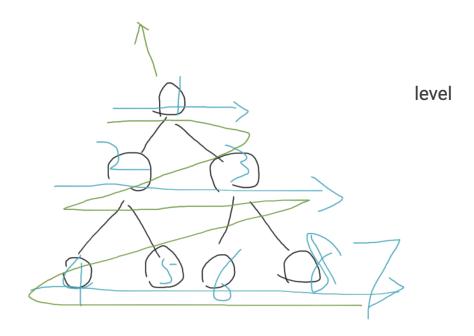
## Phill-DS-0124

## **BFS (Breath-First Search)**

- traverse 方式
- 本質上是Queue的問題
  - TreeNode → Node
  - 。 QueueNode → 根據綠線來連結
  - 。 Queue 框架



```
#include <iostream>
using namespace std;

struct TreeNode{
  int data;
  TreeNode *llink;
```

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```
TreeNode *rlink;
 Tree(int val): data(val), llink(nullptr), rlink(nullptr) {}
};
struct QueueNode{ //不自帶資料
  TreeNode* treeNode;
  QueueNode* next;
  QueueNode(TreeNode* node): treeNode(node), next(nullptr) {}
};
class Queue{
  private:
    QueueNode* front;
    QueueNode* rear;
  public:
    Queue(): front(nullptr), rear(nullptr) {}
    ~Queue(){
      while(front!= nullptr){
        QueueNode* temp= front; //ready to release
        front = front ->next; // 指向下一個
        delete temp;
    }
    void enqueue(TreeNode* node){
      QueueNode * newNode = new QueueNode(node);
      if(rear == nullptr){
        front = rear = newNode;
        return;
      rear->next = newNode;
      rear = newNode;
```

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```
TreeNode* dequeue(){
      if(front==nullptr)
        return nullptr;
      QueueNode* temp = front;
      front = front -> next;
      if(front==nullptr)
        rear=nullptr;
      TreeNode* result= temp->treeNode;
      delete temp;
      return result;
};
int main()
{
    return 0;
}
```

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