

Phill-DS-1213, 1220

Tree 的名詞與概念

Node 節點 → data field, 資料欄位

Link, edge, branch 分支 → 連接兩個節點的線

degree 分支度

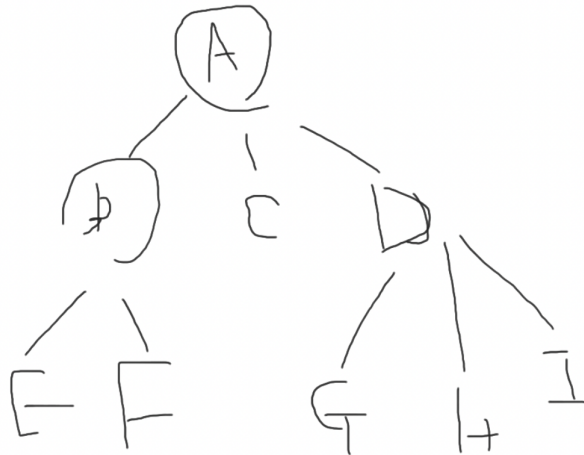
- 某一個node : 多少個 subtrees → 跟多少個 nodes 相連 → $T_1, T_2, \dots, T_N = N$
- 一棵樹 degree → all nodes 最大 degree
- leaf node → degree =0
- non-leaf node → degree $\neq 0$

hierarchical relationship

- child (children) → children of a node → roots of subtrees → X's children
- parent → children's parent → owns your subtree
- sibling → sibling nodes → parent node 相同
- ancestors → from root ~ X → path 包含的所有的 nodes → ancestors
- level : root level =1, children of root level=2, X level =N → X's children level =N+1
- level of tree → height, depth → all nodes , maximum level

height=3

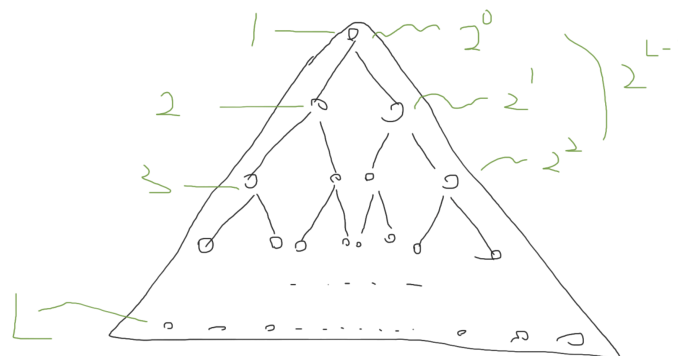
root = A
node # = 9
A's degree = 3
leaf nodes = EFGHI
GHI parent = D
H siblings = GI
I ancestors = AD



$x = y + z;$

Nodes and edges 的計算

- 每一個 node 都一定有一個 edge \rightarrow root 例外
- 任何一棵樹 \rightarrow Node # N 跟 edge # B 有何關係 $\rightarrow N = B + 1$
- 二元樹 binary tree
 - level-L 節點個數最多是多少? 2^{L-1}



- depth K binary tree , nodes # = $2^K - 1$, $K \geq 1$

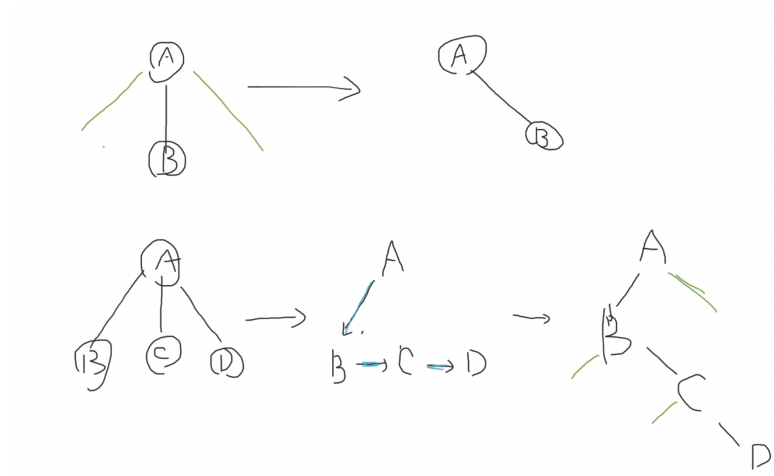
二元樹：skewed binary (傾斜樹), complete binary tree (perfect binary)

- skew binary tree \rightarrow binary tree, left subtree or right subtree 是空集合
- full binary tree

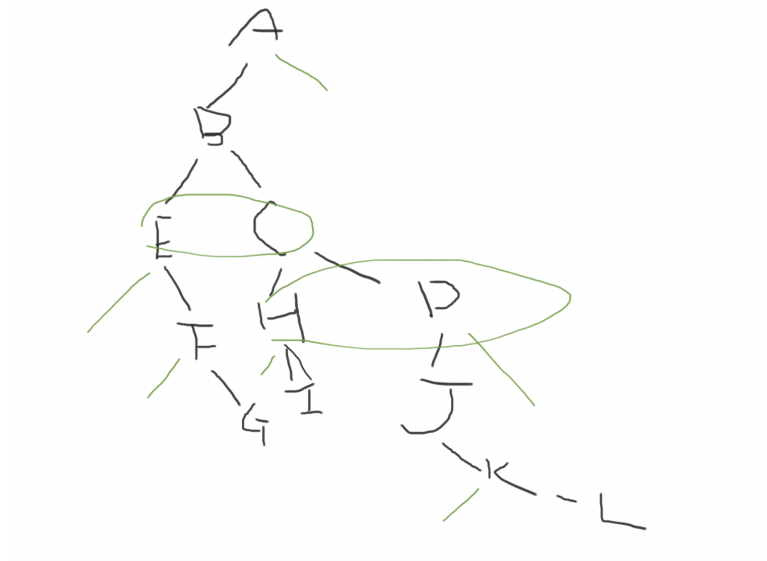
- 節點最多的 binary tree
- 高度 $K \rightarrow 2^K - 1$ nodes

各種 tree \rightarrow binary tree

- 所有的 tree 都可轉成 unique binary tree
- 轉換原則

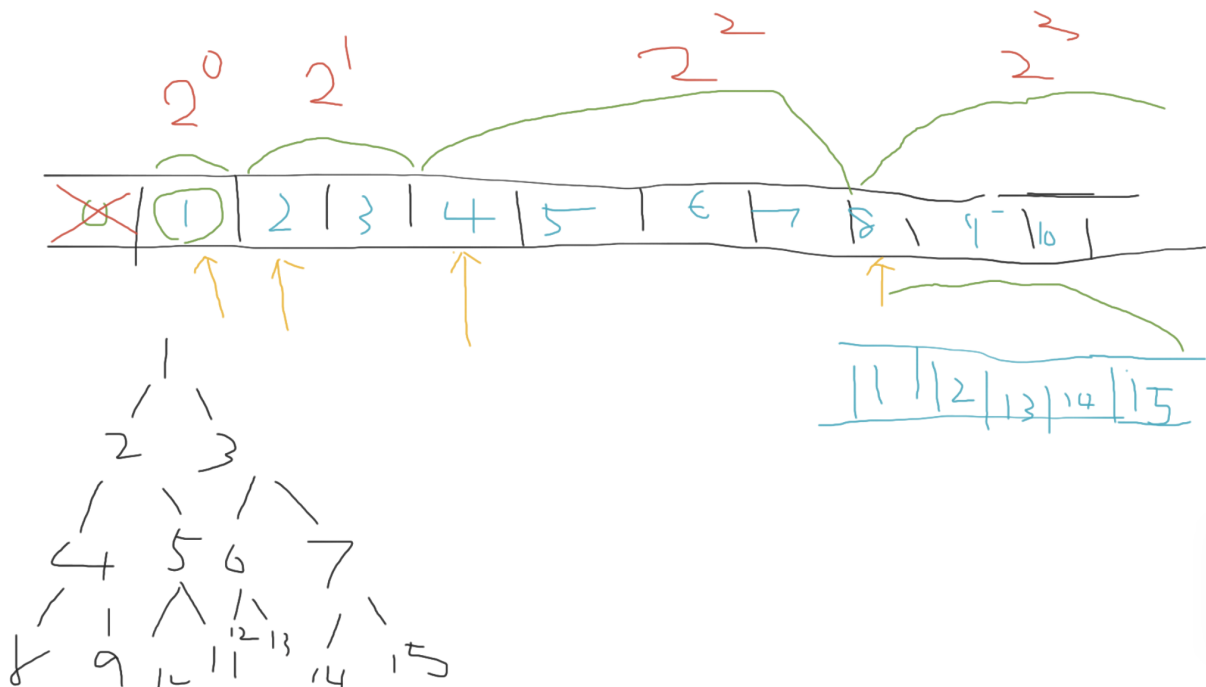


- 鎖定 root
- 連結最 left 的 child node
- 連結 sibling \rightarrow siblings \rightarrow end
- 舊的 link 拿掉
- 橫向的 link, 旋轉45度



怎麼實作二元樹 (陣列)

陣列的實作



- complete binary tree → efficient
- skewed binary tree → 浪費空間

實作

```
#include <iostream>
using namespace std;

struct TreeNode{
    int value;
    int leftChildIndex;
    int rightChildIndex;
};

class BinaryTree{
private:
    TreeNode* nodes; // root ->index
    int capacity;
    int nextIndex; //即將要插入的 index

public:
    BinaryTree(int capacity) : capacity(capacity), nextIndex(1){
        nodes = new TreeNode[capacity+1];
    }

    void insert(int value){
        nodes[nextIndex].value = value;
        nodes[nextIndex].leftChildIndex = -1; //初始值
        nodes[nextIndex].rightChildIndex = -1;
    }
};

int main()
{
    BinaryTree tree(10);
    tree.insert();
}
```

```
    return 0;  
}
```