Pedro Henrique pedrohddgd@gmail.com +55 88 99369-0122 LinkedIn Github Website Rua Victório Santim, Vila Carmosina - 2350 São Paulo, SP

ABOUT ME

Software developer focused on back-end, with experience in Java and Kotlin. Passionate about Android development and innovative solutions. Seeking opportunities to apply my skills in challenging projects.

QUALIFICATIONS

- Programming languages Java, Kotlin and JavaScript
- Frameworks Spring, Ktor, Express.js, Exposed, OkHttp and Retrofit
- Android Development with Kotlin and Java, MVVM, Koin and Room database
- Database MySQL, SQLite, MongoDB, Redis and Firebase

LANGUAGES

Portuguese • Native

English • Intermediate (B1): Proficient in writing and reading, but I struggle with listening and pronunciation.

COURSES & BOOTCAMPS

- Android development Jamilton Damasceno October 2020 Udemy
- Santander Bootcamp mobile developer Santander June 2021 Digital Innovation One
- TDD and test patterns DIO June 2021 Digital Innovation One
- Android MVVM DIO October 2022 Digital Innovation One

EXPERIENCE

Software Developer Freelancer

Senior Studios, february 2019 - August 2023

- Back-end project development
- Direct collaboration with clients
- Daily use of English for communication

Junior Kotlin Developer

Vertmix, september 2021 - June 2022

- Contribution to back-end projects
- Development of APIs and subscription systems
- Participation in modification projects for the game Minecraft

PROJETOS

Feels • Music Playback Application (Kotlin and Android).

- Integration with the YouTube Music API
- Music download and storage
- Utilization of the "Room Database" framework for information storage

E-Commerce • Virtual Store (Kotlin, Ktor, Exposed, MySQL, JavaScript, HTML and CSS)

- Integration with payment platforms like Mercado Pago and PayPal
- Login system and product management
- Development of RestAPI for system communication

Leaderboard • Website back-end (Kotlin, Redis and Firebase)

- Global leaderboard presentation
- Integration with Redis and Firebase for player data collection and storage