



SmarTask - Bigger Companies, Better Scheduling

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<https://pi-smarttask.github.io/website/>

Abstract

SmarTask is a project and application focused on testing work schedule generation, allowing the configuration of various input data and optimization algorithms. Among the main features:

- Defining vacations per employee (vacation template);
- Configuring minimums per shift and team (minimum coverage template);
- Recording employee information and preferences (teams they can work in and priority);
- Integration with schedule generation algorithms, which classify each day of each employee as a shift, day off or vacation;

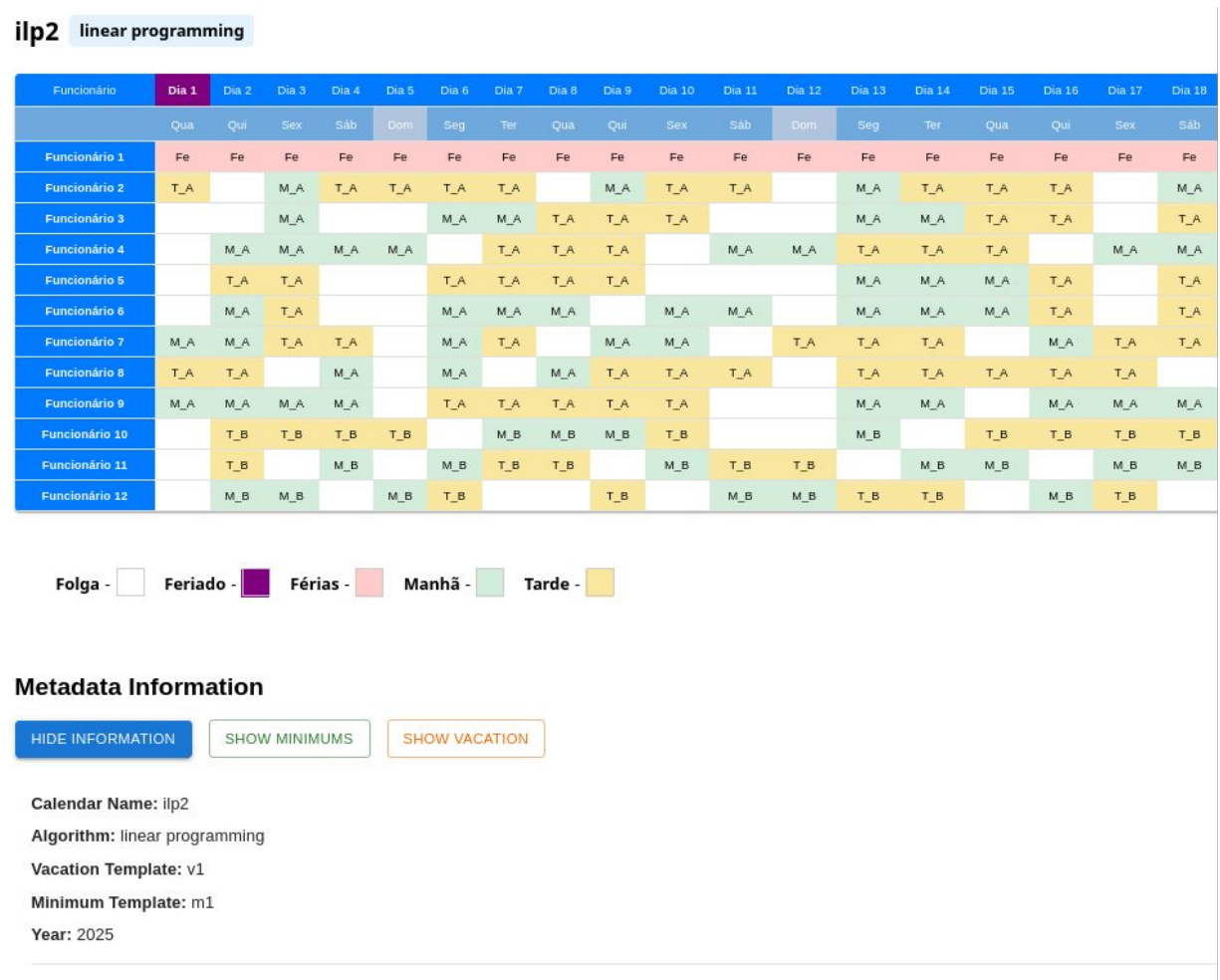


Fig 1- Visualization of generated schedule, with its labels and also with the schedule metadata

Architecture

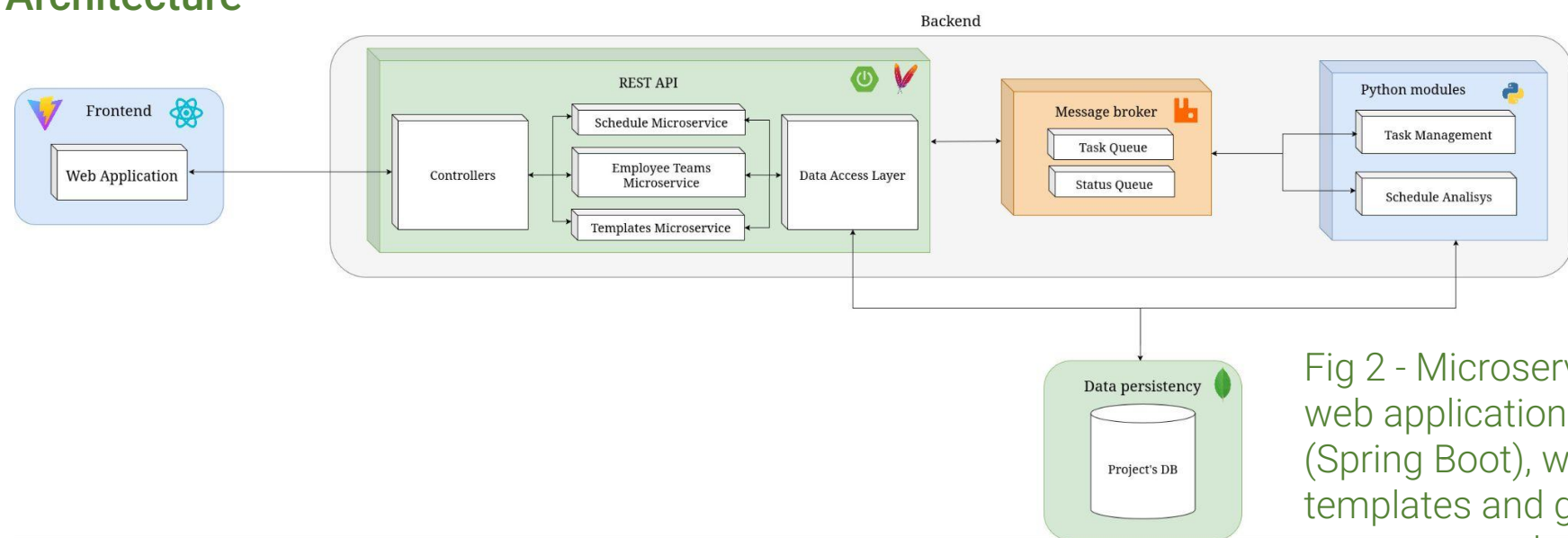


Fig 2 - Microservices-based architecture: the web application interacts with REST APIs (Spring Boot), which coordinate team data, templates and generated calendars. Tasks are processed asynchronously via RabbitMQ by Python modules specialized in managing schedule generation requests (tasks), as well as modules that perform qualitative analysis based on KPIs of previously generated calendars, with persistence in a Mongo database.

The problem

The developed algorithm must generate solution by following a sequence of rules/restrictions, enforced to each employee to the whole 365 days, that are :

- Exactly 223 working days per year per employees;
- Maximum of 22 Sundays/holidays worked;
- Maximum of 5 consecutive working days;
- Prohibition of T→M transitions on consecutive days;
- Imposition of days off on defined vacation days;

Algorithms must also generate schedules that cover minimum employee requirements for each day, shift, and team, in addition to the previously mapped restrictions.

Best solutions

The list below contains the best algorithms, schedule generating algorithms, that were used in the final project :

1. Integer linear programming
2. Hill Climbing
3. Greedy Randomized
4. Greedy Randomized refined with Hill Climbing

Tests and Results

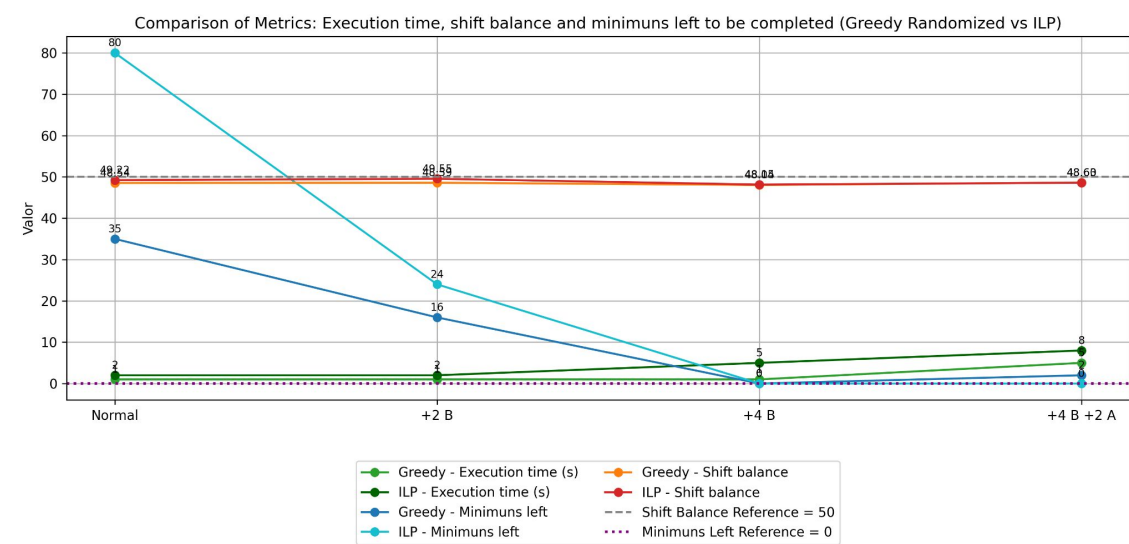


Fig 3 - Test results of the execution time, shift balance and the number of minimums left to be fulfilled from the 2 of the best solutions developed, to 4 different testing configurations of team-employees, a base scenario, 12 employees distributed irregularly between two teams (non-ideal), and other scenarios where its added more employees between teams.