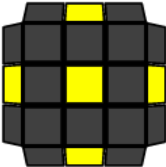
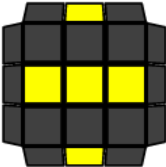
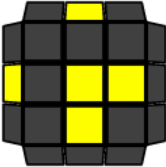
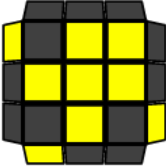
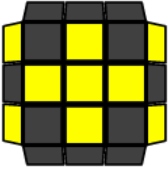
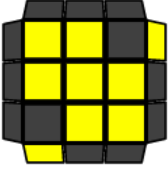
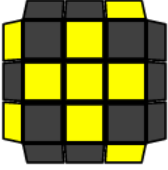
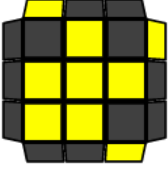
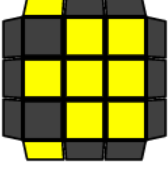
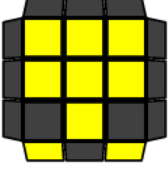


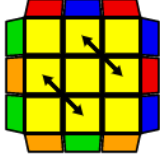
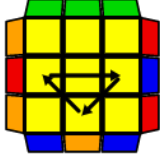
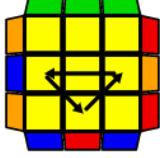
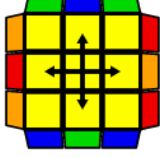
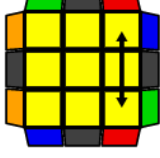
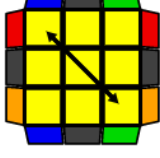
PI Cubing

2-Look OLL -

NAME	CASE	ALGORITHM	GROUP
Dot Shape-		F R U R' U' F' f R U R' U' f'	1: Edges
I-Shape		F R U R' U' F'	1: Edges
L-Shape-		f R U R' U' f'	1: Edges
Antisune		R U² R' U' R U' R'	2: Corners

H		R U R' U R U' R' U R U2 R'	2: Corners
L		F R' F' r U R U' r'	2: Corners
Pi		R U2 R2 U' R2 U' R2 U2 R	2: Corners
Sune		R U R' U R U2 R'	2: Corners
T		r U R' U' r' F R F'	2: Corners
U		R2 D R' U2 R D' R' U2 R'	2: Corners

2-look PLL -

NAME	CASE	ALGORITHM	GROUP
PLL (Z)		$M' U M^2 U M^2 U M' U^2 M^2$	2: Edges
PLL (Ub)		$R^2 U R U R' U' R' U' R' U R'$	2: Edges
PLL (Ua)		$R U' R U R U R U' R' U' R^2$	2: Edges
PLL (H)		$M^2 U M^2 U^2 M^2 U M^2$	2: Edges
Headlights		$R U R' U' R' F R^2 U' R' U' R U R' F'$	1: Corners
Diagonal		$F R U' R' U' R U R' F' R U R' U' R' F R F'$	1: Corners
