

# From Built-in to URP



## Conversion to universal rendering pipeline:

- Unity 2021.3.13f1 or later

You will find two pre-built conversion options:

### 1, - IT WILL NOT HAVE A CARTOON EFFECT:

- Use the '**URP.package**' file in the 'From Built-in to URP' folder.
- This will overwrite the 'Cute Astronauts\Materials\' folder.
- It will use a simple Universal Render Pipeline/Lit shader.

### 2, - CARTOON EFFECT WITH OUTLINES:

- Use the '**URP\_Toon.package**' file in the 'From Built-in to URP' folder.
- This will overwrite the 'Cute Astronauts\Materials\' folder.

**- TO DO THIS, YOU WILL FIRST NEED TO DOWNLOAD  
A FREE PACKAGE FROM THE UNITY STORE:**

<https://assetstore.unity.com/packages/vfx/shaders/urp-simple-toon-shader-243515>  
**(URP)Simple Toon Shader - by Indie Game Helper**