## IT314 – Software Engineering

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LAB 7

## Section A:

- Write a set of test cases (i.e., test suite) specific set of data to properly test the programs. Your test suite should include both correct and incorrect inputs.
- 1. Enlist which set of test cases have been identified using Equivalence Partitioning and Boundary Value Analysis separately.
- 2. Modify your programs such that it runs on eclipse IDE, and then execute your test suites on the program. While executing your input data in a program, check whether the identified expected outcome (mentioned by you) is correct or not.

#### **Programs:**

4 Program 1

Equivalence Partitioning and Boundary Value Analysis

Tester Action and Input Data

Expected Outcome

Equivalence Partitioning	
a = [1, 2, 3, 4], v = 2	1
a = [5, 6, 7, 8], v = 10	-1
a = [1, 1, 2, 3], v = 1	0
a = null, v = 5	An error message
Boundary Value Analysis	
Minimum array length: a = [], v = 7	-1
Maximum array length: a = [1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 20], v = 3.	, 2
Minimum value of v: a = [5, 6, 7], v = 5	0
Maximum value of v: a = [1, 2, 3], v = 3	2

### ♣ Program 2

# Equivalence Partitioning and Boundary Value Analysis

Tester Action and Input Data	Expected Outcome
Equivalence Partitioning	
Invalid input: v is not an integer	An Error message
Empty array: a = []	0
Single item array: a = [v], v = a[0]	1
Multiple item array with v appearing:	
v appears once	1

v appears multiple times	count>1
Multiple item array with v not appearing	0
Boundary Value Analysis	
Minimum input values: v = a[0] = 1	count>0
Maximum input values: v = a[9999] = 10000	count>0
One occurrence of v: a = [1, 2, 3,, 9999, v-1, 10000]	1
All occurrences of v: a = [v, v, v,, v, v]	10000
Tester Action and Input Data	Expected
	Outcome
Equivalence Partitioning	
No occurrences of v: a = [1, 2, 3,, 9999]	0

#### ♣ Program 3 • Equivalence Partitioning:

### Test Cases for Correct Inputs:

Tester Action and Input Data	Expected Outcome
v = 5, a = [1, 3, 5, 7, 9]	2
v = 1, a = [1, 3, 5, 7, 9]	0
v = 9, a = [1, 3, 5, 7, 9]	4

#### Test Cases for Incorrect Inputs:

Tester Action and Input Data	Expected Outcome
v = 2, a = [1, 3, 5, 7, 9]	-1
v = 10, a = [1, 3, 5, 7, 9]	-1
v = 6, a = []	-1

### Boundary Value Analysis:

#### Test Cases for Correct Inputs:

Tester Action and Input Data	Expected Outcome
v = 5, a = [5, 6, 7]	0
v = 6, a = [5, 6, 7]	1
v = 7, a = [5, 6, 7]	2
v = 5, a = [1, 5, 6, 7, 9]	1

Tester Action and Input Data	Expected Outcome
v = 6, a = [1, 5, 6, 7, 9]	2
v = 7, a = [1, 5, 6, 7, 9]	3
v = 9, a = [1, 5, 6, 7, 9]	4
v = 1, a = [1]	0
v = 5, a = [5]	0
v = 1, a = []	-1

#### Test Cases for Incorrect Inputs:

Tester Action and Input Data	Expected Outcome
v = 2, a = [1, 3, 5, 7, 9]	-1
v = 10, a = [1, 3, 5, 7, 9]	-1
v = 6, a = [1, 3, 5, 7, 9]	-1
v = 1, a = [2, 3, 4, 5, 6]	-1
v = 7, a = [2, 3, 4, 5, 6]	-1
v = 4, a = [5, 6, 7, 8, 9]	-1

### ♣ Program 4

### Equivalence Partitioning and Boundary Value Analysis

Tester Action and Input Data	Expected Outcome
Equivalence Partitioning:	

a=b=c, where a, b, c are positive integers	EQUILATERAL
a=b <c, a,="" and="" are="" b,="" c="" integers<="" positive="" td="" where=""><td>ISOSCELES</td></c,>	ISOSCELES
a=b=c=0	INVALID
Tester Action and Input Data	Expected Outcome
Equivalence Partitioning:	
a <b+c, a,="" are="" b,="" b<a+c,="" c="" c<a+b,="" integers<="" positive="" td="" where=""><td>SCALENE</td></b+c,>	SCALENE
a=b>0, c=0	INVALID
a>b+c	INVALID
Boundary Value Analysis:	
a=1, b=1, c=1	EQUILATERAL
a=1, b=2, c=2	ISOSCELES
a=0, b=0, c=0	INVALID
a=2147483647, b=2147483647, c=2147483647	EQUILATERAL
a=2147483646, b=2147483647, c=2147483647	ISOSCELES
a=1, b=1, c=2^31-1	SCALENE
a=0, b=1, c=1	INVALID

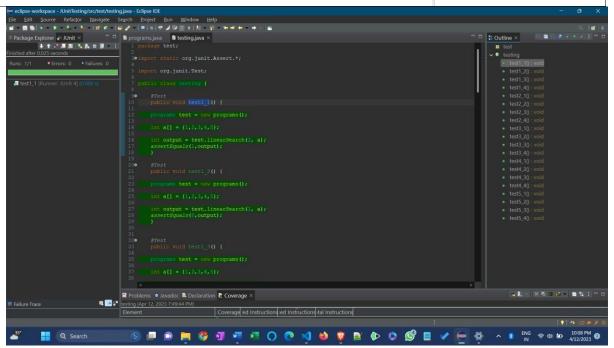
#### ♣ Program 5

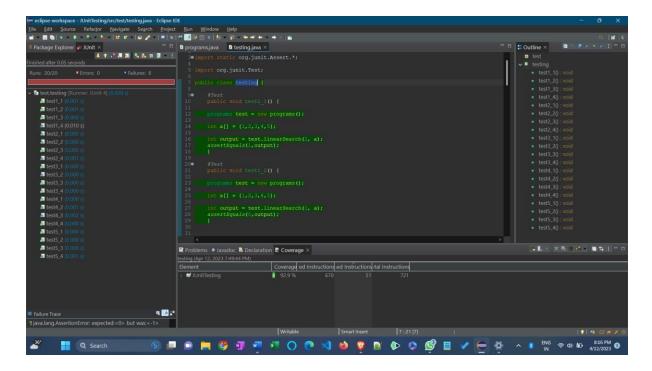
Equivalence Partitioning and Boundary Value Analysis

Tester Action and Input Data	Expected Outcome
Equivalence Partitioning:	
s1 is empty, s2 is non-empty string	true
s1 is non-empty string, s2 is empty	false
s1 is a prefix of s2	true
s1 is not a prefix of s2	false
s1 has same characters as s2, but not a prefix	false
Boundary Value Analysis:	
s1 = "a", s2 = "ab"	true
s1 = "ab", s2 = "a"	false
s1 = "a", s2 = "a"	true
s1 = "a", s2 = "A"	false

- ♣ Modify your programs such that it runs on eclipse IDE, and then execute your test suites on the program. While executing your input data in a program, check whether the identified expected outcome (mentioned by you) is correct or not.
- → I have taken 20 test cases (4 test cases per program).
  Where eight are wrong or invalid, and the other 12 are correct. → There are screenshots of code snippets with coverage of the code.

Tester Action and Input Data	Expected Outcome
s1 = "abcdefghijklmnopqrstuvwxyz", s2 = "abcdefghijklmnopqrstuvwxyz"	true
s1 = "abcdefghijklmnopqrstuvwxyz", s2 = "abcdefghijklmno"	true
s1 = "", s2 = ""	true





#### **♣** Modified Java codes of given programs (P1 – P5)

public int binarySearch (int v, int a []) //p3

```
int lo,mid,hi;
      hi = a.length-1;
      while (lo <= hi)
      mid = (lo+hi)/2;
      if (v == a[mid])
      return (mid);
      else if (v < a[mid])</pre>
      hi = mid-1;
      lo = mid+1;
      return(-1);
final int EQUILATERAL = 0;
return(INVALID);
return (EQUILATERAL);
if (a == b || a == c || b == c)
return(ISOSCELES);
return (SCALENE);
for (int i = 0; i < s1.length(); i++)</pre>
if (s1.charAt(i) != s2.charAt(i))
```

return true;

**4** Testing code with converge:

```
package test;
import static org.junit.Assert.*;
import org.junit.Test;
     public void test1 1() {
     programs test = new programs();
     int a[] = \{1, 2, 3, 4, 5\};
     int output = test.linearSearch(2, a);
     assertEquals(1,output);
     programs test = new programs();
     int a[] = \{1,2,3,4,5\};
     int output = test.linearSearch(1, a);
     assertEquals(0,output);
     programs test = new programs();
     int a[] = \{1,2,3,4,5\};
     int output = test.linearSearch(7, a);
     assertEquals(-1,output);
     programs test = new programs();
     int a[] = \{1, 2, 3, 4, 5\};
```

# int output = test.linearSearch(7, a); assertEquals(0,output);

@Test

```
programs test = new programs();
int a[] = \{1,2,3,4,5\};
int output = test.countItem(2, a);
assertEquals(2,output);
programs test = new programs();
int a[] = \{1,2,3,4,5\};
int output = test.countItem(4, a);
assertEquals(2,output);
programs test = new programs();
int a[] = \{1, 2, 3, 4, 5\};
int output = test.countItem(6, a);
assertEquals(0,output);
programs test = new programs();
int a[] = \{1,2,3,4,5\};
int output = test.countItem(6, a);
assertEquals(-1,output);
programs test = new programs();
int a[] = \{1, 2, 3, 4, 5\};
int output = test.binarySearch(2, a);
assertEquals(1,output);
public void test3 2() { //binary search p3
```

programs test = new programs();

int a[] = {1,2,3,4,5};

```
int output = test.binarySearch(3, a);
assertEquals(3,output);
programs test = new programs();
int a[] = \{1, 2, 3, 4, 5\};
int output = test.binarySearch(8, a);
assertEquals(-1,output);
programs test = new programs();
int a[] = \{1, 2, 3, 4, 5\};
int output = test.binarySearch(8, a);
assertEquals(-1,output);
int output = test.triangle(8,8,8);
assertEquals(0,output);
programs test = new programs();
int output = test.triangle(8,8,10);
assertEquals(2,output);
programs test = new programs();
int output = test.triangle(0,0,0);
assertEquals(1,output);
programs test = new programs();
int output = test.triangle(0,0,0);
assertEquals(3,output);
@Test
```

```
public void test5 10
programs test = new programs();
boolean output = test.prefix("", "nonEmpty");
assertEquals(true,output);
}

@Test
public void test5_2() { // example of s1 is prefix of s2
programs test = new programs();
boolean output = test.prefix("hello", "hello world");
assertEquals(true,output);
}

@Test
public void test5_3() { // example of s1 is not prefix of s2
programs test = new programs();
boolean output = test.prefix("hello", "world hello");
assertEquals(false,output);
}

@Test
public void test5_4() { // example of s1 is not prefix of s2
programs test = new programs();
boolean output = test.prefix("hello", "world hello");
assertEquals(true,output);
}
}
```

- ♣ P6: Consider again the triangle classification program (P4) with a slightly different specification: The program reads floating values from the standard input. The three values A, B, and C are interpreted as representing the lengths of the sides of a triangle. The program then prints a message to the standard output that states whether the triangle, if it can be formed, is scalene, isosceles, equilateral, or right angled. Determine the following for the above program:
- a) Equivalence classes for the system are: Class 1: Invalid inputs (negative or zero values)
- Class 2: Non-triangle (sum of the two shorter sides is not greater than the longest side)
- Class 3: Scalene triangle (no sides are equal)
- Class 4: Isosceles triangle (two sides are equal)

Class 5: Equilateral triangle (all sides are equal)

Class 6: Right-angled triangle (satisfies the Pythagorean theorem

b) Test cases to cover the identified equivalence classes:

Class 1: -1, 0

Class 2: 1, 2, 5

Class 3: 3, 4, 5

Class 4: 5, 5, 7

Class 5: 6, 6, 6

Class 6: 3, 4, 5

Test case 1 covers class 1, test case 2 covers class 2, test case 3 covers class 3, test case 4 covers class 4, test case 5 covers class 5, and test case 6 covers class 6.

c) Test cases to verify the boundary condition A + B > C for the scalene triangle:

- (1) 2, 3, 6
- (2) 3, 4, 8

Both test cases have two sides shorter than the third side and should not form a triangle.

d) Test cases to verify the boundary condition A = C for the isosceles triangle:

- (1) 2, 3, 3
- (2) 5, 6, 5

Both test cases have two equal sides and should form an isosceles triangle.

e) Test cases to verify the boundary condition A = B = C for the equilateral triangle:

- (1) 5, 5, 5
- (2) 9, 9, 9

Both test cases have all sides equal and should form an equilateral triangle.

- f) Test cases to verify the boundary condition  $A^2 + B^2 = C^2$  for the right-angled triangle:
- (1) 3, 4, 5
- (2) 5, 12, 13

Both test cases satisfy the Pythagorean theorem and should form a right-angled triangle.

- g) For the non-triangle case, identify test cases to explore the boundary.
- (1) 2, 2, 4
- (2) 3, 6, 9

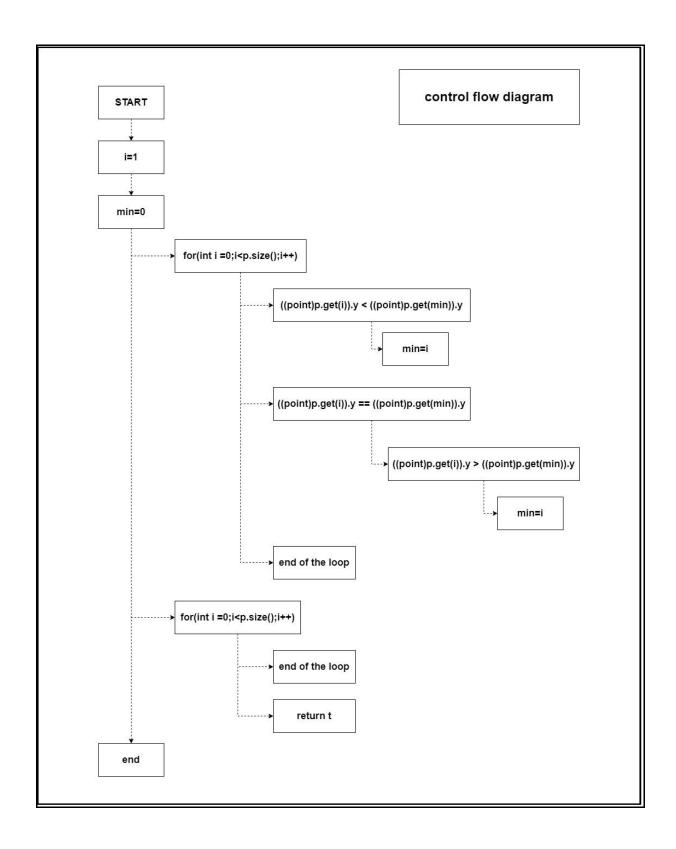
Both test cases have two sides that add up to the third side and should not form a triangle.

- h) For non-positive input, identify test points.
- (1) 0, 1, 2
- (2) -1, -2, -3

Both test cases have at least one non-positive value, which is an invalid input.

## Section B

1. Convert the Java code comprising the beginning of the doGraham method into a control flow graph (CFG).



- 2. Construct test sets for your flow graph that are adequate for the following criteria:
  - a. Statement Coverage:

→ To satisfy statement coverage, we need to ensure that each statement in the CFG is executed at least once. We can achieve this by providing a test case with a single point in the vector. In this case, both loops will not execute, and the return statement will be executed. A test set that satisfies statement coverage would be: p = [Point (0,0)]

#### b. Branch Coverage:

To satisfy branch coverage, we need to ensure that each branch in the CFG is executed at least once. We can achieve this by providing a test case with two points such that one of the points has the minimum y-coordinate, and the other has a greater x-coordinate than the minimum. In this case, both loops will execute, and the second branch in the second loop will be taken. A test set that satisfies branch coverage would be:

```
p = [Point (0,0), Point (1,1)]
```

c. Basic Condition Coverage:

To satisfy basic condition coverage, we need to ensure that each condition in the CFG is evaluated to both true and false at least once. We can achieve this by providing a test case with three points such that two of the points have the same y-coordinate, and the other has a greater x-coordinate than the minimum. In this case, both loops will execute, and the second condition in the second loop will be evaluated to true and false. A test set that satisfies basic condition coverage would be:

```
p = [Point (0,0), Point (1,1), Point (2,0)]
```