

Checkpoint 2

1) Pin	Symbol	Explanation
1-8	CH0-CH7	chips for analog signals to be converted into digital signals by the ADC
9	DGND	Pin provides a ground connection to the pins circuits inside the ADC that control the digital signals. (this is done not to mix the analog & digital signals inside the ADC chips)
10	CS/SHDN	This pin controls when the chip is initiated & 'turned off'. When 'pulled high' (ie: when a high voltage* is passed through it, or 1) the ^{ADC} transmitter will be put on low power stand by & when 'pulled low' (ie: when a low voltage** is passed through it, or 0) the ADC will be initiated
11	Din	This pin sends digital signals into the ADC (in this case to enable the ADC to communicate w/ the Raspberry Pi)
12	Dout	This pin outputs allows for the output of digital signals that the ADC has converted from analog signals
13	CLK	Pin that controls sampling rate & of the ADC & clock out every bit of the signal conversion done by the ADC
14	AGND	Pin provides a ground connection for the circuits in the ADC that control the analog signals ^{constant analog signal}
15	Vref	This provides a voltage that will be used as a reference when comparing input analog signals & converting them to digital signals.
16	VDD	This pin supplies the current needed to operate the ^{ADC} chip.

2) Method Name	Return value explanation
• analogCount()	Returns the number of channels available on the ADC
• analogResolution()	Returns the resolution of the ADC in bits
• analogMaximum()	Returns the maximum integer that the ADC can output (limitation of available bits)
• analogReference()	Returns integer value of the digital signal being output from desired channel
• analogRead(int)*	Returns integer value of the digital signal being output ^{input} from the desired channel.
• analogReadFloat(int)*	Returns float value of the digital signal being input ^{input} output from the desired channel
• analogReadVlt(int)	Returns the voltage being input from the desired channel.
• analogReadAll()	} Does same as their respective methods (see above) but will output ^{output} Returns the readings for all available channels in form of a list.
• analogReadAllFloat()	
• analogReadAllVlt()	

* will return the float list of the digital signal corresponding to the analog signal being input from desired channel

* in this case, 3.3V

** in this case; 0V

or any voltage less than the min-resolution of the ADC

- 3) The most direct ADC output is that of 0V as it will always correspond to the minimum digital number possible that the ADC can output.

In order to find what the final voltage output of the ADC, the following formula can be employed:

$$\text{ADC Values} = \frac{\text{Analog Measured Voltage} \times \text{Resolution of ADC}}{\text{System Voltage (V)}}$$

- 4) As an LDR has an inverse relation between light intensity & Resistance, when the LDR is covered by the hand, its resistance increases. As the LDR is set up in a voltage divider w/ a fixed resistor, the output voltage when the LDR is covered will decrease. The ADC will receive this reduced voltage & will compare it to the constant 'reference voltage'. The ADC will then use that comparison (which will be lower than the previous volt input voltage) & output a reduced digital signal (ie: number).

Pin	Symbol	Explanation
1	V _{DD}	This pin supplies the current needed to operate the ADC chip
2	NC	
3	CS	When pulled low, this pin will enable the DAC for program data functions & Serial clock (ie: turn on)
4	SCK	Pin that enables the controls the Serial clock of the DAC
5	SDI	Controls the Serial data input, Enables communication between the Raspberry Pi & the DAC
6 & 7	NC	
8	V _{OUTB}	When this pin is pulled low, the DAC will output the specified voltages from both Voltage output pins.
9	V _{OUTA}	When this pin is pulled low, the DAC will shut down, ceasing any more voltage output from the Voltage output pins.
10	V _{REFB}	} The two (separate) output channels of the DAC. Output voltages will come out of these pins
11	V _{REFA}	
12	V _{SS}	Pin that provides a ground connection for the entire circuitry in the DAC.