EECS 203 Discussion 11

Time Complexity & Exam 3 Review

Admin Notes

- Homework/Groupwork 11 will be due Apr. 23rd!
 - This is the final homework for the course!
 - Note: the homework is due on Tuesday this week!
- Exam 3 is on Tuesday, April 30th, 7-9 PM!
- Exam Review Sessions:
 - Sat, April 27, 1-4 PM in CHRYS 220
 - Topics: TBD
 - Sun, April 28, 1-4 PM in CHRYS 220
 - **Topics**: TBD
- If you have a time conflict, contact the course staff ASAP!
- Practice exam questions have been released on Canvas!
 - These can be found on via Files -> Practice Exams -> Exam 3.

Admin Notes

This is the final discussion for EECS 203!

Great job this semester, and good luck on Exam 3!

Time Complexity

Big-O, Big-Omega, and Big-Theta Notation

• **Big-O**: Function **f** is considered to be in **O**(**g**) if **f** grows **no faster** than **g**:

$$f(n) = O(g(n)) \implies \exists c, k > 0 \ \forall n > k \ [f(n) \le c|g(n)|]$$

• Big- Ω : Function f is considered to be in $\Omega(g)$ if f grows at least as fast as g:

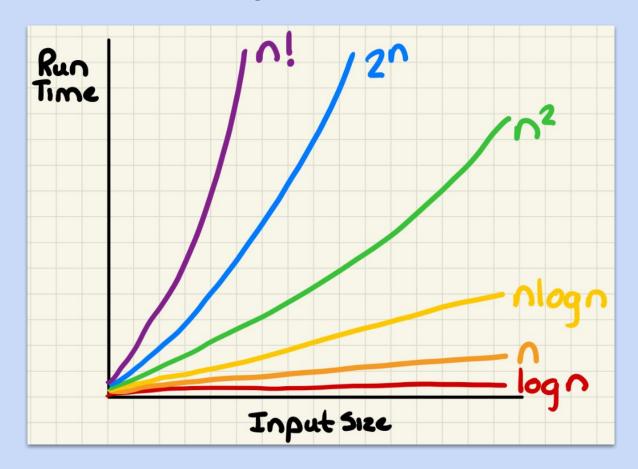
$$f(n) = \Omega(g(n)) \implies \exists c, k \ \forall n > k \ [|f(n)| \ge c|g(n)|]$$

Big-Θ: Function f is considered to be in Θ(g) if f grows at the same rate as g:

$$f(n) = \Theta(g(n)) \implies \exists k, c_1, c_2 \ \forall n > k \ \left[c_1 |g(n)| \le |f(n)| \le c_2 |g(n)| \right]$$

• Note: f is $\Theta(g)$ if and only if f(n) = O(g(n)) and $f(n) = \Omega(g(n))$.

Time Complexity of Standard Functions



Properties for Combining Functions

Consider positive-valued functions $f_1(n) = \Theta(g_1(n))$ and $f_2(n) = \Theta(g_2(n))$.

The complexity classes for combinations of these functions are as follows:

- Addition: $(f_1 + f_2)(n) = \Theta(\max(g_1(n), g_2(n)))$.
- Scalar Multiplication: $a \cdot f_1(n) = \Theta(f_1(n))$.
- Product: $(f_1 \cdot f_2)(n) = \Theta(g_1(n) \cdot g_2(n))$.

Problem 1:

1. Big-O

Give a big-O estimate for each of these functions. Use a simple function of the smallest order.

- (a) $n \cdot \log(n^2 + 1) + n^2 \cdot \log(n)$
- (b) $(n \cdot log(n) + 1)^2 + (log(n) + 1)(n^2 + 1)$
- (c) $n^{2^n} + n^{n^2}$

Solution 1:

1. Big-O

Give a big-O estimate for each of these functions. Use a simple function of the smallest order.

- (a) $n \cdot \log(n^2 + 1) + n^2 \cdot \log(n)$
- (b) $(n \cdot log(n) + 1)^2 + (log(n) + 1)(n^2 + 1)$
- (c) $n^{2^n} + n^{n^2}$

Solution:

- (a) $O(n^2 \cdot log(n))$
- (b) $O(n^2(\log(n))^2)$
- (c) $O(n^{2^n})$

Problem 2:

2. Big- Ω , Big- Θ

For each function, determine whether that function is $\Omega(x^2)$ and whether it is $\Theta(x^2)$.

- (a) f(x) = 17x + 11
- (b) $f(x) = x \log x$
- (c) $f(x) = 2^x$
- (d) $f(x) = x^2 + 1000$
- (e) $f(x) = x^4/2$
- (f) $f(x) = \lfloor x \rfloor \cdot \lceil x \rceil$

Solution 2:

2. Big- Ω , Big- Θ

For each function, determine whether that function is $\Omega(x^2)$ and whether it is $\Theta(x^2)$.

- (a) f(x) = 17x + 11
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- (d) $f(x) = x^2 + 1000$
- (e) $f(x) = x^4/2$
- (f) $f(x) = \lfloor x \rfloor \cdot \lceil x \rceil$

Solution:

- (a) Neither $\Omega(x^2)$ nor $\Theta(x^2)$
- (b) Neither
- (c) $\Omega(x^2)$ but not $\Theta(x^2)$
- (d) $\Omega(x^2)$ and $\Theta(x^2)$
- (e) $\Omega(x^2)$ but not $\Theta(x^2)$
- (f) $\Omega(x^2)$ and $\Theta(x^2)$

Problem 3, Parts a,b,c:

3. Algorithms

Give the tightest big-O estimate for the number of operations (where an operation is arithmetic, a comparison, or an assignment) used in each of the following algorithms:

```
(a)
   procedure findMax(a_1, a_2, ..., a_N): real numbers)
      max := 0
      for i := 1 to N
         if a_i > max
             max = a_i
      return max
(b)
   procedure sumOddIndices(a_1, a_2, ...a_N): real numbers)
      i := 1
      oddIndexSum := 0
      while i \leq N
         oddIndexSum := oddIndexSum + a_i
         i := i + 2
      return oddIndexSum
(c)
   procedure findMinPowerAboveN(N: positive integer)
      i := 1
      while i \leq N
         i := i * 2
      return i
```

Problem 3, Parts d,e:

```
(d)
   procedure findMaxDifference(a_1, a_2, ..., a_N): real numbers)
      maxDiff := 0
      for i := 1 to N
         for j := 1 to N
            if a_i - a_i > maxDiff
               maxDiff := a_i - a_j
      return maxDiff
(e)
   procedure countElementsGreaterThanMean(a_1, a_2, ..., a_N): real numbers)
      sum := 0
      numGreaterThanMean := 0
      for i := 1 to N
         sum := sum + a_i
      mean := sum/N
      for j := 1 to N
         if a_i > mean
            numGreaterThanMean := numGreaterThanMean + 1
      return numGreaterThanMean
```

Solution 3:

Solution:

- (a) O(N). For each element in the list, there is a constant amount of work being done (one comparison, sometimes one assignment). The number of operations ranges from roughly N to 2N (depending on how many times it enters the if statement, not counting loop variable arithmetic), which is O(N).
- (b) O(N). There is a constant amount of work done for every other element in the list, which is $\frac{N}{2}$ elements, so multiplying this by a constant is still O(N).
- (c) $O(\log N)$. Even though this has the same loop bound as the previous problem and the same amount of work within the loop, the way the loop variable is updated affects how many times the loop body is executed. Since the loop variable is multiplied by 2 each time, the number of times the loop is executed is how many times 1 needs to be multiplied by 2 to reach N, which is $\log_2 N$, or $O(\log N)$.
- (d) $O(N^2)$. There are two nested loops, and within a single iteration of the outer loop, there is a constant amount work done for each element of the list, which is O(N). Since the list executes N times, the overall complexity is $O(N^2)$.
- (e) O(N). Even though there are two loops here as in option (d), they are not nested. So the first loop does a constant amount of work for each element in the list which is O(N), and the second loop also does a constant amount of work for each element in the list, which is O(N). Since the second loop is not done for each iteration of the first loop, but rather done after the first loop is done, we add these instead of multiplying. So we get roughly 2N operations, which is still O(N).

Master Theorem

If the runtime for an algorithm can be modelled by a recurrence relation of the following form:

$$T(n) = aT\left(\frac{n}{b}\right) + \Theta(n^d)$$

where a > 0, b > 1, and $d \ge 0$, then:

$$T(n) \text{ is } \begin{cases} \Theta(n^d) & \text{if } \frac{a}{b^d} < 1\\ \Theta(n^d \log n) & \text{if } \frac{a}{b^d} = 1\\ \Theta(n^{\log_b a}) & \text{if } \frac{a}{b^d} > 1 \end{cases}$$

Problem 4:

4. Master Theorem

Consider the function f such that:

$$f(n) = 2f(\frac{n}{4}) + n, f(1) = 2$$

- a) Find f(16).
- b) Use the master theorem to find the tightest big-O estimate of f.

Solution 4:

4. Master Theorem

Consider the function f such that:

$$f(n) = 2f(\frac{n}{4}) + n, f(1) = 2$$

- a) Find f(16).
- b) Use the master theorem to find the tightest big-O estimate of f.

Solution:

(a)
$$f(4) = 2f(1) + 4 = 2(2) + 4 = 8$$

 $f(16) = 2f(4) + 16 = 2(8) + 16 = 32$
 $f(16) = 32$

(b)
$$a = 2$$
, $b = 4$ and $d = 1$. Since $2 < 4^1$, $f = O(n^d) = O(n)$

Exam 3 Review: Graphs

Graph Isomorphisms

Graph Isomorphism: Two simple graphs G1 = (V1, E1) and G2 = (V2, E2) are isomorphic if there exists a bijection f: V1 → V2 such that:

```
\forall u, v [ {u, v} \in E1 \leftrightarrow {f(u), f(v)} \in E2 ]. This bijection is called an isomorphism.
```

- Graph Invariant: A graph invariant is a property preserved by isomorphism of graphs. If two graphs are isomorphic, then a graph invariant holds, but not necessarily vice-versa.
 - What are some examples of graph invariants you can think of?

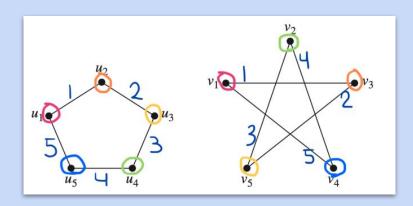
Graph Isomorphisms

Graph Isomorphism: Two simple graphs G1 = (V1, E1) and G2 = (V2, E2) are isomorphic if there exists a bijection f: V1 → V2 such that:

$$\forall u, v [\{u, v\} \in E1 \leftrightarrow \{f(u), f(v)\} \in E2]$$

This bijection is called an **isomorphism**.

- **Graph Invariant:** A graph invariant is a property preserved by isomorphism of graphs. If two graphs are isomorphic, then a graph invariant holds, but not necessarily vice-versa.
 - Number of vertices
 - Number of edges
 - Degree sequence
 - Existence of subgraphs/path properties
 - Cyclic or acyclic
 - having paths of certain length



Proving/Disproving Graph Isomorphisms

- To prove that two graphs are isomorphic:
 - Prove that two graphs are isomorphic by giving a bijection between them such that all edges and nodes are preserved.
 - An isomorphism is a function from one set of vertices to the other such that $\forall u,v \ [\{u,v\} \in E1 \leftrightarrow \{f(u),f(v)\} \in E2]$, as defined on the previous slide.
 - It is **not** sufficient to simply list some invariants that are the same across the two graphs.
 - The following statement is true: IF two graphs are isomorphic, THEN the invariants are preserved, but NOT the other way around (the converse not necessarily true).
 - Because of this, however, it is easier to disprove isomorphism.

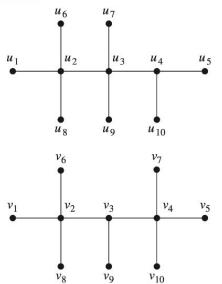
Proving/Disproving Graph Isomorphisms

- To prove that two graphs are NOT isomorphic:
 - If you are trying to disprove that two graphs are isomorphic, you are trying to prove that there does not exist an isomorphism between them.
 - Thus, if a graph invariant is not the same in two graphs, they are NOT isomorphic.
 - As such, it is sufficient to simply list or describe an invariant that is different between the two graphs.

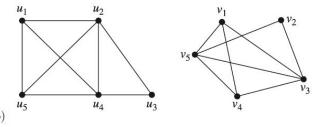
Problem 5:

5. REVIEW: Graph Isomorphisms

Determine whether or not the following pairs of graphs are isomorphic and thoroughly justify your answers.



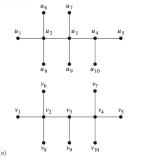
(a)

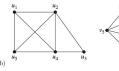


Solution 5:

5. REVIEW: Graph Isomorphisms

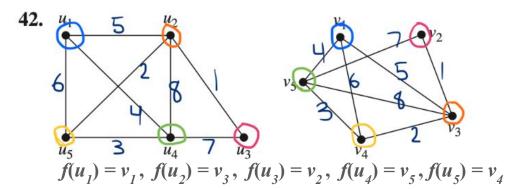
Determine whether or not the following pairs of graphs are isomorphic and thoroughly justify your answers.





Solution:

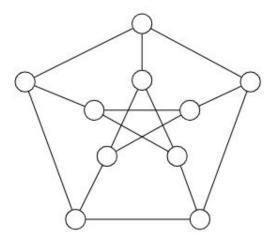
- (a) Not isomorphic. The first graph contains an edge between two vertices of degree 4, the second graph does not.
- (b) These graphs are isomorphic. To demonstrate this, it suffices to show a mapping between the nodes of these two graphs:



Problem 6:

6. REVIEW: Coloring

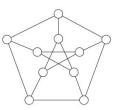
Show that the following graph is 3-colorable and that this is the smallest number of colors needed to color it. Do so by explaining why it is not two colorable and then giving a three coloring.



Solution 6:

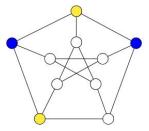
6. REVIEW: Coloring

Show that the following graph is 3-colorable and that this is the smallest number of colors needed to color it. Do so by explaining why it is not two colorable and then giving a three coloring.



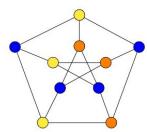
Solution:

The above graph is a representation the famous Petersen graph, suppose the Petersen graph was two colorable, WLOG suppose that the uppermost vertex is yellow (or 1), and that the other color is blue(or 2), then following through coloring properly gives the following



There is a vertex adjacent to both a blue(2) and a yellow(1) vertex and thus cannot be colored either if we require a proper coloring. Alternatively, there are many cycles of odd length, taking the outer pentagon to be explicit. We know that a graph is bipartite iff it has no odd cycles and therefore this graph is not bipartite.

Here is a three coloring:



Note that the notion of the least number of colors required to color a graph is called the *chromatic number*, denoted by χ or $\chi(G)$, of a graph and is quite an important notion in graph theory.

Exam 3 Review: Counting

Distinguishable vs Indistinguishable Objects

Objects are considered either **distinguishable** or **indistinguishable**.

- Distinguishable: different from each other, "labeled"
 - Different people
 - Labelled boxes
 - Different cards in a standard deck of cards
- Indistinguishable: considered identical, "unlabeled"
 - Chocolate chip cookies
 - Occurrences of S in "SUCCESS"
 - Zeros in a bit string
 - Copies of the same book
 - Unlabelled boxes

Problem 7:

7. REVIEW: Distributing Objects into Bins

For each of the following identify whether the objects/bins are indistinguishable or distinguishable. Then solve the problem.

- (a) How many ways are there to distribute hands of 5 cards to each of four players from the standard deck of 52 cards?
- (b) How many ways are there to put four different employees into three indistinguishable offices, when each office can contain any number of employees?
- (c) How many ways are there to pack six copies of the same book into four identical boxes, where a box can contain as many as six books?

Solution 7:

7. REVIEW: Distributing Objects into Bins

For each of the following identify whether the objects/bins are indistinguishable or distinguishable. Then solve the problem.

- (a) How many ways are there to distribute hands of 5 cards to each of four players from the standard deck of 52 cards?
- (b) How many ways are there to put four different employees into three indistinguishable offices, when each office can contain any number of employees?
- (c) How many ways are there to pack six copies of the same book into four identical boxes, where a box can contain as many as six books?

Solution:

(a) Distinguishable Objects (cards) and Distinguishable Bins (people)

The first player can be dealt 5 cards in C(52,5) ways. The second player can be dealt 5 cards in C(47,5) ways, because only 47 cards are left. The third player can be dealt 5 cards in C(42,5) ways. Finally, the fourth player can be dealt 5 cards in C(37,5) ways. Hence, the total number of ways to deal four players 5 cards each is

$$C(52,5)C(47,5)C(42,5)C(37,5) = \frac{52!}{47!5!} \cdot \frac{47!}{42!5!} \cdot \frac{42!}{37!5!} \cdot \frac{37!}{32!5!} = \frac{52!}{5!^4 \cdot 32!}$$

- (b) Distinguishable Objects (employees) and Indistinguishable Bins (offices) We will solve this problem by enumerating all the ways these employees can be placed into the offices. We represent the four employees by A, B, C, and D. We can distribute employees into offices in the following groups of numbers:
 - 4
 - 3,1
 - 2,2
 - 2,1,1

Now since the employees are distinguishable we must considered the different ways employees (A,B,C,D) can be assigned to these groups.

- 4 (1 way): ABCD
- 3,1 (4 ways): C(4,1) choose the person who's on their own
- 2,2 (3 ways): pair A with someone, other pair follows AB, AC, AD
- 2,1,1 (6 pairs): choose two to be the pair C(4,2)

Thus, there are 14 ways to put four different employees into three indistinguishable offices.

Solution 7:

7. REVIEW: Distributing Objects into Bins

For each of the following identify whether the objects/bins are indistinguishable or distinguishable. Then solve the problem.

- (a) How many ways are there to distribute hands of 5 cards to each of four players from the standard deck of 52 cards?
- (b) How many ways are there to put four different employees into three indistinguishable offices, when each office can contain any number of employees?
- (c) How many ways are there to pack six copies of the same book into four identical boxes, where a box can contain as many as six books?

(c) Indistinguishable Objects (book copies) and Indistinguishable Bins (identical boxes)

We will enumerate all ways to pack the books. For each way to pack the books, we will list the number of books in the box with the largest number of books, followed by the numbers of books in each box containing at least one book, in order of decreasing number of books in a box. The ways we can pack the books are

6

5.1

4.0

4,2

4,1,1

3,3

3,2,1

3,1,1,1

2,2,2

2,2,1,1

For example, 4,1,1 indicates that one box contains four books, a second box contains a single book, and a third box contains a single book (and the fourth box is empty). We conclude that there are **nine** allowable ways to pack the books, because we have listed them all and the order of the boxes does not matter (they are indistinguishable).

Problem 8:

8. REVIEW: Horses

How many ways are there for a horse race with three horses to finish if ties are possible? [Note: Two or three horses may tie.]

Solution 8:

8. REVIEW: Horses

How many ways are there for a horse race with three horses to finish if ties are possible? [Note: Two or three horses may tie.]

Solution:

Breaking this down into cases, there are 4 cases: P(3,3) outcomes where there are no ties, $\binom{3}{2}\binom{1}{1}$ outcomes where 2 horses tie for first and 1 horse receives last, $\binom{3}{1}\binom{2}{2}$ outcomes where 1 horse finishes first and 2 horses tie for last, and $\binom{3}{3}$ outcomes where all three horses finish at the same time. In total, we have $P(3,3)+\binom{3}{2}\binom{1}{1}+\binom{3}{1}\binom{2}{2}+\binom{3}{3}=13$ total outcomes.

Problem 9:

9. REVIEW: More Poker Hands

- (a) Find the probability that a hand of five cards in poker contains at least 2 Aces.
- (b) Find the probability a hand of five cards in poker has exactly one of every face card(Jack, Queen, King).

Solution 9:

9. REVIEW: More Poker Hands

- (a) Find the probability that a hand of five cards in poker contains at least 2 Aces.
- (b) Find the probability a hand of five cards in poker has exactly one of every face card(Jack, Queen, King).

Solution:

(a) There are 3 cases: our hand contains exactly 2 Aces, our hand contains exactly 3 Aces, and our hand contains exactly 4 Aces.

• 2 Aces:

First, we have $\binom{4}{2}$ Aces to pick. Next, we have $\binom{48}{3}$ cards to pick(because we can't pick the other 2 Aces). Therefore, we have $\binom{4}{2}\binom{48}{3}$ ways to get a hand with exactly 2 Aces.

• 3 Aces:

There are $\binom{4}{3}$ Aces to pick. Next, we have $\binom{48}{2}$ cards to pick. Therefore, we have $\binom{4}{3}\binom{48}{2}$ ways to get a hand with exactly 3 Aces.

• 4 Aces:

There are $\binom{4}{4}$ Aces to pick. Next, we have $\binom{48}{1}$ cards to pick. Therefore, we have $\binom{4}{4}\binom{48}{1}$.

There are $\binom{52}{5}$ ways of picking a hand of 5 cards and each hand has an equal probability of being drawn. Therefore, the probability that we get at least 2 Aces is $\binom{4}{2}\binom{188}{3}+\binom{4}{3}\binom{48}{3}+\binom{4}{3}\binom{48}{1}}{\binom{52}{2}}$.

Alternate Solution: We can also answer this question using subtraction. First, we will find the probability that a hand of five cards in poker contains 1 Ace or 0 Aces.

• 0 Aces:

Therefore, since our hand contains 0 Aces, we must pick 5 cards from the remaining 48 cards. Therefore, we have $\binom{48}{5}$ ways to pick a hand with 0 Aces.

• 1 Ace:

Therefore, since our hand contains 1 Ace, we must pick $\binom{4}{1}$ Ace and then choose 4 other cards that are not Aces, which is $\binom{48}{4}$. Therefore, we have $\binom{4}{1}\binom{48}{4}$ ways to pick a hand with 1 Ace.

The total number of hands that we can have is $\binom{52}{5}$ and each hand has an equal probability of being drawn, which means that the probability that we do not get at least two Aces in our hand is $\frac{\binom{48}{5} + \binom{4}{1}\binom{48}{4}}{\binom{52}{5}}$. Therefore, using subtraction rule, we know

that the probability that we do get at least two Aces in our hand is $1 - \frac{\binom{\{8\}}{1} + \binom{2}{4}\binom{48}{4}}{\binom{52}{5}}$.

Solution 9:

9. REVIEW: More Poker Hands

- (a) Find the probability that a hand of five cards in poker contains at least 2 Aces.
- (b) Find the probability a hand of five cards in poker has exactly one of every face card(Jack, Queen, King).

(b) There are $\binom{4}{1}$ ways to choose a King card, $\binom{4}{1}$ ways to choose a Queen card, $\binom{4}{1}$ ways to choose a Jack card, and $\binom{40}{2}$ way to choose the non-face cards (can not be a face card). Therefore, in total, there are $\binom{4}{1}\binom{4}{1}\binom{4}{1}\binom{40}{2}$ ways to get exactly one of each face card in a hand. Additionally, we know that there are $\binom{52}{5}$ total hands which all have equal probability of being chosen. Therefore, the probability that the hand contains exactly one of each face card is $\frac{\binom{4}{1}\binom{4}{1}\binom{4}{1}\binom{40}{2}}{\binom{52}{5}}$.

Problem 10:

10. REVIEW: Predicting Success

An electronics company is planning to introduce a new camera phone. The company commissions a marketing report for each new product that predicts either the success or the failure of the product. Of new products introduced by the company, 60% have been successes. Furthermore, 70% of their successful products were predicted to be successes, while 40% of failed products were predicted to be successes. Find the probability that this new camera phone will be successful if its success has been predicted.

Solution 10:

10. REVIEW: Predicting Success

An electronics company is planning to introduce a new camera phone. The company commissions a marketing report for each new product that predicts either the success or the failure of the product. Of new products introduced by the company, 60% have been successes. Furthermore, 70% of their successful products were predicted to be successes, while 40% of failed products were predicted to be successes. Find the probability that this new camera phone will be successful if its success has been predicted.

Solution:

Observe we can't use the usual conditional formula and that were given stats about events GIVEN events, thus we use Bayes. Let S be the event "Product is a success", and let A be the event "the product is predicted to be successful." Then we calculate the probability that the product is a success given that the it was predicted to be a success:

$$P(A) = P(A \mid S) \cdot P(S) + P(A \mid \bar{S}) \cdot \bar{S}$$

$$= 0.7 \cdot 0.6 + 0.4 \cdot 0.4$$

$$= 0.58$$

$$P(S \mid A) = \frac{P(A \mid S) \cdot P(S)}{P(A)}$$

$$= \frac{0.7(0.6)}{0.58}$$

$$= 0.724$$

Problem 11:

11. REVIEW: Hat Check Problem

Each of *n* customers gives a hat to a hat-check person at a restaurant. The hat-check person gives the hats back to the customers in a random order. What is the expected number of customers who get back their own hat?

Solution 11:

11. REVIEW: Hat Check Problem

Each of n customers gives a hat to a hat-check person at a restaurant. The hat-check person gives the hats back to the customers in a random order. What is the expected number of customers who get back their own hat?

Solution:

Let X be the number of customers who get back their own hat and X_i be the indicator random variable that customer i gets his hat back. The probability that an individual gets his hat back is 1/n.

$$E(I_A) = p(A)$$
 (formula for indicator variables)
 $n \cdot E(I_A) = n \cdot p(A)$ (linearity of expectation)
 $n \cdot E(I_A) = n \cdot \frac{1}{n} = 1$

So the expected number of customers who get back their hat is 1.