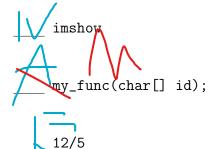
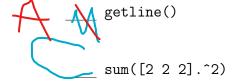
1. [Matching (30 points)] Find the best match for each concept on the left-hand side with the phrase on the right. Note that there are more items in the right column than in the left, so some answers will not be used.



const int identifier





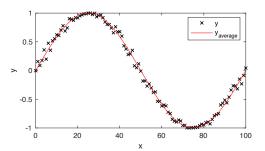




- A. a function that takes data from a stream until a newline
- B. tell compiler to include a library header file for identifying
- C. a sequence of expressions
- D. an iterative routine that does not terminate
- **E** 2
- F. 12
- **G**. 36
- A an iteration within an iteration
- I. a variable declaration with an immutable value
- J. false
- K. true
- a process of systematically checking your beliefs about the syntax/semantics of a code
- M. a function that takes a C-string as an input
- N. a function that displays truecolor RGB data
- O. an Interactive MATLAB show

5. [MATLAB: Short answers (20 points)]

(a) Assuming you have a list of values x and y with average values yav at discrete intervals xav, write down all the expressions required to generate the following plot (NB: the points are black times (×) symbols and the line is red):



```
plot(x,y)
legends("x y", "y average")
ylabel("y")
xlabel("x")
xlimit(100)
ylimit(1)
```

(b) Explain what the following code does and write down what values of indices and nletters are printed at the end if mychar = 'p';?

```
name = 'Penelope Apple Penvelope Pitstop';
if(sum(name == mychar))
  indices = find(name == mychar);
  nletters = sum(name == mychar);
end
disp(indices); disp(nletters);
```

This one looks for mychar in the given name and it will print 7, 11, 12, 23, and 32 for indices, and 5 for n letters.

6. [MATLAB: Vectorize this (30 points)] For each of the functions below, write a vectorized version that avoids all use of explicit selection (if, switch) or iteration (while, for, recursive calls). You may leave out the function headers and just show the vectorized function bodies.

```
(a) function A = fun1(vec) % fun1: input is a column vector
    jj=1;
    for ii=1:length(vec)-1
        if vec(ii) < vec(ii+1)
            A(jj) = vec(ii) / abs(vec(ii));
            jj = jj + 1;
        end
    end
end</pre>
```

```
(b) function result = fun2(mat) % fun2: input is a matrix
  for ii = 1:size(mat,1)
     for jj = 1:size(mat,2)
        result(ii,jj) = mat(ii,size(mat,2) - jj + 1);
     end
  end
end
```