

1. i. Create a new table for your analysis call “sales_genre”.

```
1 CREATE TABLE sales_genre
2 (
3   Genre string,
4   Global_sales float,
5   Critic_Score int
6 );
7
```

✓ Execute Save As Insert UDF Visual Explain

- ii. Load the table “sales” into this table.

```
1 INSERT OVERWRITE TABLE sales_genre
2 SELECT Genre,Global_sales,Critic_Score
3 FROM gamesales;
```

✓ Execute Save As Insert UDF Visual Explain

RESULTS LOG VISUAL EXPLAIN TEZ UI

- iii. Select these columns: Genre, Global_Sales, Critic_Score.

```
1 SELECT * FROM sales_genre LIMIT 10;
```

✓ Execute Save As Insert UDF Visual Explain

RESULTS LOG VISUAL EXPLAIN TEZ UI

Filter columns ✕

sales_genre.genre	sales_genre.global_sales	sales_genre.critic_score
Sports	82.53	76
Platform	40.24	null
Racing	35.52	82
Sports	32.77	80
Role-Playing	31.37	null

- 2) Round the data found in the “Global_Sales” column. (HINT: the SQL function to round a number is ROUND(obs)

```
1 INSERT OVERWRITE TABLE sales_genre
2 SELECT Genre,round(Global_sales) as Global_sales,Critic_Score
3 FROM sales_genre;
```

✓ Execute Save As Insert UDF Visual Explain

RESULTS LOG VISUAL EXPLAIN TEZ UI

Filter columns ✕

```
1 SELECT * FROM sales_genre LIMIT 10;
```

✓ Execute Save As Insert UDF Visual Explain

RESULTS LOG VISUAL EXPLAIN TEZ UI

Filter columns ✕

sales_genre.genre	sales_genre.global_sales	sales_genre.critic_score
Sports	83.0	76
Platform	40.0	null
Racing	36.0	82
Sports	33.0	80
Role-Playing	31.0	null
Puzzle	30.0	null
Platform	30.0	89

- 3) Filter the data to only look at those items in the “Critic_Score” column that are greater than 0.

```
1 INSERT OVERWRITE TABLE sales_genre
2 SELECT *
3 FROM sales_genre
4 WHERE Critic_Score > 0;
```

✓ Execute Save As Insert UDF Visual Explain

RESULTS LOG VISUAL EXPLAIN TEZ UI

Filter columns ✕

1 `SELECT * FROM sales_genre LIMIT 10;`

✓ Execute

Save As

Insert UDF ▾

Visual Explain

RESULTS

LOG

VISUAL EXPLAIN

TEZ UI

Filter columns

✕

sales_genre.genre	sales_genre.global_sales	sales_genre.critic_score
Sports	83.0	76
Racing	36.0	82
Sports	33.0	80
Platform	30.0	89
Misc	29.0	58
Platform	28.0	87

4) Order the data in the “Critic_Score” column from highest to lowest. (HINT: Use the DESC query

1 `INSERT OVERWRITE TABLE sales_genre`
2 `SELECT *`
3 `FROM sales_genre`
4 `ORDER BY Critic_Score DESC;`

✓ Execute

Save As

Insert UDF ▾

Visual Explain

RESULTS

LOG

VISUAL EXPLAIN

TEZ UI

Filter columns

✕

```
1 SELECT * FROM sales_genre LIMIT 10;
```

[✓ Execute](#)[Save As](#)[Insert UDF ▾](#)[Visual Explain](#)[RESULTS](#)[LOG](#)[Visual Explain](#)[TEZ UI](#)[Filter columns](#)[✕](#)

sales_genre.genre	sales_genre.global_sales	sales_genre.critic_score
Sports	5.0	98
Fighting	0.0	98
Action	11.0	98
Action	11.0	98
Action	21.0	97
Platform	11.0	97
Platform	8.0	97
Action	16.0	97
Shooter	6.0	97

[ces/MAPREDUCE2/summary](#)