Test Cases for Bigint Addition

Folder setup:

You already have bitgint folder.

Inside bigint folder, look at test_add.cpp and test_multiply.cpp

 $\textbf{test_add.cpp} \rightarrow \textbf{contains}$ test cases template for testing bigint add operation and

test_multiply.cpp → contains test cases template for testing bigint multiply operation

They are not comprehensive. Need to write more test cases.

Boundary Value Analysis

Numbers can be negative, zero or positive



(image source : obviously wikipedia)

Negative	0	Positive
Out of scope		

NEgative Bigint's are not considered for project 1. Hence, forget them for now. Let's focus on only 0 and positive numbers. And let's assume the **char array** to store bigint digits is of length 5(Actually it's of length 200. Because your **const int CAPACITY = 200**; I don't want to write too long bigints. But you are going to write some really bigints!!!!)

Q. What bigints can we store in a 5 length char array? Ans.

0	Positive (assume 5 length char array for bigint)	
	1 99999	
	19, 1099, 100999, 10009999, 10000 99999	

So we have **5** boundaries here We divided them in 5 equivalence classes Add 0 with them \rightarrow 6 classes

Class	Range
1	0
2	19
3	1099
4	100999
5	1000-9999
6	1000099999

Add operation

LHS + RHS = RESULT

Q. How many test cases will be comprehensive

```
Ans.
6 x 6 ---> 36 test cases
For i =1 to 6:
        Take a number x from class i
        Use x as LHS of add operation
        For j = i to 6
                Take a number y from class j
                Use y as RHS of add operation
                Write test case using template given by professor in <a href="test_add.cpp">test_add.cpp</a>
                    // Setup fixture
                    bigint left(x);
                    bigint right(y);
                    bigint result;
                    // Test
                    result = left + right; //calculate z = x+y in paper . You will need it
                    // Verify
                    assert(left == x);
```

```
assert(right == y);
assert(result == z);
}
```

Wait Wait Wait !!!!!

Number of digits in Result = Max(Number of digits in LHS, Number of digits in RHS) or Max(Number of digits in LHS, Number of digits in RHS) + 1

Example:

```
5+4=9 -- result contains only 1 digit
9+9 = 18 -- result contains 2 digit . This has carry over!!!
91 + 3 = 94
91 + 9 = 100
```

So for each of the 36 classes, result can be of 2 types

```
So in total 6 \times 6 \times 2 = 72
```

So, 72 test cases seems pretty good .

But we don't want to spend so much time. Let's observe more

```
Example 1 : 22 + 39 = 61
Example 2 : 222 + 339 = 561
```

Q. What's the similarity?

Ans.

If your code is ok for 2 digits it should be also good for 3/4/5 digits.

So, if test works only for bigint's with 3 digits and 4 digits. Combine them and if you get correct results. We are confident that, out code will work for bigints with 195 and 125 digits. Right !!!!

Doing tests for 192 and 125 digits also gives confidence for testing with 94 and 25 digits bigint.

Some other important points

- 1. I have discussed for only 5 digit bigint. But your **const int CAPACITY = 200**:
- 2. Make variation on LHS and RHS digits and repeat them.

- a. Example:
 - i. 3 digits on LHS, 4 digits on RHS
 - ii. 4 digits on LHS, 3 digits on RHS
- 3. Make sure you are testing for carry!!
- 4. For really large bigints use char array constructor
 - a. Example: bigint ("999999999999999999999"). Assume you have hundred and twenty five 9 in a bigint You can't use **int constructor**. You have to use **char array constructor**

5.

Test Cases for Multiplication

Same as addition. Only change the operation from Add(+) to Multiply(*)

Pro Tips !!!!

- 1. Always study existing codes.
- 2. Look at test_multiply.cpp
- 3. Almost everything discussed upto now is provided as example in the file.