

Bard 2 CLASS & LEVEL Half-Elf

Criminal

Chaotic good ALIGNMENT

Fly PLAYER NAME

I am always calm, no matter what the

situation. I never raise my voice or let my

PERSONALITY TRAITS

Redemption. There's a spark of good in

I would rather make a new friend than a

Milestone EXPERIENCE POINTS

STRENGTH +0

11

INSPIRATION

PROFICIENCY BONUS

DEXTERITY +3 16

+1

12

INTELLIGENCE

+1

13

O +0 Strength

+5 Dexterity +1 Constitution

+/ Intelligence

O +0 Wisdom

+4 Charisma

CONSTITUTION

SAVING THROWS

+4 Deception (Cha)

+3 History (Int)

+/ Insight (Wis)

+3 Intimidation (Cha)

+2 Religion (Int)

+4 Sleight of Hand (Dex)

+/ Survival (Wis)

SKILLS

14 ARMOR

INITIATIVE

30 **SPEED**

Hit Point Maximum _

CURRENT HIT POINTS

TEMPORARY HIT POINTS

ATK BONUS

+5

+5

+5

ATTACKS & SPELLCASTING

Total 2d8

HIT DICE

Hand Crossbow

Armor: Leather Armor

Rapier

Dagger

FAILURES O-O-O **DEATH SAVES**

SUCCESSES O-O-O

1d8+3/p

1d4+3/p

1d6+3/p

IDEALS

emotions control me.

new enemy.

everyone. (Good)

Something important (a dragon's egg) was taken from me, and I aim to steal it back.

BONDS

If there's a plan, I'll forget it. If I don't forget it, I'll ignore it.

FLAWS

WISDOM

+0 10

CHARISMA +2

15

11

+5 Acrobatics (Dex)

+/ Animal Handling (Wis)

+2 Arcana (Int)

+/ Athletics (Str)

+3 Investigation (Int)

+/ Medicine (Wis)

+2 Nature (Int)

+/ Perception (Wis)

+4 Performance (Cha)

+4 Persuasion (Cha)

+5 Stealth (Dex)

Features

Bardic Inspiration (2d6/LR) Criminal Contact Darkvision (60') Fey Ancestry Jack of All Trades Song of Rest (1d6)

PASSIVE WISDOM (PERCEPTION)

Languages: Common, Draconic, Elvish. Weapons: Simple Weapons, Longsword, Hand Crossbow, Rapier, Shortsword.

Armor: Light Armor.

Other: Dice Set, Flute, Hand Drum,

Viol, Thieves' Tools.

SP EP 15 GP

PP 👌

Backpack, Bedroll, Mess Kit, Tinderbox, 1 Torches, 4 Days of Rations, Waterskin, 50 Feet of Hempen Rope, Costume, Crowbar, Viol, Candles, Grappling Hook, Disguise Kit, Thieves' Tools, 23 Crossbow Bolts, Shards of Obsidian

Magic Items: Potion of Healing, Potion of Greater Healing

Weight: 74.02 lb Capacity: 165 lb EQUIPMENT

FEATURES & TRAITS

OTHER PROFICIENCIES & LANGUAGES



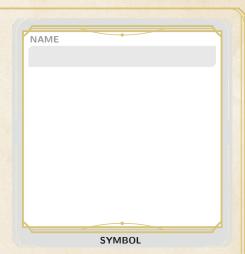
Aaliyah

CHARACTER NAME

45	5'1"	110 lbs
AGE	HEIGHT	WEIGHT
Grey	Tan	Red
EYES	SKIN	HAIR



CHARACTER APPEARANCE



ALLIES & ORGANIZATIONS

ADDITIONAL FEATURES & TRAITS

CHARACTER background

TREASURE



SPELLCASTING CLASS

CHA

SPELLCASTING ABILITY

12 SPELL SAVE DC +4

SPELL ATTACK BONUS

1		
0 CANTRIPS	3	6
Mage Hand	0	0
Vicious Mockery	0	0
	0	0
	0	0
	0	0
	0	0
	0	0
	0	0
	0	0
SLOTS TOTAL SLOTS EXPENDED	0	
1 2	0	
1 3		7
	0	
Detect Magic	0	0
Dissonant Whispers		0
• Faerie Fire	4	0
● Sleep		0
Tasha's Hideous Laughter	0	0
0	0	0
0	0	0
0	0	0
0	0	0
0	0	8
0	0	
0	0	0
	0	0
2	0	0
	0	0
0	0	0
0		0
0	5	0
0		
0	0	
		9
0	0	
0	0	0
0	0	0
0	0	0
0	0	0
0	0	0
0	0	0
0	0	0