PAUL JACOBSON

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PROFESSIONAL EXPERIENCE

MTI Motion Pleasant Prairie, WI, USA

Engineering Technician

January 2024 - Present

- Assisting design, manufacturing, and project engineers with CAD modeling, tooling, and inspection.
- Sourced equivalent parts and enhanced existing designs for improved performance and reliability as part of ongoing sustaining engineering efforts.
- I debugged an SPI encoder by analyzing hardware and building a software tool to debug an SPI-based encoder using C++.
- Utilized effective communication skills in cross-functional teams to support project goals.
- Executed independent mechanical design tasks within collaborative engineering environments.
- Released one product to production.
- Developed a process improvement that reduced manufacturing time by 50%.
- Managed the product lifecycle for over eight additional products, ensuring timely delivery.
- Supported over 20 design reviews to ensure design accuracy, manufacturability, and compliance.
- Implemented intellectual property protocols, ensuring designs complied with IP regulations.
- Achieved compliance with industry standards by integrating GD&T, IPC-J-STD-001, and customer specifications into electro-mechanical designs.

Electronic Theater Controls

Middleton, WI, USA

Advanced Research Group Intern

June 2022 - August 2022

• Streamlined experimental processes by engineering fixtures and utilizing Python for test equipment interfacing and data analysis in color perception research.

Electronic Theater Controls

Mazomanie, WI, USA

Wire Harness Assembler

January 2017 - August 2023

 Manufactured wire harnesses to precise specifications using technical drawings, achieving high-quality standards in a fast-paced production environment.

EDUCATION

University of Wisconsin - Platteville

September 2018 - June 2023

Bachelor's, Engineering Physics

GPA: 3.47

- An interdisciplinary degree integrating core Mechanical, Electrical, and Physics engineering and design principles. Emphasis
 on Mechanical Engineering applications and methodologies, with a comprehensive understanding of related engineering and
 physical science disciplines.
- Minor in Computer Science: Supplementary coursework providing foundational knowledge in computer programming and software development.

SKILLS

Mechanical: SolidWorks, PDM, MATLAB, 3D Printing (FDM, and SLA), GD&T, Micro-electromechanical Systems, Design of Experiments (DOE), Design for Manufacturing

Software: C/C++, Java, Git, Python, Linux/Unix, Docker, Bash

Other: Profilometry, Clean Room, Scanning Electron Microscope, Atomic Force Microscopy, Photolithography Soft Skills: Accountable, Detail oriented, Reliable, Punctual, Adaptability, Self-aware, Leadership, Problem Solving

Interests: Engineering, Physics, Additive manufacturing, Linux, FPV Drones, and Hiking

CERTIFICATIONS

IPC-J-STD-001 as of April 2024

Schenck Level I - Balancing Operator as of April 2024

PROJECTS & OUTSIDE EXPERIENCE

Pioneer Drone Club
President
Platteville, WI, USA
2020 - 2023

• Developed a strong foundation for FPV drone piloting among members as President of the Pioneer Drone Club at UW-Platteville by leading club operations, safely handling lithiom-ion batteries, troubleshooting and managing equipment, and organizing educational events, emphasizing safety and regulatory standards in drone design and piloting.

SAE - Aero
Member
Platteville, WI, USA
2021 - 2023

• Contributed to successful projects by engaging in design and analysis of aerospace initiatives, and learned the importance of interpersonal skills, and leveraged root cause analysis to improve outcomes.

Machine Learning Pen

Senior Design Project

2023 - 2023

- Developed an interactive pen that lights up and plays sound when used on a surface, designed to encourage writing skills in young children, including those with developmental delays.
- Integrated machine learning in the firmware to enhance the pen's responsiveness and adaptability to various writing patterns.
- Managed the product design and development process, overseeing assembly and testing to ensure the final product met user needs and performance standards.