Introduction to Machine Learning Methods in Condensed Matter Physics

LECTURE 7, FALL 2021

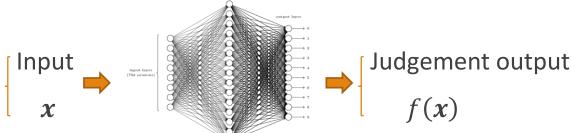
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Generative models and graphic models

- We want more naturally looking hand-written digits!
- Previously, we trained ANNs to recognize hand-written digits:



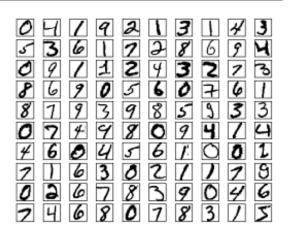


More inputs following the same rules: x', x'', x''', \cdots Input *x*

We can sample x with respect to f(x), but it is inefficient and expansive.

Graphic models: probability distribution with statistical mechanics:

$$\mu(v) = rac{1}{Z} \expig\{ \sum_i heta_i v_i + \sum_{(i,j) \in E} heta_{ij} v_i v_j ig\}$$









Restricted Boltzmann Machine

- Equivalent to a fully-connected feed-forward ANN with two layers:
- A binary graphic model with a visible layer and hidden layer:

"restrict": no intra-layer connections

$$\begin{cases}
\mathbf{H} = (H_1, ..., H_J)^T \\
\mathbf{X} = (X_1, ..., X_I)^T
\end{cases}$$

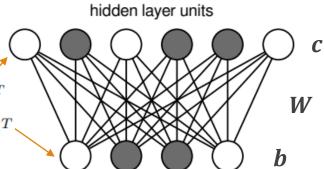
The probability of a configuration: Boltzmann distribution

$$W$$
, b , and c as model parameters
$$\Rightarrow \begin{cases} P(X, H) = \frac{1}{Z} \exp(-E(X, H)) \\ E(X, H) = -X^T b - c^T H - X^T W H \end{cases}$$

Partition function:

$$Z = \sum_{\boldsymbol{X}, \boldsymbol{H}} \exp(-E(\boldsymbol{X}, \boldsymbol{H}))$$

• Free energy w.r.t visible layer: $F(X) = -\ln \left(\sum_{h} \exp \left(-E(X, h) \right) \right)$ $ightharpoonup P(X) = \frac{1}{Z} \exp(-F(X))$







Restricted Boltzmann Machine

Some probabilities and conditional probabilities:

$$P(\boldsymbol{X}, \boldsymbol{H}) = \frac{1}{Z} \exp \left(\boldsymbol{X}^T \boldsymbol{b} + \sum_j \left(c_j + \boldsymbol{X}^T \boldsymbol{w}_j \right) H_j \right) = \frac{1}{Z} \exp \left(\boldsymbol{X}^T \boldsymbol{b} \right) \prod_j \exp \left(\left(c_j + \boldsymbol{X}^T \boldsymbol{w}_j \right) H_j \right)$$

$$P(\boldsymbol{X}) = \sum_{\boldsymbol{h}} P(\boldsymbol{X}, \boldsymbol{h}) = \frac{1}{Z} \exp \left(\boldsymbol{X}^T \boldsymbol{b} \right) \prod_j \sum_{h_j} \exp \left(\left(c_j + \boldsymbol{X}^T \boldsymbol{w}_j \right) h_j \right) = \frac{1}{Z} \exp \left(\boldsymbol{X}^T \boldsymbol{b} \right) \prod_j \left(1 + \exp \left(c_j + \boldsymbol{X}^T \boldsymbol{w}_j \right) \right)$$
easy to evaluate for given \boldsymbol{X}

Given the visible variables, the hidden variables are conditionally independent (and vice versa):

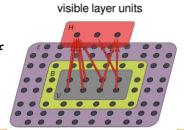
$$P(\boldsymbol{H}|\boldsymbol{X}) = \frac{P(\boldsymbol{X},\boldsymbol{H})}{P(\boldsymbol{X})} = \prod_{j} \frac{\exp\left(\left(c_{j} + \boldsymbol{X}^{T}\boldsymbol{w}_{j}\right)H_{j}\right)}{1 + \exp\left(c_{j} + \boldsymbol{X}^{T}\boldsymbol{w}_{j}\right)} = \prod_{j} P(H_{j}|\boldsymbol{X})$$

ullet Similarity and connections to ANN (of weights W and biases c):

$$P(h_j = 1|\mathbf{X}) = \frac{\exp(c_j + \mathbf{X}^T \mathbf{w}_j)}{1 + \exp(c_j + \mathbf{X}^T \mathbf{w}_j)} = \sigma(c_j + \mathbf{X}^T \mathbf{w}_j)$$

https://www.ini.rub.de/PEOPLE/wiskott/Teaching/Material/RestrictedBoltzmannMachines-LectureNotesPublic.pdf

ullet Size of ${\it H}$ controls and describes the effective degrees of freedom in ${\it X}$ e.g. previous example of RG with mutual information:



hidden layer units

Training the Restricted Boltzmann Machine

- ullet Training the model by adapting the parameters ullet, ullet, and ullet with gradient descent:
- Example: maximize the likelihood of the given data: η : learning rate (given a distribution \rightarrow sample for X) $\ln(P(X)) = -F(X) \ln(Z)$ $\Delta\theta = \eta \frac{\partial \ln(P(X))}{\partial \theta}$ Other options are discussed later. Contrastive divergence (CD): $\frac{\partial \ln(P(X))}{\partial \theta} = -\frac{\partial F(X)}{\partial \theta} \frac{1}{Z}\frac{\partial Z}{\partial \theta} = -\frac{\partial F(X)}{\partial \theta} + \sum_{x'} P(x') \cdot \frac{\partial F(x')}{\partial \theta}$ $= -\left\langle \frac{\partial F(X)}{\partial \theta} \right\rangle_{x'} + \left\langle \frac{\partial F(x')}{\partial \theta} \right\rangle_{x'}$

$$\begin{bmatrix} \frac{\partial F(\boldsymbol{X})}{\partial b_i} = -X_i & \frac{\partial F(\boldsymbol{X})}{\partial \theta} & = & \frac{\partial}{\partial \theta} \left(-\ln \left(\sum_{\boldsymbol{h}} \exp\left(-E(\boldsymbol{X}, \boldsymbol{h}) \right) \right) \right) & = & -\left\langle \frac{\partial F(\tilde{\boldsymbol{x}})}{\partial \theta} \right\rangle_{\tilde{\boldsymbol{x}}}^{\boldsymbol{x}} + \left\langle \frac{\partial F(\boldsymbol{x}')}{\partial \theta} \right\rangle_{\boldsymbol{x}'} \\ \frac{\partial F(\boldsymbol{X})}{\partial c_j} & = & -\sigma(c_j + \boldsymbol{X}^T \boldsymbol{w}_j) & = & \left(\sum_{\boldsymbol{h}'} P(\boldsymbol{X}, \boldsymbol{h}') \right)^{-1} \left(\sum_{\boldsymbol{h}} P(\boldsymbol{X}, \boldsymbol{h}) \cdot \frac{\partial E(\boldsymbol{X}, \boldsymbol{h})}{\partial \theta} \right) & \leftarrow & \text{Average Sample over all over the configurations} \\ \frac{\partial F(\boldsymbol{X})}{\partial w_{ij}} & = & -X_i y_j(\boldsymbol{X}) & = & \sum_{\boldsymbol{h}} P(\boldsymbol{h}|\boldsymbol{X}) \cdot \frac{\partial E(\boldsymbol{X}, \boldsymbol{h})}{\partial \theta} = \sum_{\boldsymbol{h}} \left(\prod_{j} P(h_j|\boldsymbol{X}) \right) \cdot \frac{\partial E(\boldsymbol{X}, \boldsymbol{h})}{\partial \theta} & \text{dataset Monte Carlo} \\ E(\boldsymbol{X}, \boldsymbol{H}) & = & -\boldsymbol{X}^T \boldsymbol{b} - \boldsymbol{c}^T \boldsymbol{H} - \boldsymbol{X}^T \boldsymbol{W} \boldsymbol{H} \end{bmatrix}$$

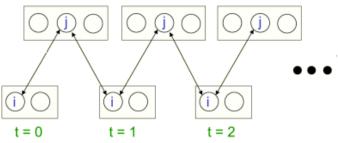
• MCMC with P(H|X) to update H and P(X|H) to update X in turn throughout the system.

Training the Restricted Boltzmann Machine

An advantage of restricted Boltzmann machine architecture – particularly easy Gibbs sampling

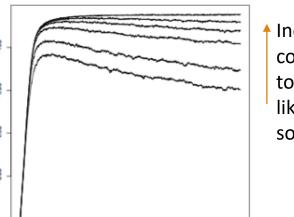
Hidden layer:

Visible layer:



log-likelihood

also via sampling



contrastive divergence with 16 hidden neurons

and k = 1,2,5,10,20,100 on bars and stripes:

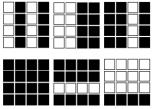
iterations

Increasing k: convergence to maximum-likelihood solution

▶ *k*-step contrastive divergence

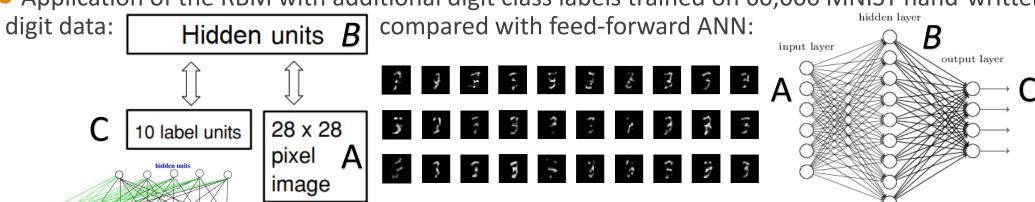
- *** Input:** Graph G over v, h, training samples $S = \{v^{(1)}, \dots, v^{(n)}\}$
- *** Output:** gradient $\{\Delta w_{ij}\}_{i\in[N],j\in[M]}, \{\Delta a_i\}_{i\in[N]}, \{\Delta b_j\}_{j\in[M]}$
- 1. initialize Δw_{ij} , Δa_i , $\Delta b_j = 0$
- 2. Repeat
- 3. for all $v^{(\ell)} \in S$
- 4. $v(0) \leftarrow v^{(\ell)}$
- 5. for t = 0, ..., k-1 do
- 6. **for** $i=1,\ldots,N$ **do** sample $h(t)_i \sim \mu(h_i|v(t))$
- 7. **for** $j=1,\ldots,M$ **do** sample $v(t+1)_j \sim \mu(v_j|h(t))$
- 8. for i = 1, ..., N, j = 1, ..., M do
- 9. $\Delta w_{ij} \leftarrow \Delta w_{ij} + \mathbb{E}_{\mu(h_i|v(0))}[h_i v(0)_j] \mathbb{E}_{\mu(h_i|v(k))}[h_i v_j]$
- 10. $\Delta a_i \leftarrow \Delta a_i + v(0)_j v(k)_j$
- 11. $\Delta b_j \leftarrow \Delta b_j + \mathbb{E}_{\mu(h_i|v(0))}[h_i] \mathbb{E}_{\mu(h_i|v(k))}[h_i]$

Application of the trained RBM as generative model for synthetic data



Generating artificial hand-written digits with RBM

Application of the RBM with additional digit class labels trained on 60,000 MNIST hand-written



Hinton, G. E., Osindero, S. and Teh, Y., Neural Computation 18, 1527-1554 (2006).

- Image recognition: input the visible units on the right, sampling the hidden units and the visible units on the left $(A \rightarrow B \& C)$.
- Generating handwritten digits: input the visible layer on the left, sampling the hidden units with the visible units on the right ($C \rightarrow A \& B$).
- Interpolating different class labels:

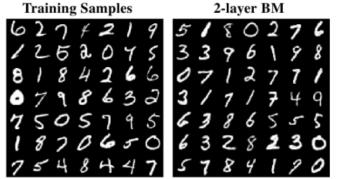


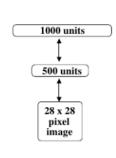
Deep Boltzmann Machine

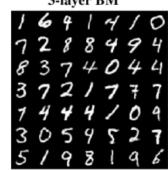
DBM consists of more than one layers of hidden neurons:

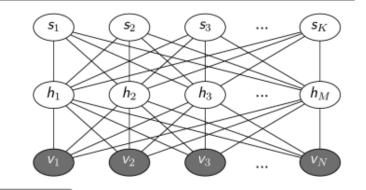
$$\mu(v,h,s) = \frac{1}{Z} \exp\left\{a^Tv + b^Th + c^Ts + v^TW^1h + h^TW^2s\right\}$$
 capable of learning more complex representations

Example: training on MINST data for hand-written digits:









- 1. Assume higher layers do not exist when training lower ones;
 - 2. Use approximations, including variational methods; etc.
- However, training is also considerably more expensive: more sampling and averaging involved

$$\text{Maximize:} \qquad \mathcal{L}(W^1,\,W^2) \ = \ \log\sum\exp\left\{(v^{(\ell)})^T\,W^1h + h^T\,W^2s\right\} - \log Z \\ \Rightarrow \ \frac{\partial\log\mu(v^{(\ell)})}{\partial\,W^1_{ij}} = \mathbb{E}_{\mu(h|v^{(\ell)})}[v^{(\ell)}_ih_j] - \mathbb{E}_{\mu(v,h)}[v_ih_j] \qquad \frac{\partial\log\mu(v^{(\ell)})}{\partial\,W^2_{ij}} = \mathbb{E}_{\mu(h,s|v^{(\ell)})}[h_is_j] - \mathbb{E}_{\mu(h,s)}[h_is_j]$$

Training the Restricted Boltzmann Machine revisited

- Train RBM to fit a given distribution, e.g. to minimize the KL divergence
- Example: classical fields coupled to quadratic fermions: the Falicov-Kimball model on 2D lattice (classical MC but with potentially nontrivial probability distribution)

$$\hat{H}_{FK} = \sum_{i,j} \hat{c}_i^{\dagger} \mathcal{K}_{ij} \hat{c}_j + U \sum_{i=1}^N \left(\hat{n}_i - \frac{1}{2} \right) \left(x_i - \frac{1}{2} \right)$$

$$\qquad \qquad x_i \in \{0, 1\}$$

$$\mathcal{K}_{ij} = -t$$

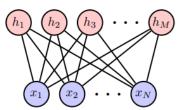
• Integrate out the fermions:

$$p_{\rm FK}(\mathbf{x}) = e^{-F_{\rm FK}(\mathbf{x})}/Z_{\rm FK}$$

$$\beta = 1/T$$

$$-F_{\text{FK}}(\mathbf{x}) = \frac{\beta U}{2} \sum_{i=1}^{N} x_i + \ln \det(1 + e^{-\beta \mathcal{H}}) \qquad \mathcal{H}_{ij} = \mathcal{K}_{ij} + \delta_{ij} U(x_i - 1/2)$$
fit with RBM:
$$-F(\mathbf{x}) = \sum_{i=1}^{N} a_i x_i + \sum_{j=1}^{M} \ln(1 + e^{b_j + \sum_{i=1}^{N} x_i W_{ij}}) \xrightarrow{x_1 \to x_2 \to x_2}$$

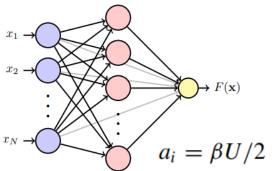
To be compared and fit with RBM:



Li Huang and Lei Wang, Phys. Rev. B 95, 035105 (2017).

$$-F(\mathbf{x}) = \sum_{i=1}^{N} a_i x_i + \sum_{j=1}^{M} \ln(1 + e^{b_j + \sum_{i=1}^{N} x_i W_{ij}})$$

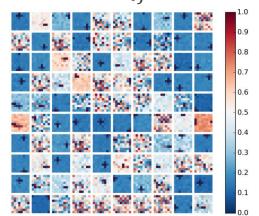
Train as a feed forward neural network via supervised machine learning for weights and biases a_i , b_i and W_{ij} :



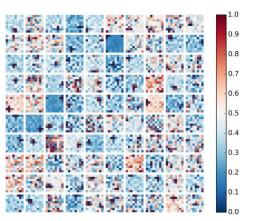
Restricted Boltzmann Machine for Monte Carlo updates

The trained RBM successfully captures the probability distribution:

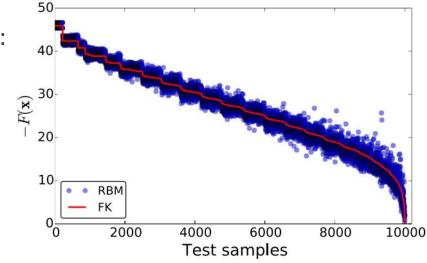
• Weights W_{ij} pick up the characteristic features of model:



Staggered DW pattern at T/t = 0.15



More visible pattern with enlarged correlation length at T/t = 0.13



100 hidden neurons, $\frac{U}{t} = 4$, $\frac{T}{t} = 0.15$ near critical point (difficult region with large fluctuations)

Generate MC updates with RBM generative features:

Then, accept with probability to compensate imperfections: $A(\mathbf{x} \to \mathbf{x}') = \min \left[1, \frac{p(\mathbf{x})}{p(\mathbf{x}')} \cdot \frac{p_{\text{FK}}(\mathbf{x}')}{p_{\text{FK}}(\mathbf{x})} \right]$ Li Huang and Lei Wang, Phys. Rev. B 95, 035105 (2017).

$$A(\mathbf{x} \to \mathbf{x}') = \min \left[1, \frac{p(\mathbf{x})}{p(\mathbf{x}')} \cdot \frac{p_{\text{FK}}(\mathbf{x}')}{p_{\text{FK}}(\mathbf{x})} \right]$$

Restricted Boltzmann Machine for Monte Carlo updates

- The hidden variable has a nonlocal effect on the physical (visible) variables.
- Drastically improved acceptance ratio and autocorrelation time:

