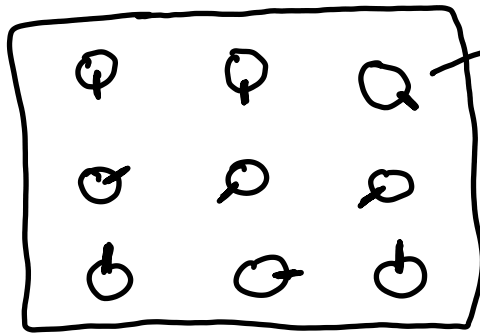


Idea "machine" in a grid



circle
could be
wiggly too



Wigglyness controlled
by:

- position ?
- Noise ?
- Interaction ?
- Automatism ?

↳ shoot circles

