**1.5.3: #11**

1. Change the ‘y’ variable to an integer variable object for Tkinter. Name it ‘y\_intvar’
2. Initialize the ‘y’ variable to 150.
3. Change the radius variable ‘r’ to a fixed amount.
4. Modify the slider so that it changes the ‘y\_intvar’ object when it is manipulated.
5. Modify the radius\_changed method, so that it gets the y\_intvar value instead of the old ‘radius\_intvar’ value.
6. Find where the initial circle is being drawn on the canvas, and make sure that is looking for the new ‘y\_intvar’ value, instead of the old ‘y’