

# Last week's problems

For feedback, etc., commit your changes to GitHub and then create an issue to let e know that it is ready for review.

# Github organization

- The repos for Week n will all have names that start with “Weekn-“.
- We have a repository called “Useful-Tips” for sharing useful tricks that you learn.
- We now have a Slack group (pm-520-sp21 in there Prev. Med. organization). I believe you are now all members of that, but let me know if not)
- Github does not naturally render .html files. So if you upload those I won’t be able to see your output properly. It’s better to either knit to a pdf, which works fine, or knit to a .md (markdown) file. If you want the .md to render properly you also need to upload a folder that is created when you knit it and that contains the figures. This is explained in the “Useful-Tips” repo on our github page (or see Slack). I have uploaded an example (“week1-md-example” repo)

# Examinable project1: Randomization tests - golf balls

- Allan Rossman used to live along a golf course and collected the golf balls that landed in his yard. Most of these golf balls had a number on them.



- Question: What is the distribution of these numbers?
- In particular, are the numbers 1, 2, 3, and 4 equally likely?

[Originally due to Allan Rossman - via Randall Pruim] 3

# Examinable project 1: golf balls

- Population: Golf balls at that driving range
- Allan tallied the numbers on the first 500 golf balls that landed in his yard one summer.
- Sample: Those golf balls driven ~150 yards and sliced.

1	2	3	4
137	138	107	104

486 balls  
in total

- There were 14 “others”, which we will ignore
- Question: What is the distribution of these numbers? In particular, are the numbers 1, 2, 3, and 4 equally likely?
- Meta-Question: How do we answer this question using the data?

# Randomization test set-up

- Null hypothesis: Our default belief about the data.
  - Here, it is that the numbers on the population golf balls are uniformly distributed between 1 and 4.
- Test statistic: A single number that can be calculated from the data and used to test whether our null hypothesis is true.

1	2	3	4
137	138	107	104

486 balls  
in total

- What test-statistic should we use?
- How should we conduct the test **using simulations?**

# Examinable Project - what to turn in

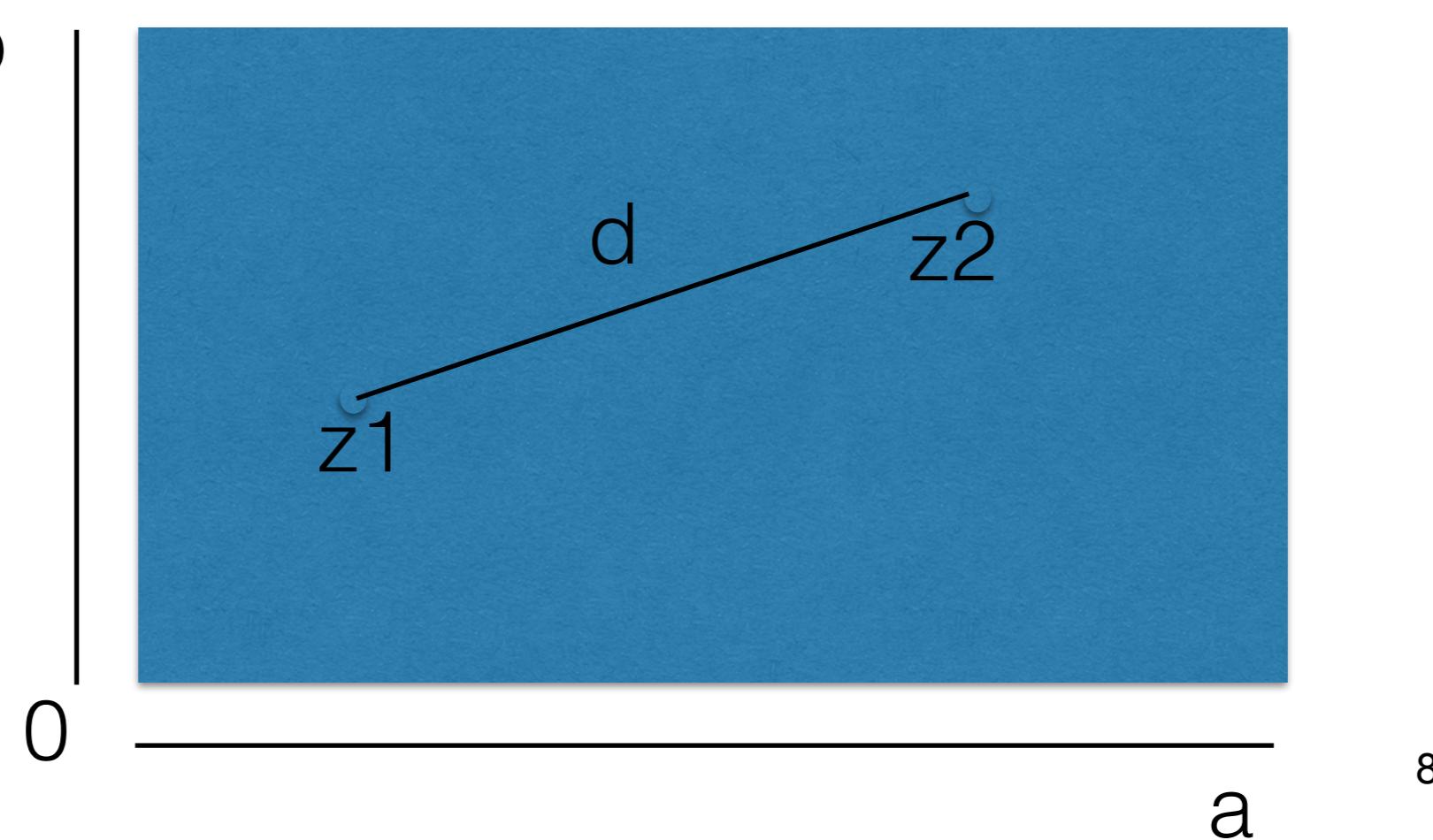
- A 3-5 page write-up, in the form of a knitted file (ideally a pdf or .Md file) including the following:
  - Explain the scenario you are asked to consider (golf balls)
  - Explain the logic of a hypothesis test
    - 1. State Hypotheses
      - Null hypothesis that you must provide a model for (for simulations)
    - 2. Calculate a Test Statistic
    - 3. Determine the “p-value” - how do you do this via simulation?
    - 4. Interpret the p-value you get
  - What makes a good test statistic? **Compare several.**
  - Comment on things such as the following in a Conclusion section:
    - What would you do if you knew the sampling distribution of the test statistic? How does simulation help if you don’t?
    - Power against particular types of alternatives:
    - Does the best test statistic depend on what hypoth. you are testing?

# Examinable Projects - what to turn in

- What to turn in (due in one week at midnight on Mon):
  - 1/2 page introduction - describe the idea of Monte Carlo simulation
    - 1-2 page of methods - describe the specific method you are using
    - 1-2 pages of results - show your results
    - 1/2 page of conclusions - summarize the results; what did you learn
  - Submit both an Rmarkdown file and a ‘knitted’ file (i.e. a file that also shows the output).

# Other Problems from last week: Distance between points

- Suppose we have a rectangle  $[0,a] \times [0,b]$
- If we generate two points,  $z_1$  and  $z_2$ , randomly in the rectangle, what is the expected distance,  $d$ , between them?



# Questions

- How many simulations should you run? (The program will return an answer for any value of NumberOfSims that you give it.)
- 

$$\begin{aligned} E(d) = & \frac{1}{15} \left[ \frac{a^3}{b^2} + \frac{b^3}{a^2} + \sqrt{a^2 + b^2} \left( 3 - \frac{a^2}{b^2} - \frac{b^2}{a^2} \right) \right] \\ & + \frac{1}{6} \left[ \frac{b^2}{a} \operatorname{arccosh} \left( \frac{\sqrt{a^2 + b^2}}{b} \right) + \frac{a^2}{b} \operatorname{arccosh} \left( \frac{\sqrt{a^2 + b^2}}{a} \right) \right] \end{aligned}$$

where

$$\operatorname{arccosh}(t) = \log(t + \sqrt{t^2 - 1})$$

# Further questions

- For fixed area  $A$ , is the expected distance between two randomly chosen points,  $E(d)$ , bigger for a square or a rectangle?
- Show that, for any fixed area  $A$ , and distance  $D$ , there exists a rectangle such that  $E(d) > D$ .

# Monte Carlo application 2: Hypercubes

- Consider n-dimensional unit ‘cubes’
  - n=3 -> a cube. Coordinates=  $(x_1, x_2, x_3)$  [or  $(x, y, z)$ ].
  - n=2 -> a square. Coordinates=  $(x_1, x_2)$  [or  $(x, y)$ ].
  - n=1 -> line. Coordinates=  $(x_1)$  [or  $(x)$ ].
  - n=4 -> 4-dimensional hypercube. Coordinates=  $(x_1, x_2, x_3, x_4)$ .
  - n=5 -> 5-dimensional hypercube. Coordinates=  $(x_1, x_2, x_3, x_4, x_5)$ .
  - n=N -> N-dimensional hypercube. Coordinates=  $(x_1, x_2, x_3, x_4, \dots, x_N)$ .
- Let’s suppose that all are unit cubes, so  $0 \leq x_i \leq 1$ , for all i.
- **Question: what proportion of the volume of an N-dimensional hypercube is within a distance of 0.1 of the surface?**

Question: If we sample a point ***uniformly at random*** from inside a hypercube, what is the probability that the point is within a distance of 0.1 of the surface?

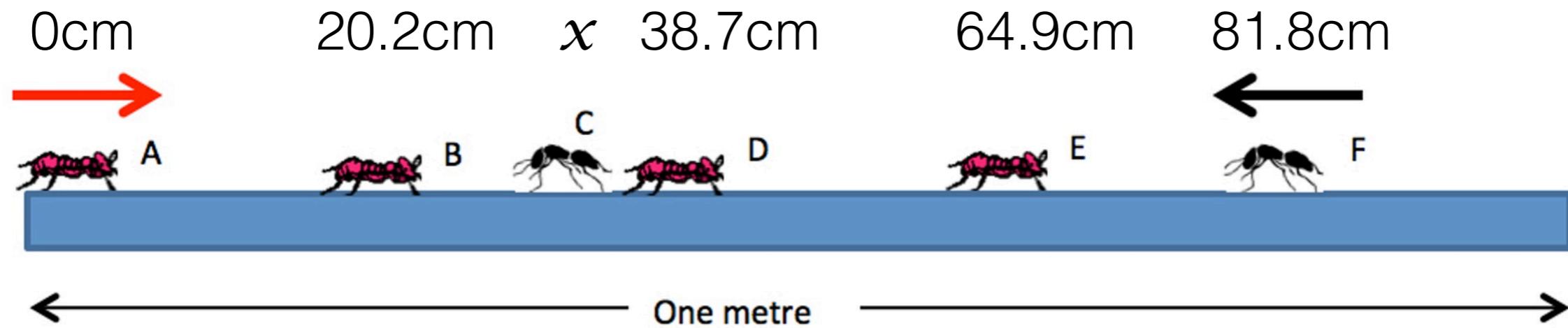
# Monte Carlo Application 3: coin tossing

- Suppose we simulate a sequence of 500 coin tosses. Define a ‘run’ as a sequence of all Heads (and of all Tails). Answer the following:
  - What is the distribution of the number of heads?
  - What is the distribution of the length of the run starting at the first toss?
  - What is the expected number and distribution of the number of runs in total?
  - What is the expected value and distribution of the length of the longest run?

# MC Application 3: Answers

- Suppose we simulate a sequence of  $n$  coin tosses. Define a ‘run’ as a sequence of all Heads (or all Tails). Answer the following:
  - What is the distribution of the number of heads?
    - $\text{Binomial}(n, 1/2)$
  - What is the distribution of the length of the run starting at the first toss?
    - $\text{Geometric}(0.5)$
  - What is the expected number and distribution of the number of runs in total?
    - $1 + \text{Binomial}(n-1, 1/2)$
  - What is the expected value and distribution of the length of the longest run?
    - ?

# Ants on a stick



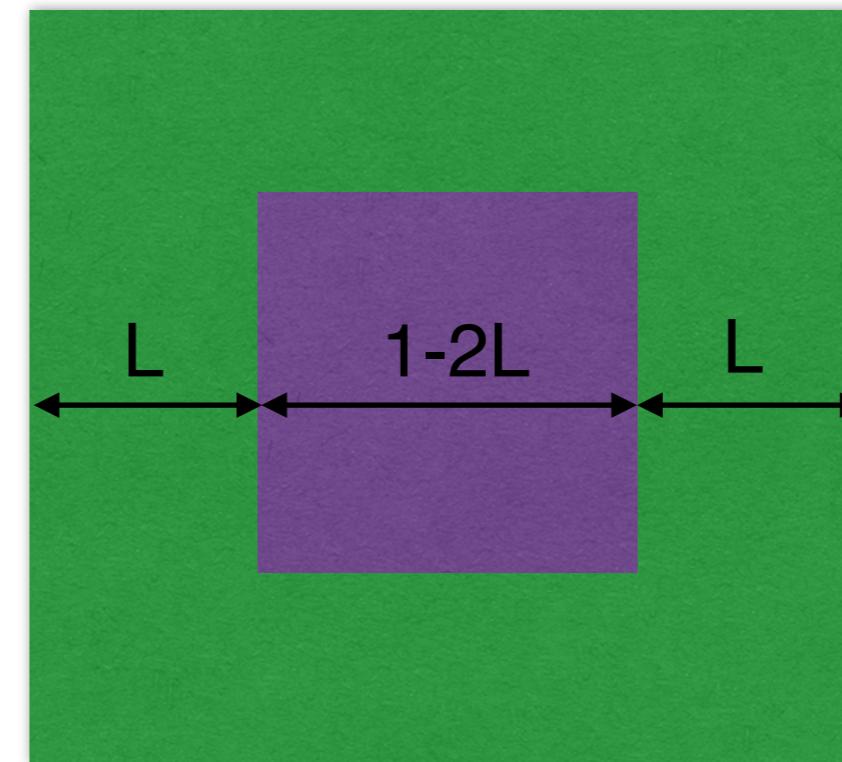
- Ants walk at 1cm/second. When they meet, each ant turns around and walks in the other direction. When they reach the end of the stick they fall off.
  - How many seconds until the last ant falls off?
  - Which ant is the last to fall off the stick?

# In-class exercise:

- Estimate (not calculate)  $\pi$  using Monte Carlo methods.
- So, you need to think of something you can simulate in which the probability of success depends upon  $\pi$ .

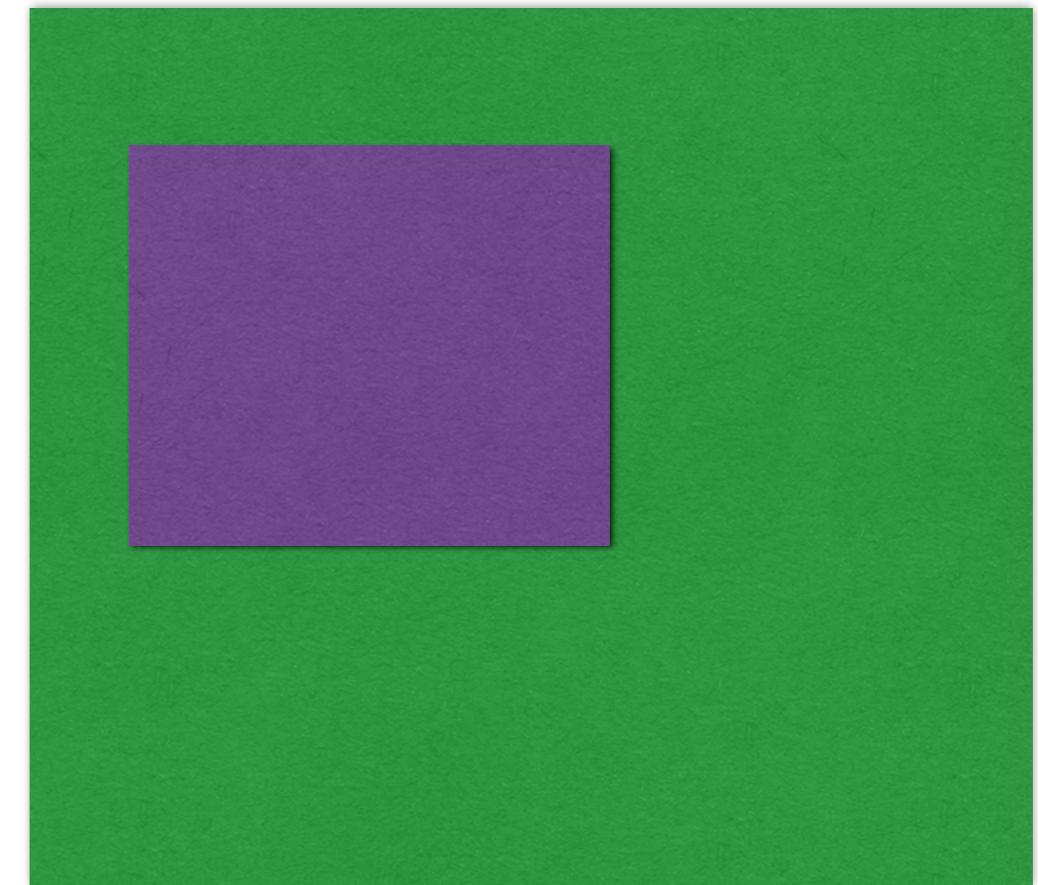
# Hypercubes

- Answer:
  - The proportion of the volume that is within a distance of  $L$  of the surface of an  $N$ -dimensional hypercube with sides of length 1 is ....  $1-(1-2L)^N \rightarrow 1$  as  $N \rightarrow \infty$  (for  $0 \leq L \leq 0.5$ ).

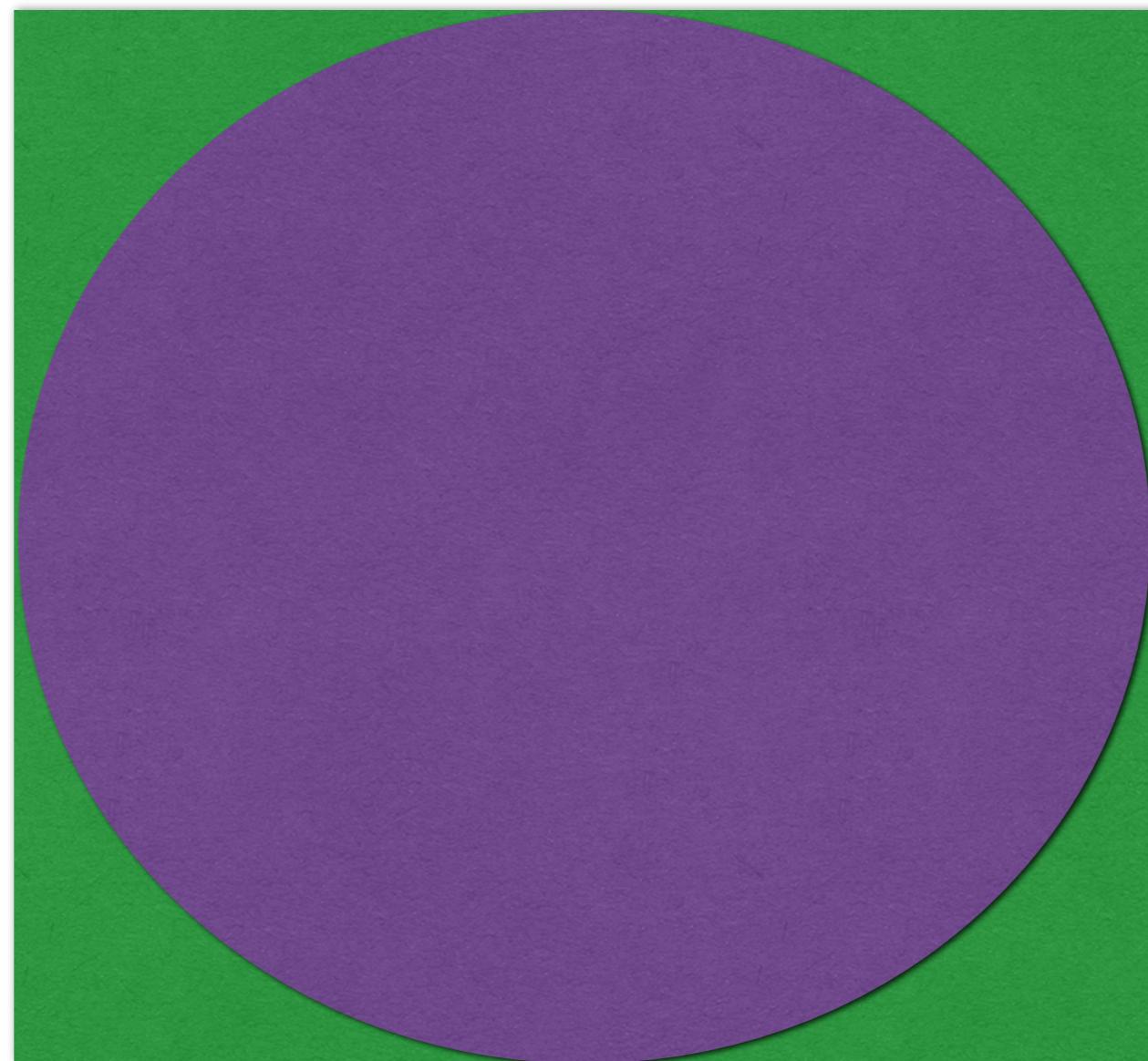


# Hint

- Suppose we randomly pick a point in the green shape.
- What is the probability that the point lands inside the purple shape?



- Answer:
  - $(\text{purple area})/(\text{green area})$



# Jocky Wilson - Athlete, legend.



"Jocky Wilson is the Citizen Kane of darts." - Guardian newspaper

In 1989 he released a record "Jocky on the oche" but it failed to spark the public imagination and is reputed to have sold just 850 copies.  
(Wikipedia).

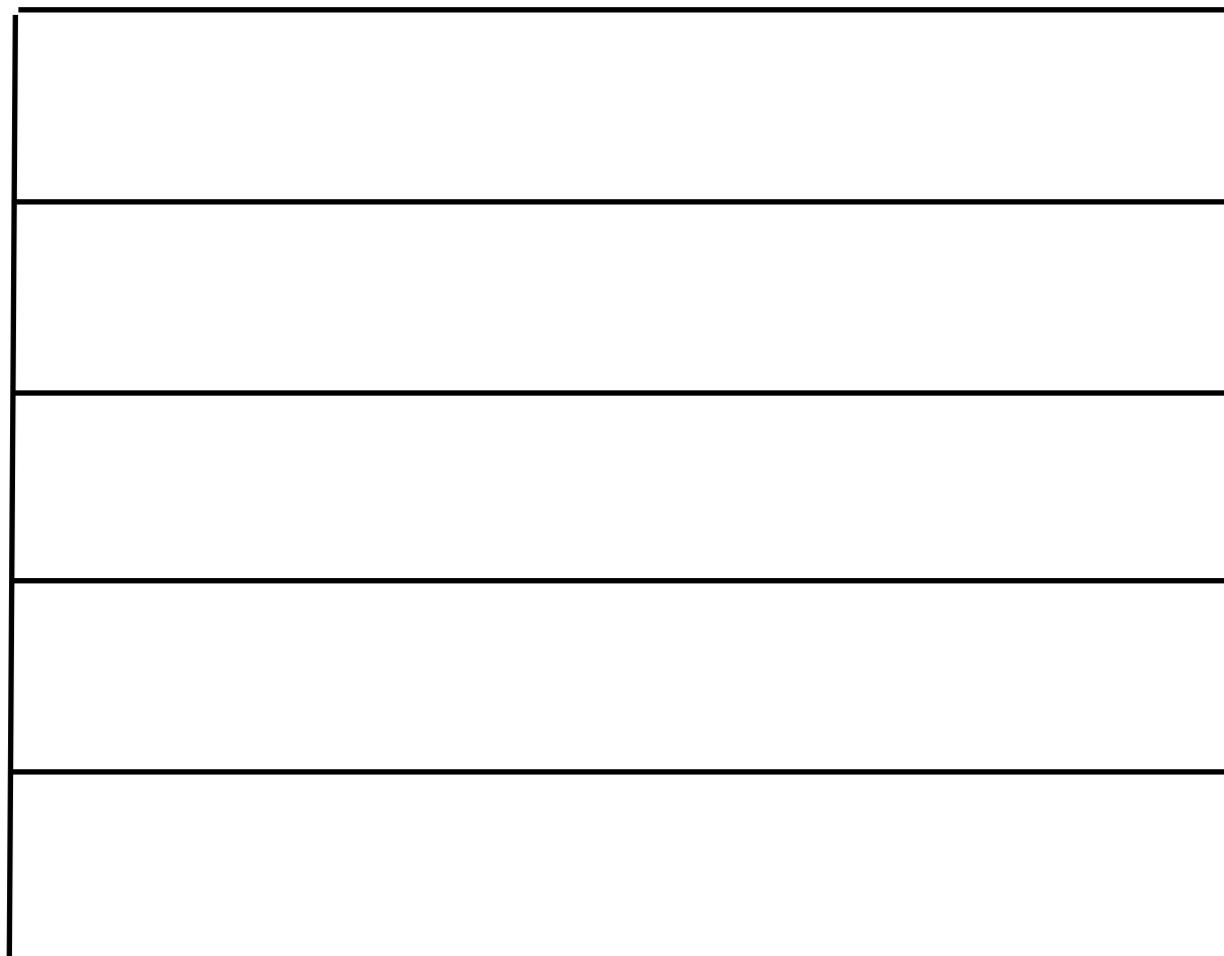
- As he mourned him yesterday, old rival and pal Bobby George called him “the king of darts”.



“In any case, a lot of Jocky’s diet was liquid. He liked to prepare for a game with “seven or eight vodkas, to keep my nerves”. Jocky also knocked back pints of lager during matches, which didn’t always help his game.

<http://www.dailymail.co.uk/news/editors-choice/2012/03/26/pals-and-stars-honour-scots-darts-legend-jocky-wilson-after-he-dies-at-home-aged-62-86908-23801861/>

# Monte Carlo Simulation: Calculating $\pi$ - Buffon's needle



Table

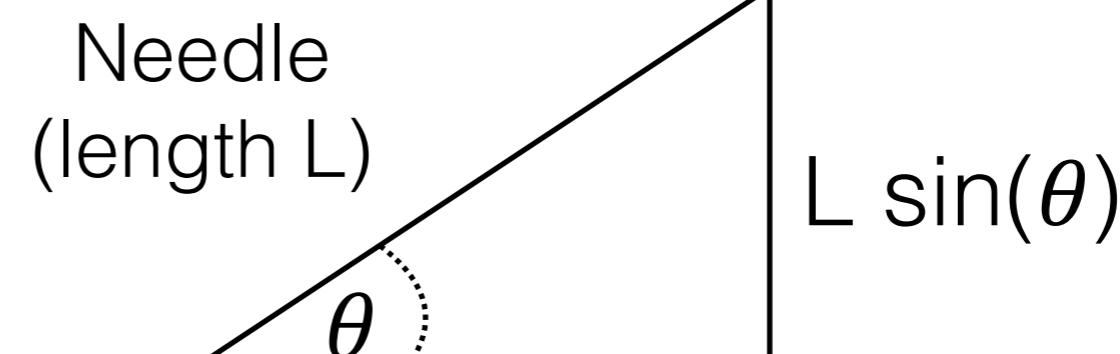
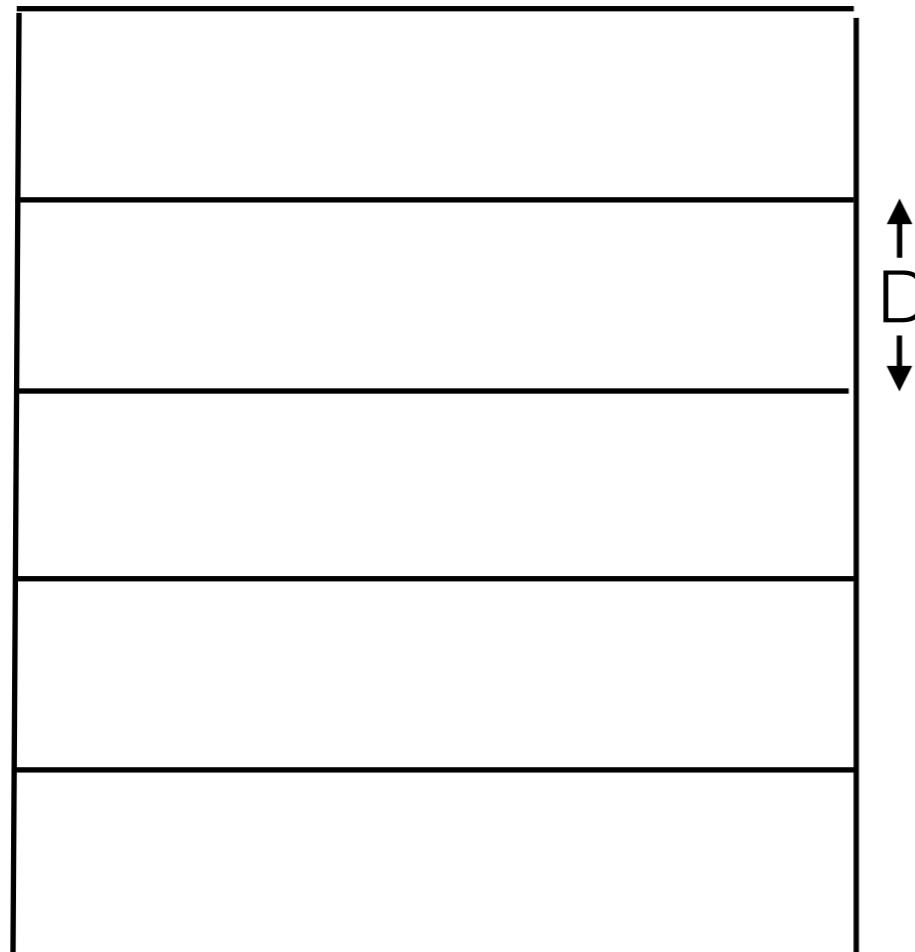
Needle



Georges-Louis Leclerc, Comte  
de Buffon  
(French pronunciation: [ʒɔʁʒ lwi  
ləklɛʁ kɔt də byfɔ̃]; 7 September  
1707 – 16 April 1788)

- <http://www.angelfire.com/wa/hurben/buff.html>

# Monte Carlo Simulation: Calculating $\pi$ - Buffon's needle



$$\text{So, } P(\text{cross line}) = \min(1, L \sin(\theta)/D)$$

If  $N$  = number of trials, lines are distance  $D=1$  apart,  
 $C$  = number of times needle crosses line,  
and  $L \leq D$ , then:

$$C/N \sim \int L \sin(\theta) (1/\pi) d\pi \quad [\text{integral goes from } 0 \text{ to } \pi \text{ in radians}]$$

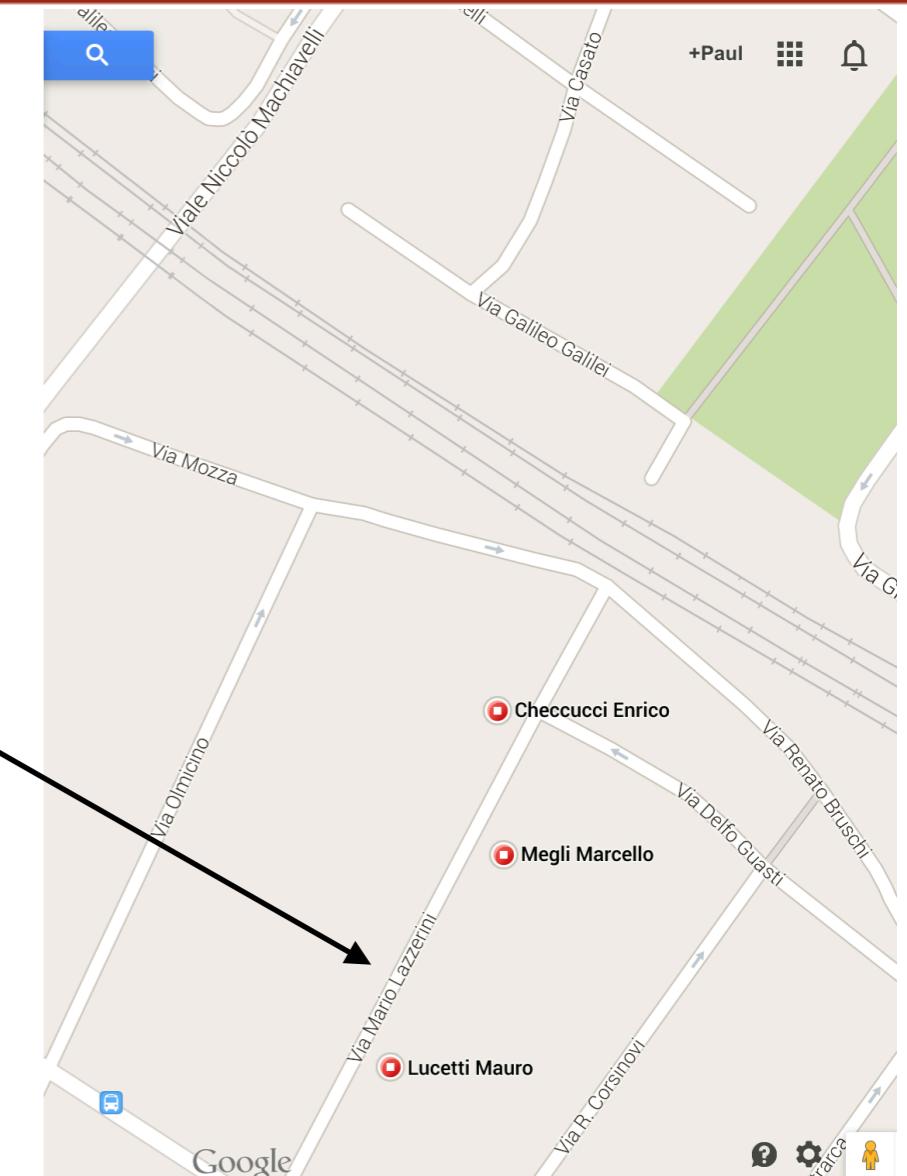
$$\text{So } C/N \sim L[-\cos(\pi) - (-\cos(0))]/\pi = 2L/\pi$$

So  $\pi \sim 2LN/C$

Table

# Results:

- Example:
  - Mario Lazzarini (1901):
    - Needle length: 2.5cm
    - Distance between lines: 3cm
    - 3408 throws
    - 1809 hits of the lines
    - Led to estimate of pi of 3.1415929
  - In order to guarantee accuracy to 6 decimal places would need 134 trillion needles.
  - What is the optimal length of needle?



# Classical statistical inference

- $H_0: \theta=1$  versus  $H_a: \theta>1$
- Classical approach
  - Calculate a test statistic
  - P-value =  $P(\text{Test stat. value (or "more extreme")} | \theta=1)$
  - P-value is NOT  $P(\text{Null hypothesis is true})$
  - Confidence interval  $[a, b]$  : What does it mean?
- But scientist wants to know:
  - $P(\theta=1 | \text{Data})$
  - $P(H_0 \text{ is true}) = ?$
- Problem
  - $\theta$  “not random”

# Bayes Theorem

$$\begin{aligned} P(A | B) &= \frac{P(A \text{ and } B)}{P(B)} \\ &= \frac{P(B | A)P(A)}{P(B)} \\ &= \frac{P(B | A)P(A)}{P(B | A)P(A) + P(B | A^C)P(A^C)} \end{aligned}$$



Thomas Bayes was an English statistician, philosopher and Presbyterian minister who is known for having formulated a specific case of the theorem that bears his name: Bayes' theorem. Wikipedia

Born: 1702, London, United Kingdom

Died: April 7, 1761, Royal Tunbridge Wells, United Kingdom  
(wikipedia)

# Example Application of Bayes' theorem

- Population has 10% liars
- Lie Detector gets it “right” 90% of the time.
- Let  $A = \{\text{Actual Liar}\}$ ,
- Let  $L = \{\text{Lie Detector reports you are Liar}\}$
- Lie detector reports suspect is a liar. What is probability that suspect actually is a liar?

$$\begin{aligned} P(A | L) &= \frac{P(L | A)P(A)}{P(L | A)P(A) + P(L | A^C)P(A^C)} \\ &= \frac{(.90)(.10)}{(.90)(.10) + (.10)(.90)} = \frac{1}{2}!!!! \end{aligned}$$

# Bayesian statistics

- Paradigm shift in statistical philosophy
  - $\theta$  assumed to be a realization of a random variable
  - Allows us to assign a probability distribution for  $\theta$  based on *prior* information
  - 95% “confidence” interval  $[1.34 < \theta < 2.97]$  means what we “want” it to mean: e.g.,  $P(1.34 < \theta < 2.97) = 95\%$
  -

# Bayesian modeling/statistics

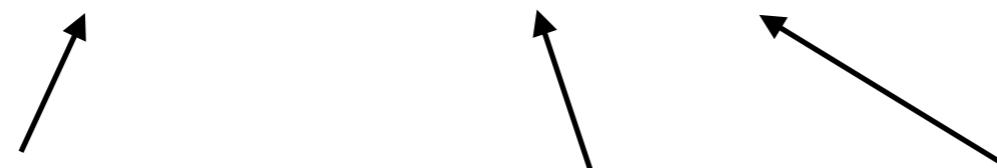
- Three General Steps for Bayesian Modeling
  - I. Specify a probability model for unknown parameter values, that includes some prior knowledge about the parameters (if available).
  - II. Update knowledge about the unknown parameters by conditioning this probability model on observed data using Bayes' Theorem.
  - III. Evaluate the fit of the model to the data *and the sensitivity of the conclusions to the assumptions (i.e. the prior)*.

# Bayesian statistics

- Let  $\theta$  represent parameter(s)
- Let  $X$  represent data

$$f(\theta | X) = f(X | \theta) f(\theta) / f(X)$$

- Left-hand side is a function of  $\theta$
- Denominator on right-hand side does not depend on  $\theta$

$$f(\theta | X) \propto f(X | \theta) f(\theta)$$


The diagram consists of two arrows. One arrow points from the term  $f(X | \theta)$  in the equation to the first bullet point in the list below. Another arrow points from the term  $f(\theta)$  in the equation to the second bullet point in the list below.

- Posterior distribution  $\propto$  Likelihood x Prior distribution
- Posterior dist'n = Constant x Likelihood x Prior dist'n
- Goal: Explore the posterior distribution of  $\theta$

# Prior distributions

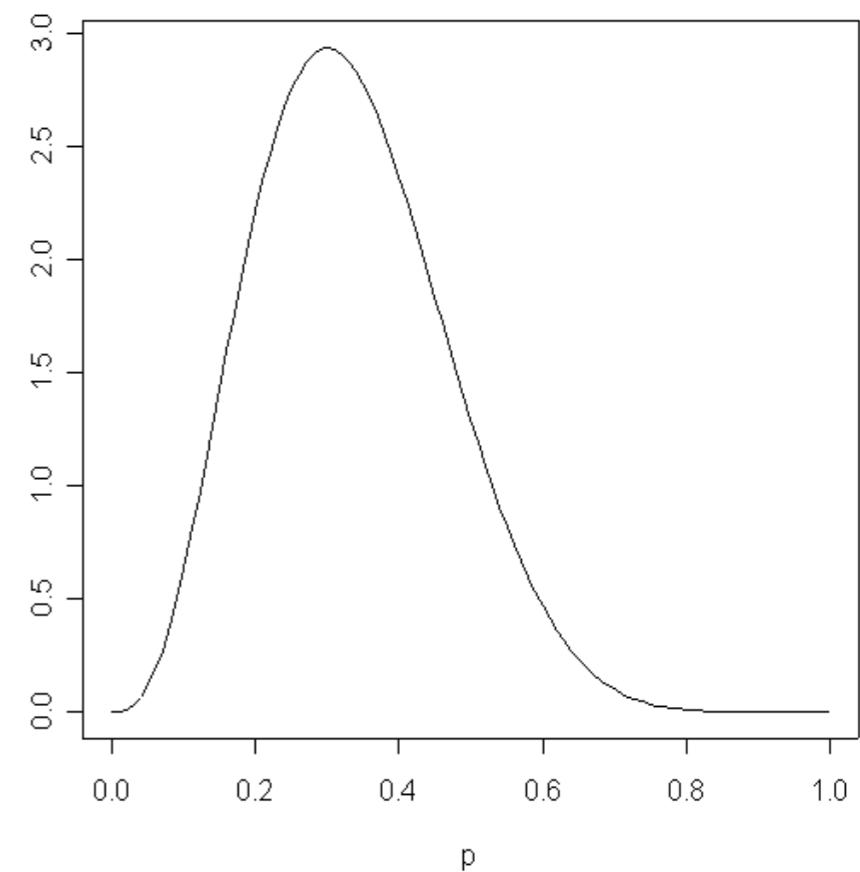
- The prior distribution reflects what you knew about  $\theta$ , the model parameter(s), before you did the experiment.
- Where do priors come from?
  - Previous studies, published work.
  - Researcher intuition.
  - Substantive Experts
  - Convenience (conjugacy, vagueness).

# Simple example

- ‘Biased coin’ estimation:  $P(\text{Heads}) = p = ?$
- $X_1, \dots, X_n$  0-1 i.i.d. ordered Bernoulli( $p$ ) trials
- Let  $X$  be the sequence of ‘heads’ and ‘tails’ in  $n$  trials
- Likelihood is  $f(X | p) = p^X (1 - p)^{n-X}$
- For prior distribution, could use *uninformative* prior
  - Uniform distribution on  $(0, 1)$ :  $f(p) = 1$
- So posterior distribution is proportional to
$$f(X|p)f(p) = p^X (1 - p)^{n-X}$$
- $f(p|X) \propto p^X (1 - p)^{n-X}$

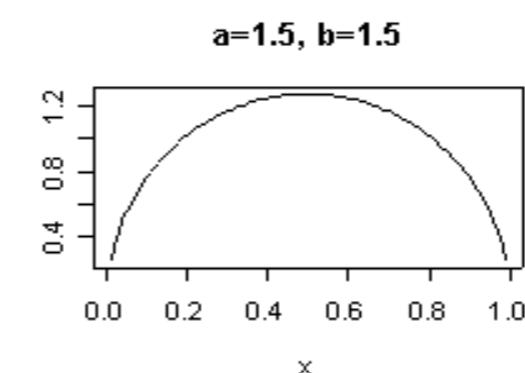
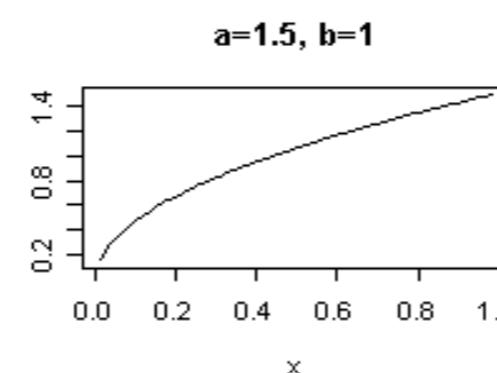
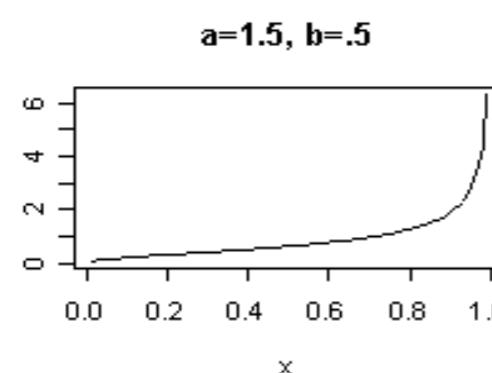
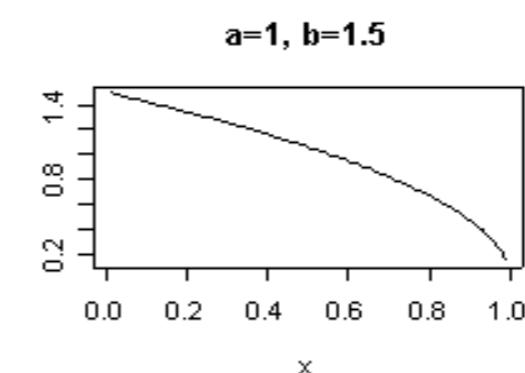
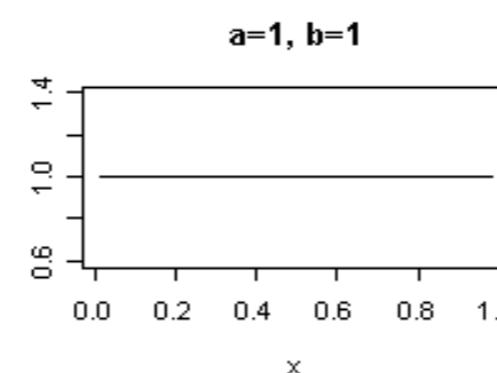
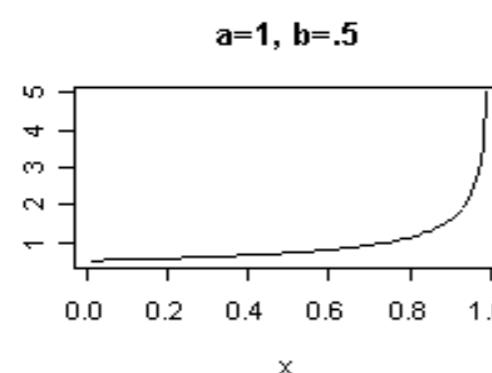
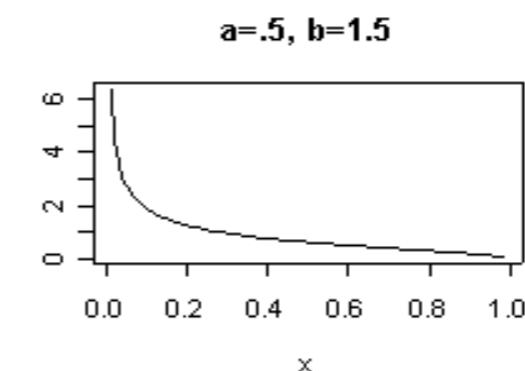
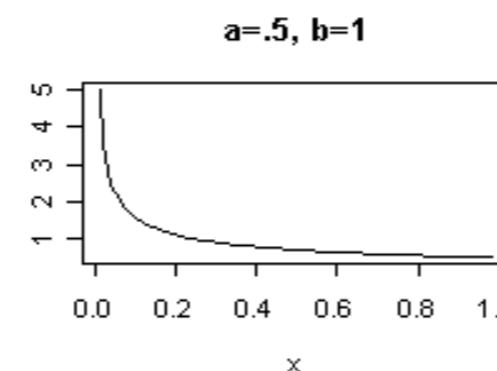
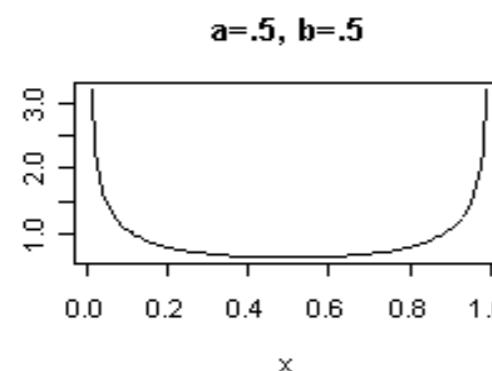
# Simple example (continued)

- Posterior density of the form  $f(p) = Cp^x(1-p)^{n-x}$
- In fact, posterior distn is Beta distribution: Parameters  $x+1$  and  $n-x+1$
- Note that the Beta(1,1) is a Uniform(0,1) distribution.
  
- *Example:* Data: 0, 0, 1, 0, 0, 0, 0, 1, 0, 1  
■  $n=10$
- *Use uniform [Beta(1,1)] prior*
  
- Posterior dist'n is Beta( $3+1, 7+1$ ) = Beta(4,8)
  - Mean: 0.33
  - Mode: 0.30
  - Median: 0.3238
  - 95% *credible* interval for  $p$  is [0.11, 0.61]
    - $P(0.11 < p < 0.61 | X) = 0.95$



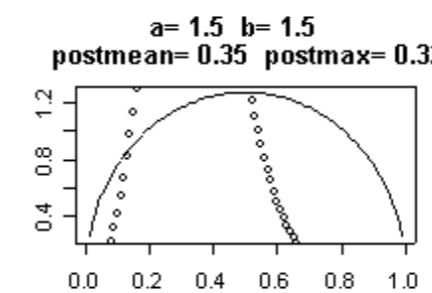
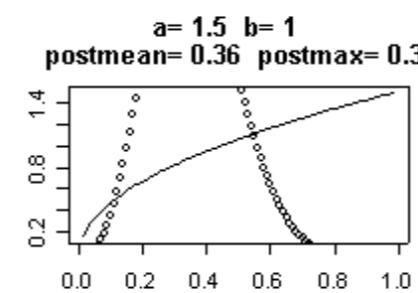
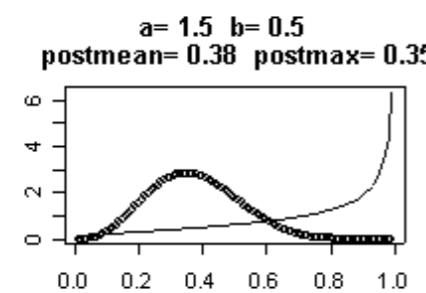
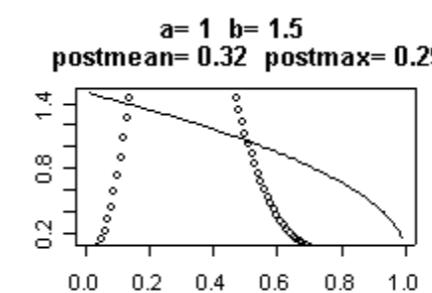
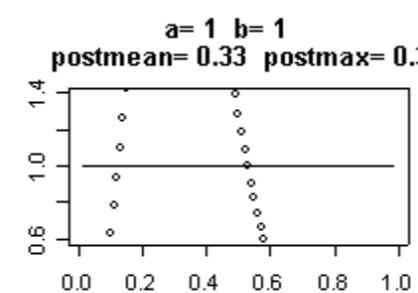
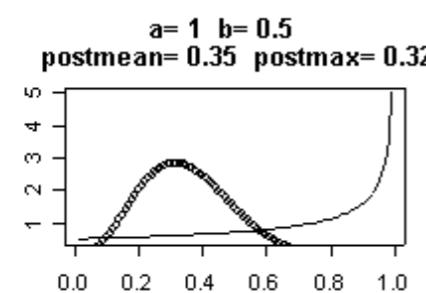
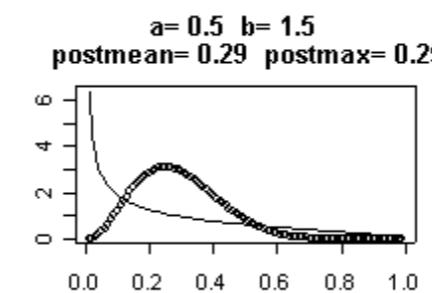
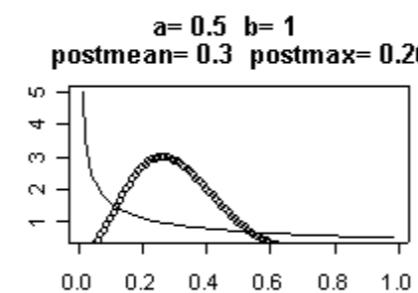
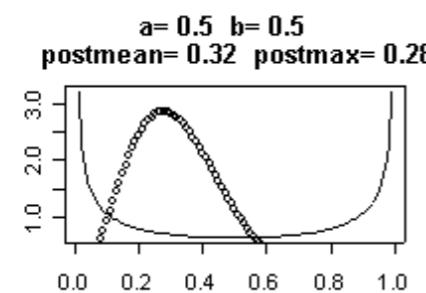
# Choice of prior

- Could use some other Beta distribution:



# Choice of prior

- Would get these posterior dist'ns:



[Priors that result in posteriors of the same form (i.e. same distributional family) are called *conjugate priors*.]

- <http://www.people.carleton.edu/~rdobrow/courses/275w05>

# Differences Between Bayesians and Frequentists

- Frequentist:
  - The parameters of interest are fixed and unchanging under all realistic circumstances.
  - No information prior to the model specification.
- Bayesian:
  - View the world probabilistically, rather than as a set of fixed phenomena that are either known or unknown.
  - Prior information abounds and it is important and helpful to use it. *But results are now sensitive to priors.*

# Generation of random variables, probability distributions, etc. (chapters 14/18)

- R, random number function:

`runif(n,x,y)`

- Generates n continuous random numbers distributed uniformly between x and y. e.g.,

```
> runif(10,0,5)
[1] 0.7615195 2.6318839 1.4084045 1.3250196 3.6335061 4.8151777 2.7537802 2.7817826 1.3949205 0.7280294
```

To turn that into integers use the ceiling() function (ceiling(x) returns the smallest integer bigger than x):

```
> WhichBall<-ceiling(runif(10,0,NumberOfBalls))
> WhichBall
[1] 7 7 3 10 3 3 2 2 10 2

> sample(x, size, replace = FALSE, prob = NULL)
> sample(1:10,10,TRUE)
[1] 9 4 7 2 2 6 10 8 6 1
```

# Sampling from Distributions - Discrete random variables

- Random variable [rv],  $X$ , takes a value  $x \in \Omega$  (the state-space).
- e.g.  $X \sim$  coin toss:  $\Omega = \{\text{"Head"}, \text{"Tail"}\}$
- e.g.  $Y \sim$  roll 6-sided die:  $\Omega = \{1,2,3,4,5,6\}$ .
- In R, e.g., `sample(c("H","T"),5,replace=TRUE)`
  
- $P(X=x)$  is a map from  $\Omega$  to the unit interval  $[0,1]$ , that gives the probability of the outcome  $x$ . [N.B., rv= capital letter; outcome= lower-case letter.]
- e.g.  $P(X=\text{"head"}) = 1/2$
- e.g.  $P(Y=5) = 1/6$ .

# Sampling from Distributions - Discrete random variables

- $F(x) = P(X \leq x)$  is the *Cumulative Distribution Function*.
- $F(x) = \sum_{y \leq x} P(X=y)$ , for discrete random variables
- It follows that  $P(a < X \leq b) = F(b) - F(a)$ .

# Sampling from Distributions - Continuous random variables

- $F(y) = P(Y \leq y) = \int_{-\infty}^y f(u)du$  [the Cumulative Distribution Function [or CDF]].
- $f(y) = dF(y)/dy$ , is the *probability density function*.
  - e.g. exponential distribution  
 $f(x) = \lambda \exp(-\lambda x), \quad x \geq 0$   
 $F(x) = P(X < x) = 1 - \exp(-\lambda x), \quad x \geq 0 \quad [0 \leq F(x) \leq 1]$

# Empirical Density Estimates of Probabilities for Discrete rvs

- Simulate  $N$ , independent and identically distribution random variables,  $X_1, X_2, \dots, X_N \sim X$
- $f(x) = P(X=x) \approx \sum_{i=1,\dots,N} I(X_i=x)/N$
- $F(x) = P(X \leq x) \approx \sum_{i=1,\dots,N} I(X_i \leq x)/N$ 

where  $I$  is an indicator variable (takes the value 1 if true; 0 otherwise)

# Empirical Density Estimates of Continuous Variables

- Simulate  $N$ , independent and identically distributed random variables,  $X_1, X_2, \dots, X_N \sim X$
- $F(x) \approx \sum_{i=1, \dots, N} I(X_i \leq x)/N$   
where  $I$  is an indicator variable (1 if true; 0 otherwise)
- Cannot estimate  $f(x)$  using the same strategy as for discrete random variables (why?). Instead, we will (informally speaking) use histograms to estimate  $f(x)$ .

# Simulating discrete random variables - Chapter 18

- To generate a random variable  $X=x$ , with density  $f()$  and cdf  $F()$ :
- Sample  $u$  from  $F(x)$  [i.e., sample  $u$  from  $\text{Unif}[0,1]$ ].
- $x = F^{-1}(u)$ . (discrete r.v.: find the smallest  $x$  such that  $u \leq F(x)$ )
- e.g.

```
set.seed(1473)
# sample from Unif[0,1,]
u<-runif(1,0,1)
```

```
# sample X from some distribution F (on the non-negative integers, say)
X<-0
while (F(X)<u){
  X <- X+1
}
```

# Example: Binomial random variables (c.f. page 335 of text)

```

set.seed(1473)

binom.cdf<-function(x,n,p){
  Fx<-0
  for (i in 0:x){
    Fx <- Fx + choose(n,i)*p^i*(1-p)^(n-i)
  }
  return (Fx)
}

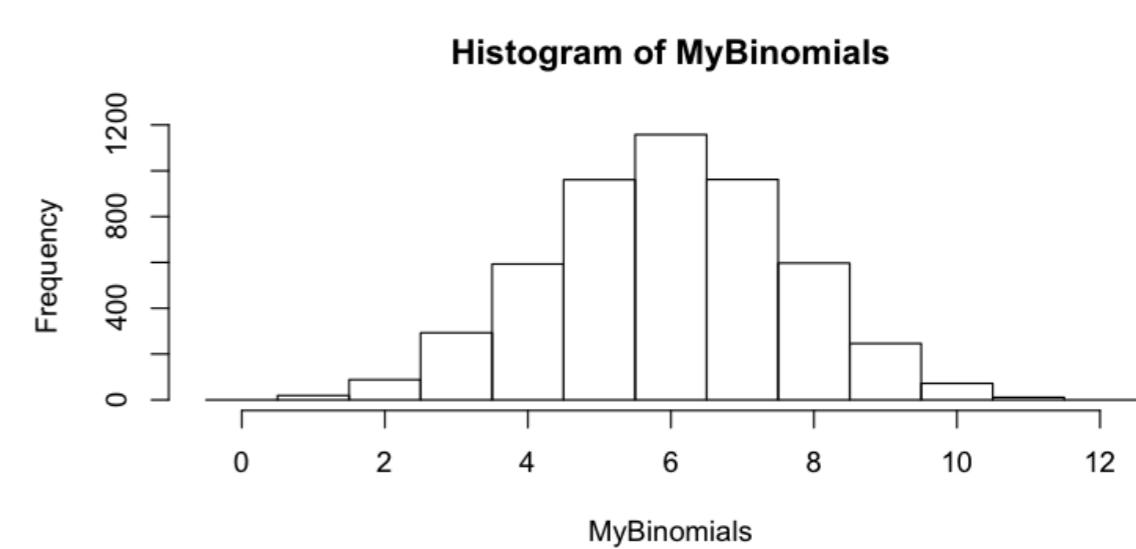
cdf.sim<-function(F,...){←
  X <- 0
  U <- runif(1) # defaults to bounds of 0 and 1
  while (F(X,...)<U){
    X <- X+1
  }
  return (X)
}

MyBinomials<-numeric()
for (i in 1:5000){
  MyBinomials[i]<-cdf.sim(binom.cdf,12,0.5)
}

MyBreaks<-seq(0,13,1)
MyBreaks<-MyBreaks-0.5
BinHist<-hist(MyBinomials,breaks=MyBreaks)

```

... = unspecified number of other arguments



[In repo ‘Week2 - Binomials’ onGithub]

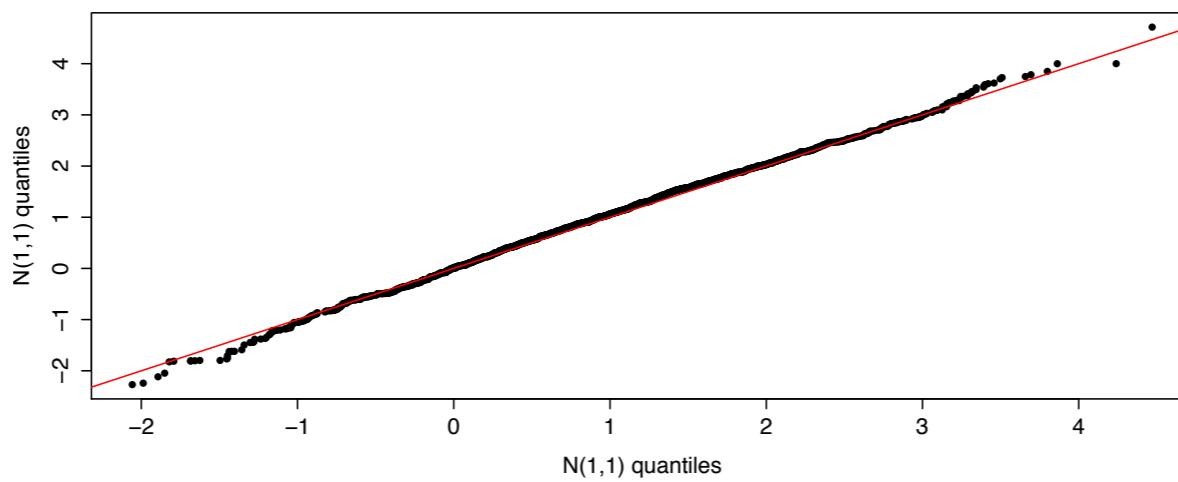
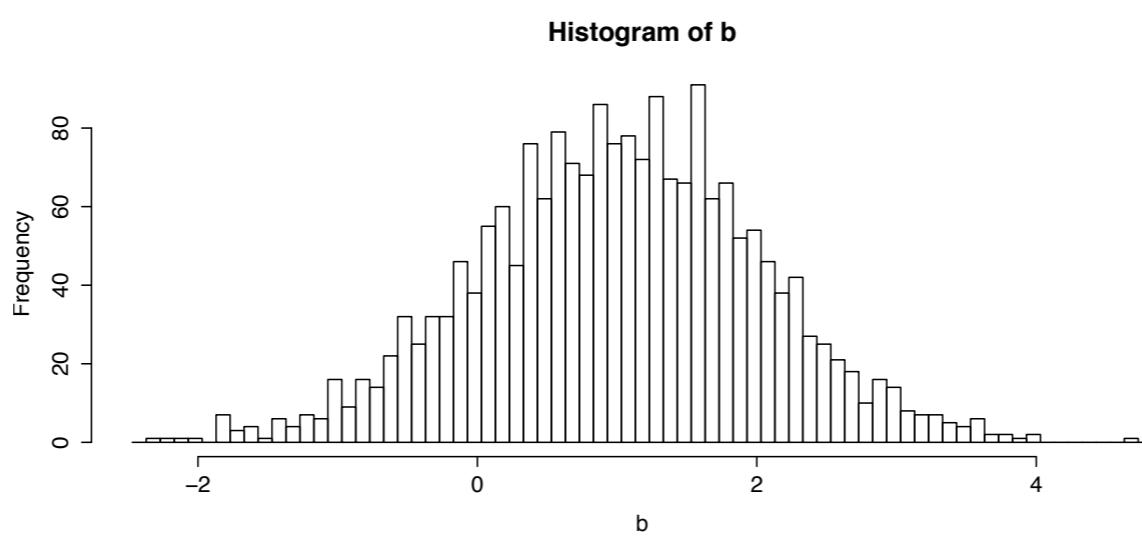
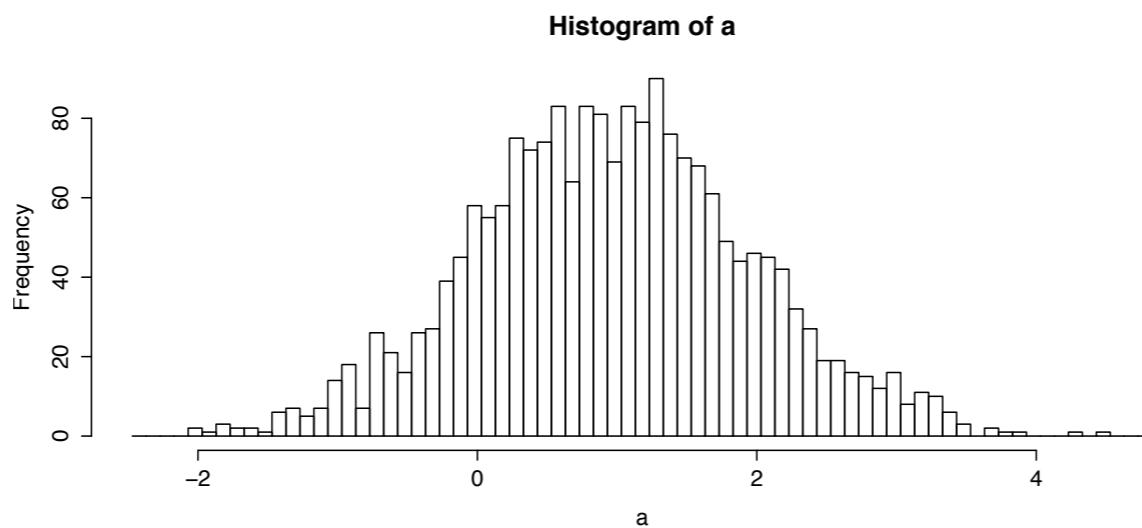
# Continuous Random Variable Example: Exponential random variables

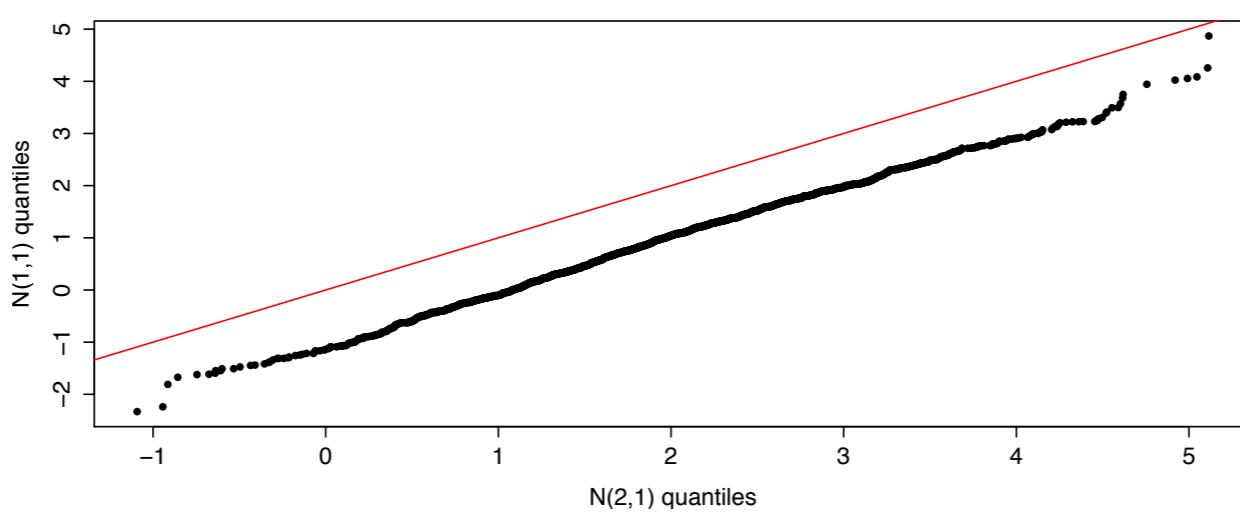
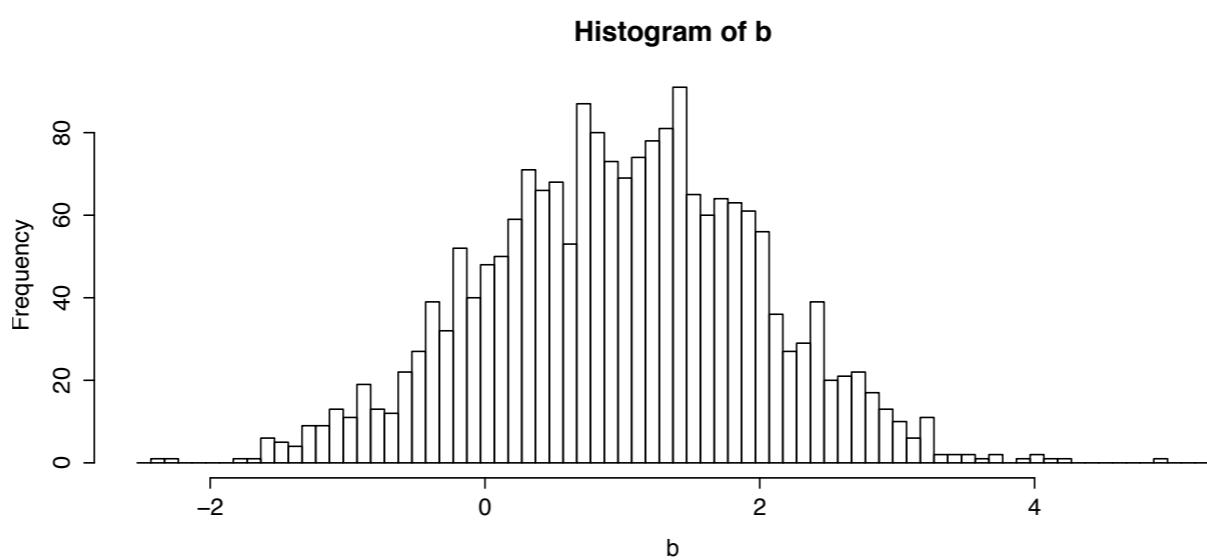
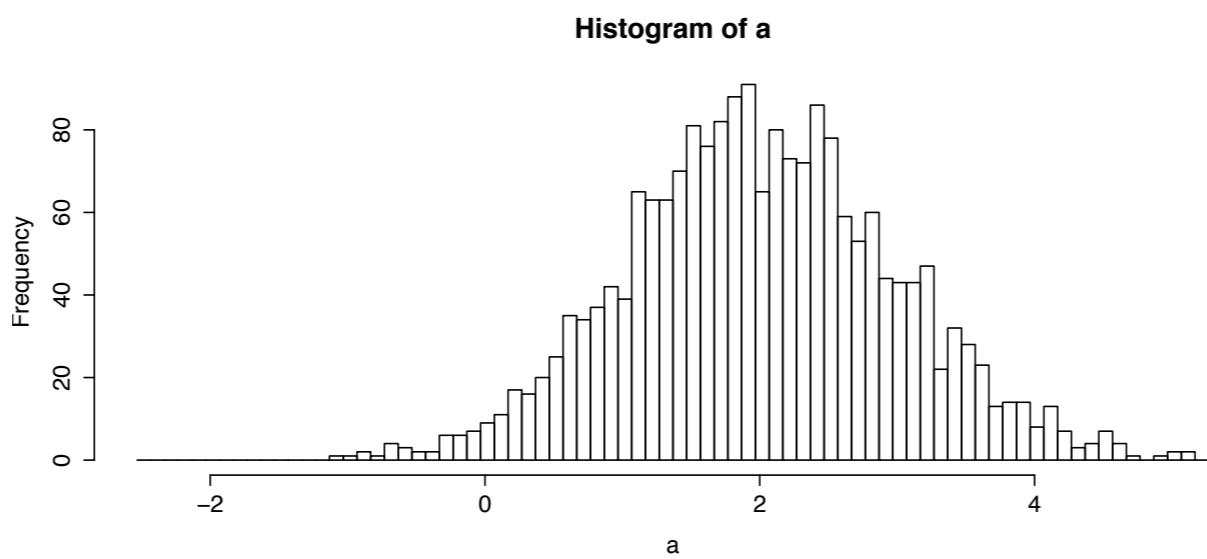
- $f(x) = \lambda e^{-\lambda x}$
  - $F(x) = P(X < x) = 1 - e^{-\lambda x} \quad [0 \leq F(x) \leq 1]$
  - $u \sim U[0,1] \sim F(x)$ . So  $x \sim F^{-1}(u)$ .
- 
- Set  $u = F(x) = 1 - e^{-\lambda x}$   
So  $e^{-\lambda x} = 1 - u$   
and  $x = (-1/\lambda) \log(1-u) = F^{-1}(u)$

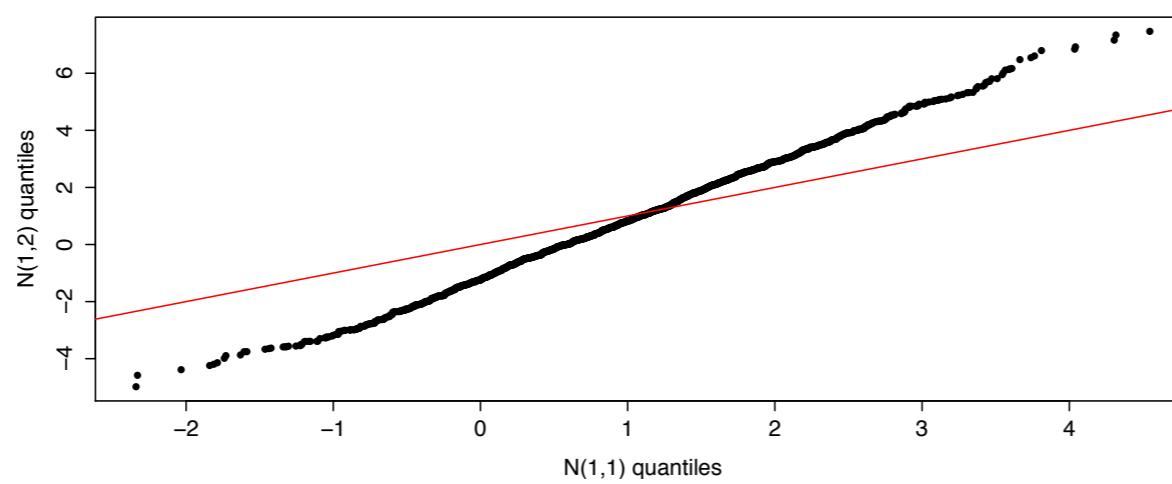
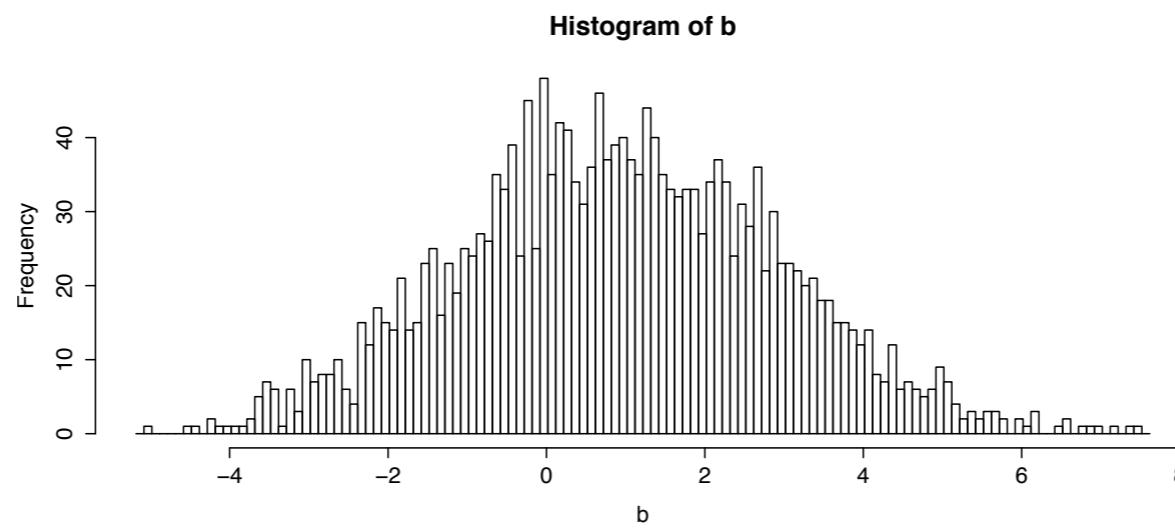
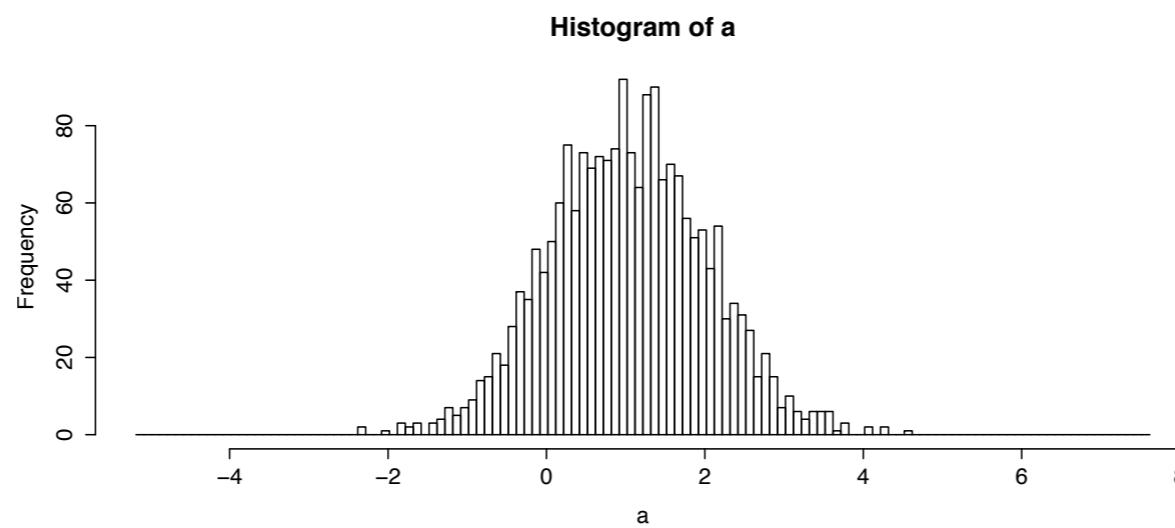
```
lambda <- 1.1 # the (example) parameter for the exponential distn
u <- runif(1000,0,1)
ExpRVs <- (-1/lambda)*log(1-u) # note that this works even when u is a vector
hist(ExpRVs)
# or if U~U(0,1), so is 1-U, so....
lambda <- 1.1 # the parameter for the exponential distn
u <- runif(1000,0,1)
ExpRVs <- (-1/lambda)*log(u)
hist(ExpRVs)
```

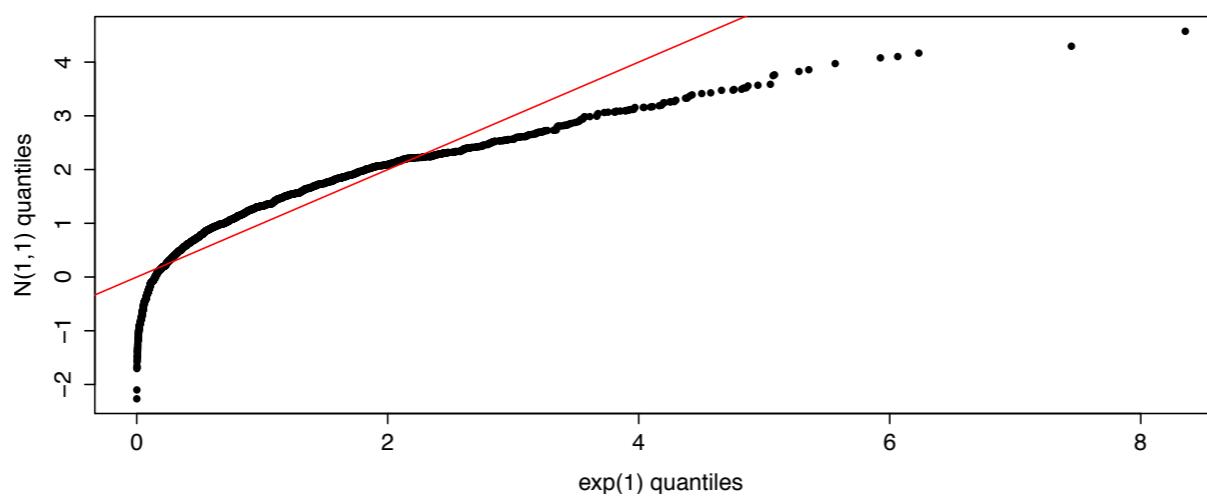
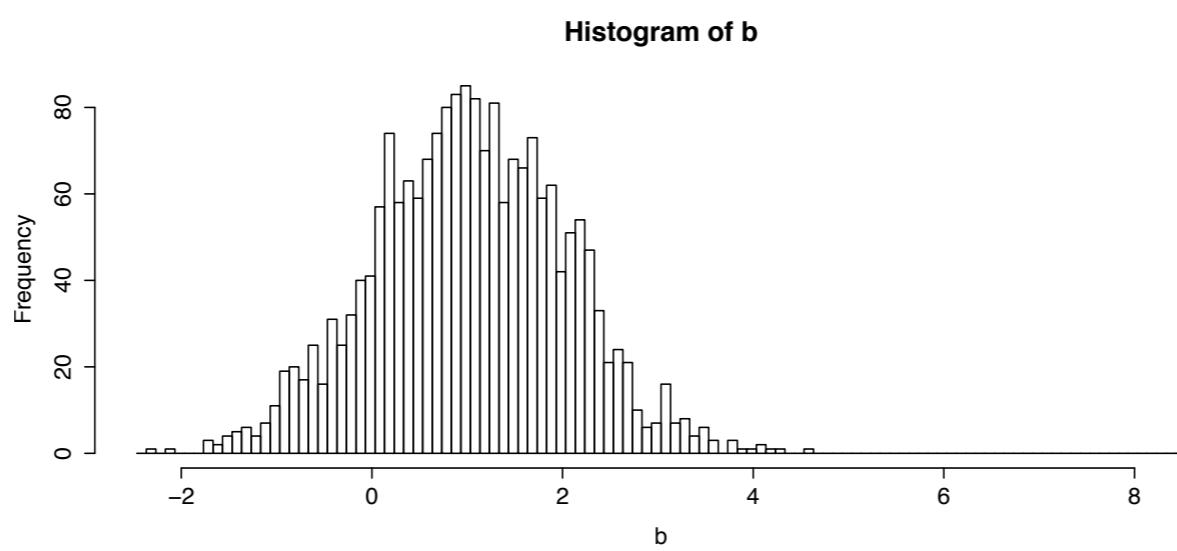
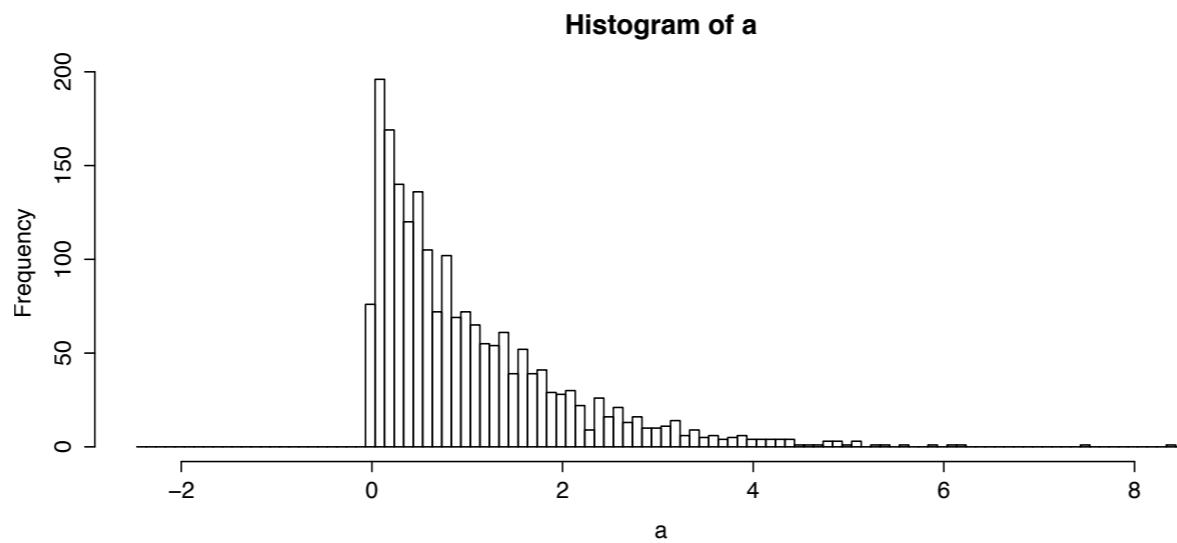
# QQ plots

- Used to compare samples,  $X_1, \dots, X_n$  and  $Y_1, \dots, Y_n$ :
  - Order the data points in each sample from low to high, to get  $X_{[1]}, \dots, X_{[n]}$  and  $Y_{[1]}, \dots, Y_{[n]}$
  - Plot  $X_{[1]}$  against  $Y_{[1]}$ ,  $X_{[2]}$  against  $Y_{[2]}$ ,  $X_{[3]}$  against  $Y_{[3]}$ , etc.
  - If the distributions are the same, you should see a straight line (for large samples)
  - ‘qqplot’ in R
- Can do the same with one sample and Normal random deviates (qnorm in R)
- Formal tests: Kruskal-Wallis test or ANOVA.









# But R has many built-in functions

binom

geom

pois

unif

exp

chisq

gamma

norm

t

...

# In-class exercise: Exponential task 1

- Generate 1000  $\text{Exp}(\lambda)$  rvs. conditional on them each being greater than  $y$ , for some  $y$  (Try  $\lambda=1$ ,  $y=1$ , say). Let's call those r.v.s  $X$ .
- Plot a histogram showing the distribution of  $(x-y)$ , for  $y=1$  and  $\lambda=1$ , and compare it to 1000  $\text{Exp}(1)$  rvs. [or superimpose the exponential density function using the command  $\text{curve}(\lambda * \exp(-\lambda * x))$ ]
- How do we generate exponential rvs conditional on them being greater than  $y$ ?

# Simple rejection method

- To simulate 1000 exponential r.v.s:

$u \sim U[0,1] \sim F(x)$ . So  $x \sim F^{-1}(u)$ .

Set  $u = F(x) = 1 - \exp(-\lambda x)$

$\exp(-\lambda x) = 1 - u$

$x = (-1/\lambda) \log(1-u) = F^{-1}(u)$  [or,  $x = (-1/\lambda) \log(u)$ ]

`u <- runif(1000, 0, 1)`

`ExpRVs <- (-1/lambda)*log(u)`

- To generate  $X \sim \exp(\lambda)$ , conditional on ( $X > y$ ):

`x <- 0`

`while (x < y){`

`# Generate x ~ exp(\lambda)`

`}`

The x-value that results has the correct distribution. So repeat that process 1000 times. We'll return to rejection sampling later in the course.

# Pseudocode (Week2-ConditionedExponentials repo on Github)

```
set.seed(99999)
# repeat the following until you have 1000 conditioned exponential rvs.
u<-runif(1,0,1)
y<-1 # suppose we want to condition on the rv being bigger than 1
lambda<-2 # suppose we want exponentials with parameter 2
ConditionedExpRV<- (-1/lambda)*log(u)
while (ConditionedExpRV < y){
  u<-runif(1,0,1)
  ConditionedExpRV<- (-1/lambda)*log(u)
}
#Store the value of ConditionedExpRV
```

# Exponential: Memoryless property

- Memoryless property:
  - If  $X$  is  $\text{Exp}(\lambda)$ , then  $f(x+y|X>y)=f(x)$  (i.e.,  $x-y$  is still  $\text{Exp}(\lambda)$ ).
  -

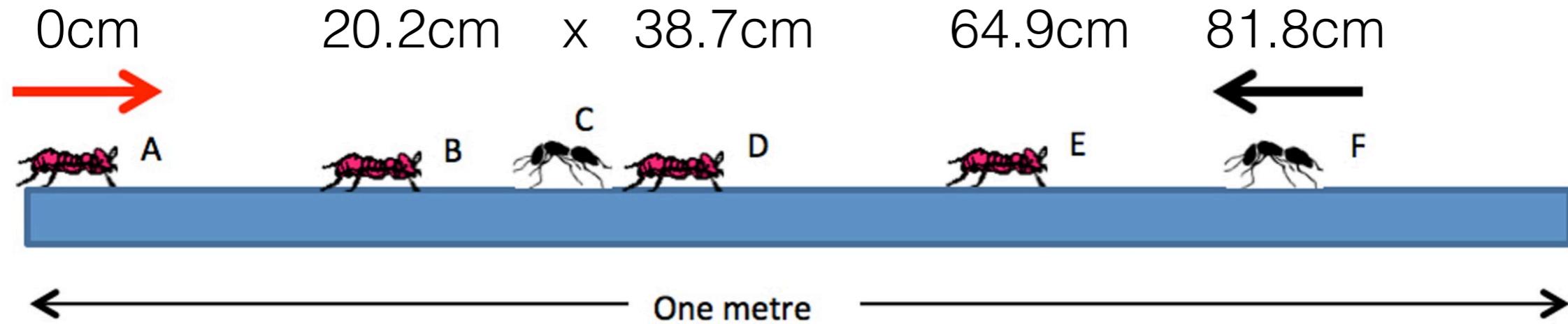
# In-class exercise: Exponential task 2: Waiting for a bus

- Suppose times between bus arrivals are distributed as  $T \sim \text{exp}(1)$ .
  
- 1. Suppose we arrive at a bus-stop at some fixed time during the day (say after 10 hours). How long, on average, do we have to wait for a bus? [What if we arrive at a random time each day?]
- 2. If we get off one bus and wait for the next one to arrive on the same route, how long, on average, do we have to wait?
- 3. How long on average was the time between the arrival of the bus we caught and the one before it.
- 4. What is the expected time between any two buses?

Note: the mean of an  $\text{exp}(\lambda)$  r.v. is  $1/\lambda$ .

See ‘Week2-BusWaitingTimesExercise on Github

# Ants on a stick



- Ants walk at 1cm/second. When they meet, each ant turns around and walks in the other direction. When they reach the end of the stick they fall off.
  - How many seconds until the last ant falls off?
  - Which ant is the last to fall off the stick?

**END**

# How big should my dam be?

A dam with volume  $V$ , releases water at a constant rate of  $L$  million liters per day.

If the amount of rainfall each day (in millions of liters) is distributed as a  $N(5,10)$  r.v., what size dam do we need to make sure the probability that the dam will overflow at some point within the next year is less than 20%?

*Is a theoretical answer possible?*

Partial pseudocode on Blackboard  
as *DamSimulator1\_Pseudocode.R*

