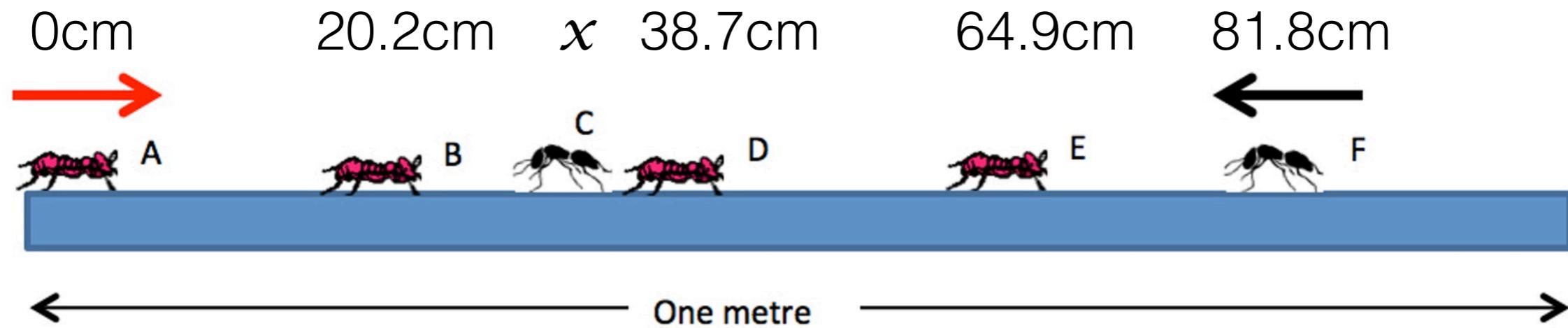


Ants on a stick



- Ants walk at 1cm/second. When they meet, each ant turns around and walks in the other direction. When they reach the end of the stick they fall off.
 - How many seconds until the last ant falls off?
 - Which ant is the last to fall off the stick?

Last week's problems

For feedback, etc., commit your changes to GitHub and then create an issue to let me know that it is ready for review.

Github organization

- The repos for Week n will all have names that start with “Weekn-“.
- We have a repository called “Useful-Tips” for sharing useful tricks that you learn.
- We now have a Slack group (pm-520-sp21 in the Prev. Med. organization). I believe you are now all members of that, but let me know if not.)
- Github does not naturally render .html files. So if you upload those I won’t be able to see your output properly. It’s better to either knit to a pdf, which works fine, or knit to a .md (markdown) file. If you want the .md to render properly you also need to upload a folder that is created when you knit it and that contains the figures. This is explained in the “Useful-Tips” repo on our github page (or see Slack). I have uploaded an example (“week1-md-example” repo)

Examinable project1: Randomization tests - golf balls

- Allan Rossman used to live along a golf course and collected the golf balls that landed in his yard. Most of these golf balls had a number on them.



- Question: What is the distribution of these numbers?
- In particular, are the numbers 1, 2, 3, and 4 equally likely?

[Originally due to Allan Rossman - via Randall Pruim] 4

Examinable project 1: golf balls

- Population: Golf balls at that driving range
- Allan tallied the numbers on the first 500 golf balls that landed in his yard one summer.
- Sample: Those golf balls driven ~150 yards and sliced.

1	2	3	4
137	138	107	104

486 balls
in total

- There were 14 “others”, which we will ignore
- Question: What is the distribution of these numbers? In particular, are the numbers 1, 2, 3, and 4 equally likely?
- Meta-Question: How do we answer this question using the data?

Randomization test set-up

- Null hypothesis: Our default belief about the data.
 - Here, it is that the numbers on the population golf balls are uniformly distributed between 1 and 4.
- Test statistic: A single number that can be calculated from the data and used to test whether our null hypothesis is true.

1	2	3	4
137	138	107	104

486 balls
in total

- What test-statistic should we use?
- How should we conduct the test **using simulations?**

Examinable Project - what to turn in

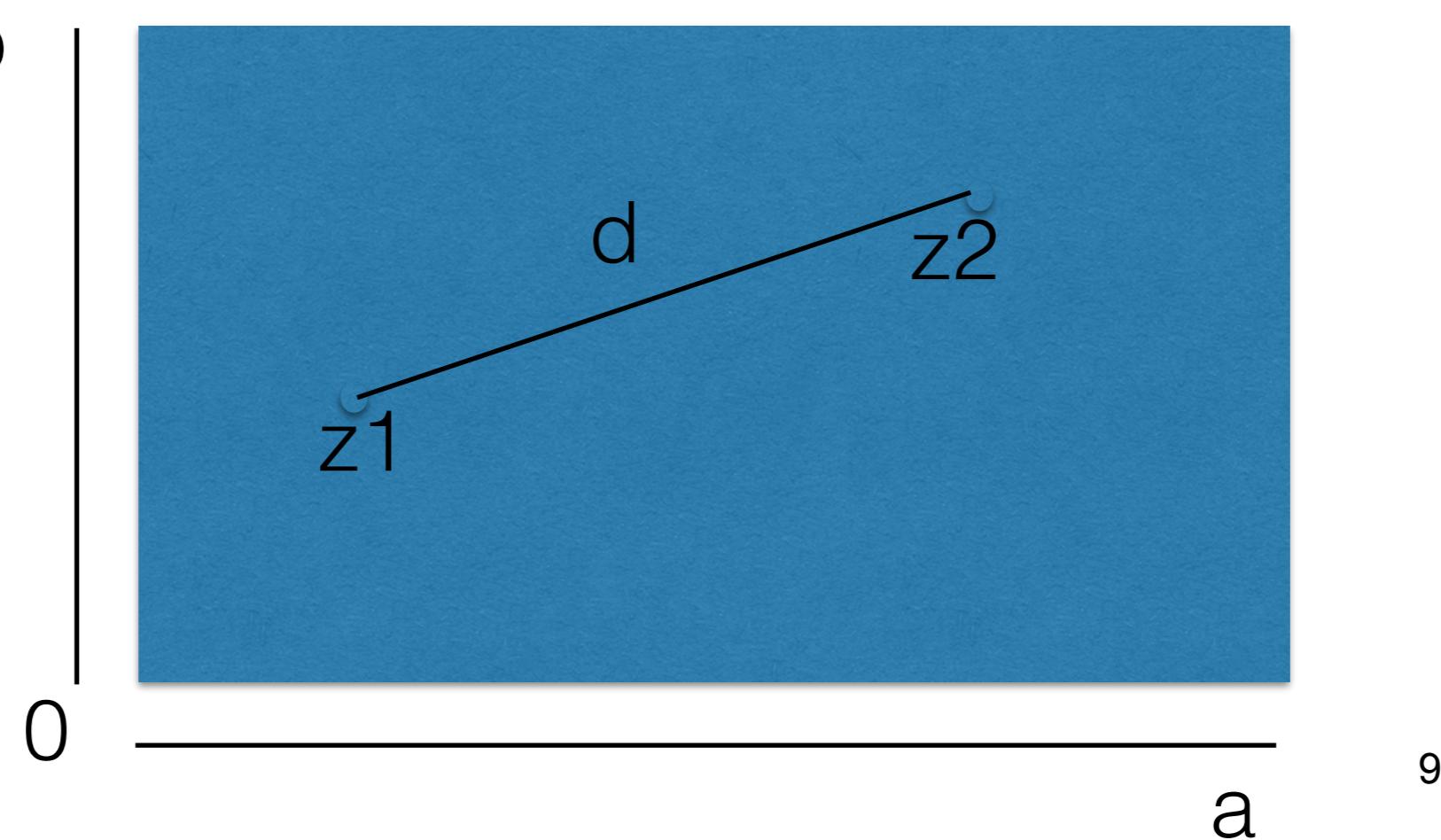
- A 3-5 page write-up, in the form of a knitted file (ideally a pdf or .md file) including the following:
 - Explain the scenario you are asked to consider (golf balls)
 - Explain the logic of a hypothesis test
 - 1. State Hypotheses
 - Null hypothesis that you must provide a model for (for simulations)
 - 2. Calculate a Test Statistic
 - 3. Determine the “p-value” - how do you do this via simulation?
 - 4. Interpret the p-value you get
 - What makes a good test statistic? **Compare several.**
 - Comment on things such as the following in a Conclusion section:
 - What would you do if you knew the sampling distribution of the test statistic? How does simulation help if you don’t?
 - Power against particular types of alternatives:
 - Does the best test statistic depend on what hypoth. you are testing?

Examinable Projects - what to turn in

- What to turn in (due in one week at midnight on Monday evening):
 - 1/2 page introduction - describe the idea of Monte Carlo simulation
 - 1-2 pages of methods - describe the specific method you are using
 - 1-2 pages of results - show your results
 - 1/2 page of conclusions - summarize the results; what did you learn
 - Submit both an Rmarkdown file and a ‘knitted’ file (i.e. a file that also shows the output).

Other Problems from last week: Distance between points

- Suppose we have a rectangle $[0,a] \times [0,b]$
- If we generate two points, z_1 and z_2 , randomly in the rectangle, what is the expected distance, d , between them?



Questions

- How many simulations should you run? (The program will return an answer for any value of NumberOfSims that you give it.)
-

$$\begin{aligned} E(d) = & \frac{1}{15} \left[\frac{a^3}{b^2} + \frac{b^3}{a^2} + \sqrt{a^2 + b^2} \left(3 - \frac{a^2}{b^2} - \frac{b^2}{a^2} \right) \right] \\ & + \frac{1}{6} \left[\frac{b^2}{a} \operatorname{arccosh} \left(\frac{\sqrt{a^2 + b^2}}{b} \right) + \frac{a^2}{b} \operatorname{arccosh} \left(\frac{\sqrt{a^2 + b^2}}{a} \right) \right] \end{aligned}$$

where

$$\operatorname{arccosh}(t) = \log(t + \sqrt{t^2 - 1})$$

Further questions

- For fixed area A , is the expected distance between two randomly chosen points, $E(d)$, bigger for a square or a rectangle?
- Show that, for any fixed area A , and distance D , there exists a rectangle such that $E(d) > D$.

Monte Carlo application 2: Hypercubes

- Consider n-dimensional unit ‘cubes’
 - n=3 -> a cube. Coordinates= (x_1, x_2, x_3) [or (x, y, z)].
 - n=2 -> a square. Coordinates= (x_1, x_2) [or (x, y)].
 - n=1 -> line. Coordinates= (x_1) [or (x)].
 - n=4 -> 4-dimensional hypercube. Coordinates= (x_1, x_2, x_3, x_4) .
 - n=5 -> 5-dimensional hypercube. Coordinates= $(x_1, x_2, x_3, x_4, x_5)$.
 - n=N -> N-dimensional hypercube. Coordinates= $(x_1, x_2, x_3, x_4, \dots, x_N)$.
- Let’s suppose that all are unit cubes, so $0 \leq x_i \leq 1$, for all i.
- **Question: what proportion of the volume of an N-dimensional hypercube is within a distance of 0.1 of the surface?**

Question: If we sample a point ***uniformly at random*** from inside a hypercube, what is the probability that the point is within a distance of 0.1 of the surface?

Monte Carlo Application 3: coin tossing

- Suppose we simulate a sequence of 500 coin tosses. Define a ‘run’ as a sequence of all Heads (and of all Tails). Answer the following:
 - What is the distribution of the number of heads?
 - What is the distribution of the length of the run starting at the first toss?
 - What is the expected number and distribution of the number of runs in total?
 - What is the expected value and distribution of the length of the longest run?

MC Application 3: Answers

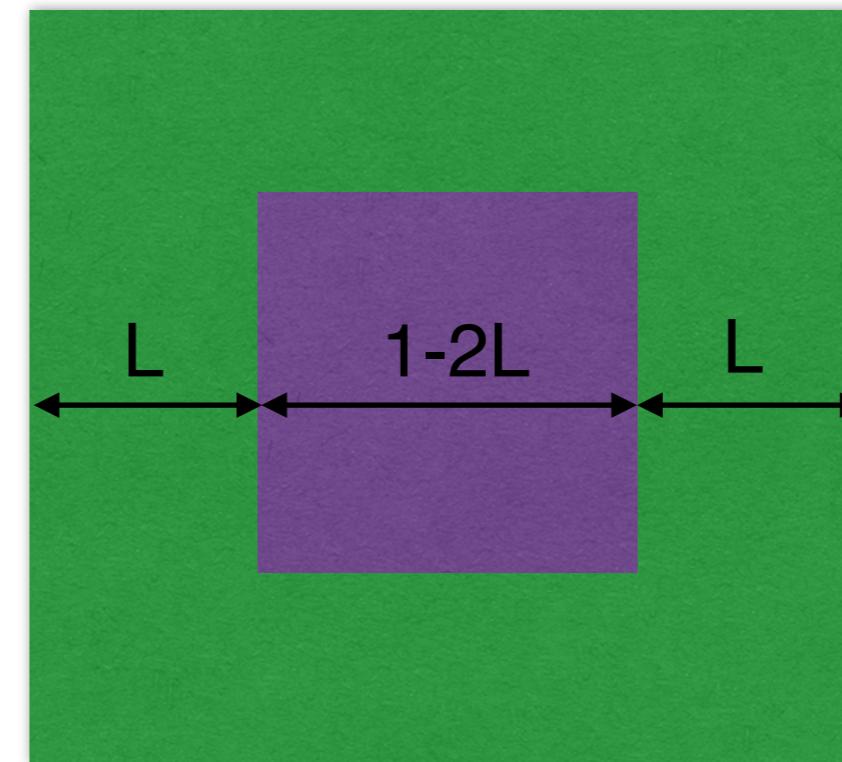
- Suppose we simulate a sequence of n coin tosses. Define a ‘run’ as a sequence of all Heads (or all Tails). Answer the following:
 - What is the distribution of the number of heads?
 - $\text{Binomial}(n, 1/2)$
 - What is the distribution of the length of the run starting at the first toss?
 - $\text{Geometric}(0.5)$
 - What is the expected number and distribution of the number of runs in total?
 - $1 + \text{Binomial}(n-1, 1/2)$
 - What is the expected value and distribution of the length of the longest run?
 - ?

In-class exercise:

- Estimate (not calculate) π using Monte Carlo methods.
- Recall: The Monte Carlo estimate of the probability of an event is the proportion of times that the event happens when you repeat the experiment over and over (usually via computer simulation).
- So, you need to think of something you can simulate in which the probability of success depends upon π .

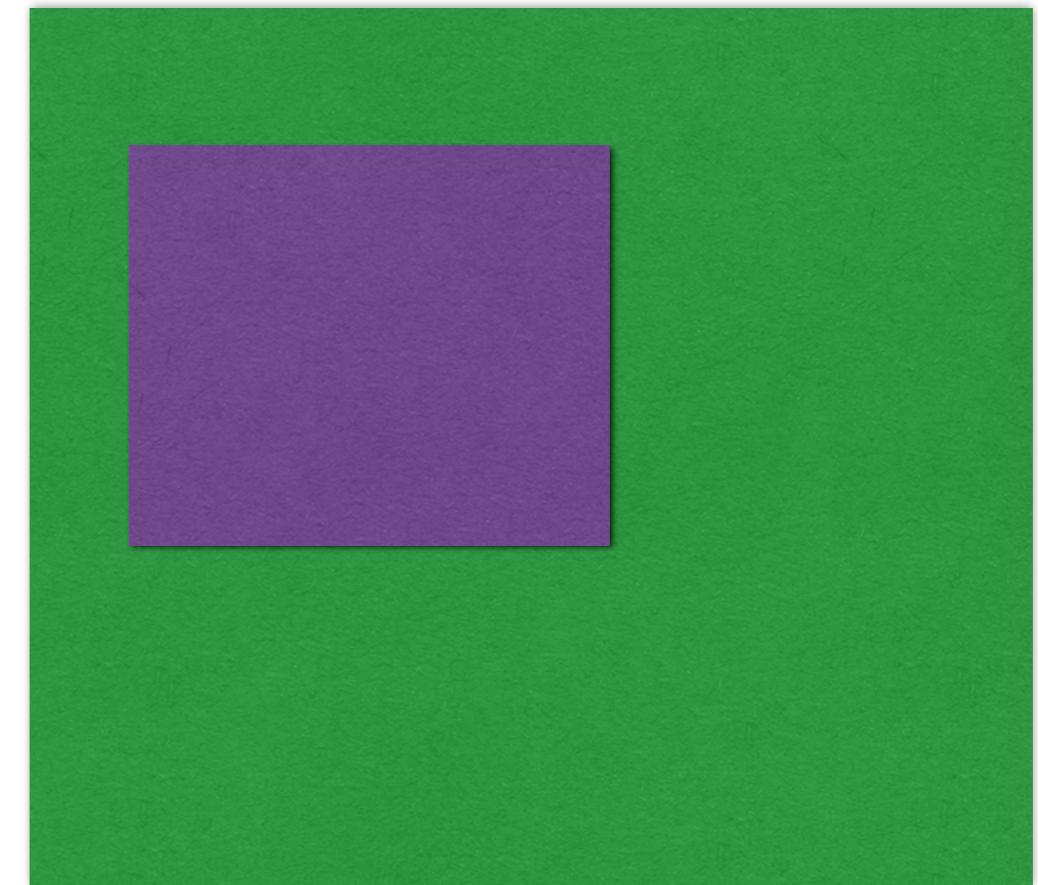
Hypercubes

- Answer:
 - The proportion of the volume that is within a distance of L of the surface of an N -dimensional hypercube with sides of length 1 is $1-(1-2L)^N \rightarrow 1$ as $N \rightarrow \infty$ (for $0 \leq L \leq 0.5$).

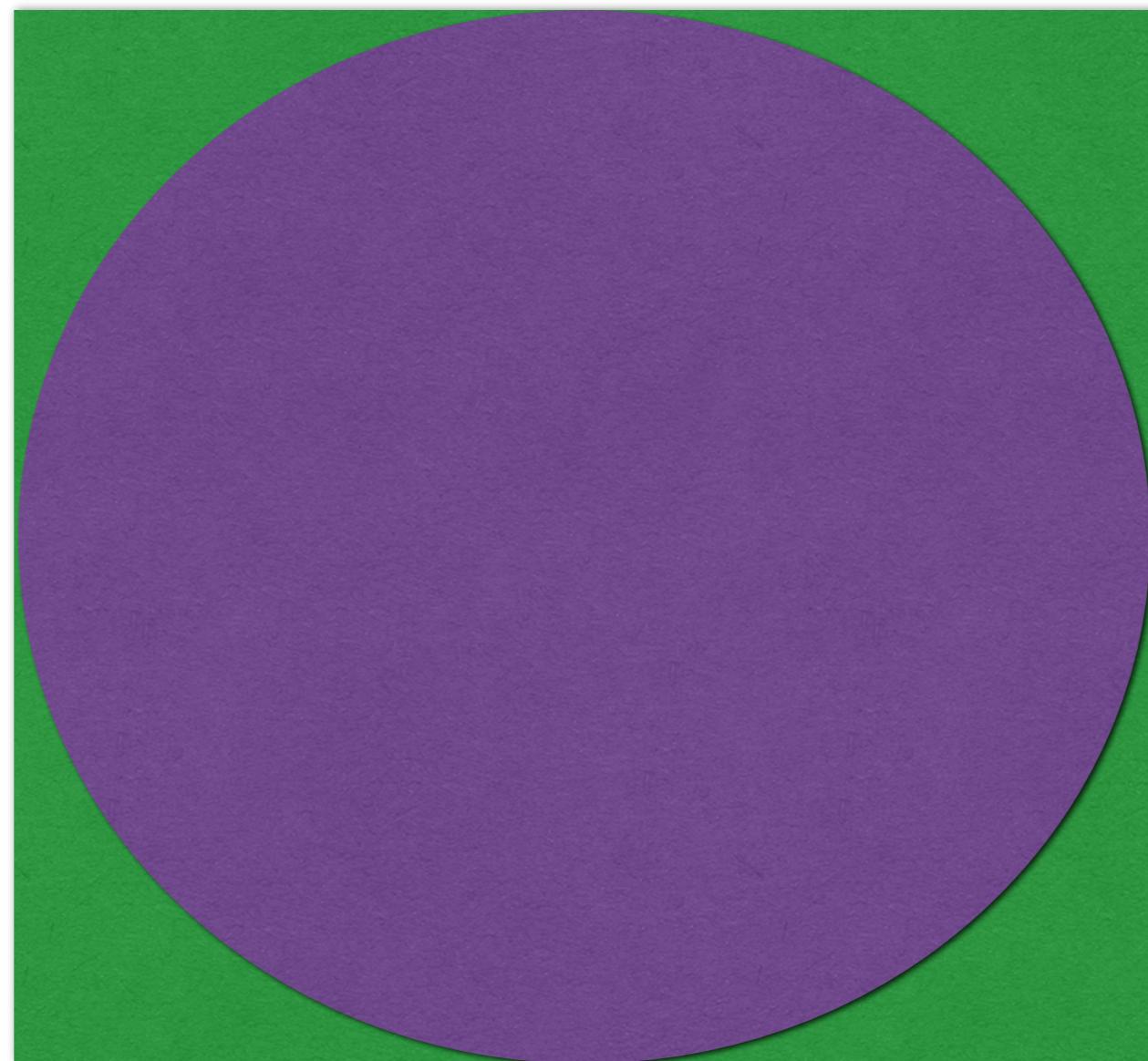


Hint

- Suppose we randomly pick a point in the green shape.
- What is the probability that the point lands inside the purple shape?



- Answer:
 - $(\text{purple area})/(\text{green area})$



Jocky Wilson - Athlete, legend.



"Jocky Wilson is the Citizen Kane of darts." - Guardian newspaper

In 1989 he released a record "Jocky on the oche" but it failed to spark the public imagination and is reputed to have sold just 850 copies.
(Wikipedia).

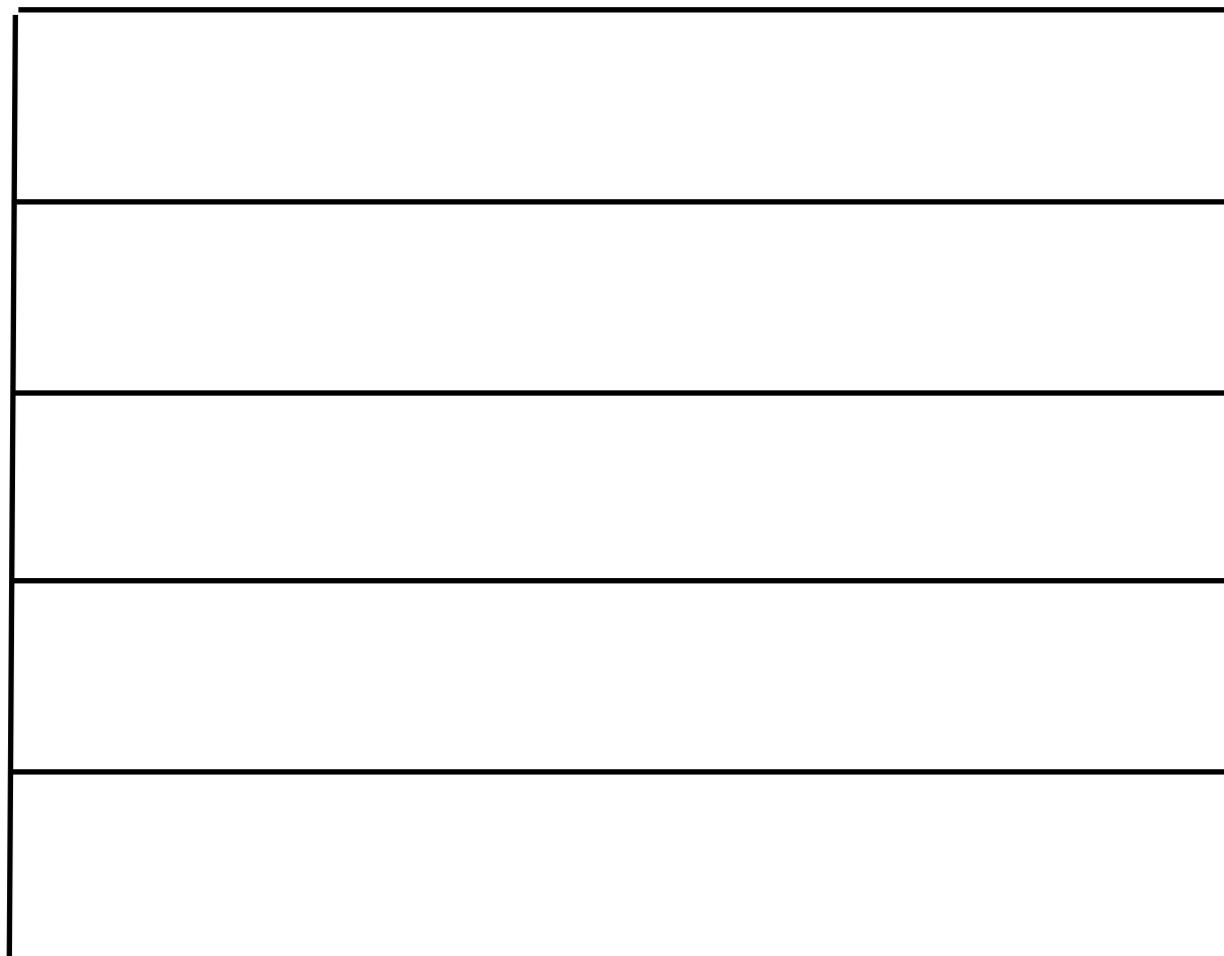
- As he mourned him yesterday, old rival and pal Bobby George called him “the king of darts”.



“In any case, a lot of Jocky’s diet was liquid. He liked to prepare for a game with “seven or eight vodkas, to keep my nerves”. Jocky also knocked back pints of lager during matches, which didn’t always help his game.

<http://www.dailymail.co.uk/news/editors-choice/2012/03/26/pals-and-stars-honour-scots-darts-legend-jocky-wilson-after-he-dies-at-home-aged-62-86908-23801861/>

Monte Carlo Simulation: Calculating π - Buffon's needle



Needle

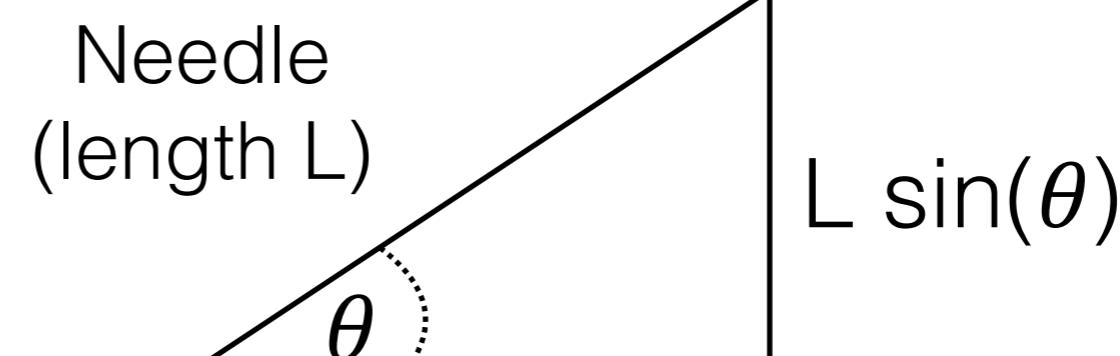
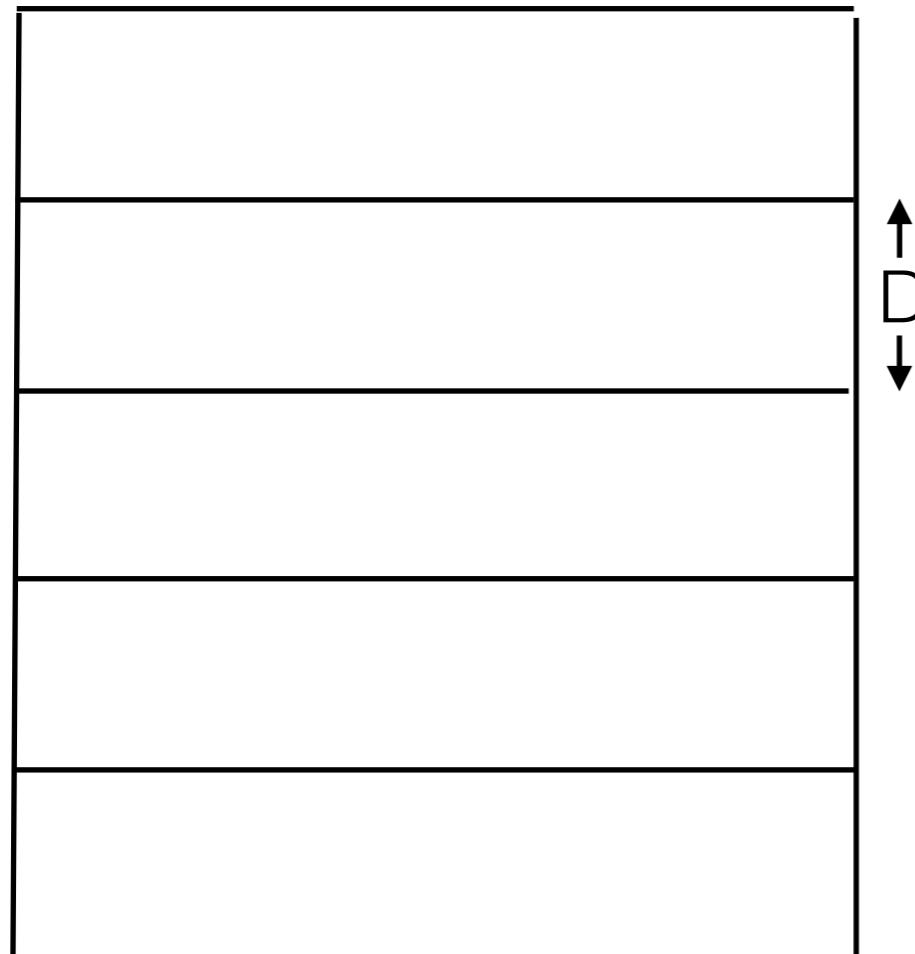


Georges-Louis Leclerc, Comte
de Buffon
(French pronunciation: [ʒɔʁʒ lwi ləklɛʁ kɔ̃t də byfɔ̃]; 7 September
1707 – 16 April 1788)

Table

- <http://www.angelfire.com/wa/hurben/buff.html>

Monte Carlo Simulation: Calculating π - Buffon's needle



$$\text{So, } P(\text{cross line}) = \min(1, L \sin(\theta)/D)$$

If N = number of trials, lines are distance $D=1$ apart,
 C = number of times needle crosses line,
and $L \leq D$, then:

$$C/N \sim \int L \sin(\theta) (1/\pi) d\pi \quad [\text{integral goes from 0 to } \pi \text{ in radians}]$$

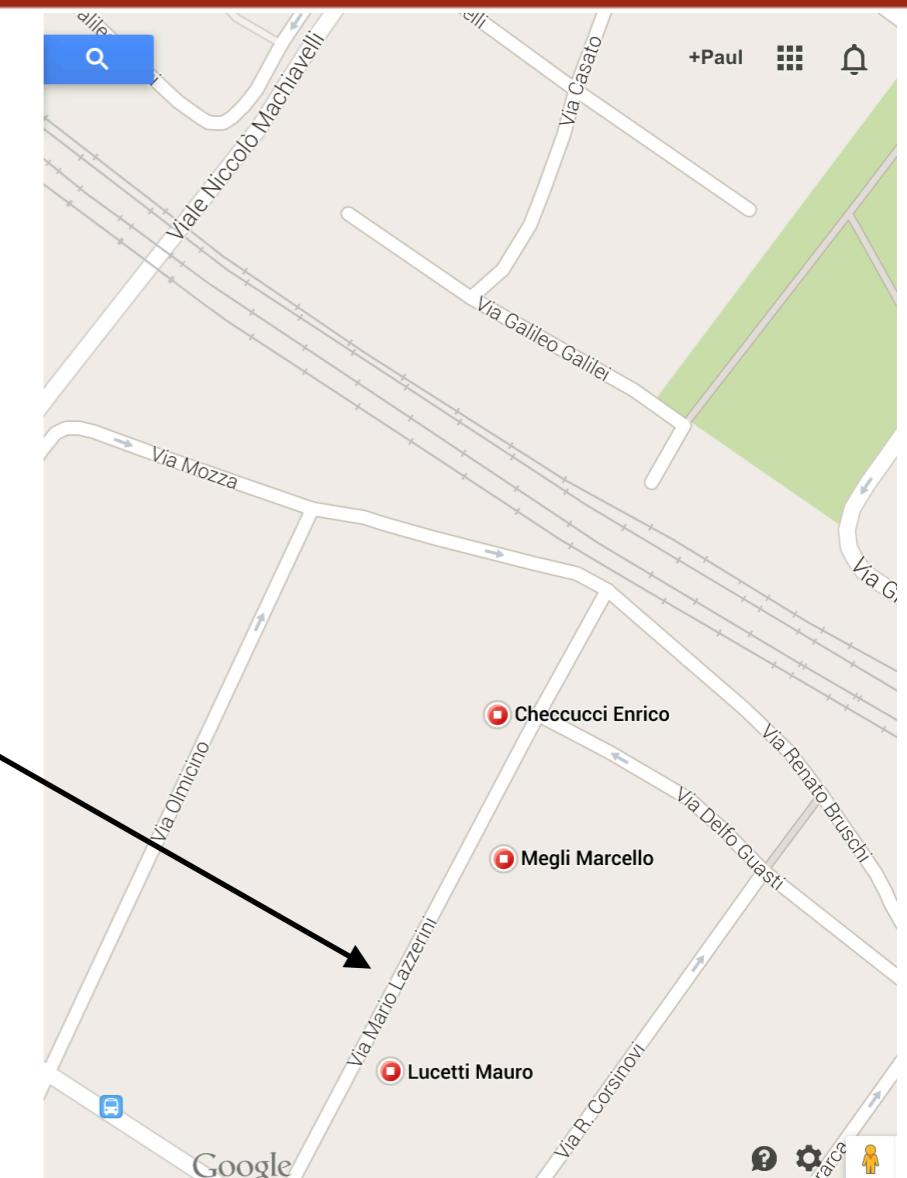
$$\text{So } C/N \sim L[-\cos(\pi) - (-\cos(0))]/\pi = 2L/\pi$$

So $\pi \sim 2LN/C$

Table

Results:

- Example:
 - Mario Lazzarini (1901):
 - Needle length: 2.5cm
 - Distance between lines: 3cm
 - 3408 throws
 - 1809 hits of the lines
 - Led to estimate of pi of 3.1415929
 - In order to guarantee accuracy to 6 decimal places would need 134 trillion needles.
 - What is the optimal length of needle?



Classical statistical inference

- $H_0: \theta=1$ versus $H_a: \theta>1$
- Classical approach
- Calculate a test statistic
 - P-value = $P(\text{Test stat. value (or “more extreme”)} | H_0)$
 - P-value is NOT $P(\text{Null hypothesis is true})$
 - Can construct confidence interval for θ [a, b] : what does it mean?
- But scientist wants to know:
 - $P(\theta=1 | \text{Data})$
 - $P(H_0 \text{ is true}) = ?$
- Problem
 - θ “not random”
 - *This is what you are doing in assignment 1, but you are asked to estimate the p-value via simulation.*

Bayes Theorem

$$\begin{aligned} P(A | B) &= \frac{P(A \text{ and } B)}{P(B)} \\ &= \frac{P(B | A)P(A)}{P(B)} \\ &= \frac{P(B | A)P(A)}{P(B | A)P(A) + P(B | A^C)P(A^C)} \end{aligned}$$



Thomas Bayes was an English statistician, philosopher and Presbyterian minister who is known for having formulated a specific case of the theorem that bears his name: Bayes' theorem. Wikipedia

Born: 1702, London, United Kingdom

Died: April 7, 1761, Royal Tunbridge Wells, United Kingdom
(wikipedia)

Example Application of Bayes' theorem

- Population has 10% liars
- Lie Detector gets it “right” 90% of the time.
- Let $A = \{\text{Actual Liar}\}$,
- Let $L = \{\text{Lie Detector reports you are Liar}\}$
- Lie detector reports suspect is a liar. What is probability that suspect actually is a liar?

$$\begin{aligned} P(A | L) &= \frac{P(L | A)P(A)}{P(L | A)P(A) + P(L | A^C)P(A^C)} \\ &= \frac{(.90)(.10)}{(.90)(.10) + (.10)(.90)} = \frac{1}{2}!!!! \end{aligned}$$

Bayesian statistics

- Paradigm shift in statistical philosophy
 - θ assumed to be a realization of a random variable
 - Allows us to assign a probability distribution for θ based on *prior* information
 - 95% “confidence” interval $[1.34 < \theta < 2.97]$ means what we “want” it to mean: e.g., $P(1.34 < \theta < 2.97) = 95\%$

Bayesian modeling/statistics

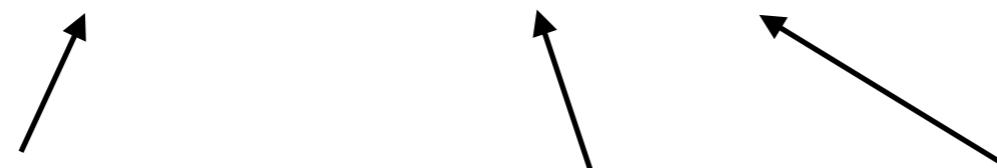
- Three General Steps for Bayesian Modeling
 - I. Specify a probability model for unknown parameter(s), that includes your prior knowledge about the parameters (if available).
 - II. Update knowledge about the unknown parameters by conditioning this probability model on the observed data, by using Bayes' Theorem.
 - III. Evaluate the fit of the model to the data *and the sensitivity of the conclusions to the assumptions (i.e. the prior)*.

Bayesian statistics

- Let θ represent parameter(s)
- Let X represent data

$$f(\theta | X) = f(X | \theta) f(\theta) / f(X)$$

- Left-hand side is a function of θ
- Denominator on right-hand side does not depend on θ

$$f(\theta | X) \propto f(X | \theta) f(\theta)$$


The diagram consists of two arrows. One arrow points from the term $f(X | \theta)$ in the equation to the term $f(X | \theta)$ in the list. Another arrow points from the term $f(\theta)$ in the equation to the term $f(\theta)$ in the list.

- Posterior distribution \propto Likelihood x Prior distribution
- Posterior dist'n = Constant x Likelihood x Prior dist'n
- Goal: Explore the posterior distribution of θ

Prior distributions

- The prior distribution reflects what you knew about θ , the model parameter(s), before you did the experiment.
- Where do priors come from?
 - Previous studies, published work.
 - Researcher intuition.
 - Substantive Experts.
 - Convenience (conjugacy, vagueness).

Simple example

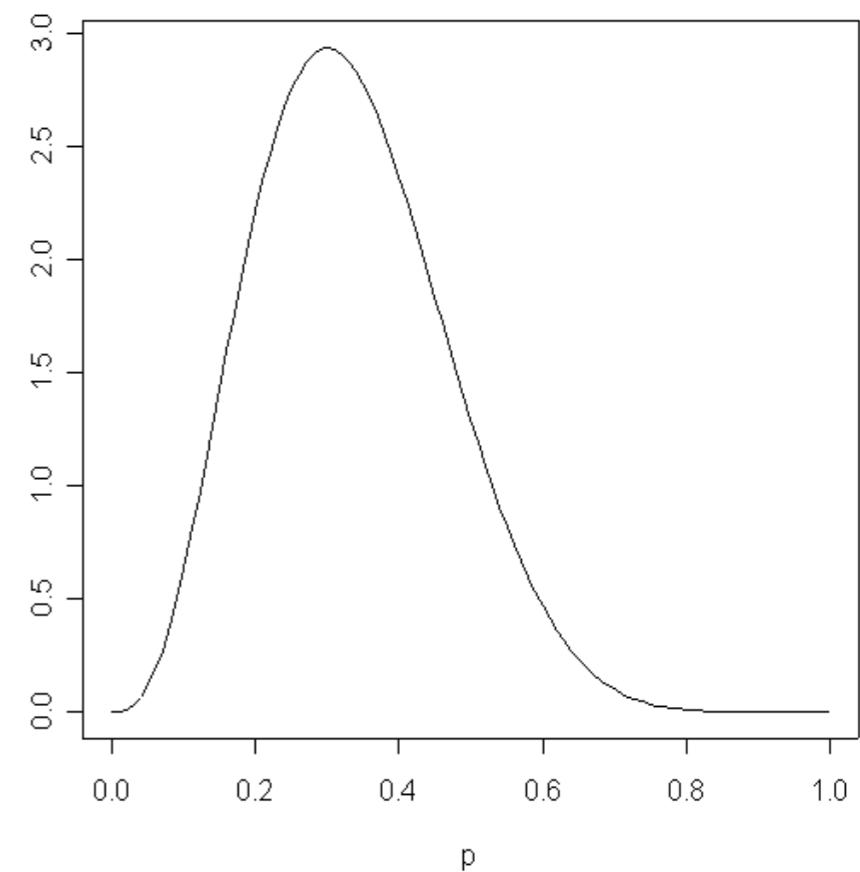
- ‘Biased coin’ estimation: $P(\text{Heads}) = p = ?$
- X_1, \dots, X_n i.i.d. ordered Bernoulli(p) trials
- Let X be the sequence of ‘heads’ and ‘tails’ in the n trials
- Likelihood is $f(X | p) = p^X (1 - p)^{n-X}$
- For prior distribution, could use *uninformative* prior
 - Uniform distribution on $(0,1)$: $f(p) = 1$
- So posterior distribution is
- $f(p|X) \propto p^X (1 - p)^{n-X}$

Simple example (continued)

- Posterior density of the form $f(p) = Cp^x(1-p)^{n-x}$
- In fact, posterior distn is Beta distribution: Parameters $x+1$ and $n-x+1$
- Note that the Beta(1,1) is a Uniform(0,1) distribution.

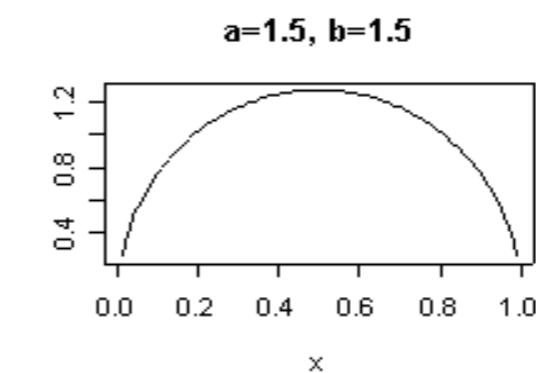
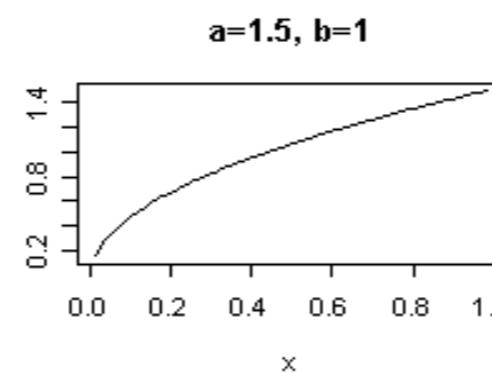
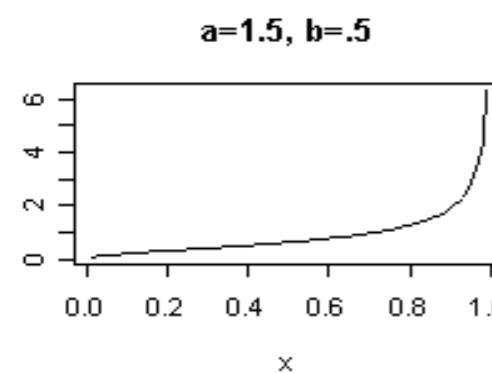
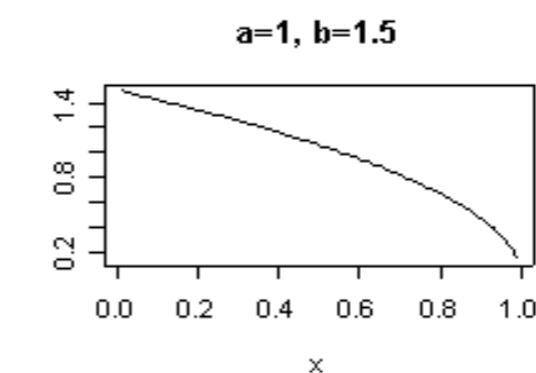
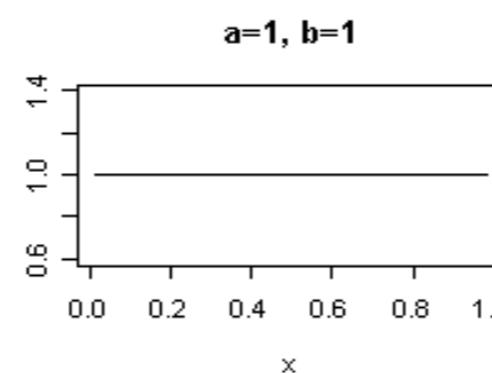
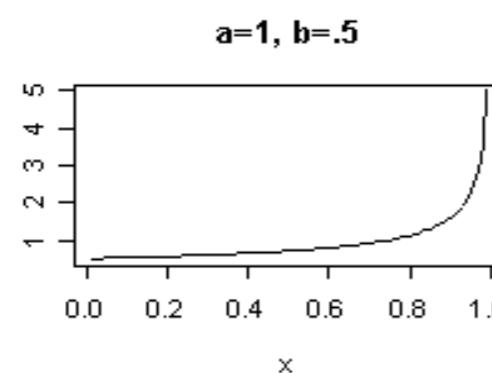
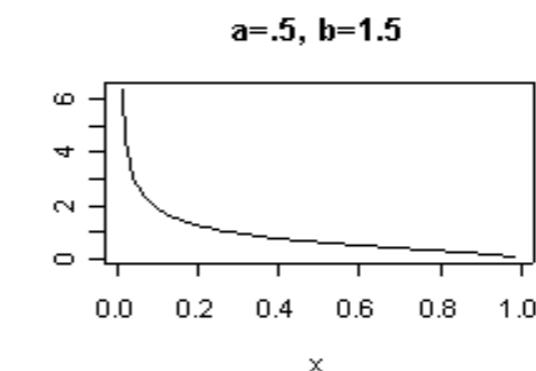
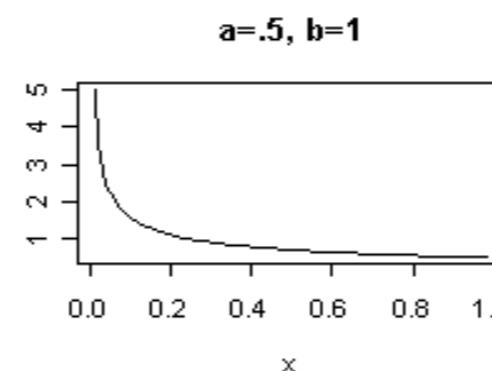
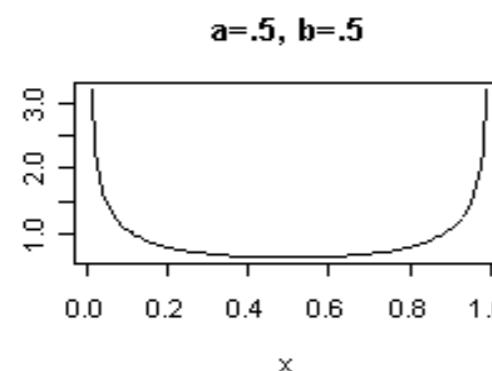
- *Example:* Data: 0, 0, 1, 0, 0, 0, 0, 1, 0, 1
■ $n=10$
- *Use uniform [Beta(1,1)] prior*

- Posterior dist'n is Beta($3+1, 7+1$) = Beta(4,8)
 - Mean: 0.33
 - Mode: 0.30
 - Median: 0.3238
 - 95% *credible* interval for p is [0.11, 0.61]
 - $P(0.11 < p < 0.61 | X) = 0.95$



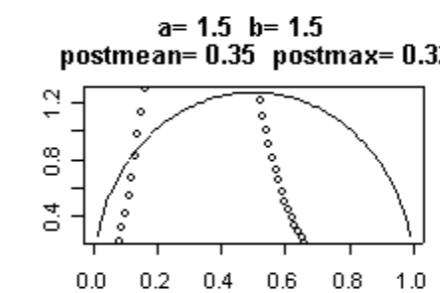
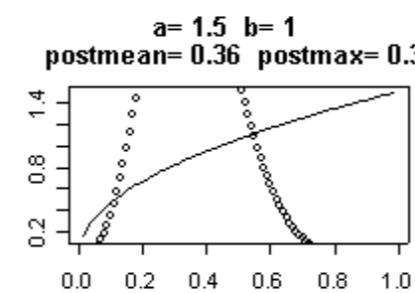
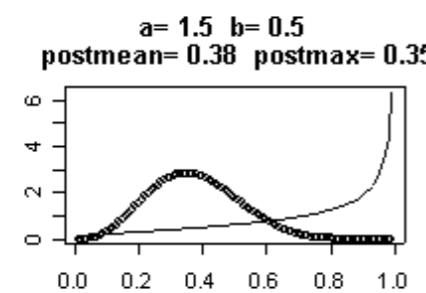
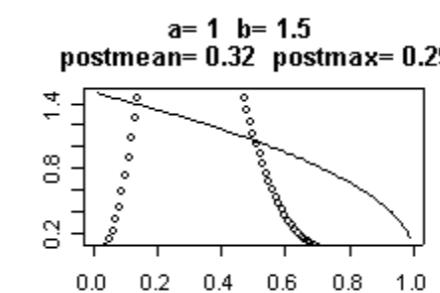
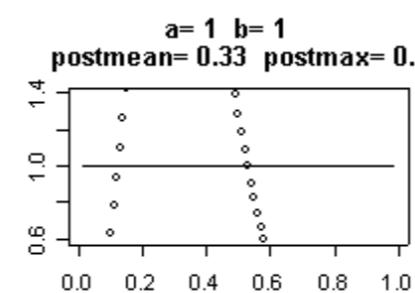
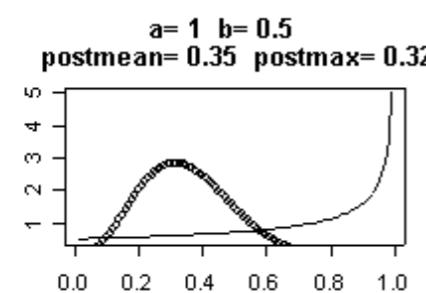
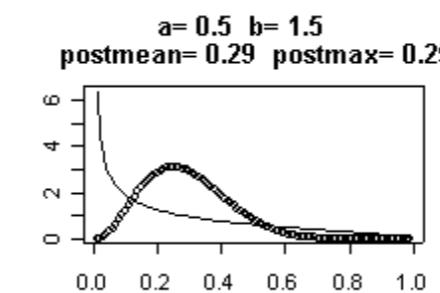
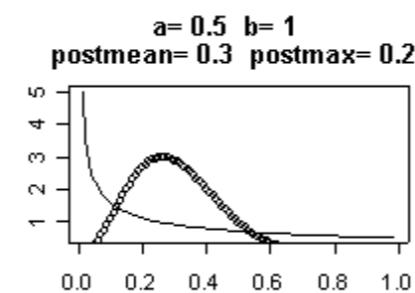
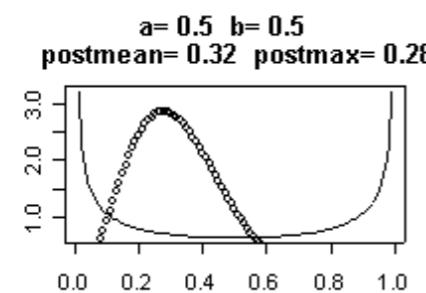
Choice of prior

- Could use some other Beta distribution:



Choice of prior

- Would get these posterior dist'ns:



[Priors that result in posteriors of the same form (i.e. same distributional family) are called *conjugate priors*.]

- <http://www.people.carleton.edu/~rdobrow/courses/275w05>

Differences Between Bayesians and Frequentists

- Frequentist:
 - The parameters of interest are fixed and unchanging under all realistic circumstances.
 - No information prior to the model specification.
- Bayesian:
 - View the world probabilistically, rather than as a set of fixed phenomena that are either known or unknown.
 - Prior information abounds and it is important and helpful to use it. *But results are now sensitive to priors.*

Generation of random variables, probability distributions, etc. (chapters 14/18)

- R, random number function:

`runif(n,x,y)`

- Generates n continuous random numbers distributed uniformly between x and y. e.g.,

```
> runif(10,0,5)
[1] 0.7615195 2.6318839 1.4084045 1.3250196 3.6335061 4.8151777 2.7537802 2.7817826 1.3949205 0.7280294
```

To turn that into integers use the ceiling() function (ceiling(x) returns the smallest integer bigger than x):

```
> WhichBall<-ceiling(runif(10,0,NumberOfBalls))
> WhichBall
[1] 7 7 3 10 3 3 2 2 10 2

> sample(x, size, replace = FALSE, prob = NULL)
> sample(1:10,10,TRUE)
[1] 9 4 7 2 2 6 10 8 6 1
```

Sampling from Distributions - Discrete random variables

- Random variable [rv], X , takes a value $x \in \Omega$ (the state-space).
- e.g. $X \sim$ coin toss: $\Omega = \{\text{"Head"}, \text{"Tail"}\}$
- e.g. $Y \sim$ roll 6-sided die: $\Omega = \{1,2,3,4,5,6\}$.
- In R, e.g., `sample(c("H","T"),5,replace=TRUE)`

- $P(X=x)$ is a map from Ω to the unit interval $[0,1]$, that gives the probability of the outcome x . [N.B., rv= capital letter; outcome= lower-case letter.]
- e.g. $P(X=\text{"head"}) = 1/2$
- e.g. $P(Y=5) = 1/6$.

Sampling from Distributions - Discrete random variables

- $F(x) = P(X \leq x)$ is the *Cumulative Distribution Function*.
- $F(x) = \sum_{y \leq x} P(X=y)$, for discrete random variables
- It follows that $P(a < X \leq b) = F(b) - F(a)$.

Sampling from Distributions - Continuous random variables

- $F(y) = P(Y \leq y) = \int_{-\infty}^y f(u)du$ [the Cumulative Distribution Function [or CDF]].
- $f(y) = dF(y)/dy$, is the *probability density function*.
 - e.g. exponential distribution
 $f(x) = \lambda \exp(-\lambda x), \quad x \geq 0$
 $F(x) = P(X < x) = 1 - \exp(-\lambda x), \quad x \geq 0 \quad [0 \leq F(x) \leq 1]$

Empirical Density Estimates of Probabilities for Discrete rvs

- Simulate N , independent and identically distribution random variables, $X_1, X_2, \dots, X_N \sim X$
- $f(x) = P(X=x) \approx \sum_{i=1,\dots,N} I(X_i=x)/N$
- $F(x) = P(X \leq x) \approx \sum_{i=1,\dots,N} I(X_i \leq x)/N$
where I is an indicator variable (takes the value 1 if true; 0 otherwise)

“Monte Carlo” estimates

Empirical Density Estimates of Continuous Variables

- Simulate N , independent and identically distributed random variables, $X_1, X_2, \dots, X_N \sim X$
- $F(x) \approx \sum_{i=1, \dots, N} I(X_i \leq x)/N$
where I is an indicator variable (1 if true; 0 otherwise)
- Cannot estimate continuous $f(x)$ using the same strategy as for discrete random variables (why?). Instead, we will (informally speaking) use histograms to estimate $f(x)$.

Simulating discrete random variables - Chapter 18

- To generate a random variable $X=x$, with density $f()$ and cdf $F()$:
- Sample u from $F(x)$ [i.e., sample u from $\text{Unif}[0,1]$].
- $x = F^{-1}(u)$. (discrete r.v.: find the smallest x such that $u \leq F(x)$)
- e.g.

```
set.seed(1473)
# sample from Unif[0,1,]
u<-runif(1,0,1)
```

```
# sample X from some distribution F (on the non-negative integers, say)
X<-0
while (F(X)<u){
  X <- X+1
}
```

Example: Binomial random variables (c.f. page 335 of text)

```

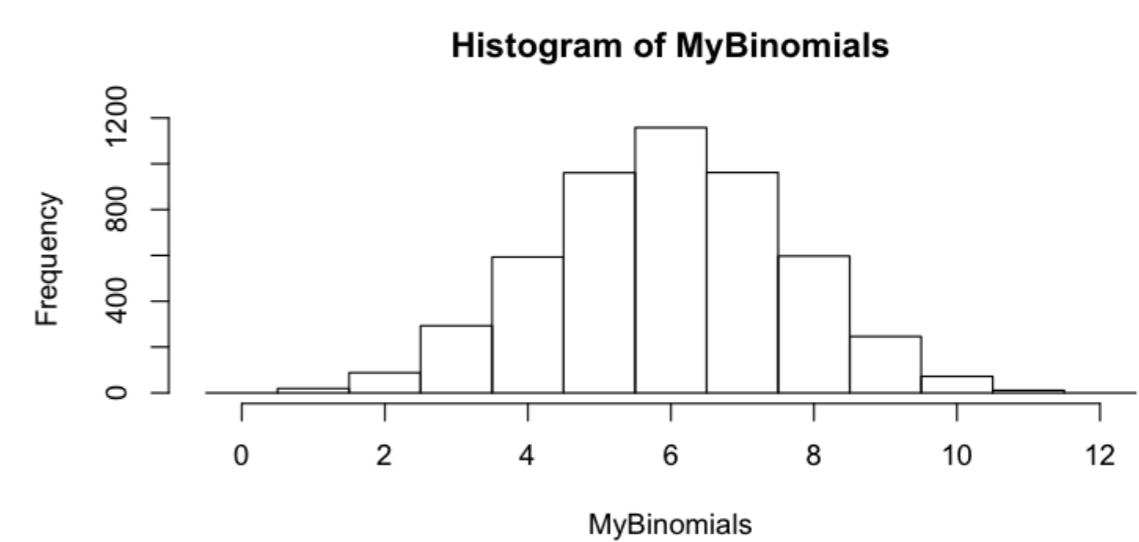
set.seed(1473)

binom.cdf<-function(x,n,p){
  Fx<-0
  for (i in 0:x){
    Fx <- Fx + choose(n,i)*p^i*(1-p)^(n-i)
  }
  return (Fx)
}
cdf.sim<-function(F,...){←
  X <- 0
  U <- runif(1) # defaults to bounds of 0 and 1
  while (F(X,...)<U){
    X <- X+1
  }
  return (X)
}

MyBinomials<-numeric()
for (i in 1:5000){
  MyBinomials[i]<-cdf.sim(binom.cdf,12,0.5)
}
MyBreaks<-seq(0,13,1)
MyBreaks<-MyBreaks-0.5
BinHist<-hist(MyBinomials,breaks=MyBreaks)

```

... = unspecified number of other arguments



[In repo 'Week2 - Binomials' onGithub]

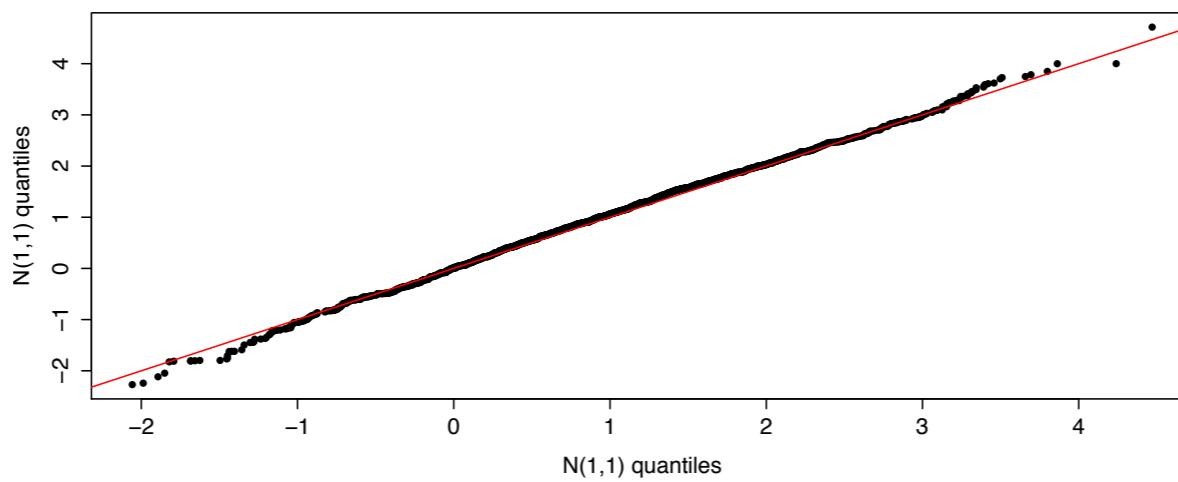
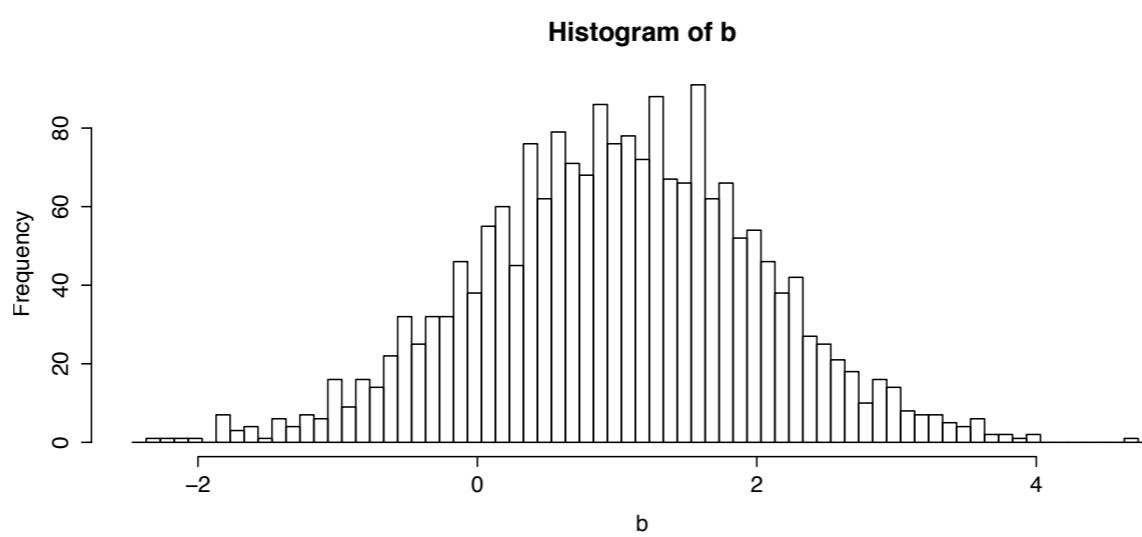
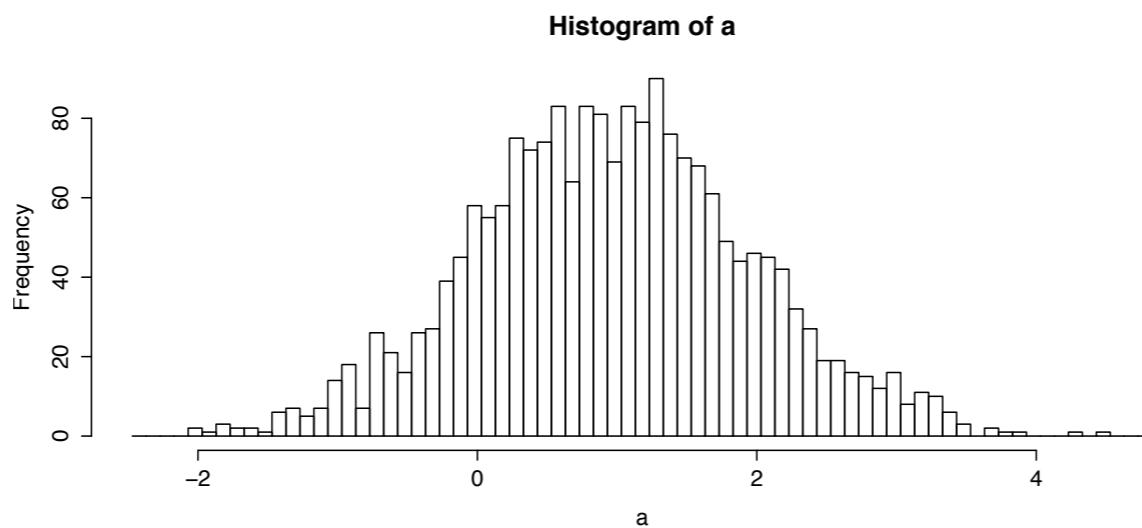
Continuous Random Variable Example: Exponential random variables

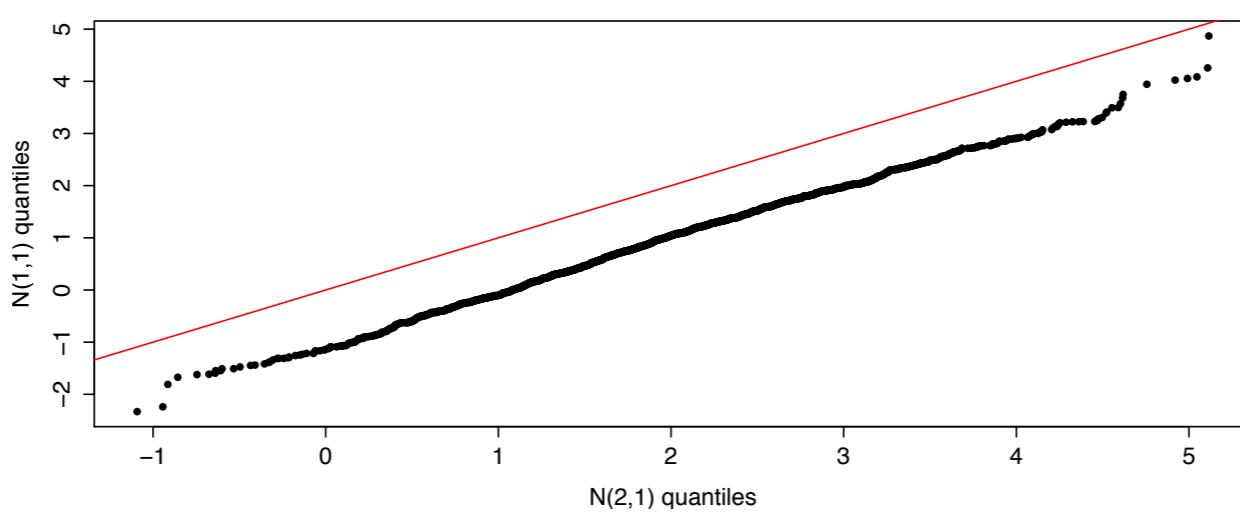
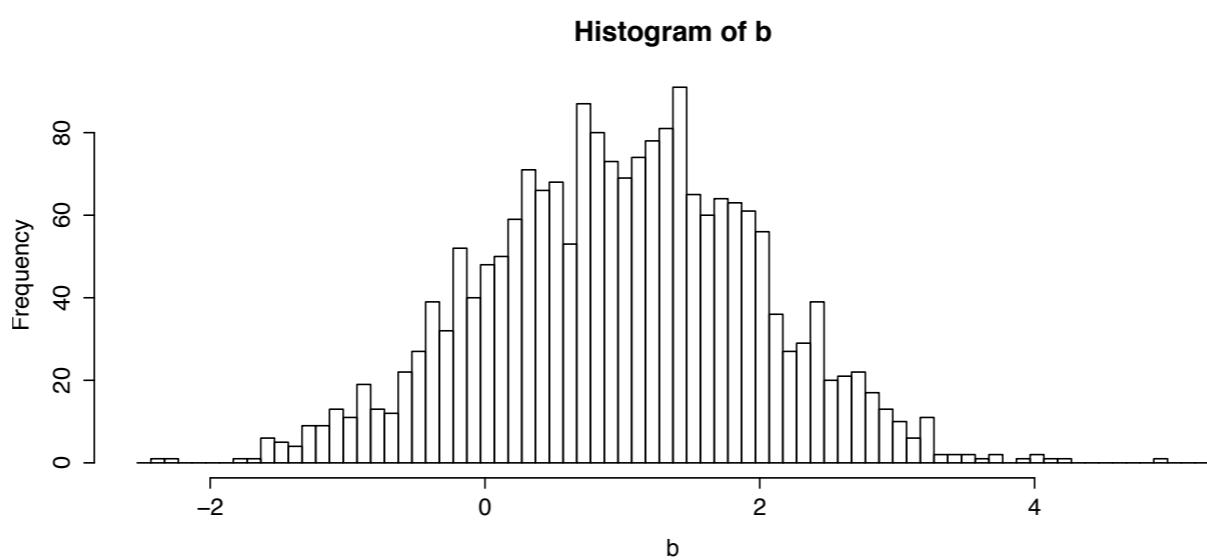
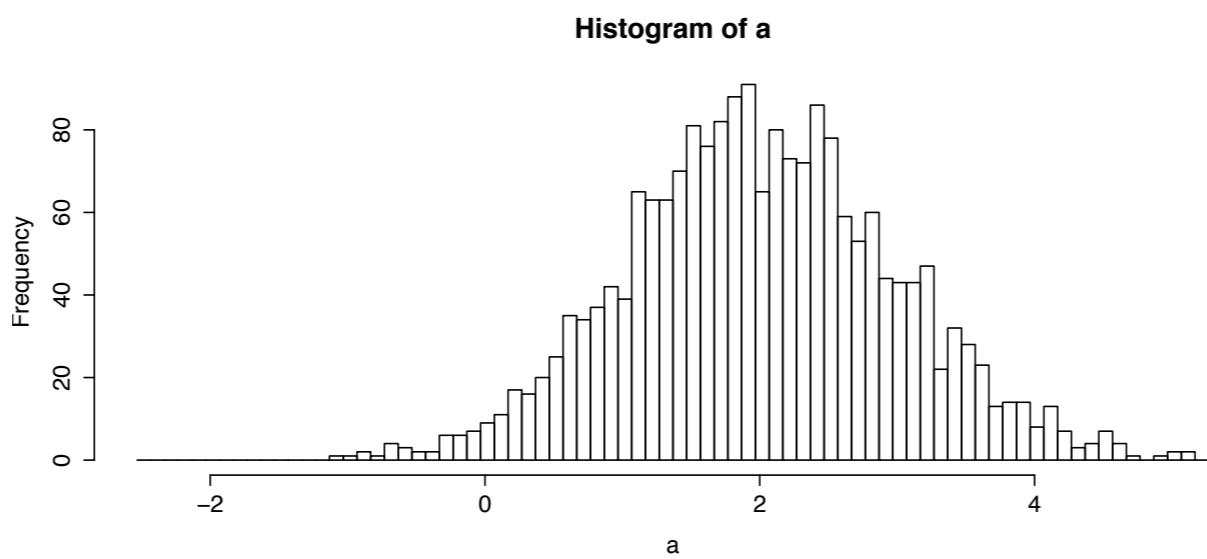
- $f(x) = \lambda e^{-\lambda x}$
 - $F(x) = P(X < x) = 1 - e^{-\lambda x} \quad [0 \leq F(x) \leq 1]$
 - $u \sim U[0,1] \sim F(x)$. So $x \sim F^{-1}(u)$.
-
- Set $u = F(x) = 1 - e^{-\lambda x}$
So $e^{-\lambda x} = 1 - u$
and $x = (-1/\lambda) \log(1-u) = F^{-1}(u)$

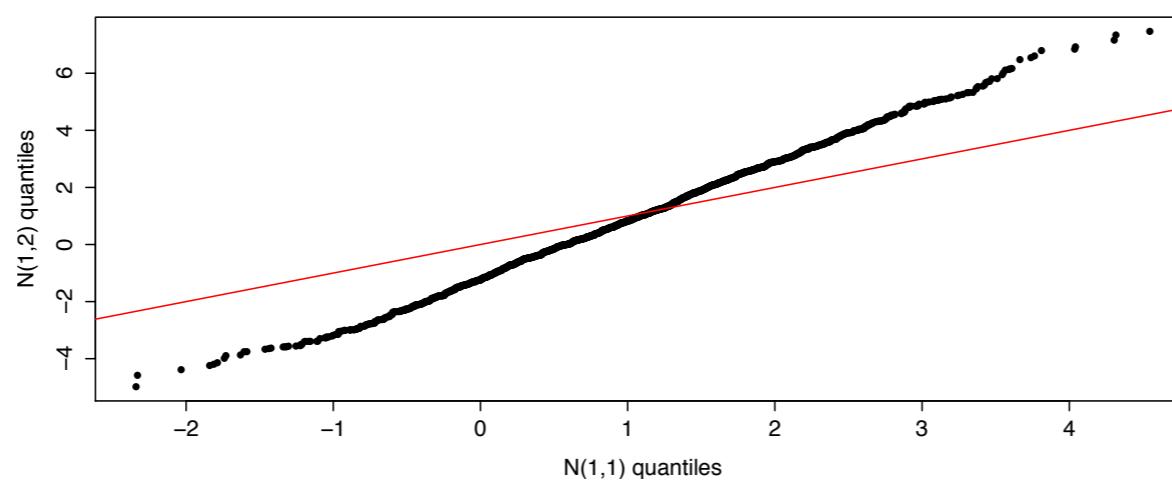
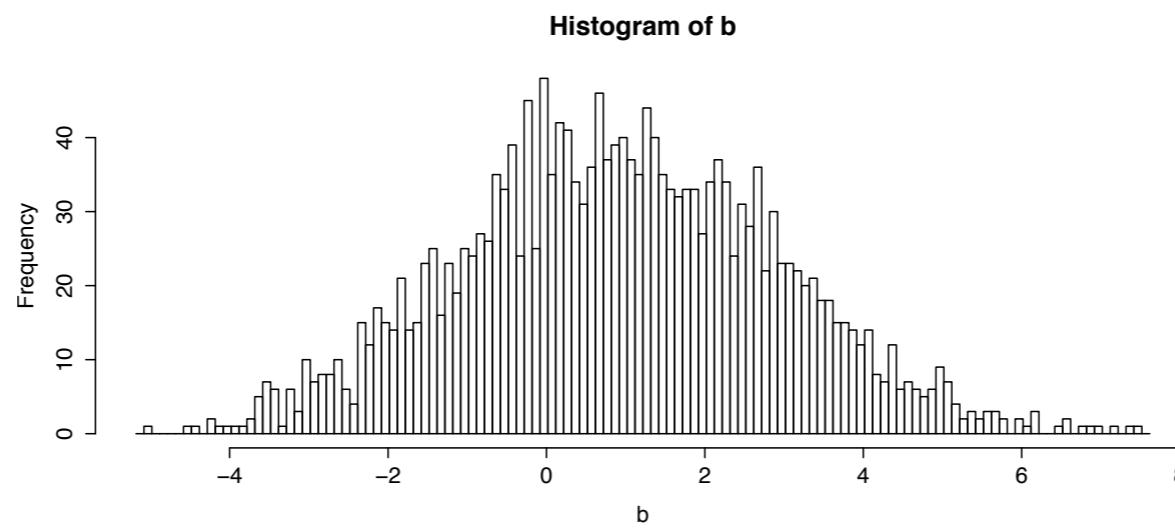
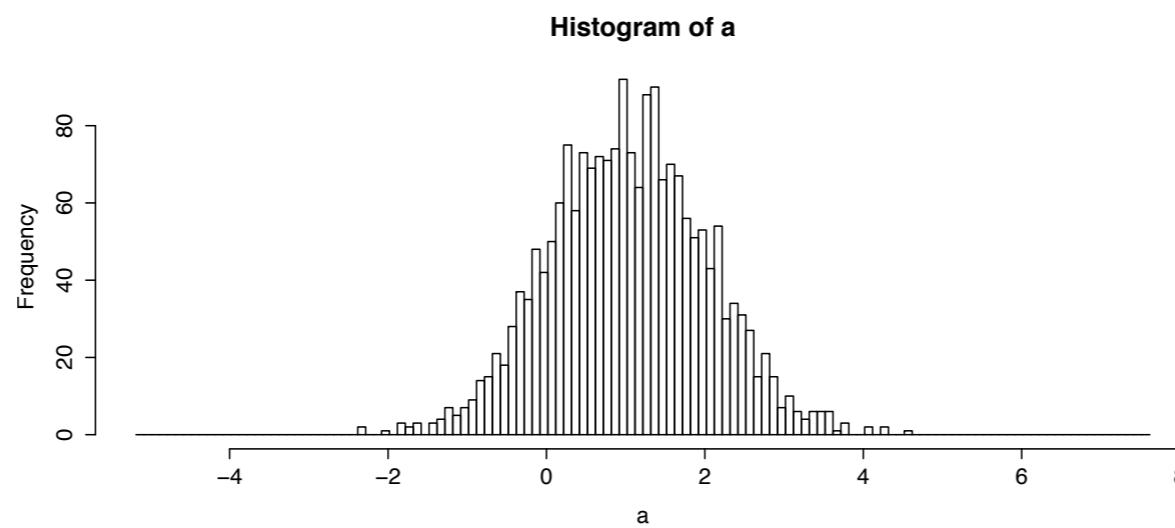
```
lambda <- 1.1 # the (example) parameter for the exponential distn
u <- runif(1000,0,1)
ExpRVs <- (-1/lambda)*log(1-u) # note that this works even when u is a vector
hist(ExpRVs)
# or if U~U(0,1), so is 1-U, so....
lambda <- 1.1 # the parameter for the exponential distn
u <- runif(1000,0,1)
ExpRVs <- (-1/lambda)*log(u)
hist(ExpRVs)
```

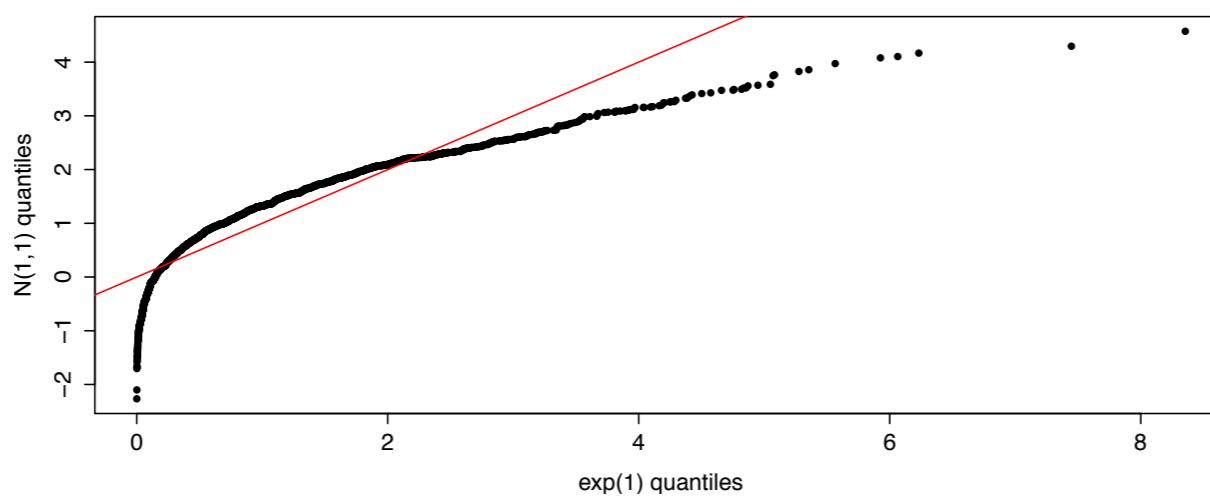
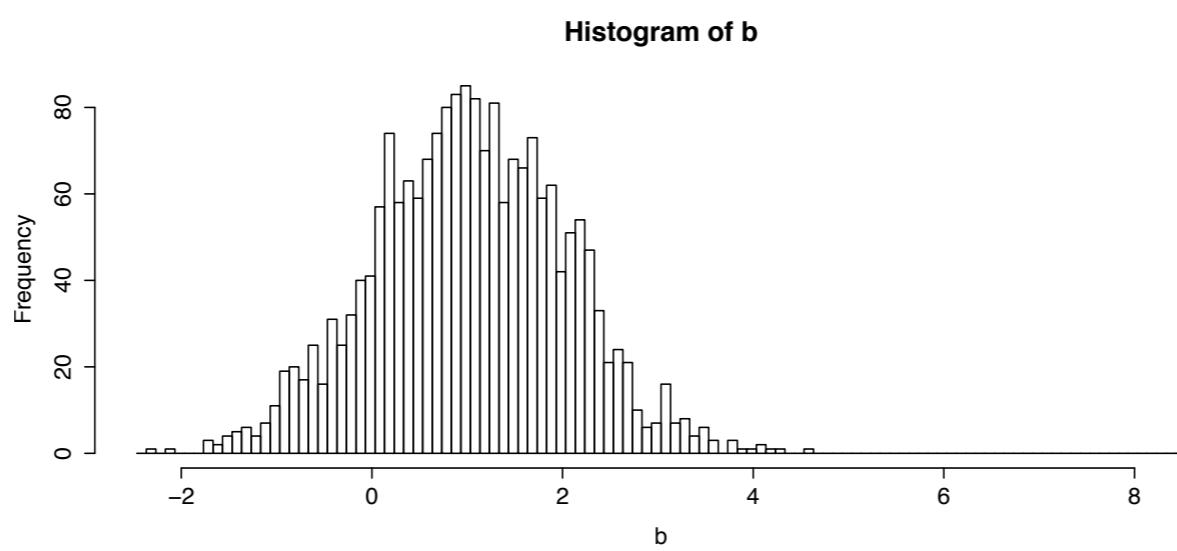
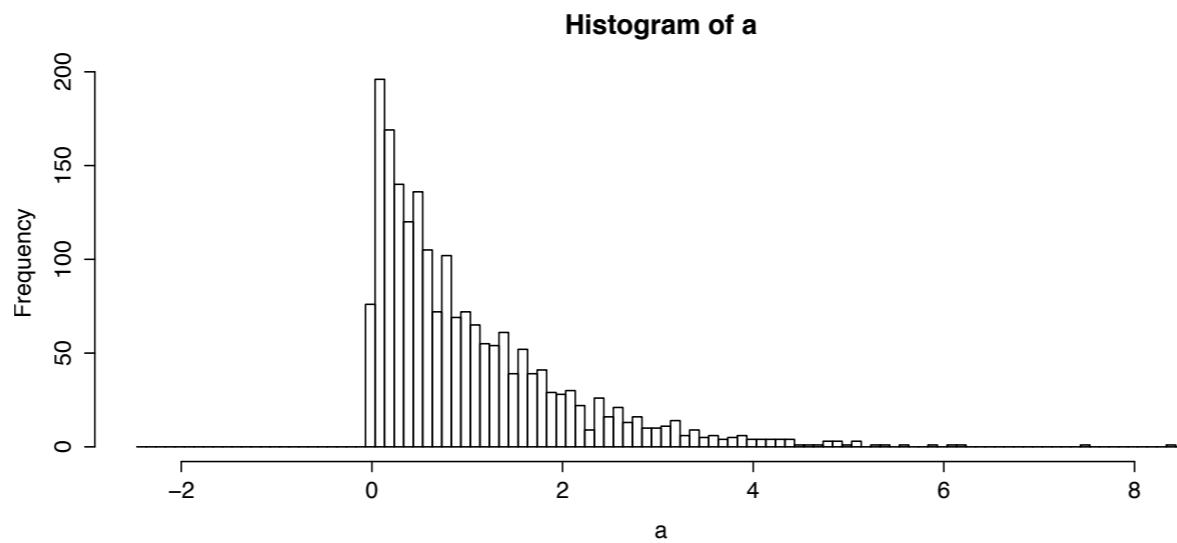
QQ plots

- Used to compare samples, X_1, \dots, X_n and Y_1, \dots, Y_n :
 - Order the data points in each sample from low to high, to get $X_{[1]}, \dots, X_{[n]}$ and $Y_{[1]}, \dots, Y_{[n]}$
 - Plot $X_{[1]}$ against $Y_{[1]}$, $X_{[2]}$ against $Y_{[2]}$, $X_{[3]}$ against $Y_{[3]}$, etc.
 - If the distributions are the same, you should see a straight line (for large samples)
 - ‘qqplot’ in R
- Can do the same with one sample and Normal random deviates (qnorm in R)
- Formal tests: Kruskal-Wallis test or ANOVA.









But R has many built-in functions

binom

geom

pois

unif

exp

chisq

gamma

norm

t

...

In-class exercise: Exponential task 1

- Generate 1000 $\text{Exp}(\lambda)$ rvs. conditional on them each being greater than y , for some y (Try $\lambda=1$, $y=1$, say). Let's call those r.v.s X .
- Plot a histogram showing the distribution of $(x-y)$, for $y=1$ and $\lambda=1$, and compare it to 1000 $\text{Exp}(1)$ rvs. [or superimpose the exponential density function using the command $\text{curve}(\lambda * \exp(-\lambda * x))$]
- How do we generate exponential rvs conditional on them being greater than y ?

Simple rejection method

- To simulate 1000 exponential r.v.s:

$u \sim U[0,1] \sim F(x)$. So $x \sim F^{-1}(u)$.

Set $u = F(x) = 1 - \exp(-\lambda x)$

$\exp(-\lambda x) = 1 - u$

$x = (-1/\lambda) \log(1-u) = F^{-1}(u)$ [or, $x = (-1/\lambda) \log(u)$]

`u <- runif(1000, 0, 1)`

`ExpRVs <- (-1/lambda)*log(u)`

- To generate $X \sim \exp(\lambda)$, conditional on ($X > y$):

`x <- 0`

`while (x < y){`

`# Generate x ~ exp(\lambda)`

`}`

The x-value that results has the correct distribution. So repeat that process 1000 times. We'll return to rejection sampling later in the course.

Pseudocode (Week2- ConditionedExponentials repo on Github)

```
set.seed(99999)
# repeat the following until you have 1000 conditioned exponential rvs.
u<-runif(1,0,1)
y<-1 # suppose we want to condition on the rv being bigger than 1
lambda<-2 # suppose we want exponentials with parameter 2
ConditionedExpRV<- (-1/lambda)*log(u)
while (ConditionedExpRV < y){
  u<-runif(1,0,1)
  ConditionedExpRV<- (-1/lambda)*log(u)
}
#Store the value of ConditionedExpRV
```

Exponential: Memoryless property

- Memoryless property:
 - If X is $\text{Exp}(\lambda)$, then $f(x+y|X>y)=f(x)$ (i.e., $x-y$ is still $\text{Exp}(\lambda)$).

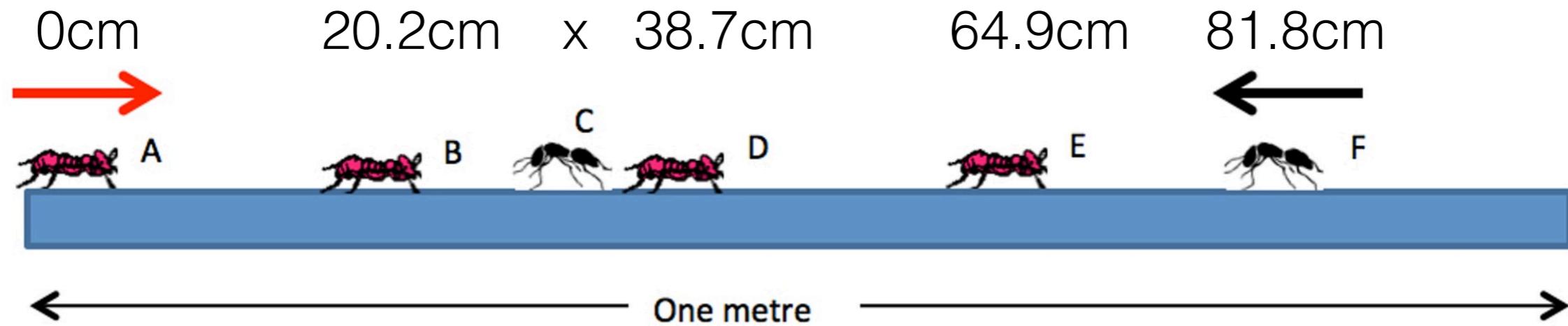
In-class exercise: Exponential task 2: Waiting for a bus

- Suppose times between bus arrivals are distributed as $T \sim \text{exp}(1)$.
- 1. Suppose we arrive at a bus-stop at some fixed time during the day (say after 10 hours). How long, on average, do we have to wait for a bus? [What if we arrive at a random time each day?]
- 2. If we get off one bus and wait for the next one to arrive on the same route, how long, on average, do we have to wait?
- 3. Continuing part 1., how long on average was the time between the arrival of the bus we caught and the one before it.
- 4. What is the expected time between any two buses?

Note: the mean of an $\text{exp}(\lambda)$ r.v. is $1/\lambda$.

See 'Week2-BusWaitingTimesExercise on Github

Ants on a stick



- Ants walk at 1cm/second. When they meet, each ant turns around and walks in the other direction. When they reach the end of the stick they fall off.
 - How many seconds until the last ant falls off?
 - Which ant is the last to fall off the stick?

END

How big should my dam be?

A dam with volume V , releases water at a constant rate of L million liters per day.

If the amount of rainfall each day (in millions of liters) is distributed as a $N(5,10)$ r.v., what size dam do we need to make sure the probability that the dam will overflow at some point within the next year is less than 20%?

Is a theoretical answer possible?

Partial pseudocode on Blackboard
as *DamSimulator1_Pseudocode.R*

