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1.
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```
#include <stdio.h>
int main() {
  int array_size = 10;
  int array[array_size];
 printf("Enter 10 integer values for the array:\n");
  for (int i = 0; i < array_size; i++)
{
    scanf("%d", &array[i]);
  }
  int minimum = array[0];
  int maximum = array[0];
  int sum = array[0];
  for (int i = 1; i < array_size; i++)</pre>
{
    if (array[i] < minimum)</pre>
{
       minimum = array[i];
    }
    if (array[i] > maximum)
{
      maximum = array[i];
    sum += array[i];
  float average = (float)sum / array_size;
```

```
int reversed_array[array_size];
  for (int i = 0; i < array_size; i++) {
    reversed_array[i] = array[array_size - 1 - i];
  }
  printf("Original Array:");
  for (int i = 0; i < array_size; i++) {
    printf(" %d", array[i]);
  }
  printf("\nMinimum Value: %d\n", minimum);
  printf("Maximum Value: %d\n", maximum);
  printf("Average Value: %.2f\n", average);
  printf("Reverse Order:");
  for (int i = 0; i < array_size; i++) {
    printf(" %d", reversed_array[i]);
  }
  printf("\n");
  return 0;
2.
#include <stdio.h>
int main() {
  int array_size = 10;
  int array[array_size];
```

}

```
printf("Enter 10 integer values for the array:\n");
for (int i = 0; i < array_size; i++) {
  scanf("%d", &array[i]);
}
int minimum = array[0];
int maximum = array[0];
int sum = array[0];
for (int i = 1; i < array_size; i++) {
  if (array[i] < minimum) {</pre>
     minimum = array[i];
  }
  if (array[i] > maximum) {
     maximum = array[i];
  }
  sum += array[i];
float average = (float)sum / array_size;
int reversed_array[array_size];
for (int i = 0; i < array_size; i++) {
  reversed_array[i] = array[array_size - 1 - i];
}
printf("Original Array:");
for (int i = 0; i < array_size; i++) {
  printf(" %d", array[i]);
}
```

```
printf("\nMinimum Value: %d\n", minimum);
printf("Maximum Value: %d\n", maximum);
printf("Average Value: %.2f\n", average);
printf("Reverse Order:");
for (int i = 0; i < array_size; i++) {
    printf(" %d", reversed_array[i]);
}
printf("\n");
return 0;
}</pre>
```