How to Create and Run a New Project in Rider IDE

Before you start, you will need to have a folder in which to store your projects. If you don't have one or would like to create a new one follow these steps:

a. Open a Terminal session on your Mac.



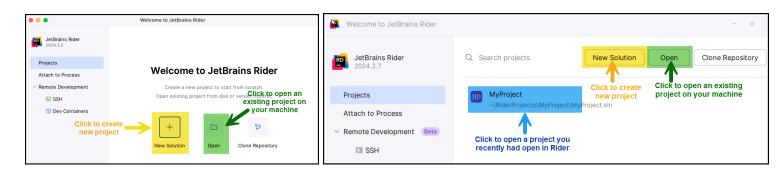
b. Navigate to your home folder:

Enter the command cd ~

c. Create a new folder to hold your projects: mkdir name-of-folder

Example: mkdir workspace

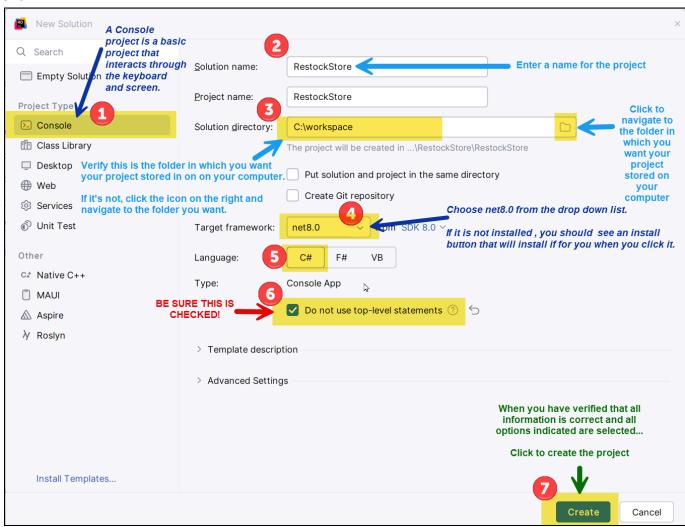
- d. You should now have a new folder in your home folder with the name you specified.
- e. You will be using this new folder to hold your Unit-1 projects.
- 1. Click the Rider IDE icon in LaunchPad or Task Bar to open Rider.
- 2. The Rider IDE should start and display one of these Welcome screens:



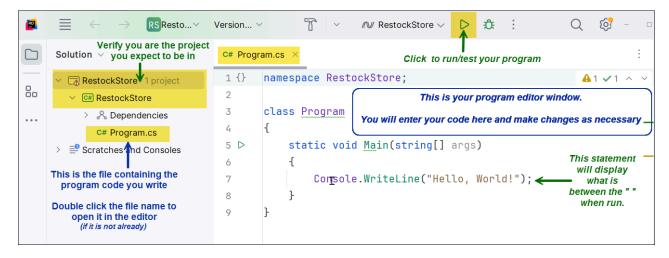
3. Click the "New Solution" option to create a new project. (Sample screen follows)

How to Create and Run a New Project in Rider IDE

4. You should see the following screen. Be sure you enter the information and choose only the options shown:

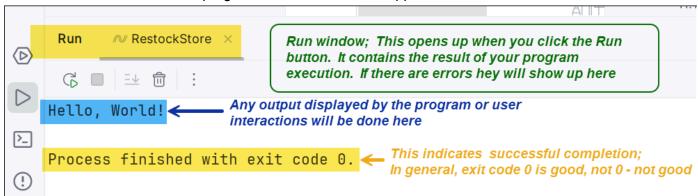


5. After the project is created you will be placed in the basic Rider program development environment:

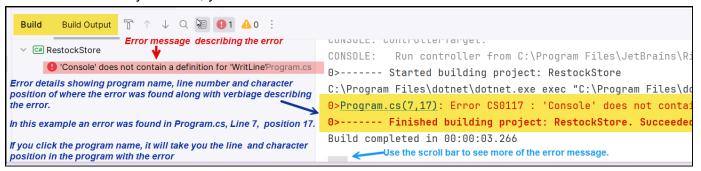


How to Create and Run a New Project in Rider IDE

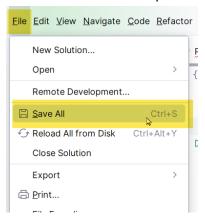
6. Click the run button to run the program; A Run window will appear at the bottom of the screen:



7. If there are errors in your code, you will see them in the Build window:



- 8. Once you have corrected the errors, click the Run button to rerun the program.
- 9. Although your code is saved when you click the Run button, it is a good idea to save the code yourself before leaving Rider or leaving it unattended for any length of time by choosing **File** → **Save All** from the menu at the top of the screen:



You should now have successfully created a new project and run it successfully.

Next Step: Modify and run/test the code in the Program.cs file with the code for the programming solution you are creating.