

Quantum Leap

Setup:

Firstly, consult quantumleap.pl into sicstus prolog. Run "start(X)" command, without quotation marks, to get the game server running. Next, simply run the game client executable, so that you have your application properly running.

Rules:

Quantum Leap is based on potential. Each piece has a potential proportional to that of the number of allied pieces around it. With that said, a white piece can jump over any two pieces if it has two white pieces around itself. By moving piece, it must land in an enemy piece, thereby "destroying" it and taking its place. The winner is the player to conduct the last legal move.

Instructions:

The game automatically jumps into gameplay. Click a piece to select it for movement. Select a target piece to destroy it and take its place with the previously selected one.