

1. Explicați efectul instrucțiunilor //1, //2, //3 și //4. Precizați ce mesaje sunt afișate.

```
#include <iostream.h>
class B{
public:
    B(){cout<<"B()"<<endl;}
    virtual ~B(){cout<<"~B()"<<endl;}
    virtual void m(){cout<<"B::m()"<<endl;}
    void s(){cout<<"B::s()"<<endl;}
};
```

```
class D: public B{
public:
    D(){cout<<"D()"<<endl;}
    virtual ~D(){cout<<"~D()"<<endl;}
    virtual void m(){cout<<"D::m()"<<endl;}
    void s(){cout<<"D::s()"<<endl;}
};
```

```
int main(){
    B *pb;
    pb=new D(); //1
    pb->m(); //2
    pb->s(); //3
    delete pb; //4
}
```