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# **Moab Quick-Start User Guide**

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## User Interfaces Available

Users running jobs on Moab-scheduled machines have two main options available. You can use the native set of Moab commands or one of six, familiar LCRM commands. The LCRM commands are actually wrapper scripts that behave like LCRM even though they are interacting with the Moab scheduler. The six LCRM wrappers are *psub*, *pstat*, *palter*, *phold*, *prel*, and *prm*.

There is actually a third set of commands that are available to LC users - those provided by the underlying resource manager, SLURM. While all of SLURM's status commands are available, interactive *srun* submissions are only allowed into the pdebug partition.

Users who wish to submit legacy LCRM job command scripts containing the #PSUB directives must submit their scripts using the *psub* wrapper. Moab's native *msub* command does not understand #PSUB directives.

The following table presents a comparison of all three command sets.

	<b>LCRM Emulation</b>	<b>Moab</b>	<b>SLURM</b>
Submit a one node job	<code>psub -ln 1 job.cmd</code>	<code>msub -l nodes=1 job.cmd</code>	<code>srun -N1 job.cmd</code>
Status the job	<code>pstat -f &lt;jobID&gt;</code>	<code>checkjob &lt;jobID&gt;</code>	<code>scontrol show job &lt;jobID&gt;</code>
Show the queue	<code>pstat -A</code>	<code>showq</code>	<code>squeue</code>
Remove a job	<code>prm &lt;jobID&gt;</code>	<code>mjobctl -c &lt;jobID&gt;</code>	<code>scancel &lt;jobID&gt;</code>
Submit a job to start at a particular time	<code>psub -A &lt;time&gt;</code>	<code>msub -a [[[[CC]YY]MM]DD]hhmm[.SS]</code>	<code>srun --begin=time</code>
Submit a job with a wall clock time limit	<code>psub -tW &lt;time&gt;</code>	<code>msub -l walltime=[[DD:]HH:]MM:]SS</code>	<code>srun --time=minutes</code>
Submit a job to draw from a specific bank	<code>psub -b &lt;bank&gt;</code>	<code>msub -A &lt;bank&gt;</code>	<code>srun --account=&lt;bank&gt;</code>
Submit a job for a non-default SLURM partition	<code>psub -pool &lt;name&gt;</code>	<code>msub -q &lt;name&gt;</code>	<code>srun --partition=&lt;name&gt;</code>

For a more complete comparison of psub and msub, see <https://computing.llnl.gov/jobs/moab/psubOptions.pdf>

### Job Submission Example

Submit an 8 node job to run at 4:00pm for 2 hours in the default node partition (pbatch):

```
msub -a 1600 -l nodes=8,walltime=2:00:00 moabJob.cmd
psub -A 4pm -ln 8 -tW 2:00 lcrmJob.cmd
```

**Job Queue Status**

```
showq  
mdiag -j -v  
squeue  
pstat -A  
mjstat
```

**Queued Jobs Showing Priority Factors**

```
mdiag -p
```

**When Will a Job Run**

```
showstart <jobID>
```

**When Would a Job of size@duration Run**

```
showstart <procs@duration>
```

**Status of a Single Job**

```
checkjob -v <jobID>  
scontrol show job <jobID>  
mdiag -j <jobID>  
pstat -f <jobID>
```

**Status of Past Jobs**

```
showq -c  
pstat -T
```

**View User Account (bank) Membership**

```
mshare  
mdiag -u <user>
```

- ALIST contains account membership
- ADEF indicates default account

**Hold a Job**

```
mjobctl -h user <jobID>  
phold -n <jobID>
```

**Release a Job**

```
mjobctl -u user <jobID>  
prel -n <jobID>
```

**Remove a Job**

```
mjobctl -c <jobID>  
canceljob <jobID> (this command works even though it is deprecated)  
prm <jobID>
```

## Job State Comparison

Job State	LCRM	Moab	SLURM
Resource Manager Communication Problem	WHOST	NotQueued	
Waiting in Queue	ELIG, WCPU, WPRIOR	Idle	PENDING
Held		Hold	
Held		BatchHold	
Held	HELDs	SystemHold	
Held	HELDu	UserHold	
Staging	BAT_WAIT, STAGING	Staging	
Starting	RUN	Starting	
Running	RUN	Running	RUNNING
Suspended		Suspended	SUSPENDED
Deferred	DEFERRED	Deferred	
Depends on another job	DEPEND		
Completed	COMPLETE	Completed	COMPLETED
Job reached its wall-clock limit	REMOVED	Removed	TIMEOUT
Cancelled	REMOVED	Removed	CANCELLED
Job Failed (non-zero exit code)	COMPLETE	Completed	FAILED
Node Failed	REMOVED	Vacated	NODE_FAIL

## Terminology Translation Table

SLURM	LCRM	Moab	(Simplified) Definition
node	node	node or host	One or more CPUs on single motherboard
partition	pool	class or queue	A subset of nodes on a host
host	host	host	One or more nodes comprising a single system
	partition	partition	One or more hosts managed as a single entity (At LLNL, we have configured each Moab partition with only one host)
	bank	account	The project to charge for resource usage
user	user	user	User
group		group	Unix group
	job class	Quality of Service (QoS)	normal, standby, and expedite
interactive job	interactive job	non-msub job	a job submitted directly to SLURM via srun
		interactive job	a job submitted to Moab via msub that provides a shell prompt when the job runs

## Environment Variables

All of the standard SLURM environment variables (see ENVIRONMENT VARIABLES section of srun man page) will be present for Moab-scheduled jobs. In addition, when the psub wrapper is used to submit jobs to Moab, the following environment variables will be present:

<b>Variables Defined When Job Is Submitted with psub</b>	<b>Description</b>	<b>Variables Defined When Job Is Submitted with msub</b>
ENVIRONMENT	Set to BATCH for batch jobs	ENVIRONMENT
PSUB_DEP_JOBID	Dependent Job ID	SLURM_DEPENDENCY
PSUB_HOME	Set to \$HOME on the submission host	
PSUB_HOST	Submission node name	
PSUB_JOBID	Job ID	SLURM_JOB_ID
PSUB_LOGNAME	Set to \$LOGNAME on the submission host	
PSUB_PATH	set to \$PATH on the submission host	
PSUB_REQNAME	Job name (psub -r / msub -N value)	SLURM_JOB_NAME
PSUB_SHELL	Job's shell interpreter	
PSUB_SUBDIR	Directory from which you invoke psub on the submitting host	
PSUB_TZ_ENV	set to \$TZ on the submission host when defined	
PSUB_USER	set to \$USER on the submission host	
PSUB_WORKDIR	Home directory on the execution host	PSUB_WORKDIR* QSUB_WORKDIR*
SESSARGS	Arguments to psub	

\*These variables are inserted by Moab.

The psub wrapper is not present at LANL and SNL. Users are advised to adopt the native SLURM variables in place of the old PSUB\_ variables.

No deprecated PCS\_ environment variables are supported (see User Enhancement Item 15 in the LCRM 6.14.3 Release Notes  
<https://lc.llnl.gov/computing/techbulletins/bulletin401.pdf>).

## Notes

1. All Moab commands and LCRM wrappers are located in /usr/bin on Linux machines and /opt/freeware/bin on AIX.
2. Most Moab commands offer a “-v” option that provides more verbose output.
3. Descriptions of all Moab commands are found in:  
<http://www.clusterresources.com/products/mwm/moabdocs/a.gcommandoverview.shtml>. The recommended commands are listed in the first table. The second table contains deprecated commands. LC provides man pages for native Moab commands.
4. Time in Moab is represented in HH:MM:SS format while in LCRM it is only HH:MM.
5. The *pstat* wrapper does not accept combined options. For example, “*pstat -fT*” needs to be entered as “*pstat -f -T*”.
6. Moab's job priority ranges from -1,000,000,000 to 1,000,000,000. Rather than attempt to translate this in *pstat* and map priority values into LCRM's zero to one floating point representation, we decided to reflect Moab's job priority in the *pstat* output. The higher the number, the sooner your job will run. The *psub* wrapper's -p priority option is not supported.
7. *pstat*'s EXEHOST output will show ALL initially. This again reflects Moab's architecture where it initially considers your job for all machines. As your job is committed to run on, say atlas, this display will update to indicate “atlas.”
8. Moab will sometimes defer a job if nodes are down. The job is still eligible. As that job bubbles to the top of the queue, Moab will run the job. The *pstat* wrapper will translate a deferred state to indicate ELIG.
9. There are three new scripts to facilitate the transition from LCRM to Moab
  - a. *mjstat* replicates the output of the *spjstat* command.
  - b. *lcrm2moab* converts a legacy LCRM job command script to a Moab job command script.
  - c. *mshare* provides a simplified display of the user's account memberships and the assigned shares of those accounts.These commands will be found in /usr/bin (or /opt/freeware/bin).
10. There are no Moab analogs to LCRM's *plim* and *brlim* commands. Instead, you will find job and host limits by invoking *mdiag -t -v* or reading *news job.lim.<machine>*.
11. Jobs submitted to Moab should be cancelled by the Moab *mjobctl -c* command or by the *prm* wrapper. Do not use SLURM's *scancel* to cancel Moab jobs.
12. Information on alerting a job when its time is about to expire can be found on the Moab Web site, <https://computing.llnl.gov/jobs/moab/GetRemainingTime.pdf>
13. More Moab information can be found on the Moab Web sites:  
<https://computing.llnl.gov/jobs/moab/>  
<https://computing-int.llnl.gov/moab/MoabIssues.pdf>