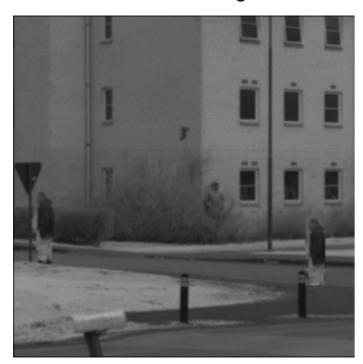
Refrence image



Reconstructed 30 % refrence



Reconstructed 30 % Local dynamics PSNR=29, SNR=25, SSIM=91



